

Software Reliability

Xiangyu Zhang

Pronounced as Shang You Zang

The Goals of CS590F

- Get to know this area.
 - What are the topics?
 - How people solve problems? Hopefully some of them will be inspiring.
- Use program analysis to solve some interesting problems.
 - Hands-on experience on designing and implementing program analysis.
- Paper
 - Not necessarily a conference paper.

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Why Reliable Software is Important?

- Software bugs cost the U.S. economy about \$59.5 billion each year (0.6% of the GDP) [NIST 02].
- The worldwide economic loss caused by all forms of overt attacks is \$226 billion. [CRS 03].
- Software errors can cause human death.
- Stories
 - The Role of Software in Spacecraft Accidents (<http://sunnyday.mit.edu/papers/jsr.pdf>)

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Why ? – FSE'06 Experience (Nov. 7-9, 2006)

- Data mining - 5 papers.
 - Mining api, bug patterns, associate failure inducing changes with failures.
- Debugging - 4 papers.
- Testing - 3 papers
 - testing web services, SQL programs, distributed applications;
- Software verification – 3 papers.
- Security – 2 papers.
- Program Analysis – 3 papers.
- ...

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Why? –The Relevant Areas

- Software Engineering
 - covers all topics in software reliability
 - conferences (FSE, ICSE, ASE, ISSTA, FASE, ICSM...)
- Programming Languages
 - language design, language support, program analysis
 - conferences (PLDI, POPL, OOPSLA,...)
- Computer Architecture
 - Architecture support for reliability
 - Conferences (ISCA, MICRO, ASPLOS,...)
- OS, Security.

Make it happen → Make it fast → Make it reliable
20years ago 10years ago now

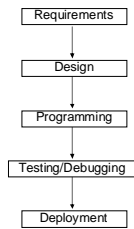
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What is Software Reliability

- IEEE 610.12-1990 defines reliability as "The ability of a system or component to perform its required functions under stated conditions for a specified period of time."
- IEEE 982.1-1988 defines Software Reliability Management as "The process of optimizing the reliability of software through a program that emphasizes software error prevention, fault detection and removal, and the use of measurements to maximize reliability in light of project constraints such as resources, schedule and performance."
- Using these definitions, software reliability is comprised of three activities:
 - Error prevention.
 - Fault detection and removal.
 - Measurements to maximize reliability, specifically measures that support the first two activities.

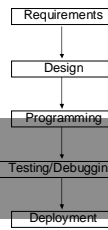
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Software Reliability >> Debugging



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The Scope of CS 590F



- The essence of this course:
 - Using program analysis (both static and dynamic) to detect and fix program defects.
 - ❖ Given a program, with or without test inputs, can you ...
- Therefore it covers
 - Debugging
 - Security
 - Testing
 - Program analysis for fun
- Does not cover:
 - Requirements, design, metrics, ...

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Course Organization

- Instructor will lecture the first four weeks.
 - (week 1) introduction, program representations.
 - (week 2) program analysis.
 - (week 3) tools and implementation.
 - (week 4) testing and program slicing.
- Students will be presenting papers from week 5 to week 14.
- Final project presentation will be scheduled in the last week.

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Course Requirements

- Two paper presentations (40%, 20% each)
 - 75 minutes each, may contain one or two papers in each presentation;
 - send me your preferences of papers and time slots by Jan. 22.
 - I prefer both presentations in the same topic or in two closely related topics;
 - send me your discussion part of slides the night before you present, send me your presentation slides after the talk.
- Presentation format
 - Text book concept review in case some fellow students do not have the background (up to 15 mins, NOT REQUIRED)
 - The technical paper, besides the main technical content, clearly identify the following if possible:
 - ◆ the tool/system used:
 - ✓ is it standard compared to similar papers?
 - ✓ is it publicly available?
 - ◆ the benchmark used:
 - ✓ is it standard compared to similar papers?
 - ✓ is it publicly available?
 - Discussion (up to 15 mins)
 - ◆ What is most inspiring about this paper (what your fellow students should learn from the paper)?
 - ◆ What are the problems of the presented work?
 - ✓ Do you have any new ideas to share?
 - ✓ Can the same problem be solved differently?
 - ✓ Can you use the same technique to solve a different problem?

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Course Requirements

- Term project (50%)
 - in groups of 1 or 2.
 - ❖ Form your group and decide your project by Feb. 15.
 - one proposal presentation (5%).
 - ❖ 15 mins.
 - one final presentation (10%).
 - ❖ The length of time to be decided.
 - one final report (35%).
 - ❖ Due on Apr. 29 midnight.
 - ❖ 10-18 pages, single column.
 - ❖ Suggested format:
 - ✓ the problem you are solving;
 - ✓ a motivation example;
 - ✓ your solution;
 - ✓ empirical results;
 - ✓ related work.

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Course Requirements

- Attendance and class participation (10%)
 - You are HIGHLY RECOMMENDED to read the papers beforehand.
 - An active role in discussion will earn extra credits.

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Topics

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Overview

```

    graph TD
      Fun[Fun]
      subgraph Stack
        Debugging[Debugging]
        Security[Security]
        Testing[Testing]
      end
      PA[Program analysis]
      PA --- Fun
      PA --- Debugging
      PA --- Security
      PA --- Testing
  
```

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Debugging

```

    graph TD
      Bug[Bug] -- users --> FO[Failure oblivious]
      Bug -- developers --> Debugging[Debugging]
  
```

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Debugging

```

    graph TD
      Bug[Bug] -- users --> FO[Failure oblivious]
      Bug -- developers --> dynamic
      Bug -- developers --> static
      dynamic --> MC[Mining Code Base]
      static --> SA[Static Analysis]
  
```

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Debugging

```

    graph TD
      Bug[Bug] -- users --> FO[Failure oblivious]
      Bug -- developers --> dynamic
      Bug -- developers --> static
      dynamic --> single_threaded
      dynamic --> multi_threaded
      single_threaded --> MC[Mining Code Base]
      multi_threaded --> DR[Deterministic replay]
      static --> SA[Static Analysis]
      DR --- DR2[Data Race]
  
```

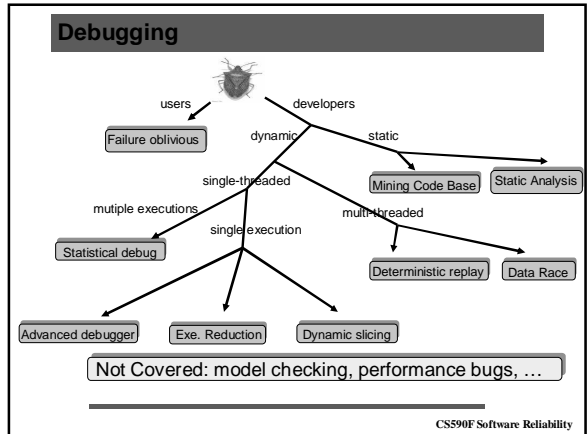
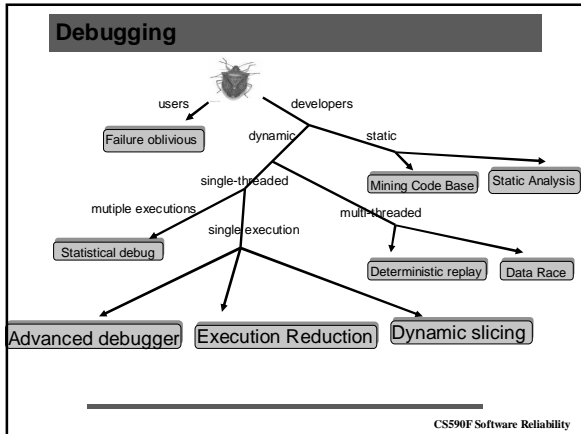
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Debugging

```

    graph TD
      Bug[Bug] -- users --> FO[Failure oblivious]
      Bug -- developers --> dynamic
      Bug -- developers --> static
      dynamic --> single_threaded
      dynamic --> multi_threaded
      single_threaded --> multiple_executions
      single_threaded --> single_execution
      multiple_executions --> SD[Statistical debug]
      single_execution --> DR[Deterministic replay]
      multi_threaded --> DR2[Data Race]
      static --> SA[Static Analysis]
  
```

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- ### Security
- ❑ Covered: security issues that are related to programs or program executions.
 - Information flow;
 - Static vulnerability detection;
 - ❖ Security holes in many cases are essentially specific type of software defects.
 - Secure execution (dynamic vulnerability detection);
 - SQL injection attacks.
 - ❑ Not Covered:
 - Cryptography;
 - Protocol design, access control;
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- ### Testing
- ❑ Test generation
 - Test generation by symbolic execution;
 - Test generation by concrete execution.
 - ❑ Interesting Directions
 - Testing + verification
 - Testing + security
 - (Haven't seen) Testing + debugging
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- ### Program Analysis for Fun
- ❑ Matching program executions.
 - ❑ Treating program executions as database.
 - ❑ Data lineage.
 - ❑ Handle the bug that caused the mars orbiter crash.
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- ### Wrap Up
- ❑ This course is about
 - ANALYZING PROGRAMS AND PROGRAM EXECUTIONS to expose defects.
 - All topics are not covered.
 - ❑ Next lecture – program representations.
 - ❑ Make it 75 mins (twice a week)?
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