

# Geometry and Topology from Point Cloud Data

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- Two and Three dimensions:

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  - Curve and surface reconstruction

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- High dimensions:

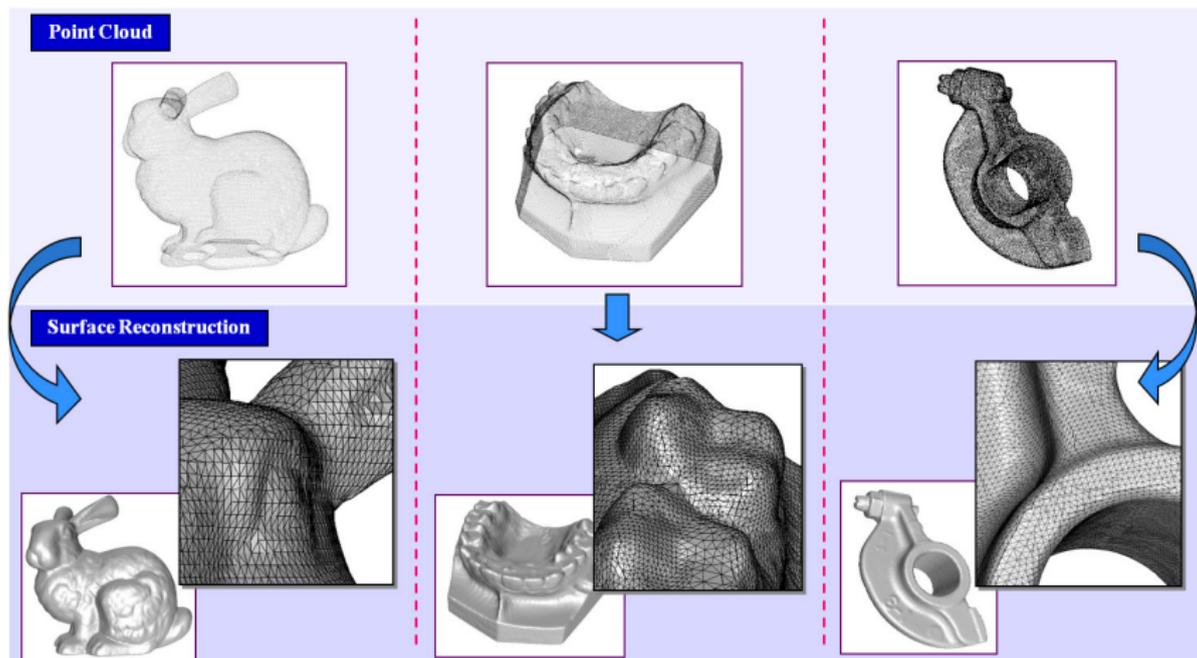
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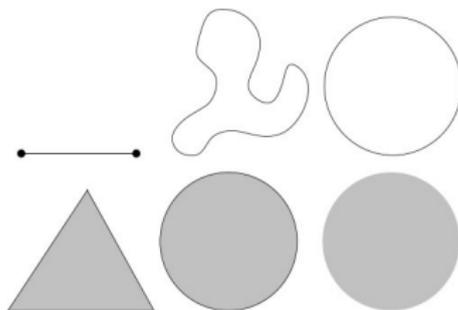
- Two and Three dimensions:
  - Curve and surface reconstruction
- High dimensions:
  - Manifold reconstruction
  - Homological attributes computation

# Surface Reconstruction



# Basic Topology

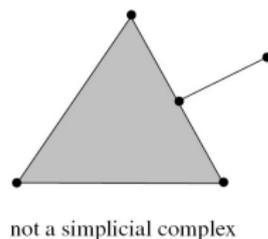
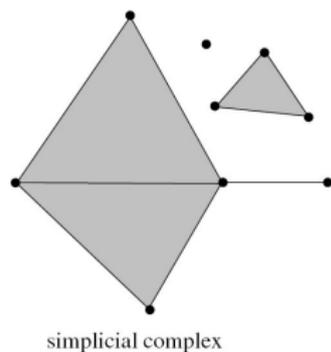
- $d$ -ball  $B^d = \{x \in \mathbb{R}^d \mid \|x\| \leq 1\}$
- $d$ -sphere  $S^d = \{x \in \mathbb{R}^d \mid \|x\| = 1\}$
- Homeomorphism  $h : T_1 \rightarrow T_2$   
where  $h$  is continuous, bijective  
and has continuous inverse



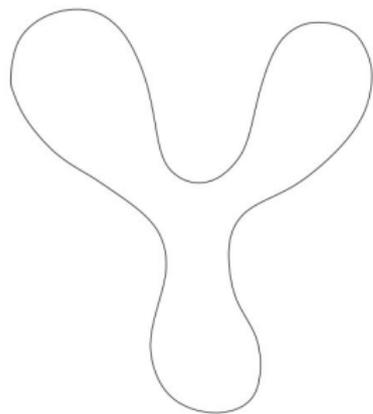
- $k$ -manifold: neighborhoods homeomorphic to open  $k$ -ball
  - 2-sphere, torus, double torus are 2-manifolds
- $k$ -manifold with boundary: interior points, boundary points
  - $B^d$  is a  $d$ -manifold with boundary where  $bd(B^d) = S^{d-1}$

# Basic Topology

- Smooth Manifolds
- Triangulation
  - $k$ -simplex
  - Simplicial complex  $K$ :
    - $t \in K$  if  $t$  is a face of  $t' \in K$
    - $t_1, t_2 \in K \Rightarrow t_1 \cap t_2$  is a face of both
  - $K$  is a triangulation of a topological space  $T$  if  $T \approx |K|$



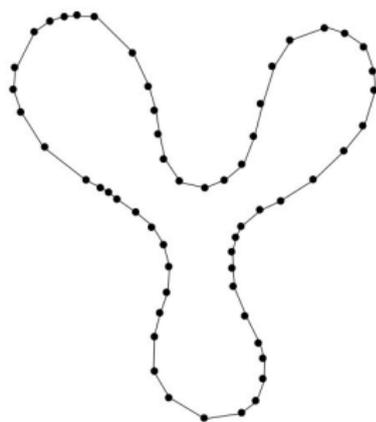
# Sampling



A curve in the plane

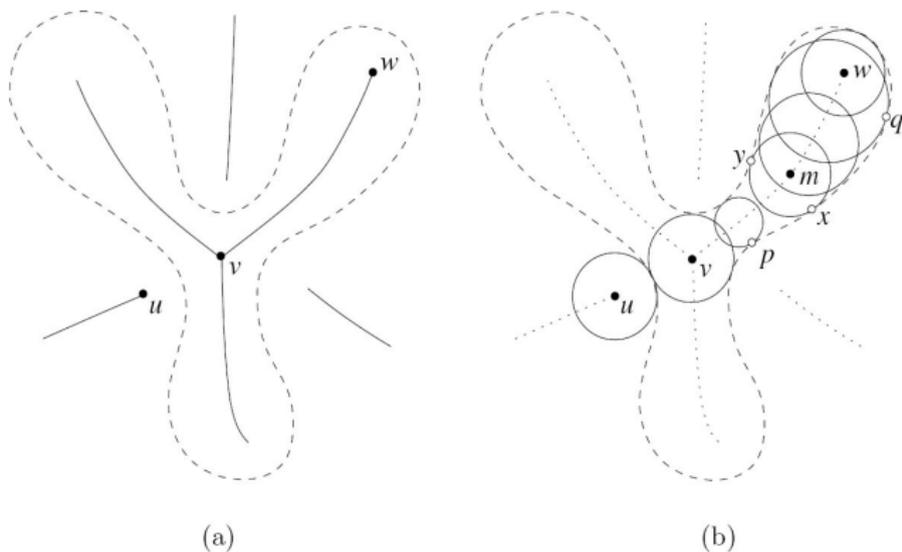


A sample



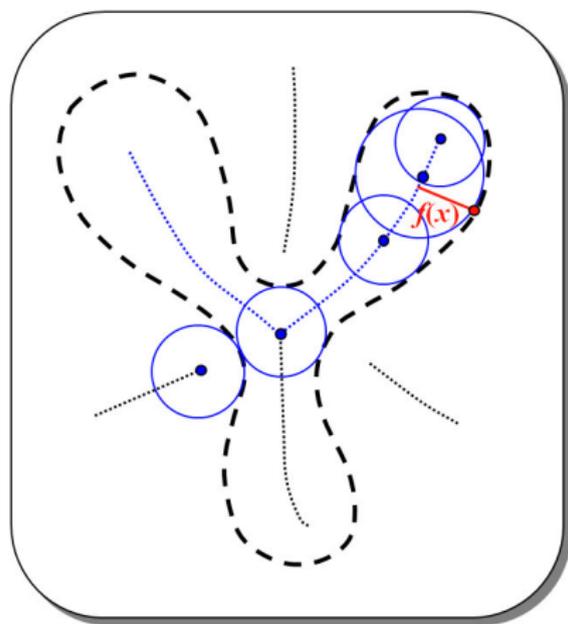
Reconstructed curve

# Medial Axis



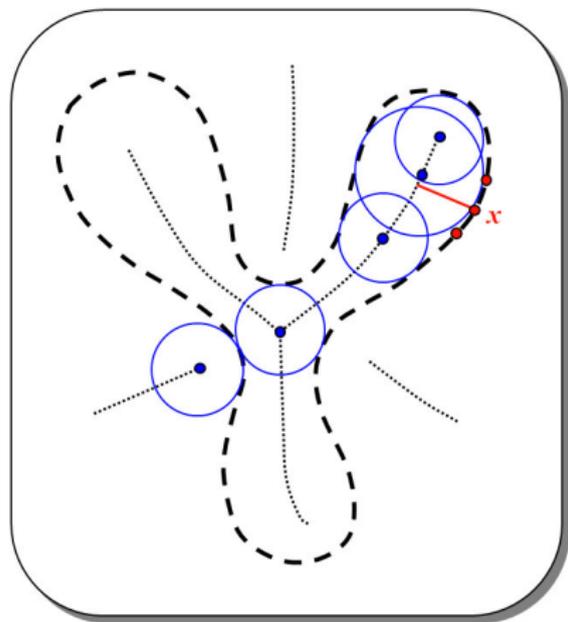
(a) A subset of the medial axis of the curve (b) medial ball centered at  $v$  touches the curve in three points, whereas the ones with centers  $u$  and  $w$  touch it in only one point and coincide with the curvature ball.

# Local Feature Size



- $f(x)$  is the distance to medial axis

# $\epsilon$ -sample (Amenta-Bern-Eppstein 98)



- Each  $x$  has a sample within  $\epsilon f(x)$  distance

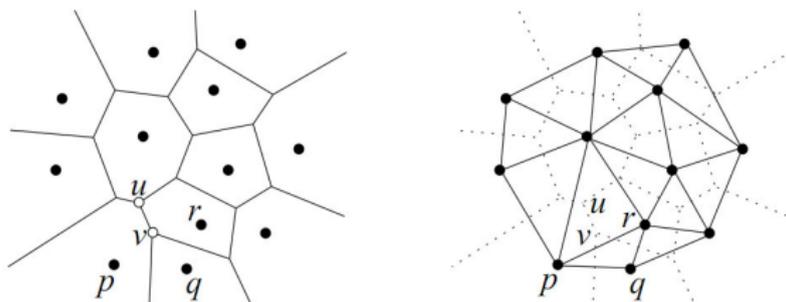
# Voronoi Diagram & Delaunay Triangulation

## Definition

**Voronoi diagram  $\text{Vor } P$ :** collection of Voronoi cells  $\{V_p\}$  and its faces  
 $V_p = \{x \in \mathbb{R}^3 \mid \|x - p\| \leq \|x - q\| \text{ for all } q \in P\}$

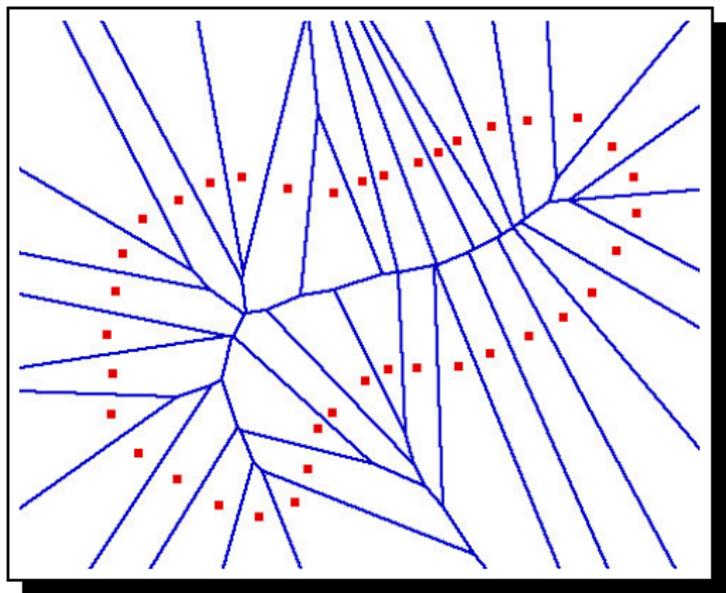
## Definition

**Delaunay triangulation  $\text{Del } P$ :** dual of  $\text{Vor } P$ , a simplicial complex



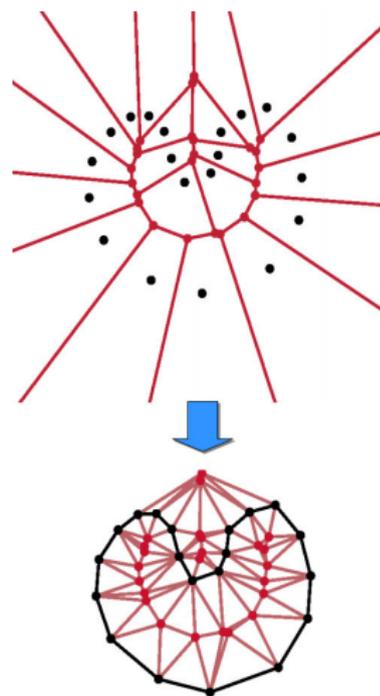
Voronoi diagram and Delaunay triangulation of a point set in the plane

# Curve samples and Voronoi



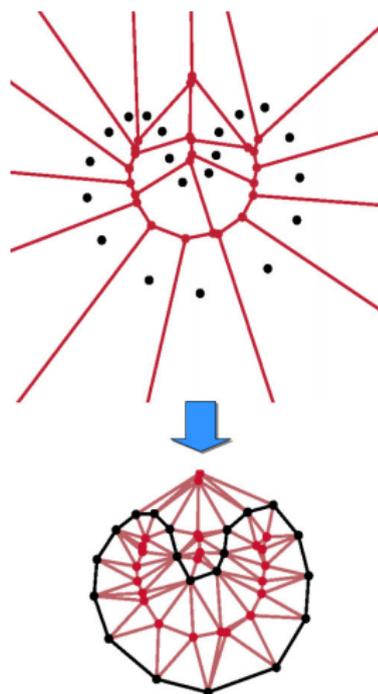
# Curve Reconstruction Algorithms

- Crust algorithm  
(Amenta-Bern-Eppstein 98)



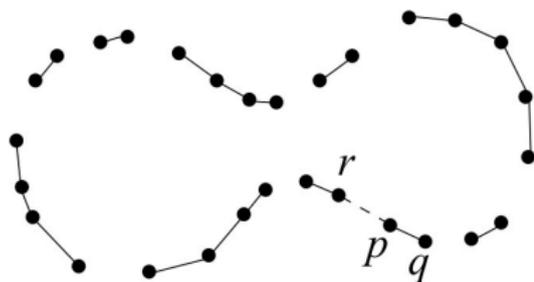
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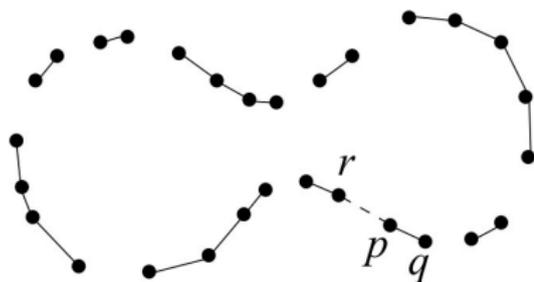
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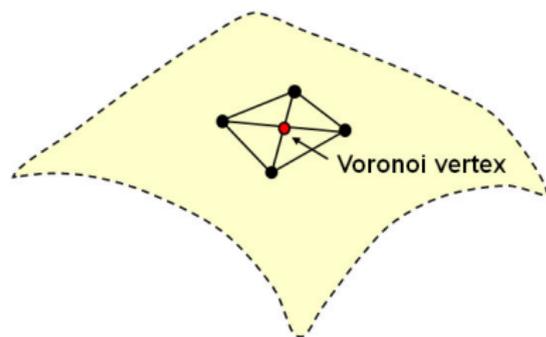
# Curve Reconstruction Algorithms

- Crust algorithm  
(Amenta-Bern-Eppstein 98)
- Nearest neighbor algorithm  
(Dey-Kumar 99)
- many variations  
(DMR99, Gie00, GS00, FR01, AM02..)

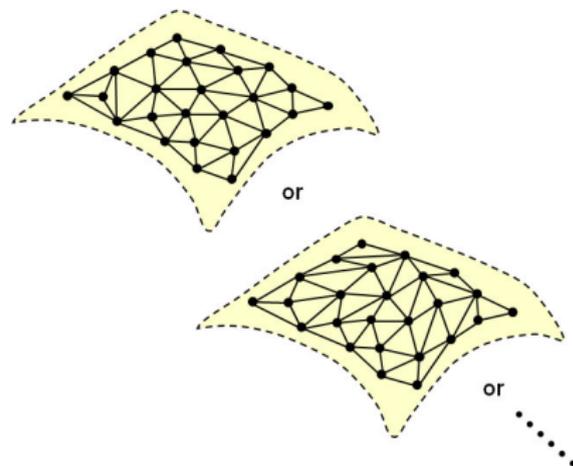


# Difficulties in 3D

- Voronoi vertices can come close to the surface ... slivers are nasty



- There is no unique 'correct' surface for reference



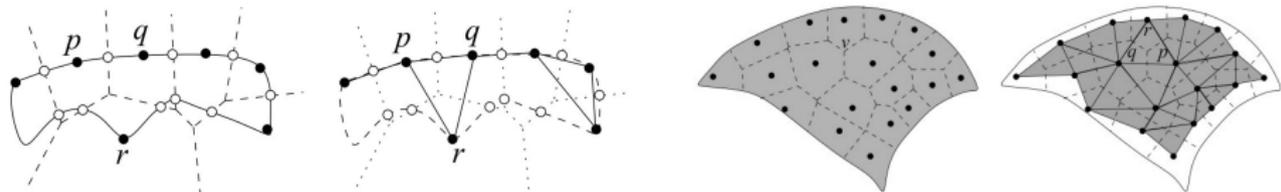
# Restricted Voronoi/Delaunay

## Definition

**Restricted Voronoi:**  $\text{Vor } P|_{\Sigma} = \{f_P|_{\Sigma} = f \cap \Sigma \mid f \in \text{Vor } P\}$

## Definition

**Restricted Delaunay:**  $\text{Del } P|_{\Sigma} = \{\sigma \mid V_{\sigma} \cap \Sigma \neq \emptyset\}$



# Topology

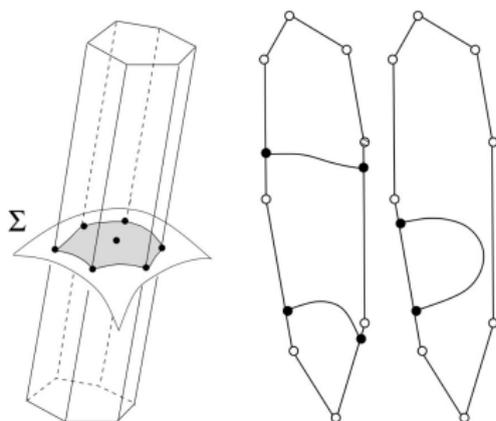
Closed Ball property (Edelsbrunner, Shah 94)

*If restricted Voronoi cell is a closed ball in each dimension, then  $\text{Del } P|_{\Sigma}$  is homeomorphic to  $\Sigma$ .*

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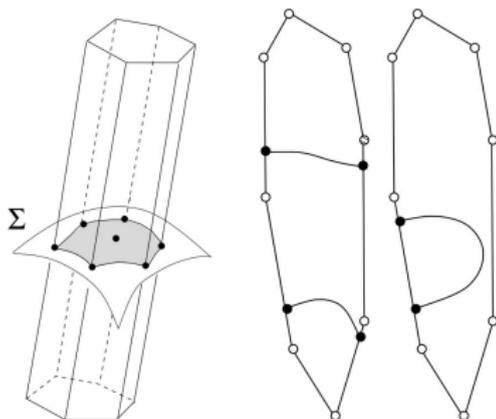
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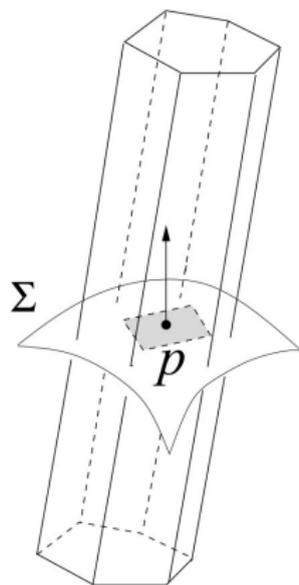
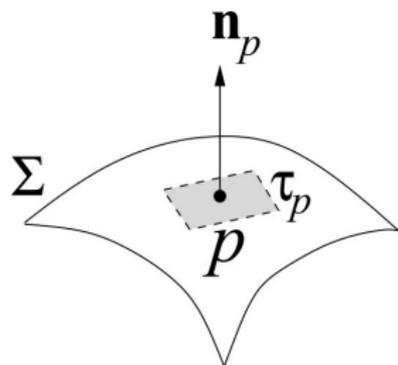
*If restricted Voronoi cell is a closed ball in each dimension, then  $\text{Del } P|_{\Sigma}$  is homeomorphic to  $\Sigma$ .*

## Theorem

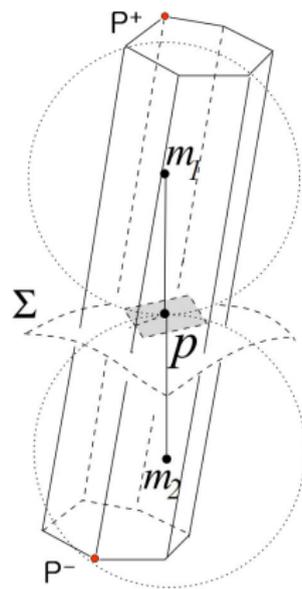
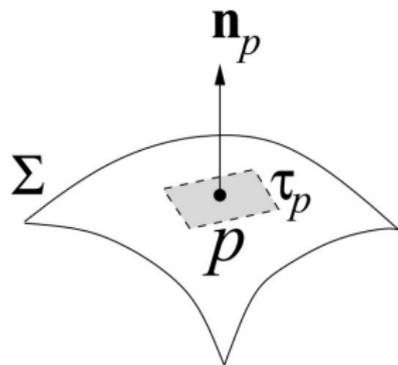
*For a sufficiently small  $\varepsilon$  if  $P$  is an  $\varepsilon$ -sample of  $\Sigma$ , then  $(P, \Sigma)$  satisfies the closed ball property, and hence  $\text{Del } P|_{\Sigma} \approx \Sigma$ .*



# Normals and Voronoi Cells 3D (Amenta-Bern 98)



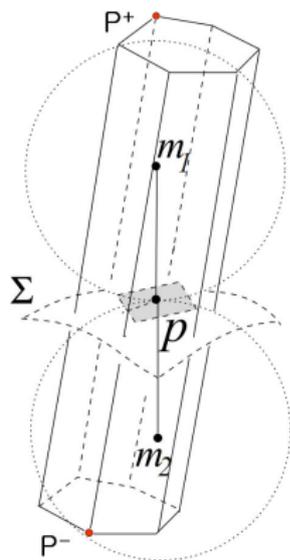
# Long Voronoi cells and Poles



# Normal Approximation

## Lemma (Pole Vector)

$$\angle((p^+ - p), \mathbf{n}_p) = 2 \arcsin \frac{\varepsilon}{1 - \varepsilon}$$



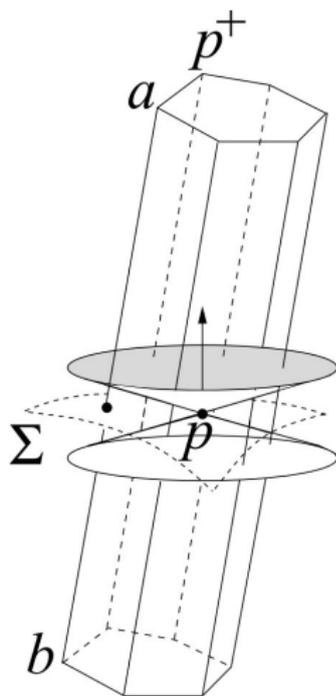
# Crust in 3D (Amenta-Bern 98)

- Compute Voronoi diagram  $Vor P$
- Recompute the Voronoi diagram after introducing poles
- Filter crust triangles from Delaunay
- Filter by normals
- Extract manifold



# Cocone

- $\mathbf{v}_p = p^+ - p$  is the pole vector
- Space spanned by vectors within the Voronoi cell making angle  $> \frac{3\pi}{8}$  with  $\mathbf{v}_p$  or  $-\mathbf{v}_p$



# Cocone Algorithm

COCONE( $P$ )

- 1 compute Vor  $P$ ;
- 2  $T = \emptyset$ ;
- 3 **for** each  $p \in P$  **do**
- 4      $T_p = \text{CANDIDATE\_TRIANGLES}(V_p)$ ;
- 5      $T := T \cup T_p$ ;
- 6 **end for**
- 7  $M := \text{EXTRACT\_MANIFOLD}(T)$ ;
- 8 output  $M$

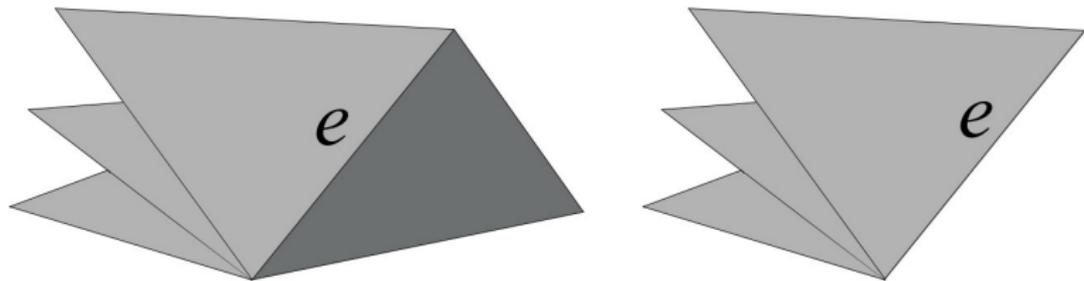
# Candidate Triangle Properties

The following properties hold for sufficiently small  $\varepsilon$  ( $\varepsilon < 0.06$ )

- Candidate triangles include the restricted Delaunay triangles
- Their circumradii are small  $O(\varepsilon)f(p)$
- Their normals make only  $O(\varepsilon)$  angle with the surface normals at the vertices
- Candidate triangles include restricted Delaunay triangles

# Manifold Extraction: Prune and Walk

Remove **Sharp** edges with their triangles



Walk outside or inside the remaining triangles

# Homeomorphism

Let  $M$  be the triangulated surface obtained after the manifold extraction.

Define  $h : \mathbb{R}^3 \rightarrow \Sigma$  where  $h(q)$  is the closest point on  $\Sigma$ .  $h$  is well defined except at the medial axis points.

## Lemma (Homeomorphism)

*The restriction of  $h$  to  $M$ ,  $h : M \rightarrow \Sigma$ , is a homeomorphism.*

# Cocone Guarantees

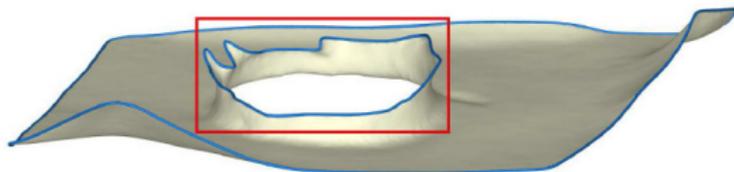
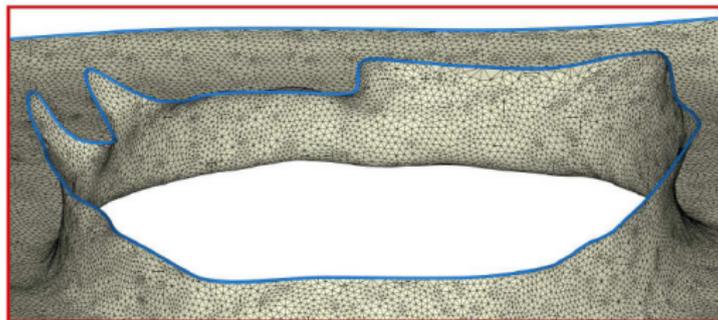
## Theorem

*Any point  $x \in \Sigma$  is within  $O(\varepsilon)f(x)$  distance from a point in the output. Conversely, any point of the output surface has a point  $x \in \Sigma$  within  $O(\varepsilon)f(x)$  distance for  $\varepsilon < 0.06$ .*

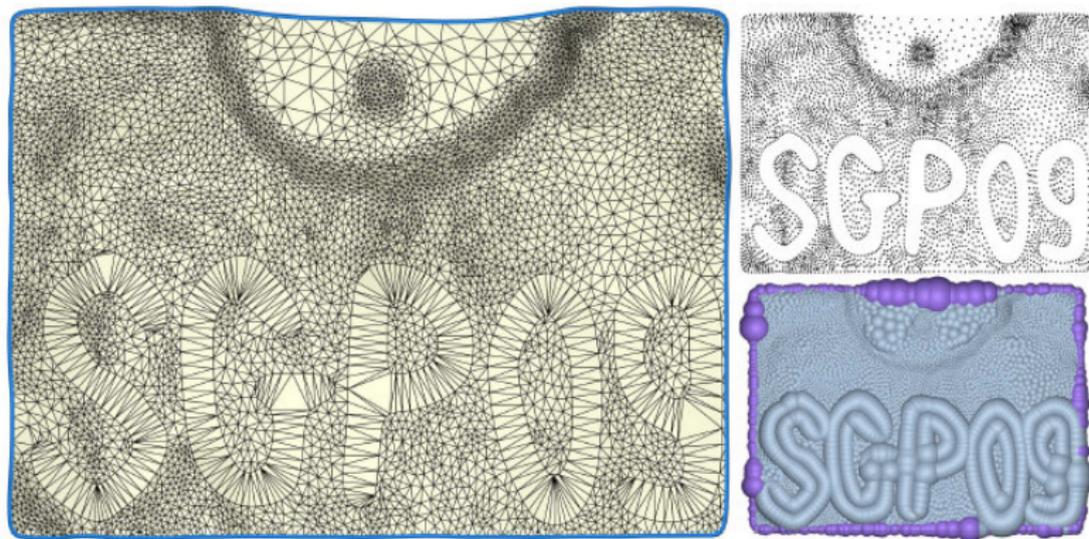
## Theorem (Amenta-Choi-Dey-Leekha)

*The output surface computed by COCONE from an  $\varepsilon$  – sample is homeomorphic to the sampled surface for  $\varepsilon < 0.06$ .*

# Boundaries

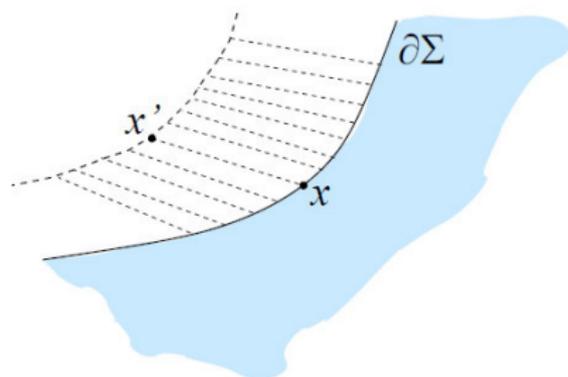
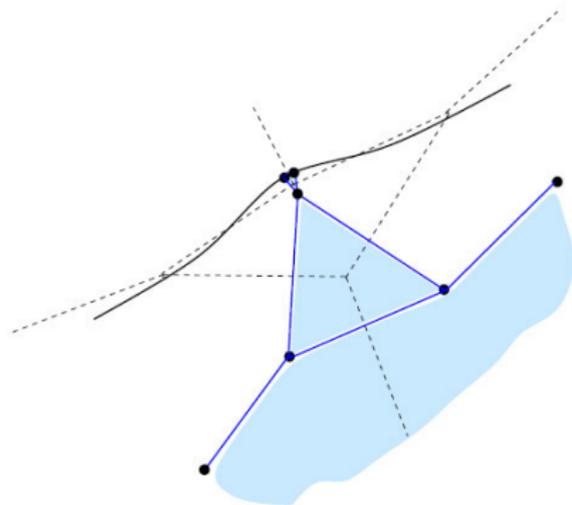


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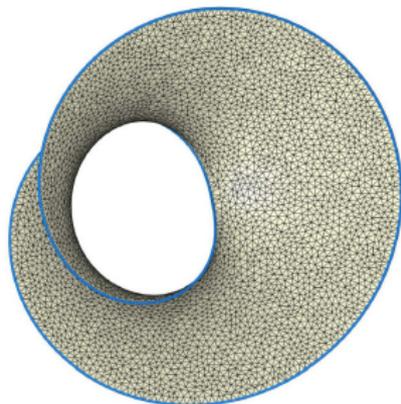
- Ambiguity in reconstruction

# Boundaries



- Non-homeomorphic Restricted Delaunay [DLRW09]

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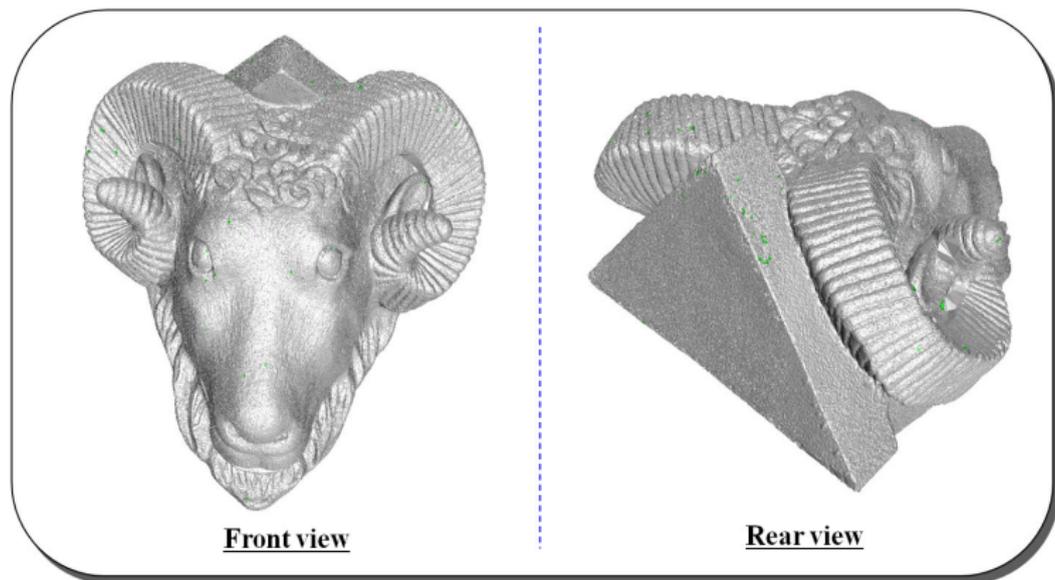
- Non-orientability

# Boundaries

## Theorem (Dey-Li-Ramos-Wenger 2009)

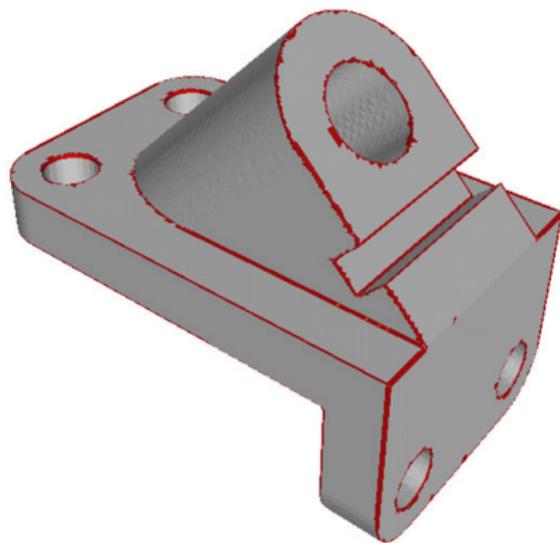
Let  $P$  be a sample of a smooth compact  $\Sigma$  with boundary where  $d(x, P) \leq \varepsilon\rho$ ,  $\rho = \inf_x \text{lfs}(x)$ . For sufficiently small  $\varepsilon > 0$  and  $6\varepsilon\rho \leq \alpha \leq 6\varepsilon\rho + O(\varepsilon\rho)$ ,  $\text{PEEL}(P, \alpha)$  computes a Delaunay mesh isotopic to  $\Sigma$ .

# Noisy Data: Ram Head



- Hausdorff distance  $d_H(P, \Sigma)$  is  $\varepsilon f(p)$
- Theoretical guarantees [Dey-Goswami04, Amenta et al.05]

# Nonsmoothness



- Guarantee of homeomorphism is open

# High Dimensional PCD

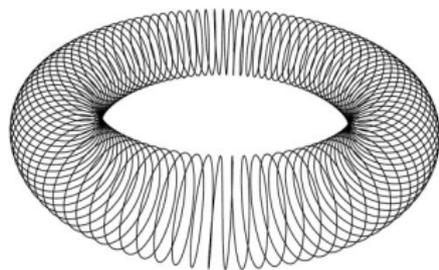
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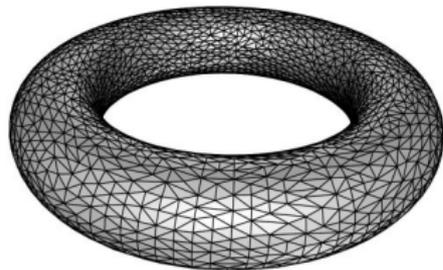
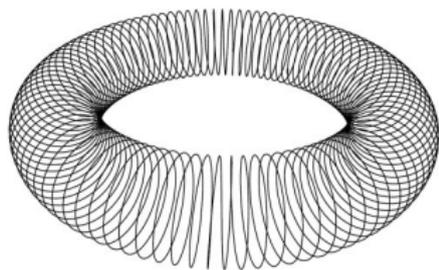
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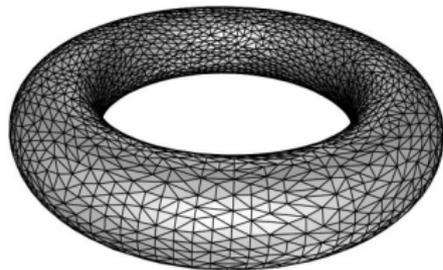
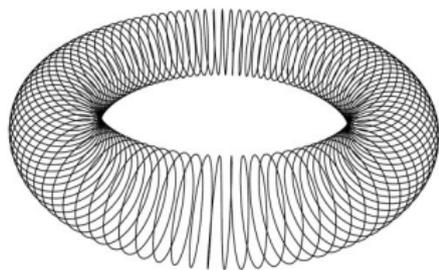
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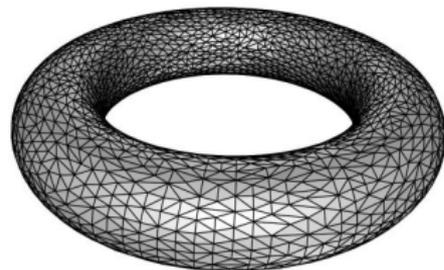
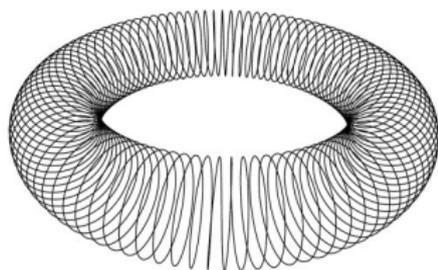
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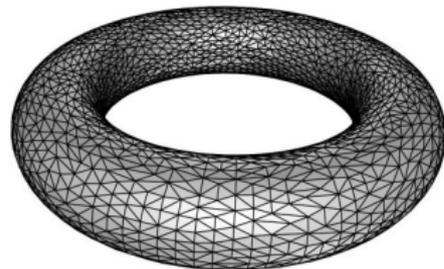
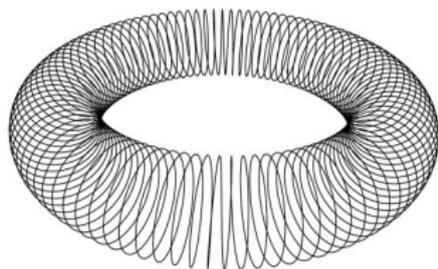
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- Restricted Delaunay does not capture topology
  - Slivers are arbitrarily oriented [CDR05]  $\Rightarrow \text{Del } P|_{\Sigma} \not\approx \Sigma$  no matter how dense  $P$  is.



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  - Slivers are arbitrarily oriented [CDR05]  $\Rightarrow \text{Del } P|_{\Sigma} \not\approx \Sigma$  no matter how dense  $P$  is.
- Delaunay triangulation becomes harder



# Reconstruction

## Theorem (Cheng-Dey-Ramos 2005)

*Given an  $(\varepsilon, \delta)$ -sample  $P$  of a smooth manifold  $\Sigma \subset \mathbb{R}^d$  for appropriate  $\varepsilon, \delta > 0$ , there is a weight assignment of  $P$  so that  $\text{Del } \hat{P}|_{\Sigma} \approx \Sigma$  which can be computed efficiently.*

# Reconstruction

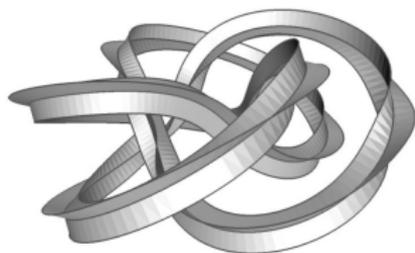
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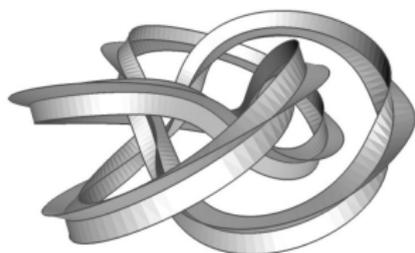
## Theorem (Chazal-Lieutier 2006)

*Given an  $\varepsilon$ -noisy sample  $P$  of manifold  $\Sigma \subset \mathbb{R}^d$ , there exists  $r_p \leq \rho(\Sigma)$  for each  $p \in P$  so that the union of balls  $B(p, r_p)$  is homotopy equivalent to  $\Sigma$ .*

# Reconstructing Compacts

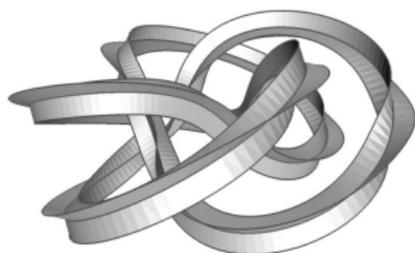


# Reconstructing Compacts



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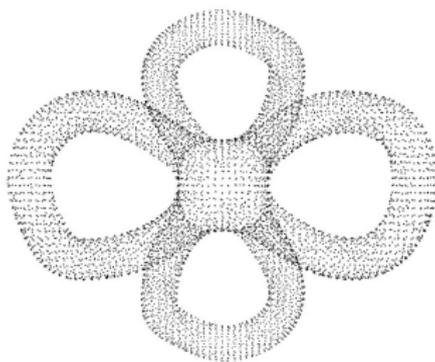
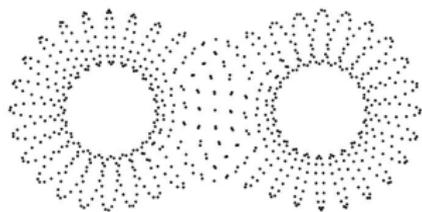


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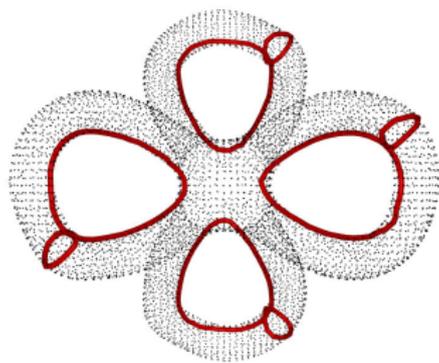
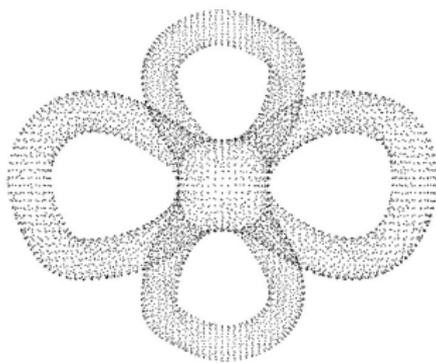
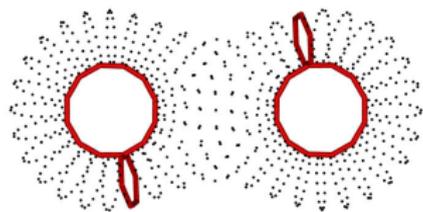
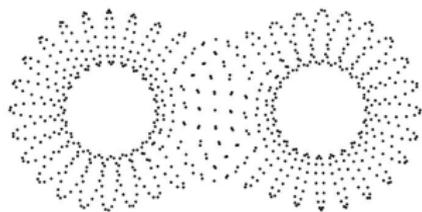
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# Homology from PCD



Point cloud

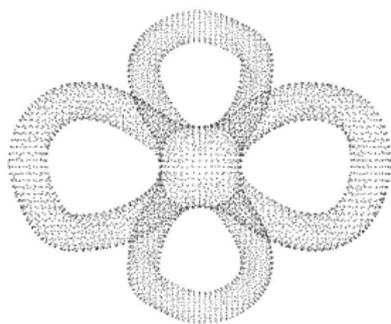
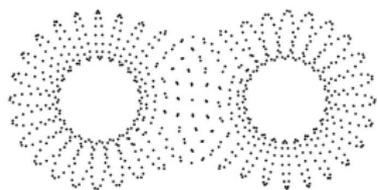
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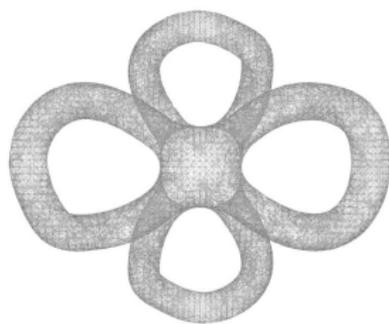
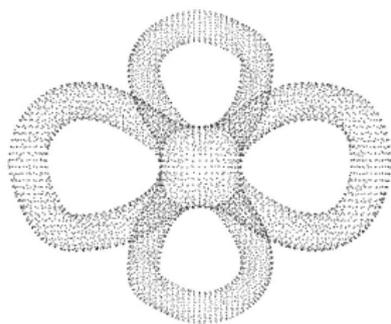
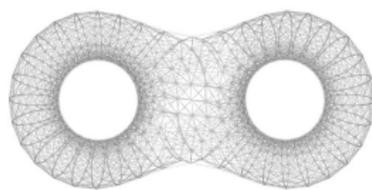
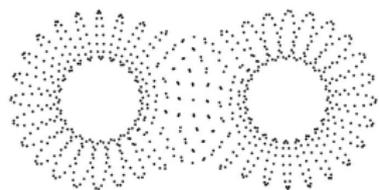
Loops

# PCD $\rightarrow$ complex $\rightarrow$ homology



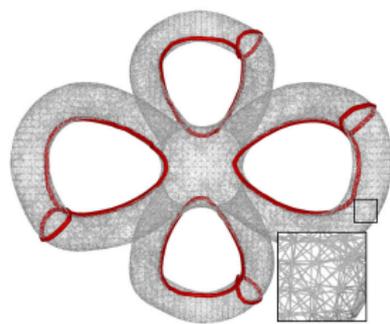
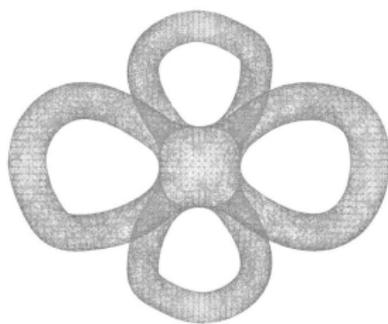
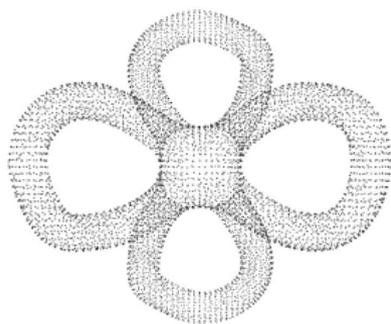
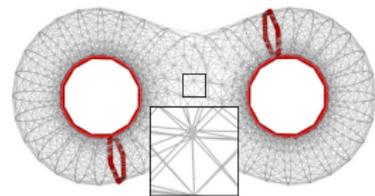
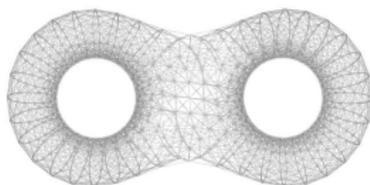
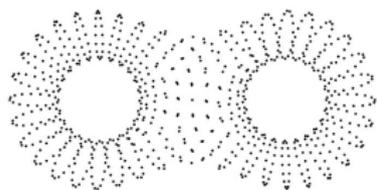
Point cloud

# PCD $\rightarrow$ complex $\rightarrow$ homology



Point cloud

Rips complex

PCD  $\rightarrow$  complex  $\rightarrow$  homology

Point cloud

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# Boundary

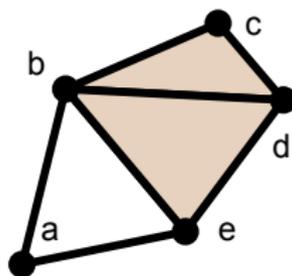
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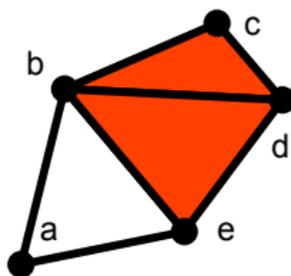


Simplicial complex

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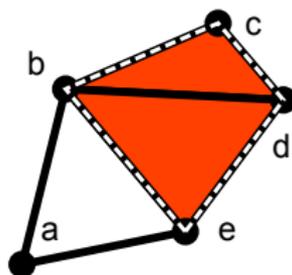


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1-boundary  $bc + cd + db + bd + de + eb = bc + cd + de + eb = \partial_2(bcd + bde)$   
(under  $\mathbb{Z}_2$ )

# Cycles

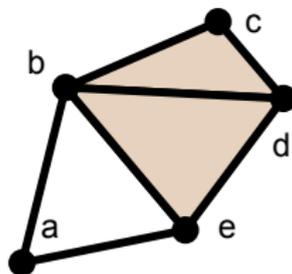
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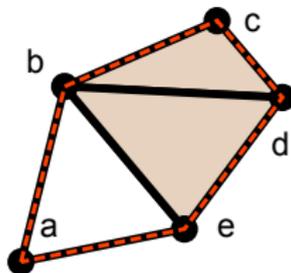


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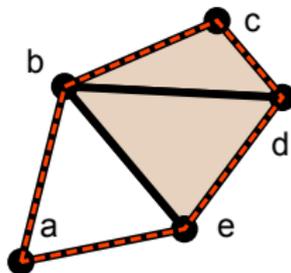


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- Each  $p$ -boundary is a  $p$ -cycle:  $\partial_p \circ \partial_{p+1} = 0$

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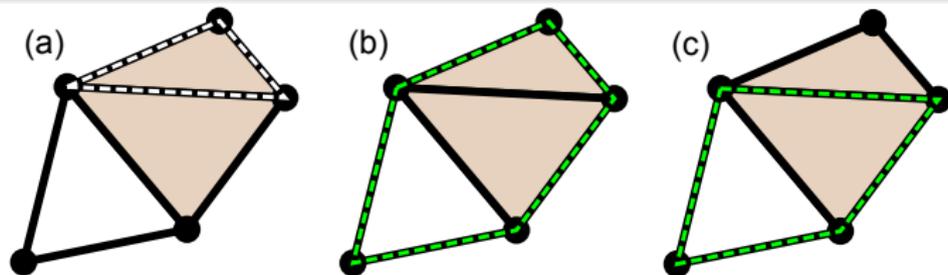
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(a) trivial (null-homologous) cycle; (b), (c) nontrivial homologous cycles

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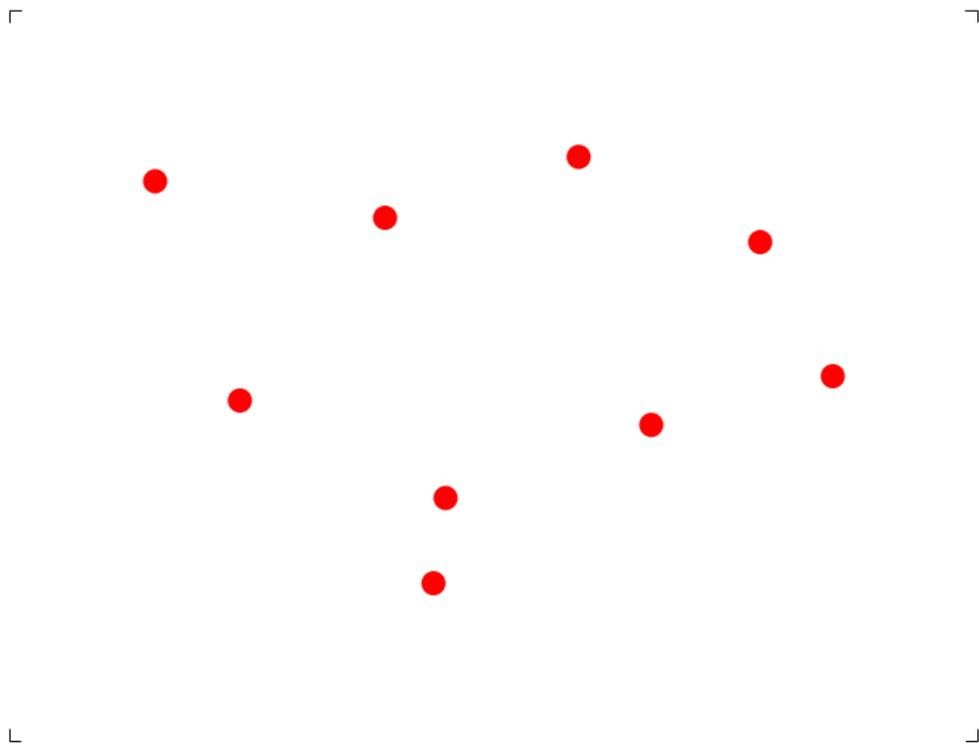
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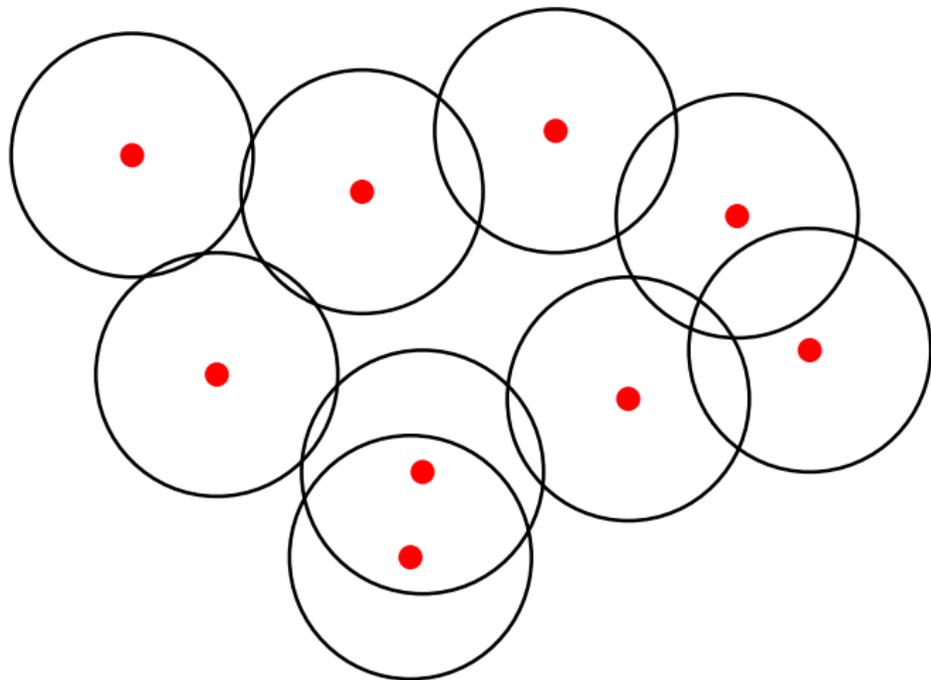
## Proposition

For any finite set  $P \subset \mathbb{R}^d$  and any  $r \geq 0$ ,  $\mathcal{C}^r(P) \subseteq \mathcal{R}^r(P) \subseteq \mathcal{C}^{2r}(P)$

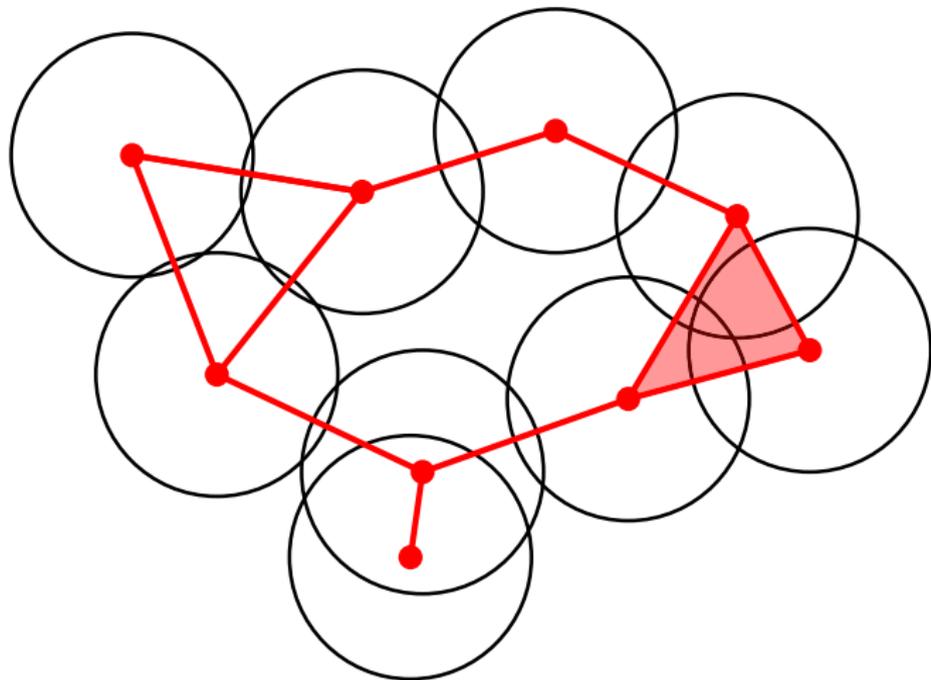
# Point set $P$

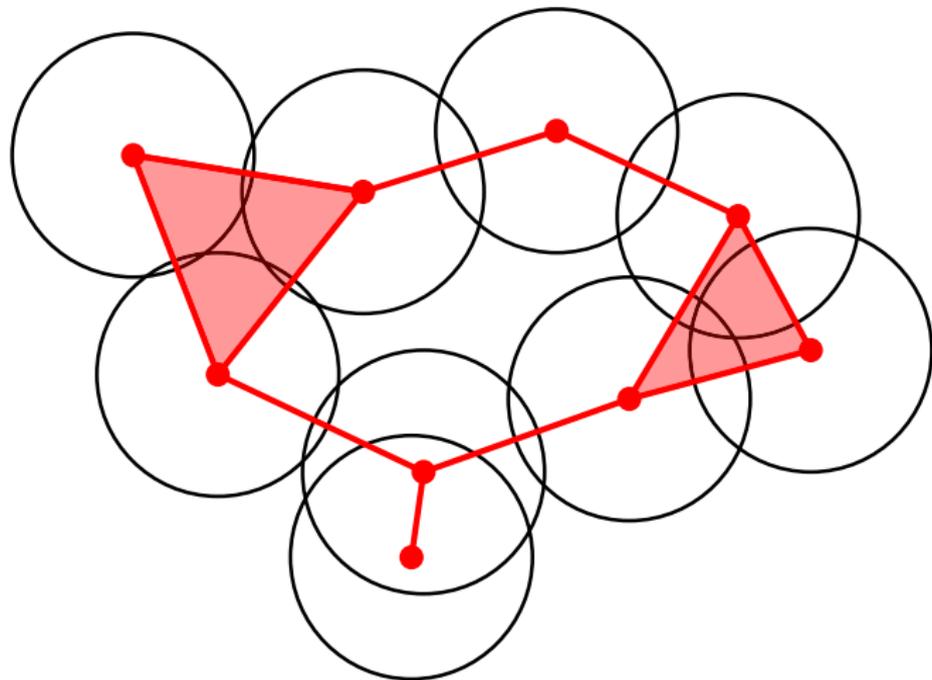


# Balls $B(p, r/2)$ for $p \in P$



# Čech complex $\mathcal{C}^r(P)$



Rips complex  $\mathcal{R}^r(P)$ 

# Homology rank from PCD

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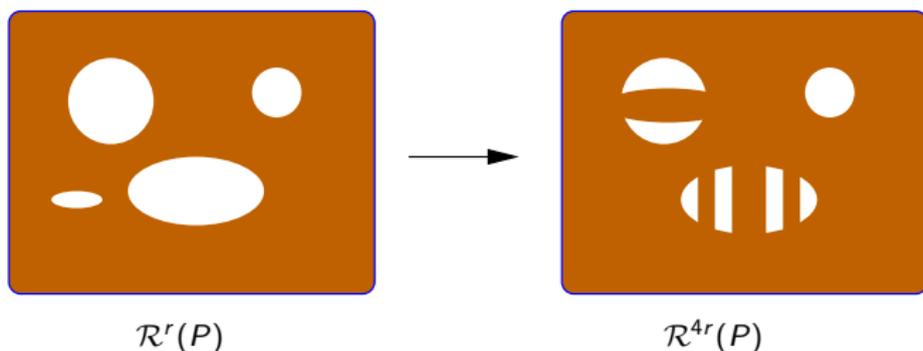
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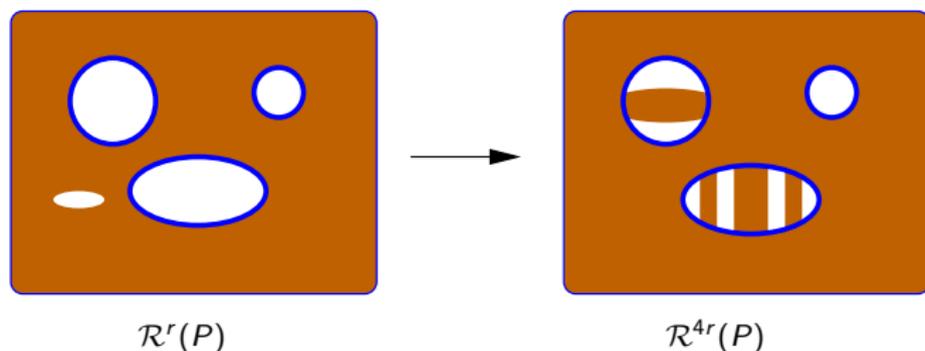


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Theorem (Chazal-Oudot 2008)

*Rank of the image of  $i^*$  equals the rank of  $H_k(M)$  if  $P$  is dense sample of  $M$  and  $r$  is chosen appropriately.*

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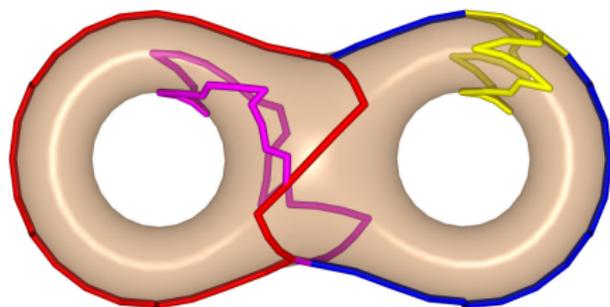
Step 2: *Persistent homology* can be computed by the persistence algorithm [Edelsbrunner-Letscher-Zomorodian 2000].

# OHBP: Optimal Homology Basis Problem

- Compute an optimal set of cycles forming a basis

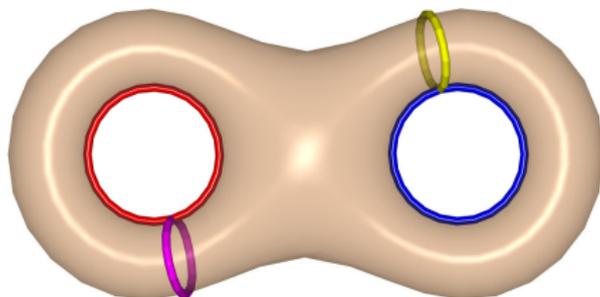
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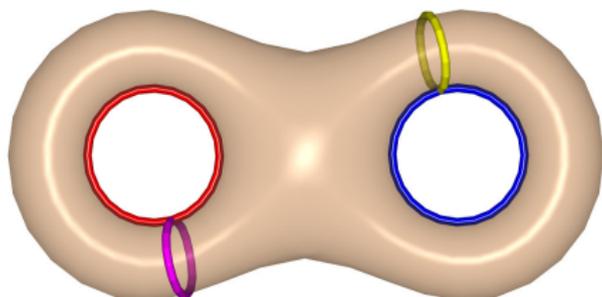
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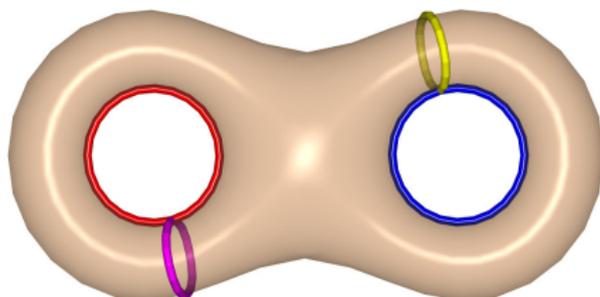
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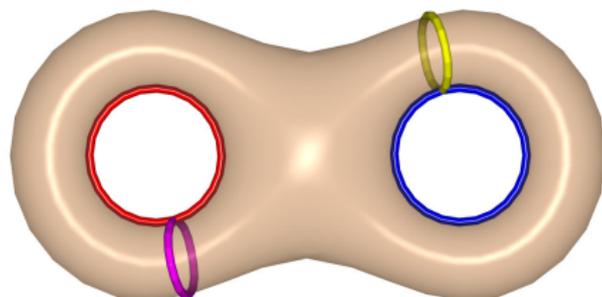
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## Definition

A minimal set  $\{[g_1], \dots, [g_k]\}$  generating  $H_1(\mathcal{T})$  is called its **basis**  
Here  $k = \text{rank } H_1(\mathcal{T})$

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## Definition

A **shortest basis** of  $H_1(\mathcal{T})$  is a set of  $k$  loops with minimal length that generates  $H_1(\mathcal{T})$

# Optimal basis for simplicial complex

## Theorem (Dey-Sun-Wang 2010)

*Let  $\mathcal{K}$  be a finite simplicial complex with non-negative weights on edges. A shortest basis for  $H_1(\mathcal{K})$  can be computed in  $O(n^4)$  time where  $n = |\mathcal{K}|$*

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- Compute a shortest basis of  $H_1(\mathcal{K})$
- Argue that if  $P$  is *dense*, a subset of computed loops approximate a shortest basis of  $H_1(\mathcal{M})$  within constant factors

# Approximation Theorem

## Theorem (Dey-Sun-Wang 2010)

Let  $\mathcal{M} \subset \mathbb{R}^d$  be a smooth, closed manifold with  $l$  as the length of a shortest basis of  $H_1(\mathcal{M})$  and  $k = \text{rank } H_1(\mathcal{M})$ .

Given a set  $P \subset \mathcal{M}$  of  $n$  points which is an  $\varepsilon$ -sample of  $\mathcal{M}$  and  $4\varepsilon \leq r \leq \min\{\frac{1}{2}\sqrt{\frac{3}{5}}\rho(\mathcal{M}), \rho_c(\mathcal{M})\}$ , one can compute a set of loops  $G$  in  $O(nn_e^2n_t)$  time where

$$\frac{1}{1 + \frac{4r^2}{3\rho^2(\mathcal{M})}} l \leq \text{Len}(G) \leq \left(1 + \frac{4\varepsilon}{r}\right) l.$$

Here  $n_e, n_t$  are the number of edges and triangles in  $\mathcal{R}^{2r}(P)$

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  - persistence, Reeb graphs, Morse-Smale complexes, Laplace spectra...etc.

# Thank You