# A Bit of network information theory

Suhas Diggavi<sup>1</sup> Email: suhas.diggavi@epfl.ch URL: http://licos.epfl.ch

Parts of talk are joint work with S. Avestimehr<sup>2</sup>, S. Mohajer<sup>1</sup>, C. Tian<sup>3</sup>, D. Tse<sup>2</sup>

<sup>1</sup>Ecole Polytechnique Fédérale de Lausanne (EPFL), Lausanne, Switzerland

<sup>2</sup>University of California, Berkeley, California, USA

<sup>3</sup>AT&T Shannon Laboratories, Florham Park, New Jersey, USA



# The holy grail

#### Information flow over shared networks

- Unicast, multicast, multiple unicast (multicommodity flow).
- Significant progress for graphs (routing, network coding etc).
- Less understood for flows over wireless networks.

### **Network data compression:** Motivation → sensor networks.

- Some successes in side-information coding: Slepian-Wolf, Wyner Ziv etc.
- Many unresolved questions: Distributed source coding, multiple description coding.

**Question:** How can we make progress to fundamentally characterize flow of information over networks?



## Approximate characterizations

**Philosophy:** Gain insight into central difficulties of problem by identifying underlying deterministic/lossless structures.

**Goal:** Use the insight of underlying problem to get (provable) approximate characterization for noisy/lossy problem.

- Underlying problem should be characterized exactly to give insight into solution structure for general case.
- Universal approximation: Approximation should depend only on the problem structure and not on parameters (like channel gains, distortions etc.).

**Question:** Can we identify the appropriate underlying problems and use them to get provable (universal) approximations.



## Overall agenda

**Central theme:** Obtain (universal) approximate characterizations for network flow problems.

#### Talk outline:

- Wireless relay networks
- Multiple description coding

  - Use multi-level rate region approximation for lossy case.



 Broadcast: Transmit signal potentially received by multiple receivers.



- Broadcast: Transmit signal potentially received by multiple receivers.
- Multiple access: Transmitted signals mix at the receivers.



- Broadcast: Transmit signal potentially received by multiple receivers.
- Multiple access: Transmitted signals mix at the receivers.
- High dynamic range: Large range in relative signal strengths.



- Broadcast: Transmit signal potentially received by multiple receivers.
- Multiple access: Transmitted signals mix at the receivers.
- High dynamic range: Large range in relative signal strengths.

### Implications:

Complex signal interactions at different signal levels.



- Broadcast: Transmit signal potentially received by multiple receivers.
- Multiple access: Transmitted signals mix at the receivers.
- High dynamic range: Large range in relative signal strengths.

#### **Implications:**

- Complex signal interactions at different signal levels.
- Interacting signals from nodes contain information (not to be treated as noise).



- Broadcast: Transmit signal potentially received by multiple receivers.
- Multiple access: Transmitted signals mix at the receivers.
- High dynamic range: Large range in relative signal strengths.

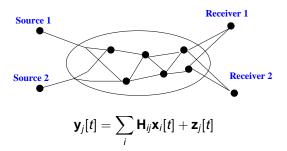
### Implications:

- Complex signal interactions at different signal levels.
- Interacting signals from nodes contain information (not to be treated as noise).

**Question:** Can we develop cooperative mechanisms to utilize signal interaction?



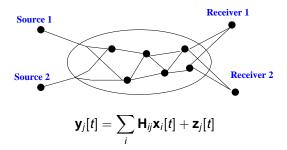
## Signal interaction: Gaussian wireless networks



- Broadcast because transmission x<sub>i</sub> is heard by all receivers.
- Multiple access because transmitted signals from all nodes mix linearly at the receiver j.
- Dynamic range depends on relative "strengths" of H<sub>ij</sub>.



### Signal interaction: Gaussian wireless networks



- Broadcast because transmission x<sub>i</sub> is heard by all receivers.
- Multiple access because transmitted signals from all nodes mix linearly at the receiver j.
- Dynamic range depends on relative "strengths" of H<sub>ij</sub>.

Question: Can we characterize capacity of such networks?

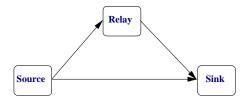


**Resolved:** Point-to-point channel, multiple access channel, broadcast channel (private messages).



**Resolved:** Point-to-point channel, multiple access channel, broadcast channel (private messages).

#### **Unresolved:**

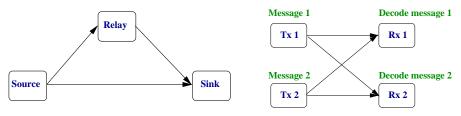


RELAY CHANNEL: Cover, El-Gamal (1979)



**Resolved:** Point-to-point channel, multiple access channel, broadcast channel (private messages).

#### **Unresolved:**

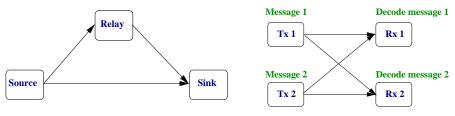


RELAY CHANNEL: Cover, El-Gamal (1979) INTERFERENCE CHANNEL: Han-Kobayashi (1981)



Resolved: Point-to-point channel, multiple access channel, broadcast channel (private messages).

#### **Unresolved:**



**RELAY CHANNEL: Cover, El-Gamal (1979)** INTERFERENCE CHANNEL: Han-Kobayashi (1981)

Question: Thirty years have gone by... How can we make progress



Focus on signal interaction not noise

**Observation:** Success of network coding was through examination of flow on wireline networks, a special deterministic channel.



Focus on signal interaction not noise

Observation: Success of network coding was through examination of flow on wireline networks, a special deterministic channel. **Idea:** 

- Many wireless systems are interference rather than noise limited.
- Use deterministic channel model to focus on signal interaction and not noise.



Focus on signal interaction not noise

Observation: Success of network coding was through examination of flow on wireline networks, a special deterministic channel.

- Many wireless systems are interference rather than noise limited.
- Use deterministic channel model to focus on signal interaction and not noise.

### Hope:

- Deterministic models more tractable.
- Use insight to obtain approximate characterizations for noisy (Gaussian) networks.



Focus on signal interaction not noise

Observation: Success of network coding was through examination of flow on wireline networks, a special deterministic channel. **Idea:** 

- Many wireless systems are interference rather than noise limited.
- Use deterministic channel model to focus on signal interaction and not noise.

### Hope:

- Deterministic models more tractable.
- Use insight to obtain approximate characterizations for noisy (Gaussian) networks.

**Question:** Can we develop relevant models and analyze networks with deterministic signal interactions to get the insights?



# Agenda: Relay networks

- Introduce deterministic channel model.
- Motivate the utility of deterministic model with examples.
- Develop achievable rates for general deterministic relay networks
- Characterizations for linear finite field deterministic models.



# Agenda: Relay networks

- Introduce deterministic channel model.
- Motivate the utility of deterministic model with examples.
- Develop achievable rates for general deterministic relay networks
- Characterizations for linear finite field deterministic models.
- Connection to wireless networks: Use insights on achievability of deterministic networks to obtain approximate characterization of noisy relay networks.



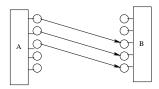
## Example 1: Point-to-point link

#### Gaussian

$$y=2^{\alpha/2}x+z$$

Capacity is  $\log(1+2^{\alpha}) \approx \alpha \log 2$  assuming unit variance noise.

#### **Deterministic**

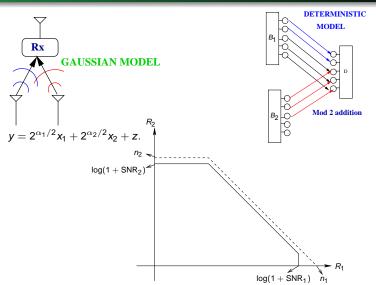


Receiver observes  $\alpha$  most significant bits of transmitted signal.

- Number of levels received shows scale of channel strength.
- Scale important when signals interact in broadcast and multiple access.

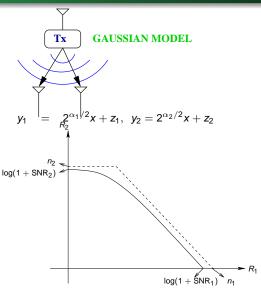


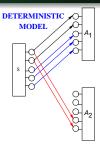
# Example 2: Multiple access channel





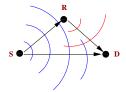
# Example 3: Scalar broadcast channel



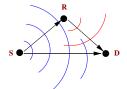


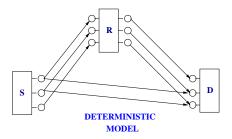
### Approximation of 1 bit



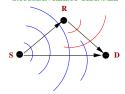


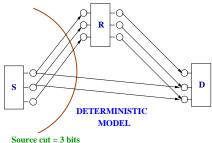






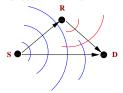


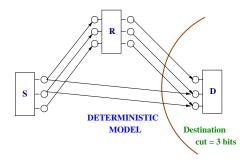




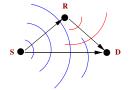


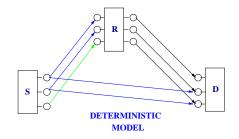




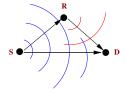


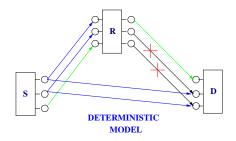




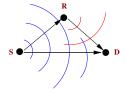


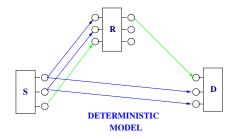






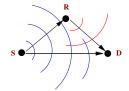


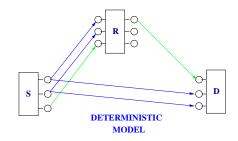










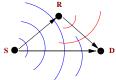


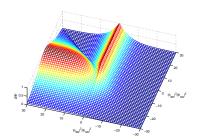
Cut-set bound achievable.

Decode and forward is optimal.

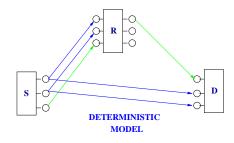








Result: Gap from cut-set less than 1 bit, on average much less.



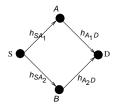
Cut-set bound achievable.

Decode and forward is optimal.



### Diamond network

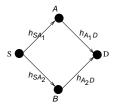
#### Gaussian



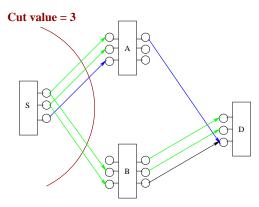


### Diamond network

### Gaussian

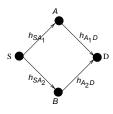


#### **Deterministic**

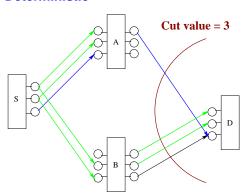




### Gaussian

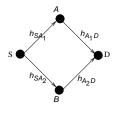


#### **Deterministic**

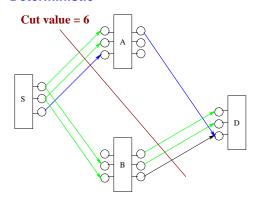




#### Gaussian

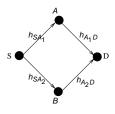


#### **Deterministic**

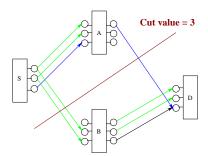




#### Gaussian

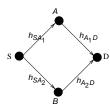


#### **Deterministic**



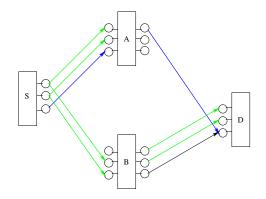


#### Gaussian



Result: Gap from cut-set less 1 bit.

#### **Deterministic**

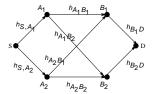


Cut-set bound achievable.
Partial decode-forward is optimal.



# Two-layer network

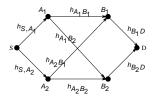
#### Gaussian



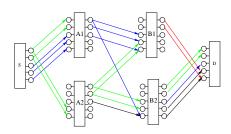


## Two-layer network

#### Gaussian



#### **Deterministic**

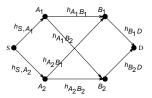


Cut-set bound achievable. Linear map and forward is optimal.



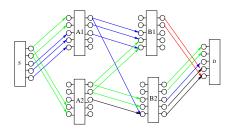
# Two-layer network

#### Gaussian



Result: Gap from cut-set less than constant number of bits.

#### **Deterministic**



Cut-set bound achievable. Linear map and forward is optimal.



### Questions

• Is the cut-set bound achievable for the deterministic model in arbitrary networks?



### Questions

- Is the cut-set bound achievable for the deterministic model in arbitrary networks?
- What is the structure of the optimal strategy?

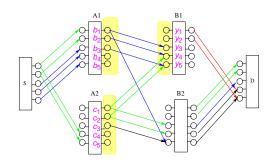


### Questions

- Is the cut-set bound achievable for the deterministic model in arbitrary networks?
- What is the structure of the optimal strategy?
- Can we use insight from deterministic analysis to get approximately optimal strategy for Gaussian networks?



# Algebraic representation



$$\boldsymbol{S} = \left[ \begin{array}{ccccc} 0 & 0 & \dots & 0 & 0 \\ 1 & 0 & 0 & \dots & 0 \\ 0 & 1 & 0 & \dots & 0 \\ \vdots & \vdots & \ddots & \vdots & \vdots \end{array} \right]$$

**S** is shift matrix of size  $q = \max_{i,j} n_{i,j}$ .

$$\mathbf{y}_{B_1} = \begin{vmatrix} y_1 \\ y_2 \\ y_3 \\ y_4 \\ y_5 \end{vmatrix} = \begin{vmatrix} 0 \\ 0 \\ b_1 \\ b_2 \\ b_3 \end{vmatrix} \oplus \begin{vmatrix} 0 \\ 0 \\ 0 \\ c_1 \\ c_2 \end{vmatrix} = \mathbf{S}^{5-3} \mathbf{x}_{A_1} \oplus \mathbf{S}^{5-2} \mathbf{x}_{A_2} = \mathbf{S}^{5-3} \mathbf{b} \oplus \mathbf{S}^{5-2} \mathbf{c}$$



# Generalizations

Linear finite field model

- Channel from *i* to *j* is described by channel matrix  $G_{ij}$  operating over  $\mathbb{F}_2$ .
- Received signal at node j:

$$\mathbf{y}_j[t] = \sum_{i=1}^N \mathbf{G}_{ij} \mathbf{x}_i[t]$$

Special case: our model given in examples

$$\mathbf{G}_{ij} = \mathbf{S}^{q-lpha_{ij}}$$

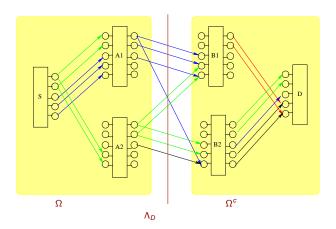
#### General deterministic network:

$$\mathbf{y}[t] = \mathbf{G}(\mathbf{x}_1[t], \dots, \mathbf{x}_N[t])$$

Observation: Wireline networks are a special case.



### Information-theoretic cut-set



Cut: Separates S from D

**Cut transfer matrix G** $\Omega, \Omega^c$ : Transfer function from nodes in  $\Omega$  to  $\Omega^c$ .



## Cutset upper bound

#### General relay network:

$$C_{ ext{relay}} \leq ar{C} = \max_{oldsymbol{
ho}(oldsymbol{X}_1,...,oldsymbol{X}_{
ho})} \min_{\Omega} \emph{I}(oldsymbol{X}_{\Omega^c};oldsymbol{Y}_{\Omega^c}|oldsymbol{X}_{\Omega^c})$$



## Cutset upper bound

#### General relay network:

$$C_{ ext{relay}} \leq ar{C} = \max_{oldsymbol{
ho}(oldsymbol{X}_1,...,oldsymbol{X}_{
ho})} \min_{\Omega} \emph{I}(oldsymbol{X}_{\Omega^c};oldsymbol{Y}_{\Omega^c}|oldsymbol{X}_{\Omega^c})$$

#### General deterministic relay network:

$$C_{ ext{relay}} \leq ar{C} = \max_{oldsymbol{
ho}(oldsymbol{X}_1,...,oldsymbol{X}_N)} \min_{\Omega} oldsymbol{H}(oldsymbol{Y}_{\Omega^c}|oldsymbol{X}_{\Omega^c})$$



# Cutset upper bound

#### General relay network:

$$C_{ ext{relay}} \leq ar{C} = \max_{oldsymbol{p}(oldsymbol{X}_1,...,oldsymbol{X}_N)} \min_{\Omega} \emph{I}(oldsymbol{X}_{\Omega^c}|oldsymbol{X}_{\Omega^c})$$

General deterministic relay network:

$$C_{ ext{relay}} \leq ar{C} = \max_{p(\mathbf{X}_1,...,\mathbf{X}_N)} \min_{\Omega} H(\mathbf{Y}_{\Omega^c}|\mathbf{X}_{\Omega^c})$$

**Linear finite field network:** Optimal input distribution  $\mathbf{x}_1, \dots, \mathbf{x}_N$  independent and uniform

$$C_{\mathrm{relay}} \leq ar{C} = \min_{\Omega} \mathrm{rank}(\mathbf{G}_{\Omega,\Omega^c})$$

where  $\mathbf{G}_{\Omega,\Omega^c}$  is the transfer matrix  $\mathbf{X}_{\Omega} \to \mathbf{Y}_{\Omega^c}$ .



### Main results: Deterministic relay networks

#### Theorem (Avestimehr, Diggavi and Tse, 2007)

Given a general deterministic relay network (with broadcast and multiple access), we can achieve all rates R upto

$$\max_{\prod_i p(\mathbf{X}_i)} \min_{\Omega} H(\mathbf{Y}_{\Omega^c} | \mathbf{X}_{\Omega^c})$$

#### **Multicast information flow:**

### Theorem (Avestimehr, Diggavi and Tse, 2007)

Given a general deterministic relay network (with broadcast and multiple access), we can achieve all rates R from S multicasting to all destinations  $D \in \mathcal{D}$  up to,

$$\max_{\prod_{i \in \mathcal{V}} p(x_i)} \min_{D \in \mathcal{D}} \min_{\Omega \in \Lambda_D} H(Y_{\Omega^c} | X_{\Omega^c})$$



### Application

Linear deterministic models

### Corollary (Avestimehr, Diggavi and Tse, 2007)

Given a linear finite-field relay network (with broadcast and multiple access), the capacity C of such a relay network is given by,

$$C = \min_{\Omega \in \Lambda_D} \operatorname{rank}(\textbf{G}_{\Omega,\Omega^c}).$$

#### **Multicast information flow:**

### Corollary (Avestimehr, Diggavi and Tse, 2007)

Given a linear finite-field relay network (with broadcast and multiple access), the multicast capacity C of such a relay network is given by,

$$C = \min_{\mathcal{D} \in \mathcal{D}} \min_{\Omega \in \Lambda_{\mathcal{D}}} \mathrm{rank} \big( \textbf{G}_{\Omega,\Omega^c} \big).$$



# Consequences: Deterministic Relay Networks

General deterministic networks: Cutset upper bound was  $C_{\text{relay}} \leq \max_{p(\mathbf{X}_1,...,\mathbf{X}_N)} \min_{\Omega} H(\mathbf{Y}_{\Omega^c}|\mathbf{X}_{\Omega^c}) \Longrightarrow$  achievable if optimum was product distribution.

Linear finite field model: Cutset upper bound was  $C_{\mathrm{relay}} \leq \min_{\Omega} \mathrm{rank}(\mathbf{G}_{\Omega,\Omega^c}) \Longrightarrow \text{cutset bound achievable}$ 

For wireline graph model  $\operatorname{rank}(\mathbf{G}_{\Omega,\Omega^c})$  is number of links crossing the cut.

**Observation:** We have a generalization of Ford-Fulkerson max-flow min-cut theorem to linear finite field relay networks with broadcast and multiple access.



## Main results: Gaussian relay networks

### Theorem (Avestimehr, Diggavi and Tse, 2007)

<u>Given a Gaussian relay network, G, we can achieve all rates R up to  $C - \kappa$ . Therefore the capacity of this network satisfies</u>

$$\overline{\mathbf{C}} - \kappa \leq \mathbf{C} \leq \overline{\mathbf{C}},$$

where  $\overline{C}$  is the cut-set upper bound on the capacity of  $\mathcal{G}$ , and  $\kappa$  is a constant independent of channel gains.

#### Theorem (Multicast information flow)

Given a Gaussian relay network,  $\mathcal{G}$ , we can achieve all multicast rates R up to  $\overline{C}_{mcast} - \kappa$ , i.e., for  $\overline{C}_{mcast} = \min_{D \in \mathcal{D}} \overline{C}_{D}$ ,

$$\overline{\mathbf{C}}_{mcast} - \kappa \leq \mathbf{C} \leq \overline{\mathbf{C}}_{mcast}$$



# Ingredients and insights

#### Main steps: Gaussian strategy

- Relay operation: Quantize received signal at noise-level.
- Relay function: Random mapping from received quantized signal to transmitted signal.
- Handle unequal (multiple) paths between nodes like "inter-symbol interference".

#### Consequences:

- With probabilistic method we demonstrate min-cut achievability for linear deterministic networks.
- Gaussian networks constant gap independent of SNR operating point.
- Engineering insight of (almost) optimal coding strategies.



## Compound relay networks

**Compound model:** Channel realizations from a set  $h_{i,j} \in \mathcal{H}_{i,j}$ , unknown to sender.

#### **Observations:**

- Relay strategy does not depend on the channel realization.
- Overall network from source to destination behaves like a compound channel.
- Utilize point-to-point compound channel ideas get approximate characterization for compound network.

#### Theorem

Given a compound Gaussian relay network the capacity Ccn satisfies

$$\overline{C}_{cn} - \kappa \leq C_{cn} \leq \overline{C}_{cn}$$

where  $\overline{C}_{cn} = \max_{p(\{x_i\}_{i \in \mathcal{V}})} \inf_{h \in \mathcal{H}} \min_{\Omega \in \Lambda_D} I(Y_{\Omega^c}; X_{\Omega} | X_{\Omega^c}).$ 



## Relay networks: Open questions and extensions

#### **Extensions:**

- Outage set behavior for full duplex networks.
- Analysis of half-duplex systems with fixed transmit fractions.
- Ergodic channel variations.

#### **Open questions:**

- D-M trade-off for channel dependent half-duplex systems.
- Tightening gap to cut-set bound.
- Use deterministic model directly to get Gaussian result.

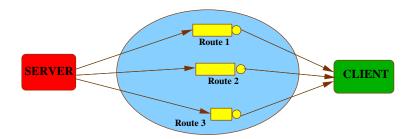


## Extensions of deterministic approach

- Interference channel: Successfully used to generate approximate characterization (Bresler and Tse, 2007),
- K-user interference channel: Used to demonstrate new phenomenon of interference alignment (Bresler-Tse, 2007, Jafar 2007).
- Relay-interference networks: Extension of multiple unicast to wireless networks (Mohajer, Diggavi, Fragouli and Tse, 2008).
- Wireless network secrecy: Used to demonstrate secrecy over networks (Diggavi, Perron and Telatar, 2008).
- Network data compression: Identify correct multi-terminal lossless structures to get approximations — next topic.



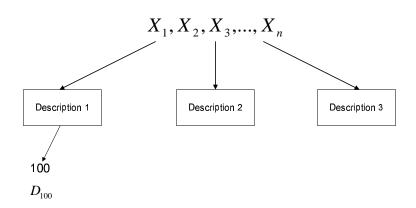
## Multiple description coding: route diversity



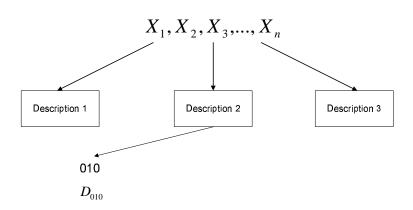
- Route diversity: Multiple routes from source to destination.
- Goal: Graceful degradation in performance with route failures
   multiple description source coding.
- Generate binary streams with rate constraints with distortion guarantees when only subset of routes succeed.



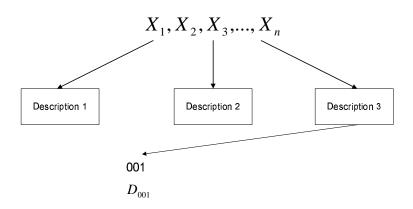
Problem statement
Encoder architecture
Main results
Extensions and discussio



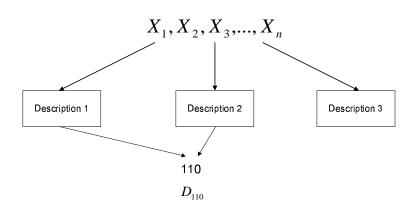




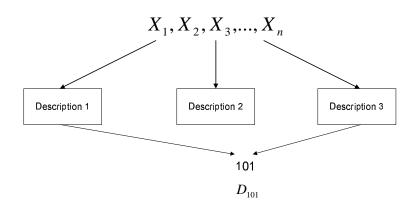




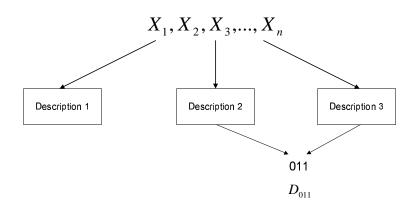




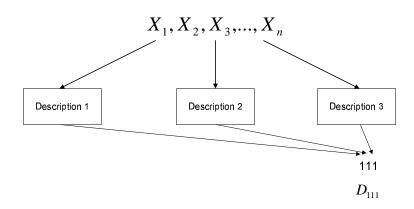




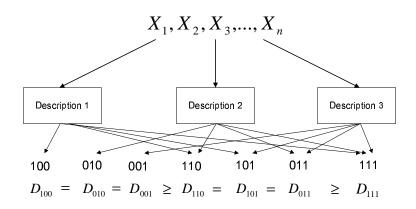








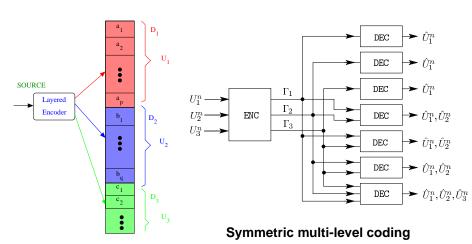




**Goal:** Characterize tuple  $(R_1, R_2, R_3, D_1, D_2, D_3)$ , for Gaussian quadratic source, where  $R_i$  are rates on descriptions and  $D_i$  are distortions for i successful descriptions.



## Simple architecture: lossless multilevel source codes





# Overall strategy

### Approach:

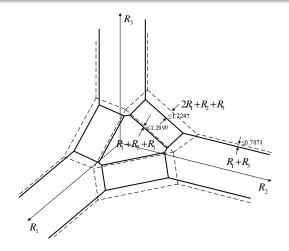
- Identify underlying lossless coding problem and solve rate region.
- Use polytopic lossless rate region as "template".
- Derive outer bound using intuition from the template.

#### **Technical ideas:**

- New lower bounding technique: Expand auxiliary random variable space to K-1 for K-descriptions.
- Intuition: Each auxiliary variable captures distortion "level".
- Use structure for auxiliary variables to obtain lower bound to match inner bound region.



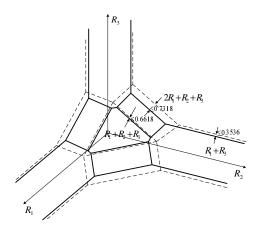
### An approximate characterization for SR-MLD



Bottom line: Simple architecture almost optimal!



## Improved approximation using binning scheme



Results have been generalized to K > 3 using bounding hyperplanes specification.



### Extensions

### **Symmetric MD**

- Lower bound extension to arbitrary K description problem (DCC 2008).
- Approximation for K > 3 rate-region using the symmetric MLD (K > 3) insights (ISIT 2008).
- Extension to non-Gaussian sources.

### **Asymmetric problem**

- Solved underlying 3-description lossless asymmetric multi-level coding rate region (DCC 2008)
- Used insight to approximate asymmetric Gaussian MD rate region (ISIT 2008).



### Discussion

#### **Program:**

- Focus on underlying deterministic or lossless coding problem
   this identification is a central challenge.
- Obtain exact characterization of underlying problem.
- Use insight to obtain approximation of rate region of noisy/lossy problem.

### Hope:

- The program will yield insight to network flow problems.
- Exposes the central difficulties, solution insights and new schemes?
- Approximations may be sufficient for engineering practice.

