

Cost-aware Program Repair

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Fallibility of human programmers

- Infamous bugs
 - Medical, military, aerospace, financial services, automobiles
- Annual cost of software bugs \approx 60 billion dollars!

We need correct software.

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We need **correct** software.

The road to correct programs?

- Program design + error detection + **manual debugging**
 - Lengthy, tedious, expensive
 - Error-prone
- Program synthesis
 - Need detailed specification
 - Computationally intensive
 - Why not just modify/reuse legacy code?

The road to correct programs?

- Program design + error detection + manual debugging
 - Need: **automated debugging**
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 - Need detailed specification
 - Computationally intensive
 - Why not just modify/reuse legacy code?

Challenges in automated debugging

- Hard to formalize
- Hard to assimilate and automate human expertise
- Undecidable

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Programming language, Correctness

- Typed program variables
- Labeled statement sequences
- Parallel assignment, conditionals, loops, skip
- (Recursive) procedures
- Assertions

\mathcal{P} is (partially) correct iff every finite execution path satisfies all assertions.

```
 $\mathcal{P}$ :  
main() {  
  int x;  
   $l_1$ : if ( $x \leq 0$ )  
   $l_2$ :   while ( $x < 0$ ) {  
   $l_3$ :      $x := x + 2$ ;  
   $l_4$ :     skip;  
  }  
  else  
   $l_5$ : if ( $x == 1$ )  
   $l_6$ :    $x := x - 1$ ;  
   $l_7$ : assert ( $x > 1$ );  
}
```

The program debugging/repair problem

Given:

- incorrect \mathcal{P}
- set of update schemas: \mathcal{U}

- $\mathcal{U} = \{id, \text{assign} \mapsto \text{assign}, \text{if} \mapsto \text{if}, \text{while} \mapsto \text{while}\}$

Compute $\hat{\mathcal{P}}$ such that:

- $\hat{\mathcal{P}}$ is correct
- $\hat{\mathcal{P}}$ obtained from \mathcal{P} by applying update schemas from \mathcal{U}

The **cost-aware** program repair problem

Given:

- incorrect \mathcal{P}
- set of update schemas: \mathcal{U}
- cost function $c: \mathcal{U} \times \mathcal{L} \rightarrow \mathbb{N}$
- repair budget δ

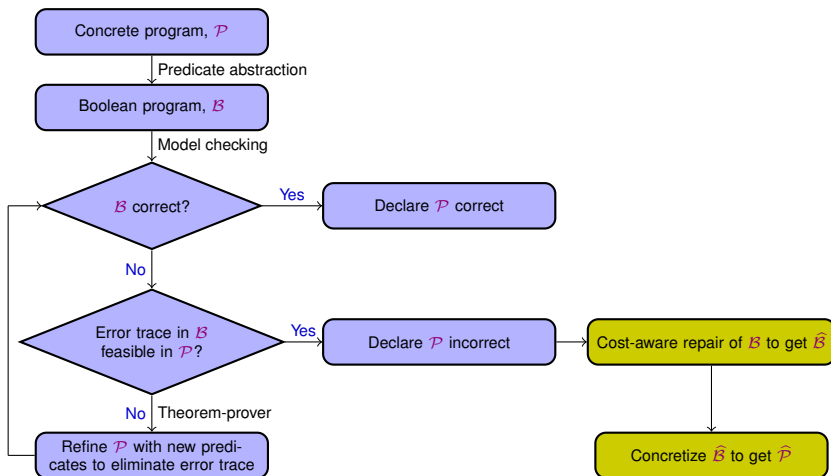
- $\mathcal{U} = \{id, \text{assign} \mapsto \text{assign}, \text{if} \mapsto \text{if}, \text{while} \mapsto \text{while}\}$
- $u \neq id \Rightarrow c((u, \ell)) = 1$
- $\delta = 2$

Compute $\hat{\mathcal{P}}$ such that:

- $\hat{\mathcal{P}}$ is correct
- $\hat{\mathcal{P}}$ obtained from \mathcal{P} by applying update schemas from \mathcal{U}
- total modification cost $\leq \delta$

$\hat{\mathcal{P}}$ is a (\mathcal{U}, c, δ) -repair of \mathcal{P} .

Predicate abstraction-based solution framework



Predicate abstraction-based solution framework

```
 $\mathcal{P}$ :
main() {
  int x;
   $l_1$ : if ( $x \leq 0$ )
   $l_2$ :   while ( $x < 0$ ) {
   $l_3$ :      $x := x + 2$ ;
   $l_4$ :     skip;
          }
        else
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}
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- $\mathcal{U} = \{id, \text{assign} \mapsto \text{assign}, \text{if} \mapsto \text{if}, \text{while} \mapsto \text{while}\}$
- $u \neq id \Rightarrow c((u, l)) = 1$
- $\delta = 2$

Predicate abstraction-based solution framework

```

P:
main() {
  int x;
  l1: if (x ≤ 0)
  l2:   while (x < 0) {
  l3:     x := x + 2;
  l4:     skip;
          }
        else
  l5: if (x == 1)
  l6:   x := x - 1;
  l7: assert (x > 1);
}

```

```

B:
main() {
  /* γ(b0) = x ≤ 1 */
  /* γ(b1) = x == 1 */
  /* γ(b2) = x ≤ 0 */
  Bool b0, b1, b2 := *, *, *;
  l1: if (¬b2) then goto l5;
  l2: if (*) then goto l0;
  l3: b0, b1, b2 := *, *, *;
  l4: goto l2;
  l0: goto l7;
  l5: if (¬b1) then goto l7;
  l6: b0, b1, b2 := *, *, *;
  l7: assert (¬b0);
}

```

Predicate abstraction-based solution framework

```

 $\mathcal{P}$ :
main() {
  int x;
   $l_1$ : if (x ≤ 0)
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   $l_3$ :     x := x + 2;
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          }
        else
   $l_5$ : if (x == 1)
   $l_6$ :   x := x - 1;
   $l_7$ : assert (x > 1);
}

```

```

 $\hat{B}$ :
main() {
  /*  $\gamma(b_0) = x \leq 1$  */
  /*  $\gamma(b_1) = x == 1$  */
  /*  $\gamma(b_2) = x \leq 0$  */
  Bool  $b_0, b_1, b_2 := *, *, *$ ;
   $l_1$ : if ( $\neg b_0 \wedge \neg b_1 \wedge b_2$ ) then goto  $l_5$ ;
   $l_2$ : if ( $\neg b_0 \wedge \neg b_1 \wedge \neg b_2$ ) then goto  $l_0$ ;
   $l_3$ :  $b_0, b_1, b_2 := *, *, *$ ;
   $l_4$ : goto  $l_2$ ;
   $l_0$ : goto  $l_7$ ;
   $l_5$ : if ( $\neg b_1$ ) then goto  $l_7$ ;
   $l_6$ :  $b_0, b_1, b_2 := *, *, *$ ;
   $l_7$ : assert ( $\neg b_0$ );
}

```

Predicate abstraction-based solution framework

```

 $\hat{\mathcal{P}}$ :
main() {
  int x;
  l1: if (x ≤ 1 ∨ x == 1 ∨ x > 0)
  l2:   while (x ≤ 1 ∨ x == 1 ∨ x ≤ 0) {
  l3:     x := x + 2;
  l4:     skip;
          }
        else
  l5: if (x == 1)
  l6:   x := x - 1;
  l7: assert (x > 1);
}

```

```

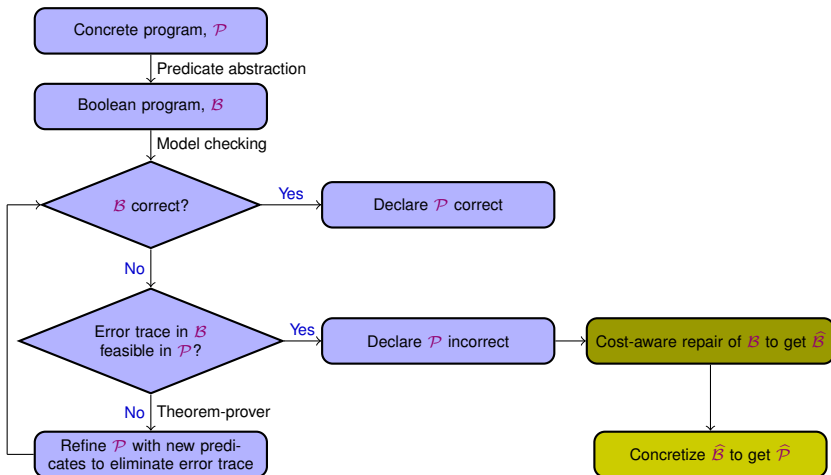
 $\hat{\mathcal{B}}$ :
main() {
  /*  $\gamma(b_0) = x \leq 1$  */
  /*  $\gamma(b_1) = x == 1$  */
  /*  $\gamma(b_2) = x \leq 0$  */
  Bool b0, b1, b2 := *, *, *;
  l1: if ( $\neg b_0 \wedge \neg b_1 \wedge b_2$ )
        then goto l5;
  l2: if ( $\neg b_0 \wedge \neg b_1 \wedge \neg b_2$ )
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  l3: b0, b1, b2 := *, *, *;
  l4: goto l2;
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}

```


Predicate abstraction-based solution framework

```
 $\hat{\mathcal{P}}$ :  
main() {  
    int x;  
    l1: if (true)  
    l2:   while (x ≤ 1) {  
    l3:     x := x + 2;  
    l4:     skip;  
           }  
    else  
    l5: if (x == 1)  
    l6:   x := x - 1;  
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}
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Predicate abstraction-based solution framework



Cost-aware repair of Boolean programs

- Adapt method of inductive assertions
- Formulate SMT query — cost-aware repairability condition
- If query is satisfiable, extract \hat{B} and proof of correctness.

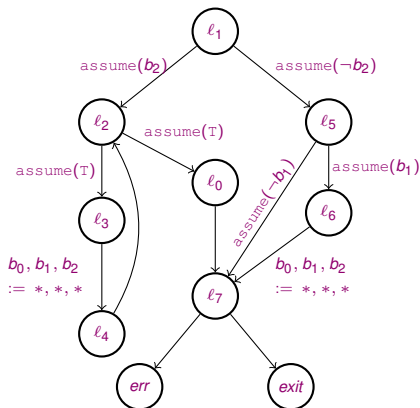
Review: Method of inductive assertions

Transition graph:

```

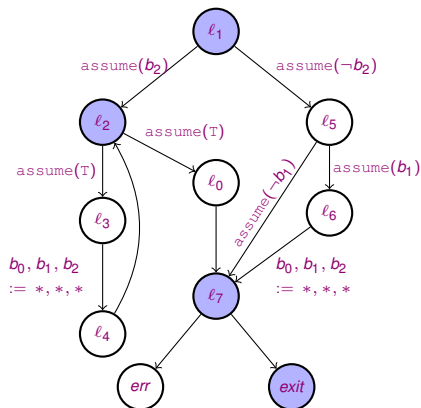
B:
main() {
  /*  $\gamma(b_0) = x \leq 1$  */
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  Bool  $b_0, b_1, b_2 := *, *, *$ ;
   $l_1$ : if ( $\neg b_2$ ) then goto  $l_5$ ;
   $l_2$ : if (*) then goto  $l_0$ ;
   $l_3$ :  $b_0, b_1, b_2 := *, *, *$ ;
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   $l_0$ : goto  $l_7$ ;
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}

```



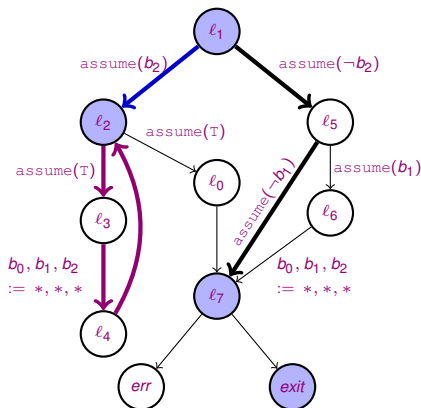
Review: Method of inductive assertions

- Choose cut-points



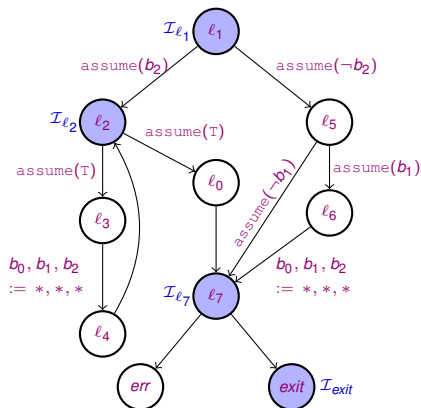
Review: Method of inductive assertions

- Choose cut-points
- Enumerate verification paths



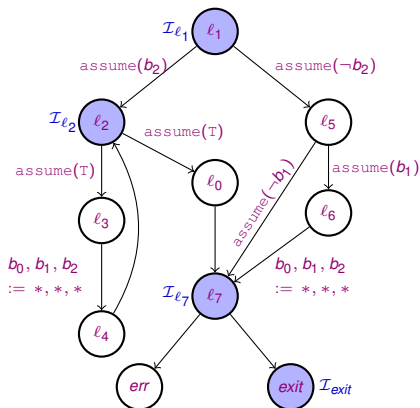
Review: Method of inductive assertions

- Choose cut-points
- Enumerate verification paths
- Attach inductive assertions to cut-points



Review: Method of inductive assertions

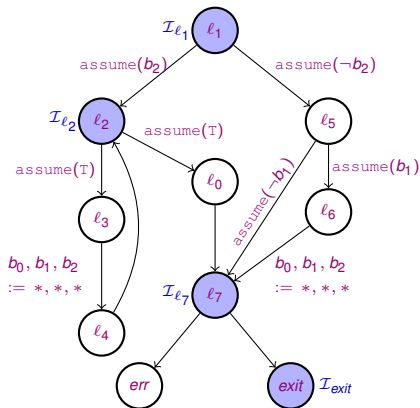
- Choose cut-points
- Enumerate verification paths (denoted π)
- Attach inductive assertions to cut-points
- For each π , formulate $VC(\pi)$
 - $VC(\pi) \sim \langle \mathcal{I}_\ell \rangle \text{ stmt}(\pi) \langle \mathcal{I}_{\ell'} \rangle$



Review: Method of inductive assertions

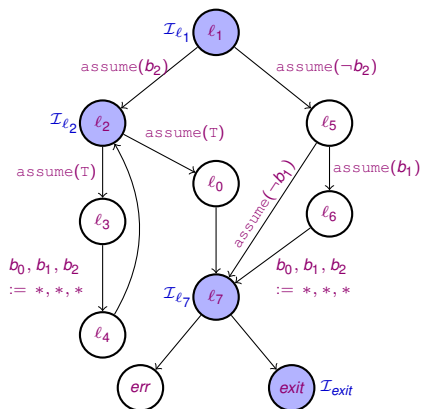
- Choose cut-points
- Enumerate verification paths
- Attach inductive assertions to cut-points
- For each π , formulate $VC(\pi)$

\mathcal{B} is (partially) correct if:
 $\exists \mathcal{I}_{l_1} \dots \mathcal{I}_{exit} \forall Var : \bigwedge_{\pi} VC(\pi)$



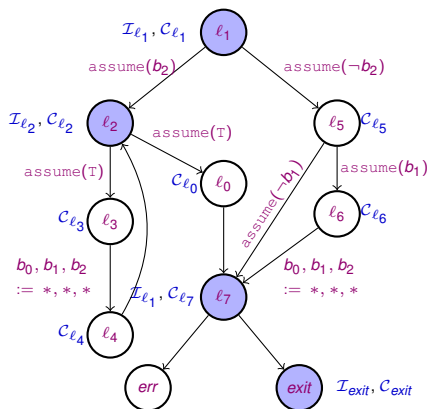
Cost-aware reparability conditions

- Choose cut-points
- Enumerate verification paths
- Attach inductive assertions to cut-points



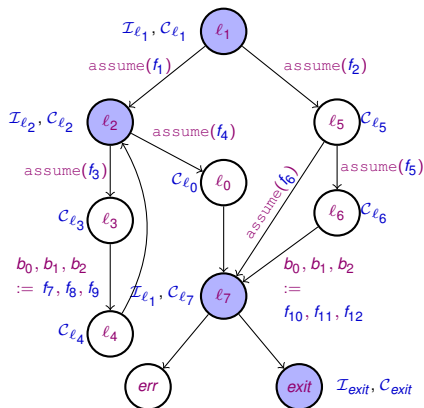
Cost-aware reparability conditions

- Choose cut-points
- Enumerate verification paths
- Attach inductive assertions to cut-points
- Attach costs to locations



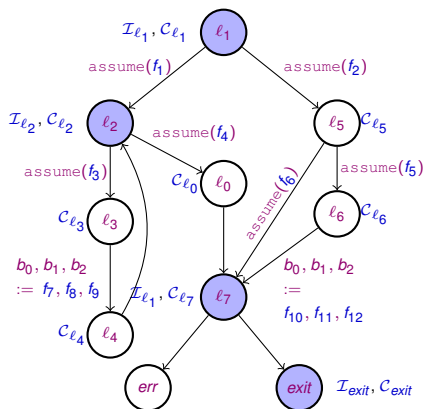
Cost-aware reparability conditions

- Choose cut-points
- Enumerate verification paths
- Attach inductive assertions to cut-points
- Attach costs to locations
- Expressions \rightarrow unknown functions



Cost-aware reparability conditions

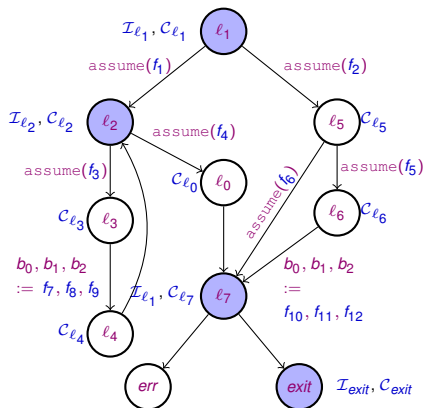
- Choose cut-points
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- Attach inductive assertions to cut-points
- Attach costs to locations
- Expressions \rightarrow unknown functions
- For each π , formulate $CRC(\pi)$



Cost-aware reparability conditions

- Choose cut-points
- Enumerate verification paths
- Attach inductive assertions to cut-points
- Attach costs to locations
- Expressions \rightarrow unknown functions
- For each π , formulate $CRC(\pi)$

\mathcal{B} is **reparable** within budget δ if:
 $\exists Unknown \forall Var : C_{exit} \leq \delta \wedge \bigwedge_{\pi} CRC(\pi) \wedge$
AssumeConstraints



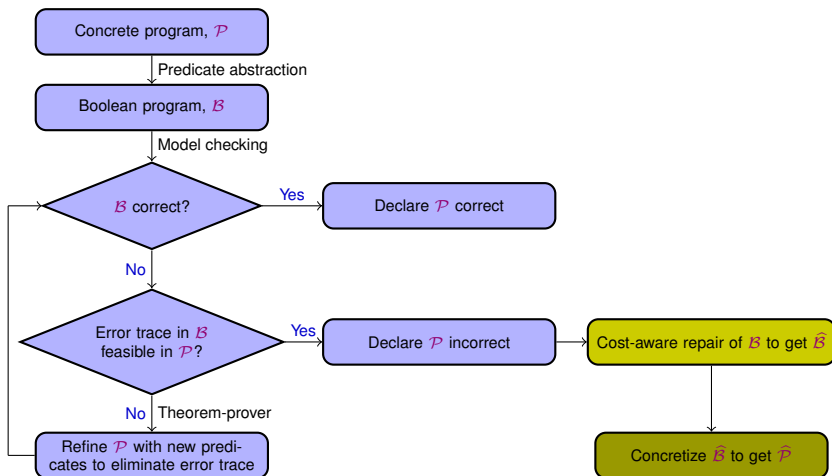
Key result

Given:

- incorrect Boolean program \mathcal{B} , annotated with assertions
- $\mathcal{U} = \{id, \text{assign} \mapsto \text{assign}, \text{assign} \mapsto \text{skip}, \text{assume} \mapsto \text{assume}, \text{call} \mapsto \text{call}, \text{call} \mapsto \text{skip}\}$.
- cost function c
- repair budget δ

- 1 if there exists a (\mathcal{U}, c, δ) -repair of \mathcal{B} , our method finds a (\mathcal{U}, c, δ) -repair of \mathcal{B} ,
- 2 if our method finds a $\hat{\mathcal{B}}$, then $\hat{\mathcal{B}}$ is a (\mathcal{U}, c, δ) -repair of \mathcal{B} .

Predicate abstraction-based solution framework



Concretization of $\widehat{\mathcal{B}}$

- $\Gamma(\text{skip}) = \text{skip}$
- $\Gamma(\text{if}(g)) = \text{if}(\gamma(g))$
- $\Gamma(\text{while}(g)) = \text{while}(\gamma(g))$
- $\Gamma(\text{call } F_j(e_1, \dots, e_k)) = \text{call } F_j(\gamma(e_1), \dots, \gamma(e_k))$
- Concretization of assignment statements is more involved.
 - $b_1, \dots, b_r := e_1, \dots, e_r$ is concretizable if:
 - $\exists f_1, \dots, f_q \forall v_1, \dots, v_q : \bigwedge_{i=1}^r \gamma(b_i)[v_1/f_1, \dots, v_q/f_q] = \gamma(e_i)$
 - If $\text{expr}_1, \dots, \text{expr}_q$ are models for f_1, \dots, f_q :
 - $v_1, \dots, v_q := \text{expr}_1, \dots, \text{expr}_q \in \Gamma(b_1, \dots, b_r := e_1, \dots, e_r)$
 - Can use templates for f_1, \dots, f_q

Concretization of $\widehat{\mathcal{B}}$

- $\Gamma(\text{skip}) = \text{skip}$
- $\Gamma(\text{if}(g)) = \text{if}(\gamma(g))$
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- $\Gamma(\text{call } F_j(e_1, \dots, e_k)) = \text{call } F_j(\gamma(e_1), \dots, \gamma(e_k))$
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$$\exists f_1, \dots, f_q \forall v_1, \dots, v_q: \bigwedge_{i=1}^r \gamma(b_i)[v_1/f_1, \dots, v_q/f_q] = \gamma(e_i)$$
 - If $\text{expr}_1, \dots, \text{expr}_q$ are models for f_1, \dots, f_q :

$$v_1, \dots, v_q := \text{expr}_1, \dots, \text{expr}_q \in \Gamma(b_1, \dots, b_r := e_1, \dots, e_r)$$
 - Can use templates for f_1, \dots, f_q

Experiments

```
handmade1 :  
int main() {  
  int x;  
  l1 : while (x < 0)  
  l2 :   x := x + 1;  
  l3 : assert (x > 0);  
}
```

```
handmade1 :  
int main() {  
  int x;  
  l1 : while (x ≤ 0)  
  l2 :   x := x + 1;  
  l3 : assert (x > 0);  
}
```

Experiments

```

handmade2 :
int main() {
  int x;
  l1 : if (x ≤ 0)
  l2 :   while (x < 0) {
  l3 :     x := x + 2;
  l4 :     skip;
        }
  else
  l5 :   if (x == 1)
  l6 :     x := x - 1;
  l7 : assert (x > 1);
}

```

```

handmade2 :
int main() {
  int x;
  l1 : if (true)
  l2 :   while (x ≤ 1) {
  l3 :     x := x + 2;
  l4 :     skip;
        }
  else
  l5 :   if (x == 1)
  l6 :     x := x - 1;
  l7 : assert (x > 1);
}

```

Experiments

```

necex6 :
int x, y;
int foo(int *ptr) {
  l4 : if (ptr == &x)
  l5 :   *ptr := 0;
  l6 : if (ptr == &y)
  l7 :   *ptr := 1;
      return 1;
}
int main() {
  l1 : foo (&x);
  l2 : foo (&y);
  l3 : assert (x > y);
}

```

```

necex6 :
int x, y;
int foo(int *ptr) {
  l4 : if (ptr == &x)
  l5 :   *ptr := 0;
  l6 : if (ptr == &y)
  l7 :   *ptr := -1;
      return 1;
}
int main() {
  l1 : foo (&x);
  l2 : foo (&y);
  l3 : assert (x > y);
}

```

Experiments

```
necex14 :
int main() {
  int x,y;
  int a[10];
  l1 : x := 1U;
  l2 : while (x ≤ 10U) {
  l3 :   y := 11 - x;
  l4 :   assert (y ≥ 0 ∧ y < 10);
  l5 :   a[y] := -1;
  l6 :   x := x + 1;
  }
}
```

```
 $\widehat{\text{necex14}}$  :
int main() {
  int x,y;
  int a[10];
  l1 : x := 1U;
  l2 : while (x ≤ 10U) {
  l3 :   y := 10 - x;
  l4 :   assert (y ≥ 0 ∧ y < 10);
  l5 :   a[y] := -1;
  l6 :   x := x + 1;
  }
}
```

Experiments

Name	LoC(\mathcal{P})	LoC(\mathcal{B})	$V(\mathcal{B})$	\mathcal{B} -time	Que-time	Sol-time
handmade1	6	58	1	0.180s	0.009s	0.012s
handmade2	16	53	3	0.304s	0.040s	0.076s
necex6	24	66	3	0.288s	0.004s	0.148s
necex14	13	60	2	0.212s	0.004s	0.032s
while_inf_loop	5	33	1	0.196s	0.002s	0.008s
array	23	57	4	0.384s	0.004s	0.116s
n.c11	27	50	2	0.204s	0.002s	0.024s
terminator_03	22	38	2	0.224s	0.004s	0.036s
trex03	23	58	3	0.224s	0.036s	0.540s
trex04	29	36	1	0.200s	0.004s	0.004s
veris.c	30	144	23	3.856s	-	-
vogal	41	-	-	> 10m	-	-
count_up_down	18	-	-	> 10m	-	-

Contributions

- Methodical problem formulation
 - Update schemas
 - Cost-awareness
 - Template-based repair

Contributions

- Predicate abstraction-based framework
 - Can repair programs that
 - are infinite-state
 - have interesting datatypes
 - have recursive procedures
 - have multiple assertions
 - need multiple statement modifications
 - Sound and complete algorithm for repairing Boolean programs
 - Concretization strategies
 - Prototype tool

Related Work

- Repair of Boolean programs [GBC06]
- Repair of concrete programs [KB11]
- Games for program repair [JGB05,SJB05]
- Partial program synthesis [SRBE05,SGF10]
- Fault localization [Shapiro82,JM11,ZH02]

Future Work

- Extend to total correctness (ranking functions)
- Combine computation of $\hat{\mathcal{B}}$ and concretization
- Compute weakest inductive assertions, least restrictive $\hat{\mathcal{B}}$
- Other update schemas

Thank you.