

Model Checking

CS560: Reasoning About Programs

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Based on slides by Georg Weissenbacher

Roadmap

Previously

- ▶ Bounded model checking for programs

Today

- ▶ Model checking for Kripke structures

CTL Model Checking

Clarke



Emerson



Sifakis



Clarke & Emerson, *Design and Synthesis of Synchronization Skeletons using Branching-Time Temporal Logic, 1981*

Algorithmic framework for exhaustive exploration of finite-state transition systems to check temporal properties

Knaster-Tarski Theorem: Definitions

powerset of S

Given a state space S , a function/predicate transformer $f: 2^S \mapsto 2^S$ is monotone if $\forall X, Y \in S: X \subseteq Y \Rightarrow f(X) \subseteq f(Y)$

X is a fixpoint of function f if $f(X) = X$.

X , is a least fixpoint of function f if for any fixpoint Y , $X \subseteq Y$.

X is a greatest fixpoint of function f if for any fixpoint Y , $X \supseteq Y$.

$\mu(Y).f(Y)$

$\nu(Y).f(Y)$

Knaster-Tarski Theorem

Let S be a set of states and $f: 2^S \mapsto 2^S$ be a monotone predicate transformer. Then:

1. $\mu(Y).f(Y) = \cap \{Y: f(Y) = Y\} = \cup_i f^i(\text{false})$
2. $\nu(Y).f(Y) = \cup \{Y: f(Y) = Y\} = \cap_i f^i(\text{true})$



- Monotone functions always have a least and a greatest fix point!
- These fixpoints can be easily computed
- The meanings of CTL operators can be expressed as fixpoints of monotone functions on 2^S , enabling efficient model checking

Knaster-Tarski Theorem

Prefixed point : $\{Y: f(Y) \subseteq Y\}$
Postfixed point : $\{Y: f(Y) \supseteq Y\}$

Let S be a set of states and $f: 2^S \mapsto 2^S$ be a monotone predicate transformer. Then:

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Knaster-Tarski Theorem

Simpler version
when S is finite

Let S be a set of states and $f: 2^S \mapsto 2^S$ be a monotone predicate transformer. Then:

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2. $\nu(Y). f(Y) = \cup \{Y: f(Y) = Y\} = \cup \{Y: f(Y) \supseteq Y\} = \cap_i f^i(\text{true})$

Let $S = \{s_0, s_1, \dots, s_n\}$ be a set of states and $f: 2^S \mapsto 2^S$ be a monotone predicate transformer. Then:

1. the least fixpoint exists and equals $f^{n+1}(\emptyset)$ and
2. the greatest fixpoint exists and equals $f^{n+1}(S)$.

Knaster-Tarski Theorem: Definitions

A complete lattice is a partially ordered set (L, \leq) where every subset of L has a glb and an lub.

A function f over a lattice (L, \leq) is monotonic if for all $x, y \in L$: $x \leq y \Rightarrow f(x) \leq f(y)$

Point x is a fixpoint of function f if $f(x) = x$, a prefixed point if $f(x) \leq x$ and a postfixed point if $f(x) \geq x$

Given a state space S , the power set 2^S is a complete lattice where \leq is the subset relation.

Consider a monotonic predicate transformer $f: 2^S \mapsto 2^S$ over this lattice.

Let (L, \leq) be a complete lattice and $f: L \mapsto L$ be a monotone function. Then:

1. the least fixpoint exists and equals the least prefixed point,
2. the greatest fixpoint exists and equals the greatest postfixed point, and
3. the fixpoints form a complete lattice

Kanster-Tarski Theorem

Knaster, *Un théorème sur les fonctions d'ensembles*, 1927

Tarski, *A lattice-theoretical fixpoint theorem and its application*, 1955

Model Checking CTL

- For each CTL formula φ , we will compute

$$\{s \mid \mathcal{M}, s \models \varphi\}$$

$$\{s \mid \mathcal{M}, s \models \varphi\}$$

EX EF EG EU

AX AF AG AU

- CTL can be expressed in terms of \neg , \vee , **EX**, **EU**, and **EG**

- Will define these operators by induction:

- $EX\varphi \stackrel{\text{def}}{=} \{s_0 \mid \exists s_1. T(s_0, s_1) \wedge \mathcal{M}, s_1 \models \varphi\}$

Model Checking CTL

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- Note: This is the pre-image of T with respect to φ



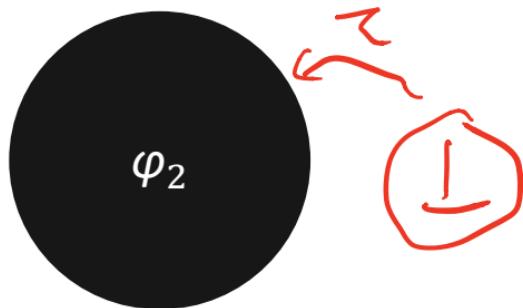
Model Checking CTL

- ▶ It remains to be shown that $\mathbf{E}\mathbf{G}\varphi$ and $\mathbf{E}\mathbf{U}\varphi$ can be computed
- ▶ We claim:
 - ▶ $\mathbf{E}\mathbf{G}\varphi \equiv \nu Z.\varphi \wedge \mathbf{E}X Z$
 - ▶ i.e., $\mathbf{E}\mathbf{G}\varphi$ is greatest fixed point of $\tau(Z) = \varphi \wedge \mathbf{E}X Z$
 - ▶ $\mathbf{E}(\varphi_1 \mathbf{U} \varphi_2) \equiv \mu Z.\varphi_2 \vee (\varphi_1 \wedge \mathbf{E}X Z)$
 - ▶ i.e., $\mathbf{E}(\varphi_1 \mathbf{U} \varphi_2)$ is least fixed point of $\tau(Z) = \varphi_2 \vee (\varphi_1 \wedge \mathbf{E}X Z)$
 - ▶ Recall least fixed point of strongest post condition

Model Checking CTL

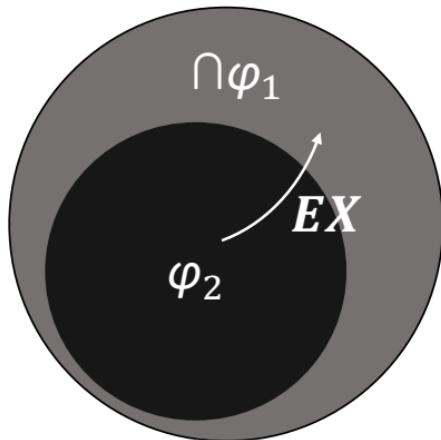
- ▶ $E(\varphi_1 U \varphi_2); \equiv \mu Z. \varphi_2 \vee (\varphi_1 \wedge EX Z)$
 - ▶ Remember: EX is “pre-image”

- ▶ $E(\varphi_1 U \varphi_2)$ holds in φ_2



Model Checking CTL

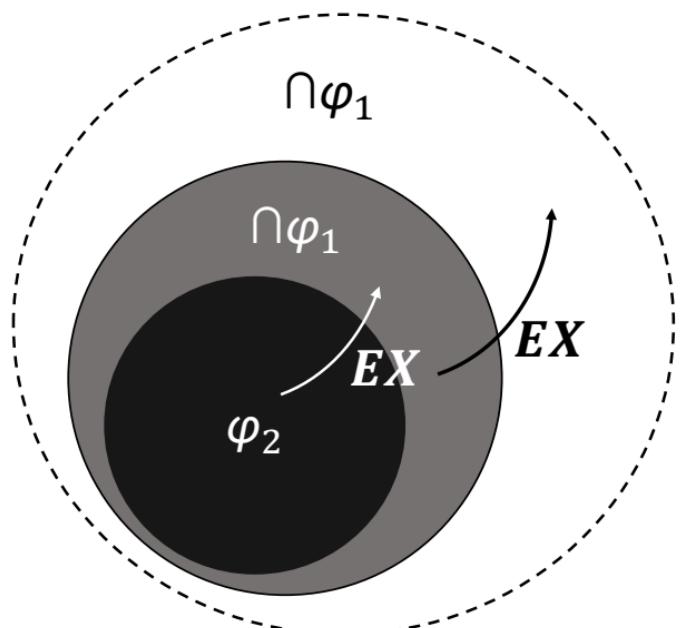
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- ▶ $E(\varphi_1 U \varphi_2)$ holds in φ_2
- ▶ And in predecessor states of φ_2 in which φ_1 holds

Model Checking CTL

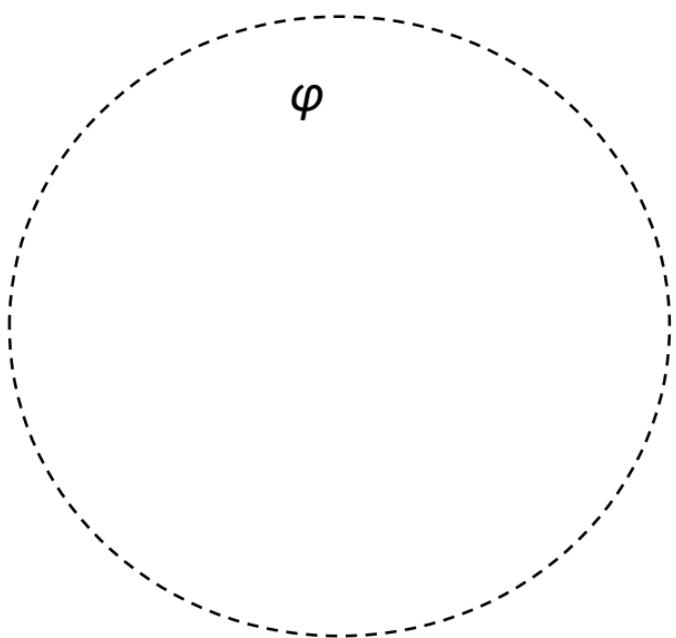
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- ▶ $E(\varphi_1 U \varphi_2)$ holds in φ_2
- ▶ And in predecessor states of φ_2 in which φ_1 holds
- ▶ Fixed point: Transitive closure of all such predecessor states

Model Checking CTL

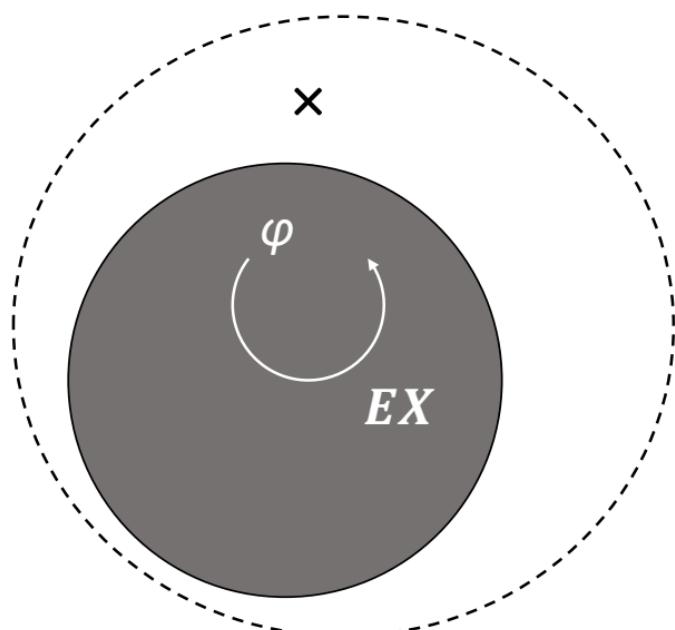
- ▶ $EG\varphi \equiv \nu Z. \varphi \wedge EX Z$
 - ▶ Remember: EX is “pre-image”



- ▶ Start with all states in which φ holds

Model Checking CTL

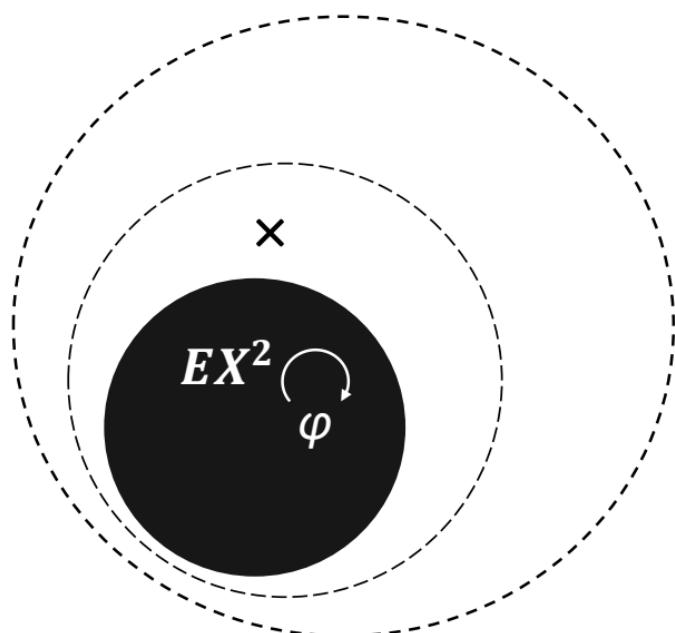
- ▶ $EG\varphi \equiv \nu Z. \varphi \wedge EX Z$
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- ▶ Start with all states in which φ holds
- ▶ Shrink to states in φ such that φ still holds after 1 step

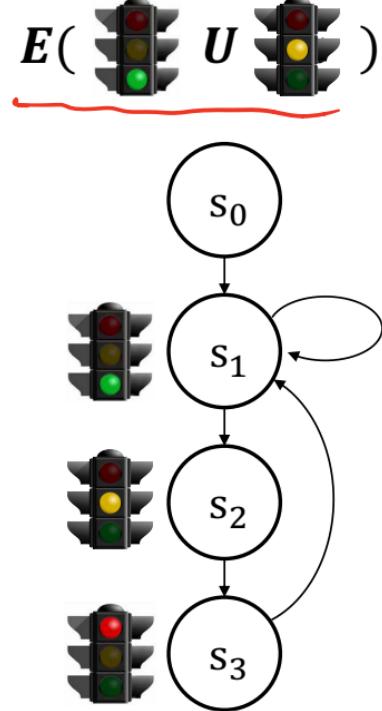
Model Checking CTL

- ▶ $EG\varphi \equiv \nu Z. \varphi \wedge EX Z$
 - ▶ Remember: EX is “pre-image”



- ▶ Start with all states in which φ holds
- ▶ Shrink to states in φ such that φ still holds after 1 step
- ▶ Keep shrinking until fixed point reached

Model Checking CTL

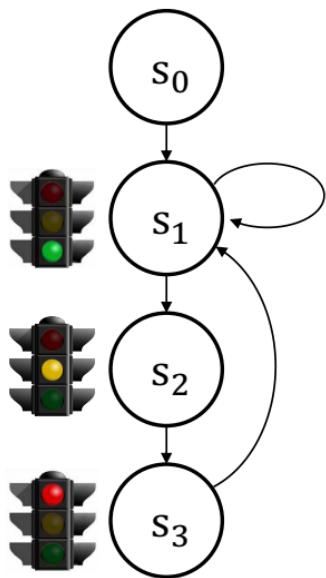


$$\mu Z . \text{Traffic Light 1} \vee (\text{Traffic Light 2} \wedge EX Z)$$

1. $\text{Traffic Light 1} \vee (\text{Traffic Light 2} \wedge EX \perp) = \{ s_2 \}$

Model Checking CTL

$E(\text{Traffic Light}_1 \ U \ \text{Traffic Light}_2)$



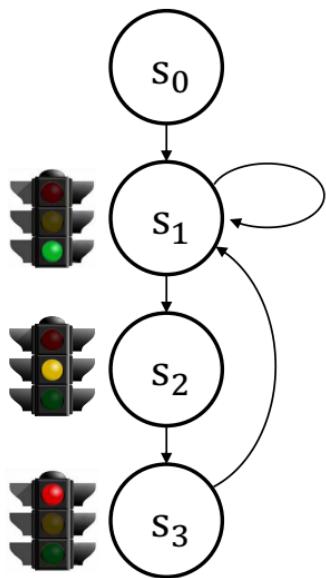
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Model Checking CTL

$E(\text{Traffic Light}_1 \ U \text{Traffic Light}_2)$



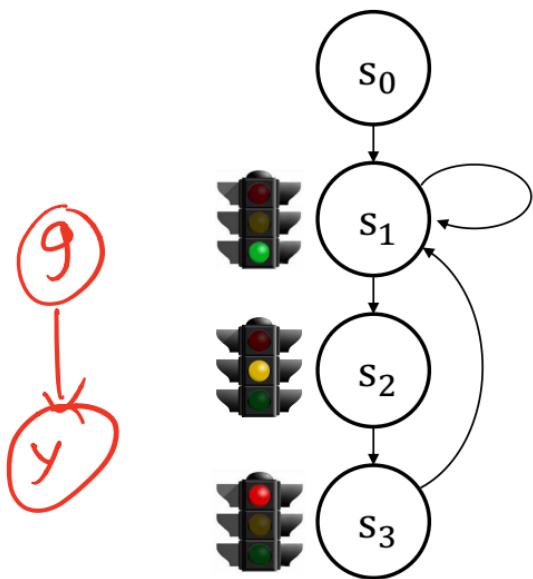
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2. $\text{Traffic Light}_1 \vee (\text{Traffic Light}_2 \wedge \{ s_1 \}) =$

Model Checking CTL

$E(\text{Traffic Light} \quad U \quad \text{Traffic Light})$



$\mu Z . V (\text{Traffic Light} \wedge EX Z)$

1. $\text{Traffic Light} \vee (\text{Traffic Light} \wedge EX \perp) = \{ s_2 \}$

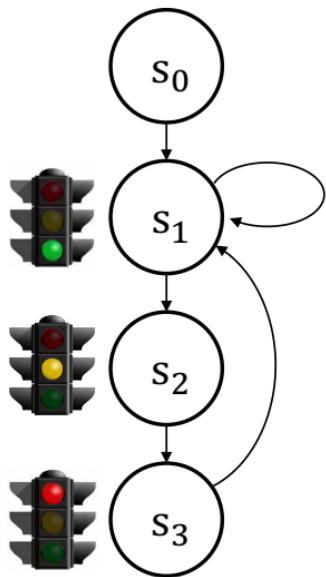
2. $\text{Traffic Light} \vee (\text{Traffic Light} \wedge \{ s_1 \}) = \{ s_1, s_2 \}$

$E^o(guy)$

$E^i(guy)$

Model Checking CTL

$E(\text{Traffic Light}_1 \ U \ \text{Traffic Light}_2)$

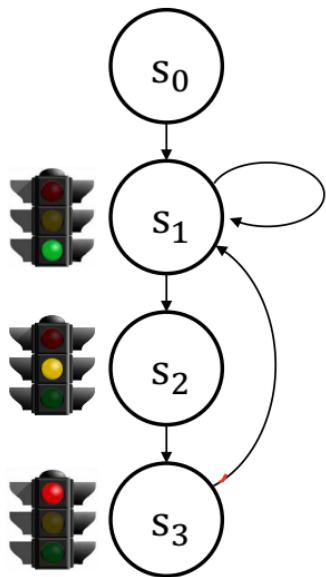


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3. $\text{Traffic Light}_1 \vee (\text{Traffic Light}_2 \wedge EX \{ s_1, s_2 \ }) =$

Model Checking CTL

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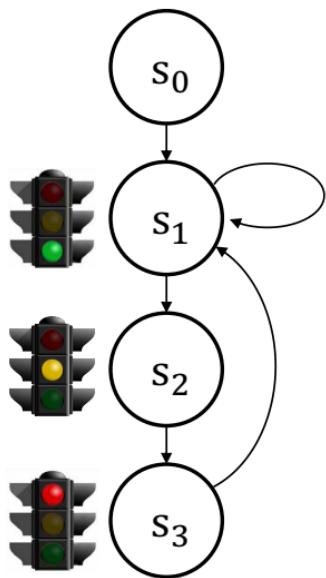


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Model Checking CTL

$E(\text{Traffic Light} \quad U \quad \text{Traffic Light})$

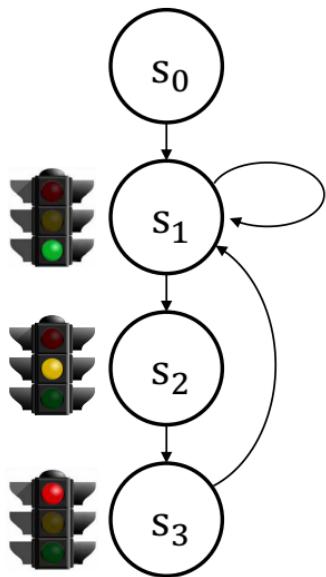


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Model Checking CTL

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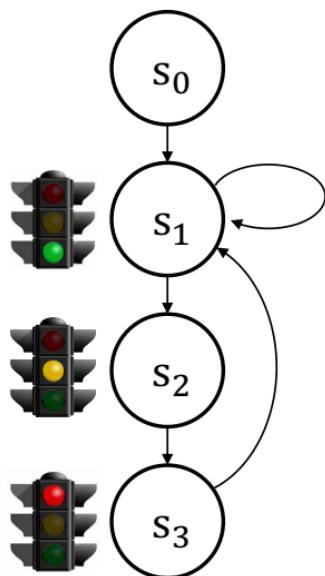


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Model Checking CTL

$$E(\text{Traffic Light} \quad U \quad \text{Traffic Light})$$



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3. $\text{Traffic Light} \vee (\{ s_1 \}) = \{ s_1, s_2 \}$
4. Fixed Point!

- $\mathcal{M}, s_1 \models E(\text{Traffic Light} \quad U \quad \text{Traffic Light})$

- $\mathcal{M}, s_2 \models E(\text{Traffic Light} \quad U \quad \text{Traffic Light})$

Model Checking CTL

- ▶ More complex formulas?
 - ▶ Start with innermost sub-formulas!
 - ▶ Compute nested fixed point
- ▶ Remember:

$$E(\text{Traffic Light} \ U \text{ Traffic Light}) = \{ s_1, s_2 \}$$

- ▶ So if we want to compute

$$EG(E(\text{Traffic Light} \ U \text{ Traffic Light}))$$

- ▶ We compute greatest fixed point

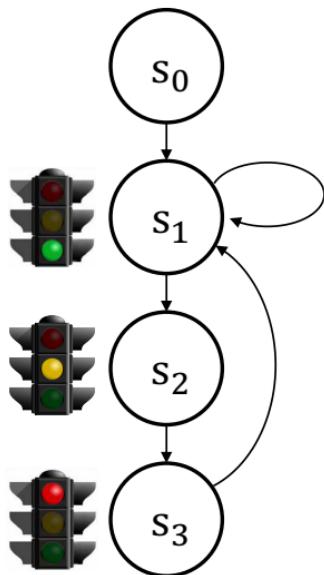
$$\nu Z. \{ s_1, s_2 \} \wedge EX Z$$

Model Checking CTL

- Let's compute the greatest fixed point

$$\nu Z . \{ s_1, s_2 \} \wedge EX Z$$

$$1. \{ s_1, s_2 \} \wedge EX \top$$

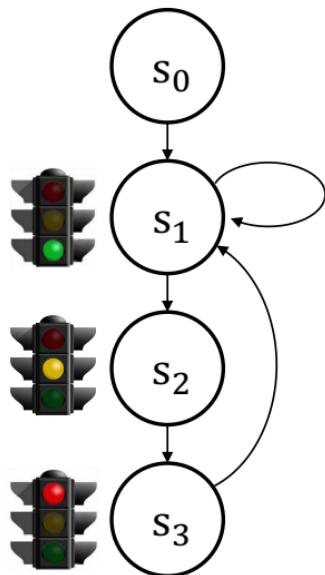


Model Checking CTL

- Let's compute the greatest fixed point

$$\nu Z . \{ s_1, s_2 \} \wedge \text{EX } Z$$

$$1. \{ s_1, s_2 \} \wedge T$$

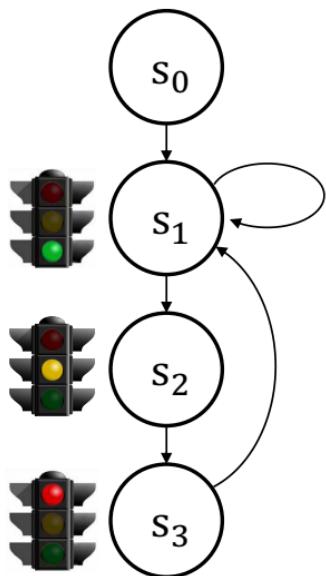


Model Checking CTL

- Let's compute the greatest fixed point

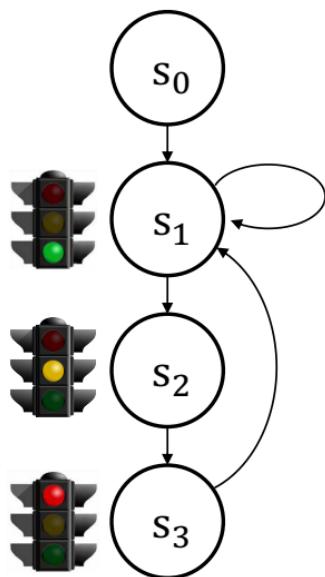
$$\nu Z . \{ s_1, s_2 \} \wedge \text{EX } Z$$

$$1. \{ s_1, s_2 \} \wedge T = \{ s_1, s_2 \}$$



Model Checking CTL

- Let's compute the greatest fixed point



$$\nu Z . \{ s_1, s_2 \} \wedge EX Z$$

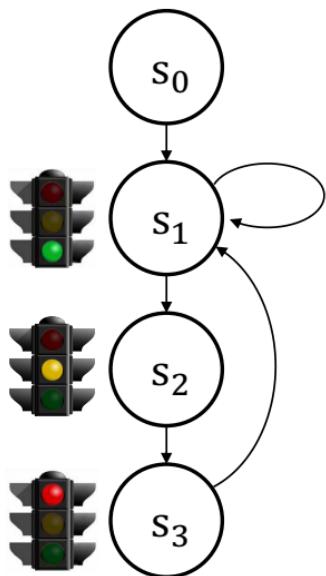
$$1. \{ s_1, s_2 \} \wedge T = \{ s_1, s_2 \}$$

$$2. \{ s_1, s_2 \} \wedge EX \{ s_1, s_2 \}$$

Model Checking CTL

- Let's compute the greatest fixed point

$$\nu Z . \{ s_1, s_2 \} \wedge EX Z$$

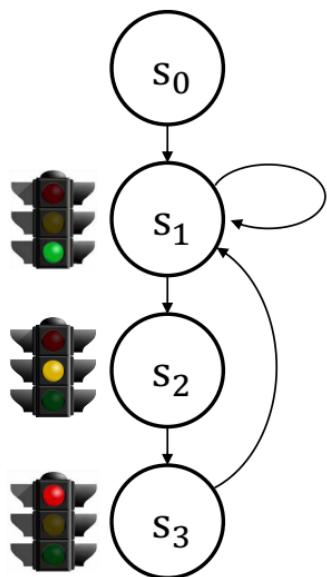


$$1. \{ s_1, s_2 \} \wedge T = \{ s_1, s_2 \}$$

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Model Checking CTL

- Let's compute the greatest fixed point



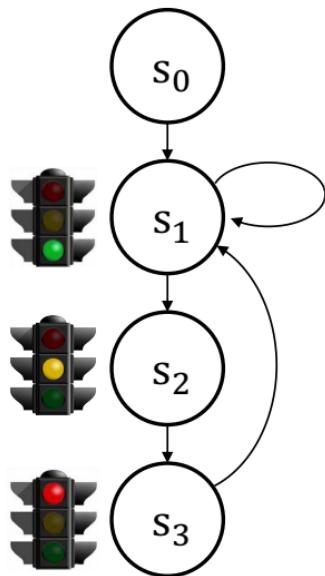
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Model Checking CTL

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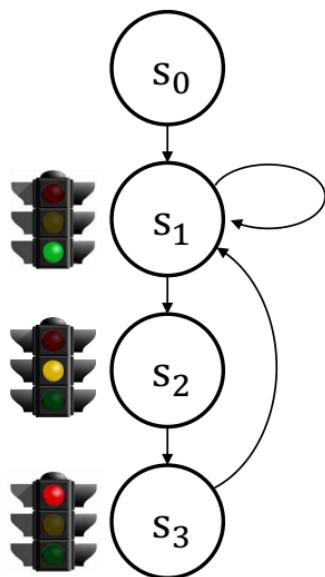
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$$3. \{ s_1, s_2 \} \wedge EX \{ s_1 \}$$

Model Checking CTL

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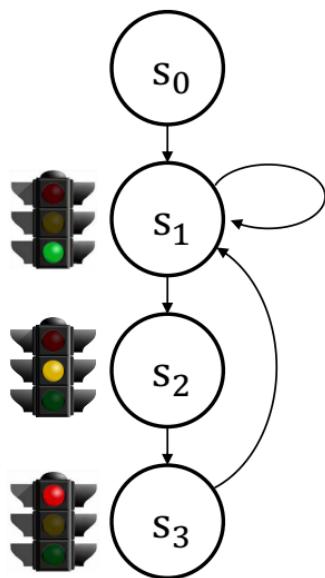
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Model Checking CTL

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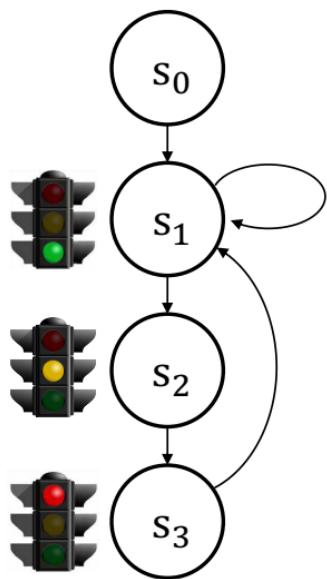
$$1. \{ s_1, s_2 \} \wedge \top = \{ s_1, s_2 \}$$

$$2. \{ s_1, s_2 \} \wedge \{ s_0, s_1, s_3 \} = \{ s_1 \}$$

$$3. \{ s_1, s_2 \} \wedge \{ s_0, s_1, s_3 \} = \{ s_1 \}$$

Model Checking CTL

- Let's compute the greatest fixed point


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4. Fixed Point!

$$\mathcal{M}, s_1 \models \text{EG}(E(\text{---} U \text{---}))$$

Model Checking CTL

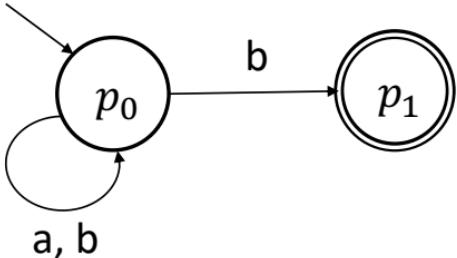
- ▶ Worst case complexity of this algorithm?
- ▶ Checking CTL-Formula φ for $\langle S, T, I, L \rangle$ is $O(|\varphi| \cdot (|S| + |T|))$
- ▶ Why?
 - ▶ Each fixed point is $O(|S| + |T|)$
 - ▶ We have to compute $O(|\varphi|)$ fixed points

LTL Model Checking

- We'll look at the problem from a new angle:

Model Checking using Automata Theory

- Remember: a *finite automaton* accepts a *finite* input if a *final* state is reached



(This automaton accepts $(a|b)^*b$ – all words ending with b)

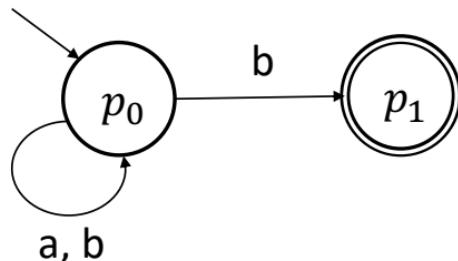
\cap FA = Regular lang
Pushdown = Context-free grammar

Automata Theory

Definition (Finite Automaton)

A finite automaton A is a tuple $\langle \Sigma, Q, \delta, Q_0, F \rangle$

- ▶ Σ is the *input alphabet*
- ▶ Q is a finite set of *states*
- ▶ $\delta : Q \times \Sigma \times Q$ is the *transition relation*
- ▶ $Q_0 \subseteq Q$ is the set of *initial states*
- ▶ $F \subseteq Q$ is the set of *final states*



$$\delta = \left\{ \begin{array}{l} (p_0, b, p_1), \\ (p_0, b, p_0), \\ (p_0, a, p_0) \end{array} \right\}$$

$$\Sigma = \{a, b\}, \quad Q = \{p_0, p_1\}, \quad Q_0 = \{p_0\}, \quad F = \{p_1\}$$

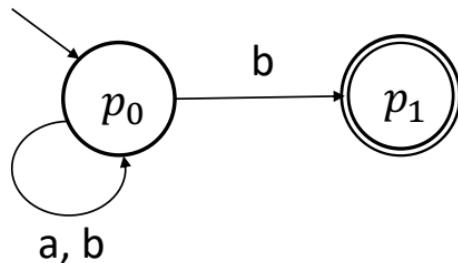
Automata Theory

- Let \mathcal{A} be a finite automaton over an input alphabet Σ
- Then $\mathcal{L}(\mathcal{A})$ denotes the language:

$$\{w \in \Sigma^* \mid \mathcal{A} \text{ accepts } w\}$$

.

- i.e., $\mathcal{L}(\mathcal{A})$ consists of all finite words accepted by \mathcal{A}



(This automaton accepts $(a|b)^*b$ – all words ending with b)

ω -Automata

- ▶ Maybe we can define an automaton accepting “good” *execution traces*?

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- ▶ Problem: An execution trace is an infinite sequence of states

ω -Automata

- ▶ Maybe we can define an automaton accepting “good” execution traces?
- ▶ Problem: An execution trace is an infinite sequence of states
- ▶ Solution: Define automata accepting *infinite* input words
 - ▶ These automata are called ω -Automata or Büchi-automata

ω -Automata

Definition (Büchi Automaton)

A *Büchi automaton* B is a tuple $\langle \Sigma, Q, \delta, Q_0, F \rangle$

- ▶ Σ is the *input alphabet*
- ▶ Q is a finite set of *states*
- ▶ $\delta : Q \times \Sigma \times Q$ is the *transition relation*
- ▶ $Q_0 \subseteq Q$ is the set of *initial states*
- ▶ $F \subseteq Q$ is the set of *accepting states*

ω -Automata

Definition (Büchi Automaton)

A *Büchi automaton* B is a tuple $\langle \Sigma, Q, \delta, Q_0, F \rangle$

- ▶ Σ is the *input alphabet*
- ▶ Q is a finite set of *states*
- ▶ $\delta : Q \times \Sigma \times Q$ is the *transition relation*
- ▶ $Q_0 \subseteq Q$ is the set of *initial states*
- ▶ $F \subseteq Q$ is the set of *accepting states*

Wait... isn't that exactly the same definition as before?

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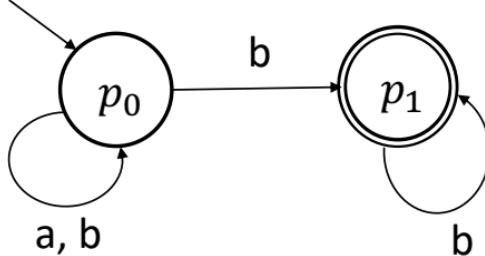
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- ▶ $Q_0 \subseteq Q$ is the set of *initial states*
- ▶ $F \subseteq Q$ is the set of *accepting states*
- ▶ A Büchi automaton accepts an *infinite word* $w \in \Sigma^\omega$ if the corresponding *run* visits at least one state in F infinitely often

Acceptance condition

ω -Automata

- ▶ We use Σ^ω to denote all words of infinite length
- ▶ The following automaton accepts all words $w \in \Sigma^\omega$ with *finitely many* as



$p_0 p_0 \dots p_0 p_1 p_1 \dots p_1$

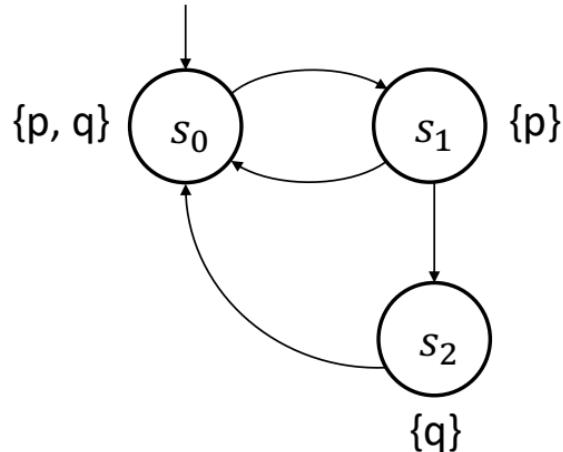
$$\Sigma = \{a, b\}, \quad Q = \{p_0, p_1\}, \quad Q_0 = \{p_0\}, \quad F = \{p_1\}$$

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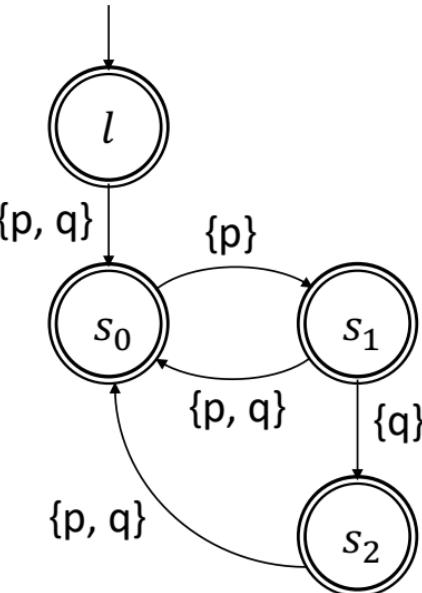
- ▶ Intuitively, an automaton B defines a set of infinite behaviors

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- ▶ Intuitively, an automaton B defines a set of infinite behaviors
- ▶ We can use Büchi automata to represent Kripke structures!
 - ▶ Make all states accepting states
 - ▶ Label incoming edges of s_i with $L(s_i)$



≡



Model Checking with ω -Automata

- ▶ We can encode any Kripke structure \mathcal{M} as a Büchi automaton $B_{\mathcal{M}}$
 - ▶ For a given run $s_0, s_1 \dots$ of \mathcal{M} , $B_{\mathcal{M}}$ accepts $L(s_0) L(s_1) \dots$
- ▶ Now assume we have a second automaton, B_φ representing a “specification” φ
- ▶ Let B_φ be the automaton accepting “all good behaviors” according to φ
- ▶ Then \overline{B}_φ is the automaton accepting “all bad behaviors”
- ▶ Then \mathcal{M} can’t behave badly if

$$\mathcal{L}(B_{\mathcal{M}}) \cap \mathcal{L}(\overline{B}_\varphi) = \emptyset$$



Emptiness checking of Büchi automaton

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Is accepted by the “intersection of the automata”

$$B_{\mathcal{M}} \text{ and } \overline{B}_\varphi$$

Automaton-based Model Checking of LTL

Given $\mathcal{M} = \langle S, T, I, L \rangle$ and $A\varphi$

1. Construct $B_{\mathcal{M}}$
2. Put $\neg\varphi$ into negation normal form
3. Construct $B_{\neg\varphi}$ for $\neg\varphi$ in NNF
Negating Büchi automata is hard – we want to avoid this step
4. Construct $B = B_{\mathcal{M}} \cap B_{\neg\varphi}$
5. Check B for emptiness ($\mathcal{L}(B) \stackrel{?}{\models} \emptyset$)

Safra's
construction

Summary

Today

- ▶ CTL model checking using nested fixed points
- ▶ LTL model checking using automata (overview)

Next

- ▶ Reading days
- ▶ Program synthesis!