

Hoare Logic, Part II

CS560: Reasoning About Programs

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Partly based on slides by Isil Dillig

Roadmap

Previously

- ▶ Hoare logic: Hoare triples, inference rules for partial correctness

Today

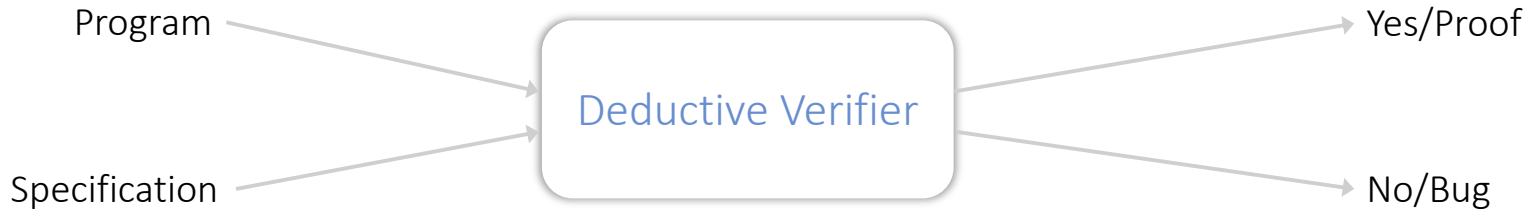
- ▶ (Semi-)automating Hoare logic
- ▶ Verification condition (VC) generation
- ▶ Predicate transformers

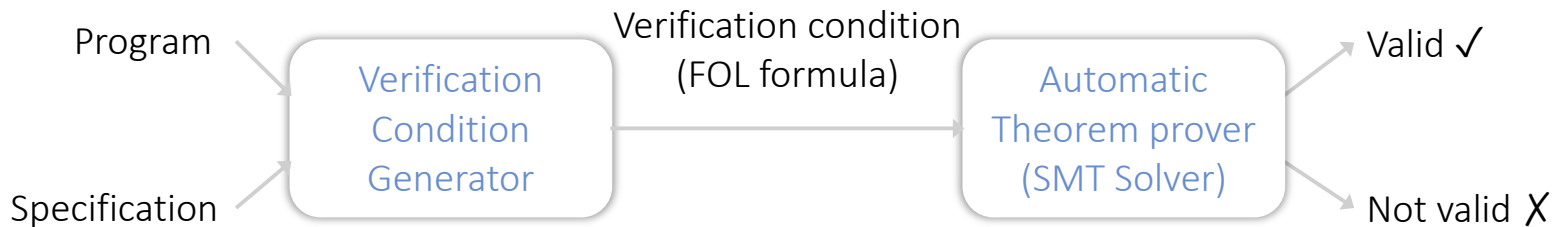
Hoare logic proofs can be tedious!

- ▶ What is a good loop invariant?
- ▶ What rule to apply when?

Let's assume an oracle provides loop invariants for now and automate the rest!

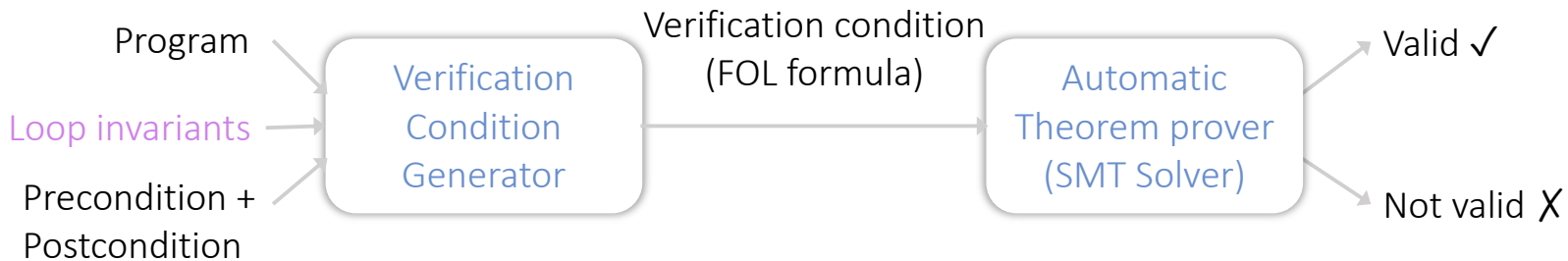
*semi-
automated*





Verification condition is a formula that is valid iff program is correct

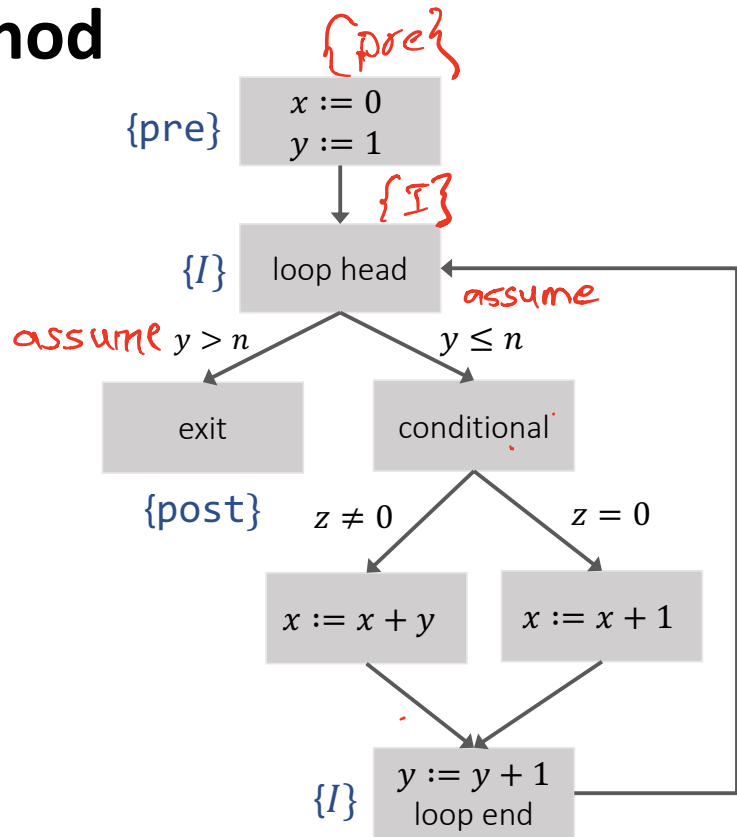
Inductive assertion method



Verification condition is a formula that is valid iff program is partially correct

Inductive assertion method

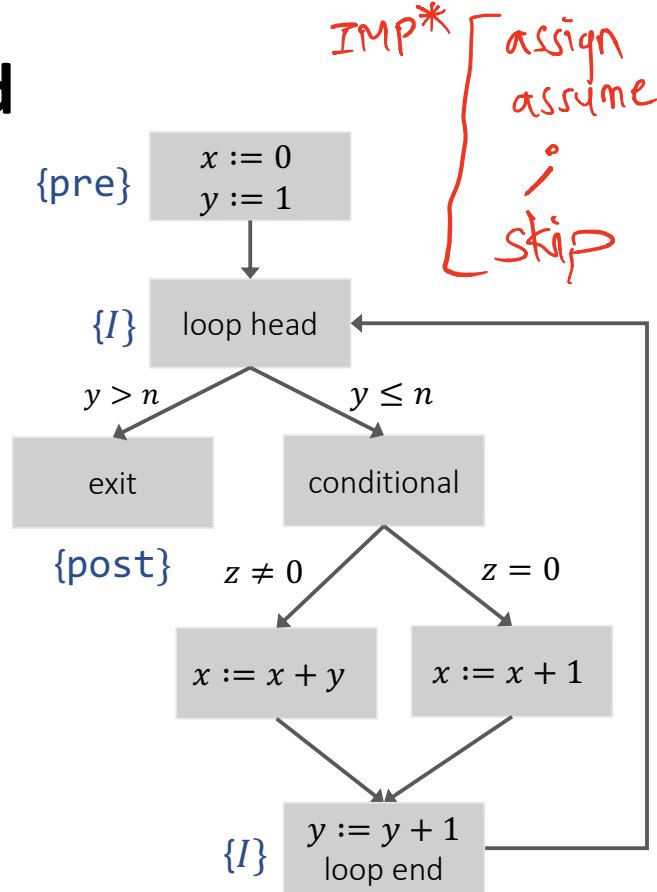
```
{pre}
x := 0
y := 1
while {I} (y <= n) do
  if (z == 0) then
    x := x + 1
  else
    x := x + y
    y := y + 1
{post}
```



Inductive assertion method

- ▶ Represent program as control-flow graph with annotations/inductive assertions

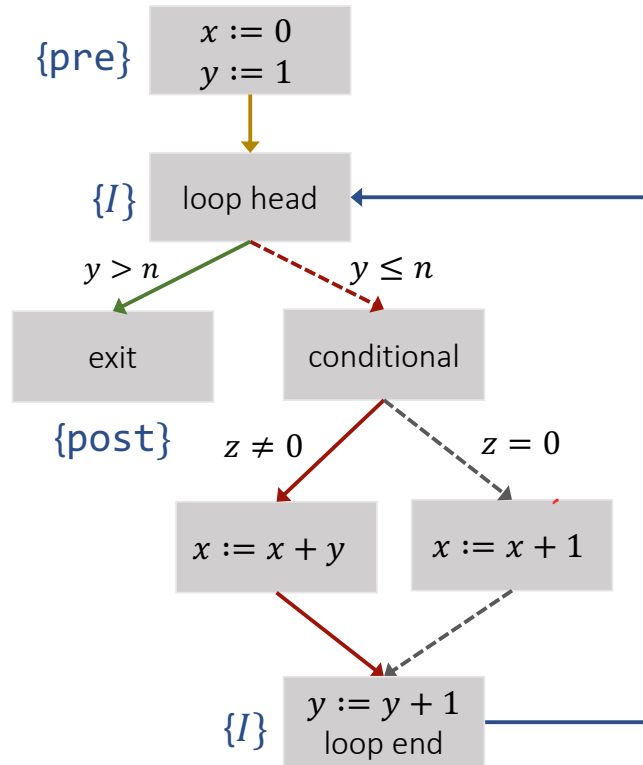
An annotation can be a precondition, postcondition, loop invariant or *assertion*.



Inductive assertion method

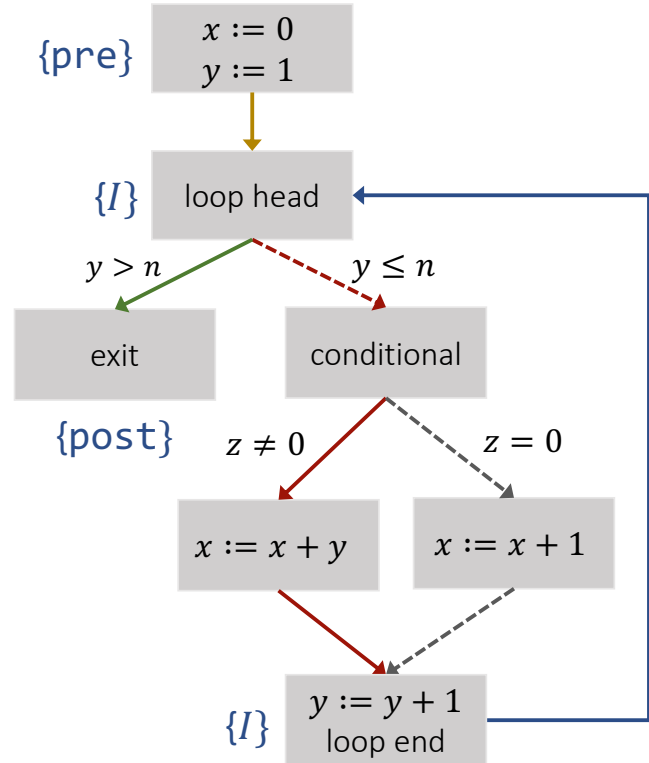
- ▶ Represent program as control-flow graph with annotations/inductive assertions
- ▶ Identify basic paths

- ▶ Basic path starts at a precondition/loop invariant, and ends at a postcondition/loop invariant/assertion.
- ▶ Loop invariants only at the start/end of basic paths



Inductive assertion method

- ▶ Represent program as control-flow graph with annotations/inductive assertions
- ▶ Identify basic paths
- ▶ For each basic path:
check if corresponding Hoare triple is valid

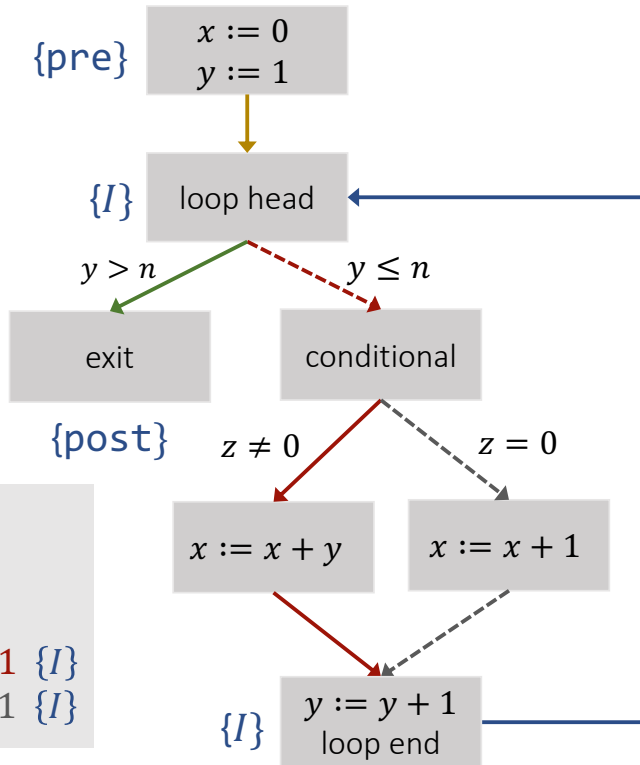


Inductive assertion method

- ▶ Represent program as control-flow graph with annotations/inductive assertions
- ▶ Identify basic paths
- ▶ For each basic path:
check if corresponding Hoare triple is valid

VCs

```
{pre} x := 0; y := 1 {I}
{I} assume y > n {post}
{I} skip {I}
{I} assume y ≤ n; assume z ≠ 0; x := x + y; y := y + 1 {I}
{I} assume y ≤ n; assume z = 0; x := x + 1; y := y + 1 {I}
```



Generating VCs: Forwards vs. Backwards

Forwards Analysis

- ▶ Starts from precondition and tries to prove postcondition
- ▶ Computes **strongest postconditions (sp)**

Backwards Analysis

- ▶ Starts from postcondition and tries to prove precondition
- ▶ Computes **weakest liberal preconditions (wp)**

Predicate transformers: FOL x stmts \rightarrow FOL

Incorporate effects of program statements into FOL formulas

WP and SP



$wp(S, Q)$: the weakest predicate that guarantees Q will hold after executing S from any state satisfying the predicate

“largest” set of states

$sp(S, P)$: the strongest predicate that holds after executing S from any state satisfying P

“smallest” set of states

$\{P\} S \{Q\}$ is valid iff:

$P \Rightarrow wp(S, Q)$, or, $sp(S, P) \Rightarrow Q$

Computing $sp(S, P)$

$$sp(\text{skip}, P) = P$$

$$\blacktriangleright sp(\text{assume } C, P) = C \wedge P$$

$$\blacktriangleright sp(S_1; S_2, P) = sp(S_2, sp(S_1, P))$$

$$\blacktriangleright sp(x := E, P) = \exists x^0. x = E[x^0/x] \wedge P[x^0/x]$$

→ "Previous value"

$$x := x + 1$$

$$x := x + y$$

SSA

$$x_1 := x_0 + 1$$

$$x_2 := x_1 + y_0$$

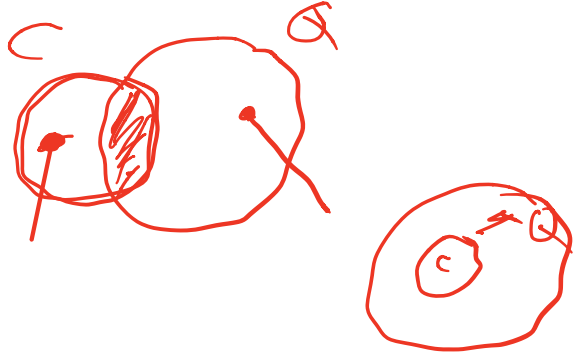
$$sp(x := x + 1, x > 0) =$$

$$\exists x^0. x = x^0 + 1 \wedge x^0 > 0$$

$$= x > 1 \quad (\text{Quantifier Elimination})$$

Computing $wp(S, Q)$

- ▶ $wp(\text{assume } C, Q) = C \rightarrow Q$
- ▶ $wp(S_1; S_2, Q) = wp(S_1, wp(S_2, Q))$
- ▶ $wp(x := E, Q) = Q[E/x]$



assume C ;

assert C ;

$\{ Q[E/x] \} x := E \{ Q \}$

Roadmap

Today

- ▶ (Semi-)automating Hoare logic
- ▶ Verification condition (VC) generation
- ▶ Predicate transformers

Next

- ▶ How to fully automate Hoare logic: automatic invariant generation