

CS240 Midterm Solution, summer 2022

P1(a) 12 pts

The first printf() outputs 3 since b is a pointer to variable a.  
4 pts

\*c = 5 is likely to generate segmentation fault since the code does not place a valid address in c.  
5 pts

The second printf() is likely not reached due to segmentation fault from \*c = 5 which terminates the running program.  
3 pts

P1(b) 12 pts

Outcome 1: prints "Hi" to stdout.  
4 pts

Outcome 2: prints "Hi" followed by additional byte values.  
4 pts

If the memory location r[2] contains EOS then the first outcome results. Otherwise, printf() will print continue to print byte values (not necessarily ASCII) until a byte containing 0 (i.e., EOS) is reached.  
4 pts

P1(c) 12 pts

Equivalent to x[1][2].  
6 pts

In our logical view of 2-D arrays: x points to the location in memory where the beginning addresses of two 1-D integer arrays are located. Therefore x+1 points to the beginning address of the second 1-D integer array. \*(x+1) follows the pointer to the beginning address of the second 1-D integer array.  
3 pts

\*(x+1)+2 results in the address at which the third element of the second 1-D integer array is stored. \*\*((x+1)+2) access the content of the third element of the second 1-D integer array. Hence equivalent to x[1][2].  
3 pts

P2(a) 16 pts

First call: returns 4.  
3 pts

This is so since if-statement checks 4 > 2. a++ returns 4 before incrementing a.  
3 pts

Second call: returns 4.  
3 pts

If-statement checks 4 > 3 since static int b preserves its previous value. Hence a++ returns 4.  
3 pts

Third call: returns 5.  
2 pts

If-statement checks 4 > 4 since b is static. The else-part increments b first before returning b, hence 5.  
2 pts

P2(b) 16 pts

Since we did not assign a valid address to `n`, `**n` is likely to reference an invalid address that triggers segmentation fault which terminates the running program.

5 pts

Although the first `printf()` call was successful, `3.3` will likely will not be output to `stdout` (i.e., display) due to abnormal termination of the program and buffering by `stdio` library functions.

3 pts

Adding newline in the first `printf()` call, or calling `fflush(stdout)` after the first `printf()` call will force `3.3` in the `stdout` buffer to be flushed before the program terminates due to segmentation fault.

8 pts

P3(a) 16 pts

`scanf()` does not prevent user input that exceeds `100` characters from overwriting memory in `readpasswd()`'s stack frame, potentially modifying its return address. This can lead to execution of unintended code such as malware.

8 pts

Code should explicitly check that no more than `100` characters are read from `stdin` to prevent overflow over `secret[100]`. This can be done by reading character by character using `getchar()` in a loop until newline is encountered or `100` characters have been read.

8 pts

P3(b) 16 pts

```
#include <stdio.h>
```

```
int main()
{
    FILE *fp;
    int c, count;

    // open input file to read: comments not needed
    if((fp = fopen("test.out","r")) == NULL) {
        fprintf(stderr,"opening file blog.dat failed\n");
        exit(1);
    }
    // 6 pts

    count = 0; // ASCII character counter
    while((c = fgetc(fp)) != EOF) { // for each character in the input file
        // 5 pts

            if(0 <= c <= 127) // it's an ASCII character
                count++;
            // 5 pts
        }

        printf("count = %d\n", count); //output result
        fclose(fp); // not needed since file will close at the end of the program
    }
}
```

Bonus 10 pts

Outcome 1: The `for`-loop overwrites global memory following `s[5]` which may, or may not, corrupt program data and computation but does not crash the running program (i.e., silent run-time bug).

5 pts

Outcome 2: The `for`-loop overwrites global memory following `s[5]` which exceeds the running program's valid memory, resulting in segmentation fault.

5 pts