Understanding the Sparse Vector Technique for Differential Privacy

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Learning from Private Data

Individuals



Interactive Setting versus. Non-interactive Setting

- Interactive setting
 - Answer queries as they come, not knowing what the rest of the queries ar



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- Non-interactive setting
 - The set of all queries than one wants to provide utility are known



Limitation of Interactive Setting

- Answering each query consumes some privacy budget
- After answering a pre-determined number of queries, one exhausts the privacy budget, and cannot answer any question anymore
- Problem especially intractable when dealing with multiple users of data

Using the Sparse Vector Technique in Interactive Setting

- For each new query,
 - Use past queries/answers to generate an simulated answer
 - Check whether the error of simulated answer is above some (noisy) threshold
 - If error is below threshold, then return simulated answer
 - If error is above threshold, then query the data to answer the query (consumes privacy budget), returns the answer and store the query/answer
- If threshold is perturbed, then answering with simulated answer is "free" (i.e., not consuming privacy budget)







Sparse Vector Technique

Given a sequence of queries and a certain threshold *T*,

- Perturb the threshold
- Compare each perturbed query answer against the noisy threshold
- Output a vector indicating whether each query answer is above or below *T*, denoted by ⊤ and ⊥
- Output noisy counts for positive queries (optional)

Sparse Vector Technique [DNR+09, HR10, RR10]





Sparse Vector Technique

- Input: stream of queries and threshold
- Output: vector of indicators
- Key Points
 - Perturbing threshold
 - Expect predominant majority of queries are below threshold
 - Only outputting "PASS" consumes privacy budget
 - Keep answering queries until outputting *c* "PASS"es



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Contribution

- A new version of SVT that provides better utility
 - Optimized privacy budget allocation
 - Reduce sensitivity noise scale by half for monotonic queries
 - Retraversal with higher threshold
- Rigorous proof of SVT's privacy
 - Identify misunderstandings that likely caused the different non-private versions
 - Pointed out the error in the proof of [CM15]
- In non-interactive setting, SVT can be replaced by EM

Our Proposed Standard SVT (SVT-S)



How to ensure DP?

• Perturb the threshold:

mask the difference of negative queries on D and D', no matter how many negative queries there are.

• Perturb the query:

bound the probability ratio for positive queries

Stop after getting target amount of positive answers:
 noise < c

How to Prove Privacy?

• First, analyze the situation that all outputs are negative.

Lemma

Let A be SVT-S. For any neighboring datasets D and D', and any integer ℓ , we have

$$Pr \left[\mathcal{A}(D) = \bot^{\ell} \right] \leq e^{\epsilon_1} Pr \left[\mathcal{A}(D') = \bot^{\ell} \right].$$

$$T + z + \Delta$$

$$T + z$$

$$1 \ 2 \ 3 \ 4 \ \dots \ N$$

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How to Prove Privacy?

Second, analyze the situation that all outputs are positive.
 Lemma
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integer ℓ , we have



How to Prove Privacy?

• Third, combine them together, but have to choose one direction

For positive outputts, readet ad plate (2) reshold is a chargery and stop after outputting c of them



Improving Utility of SVT-S

- Optimizing budget allocation between query perturbation and threshold perturbation: $\epsilon_1:\epsilon_2 = 1:(2c)^{2/3}$
- For monotonic queries:
 - query noise is $Lap(\frac{c\Delta}{\epsilon_2})$ instead of $Lap(\frac{2c\Delta}{\epsilon_2})$
 - Optimization of privacy budget allocation: $\epsilon_1:\epsilon_2 = 1:c^{2/3}$
- For non-interactive setting, SVT with retraversal:
 - Increase the threshold
 - Retraverse the list of queries until *c* queries are selected.

Experiment

Dataset	#Records	#Items
BMS-POS	515,597	1,657
aol	647,337	2,290,685
kosarak	990,002	41,270
zipf	10,00,000	10,000

Settings	Methods	Description
Interactive	SVT-DPBook	DPBook SVT
	SVT-S	Standard SVT
Non- interactive	SVT-ReTr	Standard SVT with Retraversal
	EM	Exponential Mechanism

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Evaluation Metrics

- F-Measure
 - Harmonic mean of precision and recall of the computed item set and the ground truth item set
 - Uniform penalization for all queries
 - missing the top most item is penalized the same way as missing the N-th item.



Evaluation Metrics

- Normalized Cumulative Gain
 - Consider both membership and query score
 - $\mathsf{NCG}(U_{\mathcal{A}}(D)) = \frac{\sum_{q \in U_{\mathcal{A}}(D)} \mathsf{rel}(q)}{c}$
 - rel(q) is the relevance score for the query q. We derive two instantiations of NCG by choosing two different relevance score functions.
 - Normalized Cumulative Rank (NCR): rel(q) is q's rank
 - Highest one has rank N, and the next one has rank N-1
 - Normalized by the maximum score N(N + 1)/2
 - Normalized Cumulative Support (NCS): rel(q) is true answer of q

•
$$\mathsf{NCS}(U_{\mathcal{A}(D)}) = \frac{\sum_{q \in U_{\mathcal{A}(D)}} q(D)}{\sum_{q \in U_T} q(D)}$$

Comparison on Interactive Approaches





Varying ϵ and Maximum Number of Positive Queries



Dataset: Kosarak Metric: 1.0-NCS

Recommendations

- In the interactive settings, use our proposed standard SVT
 - For general queries, uses the $1/(2c)^{2/3}$ to allocate privacy budget between ϵ_1 and ϵ_2
 - For monotonic queries, uses the $1/c^{2/3}$ to allocate privacy budget between $\epsilon_1 {\rm and} \ \epsilon_2$
- In the non-interactive settings, do not use SVT and use EM instead
 - If one gets better performing using SVT than using EM, then it is likely that one's usage of SVT is non-private

