

CS590U

# **Access Control: Theory and Practice**

Lecture 23 (April 5)

Capability-Based Systems



# Capability vs. ACL

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- ACL
  - an access control list is associated with each object
- Capabilities
  - a list of capabilities is associated with each subject



# The Confused Deputy Problem

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- The compiler program is SYSX/FORT.
- Other files under SYSX include STAT and BILL.
- The compiler program needs to write to files in SYSX directory, so it is given authority to write to files in SYSX.
- A user who runs SYSX/FORT can provide a file name to receive output info.
- A malicious user may use SYSX/BILL as the output name, resulting in billing info being erased.



# Analysis of The Confused Deputy Problem

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- The compiler runs with authority from two sources
  - the invoker
  - the system admin (who installed the compiler and controls billing and other info)
- It is the deputy of two masters
- There is no way to tell which master the deputy is serving when accessing a piece of resource



# More Analysis

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- Compare with setuid in UNIX and the associated security problems
- Compare with the Trojan horse problem
- How can this problem be solved?



# The Capability Approach

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- The compiler program is given capabilities to access SYSX/STAT and SYSX/BILL, which are stored in capability slots 1 & 2
- When the invoker runs the compiler program, it gives a capability to write to the output file, which is stored in capability slot 3. The invoker cannot give a capability for SYSX/BILL if it doesn't have the capability.
- When writing billing info, the program uses capability in slot 2. When writing the output, it uses capability in slot 3.



# Overview of KeyKOS

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- A capability-based microkernel operating system
- A message-based system
  - objects call other objects by sending a key-addressed message



# Basic Concepts in KeyKOS

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- Domains
  - Similar to processes in UNIX
  - A domain has 16 general slots and several special slots (e.g., address slot)
  - A domain is an object and may be identified in a gate key
- Keys (capabilities)
  - A key designates a specific object and certain authority over the object





# Domains Calling Domains

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- When one domain calls another domain
  - The calling domain identifies a general slot and invoke the key in it (should be a gate key)
  - The calling domain may add other keys to be passed to the called domain
  - The called domain receives a message, which include the keys chosen by the calling domain, and in addition, a resume key, implicitly generated by the system



# The KeyKOS Microkernel

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- It provides
  - several types of primitive objects
  - multiprogramming and scheduling support
  - single-level store. Domains are unaware of the distinction between main storage and disk
  - virtual memories for domains
  - gate keys by which messages are sent between domains
  - an invariant interpretation of keys
  - .....



# Implications of the Capability System

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- The confused deputy problem can be resolved.
- Other problems may arise, however. For example,
  - Roles of programmers and system admins may be mingled?
  - How does one user share files with another user?

# Capability Myths Demolished

Mark S. Miller, Ka-Ping Yee, Jonathan  
Shapiro



# Three Myths

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- Equivalence myth: ACL systems and capability systems are equivalent
  - they are just alternative ways of representing access matrices
- Confinement myth: Capability systems cannot enforce confinement
- Irrevocability myth: Capability-based access cannot be revoked



# Four Models

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- ACLs as columns (of access matrices)
- Capabilities as rows
- Capabilities as keys
- Object capabilities



# On Equivalence

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- While both ACLs and capabilities can represent a static access matrix, state changes are different in ACL systems and capability systems.



# Designation and Authority

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- [See the figures comparing ACLs with capabilities]
- ACL systems need a namespace for objects
- In capability systems, a capability can serve both to designate a resource and to provide authority.
- **Property A: No designation without authority**
  - ACL systems do not have this.
  - [Is this a feature or a bug?]





# Granularity of Subjects

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- ACLs also need a namespace for subjects
  - as they need to refer to subjects
- Implications
  - the set of subjects cannot be too many or too dynamic
  - most ACL systems treat users as subjects, and do not support fine-grained subjects
- **Property B: Dynamic Subject Creation**



# Power to Edit Authorities

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- In (almost) all ACL systems, the power to edit authorities is aggregated by resource
  - naturally compatible with DAC model
- In capabilities systems, the power to edit authorities is aggregated by subject
- **Property C: Subject-Aggregated Authority Management**



# ACLs as Columns vs. Capabilities as Rows

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- ACL-based systems do not have the following properties
  - Property A: No designation without authority
  - Property B: Dynamic Subject Creation
  - Property C: Subject-Aggregated Authority Management



# On Confinement

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- “The Confinement Myth”
  1. capability systems cannot limit the propagation of authority
  2. capability systems cannot solve the confinement problem
- Observation
  - In object capabilities, for A to give a capability over C to B, A must have a capability over C and a capability over B
  - [addresses 2, but doesn't fully address 1.]



# On Irrevocability

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- “The irrevocability myth”
  - once a subject holds a capability, no one but the subject can remove the capability
  - delegation is trivial, and revocation is infeasible
- By adding indirection, one can achieve the effect of revocation
  - [See the paper]



# On the Ability to Enforce \*-property

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- Boebert claims that “an unmodified capability system cannot enforce the \*-property”
  - a low-level user can write the “write low capability” to a place readable by a high-level user
- The authors claim that
  - capabilities cannot be written to data segments; thus the above attack doesn't work
- Unresolved issues
  - What about sending messages from low to high?



# Capabilities Are Not Bit Strings

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- Gong asserted
  - “Generally a capability is a bit string and can propagate in many ways without detection.”
- One category of capability systems, known as password capability system, are like that.



# The Capabilities-as-Keys Model

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- Capabilities are copyable, unforgeable keys
  - resources are protected by locks
  - accessing a resource requires selecting a key
- Ambient authority means that a user's authority is automatically exercised, but not selected.
  - causes the confused deputy problem
- **Property D: No Ambient Authority**





# Capabilities-as-Keys vs. Object Capabilities

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- **Property E. Composability of Authorities**
  - [Not sure what this property means]
  - access and authorization can be unified
- **Property F. Access-Controlled Delegation Channels**
  - before A can delegate to B, A must hold a capability over B



# Capabilities, ACLs, and Trust Management

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- Some Trust Management systems can be viewed as capability systems
- ACLs store subject identifiers with resources
- Capabilities store resource identifiers with subjects
- More generally, ACLs (or policies) identify the attributes that enable access, and subjects have attribute capabilities
  - this is what role-based trust management is about



# Thoughts on OS Access Control and Capabilities

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- Static/Dynamic
  - static: resource sharing between users
  - dynamic: access control relationships among processes
- It is unclear whether capability-based systems can handle static resource sharing



# Relevant Open Questions

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- Are capability-based systems fundamentally better than ACL-based systems such as UNIX?
- Can one add an additional layer of access control to ACL-based systems to improve its access control?
- If so, how the this layer work?



# Security Enhanced Linux

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- Adding an additional layer of access control
  - introduce the notion of domains and types
  - at any point, a process is running as one domain
  - resources are classified into types
  - policy rules determine
    - what kind of access domains have over types
    - how can one domain transit into another domain
    - what types newly created objects should be
    - etc.



# Next Lecture

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- Database access control
  - The Griffith-Wades scheme (Mahesh)
  - Access control in Oracle (Ji-Won)