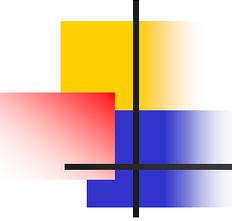


CS590U

Access Control: Theory and Practice

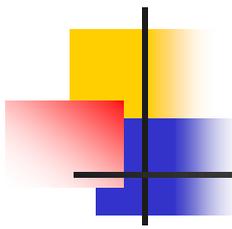
Lecture 23 (April 5)

Capability-Based Systems



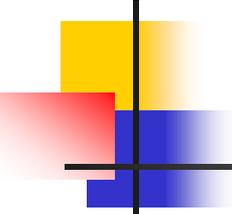
Capability vs. ACL

- ACL
 - an access control list is associated with each object
- Capabilities
 - a list of capabilities is associated with each subject



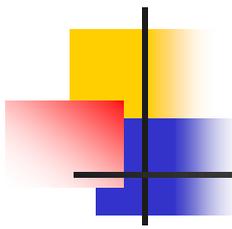
The Confused Deputy Problem

- The compiler program is SYSX/FORT.
- Other files under SYSX include STAT and BILL.
- The compiler program needs to write to files in SYSX directory, so it is given authority to write to files in SYSX.
- A user who runs SYSX/FORT can provide a file name to receive output info.
- A malicious user may use SYSX/BILL as the output name, resulting in billing info being erased.



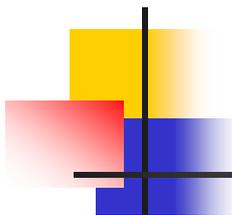
Analysis of The Confused Deputy Problem

- The compiler runs with authority from two sources
 - the invoker
 - the system admin (who installed the compiler and controls billing and other info)
- It is the deputy of two masters
- There is no way to tell which master the deputy is serving when accessing a piece of resource



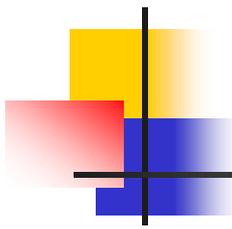
More Analysis

- Compare with setuid in UNIX and the associated security problems
- Compare with the Trojan horse problem
- How can this problem be solved?



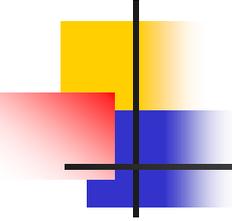
The Capability Approach

- The compiler program is given capabilities to access SYSX/STAT and SYSX/BILL, which are stored in capability slots 1 & 2
- When the invoker runs the compiler program, it gives a capability to write to the output file, which is stored in capability slot 3. The invoker cannot give a capability for SYSX/BILL if it doesn't have the capability.
- When writing billing info, the program uses capability in slot 2. When writing the output, it uses capability in slot 3.



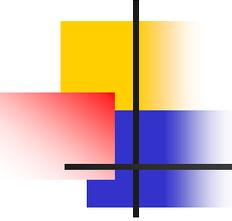
Overview of KeyKOS

- A capability-based microkernel operating system
- A message-based system
 - objects call other objects by sending a key-addressed message



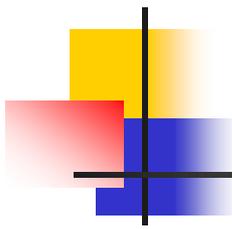
Basic Concepts in KeyKOS

- Domains
 - Similar to processes in UNIX
 - A domain has 16 general slots and several special slots (e.g., address slot)
 - A domain is an object and may be identified in a gate key
- Keys (capabilities)
 - A key designates a specific object and certain authority over the object



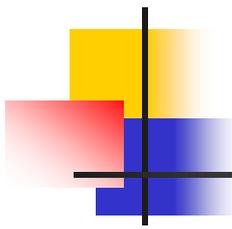
Domains Calling Domains

- When one domain calls another domain
 - The calling domain identifies a general slot and invoke the key in it (should be a gate key)
 - The calling domain may add other keys to be passed to the called domain
 - The called domain receives a message, which include the keys chosen by the calling domain, and in addition, a resume key, implicitly generated by the system



The KeyKOS Microkernel

- It provides
 - several types of primitive objects
 - multiprogramming and scheduling support
 - single-level store. Domains are unaware of the distinction between main storage and disk
 - virtual memories for domains
 - gate keys by which messages are sent between domains
 - an invariant interpretation of keys
 -

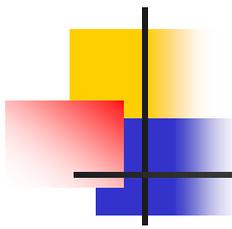


Implications of the Capability System

- The confused deputy problem can be resolved.
- Other problems may arise, however. For example,
 - Roles of programmers and system admins may be mingled?
 - How does one user share files with another user?

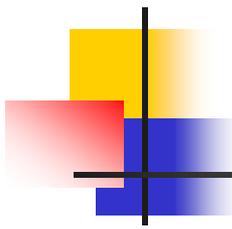
Capability Myths Demolished

Mark S. Miller, Ka-Ping Yee, Jonathan
Shapiro



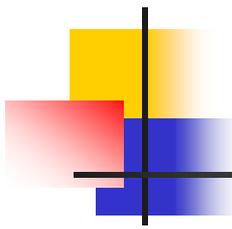
Three Myths

- Equivalence myth: ACL systems and capability systems are equivalent
 - they are just alternative ways of representing access matrices
- Confinement myth: Capability systems cannot enforce confinement
- Irrevocability myth: Capability-based access cannot be revoked



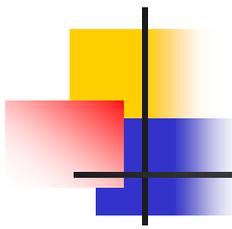
Four Models

- ACLs as columns (of access matrices)
- Capabilities as rows
- Capabilities as keys
- Object capabilities



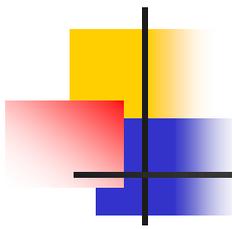
On Equivalence

- While both ACLs and capabilities can represent a static access matrix, state changes are different in ACL systems and capability systems.



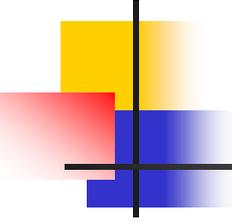
Designation and Authority

- [See the figures comparing ACLs with capabilities]
- ACL systems need a namespace for objects
- In capability systems, a capability can serve both to designate a resource and to provide authority.
- **Property A: No designation without authority**
 - ACL systems do not have this.
 - [Is this a feature or a bug?]



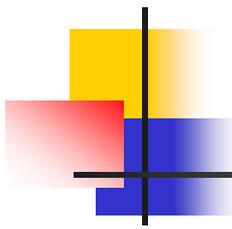
Granularity of Subjects

- ACLs also need a namespace for subjects
 - as they need to refer to subjects
- Implications
 - the set of subjects cannot be too many or too dynamic
 - most ACL systems treat users as subjects, and do not support fine-grained subjects
- **Property B: Dynamic Subject Creation**



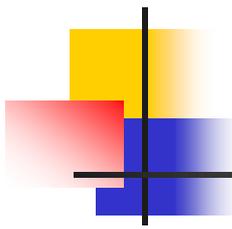
Power to Edit Authorities

- In (almost) all ACL systems, the power to edit authorities is aggregated by resource
 - naturally compatible with DAC model
- In capabilities systems, the power to edit authorities is aggregated by subject
- **Property C: Subject-Aggregated Authority Management**



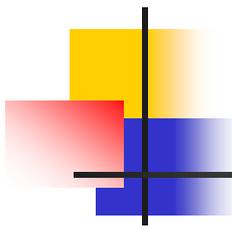
ACLs as Columns vs. Capabilities as Rows

- ACL-based systems do not have the following properties
 - Property A: No designation without authority
 - Property B: Dynamic Subject Creation
 - Property C: Subject-Aggregated Authority Management



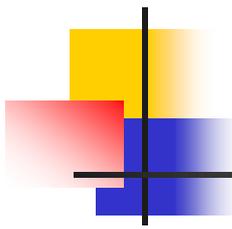
On Confinement

- “The Confinement Myth”
 1. capability systems cannot limit the propagation of authority
 2. capability systems cannot solve the confinement problem
- Observation
 - In object capabilities, for A to give a capability over C to B, A must have a capability over C and a capability over B
 - [addresses 2, but doesn't fully address 1.]



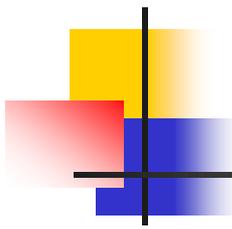
On Irrevocability

- “The irrevocability myth”
 - once a subject holds a capability, no one but the subject can remove the capability
 - delegation is trivial, and revocation is infeasible
- By adding indirection, one can achieve the effect of revocation
 - [See the paper]



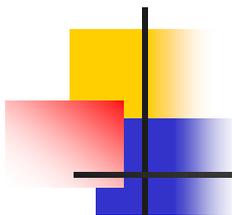
On the Ability to Enforce *-property

- Boebert claims that “an unmodified capability system cannot enforce the *-property”
 - a low-level user can write the “write low capability” to a place readable by a high-level user
- The authors claim that
 - capabilities cannot be written to data segments; thus the above attack doesn't work
- Unresolved issues
 - What about sending messages from low to high?



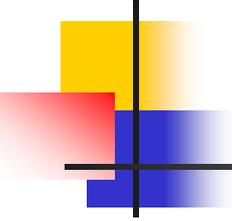
Capabilities Are Not Bit Strings

- Gong asserted
 - “Generally a capability is a bit string and can propagate in many ways without detection.”
- One category of capability systems, known as password capability system, are like that.



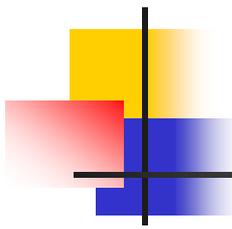
The Capabilities-as-Keys Model

- Capabilities are copyable, unforgeable keys
 - resources are protected by locks
 - accessing a resource requires selecting a key
- Ambient authority means that a user's authority is automatically exercised, but not selected.
 - causes the confused deputy problem
- **Property D: No Ambient Authority**



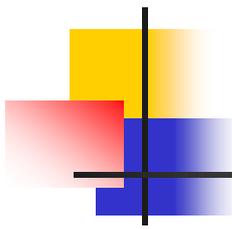
Capabilities-as-Keys vs. Object Capabilities

- **Property E. Composability of Authorities**
 - [Not sure what this property means]
 - access and authorization can be unified
- **Property F. Access-Controlled Delegation Channels**
 - before A can delegate to B, A must hold a capability over B



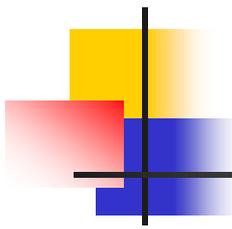
Capabilities, ACLs, and Trust Management

- Some Trust Management systems can be viewed as capability systems
- ACLs store subject identifiers with resources
- Capabilities store resource identifiers with subjects
- More generally, ACLs (or policies) identify the attributes that enable access, and subjects have attribute capabilities
 - this is what role-based trust management is about



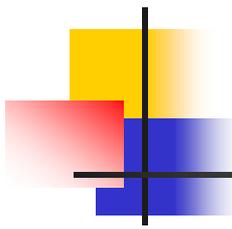
Thoughts on OS Access Control and Capabilities

- Static/Dynamic
 - static: resource sharing between users
 - dynamic: access control relationships among processes
- It is unclear whether capability-based systems can handle static resource sharing



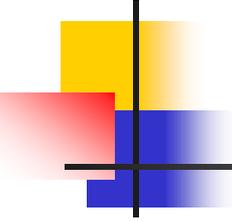
Relevant Open Questions

- Are capability-based systems fundamentally better than ACL-based systems such as UNIX?
- Can one add an additional layer of access control to ACL-based systems to improve its access control?
- If so, how the this layer work?



Security Enhanced Linux

- Adding an additional layer of access control
 - introduce the notion of domains and types
 - at any point, a process is running as one domain
 - resources are classified into types
 - policy rules determine
 - what kind of access domains have over types
 - how can one domain transit into another domain
 - what types newly created objects should be
 - etc.



Next Lecture

- Database access control
 - The Griffith-Wades scheme (Mahesh)
 - Access control in Oracle (Ji-Won)