CS590U Access Control: Theory and Practice

Lecture 3 (Jan 18) State Transition Systems & The Graham-Denning Schemes

Announcements

- Mailing list
 - CS590U_Spring2005@cs.purdue.edu
 - To join: send email to <u>mailer@cs.purdue.edu</u>
 - with the following in the email body add your_email to CS590U_Spring2005
 - You should have received a note from the mailing list
- HW1 due today
- Project pre-proposal due on Thursday

The Need For A Formal Model of The System

- Need to describe the things we want to study and analyze the security properties of them
 - analyzing security properties
 - comparing expressive powers
- What systems to model?
 - computer systems
 - protection systems
- How to model a system?

Example

- A coffee vending machine that accepts nickle, dime, quarter and gives out one coffer (cost 10 cents) and changes
- Goal: show that a design (or an implementation) satisfies various properties, e.g.,
 - never gives a coffee for less than 10 cents
 - never takes more money from a user
 - never frustrates a user (whatever that means)

Kripke Structures

- Let AP be a set of atomic propositions. A
 Kripke structure M over AP is a four-tuple
 - S is finite set of states
 - $S_0 \subseteq S$ is the set of initial states
 - $R \subseteq S \times S$ is a transition relation
 - L: S → 2^{AP} is a function that labels each state with the set of atomic propositions true in that state
- Often times, R is required to be total
 - ∀s ∃s' (s,s')∈R

Usage of Kripke Structures

- Given a Kripke structure $\langle S, S_0, R, L \rangle$, a path is an infinite sequence $s_0, s_1, ...$ of states such that $s_0 \in S_0$ and $(s_i, s_{i+1}) \in R$
- Verifying properties
 - A property may be specified in a temporal logical formula on paths and propositional variables on each state
- Showing that two Kripke structure are equivalent under some definition of "equivalence"

Questions to Think?

- How to use Kripke structure to model the coffee vending machine?
- Is the Kripke structure sufficient (or convenient) for modelling the coffee vending machine?

Coffee Machine:

- Let AP={coffee, change}
 - S: {0, 5, 10, 15, 25, 30}
 - S₀: {0}
 - R: (0,0), (0,5), (0,10), (0,25), (5,10), (5,15), (10,0), (15,0), (25,0), (30,0)

L:

- 0: coffee is false, change is 0
- 5: coffee is false, change is 0
- 10: coffee is true, change is 0
- 15: coffee is true, change is 5
- 20: coffee is true, change is 10 ...

Issues in Modelling

- Granularity of state transitions
 - too coarse (may miss problems)
 - too fine-grained (may find false problems)

Modeling Reactive Systems

- A system changes states as a result of external actions
- These results may cause certain outputs
 - e.g., "yes, access is allowed", "no, access is denied", etc.
- Need to model external actions & outputs

Labelled State Transition Systems

- Each state-transition is labeled with a label
 - intuition: an action
- Not entirely clear about how to model an output.
 - one possibility: as another action
- Security properties will need to be specified using information on labels and outputs
- May need a new theory (or at least) substantial extensions to existing theory

The Access Matrix Model

History

- Lampson'1971
 - "Protection"
- Refined by Graham and Denning'1972
 - "Protection---Principles and Practice"
- Harrison, Ruzzo, and Ullman'1976
 - "Protection in Operating Systems"

Access Matrix

- A set of subjects S
- A set of objects O
- A set of rights R
- An access control matrix
 - one row for each subject
 - one column for each subject/object
 - elements are right of subject on another subject or object

The Graham-Denning Work

- Based on access matrices
- Focuses on access control within an operating system
- Explores various possibilities of discretionary access control

Seven Levels of Protection / Separation

- 1. No sharing at all
- 2. Sharing copies of programs or data files
- 3. Sharing originals of programs or data files
- 4. Sharing programming systems or subsystems
- 5. Permitting the cooperation of mutually suspicious subsystems, e.g., debugging or proprietary subsystems
- 6. Providing memory-less subsystems
- 7. Providing "certified" subsystems

Elements in Graham-Denning

- Objects: have unique identifier
- Subjects
 - a subject is a pair (process, domain)
 - forging a subject identifier is impossible (authentication)
- Protection state
 - modeled using an access matrix (can also be represented as a graph)
- No modeling of actual accesses (only access permissions)
 - whether this is sufficient depends on the properties to be studied

Special Rights in Graham-Denning Model

- Each subject/object has an owner
- Each subject has a controller (which may be itself)
- A right may be transferable or nontransferable

	Objects					
Subjects	\mathbf{S}_1	S ₂	S ₃	0 1	02	03
S ₁	control			owner	read write	
S ₂		control	read*			execute
S ₃			control		owner	

- 1. subject x creates object o
 - no precondition
 - add column for o
 - place `owner' in A[x,o]
- 2. subject x creates subject s
 - no precondition
 - add row and column for s
 - place control, `owner' in A[x,s]

- 3. subject x destroys object o
 - precondition: `owner' in A[x,o]
 - delete column o
- 4. subject x destroys subject s
 - precondition: `owner' in A[x,s]
 - delete row and column for s

- 5. subject x grants a right r/r* on object o to subject s
 - precondition: `owner' in A[x,o]
 - stores r/r* in A[s,o]
- subject x transfers a right r/r* on object o to subject s
 - precondition: r* in A[x,o]
 - stores r/r* in A[s,o]

- 7. subject x deletes right r/r* on object o from subject s
 - precondition: `control' in A[x,s] or `owner' in A[x,o]
 - delete r/r* from A[s,o]

- 8. subject x checks what rights subject s has on object o [w := read s,o]
 - precondition: `control' in A[x,s] OR `owner' in A[x,o]
 - copy A[s,o] to w
- This does not affect the protection state.
 - policy review functions
 - useful when analyzing external behaviors of the protection system, not clear why needed in this paper

Messy Details

- Some requirements place additional constraints on state-transitions
 - Each subject is owner or controlled by at most one other subject
 - cannot transfer/grant owner right
 - It is undesirable for a subject to be `owner' of itself, for then it can delete other subjects' access to itself
 - [The relation "owner" defines naturally a tree hierarchy on subjects.]
 - What does it take to maintain the hierarchy?

Other possible extensions

- Transfer-only copy flags
- Limited-use access attributes
 - needs to model access
- Allow a subject to obtain a right that its subordinate has.
- The notion of "indirect" right
 - S₂ has indirect right over S means that S₂ can access anything that S is allowed to access, but S₂ cann't take right from S
 - differs from basic notion of an access matrix

How to Analyze Security Properties?

- To prove that a protection model, or an implementation of it, is correct, one must show that a subject can never access an object except in an unauthorized manner"
 - any action by a subject cannot be an *authorized* access
 - any action that changes the protection state cannot lead to a new state in which some subject has *unauthorized* access

Issues of Trust

- Trusted vs. trustworthy
 - minimize trusted things
 - maximize trustworthy things
- A subject who has read* to an object can grant read to anyone
 - such a subject often needs to be trusted
 - similar issue: multiple owners of an object
- Someone having read access to an object can make copies of the object: read = read*

Approaches to the Trust Issue

- Trust human users, but not subjects
- Enable the analysis and understanding of trust
 - for a particular security property, who are trusted?
 - example: simple safety analysis [(o,r)-safety]
 - whether in a future state, a particular subject can get access to a particular object

Simple Safety Analysis in Graham-

```
1 Subroutine isSafeGD (\gamma, \psi, \omega, \mathcal{T})
        /* inputs: \gamma, \psi, \omega = \langle s, o, x \rangle, \mathcal{T} \subseteq \mathcal{S}^{*}
 2
       /* output: true or false */
  3
        if x \in \mathcal{R}_h^* then let y \leftarrow x
  4
  5
        else if x \neq own \land x \neq control then let y \leftarrow x^*
  6
        else let y \leftarrow invalid / * No copy flags for own or control */
 7
        if x \notin R_w then return true
        if x = control \land o \in \mathcal{O} - \mathcal{S} then return true
  8
  9
        if x \in M_{\gamma}[s, o] then return false
        if y \in M_{\gamma}[s, o] then return false
10
11
        if \mathcal{T} \supset S_{\gamma} then return true
        if o \notin O_{\gamma} then return false
12
        if \exists \hat{s} \in S_{\gamma} - \mathcal{T} such that y \in M_{\gamma}[\hat{s}, o] then return false
13
        for each sequence \mathcal{U}, s_n, \ldots, s_2, s_1 such that
14
15
        own \in M_{\gamma}[s_1, o] \land \dots \land own \in M_{\gamma}[s_n, s_{n-1}] \land own \in M_{\gamma}[\mathcal{U}, s_n] do
            if \exists s_i \in \{s_1, \ldots, s_n\} such that s_i \in S_\gamma - \mathcal{T} then return false
16
17
        return true
```

Figure 2: The subroutine isSafeGD returns "true" if the system based on the Graham-Denning scheme, characterized by the start-state, γ , and state-change rule, ψ , satisfies the safety property with respect to ω and \mathcal{T} . Otherwise, it returns "false". In line 6, we assign some invalid value to y, as there is not corresponding right with the copy flag for the rights *own* and *control*. In this case, the algorithm will not return in line 10 or 13.

Implementation Issues

- Storing the access matrix
 - by rows: capability lists
 - by column: access control lists
 - through indirection:
 - e.g., key and lock list
 - e.g., groups, roles, multiple level of indirections, multiple locks
- How to do indirection correctly and conveniently is the key to management of access control.

An Open Problem

- There are many possibilities in the Graham-Denning approach to Discretionary Access Control
- How to abstract a scheme out of these possibilities so that
 - each possibility is an individual instance
 - properties of the scheme can be analyzed

The Bell-LaPadula Model of Computer Systems

- Basic elements:
 - subjects
 - objects
 - security labels
 - access rights:

S O

a partially-ordered set $\langle L, \leq \rangle$

• e	execute	(no read/no write)
• r	read	(read only)
• a	append	(write only)
• W	write	(read/write)

The Bell-LaPadula Model of Computer Systems

- A system state is denoted by a triple
 - b: the current access set, a set of triples (subject, object, access-attribute)
 - M: an access matrix
 - Iabel functions
 - $f_S: S \rightarrow L$ subject labels
 - $f_0: O \rightarrow L$ object labels
 - $f_C: S \rightarrow L$ current subject labels
 - object hierarchies are omitted

The Bell-LaPadula Model of Computer Systems

- Systems change states by handling requests
 - get/release access (change b)
 - change object level, current subject level (f₀, f_c)
 - give/rescind access permissions (M)
- Decisions to requests are
 - yes, no

End of Lecture 3

- Next lecture:
 - Partial orders, lattices, and security labels