Security Analytics
Topic 2: Elements of Data Analysis

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Based on slides by Prof. Jenifer Neville and Chris Clifton

Readings

- Reading
  - Chapter 2 of Principles of Data Mining

  - On kNN
    - **K-Nearest Neighbors for Machine Learning by Jason Brownlee**
    - A Complete Guide to K-Nearest-Neighbors with Applications in Python and R from Kevin Zakka's Blog

Key Issues in Data Mining/Machine Learning

- Task specification
- Data representation
- Knowledge representation
- Learning technique
  - Search + scoring
- Prediction and/or interpretation

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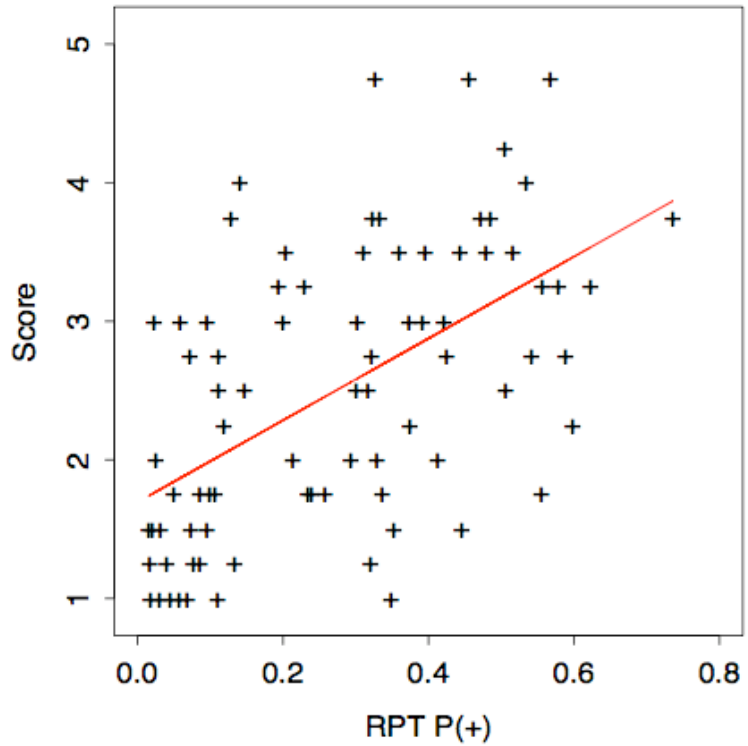
Task specification

- *Objective of the person who is analyzing the data*
- *Description of the characteristics of the analysis and desired result*

- Examples:
  - From a set of *labeled examples*, devise an *understandable model* that will *accurately predict* whether a stockbroker will commit fraud in the near future.
  - From a set of *unlabeled examples*, cluster stockbrokers into a *set of homogeneous groups* based on their demographic information

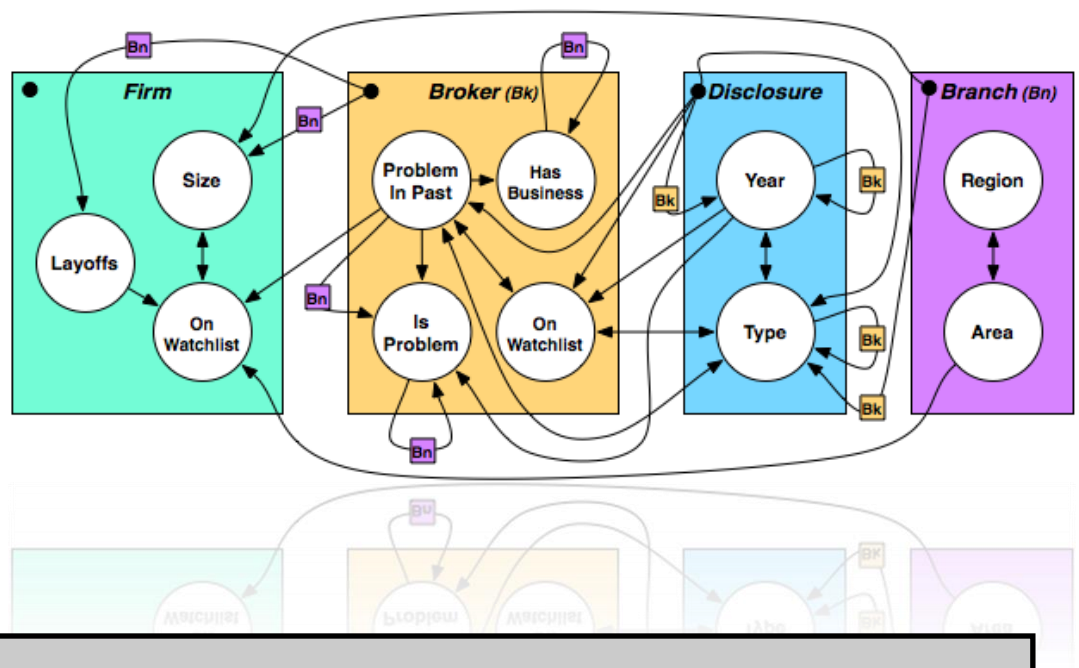
Exploratory data analysis

- Goal
  - Interact with data without clear objective
- Techniques
  - Visualization,
  - adhoc modeling
  - Adhoc querying/digging



Descriptive modeling

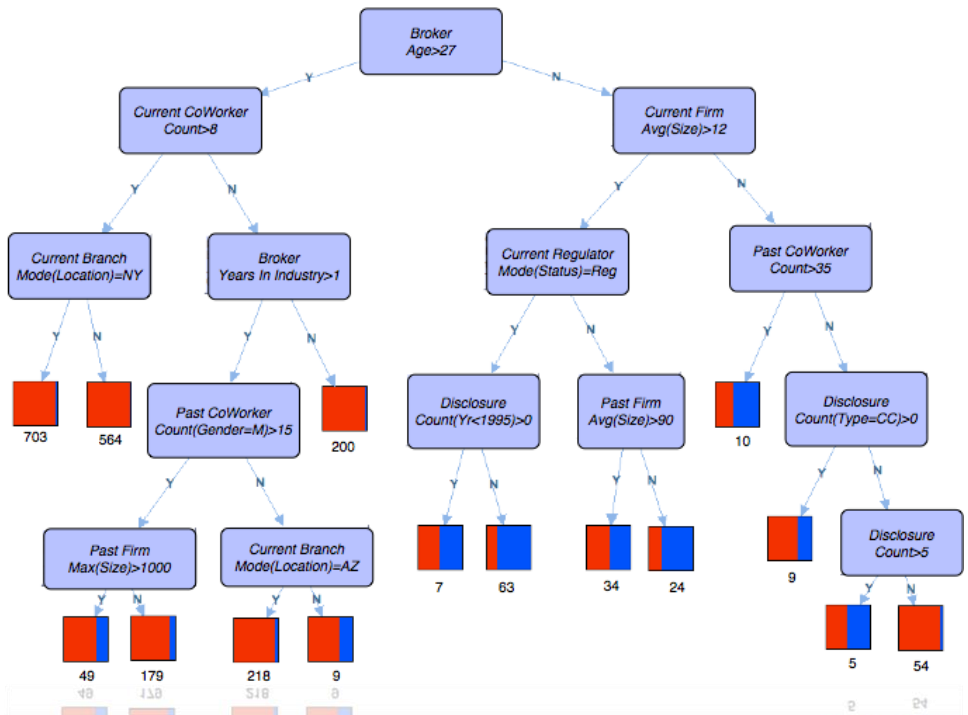
- Goal
  - Summarize the data or the underlying generative process
- Techniques
  - Density estimation, cluster analysis and segmentation



Also known as: **unsupervised** learning

Predictive modeling

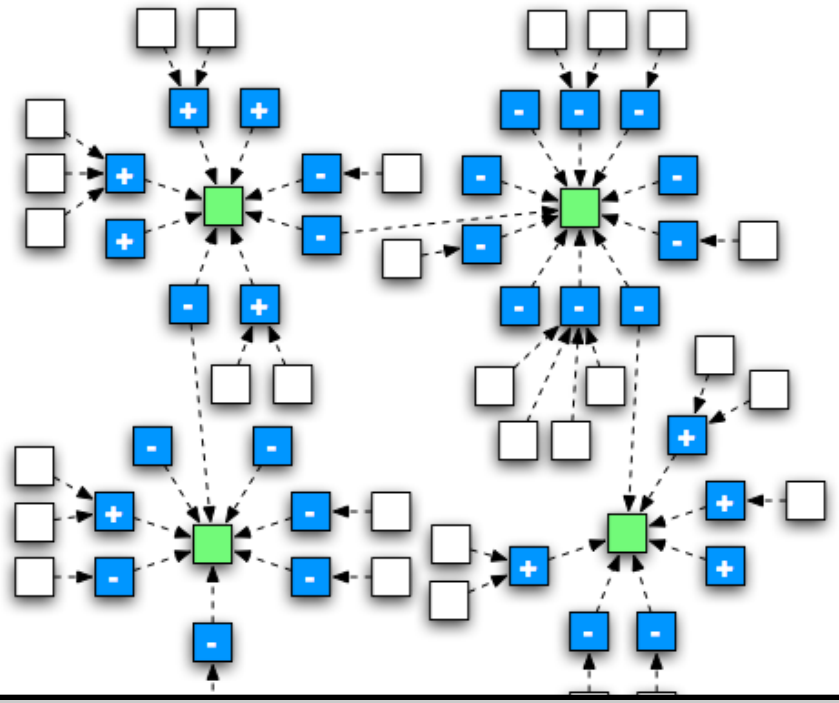
- Goal
  - Learn model to predict unknown class label values given observed attribute values
- Techniques
  - Classification,



Also known as: **supervised** learning

Pattern discovery

- Goal
  - Detect patterns and rules that describe sets of examples
- Techniques
  - Association rules, graph mining, anomaly detection



Model: global summary of a data set
Pattern: local to a subset of the data

Key Issues in Data Mining/Machine Learning

- Task specification
- **Data representation**
- Knowledge representation

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Data representation

- *Choice of **data structure** for representing individual and collections of measurements*

- Individual measurements: single observations (e.g., person's date of birth, product price)
- Collections of measurements: sets of observations that describe an instance (e.g., person, product)
- Choice of representation determines applicability of algorithms and can impact modeling effectiveness
- Additional issues: data sampling, data cleaning, feature construction

Individual measurements

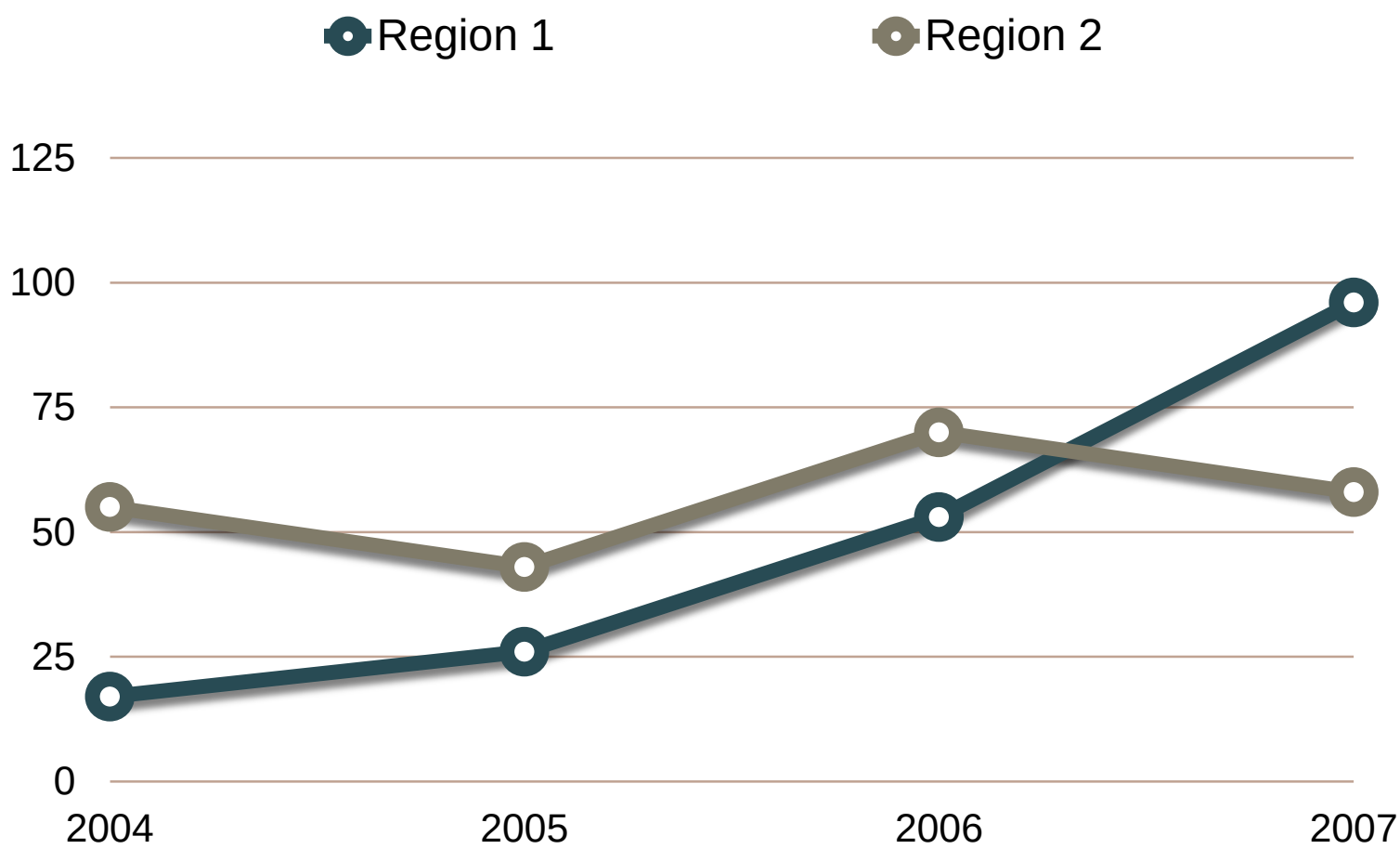
- Unit measurements:
  - Discrete values — categorical or ordinal variables
  - Continuous values — interval and ratio variables
- Compound measurements:
  - < x, y >
  - < value, time >

Data representation: Table/vectors

Fraud	Age	Degree	StartYr	Series7
+	22	Y	2005	N
-	25	N	2003	Y
-	31	Y	1995	Y
-	27	Y	1999	Y
+	24	N	2006	N
-	29	N	2003	N

N instances X *p* attributes

Data representation: Time series/sequences



Key Issues in Data Mining/Machine Learning

- Task specification
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- **Knowledge representation**
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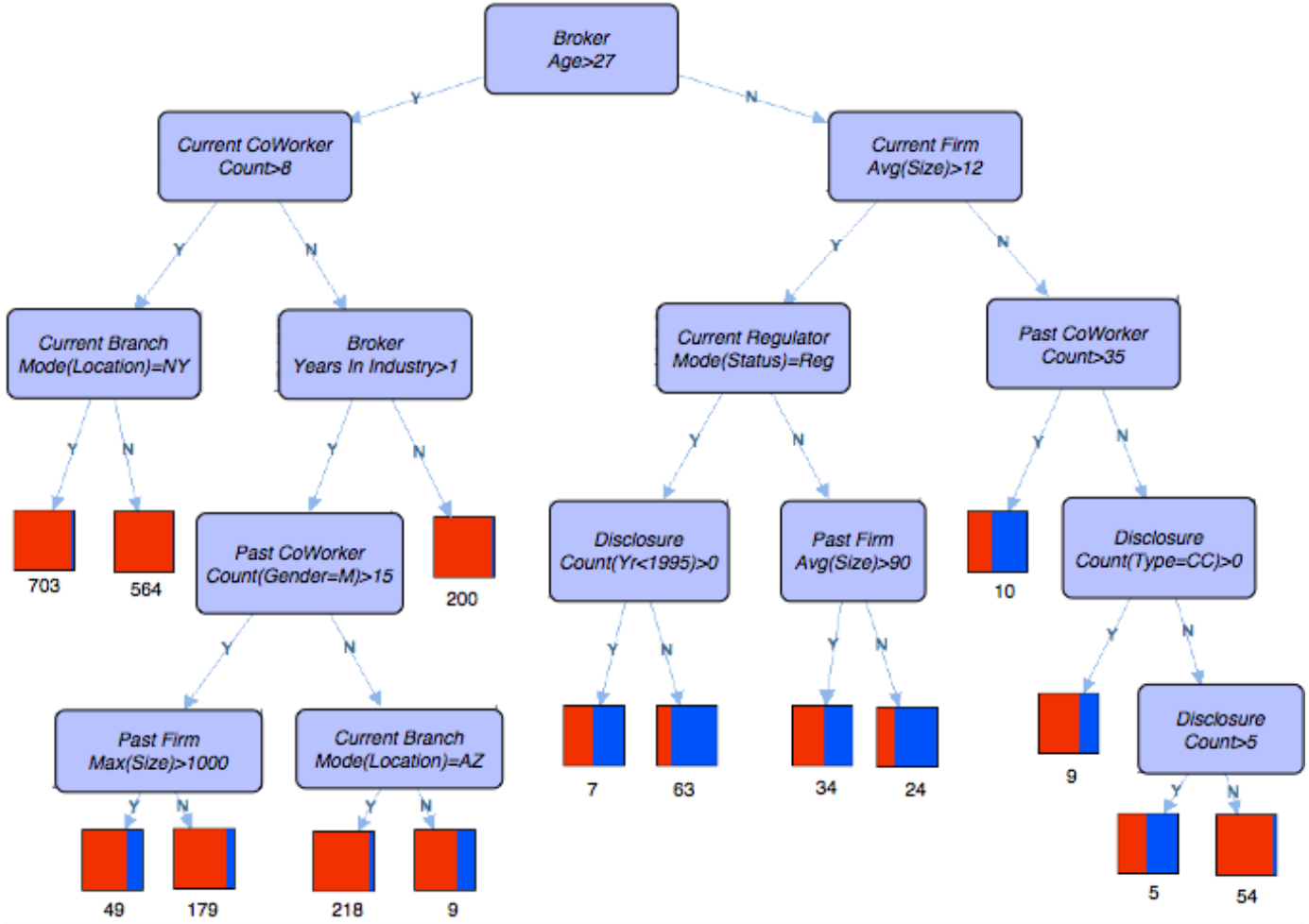
Knowledge representation

- *Underlying structure of the model or patterns that we seek from the data*
  - Specifies the models/patterns that could be returned as the results of the data mining algorithm
  - Defines the **model space** that algorithms search over (i.e., all possible models/patterns)

- Examples:
  - **If-then rule**
    If short closed car then toxic chemicals
  - **Conditional probability distribution**
    P(fraud | age, degree, series7, startYr)
  - **Decision tree**

Knowledge representation: Classification tree



Each node corresponds to a feature; each leaf a class label or probability distribution

Knowledge representation: Regression model

$$y = \beta_1 x_1 + \beta_2 x_2 \ldots + \beta_0$$

- X are predictor variables
- Y is response variable
- Example:
  - Predict number of disclosures given income and trading history

Key Issues in Data Mining/Machine Learning

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Learning technique

- Method to construct model or patterns from data
- **Model space**
  - Choice of knowledge representation defines a set of possible models or patterns
- **Scoring function**
  - Associates a numerical value (score) with each member of the set of models/patterns
- **Search technique**
  - Defines a method for generating members of the set of models/patterns and determining their score

Scoring function

- *A numeric score assigned to each possible model in a search space,* ***given a reference/input dataset***
  - Used to judge the quality of a particular model for the domain

- Score function are statistics—estimates of a population parameter based on a sample of data
- Examples:
  - Misclassification
  - Squared error
  - Likelihood

Parameter estimation vs. structure learning

- Models have both **parameters** and **structure**
- Parameters:
  - Coefficients in regression model
  - Feature values in classification
  - Probability estimates in graphical model
- Structure:
  - Variables in regression model
  - Nodes in classification tree
  - Edges in graphical model

Search: Convex/smooth optimization techniques

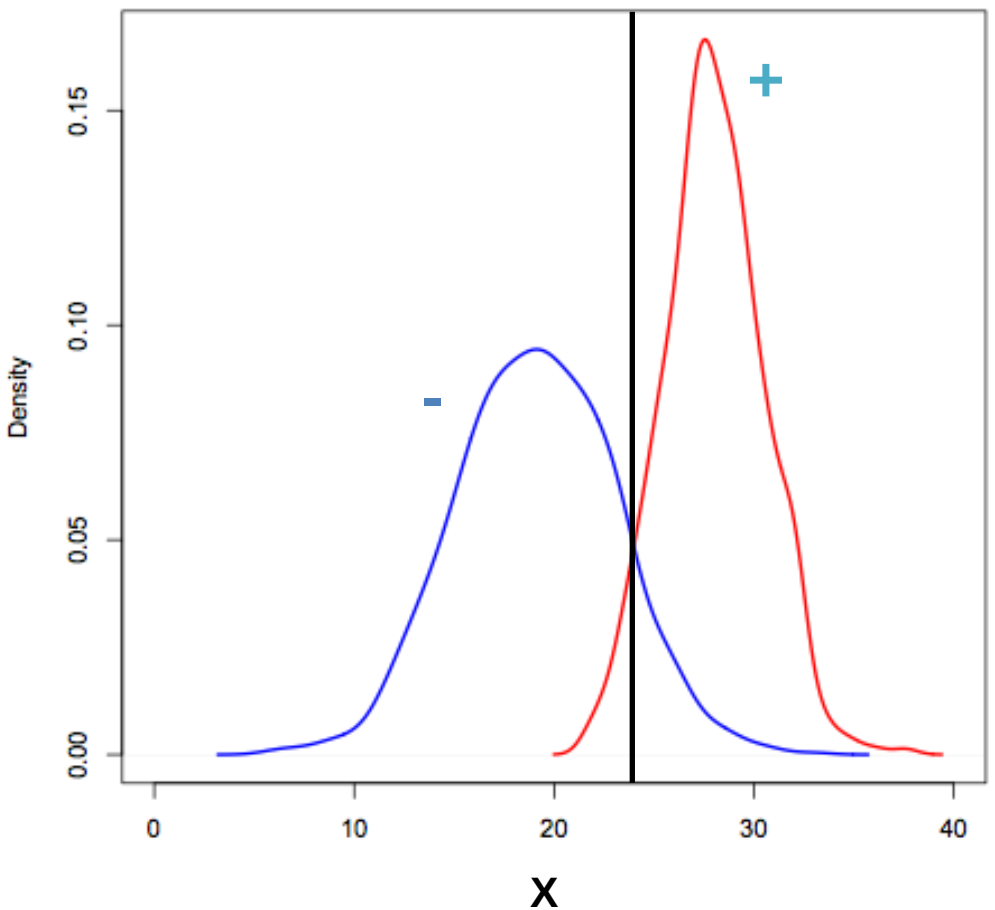
Search: Heuristic approaches for combinatorial optimization

Example learning problem

Task: Devise a rule to classify items based on the attribute ***x***

Knowledge representation:
If-then rules

Example rule:
If x > 25 then +
Else -



What is the model space?

All possible thresholds

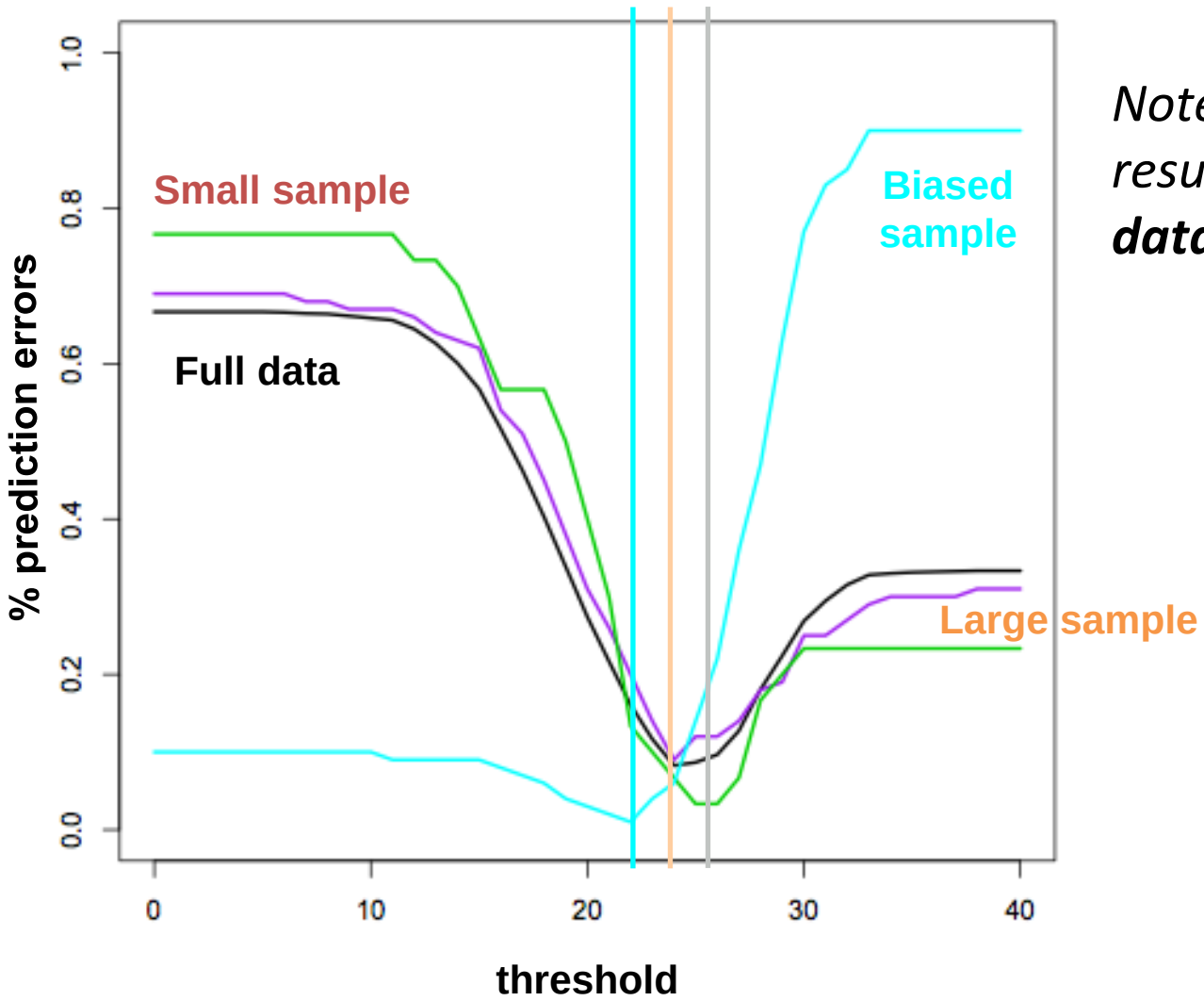
What score function?

Prediction error rate

Score function over model space

Search procedure?

Try all thresholds, select one with lowest score



*Note: learning result depends on **data***

Key Issues in Data Mining/Machine Learning

- Task specification
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- Learning technique
  - Search + Evaluation
- **Prediction and/or interpretation**

Inference and interpretation

- Prediction technique
  - Method to apply learned model to new data for prediction/analysis
  - Only applicable for predictive and some descriptive models
  - Prediction is often used during **learning** (i.e., search) to determine value of scoring function
  - Generalization: how well a learned model perform on previously unseen data

Interpretation

- Interpretation of results from tasks such as Pattern Discovery
  - Objective: significance measures
  - Subjective: importance, interestingness, novelty

Recap: Key Issues in Data Mining/Machine Learning

- Task specification
- Data representation
- Knowledge representation
- Learning technique
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Your First Classifier!

- Let's consider one of the simplest classifiers out there.
- Assume we have a training set $(x_1,y_1)…(x_n,y_n)$
- Now we get a new instance x_{new} , how can we classify it?
  - Example: Can you recommend a movie, based on user's movie reviews?
- **Simple Solution**:
  - Find the most similar example (x,y) in the training data and predict the same
    - If you liked "*Fast and Furious*" you'll like "*2 fast 2 furious*"
- One key decision is needed: distance metric to compute similarity

On Distance Metrics

- Distance (or equivalently, similarity) measures are used by many data analysis tasks
  - Clustering, nearest neighbors
- How to measure similarity/distance
  - From humans/experts.
  - From data characteristics
- What is a metric?
  - Non-negativity: $d\left(x^{(i)}, x^{(j)}\right) \geq 0$
  - Identity: $d\left(x^{(i)}, x^{(i)}\right) = 0$
  - Symmetry: $d(x^{(i)}, x^{(j)}) = d(x^{(j)}, x^{(i)})$
  - Triangle inequality: $d\left(x^{(i)}, x^{(j)}\right) \leq d\left(x^{(i)}, x^{(k)}\right) + d\left(x^{(k)}, x^{(i)}\right)$

Euclidean (L_2) Distance

- Euclidean distance
  - Assume each data point is a n-dimensional vector
  - Given two vectors
    $\langle {x^{(i)}}_{1,} \cdots, {x^{(i)}}_{n} \rangle$, $\langle {x^{(j)}}_{1,} \cdots, {x^{(j)}}_{n} \rangle$,
  - Euclidean Distance is $\sqrt{\sum_{k=1}^{n} ({x^{(i)}}_{k} - {x^{(j)}}_{k})^2}$
- What are the implied assumptions?
  - There are some degree of *commensurability* between the different variables (including units)

Euclidean Distance

- What if different variables are not commensurable
  - Dividing each variable by its standard deviation
  - Adding weights to the different variables
  - Normalize using covariance
  - Use dimensionality reduction techniques such as Principal Component Analysis

Minkowski or L_p metric

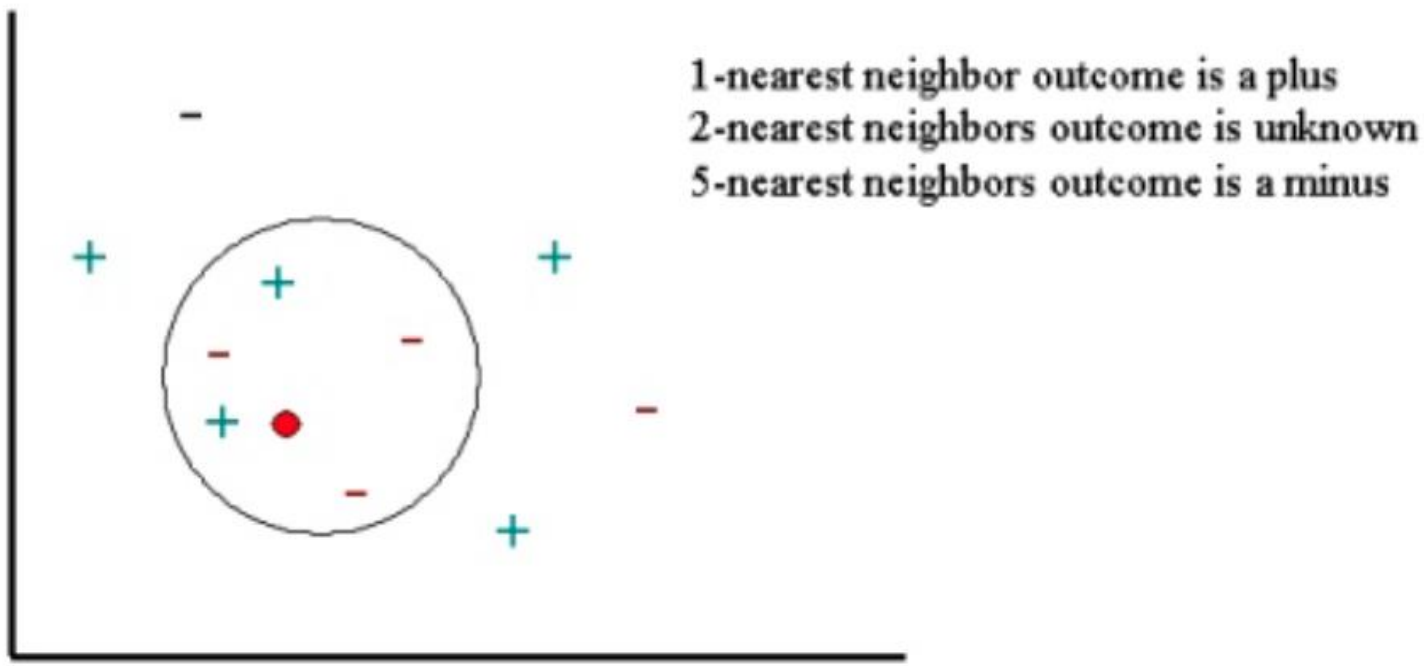
- Given two vectors
  $\langle x^{(i)}{}_1, \ldots, x^{(i)}{}_n \rangle$, $\langle x^{(j)}{}_1, \ldots, x^{(j)}{}_n \rangle$,
- Minkowski Distance is a family of defined as
  $\sqrt[p]{\sum_{k=1}^{n} |x^{(i)}{}_k - x^{(j)}{}_k|^p}$
- What if p=1?
- **Manhattan distance** or city-block distance
- What other p are often used?

Jaccard Distance

- When attributes are binary, how to measure distance?
- Jaccard distance
- $d_J(A, B) = 1 - J(A, B) = 1 - \frac{|A \cap B|}{|A \cup B|}$
- Where $J(A, B)$ is also known as **Intersection over Union** and the **Jaccard similarity coefficient**

K Nearest Neighbors

– We can make the decision by looking at several near examples, not just one. **Why would it be better**?



K Nearest Neighbors

- **Learning**: just storing the training examples
- **Prediction**:
  - Find the K training example closest to **x**
- **Predict a label:**
  - Classification: majority vote
  - Regression: mean value
- KNN is a type of *instance based learning*
  - Store instances seen in training, and in prediction time compare new instances to the stored ones.
- This is called *lazy* learning, since most of the computation is done at prediction time

Let's analyze KNN

- ***What are the advantages and disadvantages of KNN?***
  - *What should we care about when answering this question?*
- ***Complexity***
  - ***Space*** *(how memory efficient is the algorithm?)*
    - *Why should we care?*
  - ***Time*** *(computational complexity)*
    - *Both at training time and at test (prediction) time*
- ***Expressivity***
  - *What kind of functions can we learn?*

Let's analyze KNN

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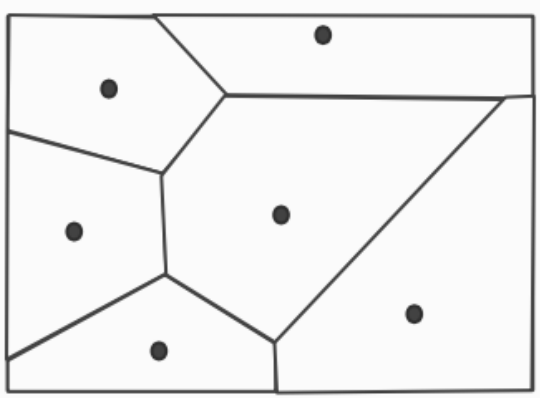
- ***Expressivity***
  - *What kind of functions can we learn?*

KNN needs to maintain all training examples!
-Datasets can be HUGE

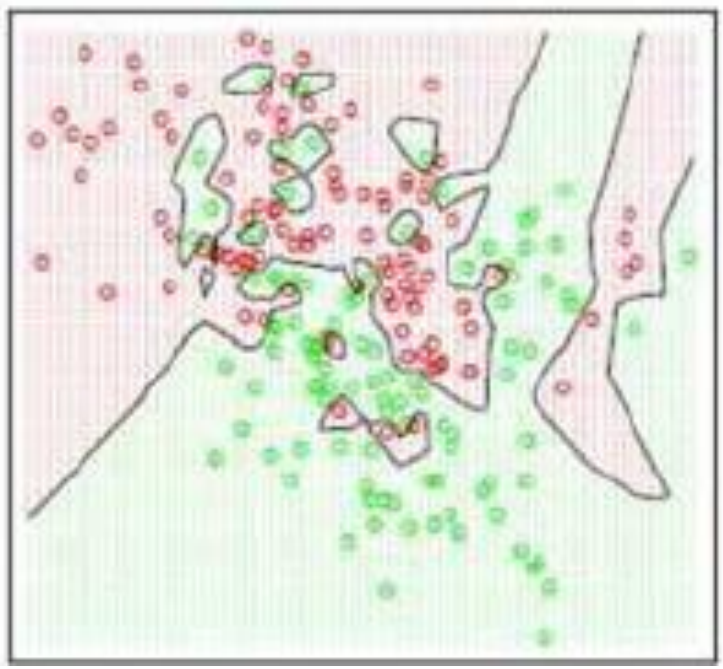
Training is very fast! But *prediction is slow*
- O(dN) for N examples with d attributes
- *increases* with the number of examples!

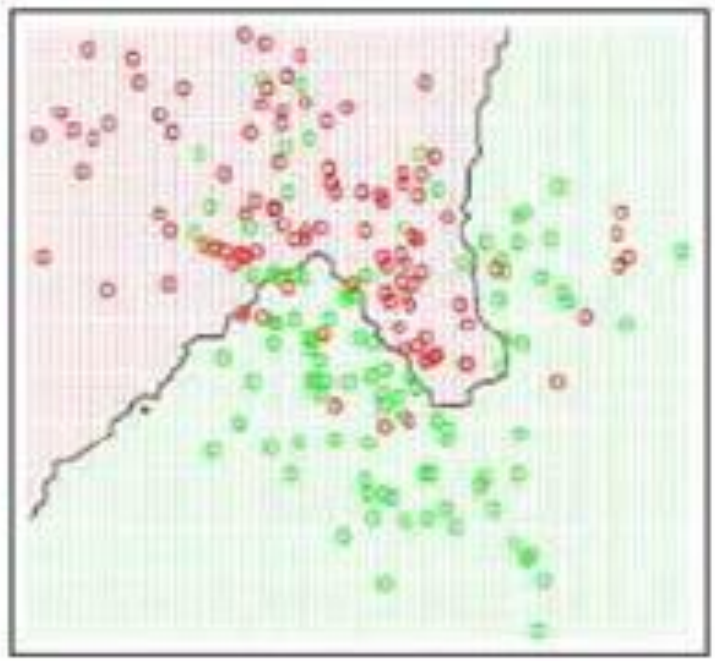
Analyzing K Nearest Neighbors

- We discussed the importance of finding a good model space
  - Expressive (we can represent the right model)
  - Constrained (we can search effectively, using the data we have)
- Let  erize the model space, by loo **sion boundary**
- **Ho if K=1?**

Analyzing K Nearest Neighbors

- Which model has a higher K value?
- Which model is more sensitive to noise?
- Which model is better?





Questions

- We know higher K values result in a smoother decision boundary.
  - Less ”jagged” decision regions
  - Total number of regions will be smaller
  - “Simpler, less expressive”

What will happen if we keep increasing K, up to the point that K=n ?

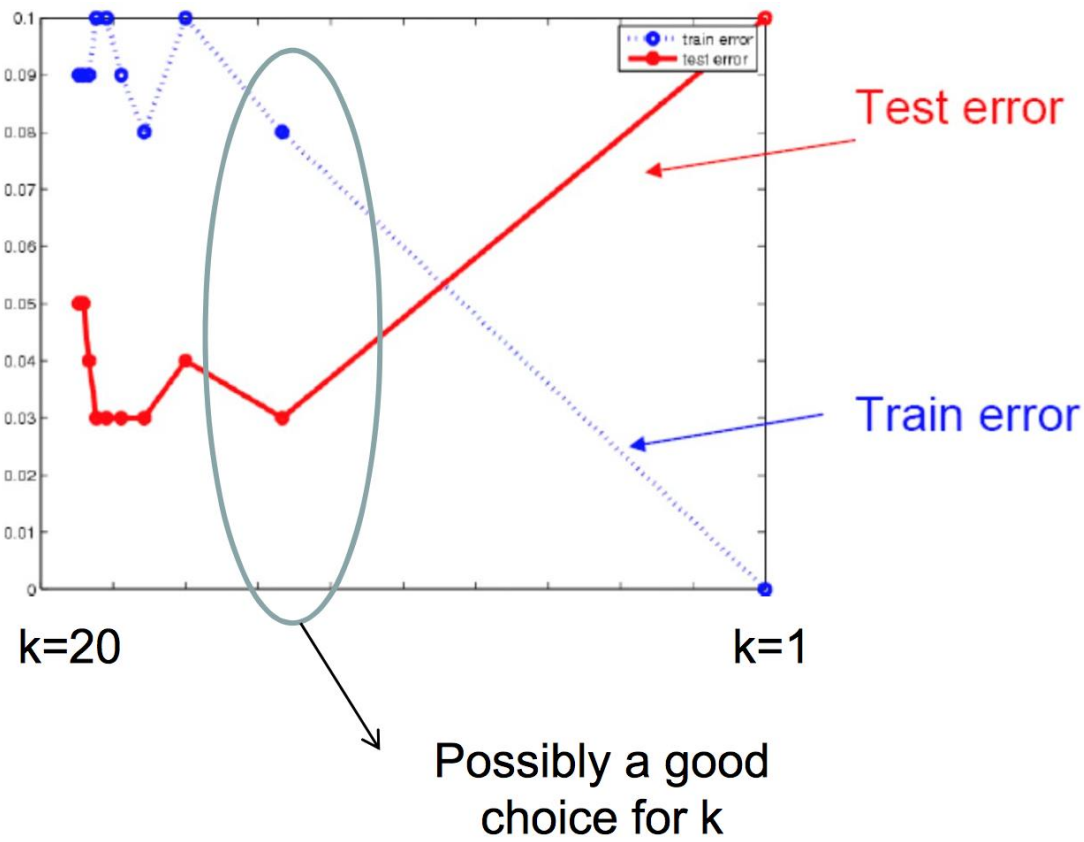
n = is the number of examples we have

How should we determine the value of K?

- Higher K values result in less complex functions (less expressive)
- Lower K values are more sensitive to noises in data
- **How can we find the right balance between the two?**
- Option 1: Find the K that minimizes the training error.
  - Training error: after learning the classifier, what is the number of errors we get on the training data.
  - What will be this value for k=1, k=n, k=n/2?
- Option 2: Find K that minimizes the **validation error**.
  - Validation error: set aside some of the data (validation set). what is the number of errors we get on the validation data, after training the classifier.

Is this a good idea?

How should we determine the value of K?

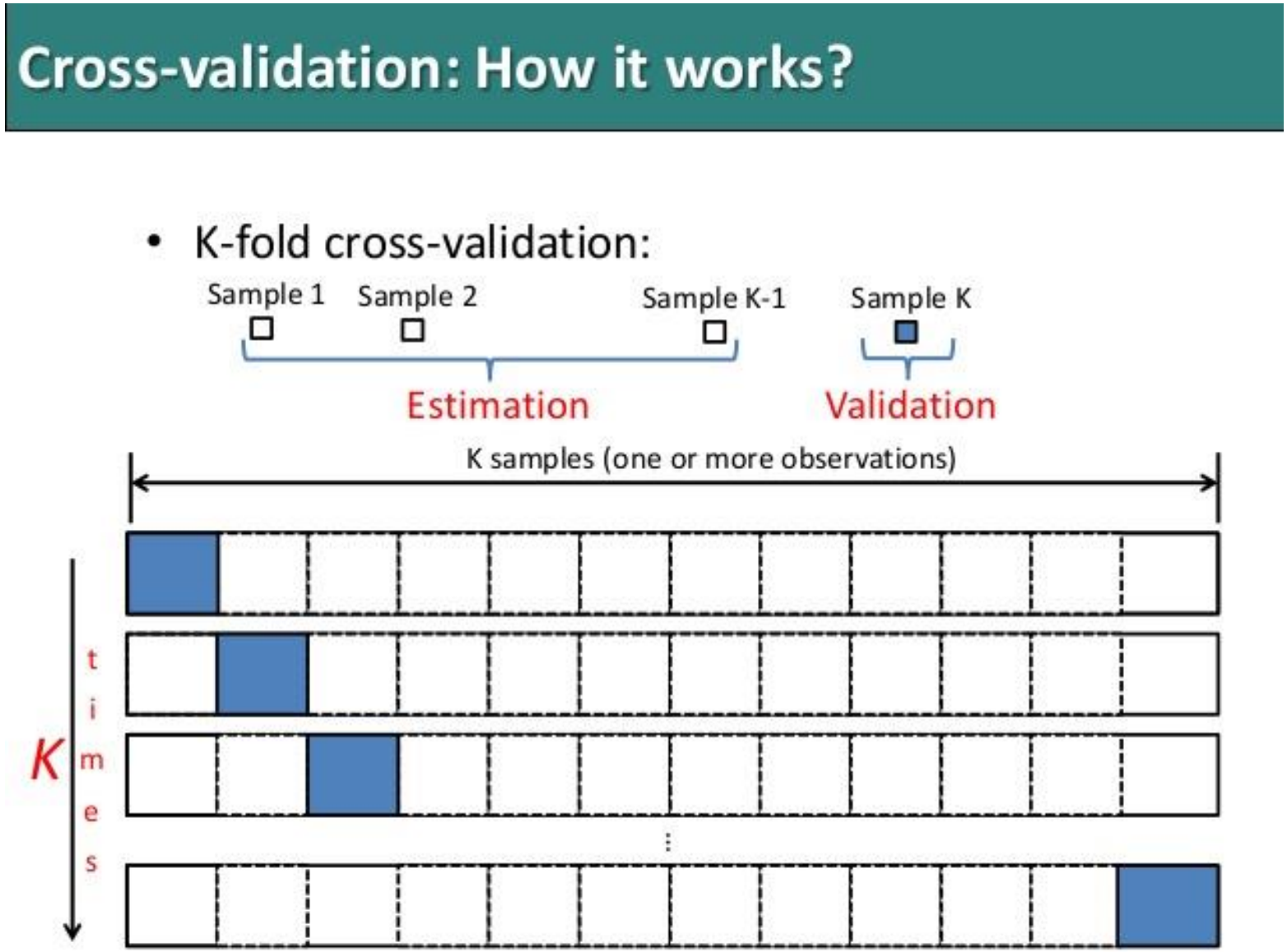


In general – using the training error to tune parameters will always result in a more complex hypothesis! **(why?)**

Training-Validation-Testing Datasets

- Training set: data for learning a model
- Test set: data used to assess and strength of learned model (evaluate)
- Validation set:
  - Used to learn hyper parameters, such as the value k in kNN, choosing among different models
  - Hold-out method: leave about 30% of data from training set for validation

Cross-Validation



Usage of Cross-Validation when Evaluating an Algorithm

- Given a dataset that needs to be divided to be used for training and testing.
- No Cross-Validation: Divide the data into Training and Testing, use the Training set to train a model, and then use the Testing set to get accuracy numbers
- With Cross-Validation: Dividing data into c equal-size subset.
  - Each time use c-1 subsets to train and the remaining subset to evaluate to get accuracy numbers
  - Repeat c times, and take average

Usage of Cross-Validation to Select Hyper-Parameter

- When selecting hyper-parameter of an algorithm.
  - In Machine Learning, a **hyperparameter** is a parameter whose value is set before the learning process begins. By contrast, the values of other parameters are derived via training.
- No Cross-Validation: Divide the Training data into Training and Validation. For each **hyperparameter** value, use the Training set to train a model, and then evaluate using the Validation set, choose the hyper parameter value that gives the best result.
- With Cross-Validation: dividing data into c equal-size subset: For each **hyperparameter** value,
  - For each j in [1,c], all except set j to train, and subset j to evaluate, average the results from c runs.
  - Choose the hyperparameter that has the best average result

KNN Practical Consideration

- Finding the right representation is key
  - KNN is very sensitive to irrelevant attributes
- Choosing the right distance metric is important
  - Many options!
  - Popular choices:
    - Euclidean distance

$$||\mathbf{x}_1 - \mathbf{x}_2||_2 = \sqrt{\sum_{i=1}^{n} (\mathbf{x}_{1,i} - \mathbf{x}_{2,i})^2}$$

    - Manhattan distance

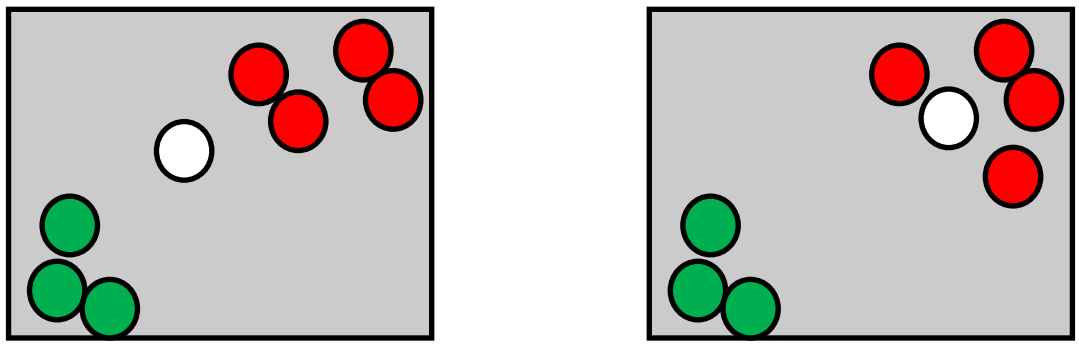
$$||\mathbf{x}_1 - \mathbf{x}_2||_1 = \sum_{i=1}^{n} |\mathbf{x}_{1,i} - \mathbf{x}_{2,i}|$$

    - L_p-norm
      - Euclidean = L_2
      - Manhattan = L_1

$$||\mathbf{x}_1 - \mathbf{x}_2||_p = \left(\sum |\mathbf{x}_{1,i} - \mathbf{x}_{2,i}|^p \right)^{\frac{1}{p}}$$

Beyond KNN

- KNN is not a statistical classifier.
- It memorizes the training data, and makes a majority vote over the K closest points.
- For example, these two cases make the same decision for the white data point:



- What is the difference between the two scenarios?
- How can we reason about it?