

Cryptography

CS 555

Topic 7: Stream Ciphers and CPA Security

Outline and Readings

- Outline
 - Handling variable length messages
 - Security for multiple messages
 - Stream ciphers for multiple messages
 - CPA secure
- Readings:
 - Katz and Lindell: 3.4, 3.5



Handling Variable Length Messages (Textbook, Section 3.4.2)

- A variable output-length pseudo-random generator is $G(s, 1^\ell)$ that outputs ℓ bits such that
 - Any shorter output is the prefix of the longer one
 - Fix any length, this is a pseudo-random generator
- Given such a generator, can encrypt messages of different length by choosing ℓ to be length of the message.

Security for Multiple Encryptions (Textbook Section 3.4.3)

- How to encrypt multiple messages with one key?
 - What is wrong with using the standard way of using stream cipher to encrypt?
- How to define secure encryption with multiple messages?

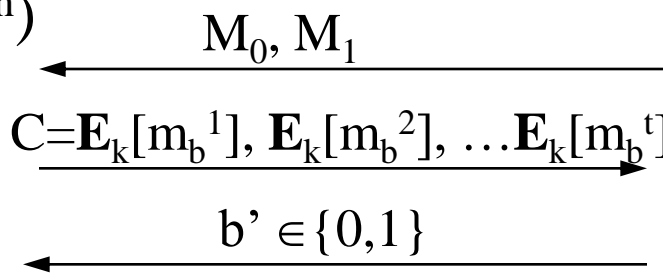
Definition 3.18. Has indistinguishable Multiple Encryptions in the presence of an eavesdropper.

- Define an experiment called $\mathbf{PrivK}^{\text{mult}}(n)$
 - Involving an Adversary and a Challenger
 - Instantiated with an Adv algorithm \mathcal{A} , and an encryption scheme $\Pi = (\text{Gen}, \text{Enc}, \text{Dec})$

Challenger

$k \leftarrow \text{Gen}(1^n)$

$b \leftarrow_R \{0,1\}$



Adversary

$\mathcal{A}(1^n)$ gives two vector of messages such that corresponding msgs have equal lengths

$\mathbf{PrivK}^{\text{mult}} = 1$ if $b=b'$, and $\mathbf{PrivK}^{\text{mult}} = 0$ if $b \neq b'$

$\Pr[\mathbf{PrivK}^{\text{mult}}_{\mathcal{A},\Pi}=1] \leq 1/2 + \text{negl}(n)$

Single Msg vs. Multiple Msgs

- Give an encryption scheme that has indistinguishable encryptions in the presence of an eavesdropper
 - i.e., secure in single message setting
- But does not have indistinguishable multiple encryptions in the presence of an eavesdropper.
 - i.e., insecure for encrypting multiple messages?
- No deterministic encryption scheme is secure for multiple messages

How to Encrypt Multiple Messages with a Stream Cipher (i.e., Pseudorandom generator)

- Method 1: Synchronized mode
 - Use a different part of the output stream to encrypt each new message
 - Sender and receiver needs to know which position is used to encrypt each message
 - Often problematic

How to Encrypt Multiple Messages with a Stream Cipher

- Method 2: Unsynchronized mode
 - Use a random Initial Vector (IV)
 - $\mathbf{Enc}_k(m) = \langle \text{IV}, G(k, \text{IV}) \oplus m \rangle$
 - IV must be randomly chosen, and freshly chosen for each message
 - How to decrypt?
 - What G to use and under what assumptions on G such a scheme has indistinguishable multiple encryptions in the presence of an eavesdropper
 - What if $G(k, \text{IV}) \equiv G'(k || \text{IV})$, where G' is a pseudorandom generator

Security of Unsynchronized Mode

- Recall that
 - IV is sent in clear, so is known by the adversary
 - For each IV, $G(\cdot, IV)$ is assumed to be pseudorandom generator;
 - Furthermore, when given multiple IVs and outputs under the same randomly chosen seed, the combined output must be pseudo-random
 - Stream ciphers in practice are assumed to have the above **augmented pseudorandomness** property and used this way

Functions and Keyed Functions

- Consider $\mathbf{Enc}_k(m) = \langle IV, G(k, IV) \oplus m \rangle$
- $G(k, IV)$ takes two inputs. This can also be viewed as a family (set) of functions, aka, a keyed function
- For each key k , we define function G_k to be $G_k(x) = G(k, x)$
- The property we desire for G is such that when k is randomly chosen, $G_k(\cdot)$ has the property that knowing $G_k(x_1)$ one cannot predict what will $G_k(x_2)$ be $x_1 \neq x_2$
 - That is, $G_k(\cdot)$ should be indistinguishable from a random function.
 - If one can predict $G_k(x)$ when given x , is the above encryption scheme secure?

Security Against Chosen Plaintext Attacks (Textbook 3.5)

- Security notions considered so far is for ciphertext-only attacks
- Modeling chosen plaintext attacks
 - Adversary may choose messages and obtain corresponding ciphertexts adaptively
 - Adaptively means that adversary may look at the ciphertext of the first chosen message, then choose the next message.
 - How to model this ability of the adversary?
 - Adversary is given an **encryption oracle**, which can encrypt messages but does not give out the key

The CPA Indistinguishability Experiment: $\text{PrivK}^{\text{cpa}}(n)$

- A k is generated by $\text{Gen}(1^n)$
- Adversary is given oracle access to $\text{Enc}_k(\cdot)$, and outputs a pair of equal-length messages m_0 and m_1
- A random bit b is chosen, and adversary is given $\text{Enc}_k(m_b)$
 - Called the challenge ciphertext
- Adversary still has oracle access to $\text{Enc}_k(\cdot)$, and (after some time) outputs b'
- $\text{PrivK}^{\text{cpa}}(n) = 1$ if $b=b'$ (adversary wins) and $=0$ otherwise

CPA-secure (aka IND-CPA security)

- A private-key encryption scheme $\Pi = (\text{Gen}, \text{Enc}, \text{Dec})$ has indistinguishable encryption under a chosen-plaintext attack iff. for all PPT adversary A , there exists a negligible function negl such that
 - $\Pr[\mathbf{PrivK}^{\text{cpa}}_{A,\Pi}=1] \leq \frac{1}{2} + \text{negl}(n)$
- No deterministic encryption scheme is CPA-secure. Why?

Properties of CPA-secure

- CPA-secure for multiple messages is equivalent to CPA-secure for a single message
- Given a fixed-length encryption scheme that is CPA-secure, we can encrypt messages of arbitrary length by encrypting different parts of messages separately

Coming Attractions ...

- Pseudorandom functions
- Reading: Katz & Lindell: 3.6

