

Information Security

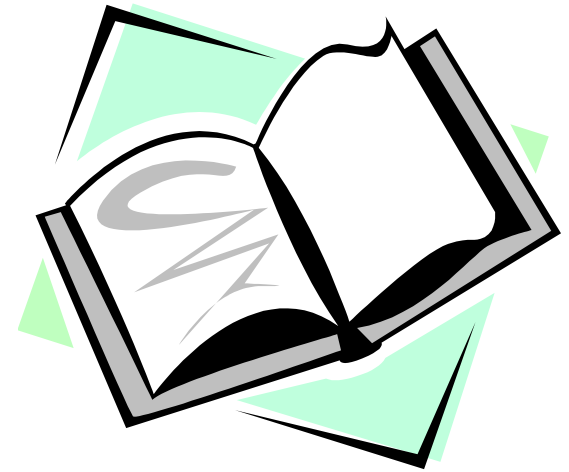
CS 526



Topic 14: Key Distribution & Agreement, Secure Communication

Readings for This Lecture

- On Wikipedia
 - [Needham-Schroeder protocol](#)
(only the symmetric key part)
 - [Public Key Certificates](#)
 - [HTTP Secure](#)



Outline and Objectives

- Key distribution among multiple parties
- Kerberos
- Distribution of public keys, with public key certificates
- Diffie-Hellman Protocol
- TLS/SSL/HTTPS

Symmetric Key Agreement among Multiple Parties

- For a group of N parties, every pair needs to share a different symmetric key
 - What is the number of keys?
 - What secure channel to use to establish the keys?
- How to establish such keys
 - Symmetric Encryption - Use a central authority, a.k.a. (TTP).
 - Asymmetric Encryption – PKI.

Needham-Schroeder Shared-Key

Protocol

- Parties: A, B, and trusted server T
- Setup: A and T share K_{AT} , B and T share K_{BT}
- Goal:
 - Security: Mutual entity authentication between A and B; key establishment, Secure against active attacker & replay
 - Efficiency: Minimize the involvement of T; T can be stateless

- Messages:

$$A \rightarrow T: A, B, N_A \quad (1)$$

$$A \leftarrow T: E[K_{AT}](N_A, B, k, E[K_{BT}](k, A)) \quad (2)$$

$$A \rightarrow B: E[K_{BT}](k, A) \quad (3)$$

$$A \leftarrow B: E[k](N_B) \quad (4)$$

$$A \rightarrow B: E[k](N_B-1) \quad (5)$$

What bad things can happen if there is no N_A ?

Another subtle flaw in Step 3.

Kerberos

- Implements the idea of Needham-Schroeder protocol
- Kerberos is a **network authentication protocol**
- Provides authentication and secure communication
- Relies entirely on **symmetric cryptography**
- Developed at MIT:
<http://web.mit.edu/kerberos/www>
- Used in many systems, e.g., Windows 2000 and later as default authentication protocol



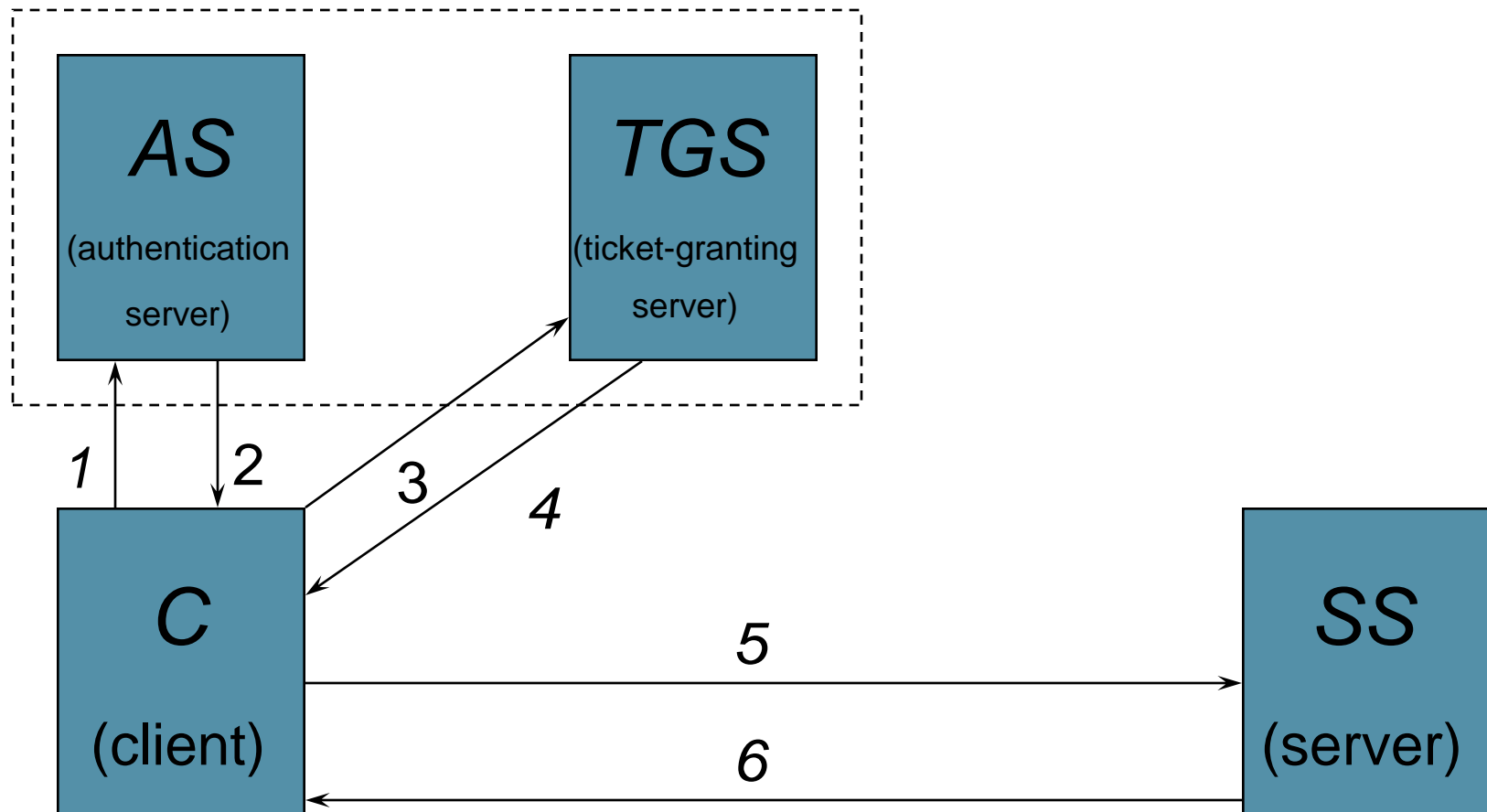
Kerberos Overview

- One issue of Needham-Schroeder – Needs $[K_{AT}]$ to talk to any new service.
 - Think about a login session with K_{AT} derived from a password; either the password needs to be stored, or user needs to enter it every time
- Kerberos solution:
 - Separates TTP into an AS and a TGS.
 - The client authenticates to AS using a long-term *shared secret* and receives a TGT [SSO].
 - Use this TGT to get additional tickets from TGS without resorting to using the shared secret.

AS = Authentication Server
SS = Service Server

TGS = Ticket Granting Server
TGT = Ticket Granting Ticket

Kerberos Protocol - 1



Kerberos Protocol – 2 (Simplified)

1. $C \rightarrow AS: TGS \parallel N_C$

2. $AS \rightarrow C: \{K_{C,TGS} \parallel C\}_{K_{AS,TGS}} \parallel \{K_{C,TGS} \parallel N_C \parallel TGS\}_{K_{AS,C}}$

(Note that the **first** part of message 2 is the **ticket granting ticket (TGT)** for the TGS)

3. $C \rightarrow TGS: SS \parallel N'_C \parallel \{K_{C,TGS} \parallel C\}_{K_{AS,TGS}} \parallel \{C \parallel T_1\}_{K_{C,TGS}}$

4. $TGS \rightarrow C: \{K_{C,SS} \parallel C\}_{K_{TGS,SS}} \parallel \{K_{C,SS} \parallel N'_C \parallel SS\}_{K_{C,TGS}}$

(Note that the **first** part in message 4 is the **ticket** for the server S).

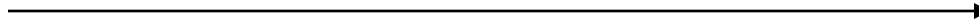
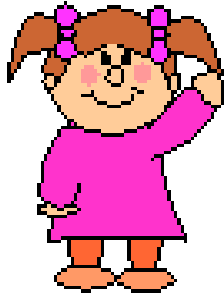
5. $C \rightarrow SS: \{K_{C,SS} \parallel C\}_{K_{TGS,SS}} \parallel \{C \parallel T_2\}_{K_{C,SS}}$

6. $SS \rightarrow C: \{T_3\}_{K_{C,SS}}$

Kerberos Drawback

- Highly trusted TTP: KS
 - Malicious KS can silently eavesdrop in any communication
- Single point of failure:
- Security partially depends on tight clock synchronization.
- Useful primarily inside an organization
 - Does it scale to Internet? What is the main difficulty?

Public Keys and Trust



- Public Key: P_A

- Secret key: S_A

- **How are public keys stored?**

- **How to obtain the public key?**

- **How does Bob know or 'trusts' that P_A is Alice's public key?**

- Public Key: P_B

- Secret key: S_B

Distribution of Public Keys

- **Public announcement:** users distribute public keys to recipients or broadcast to community at large.
- **Publicly available directory:** can obtain greater security by registering keys with a public directory.
- Both approaches have problems, and are vulnerable to forgeries

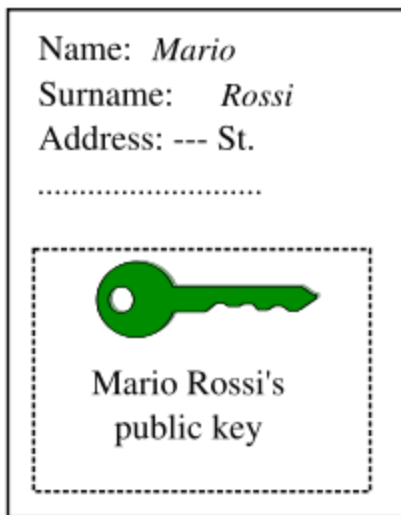


Public-Key Certificates

- A certificate binds identity (or other information) to public key
- Contents digitally signed by a trusted Public-Key or Certificate Authority (CA)
 - Can be verified by anyone who knows the public-key authority's public-key.
- For Alice to send an encrypted message to Bob, obtains a certificate of Bob's public key

Public Key Certificates

Document containing the public key and identity for Mario Rossi



Certificate Authority's private key



Mario Rossi's Certificate



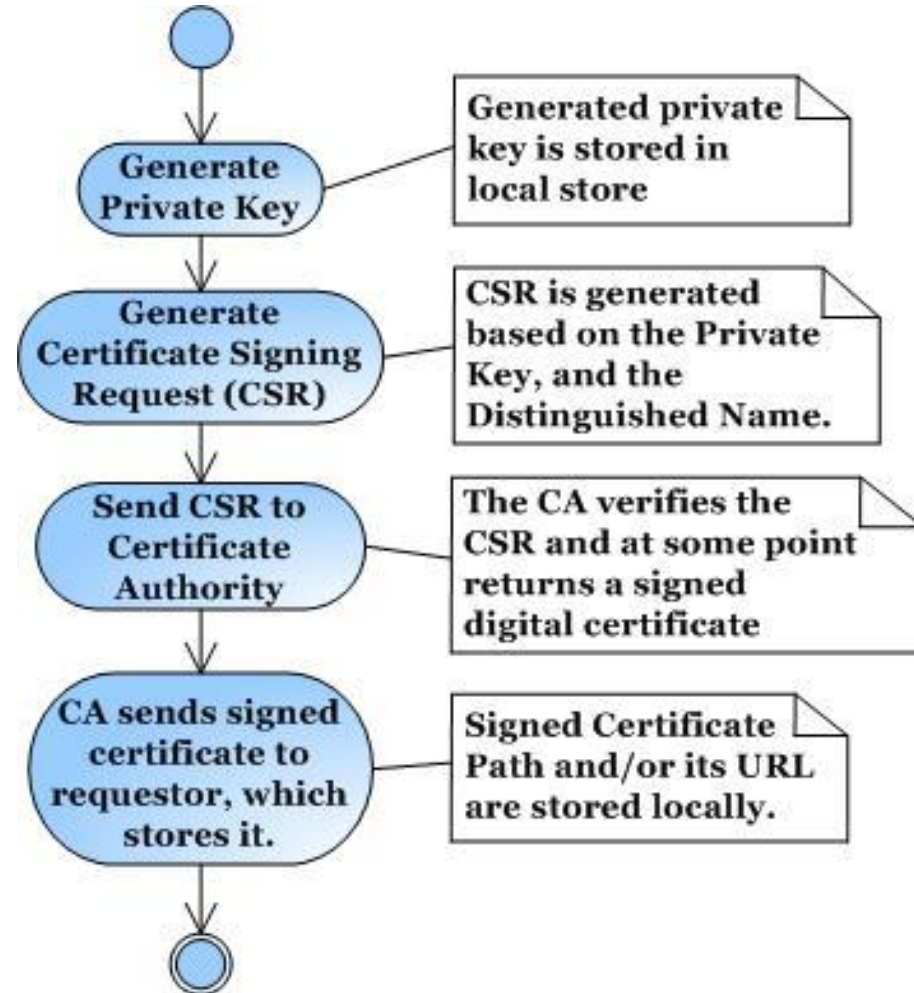
Document signed by the Certificate Authority

X.509 Certificates

- Part of X.500 directory service standards.
 - Started in 1988
- Defines framework for authentication services:
 - Defines that public keys stored as **certificates** in a public directory.
 - Certificates are **issued and signed** by an entity called **certification authority (CA)**.
- Used by numerous applications: SSL, IPSec, SET
- Example: see certificates accepted by your browser

How to Obtain a Certificate?

- Define your own CA (use openssl or Java Keytool)
 - Certificates unlikely to be accepted by others
- Obtain certificates from one of the vendors: VeriSign, Thawte, and many others



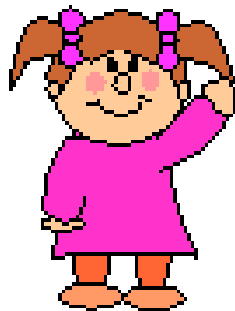
CAs and Trust

- Certificates are trusted if signature of CA verifies
- Chain of CA's can be formed, head CA is called root CA
- In order to verify the signature, the public key of the root CA should be obtain.
- TRUST is centralized (to root CA's) and hierarchical
- What bad things can happen if the root CA system is compromised?
- How does this compare with the TTP in Needham/Schroeder protocol?

Key Agreement: Diffie-Hellman Protocol

Key agreement protocol, both A and B contribute to the key

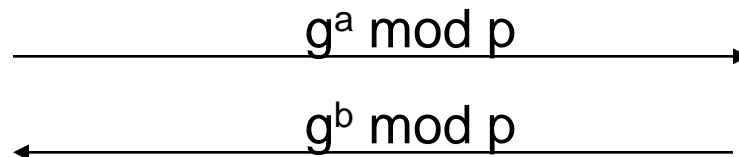
Setup: p prime and g generator of Z_p^* , p and g public.



Pick random, secret (a)

Compute and send $g^a \bmod p$

$$K = (g^b \bmod p)^a = g^{ab} \bmod p$$

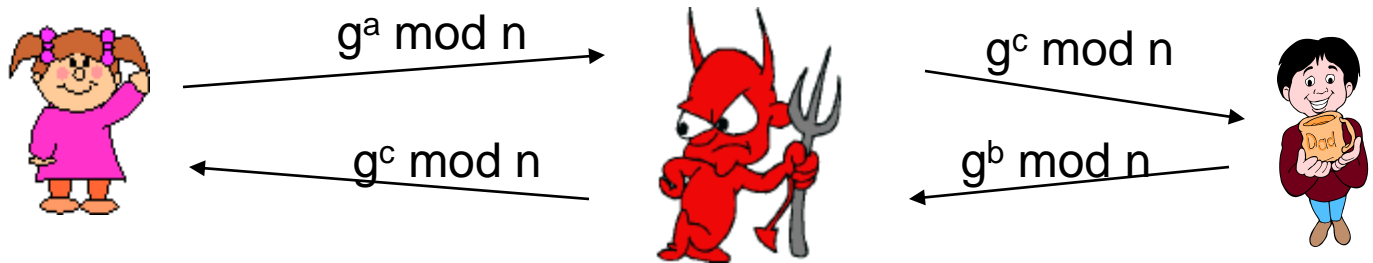


Pick random, secret (b)

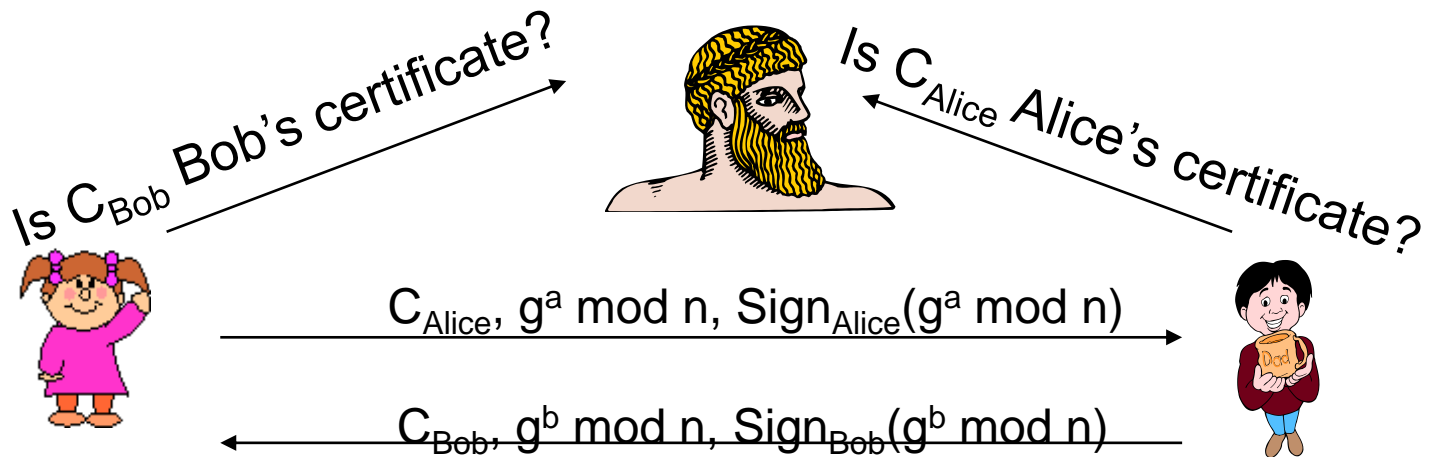
Compute and send $g^b \bmod p$

$$K = (g^a \bmod p)^b = g^{ab} \bmod p$$

Authenticated Diffie-Hellman



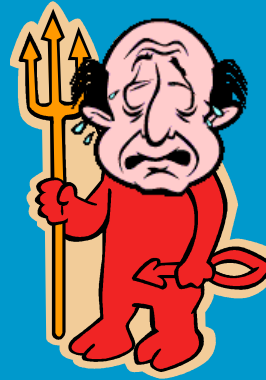
- Alice computes $g^{ac} \bmod n$ and Bob computes $g^{bc} \bmod n$!!!



Forward Secrecy

- Compromise of long-term keys does not compromise past session keys.
 - I.e., a session that is secure now remains secure in future
 - Violated in secret-key based protocols such as Needham-Schroeder and used in Kerberos
- Can be satisfied by ephemeral Diffie-Hellman
 - Do not store secrets such as a , b after computing g^{ab} .
 - Long-term secret (digital signature signing keys) used only for authenticity
 - Stealing a key cannot compromise authenticity of past sessions

Secure communication



Wells Fargo Account Summary - Microsoft Internet Explorer

Address: https://online.wellsfargo.com/nml_.../cgi-bin/session.cgi?sessargs=coAn76ax52x8F0u0CT0rRBFMMdJdx

Home | Help Center | Contact Us | Locations | Site Map | Apply | Sign Off

Account Summary

Last Log On: January 06, 2004

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Cash Accounts	Account	Account Number	Available Balance
Checking	Add Bill Pay		
Total			

To end your session, be sure to Sign Off.

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Transport Layer Security (TLS)

- Predecessors: Secure socket layer (SSL): Versions 1.0, 2.0, 3.0
- TLS 1.0 (SSL 3.1); Jan 1999
- TLS 1.1 (SSL 3.2); Apr 2006
- TLS 1.2 (SSL 3.3); Aug 2008
- Standard for Internet security
 - Originally designed by Netscape
 - Goal: “... provide privacy and reliability between two communicating applications”
- Two main parts
 - Handshake Protocol
 - Establish shared secret key using public-key cryptography
 - Signed certificates for authentication
 - Record Layer
 - Transmit data using negotiated key, encryption function

Usage of SSL/TLS

- Applied on top of transport layer (typically TCP)
- Used to secure HTTP (HTTPS), SMTP, etc.
- One or both ends can be authenticated using public key and certificates
 - Typically only the server is authenticated
- Client & server negotiate a cipher suite, which includes
 - A key exchange algorithm, e.g., RSA, Diffie-Hellman, SRP, etc.
 - An encryption algorithm, e.g., RC4, Triple DES, AES, etc.
 - A MAC algorithm, e.g., HMAC-MD5, HMC-SHA1, etc.

What Goes Wrong in Real World?

- Heartbleed software bug in OpenSSL
 - Improper input validation (missing bounds check)
 - Buffer over-read: Exploitation is able to read data in memory, including private key, etc.
- SSL Certificate validation errors
- Non-random private keys in RSA $n=pq$ (the same primes are occasionally generated)
- Pre-computation can be used to break Diffie-Hellman used in TLS
 - (Optional) See “Imperfect Forward Secrecy: How Diffie-Hellman Fails in Practice” in CCS 2015

Viewing HTTPS web sites

- Browser needs to communicate to the user the fact that HTTPS is used
 - E.g., a golden lock indicator on the bottom or on the address bar
 - Check some common websites
 - When users correctly process this information, can defeat phishing attacks
 - Security problems exist
 - People don't know about the security indicator
 - People forgot to check the indicator
 - Browser vulnerabilities enable incorrect indicator to be shown
 - Use confusing URLs, e.g.,
 - [https:// homebanking.purdueefcu.com@host.evil.com/](https://homebanking.purdueefcu.com@host.evil.com/)
 - Stored certificate authority info may be changed

Coming Attractions ...

- Malware Defense & Intrusion Detection

