


# Computer Security

## CS 526

### Topic 5



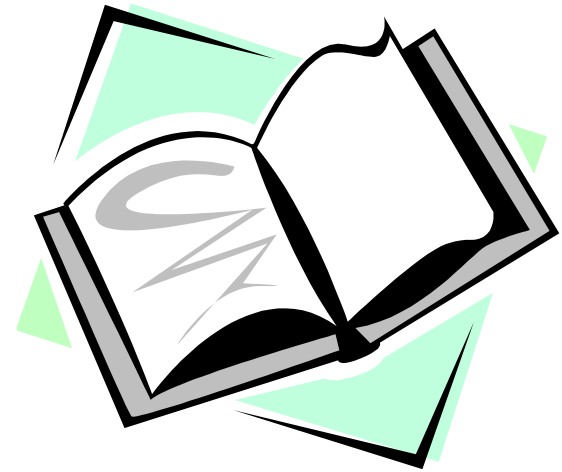
## Cryptography: Cryptographic Hash Functions And Message Authentication Code

# Announcements

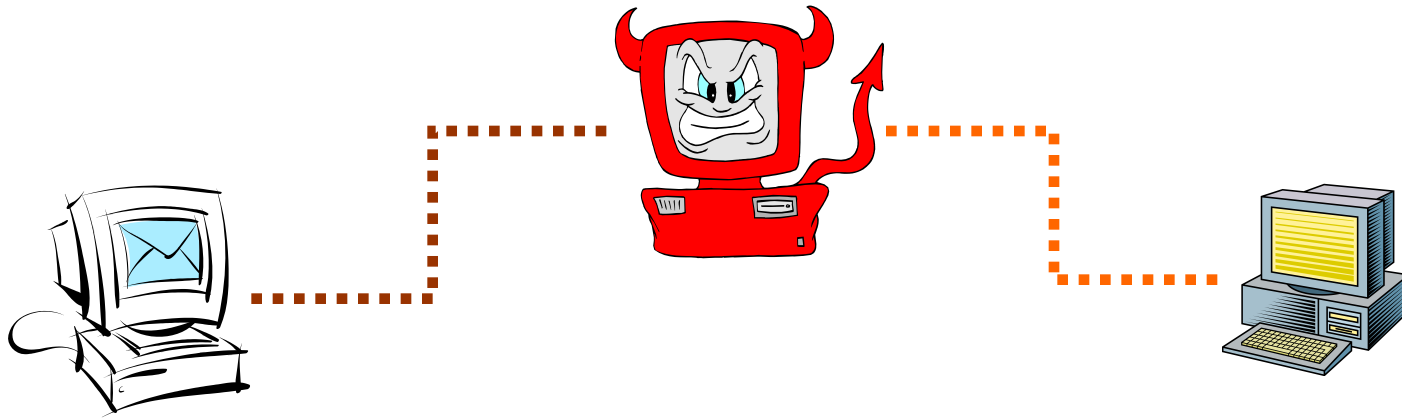
- Quiz 1 will be on Sept 16, covering topics 1-5
- Mid-term exam tentatively scheduled to be Tuesday Oct 21, during lecture time

# Readings for This Lecture

- Wikipedia
  - [Cryptographic Hash Functions](#)
  - [Message Authentication Code](#)



# Data Integrity and Source Authentication



- Encryption does not protect data from modification by another party.
- Most encryption schemes are **malleable**:
  - Modifying ciphertext result in (somewhat) predictable change in plaintext
- Need a way to ensure that data arrives at destination in its original form as sent by the sender.

# Hash Functions

- A hash function maps a message of an arbitrary length to a  $m$ -bit output
  - output known as the **fingerprint** or the **message digest**
- What is an example of hash functions?
  - Give a hash function that maps Strings to integers in  $[0, 2^{\{32\}}-1]$
- Cryptographic hash functions are hash functions with additional security requirements

# Using Hash Functions for Message Integrity

- Method 1: Uses a Hash Function  $h$ , assuming an authentic (adversary cannot modify) channel for short messages
  - Transmit a message  $M$  over the normal (insecure) channel
  - Transmit the message digest  $h(M)$  over the **authentic** channel
  - When receiver receives both  $M'$  and  $h$ , **how does the receiver check to make sure the message has not been modified?**
- **This is insecure. How to attack it?**
- A hash function is a many-to-one function, so **collisions can happen.**

# Security Requirements for Cryptographic Hash Functions

Given a function  $h: X \rightarrow Y$ , then we say that  $h$  is:

- **preimage resistant (one-way):**

if given  $y \in Y$  it is computationally infeasible to find a value  $x \in X$  s.t.  $h(x) = y$

- **2-nd preimage resistant (weak collision resistant):**

if given  $x \in X$  it is computationally infeasible to find a value  $x' \in X$ , s.t.  $x' \neq x$  and  $h(x') = h(x)$

- **collision resistant (strong collision resistant):**

if it is computationally infeasible to find two distinct values  $x', x \in X$ , s.t.  $h(x') = h(x)$

# Usages of Cryptographic Hash Functions

- Software integrity
  - E.g., tripwire
- Timestamping (cryptographic commitment)
  - How to prove that you have discovered a secret on an earlier date without disclosing the context of a secret?
- Covered later
  - Message authentication
  - One-time passwords
  - Digital signature



# Bruteforce Attacks on Hash Functions

- Attacking one-wayness

- Goal: given  $h:X \rightarrow Y$ ,  $y \in Y$ , find  $x$  such that  $h(x)=y$

- Algorithm:

- pick a random value  $x$  in  $X$ , check if  $h(x)=y$ , if  $h(x)=y$ , returns  $x$ ; otherwise iterate

- after failing  $q$  iterations, return fail

- The average-case success probability is

$$\varepsilon = 1 - \left(1 - \frac{1}{|Y|}\right)^q \approx 1 - e^{-\frac{q}{|Y|}} \approx \frac{q}{|Y|}$$

- The first approximation holds when  $|Y|$  is large,

- The second roughly holds when  $q/|Y|$  is small (e.g.,  $< 0.5$ )

- Let  $|Y|=2^m$ , to get  $\varepsilon$  to be close to 0.5,  $q \approx 2^{m-1}$

# Bruteforce Attacks on Hash Functions

- Attacking collision resistance
  - Goal: given  $h$ , find  $x, x'$  such that  $h(x)=h(x')$
  - Algorithm: pick a random set  $X_0$  of  $q$  values in  $X$   
for each  $x \in X_0$ , computes  $y_x = h(x)$   
if  $y_x = y_{x'}$  for some  $x' \neq x$  then return  $(x, x')$  else fail
  - The average success probability is

$$1 - \left(1 - \frac{1}{|Y|}\right)^{\frac{q(q-1)}{2}} \approx 1 - e^{-\frac{q(q-1)}{2|Y|}}$$

- Let  $|Y|=2^m$ , to get  $\varepsilon$  to be close to 0.5,  $q \approx 2^{m/2}$
- This is known as the birthday attack.

# Choosing Parameters

- The level of security (for collision resistance) of a hash function that outputs  $n$  bits, is about  $n/2$  bits
  - i.e., it takes  $2^{n/2}$  time to bruteforce it
  - Assuming that no better way of attacking the hash function is known
- Longer outputs often means more computation time and more communication overhead
- The level of security for encryption function using  $k$ -bit key is about  $k$  bits

# Choosing the length of Hash outputs

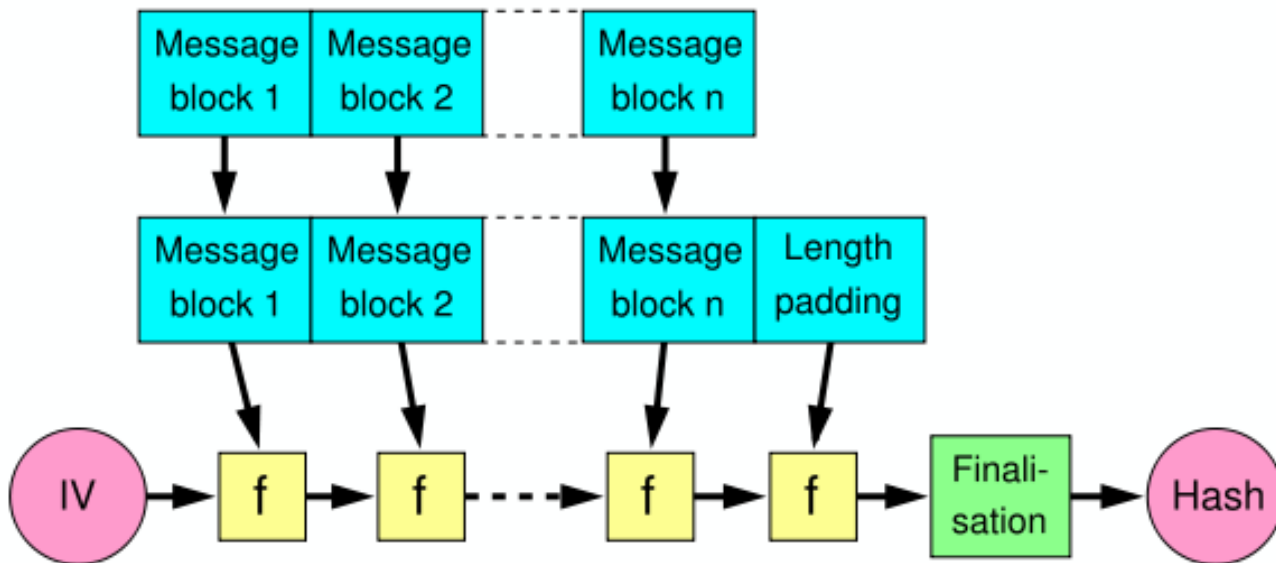
- **The Weakest Link Principle:**
  - A system is only as secure as its weakest link.
  - Hence all links in a system should have similar levels of security.
- Because of the birthday attack, the length of hash outputs in general should double the key length of block ciphers
  - SHA-224 matches the 112-bit strength of triple-DES (encryption 3 times using DES)
  - SHA-256, SHA-384, SHA-512 match the new key lengths (128,192,256) in AES
  - If small output size is highly important, and one is sure that collision-resistance is not needed (only one-wayness is needed), then same size should be okay.

# Well Known Hash Functions

- MD5
  - output 128 bits
  - collision resistance completely broken by researchers in China in 2004
- SHA1
  - output 160 bits
  - no collision found yet, but method exist to find collisions in less than  $2^{80}$
  - considered insecure for collision resistance
  - one-wayness still holds
- SHA2 (SHA-224, SHA-256, SHA-384, SHA-512)
  - outputs 224, 256, 384, and 512 bits, respectively
  - No real security concerns yet
- SHA3 (224, 256, 384, 512)

# Merkle-Damgard Construction for Hash Functions

- Message is divided into fixed-size blocks and padded
- Uses a compression function  $f$ , which takes a chaining variable (of size of hash output) and a message block, and outputs the next chaining variable
- Final chaining variable is the hash value

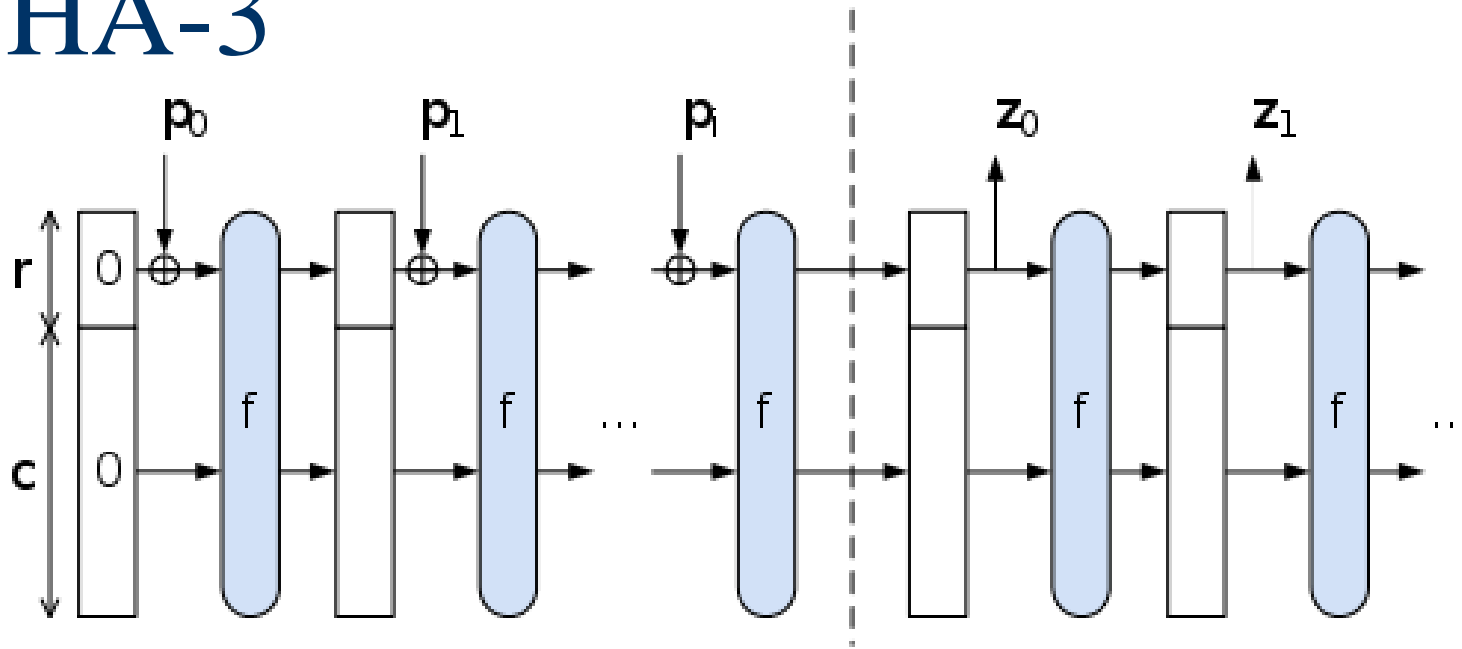


$$M = m_1 m_2 \dots m_n; C_0 = IV, C_{i+1} = f(C_i, m_i); H(M) = C_n$$

# NIST SHA-3 Competition

- NIST completed a competition for SHA-3, the next generation of standard hash algorithms
- 2007: Request for submissions of new hash functions
- 2008: Submissions deadline. Received 64 entries. Announced first-round selections of 51 candidates.
- 2009: After First SHA-3 candidate conference in Feb, announced 14 Second Round Candidates in July.
- 2010: After one year public review of the algorithms, hold second SHA-3 candidate conference in Aug. Announced 5 Third-round candidates in Dec.
- 2011: Public comment for final round
- 2012: October 2, NIST selected SHA3
  - Keccak (pronounced “catch-ack”) created by Guido Bertoni, Joan Daemen and Gilles Van Assche, Michaël Peeters

# The Sponge Construction: Used by SHA-3



- Each round in the input phase, the next  $r$  bits of message is XOR'ed into the first  $r$  bits of the state, and a function  $f$  is applied to the state.
- In the output phase, output  $r$  bits of each round as the hash output; continue applying  $f$  to get new states
  - Only a portion of the state is affected in each round, and only a portion of the state is revealed in each output round
- SHA-3 uses 1600 bits for state size



# Limitation of Using Hash Functions for Authentication

- Require an authentic channel to transmit the hash of a message
  - Without such a channel, it is insecure, because anyone can compute the hash value of any message, as the hash function is public
  - Such a channel may not always exist
- How to address this?
  - use more than one hash functions
  - use a key to select which one to use

# Hash Family

- A hash family is a four-tuple  $(X, Y, K, H)$ , where
  - $X$  is a set of possible messages
  - $Y$  is a finite set of possible message digests
  - $K$  is the keyspace
  - For each  $K \in K$ , there is a hash function  $h_K \in H$ . Each  $h_K: X \rightarrow Y$
- Alternatively, one can think of  $H$  as a function  $K \times X \rightarrow Y$

# Message Authentication Code (MAC)

- A MAC scheme is a hash family, used for message authentication
- $\text{MAC}(K, M) = H_K(M)$
- The sender and the receiver share secret  $K$
- The sender sends  $(M, H_K(M))$
- The receiver receives  $(X, Y)$  and verifies that  $H_K(X) = Y$ , if so, then accepts the message as from the sender
- To be secure, an adversary shouldn't be able to come up with  $(X', Y')$  such that  $H_K(X') = Y'$ .

MAC: Using a shared secret (or a limit-bandwidth confidential channel) to achieve authenticity/integrity.

# Security Requirements for MAC

- Secure against the “Existential Forgery under Chosen Plaintext Attack”
  - Challenger chooses a random key  $K$
  - Adversary chooses a number of messages  $M_1, M_2, \dots, M_n$ , and obtains  $t_j = \text{MAC}(K, M_j)$  for  $1 \leq j \leq n$
  - Adversary outputs  $M'$  and  $t'$
  - Adversary wins if  $\forall j M' \neq M_j$ , and  $t' = \text{MAC}(K, M')$
- Basically, adversary cannot create the MAC value for a message for which it hasn't seen an MAC

# Constructing MAC from Hash Functions

- Let  $h$  be a one-way hash function
- $\text{MAC}(K, M) = h(K \parallel M)$ , where  $\parallel$  denote concatenation
  - Insecure as MAC with a hash function that uses the Merkle-Damgard construction:
  - given  $M$  and  $t = h(K \parallel M)$ , adversary can compute  $M' = M \parallel \text{Pad}(M) \parallel X$  and  $t'$ , such that  $h(K \parallel M') = t'$

# HMAC: Constructing MAC from Cryptographic Hash Functions

$$\text{HMAC}_K[M] = \text{Hash}[(K^+ \oplus \text{opad}) \parallel \text{Hash}[(K^+ \oplus \text{ipad}) \parallel M]]$$

- $K^+$  is the key padded (with 0) to B bytes, the input block size of the hash function
- $\text{ipad}$  = the byte 0x36 repeated B times
- $\text{opad}$  = the byte 0x5C repeated B times.

At high level,  $\text{HMAC}_K[M] = H(K \parallel H(K \parallel M))$

Hash function is used twice, in nested fashion.

# HMAC Security

- If used with a secure hash functions (e.g., SHA-256) and according to the specification (key size, and use correct output), no known practical attacks against HMAC

# Coming Attractions ...

- Cryptography: Public Key Cryptography

