# Information Security CS 526

## Topic 6: Public Key Encryption and Digital Signatures

### Readings for This Lecture

#### Required: On Wikipedia

- Public key cryptography
- RSA
- Diffie–Hellman key exchange
- ElGamal encryption

#### Required:

 Differ & Hellman: "New Directions in Cryptography" IEEE Transactions on Information Theory, Nov 1976.



## Review of Secret Key (Symmetric) Cryptography

- Confidentiality
  - stream ciphers (uses PRNG)
  - block ciphers with encryption modes
- Integrity
  - Cryptographic hash functions
  - Message authentication code (keyed hash functions)
- Limitation: sender and receiver must share the same key
  - Needs secure channel for key distribution
  - Impossible for two parties having no prior relationship
  - Needs many keys for n parties to communicate

## Concept of Public Key Encryption

- Each party has a pair (K, K<sup>-1</sup>) of keys:
  - K is the public key, and used for encryption
  - K<sup>-1</sup> is the private key, and used for decryption
  - Satisfies  $\mathbf{D}_{K^{-1}}[\mathbf{E}_{K}[M]] = M$
- Knowing the public-key K, it is computationally infeasible to compute the private key K<sup>-1</sup>
  - How to check (K,K<sup>-1</sup>) is a pair?
  - Offers only computational security. Secure PK Encryption impossible when P=NP, as deriving K<sup>-1</sup> from K is in NP.
- The public-key K may be made publicly available, e.g., in a publicly available directory
  - Many can encrypt, only one can decrypt
- Public-key systems aka asymmetric crypto systems

## Public Key Cryptography Early History

- Proposed by Diffie and Hellman, documented in "New Directions in Cryptography" (1976)
  - 1. Public-key encryption schemes
  - 2. Key distribution systems
    - Diffie-Hellman key agreement protocol
  - 3. Digital signature
- Public-key encryption was proposed in 1970 in a classified paper by James Ellis
  - paper made public in 1997 by the British Governmental Communications Headquarters
- Concept of digital signature is still originally due to Diffie & Hellman

## Public Key Encryption Algorithms

 Almost all public-key encryption algorithms use either number theory and modular arithmetic, or elliptic curves

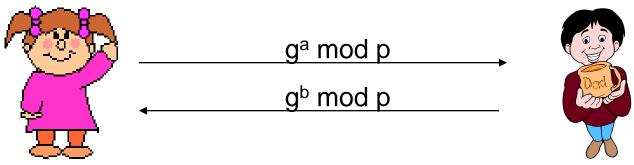
#### RSA

- based on the hardness of factoring large numbers
- El Gamal
  - Based on the hardness of solving discrete logarithm
  - Use the same idea as Diffie-Hellman key agreement

## Diffie-Hellman Key Agreement Protocol

Not a Public Key Encryption system, but can allow A and B to agree on a shared secret in a public channel (against passive, i.e., eavesdropping only adversaries)

Setup: p prime and g generator of  $Z_p^*$ , p and g public.



Pick random, secret a

Compute and send ga mod p

 $K = (g^b \mod p)^a = g^{ab} \mod p$ 

Pick random, secret b

Compute and send gb mod p

$$K = (g^a \mod p)^b = g^{ab} \mod p$$

#### Diffie-Hellman

Example: Let p=11, g=2, then

a	1	2	3	4	5	6	7	8	9	10	11
g <sup>a</sup>	2	4	8	16	32	64	128	256	512	1024	2048
g <sup>a</sup> mod p	2	4	8	5	10	9	7	3	6	1	2

A chooses 4, B chooses 3, then shared secret is  $(2^3)^4 = (2^4)^3 = 2^{12} = 4 \pmod{11}$ 

Adversaries sees  $2^3$ =8 and  $2^4$ =5, needs to solve one of  $2^x$ =8 and  $2^y$ =5 to figure out the shared secret.

## Three Problems Believed to be Hard to Solve

- Discrete Log (DLG) Problem: Given <g, h, p>, computes a such that g<sup>a</sup> = h mod p.
- Computational Diffie Hellman (CDH) Problem: Given <g, g<sup>a</sup> mod p, g<sup>b</sup> mod p> (without a, b) compute g<sup>ab</sup> mod p.
- Decision Diffie Hellman (DDH) Problem: distinguish (g<sup>a</sup>,g<sup>b</sup>,g<sup>ab</sup>) from (g<sup>a</sup>,g<sup>b</sup>,g<sup>c</sup>), where a,b,c are randomly and independently chosen
- If one can solve the DL problem, one can solve the CDH problem. If one can solve CDH, one can solve DDH.

## Assumptions

- DDH Assumption: DDH is hard to solve.
- CDH Assumption: CDH is hard to solve.
- DLG Assumption: DLG is hard to solve
- DDH assumed difficult to solve for large p (e.g., at least 1024 bits).
- Warning:
  - New progress by Joux means solving discrete log for p values with some property can be done quite fast.
  - Look out when you need to use/implement public key crypto
  - May want to consider Elliptic Curve-based algorithms

## ElGamal Encryption

- Public key <g, p, h=g<sup>a</sup> mod p>
- Private key is a
- To encrypt: chooses random b, computes
   C=[g<sup>b</sup> mod p, g<sup>ab</sup> \* M mod p].
  - Idea: for each M, sender and receiver establish a shared secret gab via the DH protocol. The value gab hides the message M by multiplying it.
- To decrypt C=[c<sub>1</sub>,c<sub>2</sub>], computes M where
  - $((c_1^a \mod p) * M) \mod p = c_2.$ 
    - To find M for x \* M mod p = c<sub>2</sub>, compute z s.t. x\*z mod p = 1, and then M = C<sub>2</sub>\*z mod p
- CDH assumption ensures M cannot be fully recovered.
- IND-CPA security requires DDH.

## RSA Algorithm

- Invented in 1978 by Ron Rivest, Adi Shamir and Leonard Adleman
  - Published as R L Rivest, A Shamir, L Adleman, "On Digital Signatures and Public Key Cryptosystems", Communications of the ACM, vol 21 no 2, pp120-126, Feb 1978
- Security relies on the difficulty of factoring large composite numbers
- Essentially the same algorithm was discovered in 1973 by Clifford Cocks, who works for the British intelligence

## RSA Public Key Crypto System

#### **Key generation:**

- 1. Select 2 large prime numbers of about the same size, p and q
  - Typically each p, q has between 512 and 2048 bits
- 2. Compute n = pq, and  $\Phi(n) = (q-1)(p-1)$
- 3. Select e, 1<e<  $\Phi$ (n), s.t. gcd(e,  $\Phi$ (n)) = 1 Typically e=3 or e=65537
- 4. Compute d,  $1 < d < \Phi(n)$  s.t.  $ed \equiv 1 \mod \Phi(n)$  Knowing  $\Phi(n)$ , d easy to compute.

Public key: (e, n)

Private key: d

## RSA Description (cont.)

#### **Encryption**

Given a message M, 0 < M < n  $M \in Z_n - \{0\}$  use public key (e, n)  $C \in Z_n - \{0\}$  compute  $C = M^e \mod n$   $C \in Z_n - \{0\}$ 

#### **Decryption**

Given a ciphertext C, use private key (d)

Compute C<sup>d</sup> mod n = (M<sup>e</sup> mod n)<sup>d</sup> mod n = M<sup>ed</sup>

mod n = M

## RSA Example

- $p = 11, q = 7, n = 77, \Phi(n) = 60$
- d = 13, e = 37 (ed = 481; ed mod 60 = 1)
- Let M = 15. Then  $C \equiv M^e \mod n$ 
  - $C \equiv 15^{37} \pmod{77} = 71$
- M ≡ C<sup>d</sup> mod n
  - $M \equiv 71^{13} \pmod{77} = 15$

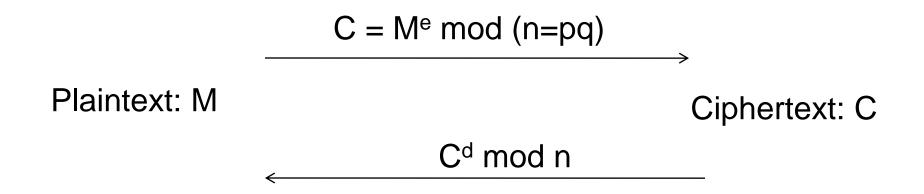
## RSA Example 2

Parameters:

$$- p = 3, q = 5, n = pq = 15$$
  
 $- \Phi(n) = ?$ 

- Let e = 3, what is d?
- Given M=2, what is C?
- How to decrypt?

## Hard Problems RSA Security Depends on



- 1. Factoring Problem: Given n=pq, compute p,q
- 2. Finding RSA Private Key: Given (n,e), compute d s.t. ed = 1 (mod  $\Phi(n)$ ).
  - Known to be equivalent to Factoring problem.
  - Implication: cannot share n among multiple users
- 3. RSA Problem: From (n,e) and C, compute M s.t. C = Me
  - Aka computing the e'th root of C.
  - Can be solved if n can be factored

## RSA Security and Factoring

- Security depends on the difficulty of factoring n
  - Factor  $n \Rightarrow$  compute  $\Phi(n) \Rightarrow$  compute d from (e, n)
  - Knowing e, d such that ed = 1 (mod  $\Phi(n)$ )  $\Rightarrow$  factor n
- The length of n=pq reflects the strength
  - 700-bit n factored in 2007
  - 768 bit factored in 2009
- RSA encryption/decryption speed is quadratic in key length
- 1024 bit for minimal level of security today
  - likely to be breakable in near future
- Minimal 2048 bits recommended for current usage
- NIST suggests 15360-bit RSA keys are equivalent in strength to 256bit
- Factoring is easy to break with quantum computers
- Recent progress on Discrete Logarithm may make factoring much faster

## RSA Encryption & IND-CPA Security

- The RSA assumption, which assumes that the RSA problem is hard to solve, ensures that the plaintext cannot be fully recovered.
- Plain RSA does not provide IND-CPA security.
  - For Public Key systems, the adversary has the public key, hence the initial training phase is unnecessary, as the adversary can encrypt any message he wants to.
  - How to break IND-CPA security?

## Real World Usage of Public Key Encryption

- Often used to encrypt a symmetric key
  - To encrypt a message M under an RSA public key (n,e), generate a new AES key K, compute [Ke mod n, AES-CBC<sub>K</sub>(M)]
- One often needs random padding.
  - Given M, chooses random r, and generates F(M,r), and then encrypts as F(M,r) e mod n
  - From F(M,r), one should be able to recover M
  - This provides randomized encryption

### Digital Signatures: The Problem

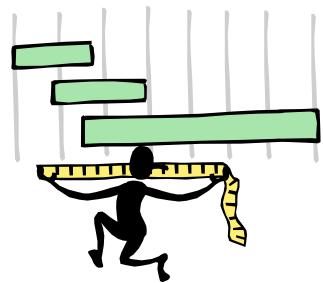
- Consider the real-life example where a person pays by credit card and signs a bill; the seller verifies that the signature on the bill is the same with the signature on the card
- Contracts are valid if they are signed.
- Signatures provide non-repudiation.
  - ensuring that a party in a dispute cannot repudiate, or refute the validity of a statement or contract.
- Can we have a similar service in the electronic world?
  - Does Message Authentication Code provide non-repudiation?
     Why?

## Digital Signatures

- MAC: One party generates MAC, one party verifies integrity.
- Digital signatures: One party generates signature, many parties can verify.
- Digital Signature: a data string which associates a message with some originating entity.
- Digital Signature Scheme:
  - a signing algorithm: takes a message and a (private) signing key, outputs a signature
  - a verification algorithm: takes a (public) verification key, a message, and a signature
- Provides:
  - Authentication, Data integrity, Non-Repudiation

## Digital Signatures and Hash

- Very often digital signatures are used with hash functions, hash of a message is signed, instead of the message.
- Hash function must be:
  - Pre-image resistant
  - Weak collision resistant
  - Strong collision resistant



### RSA Signatures

#### **Key generation (as in RSA encryption):**

- Select 2 large prime numbers of about the same size, p and q
- Compute n = pq, and  $\Phi = (q 1)(p 1)$
- Select a random integer e, 1 < e < Φ, s.t. gcd(e, Φ) = 1</li>
- Compute d,  $1 < d < \Phi$  s.t.  $ed \equiv 1 \mod \Phi$

Public key: (e, n)

Private key: d,

used for verification used for generation

### RSA Signatures with Hash (cont.)

#### Signing message M

- Verify 0 < M < n</li>
- Compute  $S = h(M)^d \mod n$

#### **Verifying signature S**

- Use public key (e, n)
- Compute S<sup>e</sup> mod n = (h(M)<sup>d</sup> mod n)<sup>e</sup> mod n = h(M)

## Non-repudiation

- Nonrepudiation is the assurance that someone cannot deny something. Typically, nonrepudiation refers to the ability to ensure that a party to a contract or a communication cannot deny the authenticity of their signature on a document or the sending of a message that they originated.
- Can one deny a signature one has made?
- Does email provide non-repudiation?

## The Big Picture

	Secret Key Setting	Public Key Setting
Secrecy / Confidentiality	Stream ciphers Block ciphers + encryption modes	Public key encryption: RSA, El Gamal, etc.
Authenticity / Integrity	Message Authentication Code	Digital Signatures: RSA, DSA, etc.

## Coming Attractions ...

User authentication

