Computer Security CS 526 Topic 5



Announcements

- HW1 due on Sept 5
- Quiz 1 will be on Sept 10, covering topics 1-5
- Both projects will be allow a team of two
 - May want to start forming teams
- Mid-term exam tentatively scheduled to be Tuesday Oct 15, during lecture time

Readings for This Lecture

- Wikipedia
 - Cryptographic Hash Functions
 - Message Authentication
 Code



Data Integrity and Source Authentication



- Encryption does not protect data from modification by another party.
 - Why?
- Need a way to ensure that data arrives at destination in its original form as sent by the sender and it is coming from an authenticated source.

Hash Functions

- A hash function maps a message of an arbitrary length to a m-bit output
 - output known as the fingerprint or the message digest
- What is an example of hash functions?
 - Give a hash function that maps Strings to integers in [0,2^{32}-1]
- Cryptographic hash functions are hash functions with additional security requirements

Using Hash Functions for Message Integrity

- Method 1: Uses a Hash Function h, assuming an authentic (adversary cannot modify) channel for short messages
 - Transmit a message M over the normal (insecure) channel
 - Transmit the message digest h(M) over the secure channel
 - When receiver receives both M' and h, how does the receiver check to make sure the message has not been modified?
- This is insecure. How to attack it?
- A hash function is a many-to-one function, so collisions can happen.

Security Requirements for Cryptographic Hash Functions

Given a function h:X \rightarrow Y, then we say that h is:

- preimage resistant (one-way):
 if given y ∈ Y it is computationally infeasible to find a value x ∈ X s.t. h(x) = y
- 2-nd preimage resistant (weak collision resistant):
 if given x ∈ X it is computationally infeasible to find a
 value x' ∈ X, s.t. x'≠x and h(x') = h(x)
- collision resistant (strong collision resistant):
 if it is computationally infeasible to find two distinct values x',x ∈ X, s.t. h(x') = h(x)

Usages of Cryptographic Hash Functions

- Software integrity
 - E.g., tripwire
- Timestamping
 - How to prove that you have discovered a secret on an earlier date without disclosing it?
- Covered later
 - Message authentication
 - One-time passwords
 - Digital signature

Bruteforce Attacks on Hash Functions

- Attacking one-wayness
 - Goal: given h:X \rightarrow Y, y \in Y, find x such that h(x)=y
 - Algorithm:
 - pick a random value x in X, check if h(x)=y, if h(x)=y, returns x; otherwise iterate
 - after failing q iterations, return fail
 - The average-case success probability is

$$\varepsilon = 1 - \left(1 - \frac{1}{|Y|}\right)^{q} \approx \frac{q}{|Y|}$$

- Let |Y|=2^m, to get ε to be close to 0.5, q ≈2^{m-1}

Bruteforce Attacks on Hash Functions

- Attacking collision resistance
 - Goal: given h, find x, x' such that h(x)=h(x')
 - Algorithm: pick a random set X₀ of q values in X for each x∈X₀, computes y_x=h(x) if y_x=y_x, for some x'≠x then return (x,x') else fail
 - The average success probability is

$$1 - \left(1 - \frac{1}{|Y|}\right)^{\frac{q(q-1)}{2}} \approx 1 - e^{-\frac{q(q-1)}{2|Y|}}$$

- − Let $|Y|=2^m$, to get ε to be close to 0.5, q ≈2^{m/2}
- This is known as the birthday attack.

Well Known Hash Functions

MD5

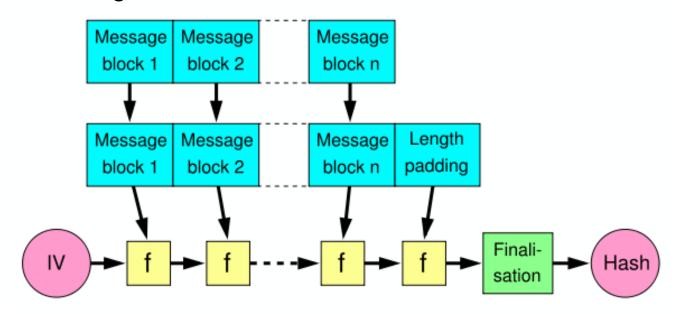
- output 128 bits
- collision resistance completely broken by researchers in China in 2004

SHA1

- output 160 bits
- no collision found yet, but method exist to find collisions in less than 2^80
- considered insecure for collision resistance
- one-wayness still holds
- SHA2 (SHA-224, SHA-256, SHA-384, SHA-512)
 - outputs 224, 256, 384, and 512 bits, respectively
 - No real security concerns yet

Merkle-Damgard Construction for Hash Functions

- Message is divided into fixed-size blocks and padded
- Uses a compression function f, which takes a chaining variable (of size of hash output) and a message block, and outputs the next chaining variable
- Final chaining variable is the hash value

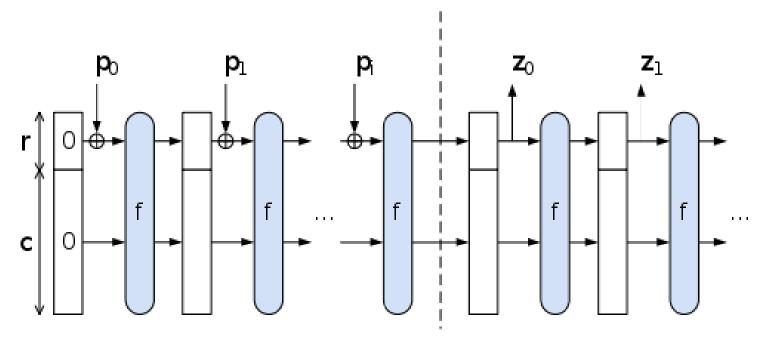


$$M=m_1m_2...m_n$$
; $C_0=IV$, $C_{i+1}=f(C_i,m_i)$; $H(M)=C_n$

NIST SHA-3 Competition

- NIST is having an ongoing competition for SHA-3, the next generation of standard hash algorithms
- 2007: Request for submissions of new hash functions
- 2008: Submissions deadline. Received 64 entries. Announced firstround selections of 51 candidates.
- 2009: After First SHA-3 candidate conference in Feb, announced 14 Second Round Candidates in July.
- 2010: After one year public review of the algorithms, hold second SHA-3 candidate conference in Aug. Announced 5 Third-round candidates in Dec.
- 2011: Public comment for final round
- 2012: October 2, NIST selected SHA3
 - Keccak (pronounced "catch-ack") created by Guido Bertoni, Joan Daemen and Gilles Van Assche, Michaël Peeters

The Sponge Construction: Used by SHA-3



- Each round, the next r bits of message is XOR'ed into the first r bits of the state, and a function f is applied to the state.
- After message is consumed, output r bits of each round as the hash output; continue applying f to get new states
- SHA-3 uses 1600 bits for state size

Choosing the length of Hash outputs

- The Weakest Link Principle:
 - A system is only as secure as its weakest link.
- Hence all links in a system should have similar levels of security.
- Because of the birthday attack, the length of hash outputs in general should double the key length of block ciphers
 - SHA-224 matches the 112-bit strength of triple-DES (encryption 3 times using DES)
 - SHA-256, SHA-384, SHA-512 match the new key lengths (128,192,256) in AES

Limitation of Using Hash Functions for Authentication

- Require an authentic channel to transmit the hash of a message
 - Without such a channel, it is insecure, because anyone can compute the hash value of any message, as the hash function is public
 - Such a channel may not always exist
- How to address this?
 - use more than one hash functions
 - use a key to select which one to use

Hash Family

- A hash family is a four-tuple (X, Y, K, H), where
 - X is a set of possible messages
 - Y is a finite set of possible message digests
 - K is the keyspace
 - For each $K \in K$, there is a hash function $h_K \in H$. Each $h_K \colon X \to Y$
- Alternatively, one can think of H as a function K×X→Y

Message Authentication Code

- A MAC scheme is a hash family, used for message authentication
- $MAC(K,M) = H_K(M)$
- The sender and the receiver share secret K
- The sender sends (M, H_k(M))
- The receiver receives (X,Y) and verifies that H_K(X)=Y, if so, then accepts the message as from the sender
- To be secure, an adversary shouldn't be able to come up with (X',Y') such that H_K(X')=Y'.

Security Requirements for MAC

- Resist the Existential Forgery under Chosen Plaintext Attack
 - Challenger chooses a random key K
 - Adversary chooses a number of messages M_1 , M_2 , ..., M_n , and obtains t_j =MAC(K, M_i) for $1 \le j \le n$
 - Adversary outputs M' and t'
 - Adversary wins if ∀j M'≠M_i, and t'=MAC(K,M')
- Basically, adversary cannot create the MAC for a message for which it hasn't seen an MAC

Constructing MAC from Hash Functions

Let h be a one-way hash function

- MAC(K,M) = h(K || M), where || denote concatenation
 - Insecure as MAC
 - Because of the Merkle-Damgard construction for hash functions, given M and t=h(K || M), adversary can compute M'=M||Pad(M)||X and t', such that h(K||M') = t'

HMAC: Constructing MAC from Cryptographic Hash Functions

 $HMAC_{K}[M] = Hash[(K^{+} \oplus opad) || Hash[(K^{+} \oplus ipad)||M)]]$

- K⁺ is the key padded (with 0) to B bytes, the input block size of the hash function
- ipad = the byte 0x36 repeated B times
- opad = the byte 0x5C repeated B times.

At high level, $HMAC_{K}[M] = H(K || H(K || M))$

HMAC Security

 If used with a secure hash functions (e.g., SHA-256) and according to the specification (key size, and use correct output), no known practical attacks against HMAC

Coming Attractions ...

 Cryptography: Public Key Cryptography

