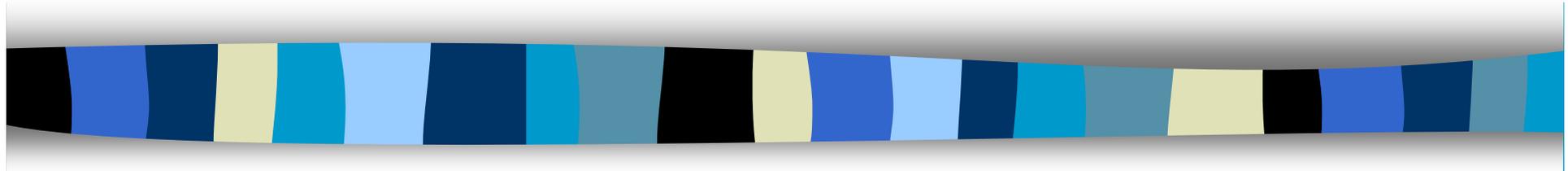


# Computer Security

## CS 426

### Lecture 14



## Software Vulnerabilities: Format String and Integer Overflow Vulnerabilities

# Format string problem

```
int func(char *user) {  
    fprintf( stdout, user);  
}
```

Problem: what if `user = "%s%s%s%s%s%s%s" ??`

- Most likely program will crash: DoS.
- If not, program will print memory contents. Privacy?
- Full exploit using `user = "%n"`

Correct form:

```
int func(char *user) {  
    fprintf( stdout, "%s", user);  
}
```

# Format string attacks (“%n”)

- `printf(“%n”, &x)` will change the value of the variable `x`
  - in other words, the parameter value on the stack is interpreted as a pointer to an integer value, and the place pointed by the pointer is overwritten

# History

- Danger discovered in June 2000.
- Examples:
  - wu-ftpd 2.\* : remote root.
  - Linux rpc.statd: remote root
  - IRIX telnetd: remote root
  - BSD chpass: local root

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# Vulnerable functions

Any function using a format string.

Printing:

printf, fprintf, sprintf, ...

vprintf, vfprintf, vsprintf, ...

Logging:

syslog, err, warn

# Integer Overflow

- Integer overflow: an arithmetic operation attempts to create a numeric value that is larger than can be represented within the available storage space.
- Example:

Test 1:

```
short x = 30000;  
short y = 30000;  
printf(“%d\n”, x+y);
```

Test 2:

```
short x = 30000;  
short y = 30000;  
short z = x + y;  
printf(“%d\n”, z);
```

Will two programs output the same?  
What will they output?

# C Data Types

- short int            16bits            [-32,768; 32,767]
- unsigned short int 16bits        [0; 65,535]
- unsigned int        16bits            [0; 4,294,967,295]
- Int                    32bits  
                         [-2,147,483,648; 2,147,483,647]
- long int             32 bits  
                         [-2,147,483,648; 2,147,483,647]
- signed char        8bits            [-128; 127]
- unsigned char    8 bits            [0; 255]

# When casting occurs in C?

- When assigning to a different data type
- For binary operators `+`, `-`, `*`, `/`, `%`, `&`, `|`, `^`,
  - if either operand is an unsigned long, both are cast to an unsigned long
  - in all other cases where both operands are 32-bits or less, the arguments are both upcast to int, and the result is an int
- For unary operators
  - `~` changes type, e.g., `~((unsigned short)0)` is int
  - `++` and `--` does not change type

# Where Does Integer Overflow Matter?

- Allocating spaces using calculation.
- Calculating indexes into arrays
- Checking whether an overflow could occur
  
- Direct causes:
  - Truncation; Integer casting

# Integer Overflow Vulnerabilities

## Example (from Phrack)

```
int main(int argc, char *argv[]) {
    unsigned short s; int i; char buf[80];
    if (argc < 3){ return -1; }
    i = atoi(argv[1]); s = i;
    if(s >= 80) { printf("No you don't!\n"); return -1; }
    printf("s = %d\n", s);
    memcpy(buf, argv[2], i);
    buf[i] = '\0'; printf("%s\n", buf); return 0;
}
```

# Integer Overflow Vulnerabilities

## Example

- Example:

```
const long MAX_LEN = 20K;  
Char    buf[MAX_LEN];  
short len = strlen(input);  
if (len < MAX_LEN) strcpy(buf, input);
```

Can a buffer overflow attack occur?

If so, how long does input needs to be?

# Another Example

```
int ConcatBuffers(char *buf1, char *buf2,  
                 size_t len1, size_t len2)  
{  
    char buf[0xFF];  
    if ((len1 + len2) > 0xFF) return -1;  
    memcpy(buf, buf1, len1);  
    memcpy(buf+len1, buf2, len2);  
    return 0;  
}
```

# Yet Another Example

```
// The function is supposed to return false when  
// x+y overflows unsigned short.
```

```
// Does the function do it correctly?
```

```
bool IsValidAddition(unsigned short x,  
    unsigned short y) {  
    if (x+y < x)  
        return false;  
    return true;  
}
```

# Readings for This Lecture

- Wikipedia
  - Format string attack
  - Integer overflow



# Coming Attractions ...

- Malwares

