Express – {Templating, Forms} CS 390 – Web Application Development

J. Setpal

October 16, 2023

F

- Why it's Worth Your Time
- **2** Template Engines
- **3** Handling Form Data
- 4 ETC

臣

• Why it's Worth Your Time

2 Template Engines

3 Handling Form Data

A ETC

E

990

- Speeds up writing HTML by building off a template on the fly.
- Enables us to serve dynamic content using server-side rendering.

- Forms are great because they let us information in-take.

- Forms are great because they let us information in-take.
- BUT they're exhausting to work with.

- Forms are great because they let us information in-take.
- BUT they're exhausting to work with.
- Express can do the heavy lifting!

• Why it's Worth Your Time

2 Template Engines

3 Handling Form Data

A ETC

E

990

Template Engines are used to ease and automate writing HTML.

There are several popular engines - today we'll be looking at **pug**: https://pugjs.org/api/getting-started.html.

It uses a markdown-like syntax. Has features like conditions, loops, includes & mixins.

Each element is only defined once. Indentation specifies scope.

- a. Elements are div by default.
- b. #<var> after the element specifies the element id.
- c. .<var> after the element specifies the element class(es).
- d. Elements can be made multiline using a '.' at the end of the element.
- e. Javascript can be injected using '-' at the beginning of the line.
- f. Attributes can be specified using elem(key="val" key2="val").

These are each included in a .pug file. This generates HTML output that can be rendered on-the-fly or statically.

- (A)

E

990

Syntax:

```
for/each <var> in <array/object>
        <elem>= <var>
        ... additional interesting code
```

Example:

ul for i in [0, 1, 2, 3] li = i

3

200

Syntax:

Example:

```
ul
for i in [0, 1, 2, 3]
li= i
```

The input array can be specified dynamically by supplying a variable through express.

3

イロト イヨト イヨト -

Syntax:

Example:

```
ul
for i in [0, 1, 2, 3]
li= i
```

The input array can be specified dynamically by supplying a variable through express.

else can be used to specify default behavior when no items are present to iterate through.

CS 390 - WAP

3

イロト イ押ト イヨト イヨト

Pug implements if/else and switch statements to conditionally render elements.

Э

Pug implements if/else and switch statements to conditionally render elements.

Syntax:

```
if <condition>
                ... stuff to render
else if <condition>
                ... stuff to render
else <condition>
                ... stuff to render
Example:
- const book = {genre: "horror", fiction: true}
if book.fiction
                p= book.genre
```

Conditionals #2

Switch is helpful when evaluating categorical values.

臣

Switch is helpful when evaluating categorical values.

Syntax:

```
case <var>
    when <value>
        ... stuff to render
    when <value>
        ... stuff to render
        ... stuff to render
```

Example:

```
- const book = {genre: "horror", fiction: true, rating: 10}
case book.genre
    when "horror"
        p= book.rating
    when "sci-fi"
        strong 10/10 best book ever
```

Pug, fundamentally, is build around the idea of *minimizing* how much we type.

Therefore, it integrates includes and mixins to follow DRY.

Pug, fundamentally, is build around the idea of *minimizing* how much we type.

Therefore, it integrates **includes** and **mixins** to follow DRY.

Includes are <u>static renderable chunks</u> of templates, that can be re-used in various template files.

Pug, fundamentally, is build around the idea of *minimizing* how much we type.

Therefore, it integrates includes and mixins to follow DRY.

Includes are <u>static renderable chunks</u> of templates, that can be re-used in various template files.

They are added using include /path/to/file.pug.

Mixins are cross between functions and includes.

Ξ

990

Mixins are cross between functions and includes.

You can specify the location at which a chunk is rendered, similar to includes. However; unlike includes, mixins are **not restricted to static data**.

Mixins are cross between functions and includes.

You can specify the location at which a chunk is rendered, similar to includes. However; unlike includes, mixins are **not restricted to static data**.

Syntax:

a. Create your views in a folder.

Э

- a. Create your views in a folder.
- b. Set this folder as 'views' using app.set.

- a. Create your views in a folder.
- b. Set this folder as 'views' using app.set.
- c. Set 'view engine' as 'pug' using app.set.

- a. Create your views in a folder.
- b. Set this folder as 'views' using app.set.
- c. Set 'view engine' as 'pug' using app.set.

If you can view this screen, I am making a mistake (again).

• Why it's Worth Your Time

2 Template Engines

3 Handling Form Data

4 ETC

< ∃ >

E

990

臣

a. GET:

- Integrates data within the URL.

a. GET:

- Integrates data within the URL.
- Cached by default.

a. GET:

- Integrates data within the URL.
- Cached by default.
- Cannot handle sensitive data.

a. GET:

- Integrates data within the URL.
- Cached by default.
- Cannot handle sensitive data.
- b. POST:
 - Integrates data within the request body.

a. GET:

- Integrates data within the URL.
- Cached by default.
- Cannot handle sensitive data.

b. POST:

- Integrates data within the request body.
- Doesn't cache data by default.

a. GET:

- Integrates data within the URL.
- Cached by default.
- Cannot handle sensitive data.

b. POST:

- Integrates data within the request body.
- Doesn't cache data by default.
- Ideal for sensitive information.

a. Have a .pug file that contains a form.

Э

- a. Have a .pug file that contains a form.
- b. Setup a route that can host the form.

- a. Have a .pug file that contains a form.
- b. Setup a route that can host the form.
- c. Direct the response to a route monitored by Express.

- a. Have a .pug file that contains a form.
- b. Setup a route that can host the form.
- c. Direct the response to a route monitored by Express.
- d. Handle the data!

If you can view this screen, I am making a mistake (again again).

Э

• Why it's Worth Your Time

2 Template Engines

3 Handling Form Data

ETC

▶ < ∃ ▶</p>

Ξ

990

- **Change of Plan:** Homework 3 covering part 1 of Node was supposed to be released last Wednesday, but we were only able to complete Templating today.
- So, Homework 3 will be a larger assignment with 2x the time and point value, and covers concepts throughout the Node / Express.js module.

Have an awesome rest of your day!

Slides: https://www.cs.purdue.edu/homes/jsetpal/slides/ templating,forms.pdf

If anything's incorrect or unclear, please ping: jsetpal@purdue.edu I'll patch it ASAP.