Express – {Routing, Templating} CS 390 – Web Application Development

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CS 390 - WAP

Express - {Routing, Templating}

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- Why it's Worth Your Time
- **2** Routing Details
- **3** Template Engines
- 4 ETC

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• Why it's Worth Your Time

2 Routing Details

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https://www.youtube.com/watch?v=dQw4w9WgXcQ ______

- Parameters provide **state-specific** information about a client.

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- Parameters provide state-specific information about a client.
- This allows us to personalize and optimize content delivery!

- Certain behaviours share routes with content modifications (ex. https://doma.in/user/<uid>/; uid = 1 / 2 / 3 / ...).

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- Regex-based routing allows us to minimize our program footprint.

- Speeds up writing HTML by building off a template on the fly.

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- Speeds up writing HTML by building off a template on the fly.
- Enables us to serve dynamic content using server-side rendering.

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Example:

```
function func(req, res, next) {
    // some interesting code ...
    console.log(req.query.variable);
    // more interesting code ...
}
```

[^] Logs the value of a variable with key 'variable'.

For cases wherein URL segments contain parameter information, routes can be globally specified using :<id> as part of a route.

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Example:

```
app.get('/u/:uid/', (req, res) => {
    res.send(req.params.uid);
});
```

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These primitives can be included as part of the route string. **Example**:

```
app.get('/targets?', (req, res) => { res.send(req.url); });
```

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For pure regex rules, use the JS Regex with /<exp>/ instead of string route input.

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Example: app.get(/[A-Za-z0-9]+, [A-Za-z0-9]+!/),
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^ Matches syntax based on two comma-separated words followed by '!'.

Regex Generator: https://regex-generator.olafneumann.org/

This behaviour can be customized by specifying a function with prototype (err, req, res, next) and integrating it to the api with app.use.

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Example:

```
app.use((err, req, res, next) => {
    console.error(err.stack);
    res.status(500).send('Something went wrong :/');
});
```

If you can view this screen, I am making a mistake.

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Template Engines are used to ease and automate writing HTML.

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There are several popular engines - today we'll be looking at **pug**: https://pugjs.org/api/getting-started.html.

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There are several popular engines - today we'll be looking at **pug**: https://pugjs.org/api/getting-started.html.

It uses a markdown-like syntax. Has features like conditions, loops, includes & mixins.

Each element is only defined once.

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These are each included in a .pug file. This generates HTML output that can be rendered on-the-fly or statically.

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Syntax:

```
for/each <var> in <array/object>
        <elem>= <var>
        ... additional interesting code
```

Example:

ul for i in [0, 1, 2, 3] li = i

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Syntax:

Example:

```
ul
for i in [0, 1, 2, 3]
li= i
```

The input array can be specified dynamically by supplying a variable through express.

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Syntax:

Example:

```
ul
for i in [0, 1, 2, 3]
li= i
```

The input array can be specified dynamically by supplying a variable through express.

else can be used to specify default behavior when no items are present to iterate through.

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Pug implements if/else and switch statements to conditionally render elements.

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Syntax:

```
if <condition>
                ... stuff to render
else if <condition>
                ... stuff to render
else <condition>
                ... stuff to render
Example:
- const book = {genre: "horror", fiction: true}
if book.fiction
                p= book.genre
```

Conditionals #2

Switch is helpful when evaluating categorical values.

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Switch is helpful when evaluating categorical values.

Syntax:

```
case <var>
        when <value>
                 ... stuff to render
        when <value>
                 ... stuff to render
```

Example:

```
- const book = {genre: "horror", fiction: true, rating: 10}
case book.genre
        when "horror"
                p= book.rating
        when "sci-fi"
                strong 10/10 best book ever
```

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Therefore, it integrates includes and mixins to follow DRY.

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Therefore, it integrates **includes** and **mixins** to follow DRY.

Includes are <u>static renderable chunks</u> of templates, that can be re-used in various template files.

They are added using include /path/to/file.pug.

Mixins are cross between functions and includes.

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Image: A matrix and a matrix

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You can specify the location at which a chunk is rendered, similar to includes. However; unlike includes, mixins are **not restricted to static data**.

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Have an awesome rest of your day!

Slides: https://www.cs.purdue.edu/homes/jsetpal/slides/ routing,templating.pdf

If anything's incorrect or unclear, please ping: jsetpal@purdue.edu I'll patch it ASAP.