### CS 580: Algorithm Design and Analysis

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ents: Homework 6 and Practice Final Exam Solutions Posted

Course Evaluation Survey: Live until Sunday (4/28/2019) at 11:59PM, Your feedback is valued!

### Final Exam Logistics

- Time: Monday, April 29th at 8AM
- Location: PHYS 223 (adjacent building to FRNY)
- Duration: 2 hours
- Content: Cumulative, but more heavily focused on recent topics (e.g., PSPACE, Approximation Algorithms, Randomized Algorithms, Local Search etc...)
- No Electronics (calculator/phone/laptop/smartwatch etc...)
- Index Cards: We will allow you to bring two 3x5 index cards (double sided)

  - Advice: Don't expect to rely too heavily on your index card.
     Effort spent preparing the index cards will likely be most beneficial.
- Practice Exam (Partial Solutions)

# Practice Problem 1 (MAX SAT)

- MAX SAT (n variables, k clauses)
  - Each clause can have 1,2 or more literals
- Part A: Show that a random assignment satisfies at least k/2 clauses in expectation.

#### Practice Problem 1

- MAX SAT (n variables, k clauses)
  - · Each clause can have 1,2 or more literals
- Part B: Suppose that we disallow directly contradictory clauses e.g., if  $C=\{x\}$  is a clause then we cannot include the clause  $C'=\{\bar{x}\}$ . Modify the random assignment such that we satisfy at least 0.6k clauses in expectation.
- Tempting Idea: If (resp.  $\{\bar{x}\}$ ) is a clause then set x=1 (resp. x=0).
- Counter Example?

#### Practice Problem 1

- MAX SAT (n variables, k clauses) • Each clause can have 1,2 or 3 literals
- Part B: Suppose that we disallow directly contradictory clauses e.g., if  $C=\{x\}$  is a clause then we cannot include the clause  $C'=\{\bar{x}\}$ . Modify the random assignment such that we satisfy at least 0.6k clauses in expectation.
- Tempting Idea: If  $\{x\}$  (resp.  $\{\bar{x}\}$ ) is a clause then set x=1(resp. x = 0).
- Counter Example?  $\{\bar{x}\},\{\bar{y}\},\{\bar{z}\},\{x,y\},\{x,z\},\{y,z\}$

#### Practice Problem 1

- MAX SAT (n variables, k clauses)
   Each clause can have 1,2 or more literals
- Part B: Suppose that we disallow directly contradictory clauses e.g., if  $C=\{x\}$  is a clause then we cannot include the clause  $C'=\{\bar{x}\}$ . Modify the random assignment such that we satisfy at least 0.6k clauses in expectation.
- More Refined Analysis: Let  $y_i$  (denote the number of clauses with exactly i literals). Observe that  $\mathbf{k} = \sum_i y_i$ 

  - Linearity of Expectation: We satisfy  $\frac{1}{2}y_1+\frac{3}{4}y_2+\frac{7}{8}y_3+\cdots=k-\sum_i\frac{y_i}{2^i}$  clauses in expectation  $\text{If }y_1\leq 0.6k \text{ then this is at least }\frac{1}{2}0.6k+\frac{3}{4}0.4k=0.6k \text{ clauses in expectation.}$

# Practice Problem 2

• Greedy Vertex Cover Algorithm

### BuildVertexCover(G=(V,E))

- Initialize  $S = \{\}$
- Find the node v with maximum degree in G
- Recursively find a vertex cover S' for the graph  $G-\{v\}$
- $S' = \text{BuildVertexCover}(G \{v\})$
- Return  $S = S' \cup \{v\}$
- True or False: Greedy Vertex Cover always returns the optimal vertex cover?

# Practice Problem 2

• True or False: Greedy Vertex Cover always returns the optimal vertex cover?



#### Practice Problem 2

• True or False: Greedy Vertex Cover always returns the optimal vertex cover?



### Practice Problem 2

• True or False: Greedy Vertex Cover always returns the optimal vertex cover?





• Answer: False. Greedy returns vertex cover of size 4. OPT = 3.

### Practice Problem 2'

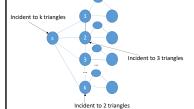
• Greedy **Triangle** Cover Algorithm

# BuildTriangleCover(G=(V,E))

- Initialize  $S = \{\}$
- Find the node v incident to maximum number of **triangles** in G
  - Recursively find a vertex cover S' for the graph  $G \{v\}$
  - $S' = \text{BuildTriangleCover}(G \{v\})$
  - $\bullet \ \ \mathsf{Return} \ \mathcal{S} = \mathcal{S}' \cup \{v\}$
- True or False: Greedy Triangle Cover always returns the optimal triangle cover?

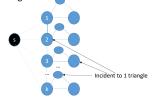
#### Practice Problem 2

 True or False: Greedy Triangle Cover always returns the optimal triangle cover?



#### Practice Problem 2

• True or False: Greedy Triangle Cover always returns the optimal triangle cover?



#### Practice Problem 2

• True or False: Greedy Triangle Cover always returns the optimal



# Practice Problem 3 (Approximate Median)

- Suppose we are presented with a very large set S of n=|S| distinct real numbers and we want to approximate the median of these numbers by sampling, We say that a real number x is an  $\varepsilon$ -approximate median of S if at least  $\begin{pmatrix} 1 & \varepsilon \\ 2 & -\varepsilon \end{pmatrix}$  numbers in S are less than x and at least  $\begin{pmatrix} 1 & \varepsilon \\ 2 & -\varepsilon \end{pmatrix}$  numbers in S are less than x and at least  $\begin{pmatrix} 1 & \varepsilon \\ 2 & -\varepsilon \end{pmatrix}$  numbers in S are less than x and at least  $\begin{pmatrix} 1 & \varepsilon \\ 2 & -\varepsilon \end{pmatrix}$  numbers in S are less than x and at least  $\begin{pmatrix} 1 & \varepsilon \\ 2 & -\varepsilon \end{pmatrix}$  numbers in S are less than S and S are less than S are less than S and S are less than S and S are less than S are less than S and S are less than S and S are less than S and S are less than S are less than S and S are less than S are less than S are less than S and S are less than S are less than S and S are less than S and S are less than S and S are less than S are less than S and S are l in S are greater than x.
- Suppose that we sub-sample  $k=\frac{40}{2}$  points  $y_1,...,y_k\in S$  from S (with replacement) and compute the median  $y_{med}$  of these points.
- Given that  $0 < \varepsilon < \frac{1}{2}$  show that the probability  $y_{med}$  is not an  $\varepsilon$  –approximate median of S is at most  $\gamma = 0.0001$ .
- Hint 1:  $(1-\varepsilon)\left(\frac{1}{2}+\varepsilon\right)k\geq \frac{k}{2}$  for positive numbers k>0 when  $0<\varepsilon<\frac{1}{2}$
- Hint 2:  $e^{-10} \le \frac{\gamma}{2} = 0.00005$  for positive numbers k > 0 when  $0 < \varepsilon < \frac{1}{2}$

# Practice Problem 3 (Approximate Median)

- Suppose that we sub-sample  $k=\frac{100}{6}$  points  $y_1,...,y_k \in S$  from S (with replacement) and compute the median  $y_{med}$  of these points.

   What is the probability that  $y_{med}$  is an approximate median of S?

   **Definition** Let  $x_{med}$  (see  $x_{med}$ )
- **Definition**: Let  $x_{lowest}$  (resp.  $x_{highest}$ ) denote the smallest ( resp. largest) in S which is an  $\varepsilon$  —approximate median.
- Introduce Random Variable:  $z_i$  which is 1 if and only if  $y_i \ge x_{lowest}$
- Observation 1:  $\mathrm{E}[z_i] = \Pr[z_i = 1] = \frac{1}{2} + \varepsilon$

$$\begin{aligned} & \text{Pr}[y_{\text{med}} \geq x_{\text{lowest}}] = \text{Pr}\left[\sum_{i=1}^{k} z_i \geq \frac{k}{2}\right] = 1 - \text{Pr}\left[\sum_{i=1}^{k} z_i < \frac{k}{2}\right] \end{aligned}$$

# Practice Problem 2 (Approximate Median)

Theorem. Suppose  $X_1,...,X_n$  are independent 0-1 random variables. Let  $X = X_1 + ... + X_n$ . Then for any  $\mu \le E[X]$  and for any  $0 < \delta < 1$ , we have  $\Pr[X < (1-\delta)\mu] < e^{-\delta^2 \mu/2}$ Theorem. Suppose  $X_1,...,X_n$  are independent 0-1 random variables. Let  $X=X_1+...+X_n$ . Then for any  $\mu \geq E[X]$  and for any  $\delta>0$ , we have  $\Pr[X > (1+\delta)\mu] < \left[\frac{e^{\delta}}{(1+\delta)^{1+\delta}}\right]$ 

### Practice Problem 3 (Approximate Median)

- Suppose that we sub-sample  $k=\frac{100}{e^2}$  points  $y_1,\dots,y_k\in S$  from S (with replacement) and compute the median  $y_{med}$  of these points.
   Introduce Random Variable:  $z_i$  which is 1 if and only if  $y_i\geq x_{lowest}$
- Observation 1:  $E[z_i] = Pr[z_i = 1] = \frac{1}{2} + \varepsilon$
- $\begin{array}{l} \bullet \text{ Observation 2: } \Pr[y_{med} \geq x_{lowest}] = 1 \Pr\left[\sum_{i=1}^k z_i < \frac{k}{2}\right] \\ \bullet \text{ Chernoff Bound: } \mu = \left(\frac{1}{2} + \varepsilon\right)k \rightarrow \frac{k}{2} \leq \mu(1-\varepsilon) \\ \end{array} \\ \begin{array}{l} \text{Hint 1: } (1-\varepsilon)\left(\frac{1}{2} + \varepsilon\right)k \geq \frac{k}{2} \text{ for positive numbers } k > 0 \text{ when } 0 < \varepsilon < \frac{1}{2} \\ \end{array}$

$$\Pr\left[\sum_{i=1}^k z_i < \frac{k}{2}\right] \leq \Pr\left[\sum_{i=1}^k z_i < \mu(1-\epsilon\;)\right] \leq e^{\frac{-\epsilon^2 \mu}{2}} \leq e^{\frac{-\epsilon^2 k}{4}} \leq e^{-10} = \frac{\gamma}{2}$$

### Practice Problem 3 (Approximate Median)

- Suppose that we sub-sample  $k=\frac{100}{g}$  points  $y_1,...,y_k\in S$  from S (with replacement) and compute the median  $y_{med}$  of these points.
- Introduce Random Variable:  $z_i$  which is 1 if and only if  $y_i > x_{lowest}$
- Observation 1:  $E[z_i] = Pr[z_i = 1] = \frac{1}{2} + \varepsilon$
- Observation 2:  $\Pr[y_{\text{med}} \ge x_{\text{lowest}}] = 1 \Pr\left[\sum_{i=1}^{k} z_i < \frac{k}{2}\right]$
- Conclusion:

$$Pr[y_{\text{med}} \ge x_{\text{lowest}}] \ge 1 - e^{-10} = 1 - \frac{\gamma}{2}$$

Similar Argument:

et:  

$$\Pr[y_{\text{med}} \le x_{\text{highest}}] \ge 1 - e^{-10} = 1 - \frac{\gamma}{2}$$

### Practice Problem 3 (Approximate Median)

- Suppose that we sub-sample  $k=\frac{100}{e^2}$  points  $y_1,\ldots,y_k\in\mathcal{S}$  from S (with replacement) and compute the median  $y_{med}$  of these points.
- Introduce Random Variable:  $z_i$  which is 1 if and only if  $y_i \le$
- Observation 1:  $E[z_i] = Pr[z_i = 1] = \frac{1}{2} + \varepsilon$

$$\begin{split} & \bullet \text{ Observation 2: } \Pr[y_{\text{med}} \leq x_{highest}] = 1 - \Pr\left[\sum_{i=1}^k z_i < \frac{k}{2}\right] \\ & \bullet \text{ Chernoff Bound: } \mu = \left(\frac{1}{2} + \varepsilon\right)k \to \frac{k}{2} \leq \mu(1-\varepsilon) \\ & \Pr\left[\sum_{i=1}^k z_i < \frac{k}{2}\right] \leq \Pr\left[\sum_{i=1}^k z_i < \mu(1-\varepsilon)\right] \leq e^{\frac{-\varepsilon^2 \mu}{2}} \leq e^{\frac{-\varepsilon^2 k}{4}} = e^{-10} \end{aligned}$$

# Practice Problem 3 (Approximate Median)

$$\Pr[y_{\text{med}} \le x_{highest}] = 1 - \Pr\left[\sum_{i=1}^{k} z_i < \frac{k}{2}\right] \le 1 - e^{-10}$$

$$Pr[y_{\text{med}} \ge x_{\text{lowest}}] \ge 1 - e^{-10}$$

$$\Pr[y_{\text{med}} \text{ is not } \varepsilon - appx] \le 2e^{-10} \le 0.0001$$

#### Practice with ZPP and RP

- Notation: Given a randomized algorithm  $\mathcal{A}$  we write  $y = \mathcal{A}(x;R)$  to denote the output of  $\mathcal{A}$  on input x fixing the random coins to be R.
- ZPP: A language X is in ZPP if there is an probabilistic polynomial time algorithm  $\mathcal{A}$  such that for all inputs x and all random strings R we have  $\Pr[\mathcal{A}(x;R)=1 \mid x \in X]=1$  and  $\Pr[\mathcal{A}(x;R)=0 \mid x \notin X]=1$ .
- Show that  $ZPP \subseteq NP$
- Certificate for  $x \in X$ : random string R such that  $T(x;R) \le p(|x|)$ 
  - T(x;R) denotes running time of  $\mathcal A$  on input x with fixed random coins R• Probabilistic polynomial time  $\Rightarrow$   $\mathbf E[T(x)] \le p(|x|) \Rightarrow$  Short R exists

Random Variable: Running time of  ${\mathcal A}$  on input x

#### Practice with ZPP and RP

- Show that  $ZPP \subseteq NP$
- Certificate for  $x \in X$ : random string R such that  $T(x; R) \le p(|x|)$ 
  - T(x; R) denotes running time of  $\mathcal{A}$  on input x with fixed random coins R
- Probabilistic polynomial time  $\rightarrow$   $\mathbf{E}[\mathbf{T}(x)] \leq p(|x|) \rightarrow$  Short R exists
- Certifier runs  $\mathcal{A}(x;R)$  for p(|x|)
  - If  $\mathcal{A}(x;R)$  returns 1 then output 1 (accept the proof that  $x \in X$ )
  - If  $\mathcal{A}(x; R)$  returns 0 then output 0 (reject the proof that  $x \in X$ )
  - If  $\mathcal{A}(x;R)$  does not halt then output 0 (reject the proof that  $x \in X$ )

#### Practice with ZPP and RP

- Show that  $ZPP \subseteq coNP$ ?
- Certificate for  $x \notin X$ : random string R such that  $T(x; R) \le p(|x|)$ 
  - T(x;R) denotes running time of  $\mathcal{A}$  on input x with fixed random coins R• Probabilistic polynomial time  $\rightarrow$   $\mathbf{E}[T(x)] \le p(|x|) \rightarrow$  Short R exists
- Certifier runs  $\mathcal{A}(x;R)$  for p(|x|)
  - If  $\mathcal{A}(x;R)$  returns 1 then output 0 (reject the proof that  $x \notin X$ )
  - If  $\mathcal{A}(x;R)$  returns 0 then output 1 (accept the proof that  $x \notin X$ )
  - If  $\mathcal{A}(x;R)$  does not halt then output 0 (reject the proof that  $x \notin X$ )

### Practice with ZPP and RP

- Show that  $RP \subseteq NP$ ?
- A language X is in RP if there is an polynomial time algorithm  $\mathcal A$  such that for all inputs x and all random strings R we have  $\Pr[\mathcal A(x;R)=1 \mid x \in \mathbb C]$  $|X| \ge \frac{1}{2}$  and  $\Pr[\mathcal{A}(x;R) = 0 \mid x \notin X] = 1$ .
- Remark 1: For all x, R we have  $T(x; R) \le p(|x|)$  (polynomial time)
- Remark 2: One sided error. Allowed make mistakes when  $x \in X$  (but not when  $x \notin X$ ).
- Certificate: R such that  $\mathcal{A}(x;R)=1$
- Claim: If  $x \notin X$  there is no valid certificate. Why?

# More Complexity Theory

- Suppose that NP=PSPACE. Does it follow that NP=coNP?
- Answer: YES! PSPACE is closed under complementation.
- Though Question: What other complexity classes are closed under complementation?

#### ZPP and RP

- **Notation:** Given a randomized algorithm  $\mathcal A$  we write  $y=\mathcal A(x;R)$  to denote the output of  $\mathcal A$  on input x fixing the random coins to be R.
- Running time is T(x; R) with fixed random coins R
- Remark: Once x and R are fixed the output of  $\mathcal{A}(x;R)$  is deterministic as is  $\mathrm{T}(\mathcal{A};R)$ .
- By Contrast,  $\mathcal{A}(x)$  and T(x) are both random variables.
- Probabilistic Polynomial Time: For all inputs x
- $\mathbf{E}[T(x)] \leq p(|x|)$
- **ZPP:** A language X is in ZPP if there is an probabilistic polynomial time algorithm  $\mathcal{A}$  such that for all inputs x and all random strings R we have  $\Pr[\mathcal{A}(x;R)=1 \mid x \in X]=1$  and  $\Pr[\mathcal{A}(x;R)=0 \mid x \notin X]=1$

#### Feasible Subset Sum

- Feasible Subset Sum
  - Input: Set A = {a<sub>1</sub>, ..., a<sub>n</sub>} of positive integers and a positive integer B > 0.
     Feasible Subset: S ⊂ A is feasible if ∑<sub>x∈S</sub> x ≤ B.
- Goal: Find feasible subset  $S \subset A$  maximizing  $\sum_{x \in S} x$
- Example:  $A = \{8,2,4\}$  and  $B = 11 \implies S = \{8,2\}$  is optimal.
- · Greedy Algorithm:
  - Initialize: S={}

  - For i=1,...,n If  $a_i + \sum_{x \in S} x \le B$  then update  $S = S \cup \{a_i\}$
- Part 1: Give an instance where greedy algorithm (above) is not a 2-

# Feasible Subset Sum

#### · Greedy Algorithm:

- Initialize: S={}
- For i=1,...,n
  - If a<sub>i</sub> + ∑<sub>x∈S</sub> x ≤ B then update S = S ∪ {a<sub>i</sub>}
- Part 1: Give an instance where greedy algorithm (above) is not a 2-approximation.
- **Example:**  $A = \{2,8\}$  and B = 9
  - Greedy Solution:  $S = \{2\}$ , but optimal is  $S^* = \{8\}$  (four times better)

#### Feasible Subset Sum

- Feasible Subset Sum
  - Input: Set  $A=\{a_1,\dots,an\}$  of positive integers and a positive integer B>0 .
  - Feasible Subset:  $S \subset A$  is feasible if  $\sum_{x \in S} x \leq B$ .
  - Goal: Find feasible subset  $S \subset A$  maximizing  $\sum_{x \in S} x$
- Example:  $A = \{8,2,4\}$  and  $B = 11 \implies S = \{8,2\}$  is optimal.
- · Greedy Algorithm:
  - Initialize: S={}

  - For i=1,...,n 
     If  $a_i + \sum_{x \in S} x \le B$  then update  $S = S \cup \{a_i\}$
- Part 2: Modify the above algorithm to yield a 2-approximation.

### Feasible Subset Sum

- · Greedy Algorithm:
  - Assumption we have eliminated any  $a_i>B$  Sort  $A=\{a_1,\dots,an\}$  so that  $a_1>a_2\dots$  Initialize:  $S_0=\{\}$

  - Initialize:  $s_0=0$  For i=1,..., n If  $a_i+\sum_{x\in S_{i-1}}x\leq B$  then update  $S_i=S_{i-1}\cup\{a_i\}$ ; otherwise  $S_i=S_{i-1}\cup\{a_i\}$  of  $a_i+\sum_{x\in S_{i-1}}x\leq B$
- Analysis: We claim that either  $S_n = A$  or  $\sum_{x \in S_n} x \ge \frac{B}{2}$
- **Proof:** If  $S_n \neq A$  we let j be first index such that  $a_j + \sum_{x \in S_{j-1}} x > B$ .

  - Case 1:  $a_j < B$  we have  $\sum_{x \in S_{j-1}} x > B a_j > \frac{B}{2} \Rightarrow \sum_{x \in S_n} x > \frac{B}{2}$  Case 2:  $a_j > \frac{B}{2}$  then we already added some earlier item  $a_i > a_j \Rightarrow a_j \Rightarrow$ 
    - $\sum_{x \in S_n} x > a_i > \frac{B}{2}$

### Monotone Satisfiability Problem

- A monotone 3-SAT formula  $\varphi$  is specified by clauses  $C_1, \dots, C_k$ over variables  $x_1, ..., x_n$  with the restriction that for each variable  $x_j$  its negation  $\bar{x}_j$  is never used in *any* clause.
- **Decision Problem 1:** Does  $\varphi$  have a satisfying assignment?
- Question 1: Is there a polynomial time algorithm to solve decision problem 1?

# Monotone Satisfiability Problem

- A monotone 3-SAT formula arphi is specified by clauses  $C_1, \dots, C_k$  over variables  $x_1, \dots, x_n$  with the restriction that for each variable  $x_j$  its negation  $\bar{x_j}$  is never used in *any*
- **Decision Problem 2:** Does  $\varphi$  have a satisfying assignment in which at most k-variables are set to 1?
- · Question 2: Show that this second decision problem is NP-Complete.
- Step 1?

# Monotone Satisfiability Problem

- A monotone 3-SAT formula  $\varphi$  is specified by clauses  $\mathcal{C}_1, \dots, \mathcal{C}_k$  over variables  $x_1, \dots, x_n$  with the restriction that for each variable  $x_i$  its negation  $\bar{x}_j$  is never used in any clause.
- Decision Problem 2: Does  $\varphi$  have a satisfying assignment in which at most k-variables are set to 1?
- Question 2: Show that this second decision problem is NP-Complete.
- Step 1: Show that decision problem 2 is in NP.
- Witness: satisfying assignment with at most k-variables set to 1.

### Monotone Satisfiability Problem

- A monotone 3-SAT formula  $\varphi$  is specified by clauses  $C_1,\ldots,C_k$  over variables  $x_1,\ldots,x_n$  with the restriction that for each variable  $x_j$  its negation  $\bar{x}_j$  is never used in any clause.
- **Decision Problem 2:** Does  $\varphi$  have a satisfying assignment in which at most k-variables are set to 1?
- Question 2: Show that this second decision problem is NP-Complete.
- Step 2: Reduction from known NP-Complete Problem
- Hint: Try vertex cover

# Monotone Satisfiability Problem

- A monotone 3-SAT formula  $\varphi$  is specified by clauses  $C_1,\ldots,C_k$  over variables  $x_1,\ldots,x_n$  with the restriction that for each variable  $x_j$  its negation  $\tilde{x_j}$  is never used in any clause.
- **Decision Problem 2:** Does  $\varphi$  have a satisfying assignment in which at most k-variables are set to 1?
- **Question 2:** Show that this second decision problem is NP-Complete.
- Step 2: Reduction from known NP-Complete Problem
- Vertex Cover Instance: (G.k)
- Monotone 3-SAT Formula: φ<sub>c</sub>

### Monotone Satisfiability Problem

- A monotone 3-SAT formula  $\varphi$  is specified by clauses  $\mathcal{C}_1, \dots, \mathcal{C}_k$  over variables  $x_1, \dots, x_n$  with the restriction that for each variable  $x_j$  its negation  $\bar{x_j}$  is never used in any clause.
- Decision Problem 2: Does \( \phi \) have a satisfying assignment in which \( at \) most k-variables are set to 1?
- Question 2: Show that this second decision problem is NP-Complete.
- Step 2: Reduction from known NP-Complete Problem
- Vertex Cover Instance: (G,k)
- Monotone 3-SAT Formula:  $\varphi_G$ • Add Variable  $x_v$  for each node and clause  $\ensuremath{\mathcal{C}}_e = \{x_u, x_v\}$  for each edge  $e=\{u,v\}$

# Monotone Satisfiability Problem

- Step 2: Reduction from known NP-Complete Problem
- Vertex Cover Instance: (G,k)
- Monotone 3-SAT Instance f(G,k):  $\varphi_{\scriptscriptstyle G}$  and k
  - Build  $\varphi_{\rm G}$ : Add Variable  $x_v$  for each node and clause  $\ C_e=\{x_u,x_v\}$  for each edge e={u,v}
- Claim 1: If G has a vertex cover of size k then  $\varphi_{\mathcal{G}}$  has a satisfying assignment in which at most k variables are true.
  - Proof: Let S be vertex cover and then set  $x_u=1$  for each node  $u\in S$ . For each clause  $\mathcal{C}_e$  we either have  $u\in S$  or  $v\in S$  and hence the clause is satisfied.

# Monotone Satisfiability Problem

- Step 2: Reduction from known NP-Complete Problem
- Vertex Cover Instance: (G,k)
- Monotone 3-SAT Instance f(G,k):  $\varphi_G$  and k • Build  $\varphi_G$ : Add Variable  $x_v$  for each node and clause  $\ C_e = \{x_u, x_v\}$  for
- - Proof: Given satisfying assignment we define a vertex cover S in which we add  $u\in S$  if and only if  $x_u=1$ . For each clause  $\mathcal{C}_e$  we either have  $x_u=1$  or  $x_v=1$  and hence each edge e is covered by S.

#### More Reductions

- Suppose that we have a polynomial time Karp reduction from decision problem X to decision problem Y i.e  $X \leq_P Y$ .
- Which of the following claims are necessarily true?
- A. If Y is in PSPACE then X is in PSPACE
- B. If Y is PSPACE-Complete then X is in PSPACE
- C. If Y is NP-Complete then X is NP-Complete
- D. If Y is NP-Complete then X is NP-Hard
- E. If X is NP-Complete then Y is NP-Complete
- F. If Y is in P then X is in P
- $G. \ \ If Y is in ZPP then X is in ZPP.$