

CS 580: Algorithm Design and Analysis

Jeremiah Blocki
Purdue University
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Recap

- **Polynomial Time Reductions** ($X \leq_p Y$)
 - Cook vs Karp Reductions
 - 3-SAT \leq_p Independent Set (Gadgets)
- **Decision Problems vs Search Problems**
 - Self-Reducibility
- **Complexity Classes**
 - Polynomial Time Certifier
 - Definition of P, NP, EXP
 - $P \subseteq NP \subseteq EXP$

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8.4 NP-Completeness

Polynomial Transformation

Def. Problem X **polynomially reduces** (Cook) to problem Y if arbitrary instances of problem X can be solved using:

- Polynomial number of standard computational steps, plus
- Polynomial number of calls to oracle that solves problem Y.

Def. Problem X **polynomially transforms** (Karp) to problem Y if given any input x to X, we can construct an input y such that x is a **yes** instance of X iff y is a **yes** instance of Y.

↑
we require $|y|$ to be of size polynomial in $|x|$

Note. Polynomial transformation is polynomial reduction with just one call to oracle for Y, exactly at the end of the algorithm for X. Almost all previous reductions were of this form.

Open question. Are these two concepts the same with respect to NP?

we abuse notation \leq_p and blur distinction

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NP-Complete

NP-complete. A problem Y in NP with the property that for every problem X in NP, $X \leq_p Y$.

NP-hard. A problem Y (not necessarily in NP) with the property that for every problem X in NP, $X \leq_p Y$.

Theorem. Suppose Y is an NP-complete problem. Then Y is solvable in poly-time iff $P = NP$.

Pf. \Leftarrow If $P = NP$ then Y can be solved in poly-time since Y is in NP.

Pf. \Rightarrow Suppose Y can be solved in poly-time.

- Let X be any problem in NP. Since $X \leq_p Y$, we can solve X in poly-time. This implies $NP \subseteq P$.
- We already know $P \subseteq NP$. Thus $P = NP$.

Fundamental question. Do there exist "natural" NP-complete problems?

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Circuit Satisfiability

CIRCUIT-SAT. Given a combinational circuit built out of AND, OR, and NOT gates, is there a way to set the circuit inputs so that the output is 1?

Q: Why is CIRCUIT-SAT in NP?

yes: 1 0 1

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The "First" NP-Complete Problem

Theorem. CIRCUIT-SAT is NP-complete. [Cook 1971, Levin 1973]

Pf. (sketch)

- Any algorithm that takes a fixed number of bits n as input and produces a yes/no answer can be represented by such a circuit. Moreover, if algorithm takes poly-time, then circuit is of poly-size.

sketchy part of proof: fixing the number of bits is important, and reflects basic distinction between algorithms and circuits

- Consider some problem X in NP. It has a poly-time certifier $C(s, t)$. To determine whether s is in X , need to know if there exists a certificate t of length $p(|s|)$ such that $C(s, t) = \text{yes}$.
- View $C(s, t)$ as an algorithm on $|s| + p(|s|)$ bits (input s , certificate t) and convert it into a poly-size circuit K .
 - first $|s|$ bits are hard-coded with s
 - remaining $p(|s|)$ bits represent bits of t
- Circuit K is satisfiable iff there exists t s.t. $C(s, t) = \text{yes}$.

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Example

Ex. Construction below creates a circuit K whose inputs can be set so that K outputs true iff graph G has an independent set of size 2.

$\binom{1}{1}$ hard-coded inputs (graph description) n inputs (nodes in independent set)

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Establishing NP-Completeness

Remark. Once we establish first "natural" NP-complete problem, others fall like dominoes.

Recipe to establish NP-completeness of problem Y .

- Step 1. Show that Y is in NP.
- Step 2. Choose an NP-complete problem X .
- Step 3. Prove that $X \leq_p Y$.

Justification. If X is an NP-complete problem, and Y is a problem in NP with the property that $X \leq_p Y$ then Y is NP-complete.

Pf. Let W be any problem in NP. Then $W \leq_p X \leq_p Y$.

- By transitivity, $W \leq_p Y$.
- Hence Y is NP-complete.

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3-SAT is NP-Complete

Theorem. 3-SAT is NP-complete.

Pf. Suffices to show that $\text{CIRCUIT-SAT} \leq_p \text{3-SAT}$ since 3-SAT is in NP.

- Let K be any circuit.
- Create a 3-SAT variable x_i for each circuit element i .
- Make circuit compute correct values at each node:
 - $x_2 = \neg x_3 \Rightarrow$ add 2 clauses: $x_2 \vee x_3, \bar{x}_2 \vee \bar{x}_3$
 - $x_1 = x_4 \vee x_5 \Rightarrow$ add 3 clauses: $x_1 \vee \bar{x}_4, x_1 \vee \bar{x}_5, \bar{x}_1 \vee x_4 \vee x_5$
 - $x_0 = x_1 \wedge x_2 \Rightarrow$ add 3 clauses: $\bar{x}_0 \vee x_1, \bar{x}_0 \vee x_2, x_0 \vee \bar{x}_1 \vee \bar{x}_2$
- Hard-coded input values and output value.
 - $x_5 = 0 \Rightarrow$ add 1 clause: \bar{x}_5
 - $x_0 = 1 \Rightarrow$ add 1 clause: x_0
- Final step: turn clauses of length < 3 into clauses of length exactly 3.

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NP-Completeness

Observation. All problems below are NP-complete and polynomial reduce to one another!

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Some NP-Complete Problems

Six basic genres of NP-complete problems and paradigmatic examples.

- Packing problems: SET-PACKING, INDEPENDENT SET.
- Covering problems: SET-COVER, VERTEX-COVER.
- Constraint satisfaction problems: SAT, 3-SAT.
- Sequencing problems: HAMILTONIAN-CYCLE, TSP.
- Partitioning problems: 3D-MATCHING 3-COLOR.
- Numerical problems: SUBSET-SUM, KNAPSACK.

Practice. Most NP problems are either known to be in P or NP-complete.

Notable exceptions. Factoring, graph isomorphism, Nash equilibrium.

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Extent and Impact of NP-Completeness

Extent of NP-completeness. [Papadimitriou 1995]

- Prime intellectual export of CS to other disciplines.
- 6,000 citations per year (title, abstract, keywords).
 - more than "compiler", "operating system", "database"
- Broad applicability and classification power.
- "Captures vast domains of computational, scientific, mathematical endeavors, and seems to roughly delimit what mathematicians and scientists had been aspiring to compute feasibly."

NP-completeness can guide scientific inquiry.

- 1926: Ising introduces simple model for phase transitions.
- 1944: Onsager solves 2D case in tour de force.
- 19xx: Feynman and other top minds seek 3D solution.
- 2000: Istrail proves 3D problem NP-complete.

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More Hard Computational Problems

Aerospace engineering: optimal mesh partitioning for finite elements.
Biology: protein folding.
Chemical engineering: heat exchanger network synthesis.
Civil engineering: equilibrium of urban traffic flow.
Economics: computation of arbitrage in financial markets with friction.
Electrical engineering: VLSI layout.
Environmental engineering: optimal placement of contaminant sensors.
Financial engineering: find minimum risk portfolio of given return.
Game theory: find Nash equilibrium that maximizes social welfare.
Genomics: phylogeny reconstruction.
Mechanical engineering: structure of turbulence in sheared flows.
Medicine: reconstructing 3-D shape from biplane angiogram.
Operations research: optimal resource allocation.
Physics: partition function of 3-D Ising model in statistical mechanics.
Politics: Shapley-Shubik voting power.
Pop culture: Minesweeper consistency.
Statistics: optimal experimental design.

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8.9 co-NP and the Asymmetry of NP

Asymmetry of NP

Asymmetry of NP. We only need to have short proofs of **yes** instances.

Ex 1. SAT vs. TAUTOLOGY.

- Can prove a CNF formula is satisfiable by giving such an assignment.
- How could we prove that a formula is **not** satisfiable?

Ex 2. HAM-CYCLE vs. NO-HAM-CYCLE.

- Can prove a graph is Hamiltonian by giving such a Hamiltonian cycle.
- How could we prove that a graph is **not** Hamiltonian?

Remark. SAT is NP-complete and $SAT \equiv_p TAUTOLOGY$, but how do we classify TAUTOLOGY?

↑
not even known to be in NP

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NP and co-NP

NP. Decision problems for which there is a poly-time certifier.

Ex. SAT, HAM-CYCLE, COMPOSITES.

Def. Given a decision problem X , its **complement** \bar{X} is the same problem with the **yes** and **no** answers reverse.

Ex. $\bar{X} = \{0, 1, 4, 6, 8, 9, 10, 12, 14, 15, \dots\}$
 $X = \{2, 3, 5, 7, 11, 13, 17, 23, 29, \dots\}$

co-NP. Complements of decision problems in NP.

Ex. TAUTOLOGY, NO-HAM-CYCLE, PRIMES.

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NP = co-NP ?

Fundamental question. Does NP = co-NP?

- Do **yes** instances have succinct certificates iff **no** instances do?
- Consensus opinion: no.

Theorem. If NP \neq co-NP, then $P \neq NP$.

Pf idea.

- P is closed under complementation.
- If $P = NP$, then NP is closed under complementation.
- In other words, NP = co-NP.
- This is the contrapositive of the theorem.

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Good Characterizations

Good characterization. [Edmonds 1965] $NP \cap co-NP$.

- If problem X is in both NP and co-NP, then:
 - for **yes** instance, there is a succinct certificate
 - for **no** instance, there is a succinct disqualifier
- Provides conceptual leverage for reasoning about a problem.

Ex. Given a bipartite graph, is there a perfect matching.

- If yes, can exhibit a perfect matching.
- If no, can exhibit a set of nodes S such that $|N(S)| < |S|$.

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Good Characterizations

Observation. $P \subseteq NP \cap co-NP$.

- Proof of max-flow min-cut theorem led to stronger result that max-flow and min-cut are in P.
- Sometimes finding a good characterization seems easier than finding an efficient algorithm.

Fundamental open question. Does $P = NP \cap co-NP$?

- Mixed opinions.
- Many examples where problem found to have a non-trivial good characterization, but only years later discovered to be in P.
 - linear programming [Khachiyan, 1979]
 - primality testing [Agrawal-Kayal-Saxena, 2002]

Fact. Factoring is in $NP \cap co-NP$, but not known to be in P.

if poly-time algorithm for factoring,
 can break RSA cryptosystem

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PRIMES is in $NP \cap co-NP$

Theorem. PRIMES is in $NP \cap co-NP$.

Pf. We already know that PRIMES is in co-NP, so it suffices to prove that PRIMES is in NP.

Pratt's Theorem. An odd integer s is prime iff there exists an integer $1 < t < s$ s.t.

$$t^{s-1} \equiv 1 \pmod{s}$$

$$t^{(s-1)/p} \not\equiv 1 \pmod{s}$$

for all prime divisors p of s-1

Input. s = 437,677

Certificate. t = 17, $2^2 \times 3 \times 36,473$

↑
prime factorization of s-1
also need a recursive certificate
to assert that 3 and 36,473 are prime

Certifier.

- Check $s-1 = 2 \times 2 \times 3 \times 36,473$.
- Check $17^{s-1} \equiv 1 \pmod{s}$.
- Check $17^{(s-1)/2} \equiv 437,676 \pmod{s}$.
- Check $17^{(s-1)/3} \equiv 329,415 \pmod{s}$.
- Check $17^{(s-1)/36,473} \equiv 305,452 \pmod{s}$.

↑
use repeated squaring

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FACTOR is in $NP \cap co-NP$

FACTORIZE. Given an integer x, find its prime factorization.

FACTOR. Given two integers x and y, does x have a nontrivial factor less than y?

Theorem. $FACTOR \equiv_p FACTORIZE$.

Theorem. FACTOR is in $NP \cap co-NP$.

Pf.

- Certificate: a factor p of x that is less than y.
- Disqualifier: the prime factorization (x_1, x_2, \dots, x_k) of x (where each prime factor is greater than y).
 - We can verify (in polynomial time) that
 - Each factor x_i is prime (PRIMES is in P)
 - Each factor is greater than y i.e. $y \geq x_i$ for each $i \leq k$
 - Product of factors is $x = x_1 \times x_2 \times \dots \times x_k$.

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Primality Testing and Factoring

Easy To Show: $PRIMES \leq_p FACTOR$.

Natural question: Does $FACTOR \leq_p PRIMES$?

Consensus opinion. No.

State-of-the-art.

- PRIMES is in P. — proved in 2001
- FACTOR not believed to be in P.

RSA cryptosystem.

- Based on dichotomy between complexity of two problems.
- To use RSA, must generate large primes efficiently.
- To break RSA, suffices to find efficient factoring algorithm.

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8.5 Sequencing Problems

Basic genres.

- Packing problems: SET-PACKING, INDEPENDENT SET.
- Covering problems: SET-COVER, VERTEX-COVER.
- Constraint satisfaction problems: SAT, 3-SAT.
- Sequencing problems: HAMILTONIAN-CYCLE, TSP.
- Partitioning problems: 3D-MATCHING, 3-COLOR.
- Numerical problems: SUBSET-SUM, KNAPSACK.

Hamiltonian Cycle

HAM-CYCLE: given an undirected graph $G = (V, E)$, does there exist a simple cycle Γ that contains every node in V .

YES: vertices and faces of a dodecahedron.

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Hamiltonian Cycle

HAM-CYCLE: given an undirected graph $G = (V, E)$, does there exist a simple cycle Γ that contains every node in V .

NO: bipartite graph with odd number of nodes.

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Directed Hamiltonian Cycle

DIR-HAM-CYCLE: given a digraph $G = (V, E)$, does there exist a simple directed cycle Γ that contains every node in V ?

Claim. DIR-HAM-CYCLE \leq_p HAM-CYCLE.

Pf. Given a directed graph $G = (V, E)$, construct an undirected graph G' with $3n$ nodes.

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Directed Hamiltonian Cycle

Claim. G has a Hamiltonian cycle iff G' does.

Pf. \Rightarrow

- Suppose G has a directed Hamiltonian cycle Γ (e.g., (u, w, v)).
- Then G' has an undirected Hamiltonian cycle (same order).
 - For each node v in directed path cycle replace v with v_{in}, v, v_{out}

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Directed Hamiltonian Cycle

Claim. G has a Hamiltonian cycle iff G' does.

Pf. \Rightarrow

- Suppose G has a directed Hamiltonian cycle Γ .
- Then G' has an undirected Hamiltonian cycle (same order).
 - For each node v in directed path cycle replace v with v_{in}, v, v_{out}

Pf. \Leftarrow

- Suppose G' has an undirected Hamiltonian cycle Γ' .
- Γ' must visit nodes in G' using one of following two orders:
 - $\dots, B, G, R, B, G, R, B, G, R, B, \dots$
 - $\dots, B, R, G, B, R, G, B, R, G, B, \dots$
- Blue nodes in Γ' make up directed Hamiltonian cycle Γ in G , or reverse of one.

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3-SAT Reduces to Directed Hamiltonian Cycle

Claim. 3-SAT \leq_p DIR-HAM-CYCLE.

Pf. Given an instance Φ of 3-SAT, we construct an instance of DIR-HAM-CYCLE that has a Hamiltonian cycle iff Φ is satisfiable.

Construction. First, create graph that has 2^n Hamiltonian cycles which correspond in a natural way to 2^n possible truth assignments.

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3-SAT Reduces to Directed Hamiltonian Cycle

Construction. Given 3-SAT instance Φ with n variables x_i and k clauses.

- Construct G to have 2^n Hamiltonian cycles.
- Intuition: traverse path i from left to right \Leftrightarrow set variable $x_i = 1$.

$3k + 3$

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3-SAT Reduces to Directed Hamiltonian Cycle

Construction. Given 3-SAT instance Φ with n variables x_i and k clauses.

- Construct G to have 2^n Hamiltonian cycles.

$C_1 = x_1 \vee \bar{x}_2 \vee x_3$ clause node

$3k + 3$

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3-SAT Reduces to Directed Hamiltonian Cycle

Construction. Given 3-SAT instance Φ with n variables x_i and k clauses.

- For each clause: add a node and 6 edges.

$C_1 = x_1 \vee \bar{x}_2 \vee x_3$ clause node clause $C_2 = \bar{x}_1 \vee \bar{x}_2 \vee \bar{x}_3$

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3-SAT Reduces to Directed Hamiltonian Cycle

Claim. Φ is satisfiable iff G has a Hamiltonian cycle.

Pf. \Rightarrow

- Suppose 3-SAT instance has satisfying assignment x^* .
- Then, define Hamiltonian cycle in G as follows:
 - if $x^*_i = 1$, traverse row i from left to right
 - if $x^*_i = 0$, traverse row i from right to left
 - for each clause C_j , there will be at least one row i in which we are going in "correct" direction to splice node C_j into tour

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3-SAT Reduces to Directed Hamiltonian Cycle

Claim. Φ is satisfiable iff G has a Hamiltonian cycle.

Pf. \Leftarrow

- Suppose G has a Hamiltonian cycle Γ .
- If Γ enters clause node C_j , it must depart on mate edge.
 - thus, nodes immediately before and after C_j are connected by an edge e in G
 - removing C_j from cycle, and replacing it with edge e yields Hamiltonian cycle on $G - \{C_j\}$
- Continuing in this way, we are left with Hamiltonian cycle Γ' in $G - \{C_1, C_2, \dots, C_k\}$.
- Set $x^*_i = 1$ iff Γ' traverses row i left to right.
- Since Γ visits each clause node C_j , at least one of the paths is traversed in "correct" direction, and each clause is satisfied. *

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Longest Path

SHORTEST-PATH. Given a digraph $G = (V, E)$, does there exist a simple path of length at most k edges?

LONGEST-PATH. Given a digraph $G = (V, E)$, does there exist a simple path of length at least k edges?

Claim. $3\text{-SAT} \leq_p \text{LONGEST-PATH}$.

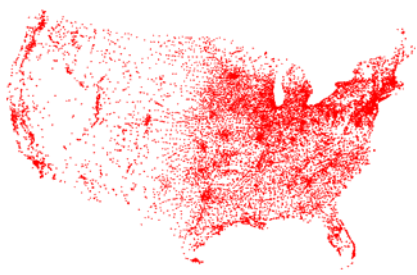
Pf 1. Redo proof for DIR-HAM-CYCLE, ignoring back-edge from t to s .

Pf 2. Show HAM-CYCLE \leq_p LONGEST-PATH.

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Traveling Salesperson Problem

TSP. Given a set of n cities and a pairwise distance function $d(u, v)$, is there a tour of length $\leq D$?




All 13,509 cities in US with a population of at least 500
Reference: <http://www.tsp.gatech.edu>

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Traveling Salesperson Problem

TSP. Given a set of n cities and a pairwise distance function $d(u, v)$, is there a tour of length $\leq D$?




Optimal TSP tour
Reference: <http://www.tsp.gatech.edu>

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Traveling Salesperson Problem

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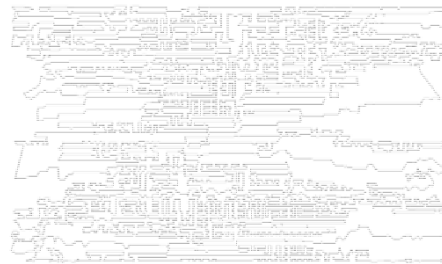


11,849 holes to drill in a programmed logic array
Reference: <http://www.tsp.gatech.edu>

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Traveling Salesperson Problem

TSP. Given a set of n cities and a pairwise distance function $d(u, v)$, is there a tour of length $\leq D$?



Optimal TSP tour
Reference: <http://www.tsp.gatech.edu>

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Traveling Salesperson Problem

TSP. Given a set of n cities and a pairwise distance function $d(u, v)$, is there a tour of length $\leq D$?

HAM-CYCLE: given a graph $G = (V, E)$, does there exist a simple cycle that contains every node in V ?

Claim. $\text{HAM-CYCLE} \leq_p \text{TSP}$.

Pf.

- Given instance $G = (V, E)$ of HAM-CYCLE, create n cities with distance function

$$d(u, v) = \begin{cases} 1 & \text{if } (u, v) \in E \\ 2 & \text{if } (u, v) \notin E \end{cases}$$
- TSP instance has tour of length $\leq n$ iff G is Hamiltonian. •

Remark. TSP instance in reduction satisfies Δ -inequality.

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EMBEDDING NP-COMPLETE PROBLEMS IN RESTAURANT ORDERS

MY HOBBY:

CHOTCHKIES RESTAURANT

APPETIZERS

MIXED FRUIT	2.15
FRENCH FRIES	2.75
SIDE SALAD	3.35
HOT WINGS	3.55
MOZZARELLA STICKS	4.20
SAMPLER PLATE	5.80

SANDWICHES

BRAPPELIC 6.55


WE'D LIKE EXACTLY \$15.05 WORTH OF APPETIZERS, PLEASE.

... EXACTLY? UHM...

HERE, THESE PAPERS ON THE NEWSBACK PROBABLY MIGHT HELP YOU OUT.

LISTEN, I HAVE SIX OTHER TABLES TO GET TO --

-- AS FAST AS POSSIBLE OF COURSE. WANT SOMETHING ON TRAVELING SALESMAN?



Randall Munroe
<http://xkcd.com/287.html>

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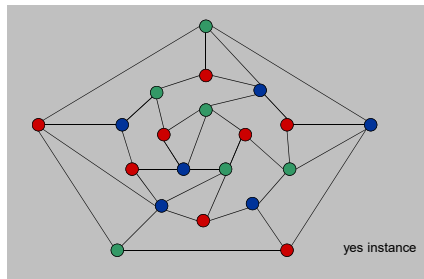
8.7 Graph Coloring

Basic genres.

- Packing problems: SET-PACKING, INDEPENDENT SET.
- Covering problems: SET-COVER, VERTEX-COVER.
- Constraint satisfaction problems: SAT, 3-SAT.
- Sequencing problems: HAMILTONIAN-CYCLE, TSP.
- Partitioning problems: 3D-MATCHING, 3-COLOR.
- Numerical problems: SUBSET-SUM, KNAPSACK.

3-Colorability

3-COLOR: Given an undirected graph G does there exist a way to color the nodes red, green, and blue so that no adjacent nodes have the same color?



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Register Allocation

Register allocation. Assign program variables to machine register so that no more than k registers are used and no two program variables that are needed at the same time are assigned to the same register.

Interference graph. Nodes are program variables names, edge between u and v if there exists an operation where both u and v are "live" at the same time.

Observation. [Chaitin 1982] Can solve register allocation problem iff interference graph is k -colorable.

Fact. $3\text{-COLOR} \leq_p k\text{-REGISTER-ALLOCATION}$ for any constant $k \geq 3$.

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3-Colorability

Claim. $3\text{-SAT} \leq_p 3\text{-COLOR}$.

Pf. Given 3-SAT instance Φ , we construct an instance of 3-COLOR that is 3-colorable iff Φ is satisfiable.

Construction.

- For each literal, create a node.
- Create 3 new nodes T, F, B; connect them in a triangle, and connect each literal to B.
- Connect each literal to its negation.
- For each clause, add gadget of 6 nodes and 13 edges.

to be described next

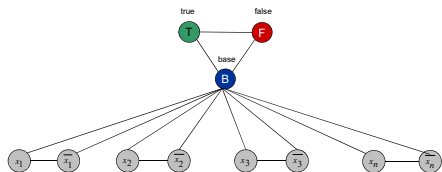
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3-Colorability

Claim. Graph is 3-colorable iff Φ is satisfiable.

Pf. \Rightarrow Suppose graph is 3-colorable.

- Consider assignment that sets all T literals to true.
- (ii) ensures each literal is T or F.
- (iii) ensures a literal and its negation are opposites.



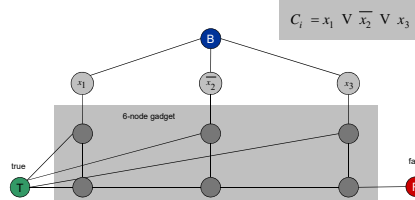
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3-Colorability

Claim. Graph is 3-colorable iff Φ is satisfiable.

Pf. \Rightarrow Suppose graph is 3-colorable.

- Consider assignment that sets all T literals to true.
- (ii) ensures each literal is T or F.
- (iii) ensures a literal and its negation are opposites.
- (iv) ensures at least one literal in each clause is T.



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3-Colorability

Claim. Graph is 3-colorable iff Φ is satisfiable.

Pf. \Rightarrow Suppose graph is 3-colorable.

- Consider assignment that sets all T literals to true.
- (ii) ensures each literal is T or F.
- (iii) ensures a literal and its negation are opposites.
- (iv) ensures at least one literal in each clause is T.

$$C_i = x_1 \vee \overline{x_2} \vee x_3$$

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3-Colorability

Claim. Graph is 3-colorable iff Φ is satisfiable.

Pf. \Leftarrow Suppose 3-SAT formula Φ is satisfiable.

- Color all true literals T.
- Color node below green node F, and node below that B.
- Color remaining middle row nodes B.
- Color remaining bottom nodes T or F as forced.

$$C_i = x_1 \vee \overline{x_2} \vee x_3$$

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