

# CS 580: Algorithm Design and Analysis

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Spring 2019

## Recap

### .Polynomial Time Reductions ( $X \leq_p Y$ )

- . Cook vs Karp Reductions
- .  $3\text{-SAT} \leq_p \text{Independent Set}$  (Gadgets)

### .Decision Problems vs Search Problems

- . Self-Reducibility

### .Complexity Classes

- . Polynomial Time Certifier
- . Definition of P, NP, EXP
- .  $P \subseteq NP \subseteq EXP$

## 8.4 NP-Completeness

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## Polynomial Transformation

**Def.** Problem  $X$  **polynomially reduces** (Cook) to problem  $Y$  if arbitrary instances of problem  $X$  can be solved using:

- Polynomial number of standard computational steps, plus
- Polynomial number of calls to oracle that solves problem  $Y$ .

**Def.** Problem  $X$  **polynomially transforms** (Karp) to problem  $Y$  if given any input  $x$  to  $X$ , we can construct an input  $y$  such that  $x$  is a  $y_{\text{yes}}$  instance of  $X$  iff  $y$  is a  $y_{\text{yes}}$  instance of  $Y$ .

↑  
we require  $|y|$  to be of size polynomial in  $|x|$

**Note.** Polynomial transformation is polynomial reduction with just one call to oracle for  $Y$ , exactly at the end of the algorithm for  $X$ . Almost all previous reductions were of this form.

**Open question.** Are these two concepts the same with respect to NP?

↑  
we abuse notation  $\leq_p$  and blur distinction

# NP-Complete

**NP-complete.** A problem  $Y$  in NP with the property that for every problem  $X$  in NP,  $X \leq_p Y$ .

**NP-hard.** A problem  $Y$  (not necessarily in NP) with the property that for every problem  $X$  in NP,  $X \leq_p Y$ .

**Theorem.** Suppose  $Y$  is an NP-complete problem. Then  $Y$  is solvable in poly-time iff  $P = NP$ .

**Pf.**  $\Leftarrow$  If  $P = NP$  then  $Y$  can be solved in poly-time since  $Y$  is in NP.

**Pf.**  $\Rightarrow$  Suppose  $Y$  can be solved in poly-time.

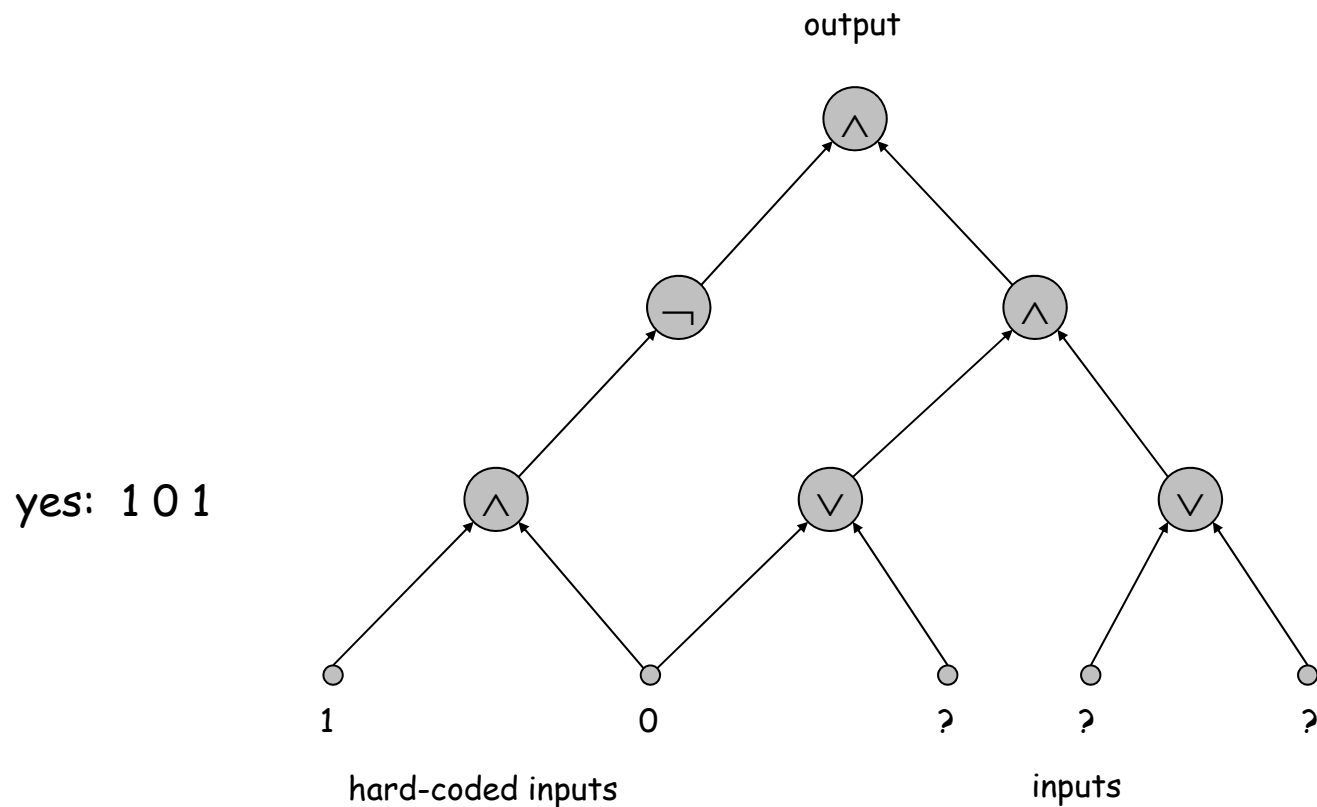
- Let  $X$  be any problem in NP. Since  $X \leq_p Y$ , we can solve  $X$  in poly-time. This implies  $NP \subseteq P$ .
- We already know  $P \subseteq NP$ . Thus  $P = NP$ . ▪

**Fundamental question.** Do there exist "natural" NP-complete problems?

# Circuit Satisfiability

**CIRCUIT-SAT.** Given a combinational circuit built out of AND, OR, and NOT gates, is there a way to set the circuit inputs so that the output is 1?

Q: Why is CIRCUIT-SAT in NP?



## The "First" NP-Complete Problem

**Theorem.** CIRCUIT-SAT is NP-complete. [Cook 1971, Levin 1973]

**Pf.** (sketch)

- Any algorithm that takes a fixed number of bits  $n$  as input and produces a yes/no answer can be represented by such a circuit. Moreover, if algorithm takes poly-time, then circuit is of poly-size.

sketchy part of proof; fixing the number of bits is important, and reflects basic distinction between algorithms and circuits

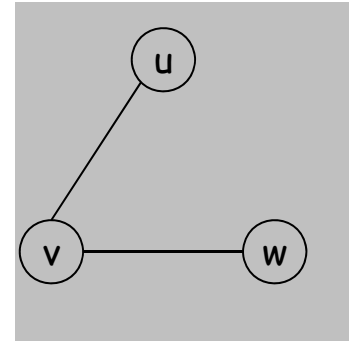
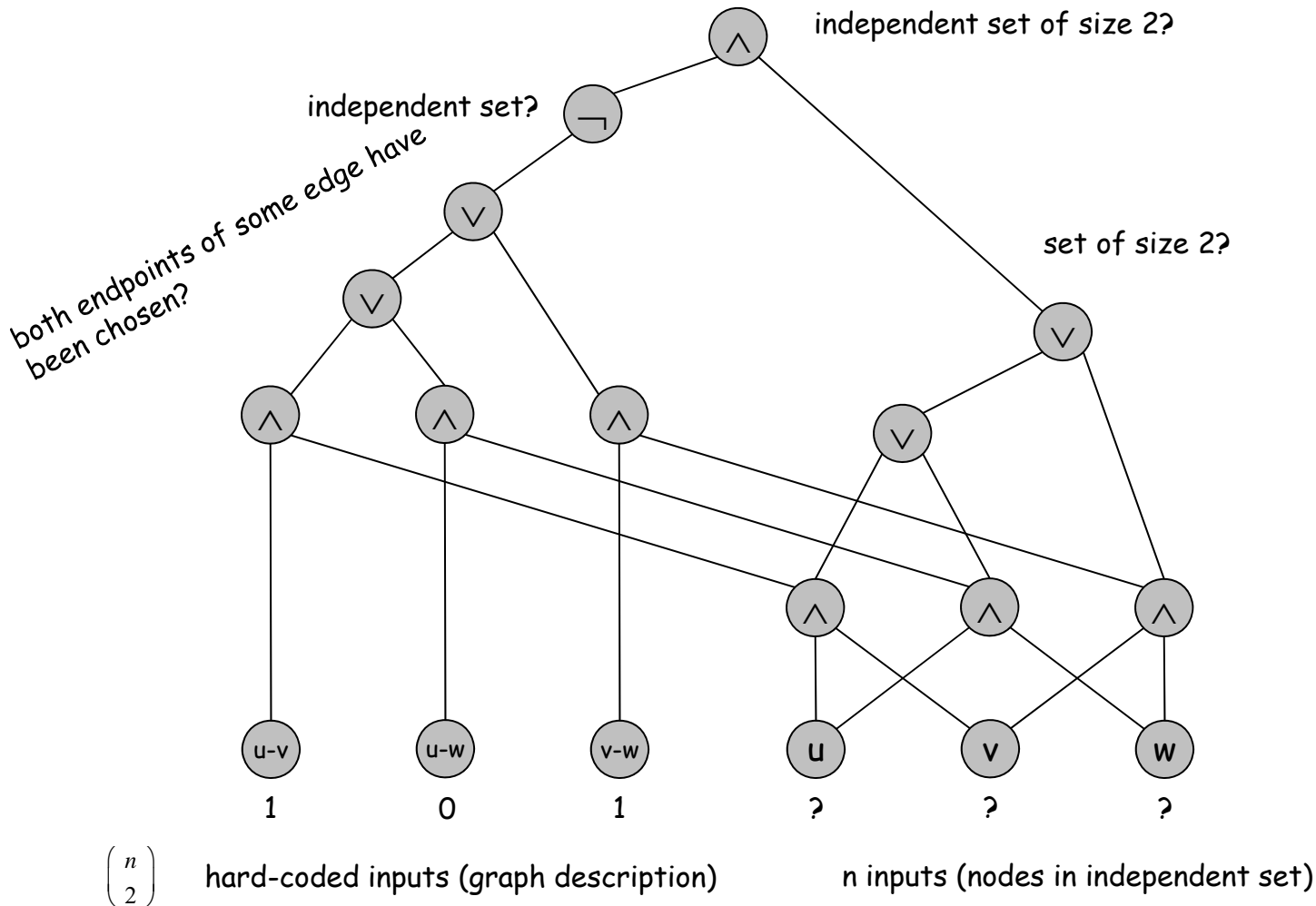
- Consider some problem  $X$  in NP. It has a poly-time certifier  $C(s, t)$ .

To determine whether  $s$  is in  $X$ , need to know if there exists a certificate  $t$  of length  $p(|s|)$  such that  $C(s, t) = \text{yes}$ .

- View  $C(s, t)$  as an algorithm on  $|s| + p(|s|)$  bits (input  $s$ , certificate  $t$ ) and convert it into a poly-size circuit  $K$ .
  - first  $|s|$  bits are hard-coded with  $s$
  - remaining  $p(|s|)$  bits represent bits of  $t$
- Circuit  $K$  is satisfiable iff there exists  $t$  s.t  $C(s, t) = \text{yes}$ .

# Example

Ex. Construction below creates a circuit K whose inputs can be set so that K outputs true iff graph G has an independent set of size 2.



$G = (V, E), n = 3$



## Establishing NP-Completeness

**Remark.** Once we establish first "natural" NP-complete problem, others fall like dominoes.

**Recipe to establish NP-completeness of problem  $Y$ .**

- Step 1. Show that  $Y$  is in NP.
- Step 2. Choose an NP-complete problem  $X$ .
- Step 3. Prove that  $X \leq_p Y$ .

**Justification.** If  $X$  is an NP-complete problem, and  $Y$  is a problem in NP with the property that  $X \leq_p Y$  then  $Y$  is NP-complete.

**Pf.** Let  $W$  be any problem in NP. Then  $W \leq_p X \leq_p Y$ .

- By transitivity,  $W \leq_p Y$ .
- Hence  $Y$  is NP-complete. ▪

↑  
by definition of  
NP-complete

↑  
by assumption

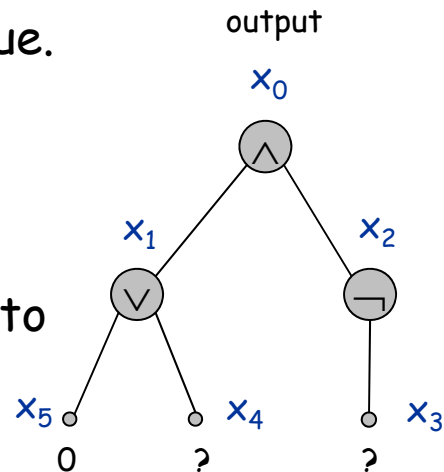
## 3-SAT is NP-Complete

**Theorem.** 3-SAT is NP-complete.

**Pf.** Suffices to show that  $\text{CIRCUIT-SAT} \leq_p \text{3-SAT}$  since 3-SAT is in NP.

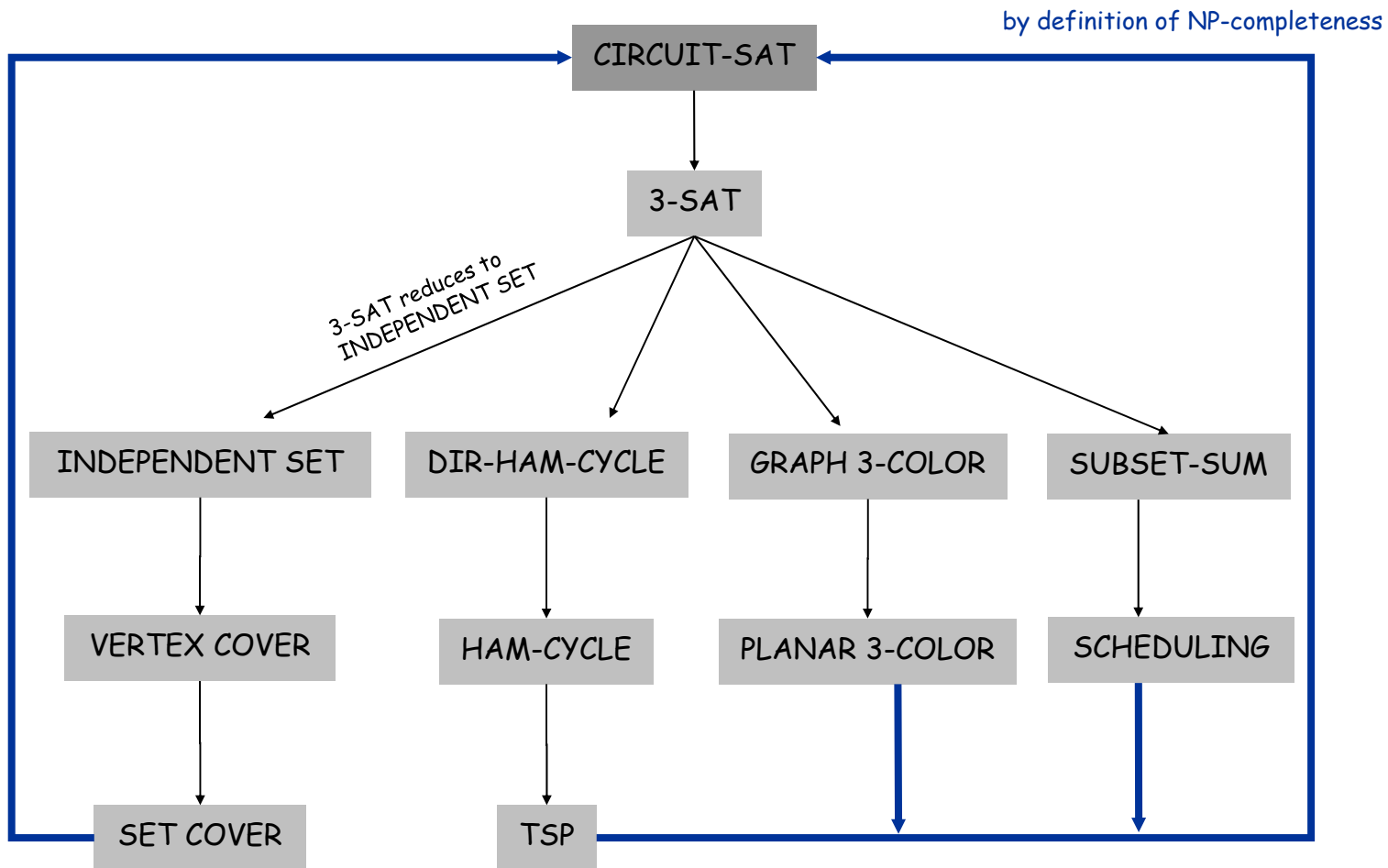
- Let  $K$  be any circuit.
- Create a 3-SAT variable  $x_i$  for each circuit element  $i$ .
- Make circuit compute correct values at each node:
  - $x_2 = \neg x_3 \Rightarrow$  add 2 clauses:  $x_2 \vee x_3, \overline{x_2} \vee \overline{x_3}$
  - $x_1 = x_4 \vee x_5 \Rightarrow$  add 3 clauses:  $x_1 \vee \overline{x_4}, x_1 \vee \overline{x_5}, \overline{x_1} \vee x_4 \vee x_5$
  - $x_0 = x_1 \wedge x_2 \Rightarrow$  add 3 clauses:  $\overline{x_0} \vee x_1, \overline{x_0} \vee x_2, x_0 \vee \overline{x_1} \vee \overline{x_2}$
- Hard-coded input values and output value.
  - $x_5 = 0 \Rightarrow$  add 1 clause:  $\overline{x_5}$
  - $x_0 = 1 \Rightarrow$  add 1 clause:  $x_0$

- Final step: turn clauses of length  $< 3$  into clauses of length exactly 3. ▪



# NP-Completeness

**Observation.** All problems below are NP-complete and polynomial reduce to one another!



## Some NP-Complete Problems

Six basic genres of NP-complete problems and paradigmatic examples.

- Packing problems: SET-PACKING, INDEPENDENT SET.
- Covering problems: SET-COVER, VERTEX-COVER.
- Constraint satisfaction problems: SAT, 3-SAT.
- Sequencing problems: HAMILTONIAN-CYCLE, TSP.
- Partitioning problems: 3D-MATCHING 3-COLOR.
- Numerical problems: SUBSET-SUM, KNAPSACK.

**Practice.** Most NP problems are either known to be in P or NP-complete.

**Notable exceptions.** Factoring, graph isomorphism, Nash equilibrium.

# Extent and Impact of NP-Completeness

## Extent of NP-completeness. [Papadimitriou 1995]

- Prime intellectual export of CS to other disciplines.
- 6,000 citations per year (title, abstract, keywords).
  - more than "compiler", "operating system", "database"
- Broad applicability and classification power.
- "Captures vast domains of computational, scientific, mathematical endeavors, and seems to roughly delimit what mathematicians and scientists had been aspiring to compute feasibly."

## NP-completeness can guide scientific inquiry.

- 1926: Ising introduces simple model for phase transitions.
- 1944: Onsager solves 2D case in tour de force.
- 19xx: Feynman and other top minds seek 3D solution.
- 2000: Istrail proves 3D problem NP-complete.

## More Hard Computational Problems

**Aerospace engineering:** optimal mesh partitioning for finite elements.

**Biology:** protein folding.

**Chemical engineering:** heat exchanger network synthesis.

**Civil engineering:** equilibrium of urban traffic flow.

**Economics:** computation of arbitrage in financial markets with friction.

**Electrical engineering:** VLSI layout.

**Environmental engineering:** optimal placement of contaminant sensors.

**Financial engineering:** find minimum risk portfolio of given return.

**Game theory:** find Nash equilibrium that maximizes social welfare.

**Genomics:** phylogeny reconstruction.

**Mechanical engineering:** structure of turbulence in sheared flows.

**Medicine:** reconstructing 3-D shape from biplane angiogram.

**Operations research:** optimal resource allocation.

**Physics:** partition function of 3-D Ising model in statistical mechanics.

**Politics:** Shapley-Shubik voting power.

**Pop culture:** Minesweeper consistency.

**Statistics:** optimal experimental design.

## 8.9 co-NP and the Asymmetry of NP

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## Asymmetry of NP

**Asymmetry of NP.** We only need to have short proofs of *yes* instances.

**Ex 1.** SAT vs. TAUTOLOGY.

- Can prove a CNF formula is satisfiable by giving such an assignment.
- How could we prove that a formula is **not** satisfiable?

**Ex 2.** HAM-CYCLE vs. NO-HAM-CYCLE.

- Can prove a graph is Hamiltonian by giving such a Hamiltonian cycle.
- How could we prove that a graph is **not** Hamiltonian?

**Remark.** SAT is NP-complete and  $SAT \equiv_p TAUTOLOGY$ , but how do we classify TAUTOLOGY?

↑  
not even known to be in NP



## NP and co-NP

**NP.** Decision problems for which there is a poly-time certifier.

**Ex.** SAT, HAM-CYCLE, COMPOSITES.

**Def.** Given a decision problem  $X$ , its **complement**  $\overline{X}$  is the same problem with the  $_{\text{yes}}$  and  $_{\text{no}}$  answers reverse.

**Ex.**  $\overline{X} = \{ 0, 1, 4, 6, 8, 9, 10, 12, 14, 15, \dots \}$   
 $X = \{ 2, 3, 5, 7, 11, 13, 17, 23, 29, \dots \}$

**co-NP.** Complements of decision problems in NP.

**Ex.** TAUTOLOGY, NO-HAM-CYCLE, PRIMES.

## NP = co-NP ?

**Fundamental question.** Does NP = co-NP?

- Do *yes* instances have succinct certificates iff *no* instances do?
- Consensus opinion: no.

**Theorem.** If  $NP \neq co-NP$ , then  $P \neq NP$ .

**Pf idea.**

- $P$  is closed under complementation.
- If  $P = NP$ , then  $NP$  is closed under complementation.
- In other words,  $NP = co-NP$ .
- This is the contrapositive of the theorem.

## Good Characterizations

**Good characterization.** [Edmonds 1965]  $NP \cap co-NP$ .

- If problem  $X$  is in both  $NP$  and  $co-NP$ , then:
  - for  $yes$  instance, there is a succinct certificate
  - for  $no$  instance, there is a succinct disqualifier
- Provides conceptual leverage for reasoning about a problem.

**Ex.** Given a bipartite graph, is there a perfect matching.

- If yes, can exhibit a perfect matching.
- If no, can exhibit a set of nodes  $S$  such that  $|N(S)| < |S|$ .

## Good Characterizations

**Observation.**  $P \subseteq NP \cap \text{co-NP}$ .

- Proof of max-flow min-cut theorem led to stronger result that max-flow and min-cut are in P.
- Sometimes finding a good characterization seems easier than finding an efficient algorithm.

**Fundamental open question.** Does  $P = NP \cap \text{co-NP}$ ?

- Mixed opinions.
- Many examples where problem found to have a non-trivial good characterization, but only years later discovered to be in P.
  - linear programming [Khachiyan, 1979]
  - primality testing [Agrawal-Kayal-Saxena, 2002]

**Fact.** Factoring is in  $NP \cap \text{co-NP}$ , but not known to be in P.

↑  
if poly-time algorithm for factoring,  
can break RSA cryptosystem

# PRIMES is in $NP \cap co-NP$

**Theorem.** PRIMES is in  $NP \cap co-NP$ .

**Pf.** We already know that PRIMES is in co-NP, so it suffices to prove that PRIMES is in NP.

**Pratt's Theorem.** An odd integer  $s$  is prime iff there exists an integer  $1 < t < s$  s.t.

$$t^{s-1} \equiv 1 \pmod{s}$$

$$t^{(s-1)/p} \not\equiv 1 \pmod{s}$$

for all prime divisors  $p$  of  $s-1$

**Input.**  $s = 437,677$

**Certificate.**  $t = 17, 2^2 \times 3 \times 36,473$

↑  
prime factorization of  $s-1$   
also need a recursive certificate  
to assert that 3 and 36,473 are prime

**Certifier.**

- Check  $s-1 = 2 \times 2 \times 3 \times 36,473$ .
- Check  $17^{s-1} = 1 \pmod{s}$ .
- Check  $17^{(s-1)/2} \equiv 437,676 \pmod{s}$ .
- Check  $17^{(s-1)/3} \equiv 329,415 \pmod{s}$ .
- Check  $17^{(s-1)/36,473} \equiv 305,452 \pmod{s}$ .

↑  
use repeated squaring

## FACTOR is in $NP \cap co-NP$




**FACTORIZE.** Given an integer  $x$ , find its prime factorization.

**FACTOR.** Given two integers  $x$  and  $y$ , does  $x$  have a nontrivial factor less than  $y$ ?

**Theorem.**  $FACTOR \equiv_p FACTORIZE$ .

**Theorem.**  $FACTOR$  is in  $NP \cap co-NP$ .

**Pf.**

- **Certificate:** a factor  $p$  of  $x$  that is less than  $y$ .
- **Disqualifier:** the prime factorization  $(x_1, x_2, \dots, x_k)$  of  $x$  (where each prime factor is greater than  $y$ ).
  - We can verify (in polynomial time) that
    -  Each factor  $x_i$  is prime (PRIMES is in P)
    -  Each factor is greater than  $y$  i.e.  $y \geq x_i$  for each  $i \leq k$
    -  Product of factors is  $x = x_1 \times x_2 \times \dots \times x_k$ .

# Primality Testing and Factoring

Easy To Show:  $\text{PRIMES} \leq_p \text{FACTOR}$ .

Natural question: Does  $\text{FACTOR} \leq_p \text{PRIMES}$  ?

Consensus opinion. No.

State-of-the-art.

- PRIMES is in P. ← proved in 2001
- FACTOR not believed to be in P.

RSA cryptosystem.

- Based on dichotomy between complexity of two problems.
- To use RSA, must generate large primes efficiently.
- To break RSA, suffices to find efficient factoring algorithm.

# 8.5 Sequencing Problems

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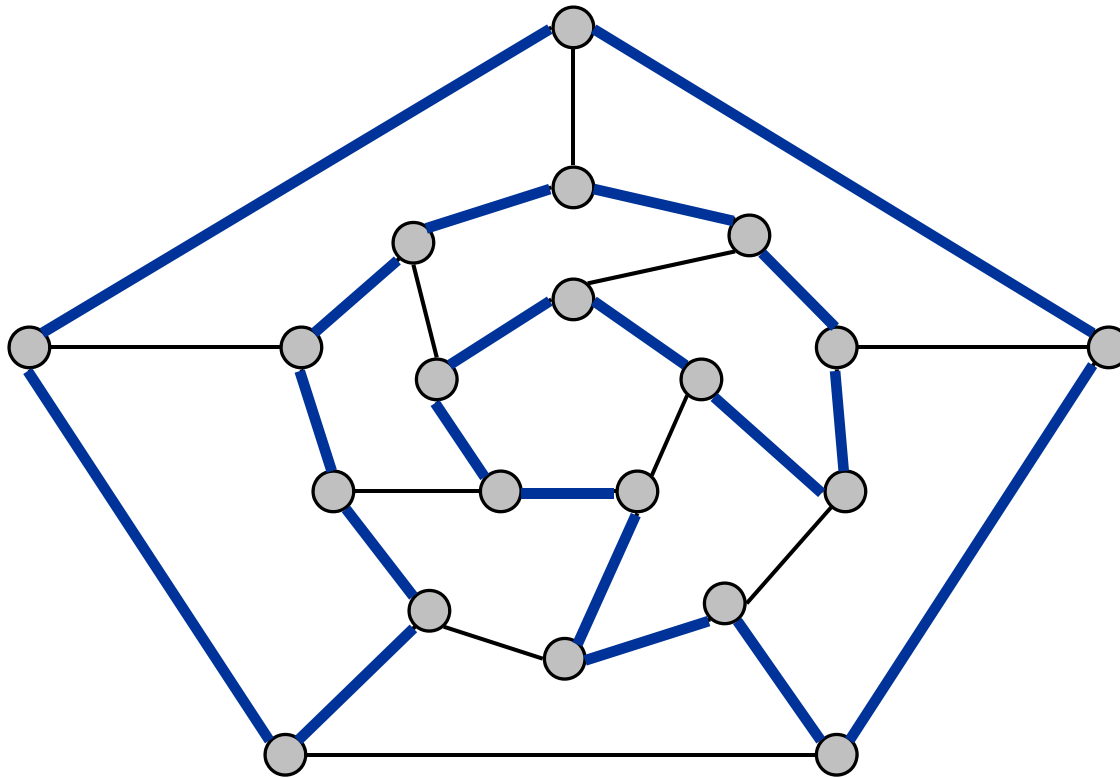
## Basic genres.

- Packing problems: SET-PACKING, INDEPENDENT SET.
- Covering problems: SET-COVER, VERTEX-COVER.
- Constraint satisfaction problems: SAT, 3-SAT.
- **Sequencing problems:** HAMILTONIAN-CYCLE, TSP.
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# Hamiltonian Cycle

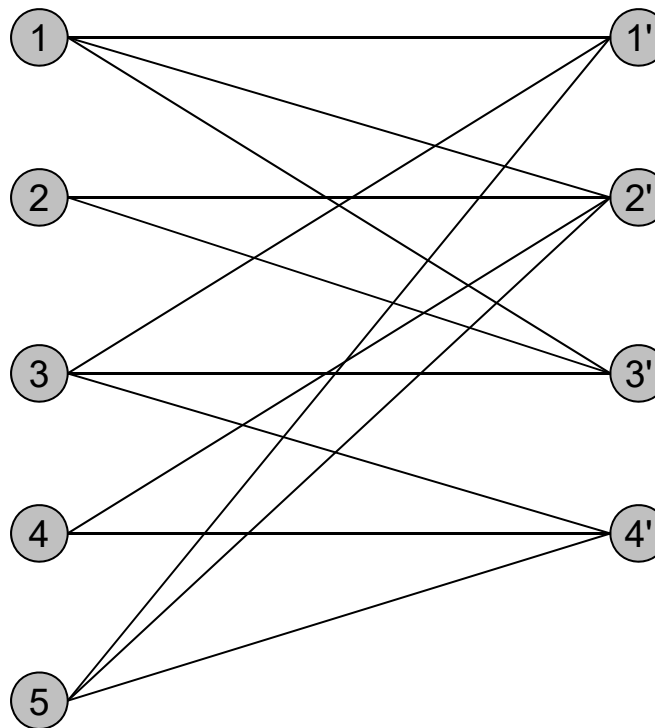
**HAM-CYCLE:** given an undirected graph  $G = (V, E)$ , does there exist a simple cycle  $\Gamma$  that contains every node in  $V$ .



YES: vertices and faces of a dodecahedron.

# Hamiltonian Cycle

**HAM-CYCLE:** given an undirected graph  $G = (V, E)$ , does there exist a simple cycle  $\Gamma$  that contains every node in  $V$ .



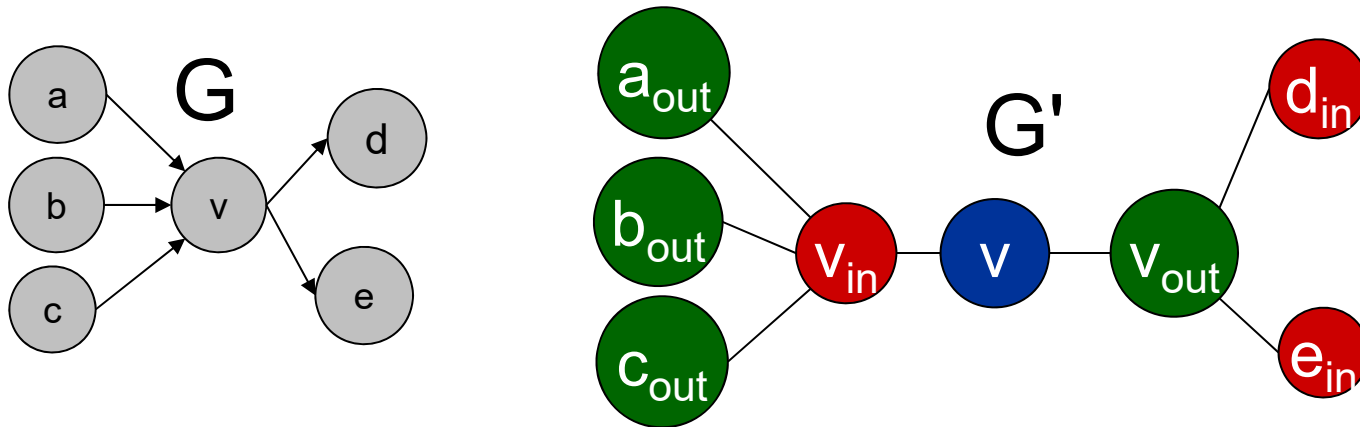
NO: bipartite graph with odd number of nodes.

## Directed Hamiltonian Cycle

**DIR-HAM-CYCLE:** given a **digraph**  $G = (V, E)$ , does there exist a simple directed cycle  $\Gamma$  that contains every node in  $V$ ?

**Claim.** DIR-HAM-CYCLE  $\leq_p$  HAM-CYCLE.

**Pf.** Given a directed graph  $G = (V, E)$ , construct an undirected graph  $G'$  with  $3n$  nodes.

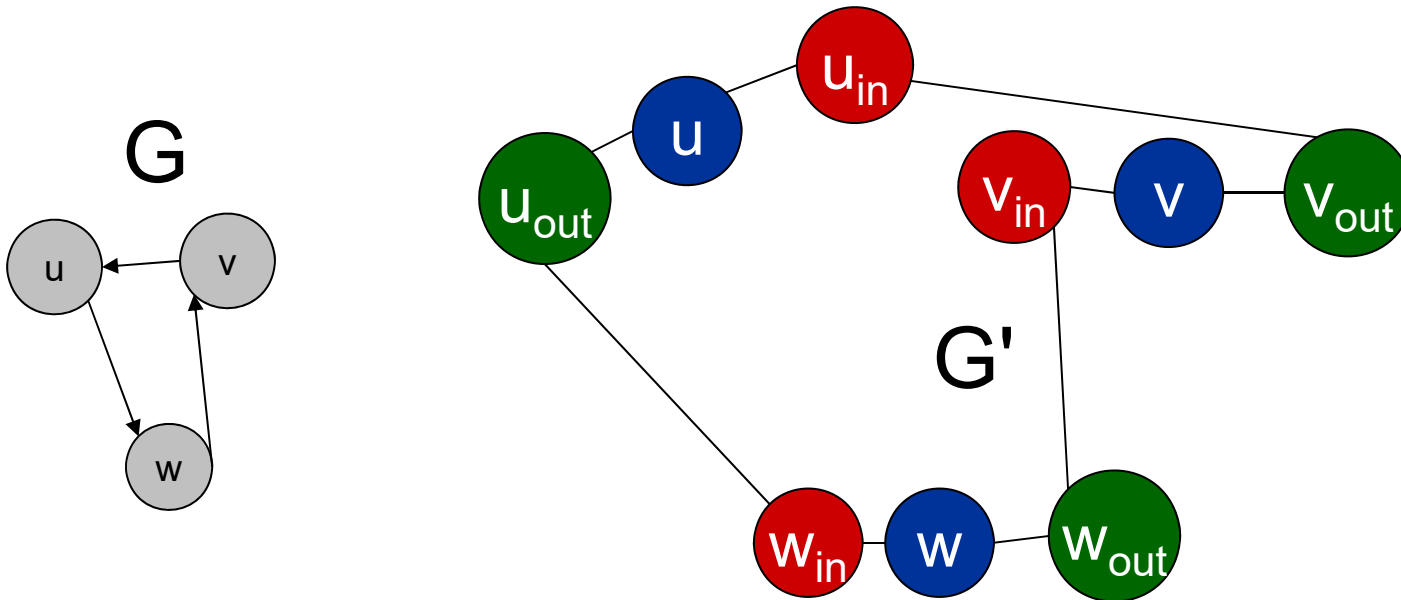


# Directed Hamiltonian Cycle

**Claim.**  $G$  has a Hamiltonian cycle iff  $G'$  does.

**Pf.**  $\Rightarrow$

- Suppose  $G$  has a directed Hamiltonian cycle  $\Gamma$  (e.g.,  $(u,w,v)$ ).
- Then  $G'$  has an undirected Hamiltonian cycle (same order).
  - For each node  $v$  in directed path cycle replace  $v$  with  $v_{in}, v, v_{out}$



## Directed Hamiltonian Cycle

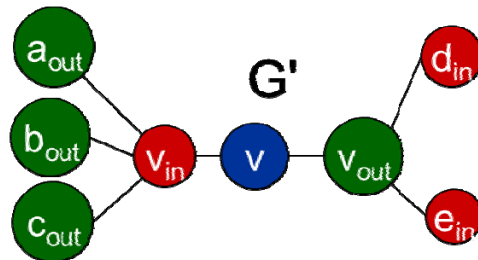
**Claim.**  $G$  has a Hamiltonian cycle iff  $G'$  does.

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**Pf.**  $\Leftarrow$

- Suppose  $G'$  has an undirected Hamiltonian cycle  $\Gamma'$ .
- $\Gamma'$  must visit nodes in  $G'$  using one of following two orders:
  - ...,  $B, G, R, B, G, R, B, G, R, B, \dots$
  - ...,  $B, R, G, B, R, G, B, R, G, B, \dots$
- Blue nodes in  $\Gamma'$  make up directed Hamiltonian cycle  $\Gamma$  in  $G$ , or reverse of one. ▪



## 3-SAT Reduces to Directed Hamiltonian Cycle

**Claim.**  $3\text{-SAT} \leq_p \text{DIR-HAM-CYCLE}$ .

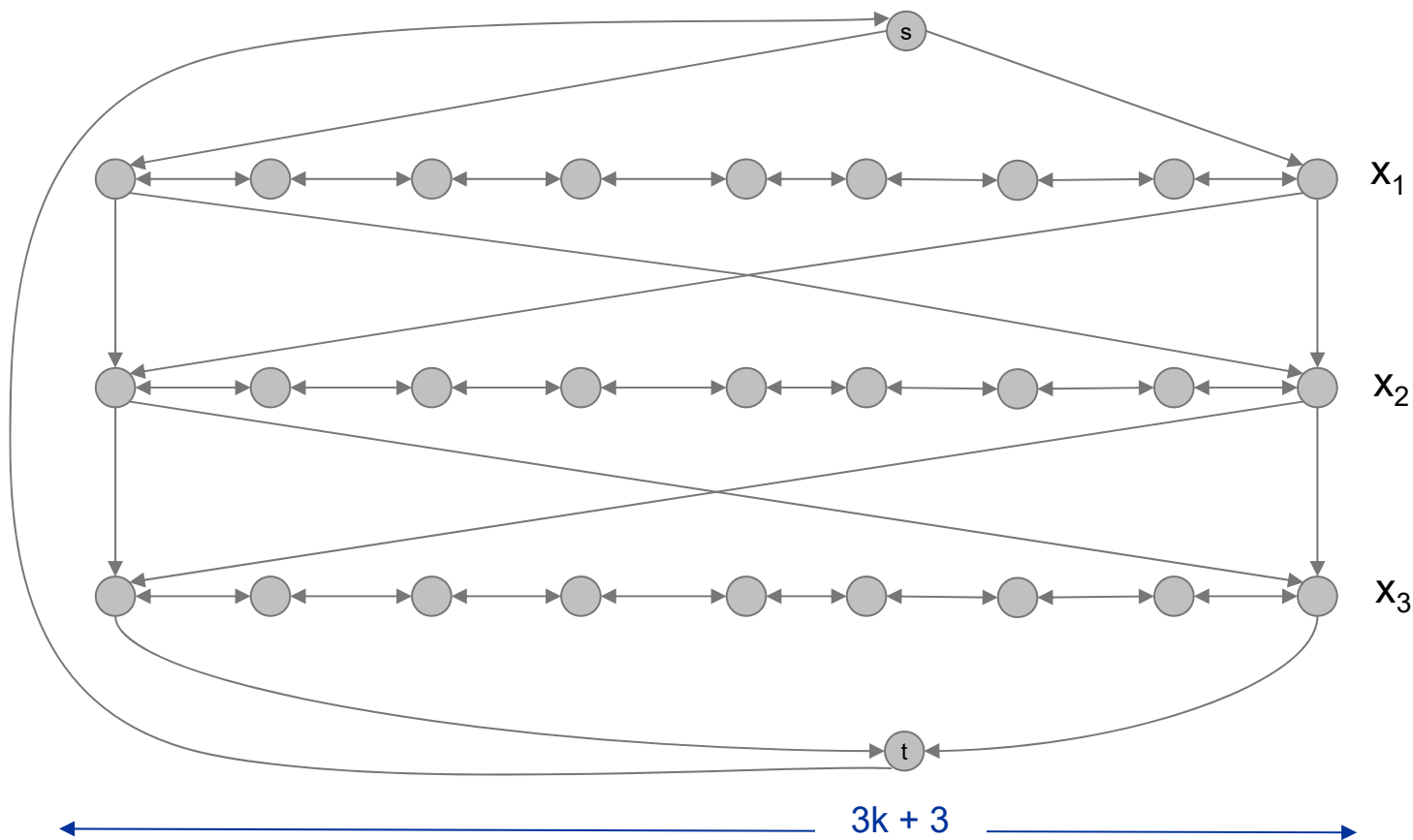
**Pf.** Given an instance  $\Phi$  of 3-SAT, we construct an instance of DIR-HAM-CYCLE that has a Hamiltonian cycle iff  $\Phi$  is satisfiable.

**Construction.** First, create graph that has  $2^n$  Hamiltonian cycles which correspond in a natural way to  $2^n$  possible truth assignments.

## 3-SAT Reduces to Directed Hamiltonian Cycle

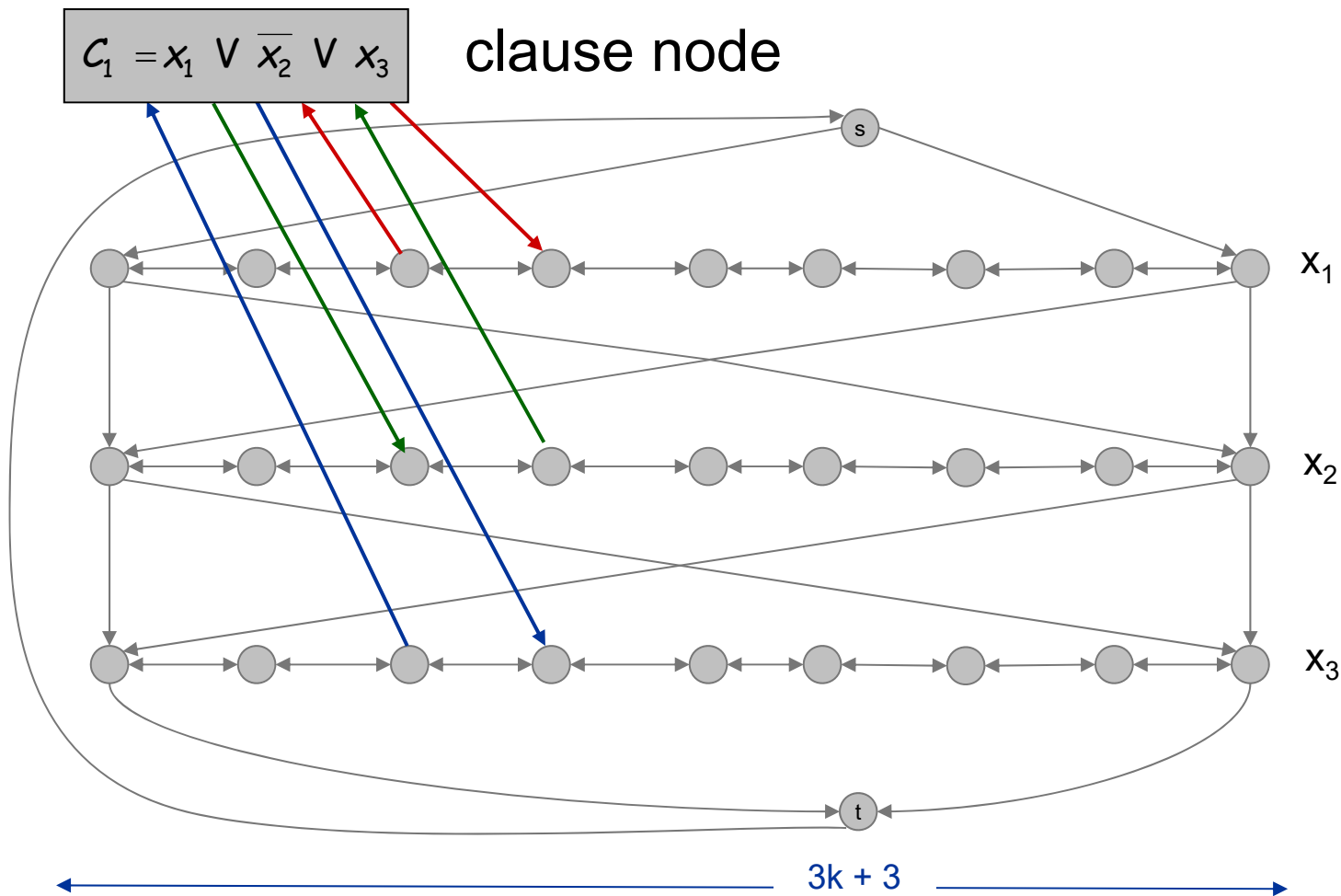
**Construction.** Given 3-SAT instance  $\Phi$  with  $n$  variables  $x_i$  and  $k$  clauses.

- Construct  $G$  to have  $2^n$  Hamiltonian cycles.
- Intuition: traverse path  $i$  from left to right  $\Leftrightarrow$  set variable  $x_i = 1$ .



## 3-SAT Reduces to Directed Hamiltonian Cycle

- Construction.** Given 3-SAT instance  $\Phi$  with  $n$  variables  $x_i$  and  $k$  clauses.
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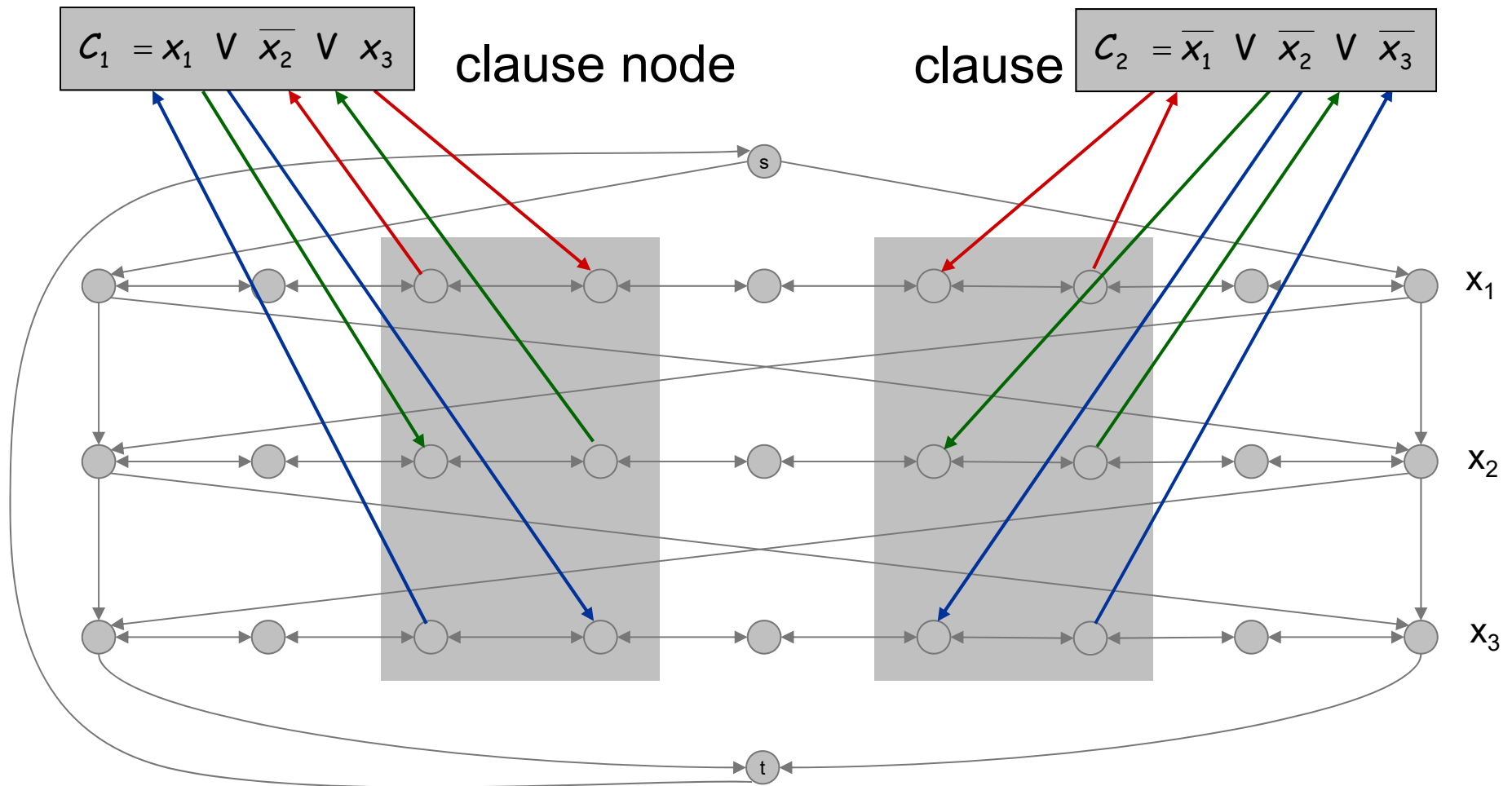




## 3-SAT Reduces to Directed Hamiltonian Cycle

**Construction.** Given 3-SAT instance  $\Phi$  with  $n$  variables  $x_i$  and  $k$  clauses.

- For each clause: add a node and 6 edges.



## 3-SAT Reduces to Directed Hamiltonian Cycle

**Claim.**  $\Phi$  is satisfiable iff  $G$  has a Hamiltonian cycle.

**Pf.**  $\Rightarrow$

- Suppose 3-SAT instance has satisfying assignment  $x^*$ .
- Then, define Hamiltonian cycle in  $G$  as follows:
  - if  $x^*_i = 1$ , traverse row  $i$  from left to right
  - if  $x^*_i = 0$ , traverse row  $i$  from right to left
  - for each clause  $C_j$ , there will be at least one row  $i$  in which we are going in "correct" direction to splice node  $C_j$  into tour

## 3-SAT Reduces to Directed Hamiltonian Cycle

**Claim.**  $\Phi$  is satisfiable iff  $G$  has a Hamiltonian cycle.

**Pf.**  $\Leftarrow$

- Suppose  $G$  has a Hamiltonian cycle  $\Gamma$ .
- If  $\Gamma$  enters clause node  $C_j$ , it must depart on mate edge.
  - thus, nodes immediately before and after  $C_j$  are connected by an edge  $e$  in  $G$
  - removing  $C_j$  from cycle, and replacing it with edge  $e$  yields Hamiltonian cycle on  $G - \{C_j\}$
- Continuing in this way, we are left with Hamiltonian cycle  $\Gamma'$  in  
 $G - \{C_1, C_2, \dots, C_k\}$ .
- Set  $x_i^* = 1$  iff  $\Gamma'$  traverses row  $i$  left to right.
- Since  $\Gamma$  visits each clause node  $C_j$ , at least one of the paths is traversed in "correct" direction, and each clause is satisfied. ▪

## Longest Path

**SHORTEST-PATH.** Given a digraph  $G = (V, E)$ , does there exist a simple path of length **at most**  $k$  edges?

**LONGEST-PATH.** Given a digraph  $G = (V, E)$ , does there exist a simple path of length **at least**  $k$  edges?

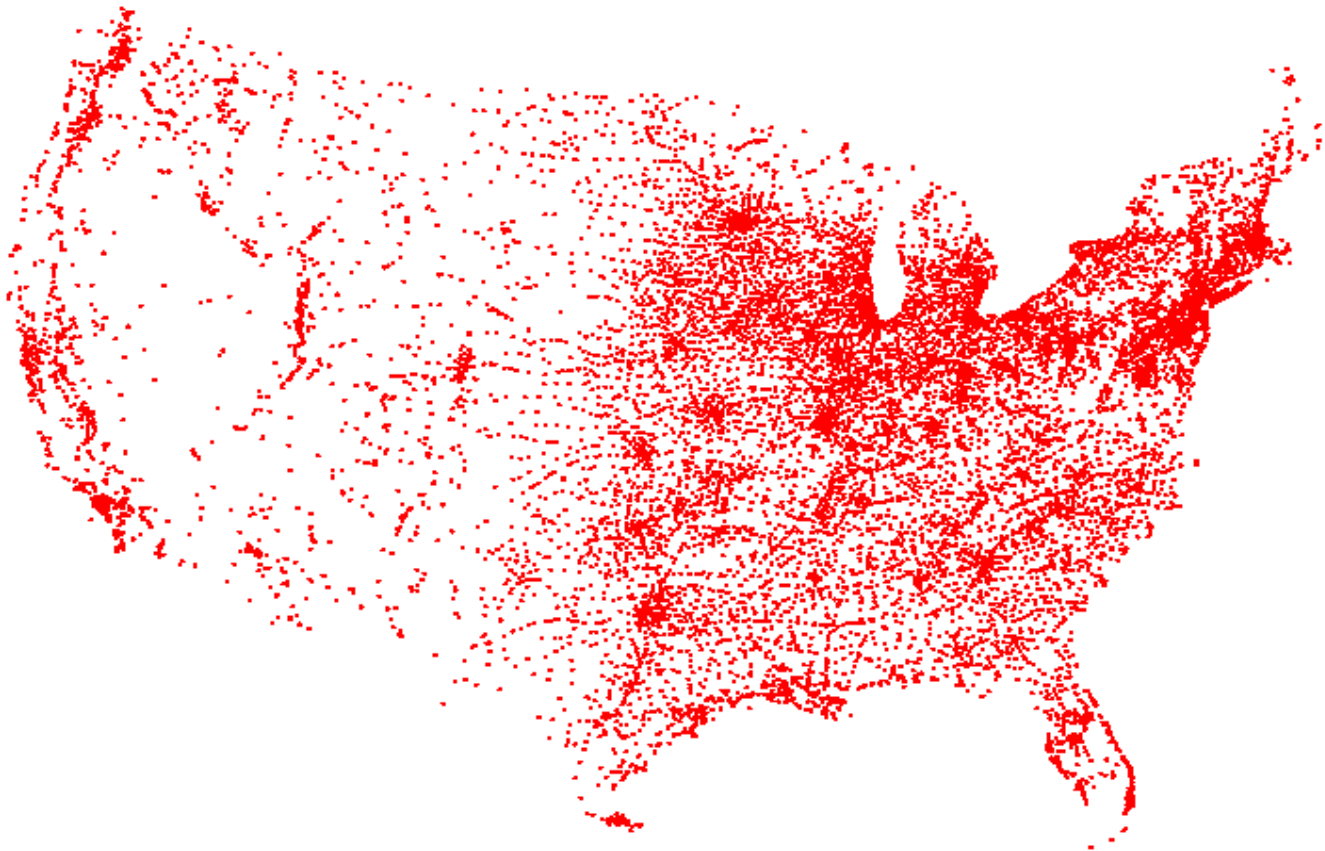
**Claim.**  $3\text{-SAT} \leq_p \text{LONGEST-PATH}$ .

**Pf 1.** Redo proof for  $\text{DIR-HAM-CYCLE}$ , ignoring back-edge from  $t$  to  $s$ .

**Pf 2.** Show  $\text{HAM-CYCLE} \leq_p \text{LONGEST-PATH}$ .

# Traveling Salesperson Problem

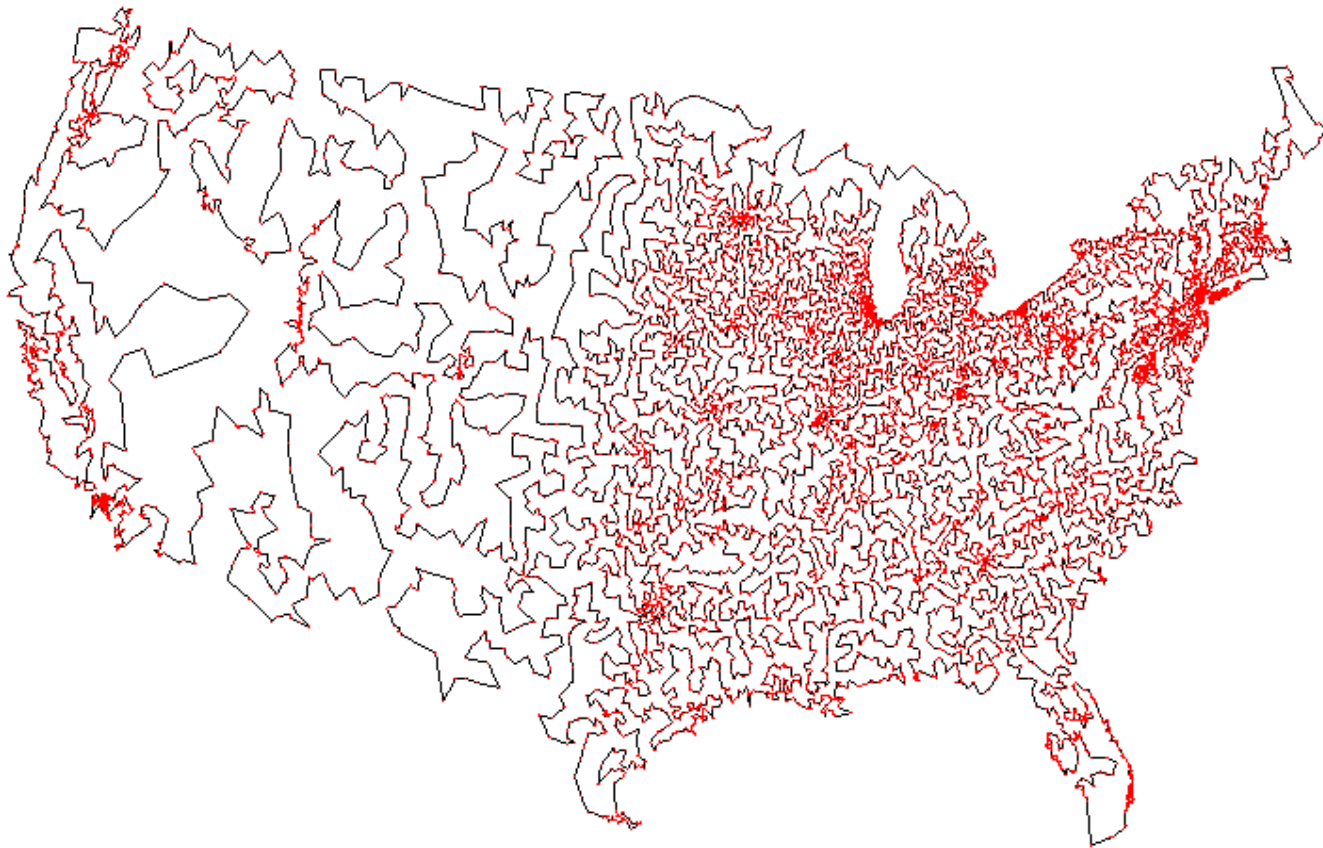
**TSP.** Given a set of  $n$  cities and a pairwise distance function  $d(u, v)$ , is there a tour of length  $\leq D$ ?



All 13,509 cities in US with a population of at least 500  
Reference: <http://www.tsp.gatech.edu>

# Traveling Salesperson Problem

**TSP.** Given a set of  $n$  cities and a pairwise distance function  $d(u, v)$ , is there a tour of length  $\leq D$ ?



Optimal TSP tour  
Reference: <http://www.tsp.gatech.edu>

# Traveling Salesperson Problem

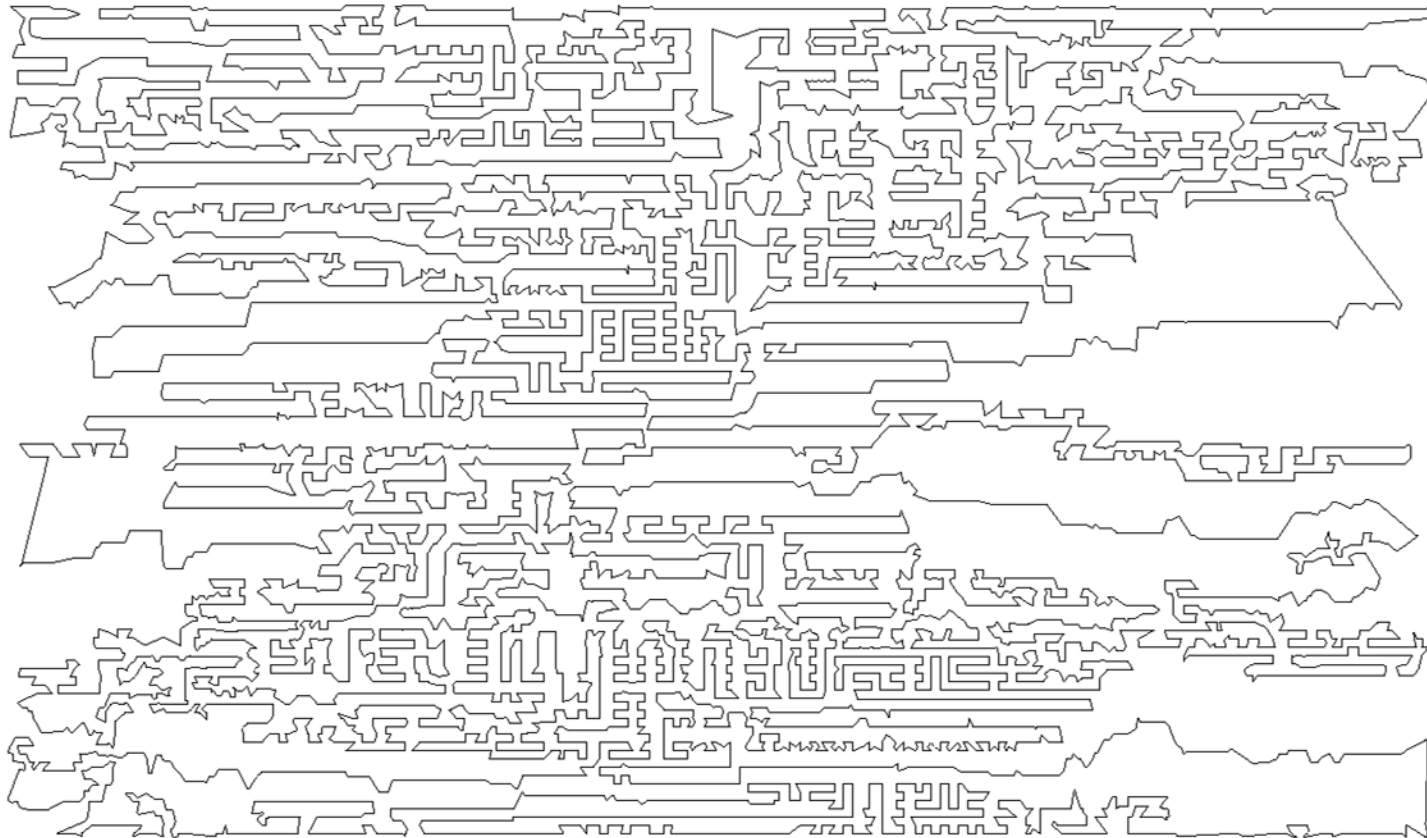
**TSP.** Given a set of  $n$  cities and a pairwise distance function  $d(u, v)$ , is there a tour of length  $\leq D$ ?



11,849 holes to drill in a programmed logic array  
Reference: <http://www.tsp.gatech.edu>

# Traveling Salesperson Problem

**TSP.** Given a set of  $n$  cities and a pairwise distance function  $d(u, v)$ , is there a tour of length  $\leq D$ ?



Optimal TSP tour  
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## Traveling Salesperson Problem

**TSP.** Given a set of  $n$  cities and a pairwise distance function  $d(u, v)$ , is there a tour of length  $\leq D$ ?

**HAM-CYCLE:** given a graph  $G = (V, E)$ , does there exist a simple cycle that contains every node in  $V$ ?

**Claim.**  $\text{HAM-CYCLE} \leq_p \text{TSP}$ .

**Pf.**

- Given instance  $G = (V, E)$  of **HAM-CYCLE**, create  $n$  cities with distance function

$$d(u, v) = \begin{cases} 1 & \text{if } (u, v) \in E \\ 2 & \text{if } (u, v) \notin E \end{cases}$$

- TSP instance has tour of length  $\leq n$  iff  $G$  is Hamiltonian. ▪

**Remark.** TSP instance in reduction satisfies  $\Delta$ -inequality.

# MY HOBBY: EMBEDDING NP-COMPLETE PROBLEMS IN RESTAURANT ORDERS

CHOTCHKIES RESTAURANT	
~ APPETIZERS ~	
MIXED FRUIT	2.15
FRENCH FRIES	2.75
SIDE SALAD	3.35
HOT WINGS	3.55
MOZZARELLA STICKS	4.20
SAMPLER PLATE	5.80
~ SANDWICHES ~	
BARBECUE	6.55



Randall Munro  
<http://xkcd.com/c287.html>

# 8.7 Graph Coloring

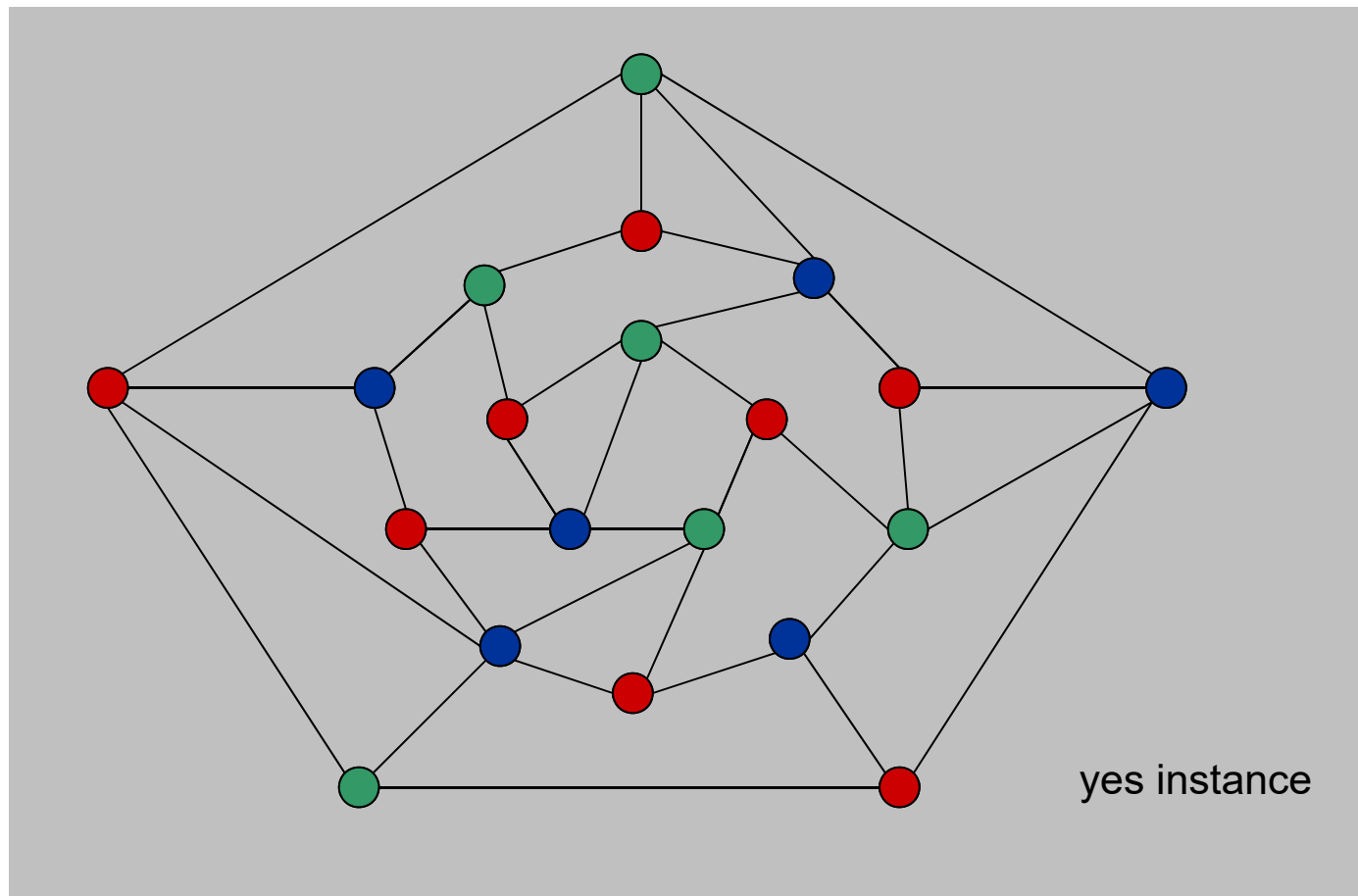
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## Basic genres.

- Packing problems: SET-PACKING, INDEPENDENT SET.
- Covering problems: SET-COVER, VERTEX-COVER.
- Constraint satisfaction problems: SAT, 3-SAT.
- Sequencing problems: HAMILTONIAN-CYCLE, TSP.
- **Partitioning problems:** 3D-MATCHING, 3-COLOR.
- Numerical problems: SUBSET-SUM, KNAPSACK.

## 3-Colorability

**3-COLOR:** Given an undirected graph  $G$  does there exist a way to color the nodes red, green, and blue so that no adjacent nodes have the same color?



# Register Allocation

**Register allocation.** Assign program variables to machine register so that no more than  $k$  registers are used and no two program variables that are needed at the same time are assigned to the same register.

**Interference graph.** Nodes are program variables names, edge between  $u$  and  $v$  if there exists an operation where both  $u$  and  $v$  are "live" at the same time.

**Observation.** [Chaitin 1982] Can solve register allocation problem iff interference graph is  $k$ -colorable.

**Fact.**  $3\text{-COLOR} \leq_p k\text{-REGISTER-ALLOCATION}$  for any constant  $k \geq 3$ .

## 3-Colorability

**Claim.**  $3\text{-SAT} \leq_p 3\text{-COLOR}$ .

**Pf.** Given 3-SAT instance  $\Phi$ , we construct an instance of 3-COLOR that is 3-colorable iff  $\Phi$  is satisfiable.

**Construction.**

- i. For each literal, create a node.
- ii. Create 3 new nodes  $T, F, B$ ; connect them in a triangle, and connect each literal to  $B$ .
- iii. Connect each literal to its negation.
- iv. For each clause, add gadget of 6 nodes and 13 edges.

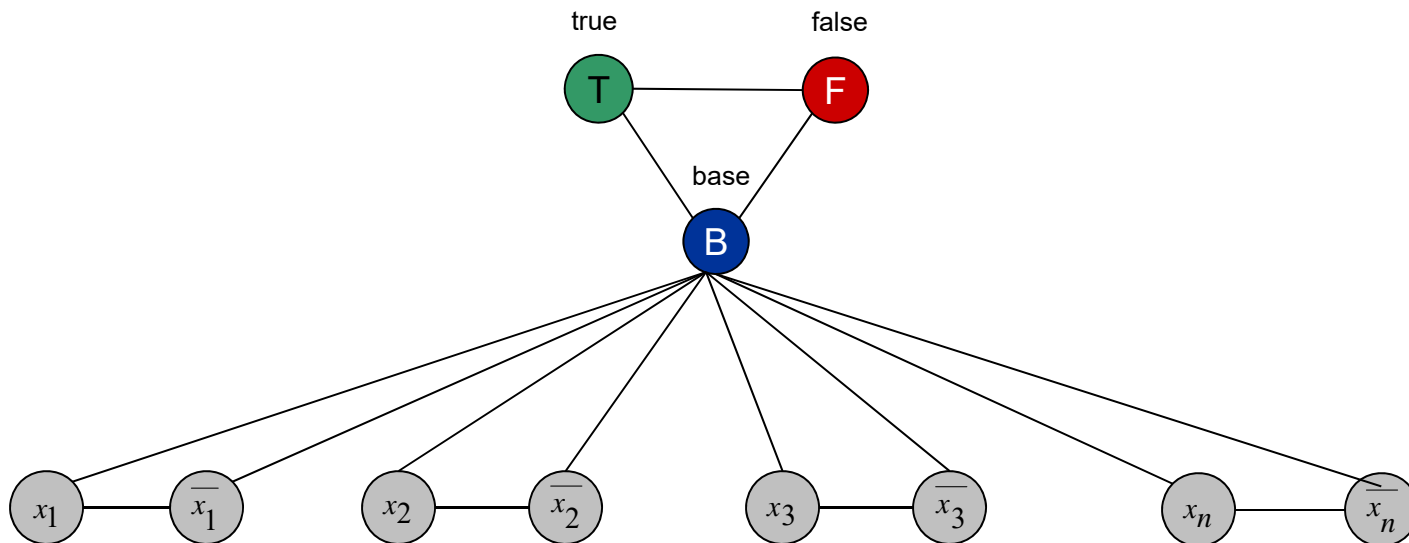
↑  
to be described next

# 3-Colorability

**Claim.** Graph is 3-colorable iff  $\Phi$  is satisfiable.

**Pf.**  $\Rightarrow$  Suppose graph is 3-colorable.

- Consider assignment that sets all T literals to true.
- (ii) ensures each literal is T or F.
- (iii) ensures a literal and its negation are opposites.

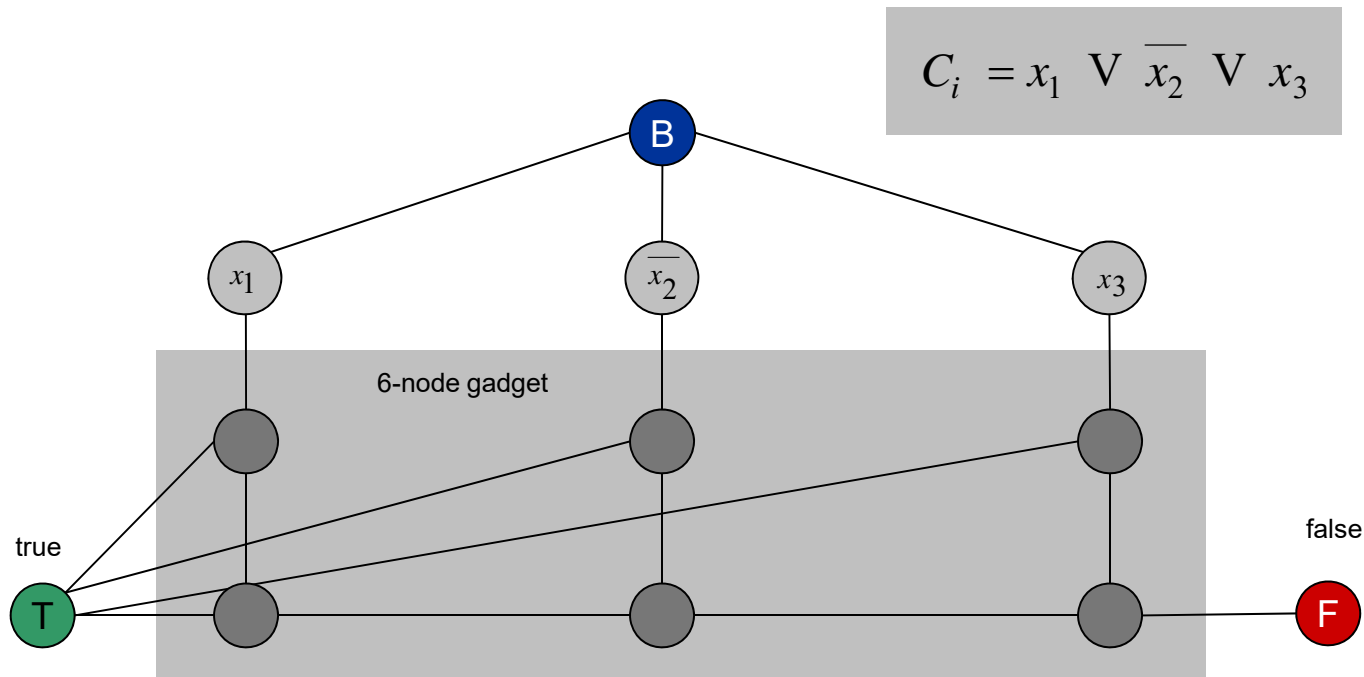


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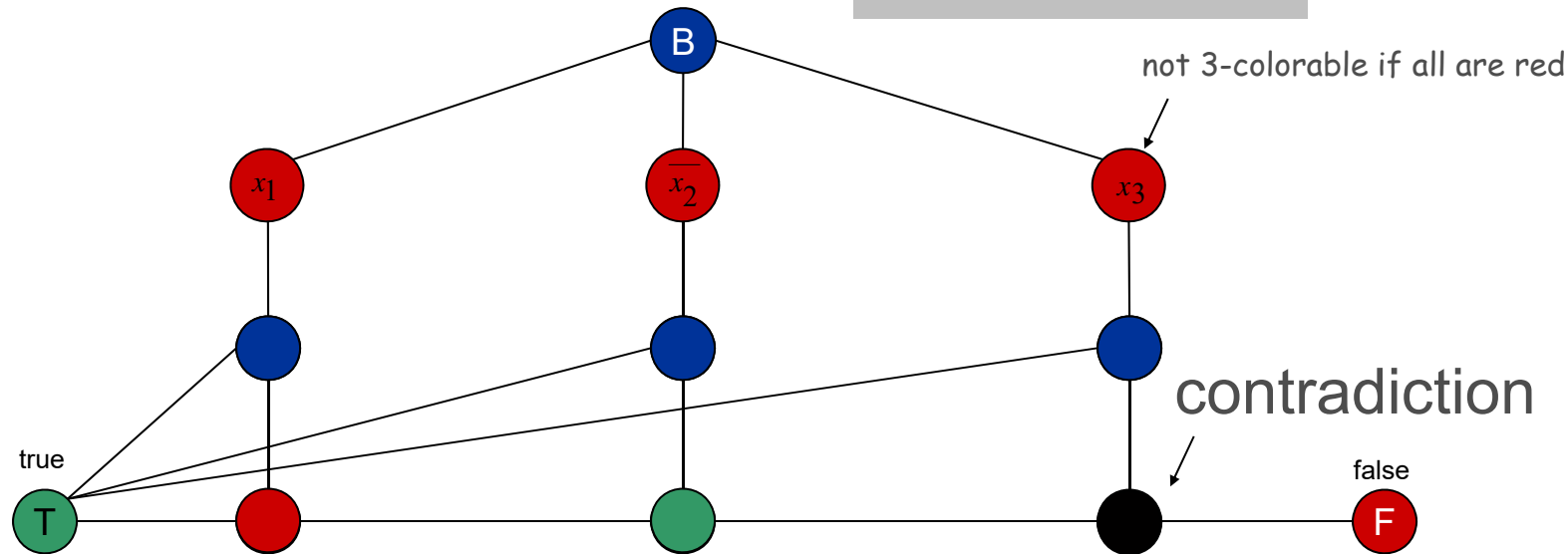
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$$C_i = x_1 \vee \overline{x_2} \vee x_3$$



# 3-Colorability

**Claim.** Graph is 3-colorable iff  $\Phi$  is satisfiable.

**Pf.**  $\Leftarrow$  Suppose 3-SAT formula  $\Phi$  is satisfiable.

- Color all true literals T.
- Color node below green node F, and node below that B.
- Color remaining middle row nodes B.
- Color remaining bottom nodes T or F as forced. ▪

