

**CS 580: Algorithm Design and Analysis**

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Jeremiah Blocki  
Purdue University  
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Max Flow Recap

**Max-Flow Problem, Min-Cut Problem**

- Definition of a s-t flow  $f(a)$  and a s-t cut  $(A,B)$
- Value of a flow  $f$
- Capacity of a s-t cut  $(A,B)$

**Weak Duality Lemma:** For any flow  $f$  and s-t cut  $A,B$  we have  $v(f) \leq \text{cap}(A,B)$  (i.e., capacity of minimum cut is upper bound on max-flow)

**Finding a Max-Flow:**

- Greedy algorithm failed
- Residual Graph
- Ford-Fulkerson Algorithm
  - Repeatedly find augmenting path in residual graph
  - Proof of Correctness
  - Max-Flow Min-Cut Equivalence

**7.3 Choosing Good Augmenting Paths**

Ford-Fulkerson: Exponential Number of Augmentations

Q. Is generic Ford-Fulkerson algorithm polynomial in input size?  
 $m, n,$  and  $\log C$

A. No. If max capacity is  $C$ , then algorithm can take  $C$  iterations.

Choosing Good Augmenting Paths

**Use care when selecting augmenting paths.**

- Some choices lead to exponential algorithms.
- Clever choices lead to polynomial algorithms.
- If capacities are irrational, algorithm not guaranteed to terminate!

**Goal:** choose augmenting paths so that:

- Can find augmenting paths efficiently.
- Few iterations.

**Choose augmenting paths with:** [Edmonds-Karp 1972, Dinitz 1970]

- Max bottleneck capacity.
- Sufficiently large bottleneck capacity.
- Fewest number of edges.

Capacity Scaling

**Intuition.** Choosing path with highest bottleneck capacity increases flow by max possible amount.

- Don't worry about finding exact highest bottleneck path.
- Maintain scaling parameter  $\Delta$ .
- Let  $G_f(\Delta)$  be the subgraph of the residual graph consisting of only arcs with capacity at least  $\Delta$ .

### Capacity Scaling

```

Scaling-Max-Flow(G, s, t, c) {
  foreach e ∈ E f(e) ← 0
  Δ ← smallest power of 2 greater than or equal to C
  GΔ ← residual graph

  while (Δ ≥ 1) {
    GΔ(Δ) ← Δ-residual graph
    while (there exists augmenting path P in GΔ(Δ)) {
      f ← augment(f, c, P)
      update GΔ(Δ)
    }
    Δ ← Δ / 2
  }
  return f
}
    
```

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### Capacity Scaling: Correctness

**Assumption.** All edge capacities are integers between 1 and C.

**Integrity invariant.** All flow and residual capacity values are integral.

**Correctness.** If the algorithm terminates, then f is a max flow.

**Pf.**

- By integrity invariant, when  $\Delta = 1 \Rightarrow G_f(\Delta) = G_f$ .
- Upon termination of  $\Delta = 1$  phase, there are no augmenting paths. •

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### Capacity Scaling: Running Time

**Lemma 1.** The outer while loop repeats  $1 + \lceil \log_2 C \rceil$  times.

**Pf.** Initially  $C \leq \Delta < 2C$ .  $\Delta$  decreases by a factor of 2 each iteration. •

**Lemma 2.** Let f be the flow at the end of a  $\Delta$ -scaling phase. Then the value of the maximum flow is at most  $v(f) + m \Delta$ . — proof on next slide

**Lemma 3.** There are at most  $2m$  augmentations per scaling phase.

- Let f be the flow at the end of the previous scaling phase.
- $L2 \Rightarrow v(f^*) \leq v(f) + m(2\Delta)$ .
- Each augmentation in a  $\Delta$ -phase increases  $v(f)$  by at least  $\Delta$ . •

**Theorem.** The scaling max-flow algorithm finds a max flow in  $O(m \log C)$  augmentations. It can be implemented to run in  $O(m^2 \log C)$  time. •

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### Capacity Scaling: Running Time

**Lemma 2.** Let f be the flow at the end of a  $\Delta$ -scaling phase. Then value of the maximum flow is at most  $v(f) + m \Delta$ .

**Pf.** (almost identical to proof of max-flow min-cut theorem)

- We show that at the end of a  $\Delta$ -phase, there exists a cut (A, B) such that  $cap(A, B) \leq v(f) + m \Delta$ .
- Choose A to be the set of nodes reachable from s in  $G_f(\Delta)$ .
- By definition of A,  $s \in A$ .
- By definition of f,  $t \notin A$ .

$$\begin{aligned}
 v(f) &= \sum_{e \in E} f(e) - \sum_{e \in E} f(e) \\
 &\geq \sum_{e \in E} (c(e) - \Delta) - \sum_{e \in E} \Delta \\
 &= \sum_{e \in E} c(e) - \sum_{e \in E} \Delta - \sum_{e \in E} \Delta \\
 &\geq cap(A, B) - m\Delta
 \end{aligned}$$

original network

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### Dinic's Max Flow Min-Cut Algorithm

Use Breadth First Search to Compute Level Graph

Discard cross-layer edges

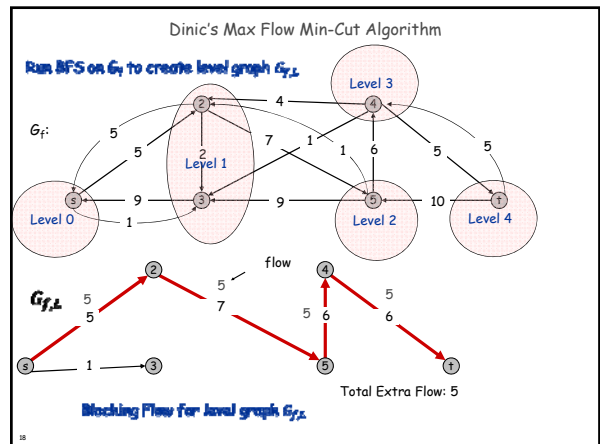
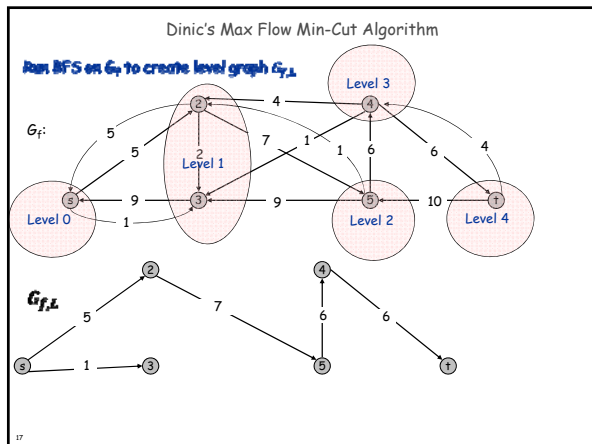
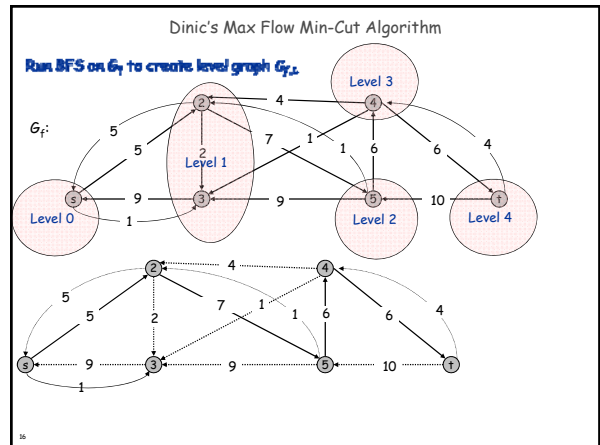
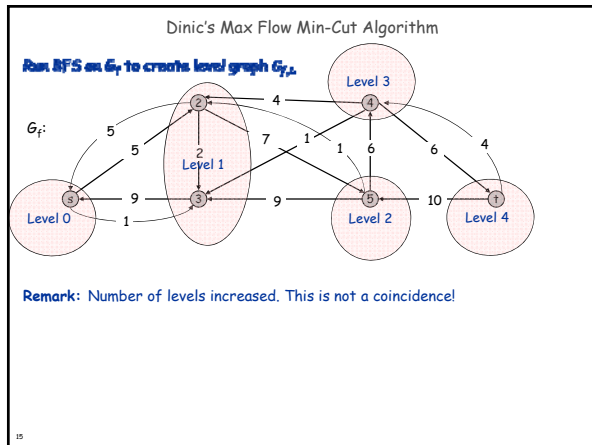
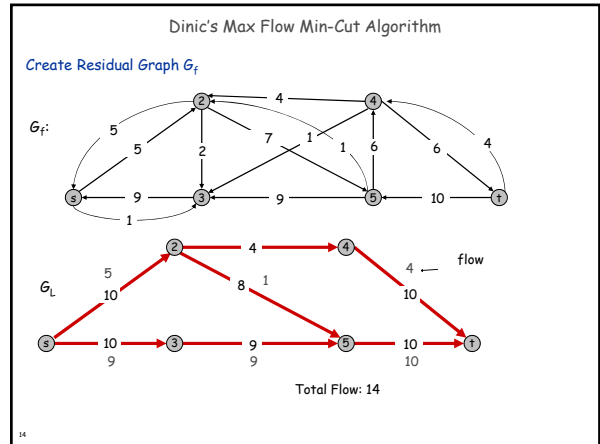
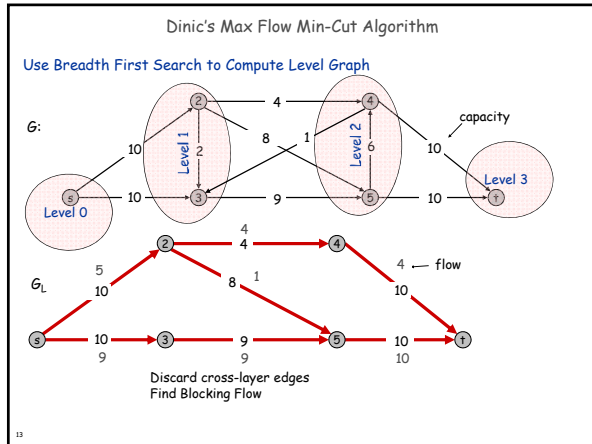
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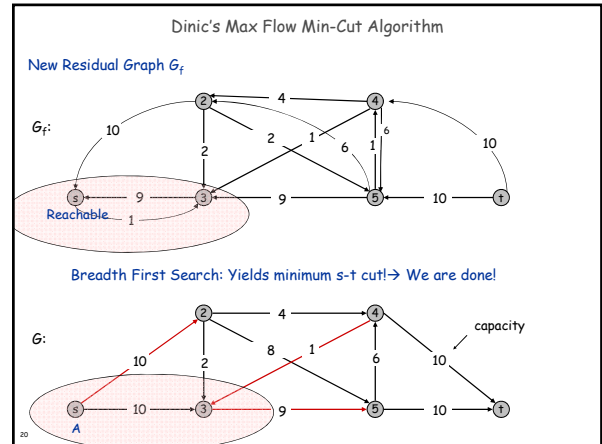
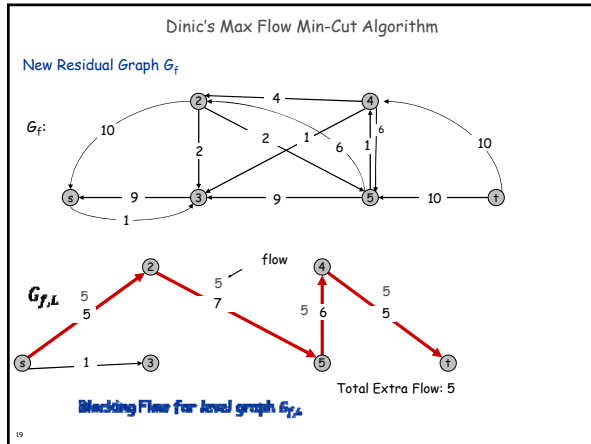
### Dinic's Max Flow Min-Cut Algorithm

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Finding a Blocking Flow in  $G_{f,L}$

**Definition:**  $C_{f,L}(e)$  denotes the capacity of the edge  $e$  in  $G_{f,L}$

**Definition:** Given an augmenting flow  $f'$  for the level graph  $G_{f,L}$  and a path  $P$  in  $G_{f,L}$  we define  $B(P, f') = \min_{e \in P} \{C_{f,L}(e) - f'(e)\}$

**FindBlockingFlow( $G_{f,L}$ )**

- Initialize:
  - $ResCap(e) = C_{f,L}(e)$  and  $f'(e) = 0$  for each edge  $e$  in  $G_{f,L}$
- While there is a path  $P$  with  $B(P, f') > 0$ 
  - Update  $f'(e) = f'(e) + B(P, f')$  for each edge  $e \in P$
  - Update  $ResCap(e) = ResCap(e) - B(P, f')$  for each edge  $e \in P$

**Analysis:** Each iteration of the "while" loop eliminates an edge

**Implication:** Terminates after  $O(n)$  iterations of while loop.

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**Implication:** Terminates after  $O(m)$  iterations of while loop.

**Naive Running Time Analysis:**  $O(m^2n)$

Finding a Blocking Flow in  $G_{f,L}$

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**FindBlockingFlow( $G_{f,L}$ )**

- Initialize  $ResCap(e) = C_{f,L}(e)$
- While there exists a path  $P$  with  $B(P) > 0$ 
  - Set  $f'(e) = f(e) + B(P)$  for each edge  $e \in P$
  - Set  $ResCap(e) = ResCap(e) - B(P)$  for each edge  $e \in P$

**Analysis:** Each iteration of while loop "eliminates" at least one edge.

**Implication:** Terminates after at most  $n$  rounds.

**Naive Running Time:**  $O((n^2)n)$

**Assertion:** Can enumerate paths in amortized time  $O(x)$  per path

Dinic's Algorithm

- Start with empty flow  $f$
- Construct  $G_f$
- Repeat until  $s$  and  $t$  are disconnected (no augmenting path)
  - (Level Graph) Run BFS on  $G_f$  to build  $G_{f,L}$
  - (Blocking Flow) Find blocking flow  $f'$  in  $G_{f,L}$
  - (Augment) Let  $f = f + f'$  and Construct  $G_f$
- Output  $f$

**Analysis:**

**Claim:** Each time we iterate the loop we increase the depth of  $G_f$

**Implication:** Must terminate in at most  $n$  iterations!

**Time Per Iteration:**  $O(mn)$  to find blocking flow  $f'$

**Total Time:**  $O(n^3m)$

Dinic's Algorithm: Correctness and Running Time

**Correctness follows directly from Augmenting Path Theorem.**

**Augmenting path theorem.** Flow  $f$  is a max flow iff there are no augmenting paths.

**Running Time Analysis:** Let  $G_i$  denote residual graph after iteration  $i$  ( $G_n = G$ )

**Definition:**  $\text{depth}(G_i) =$  length of the shortest directed path from  $s$  to  $t$ .

**Key Claim:**  $\text{depth}(G_{i+1}) > \text{depth}(G_i)$  (depth always increases)

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Dinic's Algorithm: Correctness and Running Time

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**Definition:**  $\text{depth}(G_i) =$  length of the shortest directed path from  $s$  to  $t$ .

**Key Claim:**  $\text{depth}(G_{i+1}) > \text{depth}(G_i)$  (depth always increases)

**Proof:** Suppose (for contradiction) that  $\text{depth}(G_{i+1}) \leq \text{depth}(G_i)$ .

- Then  $G_{i+1}$  contains an  $s$ - $t$  path of length  $\leq \text{depth}(G_i)$ .
- This path corresponds to an augmenting path for the flow  $f' = f_{i+1} - f_i$  in  $G_i$ .
- But since the augmenting path has length  $\text{depth}(G_i)$  it is also an augmenting path in the level graph  $G_{i,i}$ .
- This contradicts the claim that  $f'$  is a blocking flow in  $G_{i,i}$ !

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Dinic's Algorithm: Correctness and Running Time

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**Definition:**  $\text{depth}(G_i) =$  length of the shortest directed path from  $s$  to  $t$ .

**Key Claim:**  $\text{depth}(G_{i+1}) > \text{depth}(G_i)$  (depth always increases)

**Implication:** #iterations is at most  $n$

**Time to Compute Blocking Flow in Level Graph:**  $O(mn)$

- Using special data-structure called dynamic trees  $O(m \log n)$

**Total Time:**  $O(mn \log n)$  with dynamic trees or  $O(mn^2)$  without.

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## 7.7 Extensions to Max Flow

Circulation with Demands

**Circulation with demands.**

- Directed graph  $G = (V, E)$ .
- Edge capacities  $c(e), e \in E$ .
- Node supply and demands  $d(v), v \in V$ .

demand if  $d(v) > 0$ ; supply if  $d(v) < 0$ ; transshipment if  $d(v) = 0$

**Def.** A **circulation** is a function that satisfies:

- For each  $e \in E$ :  $0 \leq f(e) \leq c(e)$  (capacity)
- For each  $v \in V$ :  $\sum_{e \text{ in to } v} f(e) - \sum_{e \text{ out of } v} f(e) = d(v)$  (conservation)

**Circulation problem:** given  $(V, E, c, d)$ , does there exist a circulation?

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Circulation with Demands

**Necessary condition:** sum of supplies = sum of demands.

$$\sum_{v: d(v) > 0} d(v) = \sum_{v: d(v) < 0} -d(v) = D$$

**Pf.** Sum conservation constraints for every demand node  $v$ .

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Circulation with Demands

Max flow formulation.

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Circulation with Demands

Max flow formulation.

- Add new source  $s$  and sink  $t$ .
- For each  $v$  with  $d(v) < 0$ , add edge  $(s, v)$  with capacity  $-d(v)$ .
- For each  $v$  with  $d(v) > 0$ , add edge  $(v, t)$  with capacity  $d(v)$ .
- Claim:  $G$  has circulation iff  $G'$  has max flow of value  $D$ .

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Circulation with Demands

**Integrality theorem.** If all capacities and demands are integers, and there exists a circulation, then there exists one that is integer-valued.

**Pf.** Follows from max flow formulation and integrality theorem for max flow.

**Characterization.** Given  $(V, E, c, d)$ , there does **not** exist a circulation iff there exists a node partition  $(A, B)$  such that  $\sum_{v \in B} d_v > \text{cap}(A, B)$ .

demand by nodes in B exceeds supply of nodes in B plus max capacity of edges going from A to B

**Pf idea.** Look at min cut in  $G'$ .

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Circulation with Demands and Lower Bounds

**Feasible circulation.**

- Directed graph  $G = (V, E)$ .
- Edge capacities  $c(e)$  and lower bounds  $\ell(e), e \in E$ .
- Node supply and demands  $d(v), v \in V$ .

**Def.** A **circulation** is a function that satisfies:

- For each  $e \in E$ :  $\ell(e) \leq f(e) \leq c(e)$  (capacity)
- For each  $v \in V$ :  $\sum_{e \text{ in to } v} f(e) - \sum_{e \text{ out of } v} f(e) = d(v)$  (conservation)

**Circulation problem with lower bounds.** Given  $(V, E, \ell, c, d)$ , does there exist a circulation?

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Circulation with Demands and Lower Bounds

**Idea.** Model lower bounds with demands.

- Send  $\ell(e)$  units of flow along edge  $e$ .
- Update demands of both endpoints.

**Theorem.** There exists a circulation in  $G$  iff there exists a circulation in  $G'$ . If all demands, capacities, and lower bounds in  $G$  are integers, then there is a circulation in  $G$  that is integer-valued.

**Pf sketch.**  $f(e)$  is a circulation in  $G$  iff  $f'(e) = f(e) - \ell(e)$  is a circulation in  $G'$ .

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## 7.8 Survey Design

### Survey Design

one survey question per product

**Survey design.**

- Design survey asking  $n_1$  consumers about  $n_2$  products.
- Can only survey consumer  $i$  about product  $j$  if they own it.
- Ask consumer  $i$  between  $c_i$  and  $c_i'$  questions.
- Ask between  $p_j$  and  $p_j'$  consumers about product  $j$ .

**Goal.** Design a survey that meets these specs, if possible.

**Bipartite perfect matching.** Special case when  $c_i = c_i' = p_i = p_i' = 1$ .

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### Survey Design

**Algorithm.** Formulate as a circulation problem with lower bounds.

- Include an edge  $(i, j)$  if consumer  $j$  owns product  $i$ .
- Integer circulation  $\Leftrightarrow$  feasible survey design.

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