

# Cryptography

## CS 555

Topic 4: Computational Security

# Recap

- Perfect Secrecy, One-time-Pads

**Theorem:** If  $(\text{Gen}, \text{Enc}, \text{Dec})$  is a perfectly secret encryption scheme then

$$|\mathcal{K}| \geq |\mathcal{M}|$$



# What if we want to send a longer message?

K1,K2,K3

K1,K2,K3



$\text{Enc}_{k_1}$ ("Dear Alice, I wrote this poem for you")

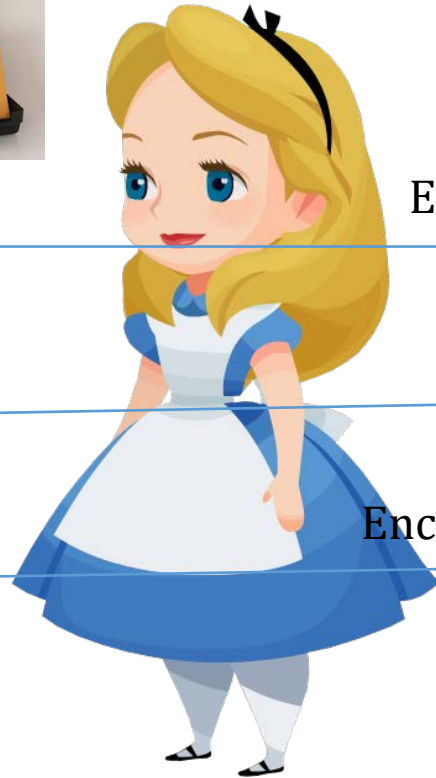
$\text{Enc}_{k_2}$ ("Roses are red, ....")

$\text{Enc}_{k_3}$ ("I am out of space, but the rest was awesome")

# What if we want to send many messages?

K1,K2,K3

K1,K2,K3



$Enc_{k_1}$ ("Whats up, Alice? ")

$Enc_{k_2}$ ("Not too much, you? ")

$Enc_{k_3}$ ("Just chilling out? ")

# Can we save their relationship?

K1,K2,K3



K1,K2,K3



$Enc_{k_1}$ ("Whats up, Alice?")



$Enc_{k_2}$ ("Not too much, you?")



$Enc_{k_3}$ ("Just chilling out?")



# Perfect Secrecy vs Computational Security

- Perfect Secrecy is Information Theoretic
  - Guarantee is independent of attacker resources
- Computational Security
  - Security against computationally bounded attacker
    - An attacker with infinite resources might break security
  - Attacker might succeed with very small probability
    - Example: Lucky guess reveals secret key
    - Very Small Probability:  $2^{-100}$ ,  $2^{-1000}$ , ...

# Today's Goal

- Define computational security in presence of eavesdropper who intercepts a single (long) message

*If you don't understand what you want to achieve, how can you possibly know when (or if) you have achieved it?*

- ~~• Show how to build a symmetric encryption scheme with computational security in the presence of an eavesdropper.~~
- ~~• Define computational security against an active attacker who might modify the message~~
- ~~• Define computational security for multiple messages in presence of an eavesdropper~~

# Concrete Security

“A scheme is  $(t, \varepsilon)$ -secure if **every** adversary running for time at most  $t$  succeeds in breaking the scheme with probability at most  $\varepsilon$ ”

- Example:  $t = 2^{60}$  CPU cycles
  - 9 years on a 4GHz processor
  - < 1 minute on fastest supercomputer (in parallel)
- Full formal definition needs to specify “break”
- Important Metric in Practice
  - **Caveat 1:** difficult to provide/prove such precise statements
  - **Caveat 2:** hardware improves over time



# Asymptotic Approach to Security

A scheme is secure if every *probabilistic polynomial time* (ppt) adversary “succeeds” with *negligible* probability.

- Two Key Concepts
  - Polynomial time algorithm
  - Negligible Function

**Definition:** A function  $f: \mathbb{N} \rightarrow \mathbb{R}_{\geq 0}$  is negligible if for every positive polynomial  $p$  there is an integer  $N > 0$  such that for all  $n > N$  we have

$$f(n) < \frac{1}{p(n)}$$

# Asymptotic Approach to Security

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**Intuition:** If we choose the security parameter  $n$  to be sufficiently large then we can make the adversaries success probability very small (negligibly small).

# Asymptotic Approach to Security

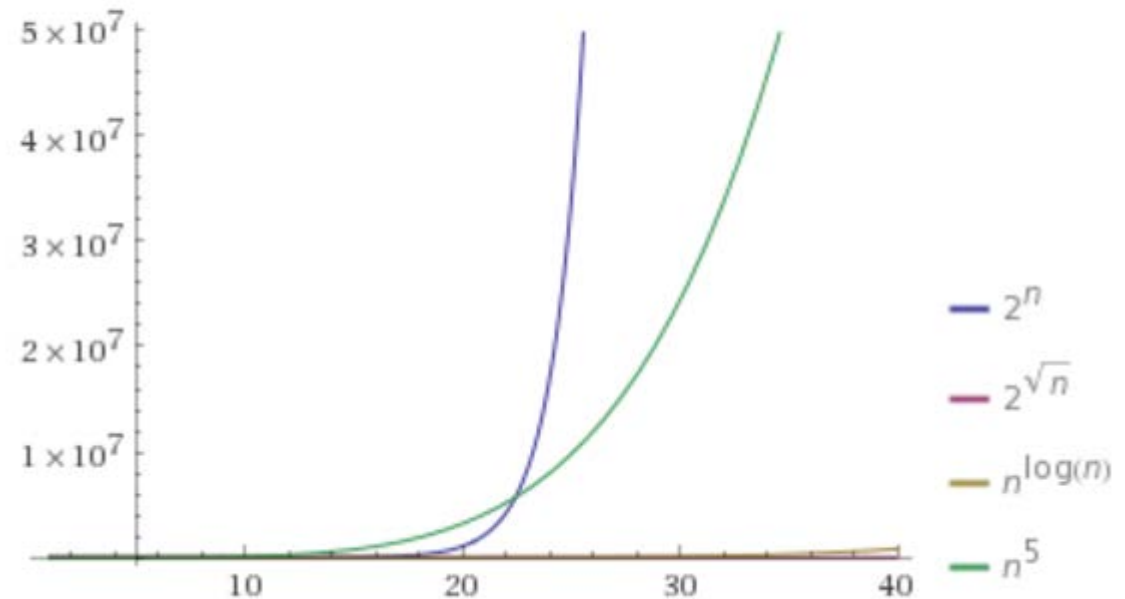
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Which functions below are negligible?

- $f(n) = 2^{-n}$
- $f(n) = n^{-3}$
- $f(n) = 2^{-1000} 1000 n^{1000}$
- $f(n) = 2^{100} 2^{-\sqrt{n}}$
- $f(n) = 2^{-\log n}$

Plot:



# Asymptotic Approach to Security

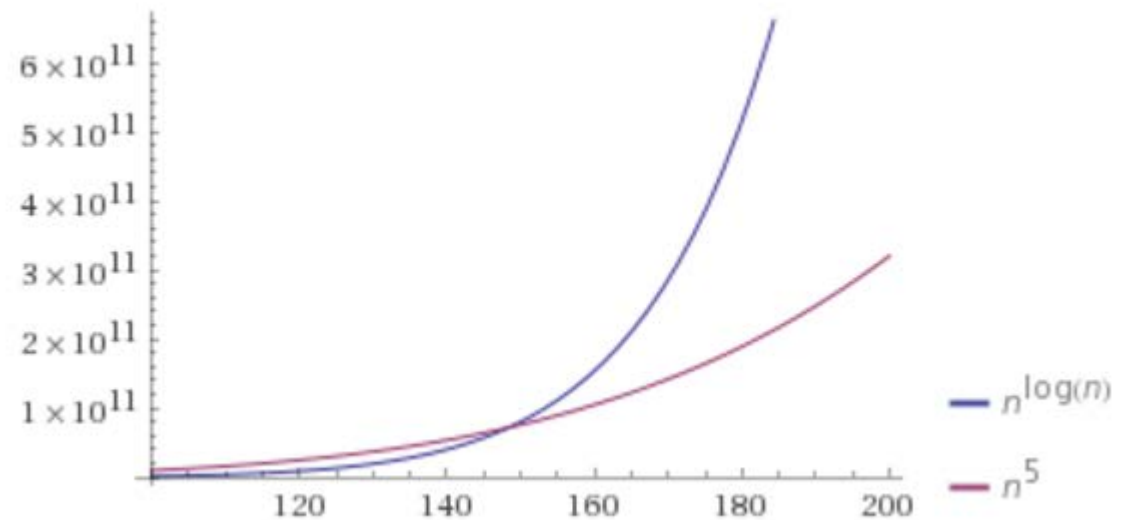
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# Asymptotic Approach to Security

**Definition:** An (randomized) algorithm  $A$  runs in polynomial time if there exists a polynomial  $p$  such that for every  $n$ -bit input  $x$ ,  $A(x)$  terminates in at most  $p(n)$  steps in expectation.

**Intuition:** If an algorithm  $A$  does not run in polynomial time then, for sufficiently large  $n$ , it will quickly become impractical for any attacker to run the algorithm  $A$ .

# Asymptotic Approach to Security

A scheme is secure if every *probabilistic polynomial time* (ppt) adversary “succeeds” with *negligible* probability.

- **General Attack 1:** Test all possible secret keys  $k' \in \mathcal{K}$ 
  - Doesn't run in polynomial time, since  $|\mathcal{K}| = 2^n$
- **General Attack 2:** Select random key  $k' \in \mathcal{K}$ , check if it is correct (otherwise output  $\perp$  for “fail”).
  - Only successful with negligible probability  $2^{-n}$

# Advantages of Asymptotic Approach

- **Closure**

- If subroutine B runs in polynomial time and algorithm A makes  $p(n)$  queries to B then A also runs in polynomial time.
- If  $f$  and  $g$  are negligible functions then  $h(n) = f(n)+g(n)$  is a negligible function
- If  $p$  is a positive polynomial, and  $f$  is a negligible function then the function  $g(n)=f(n)p(n)$  is also negligible.

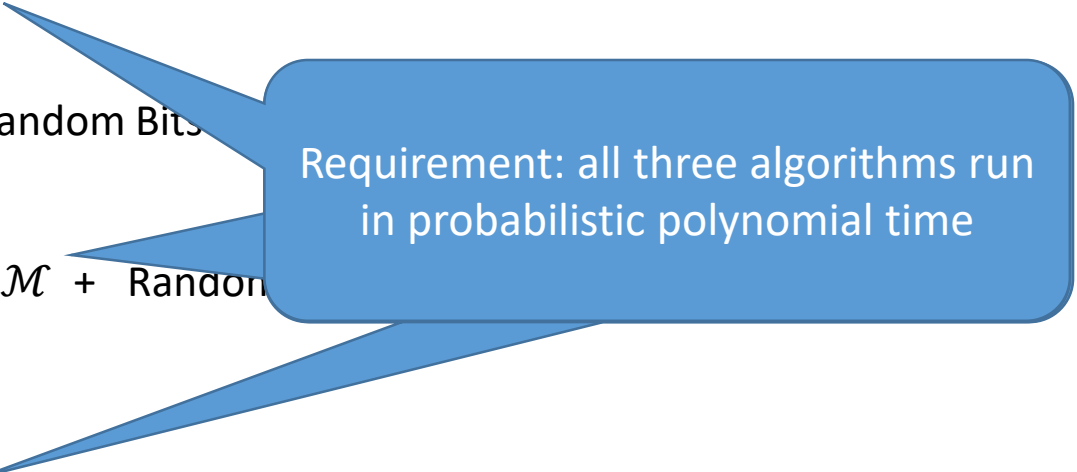
- **Church-Turing Thesis:** “reasonable” model of computations are all polynomially equivalent.

- **Implication:** No need to worry about different models of computation (circuits, random access machines, etc...)

- **Disadvantage:** Limited guidance on how big to make security parameter  $n$  in practice.

# Private Key Encryption Syntax (Revisited)

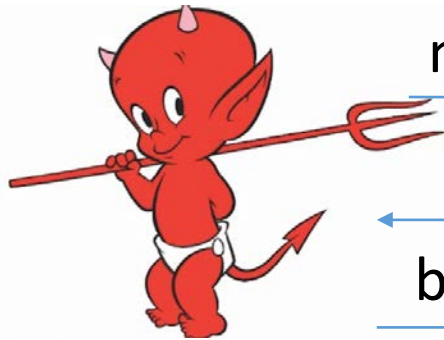
- Message Space:  $\mathcal{M}$
- Key Space:  $\mathcal{K}$
- Three Algorithms
  - $\text{Gen}(\mathbf{1}^n; R)$  (Key-generation algorithm)
    - Input:  $\mathbf{1}^n$  (**security parameter in unary**) + Random Bits
    - Output: Secret key  $k \in \mathcal{K}$
  - $\text{Enc}_k(m; R)$  (Encryption algorithm)
    - Input: Secret key  $k \in \mathcal{K}$  and message  $m \in \mathcal{M}$  + Random
    - Output: ciphertext  $c$
  - $\text{Dec}_k(c)$  (Decryption algorithm)
    - Input: Secret key  $k \in \mathcal{K}$  and a ciphertext  $c$
    - Output: a plaintext message  $m \in \mathcal{M}$  or  $\perp$  (**i. e. "Fail"**)
- Invariant:  $\text{Dec}_k(\text{Enc}_k(m))=m$



Requirement: all three algorithms run in probabilistic polynomial time



# Adversarial Indistinguishability Experiment



$m_0, m_1$

$b'$

$c$



Random bit  $b$   
 $K = \text{Gen}(\cdot)$   
 $c = \text{Enc}_K(m_b)$

*ppt attacker*

*negligible function*



$\Pr$



$\text{Guesses } b' = b \leq \frac{1}{2} + \mu(n)$

# Adversarial Indistinguishability Experiment

Formally, let  $\Pi = (\text{Gen}, \text{Enc}, \text{Dec})$  denote the encryption scheme, call the experiment  $\text{PrivK}^{\text{eav}}$  and define a random variable

$$\begin{aligned} \text{PrivK}_{A,\Pi}^{\text{eav}} &= 1 \quad \text{if } b = b' \\ \text{PrivK}_{A,\Pi}^{\text{eav}} &= 0 \quad \text{otherwise} \end{aligned}$$

$\Pi$  has indistinguishable encryptions in the presence of an eavesdropper if for all PPT adversary  $A$ , there is a Negligible function  $\mu$  such that  $\Pr[\text{PrivK}_{A,\Pi}^{\text{eav}} = 1] \leq \frac{1}{2} + \mu(n)$



om bit  $b$   
en(.)  
c<sub>K</sub>(m<sub>b</sub>)



L



1

2

# Semantic Security



$m_0, m_1$

$b'$

$c$



Random bit  $b$   
 $K = \text{Gen}(\cdot)$   
 $c = \text{Enc}_K(m_b)$

*ppt attacker*

*negligible function*



$\Pr$



$$\Pr \left[ \text{Guesses } b' = b \right] \leq \frac{1}{2} + \mu(n)$$

# Aside: Message and Ciphertext Length

- In the previous game we typically require that  $|m_0| = |m_1|$ . Why?
- It is impossible to support arbitrary length messages while hiding all information about plaintext length
- Limitation: When could message length be sensitive?
  - Numeric data (5 figure vs 6 figure salary)
  - Database Searches: number of records returned can reveal information about the query
  - Compressed Data: Short compressed string indicates that original plaintext has a lot of redundancy. (CRIME attack on session cookies in HTTPS)

# Implications of Indistinguishability

**Theorem 3.10:** Let  $(\text{Gen}, \text{Enc}, \text{Dec})$  be a fixed-length private key encryption scheme for message of length  $\ell$  that satisfies indistinguishability (prior definition) then for all PPT attackers  $A$  and any  $i \leq \ell$  we have

$$\Pr[A(1^n, \text{Enc}_K(m)) = m^i] \leq \frac{1}{2} + \text{negl}(n)$$

Where the randomness is taken over  $K \leftarrow \text{Gen}(1^n)$ , uniform  $m \in \{0,1\}^\ell$  and the randomness of  $\text{Enc}$  and  $A$ .

Sh(m) background knowledge the attacker might have about m.

**Definition 5.12:** Let  $(\text{Gen}, \text{Enc}, \text{Dec})$  be a fixed-length private key encryption scheme for message of length  $n$ . An attacker  $A$  gets to see an encryption of  $m$  and  $h(m)$ . Just the length of  $m$  is not enough. For any PPT algorithm  $A$  and any  $\epsilon > 0$ , there exists a  $n_0$  such that for any PPT algorithm  $A$  and any  $n > n_0$  and  $\epsilon > 0$  we have

$$|\Pr[A(1^n, \text{Enc}_K(m), h(m)) = m] - \Pr[A(1^n, \text{Enc}_K(m'), h(m)) = m]| < \epsilon$$

# Semantic Security

**Definition 3.12:** Let  $(\text{Gen}, \text{Enc}, \text{Dec})$  be a fixed-length private key encryption scheme for message of length  $\ell$ . We say that the scheme is semantically secure if for all PPT attackers  $A$  there exists a PPT algorithm  $A'$  such that for any PPT algorithm  $\text{Sample}$  all any polynomial time computable functions  $f$  and  $h$  we have

$$|\Pr[A(1^n, \text{Enc}_K(m), h(m)) = f(m)] - \Pr[A'(1^n, |m|, h(m)) = f(m)]| \leq \text{negl}(n)$$

Where the randomness is taken over  $K \leftarrow \text{Gen}(1^n)$ ,  $m \leftarrow \text{Samp}(1^n)$  and the randomness of  $\text{Enc}$ ,  $A$  and  $A'$ .

**Theorem 3.13:** Both security definitions (indistinguishable encryptions/semantic security) are equivalent.

# Coming Up...

- Before Next Class (Friday)
  - Read: Katz and Lindell 3.3
  - Constructing Secure Encryption Schemes
- Homework 1 released Friday