

# Cryptography

## CS 555

Topic 13: HMACs and Generic Attacks

# Recap

- Cryptographic Hash Functions
- Merkle-Damgård Transform

## **Today's Goals:**

- HMACs (constructing MACs from collision-resistant hash functions)
- Generic Attacks on Hash functions

# MACs for Arbitrary Length Messages

$\text{Mac}_K(m)=$

- Select random  $n/4$  bit string  $r$
- Let  $t_i = \text{Mac}'_K(r \parallel \ell \parallel i \parallel m_i)$  for  $i=1, \dots, d$ 
  - (Note: encode  $i$  and  $\ell$  as  $n/4$  bit strings)
- **Output**  $\langle r, t_1, \dots, t_d \rangle$

**Theorem 4.8:** If  $\Pi'$  is a secure MAC for messages of fixed length  $n$ , above construction  $\Pi = (\text{Mac}, \text{Vrfy})$  is secure MAC for arbitrary length messages.



# MACs for Arbitrary Length

Disadvantage 1: Long output

- Two Disadvantages:
1. Lose Strong-MAC Guarantee
  2. Security game arguably should give attacker  $Vrfy(\cdot)$  oracle (CPA vs CCA security)

and  $\ell$  as  $n/4$  bits

- **Output**  $\langle r, t_1, \dots, t_d \rangle$

**Theorem 4.8:** If  $\Pi'$  is secure against the above construction for all messages.

Randomized Construction (no canonical verification). Disadvantage?

# Hash and MAC Construction

Start with  $(\text{Mac}, \text{Vrfy})$  a MAC for messages of fixed length and  $(\text{Gen}_H, H)$  a collision resistant hash function

$$\text{Mac}'_{\langle K_M, S \rangle}(m) = \text{Mac}_{K_M}(H^S(m))$$

**Theorem 5.6:** Above construction is a secure MAC.

**Note:** If  $\text{Vrfy}_{K_M}(m, t)$  is canonical then  $\text{Vrfy}'_{\langle K_M, S \rangle}(m, t)$  can be canonical.

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**Theorem 5.6:** Above construction is a secure MAC.

**Proof Intuition:** If attacker successfully forges a valid MAC tag  $t'$  for unseen message  $m'$  then either

- **Case 1:**  $H^S(m') = H^S(m_i)$  for some previously requested message  $m_i$
- **Case 2:**  $H^S(m') \neq H^S(m_i)$  for every previously requested message  $m_i$

# Hash and MAC Construction

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- **Case 1:**  $H^S(m') = H^S(m_i)$  for some previously requested message  $m_i$ 
  - **Attacker can find hash collisions!**
- **Case 2:**  $H^S(m') \neq H^S(m_i)$  for every previously requested message  $m_i$ 
  - **Attacker forged a valid new tag on the “new message”  $H^S(m')$**
  - **Violates security of the original fixed length MAC**

# MAC from Collision Resistant Hash

- Failed Attempt:

$$Mac_{\langle k, S \rangle}(m) = H^S(k \parallel m)$$

Broken if  $H^S$  uses Merkle-Damgård Transform

$$\begin{aligned} Mac_{\langle k, S \rangle}(m_1 \parallel m_2 \parallel m_3) &= h^S(h^S(h^S(h^S(0^n \parallel k) \parallel m_1) \parallel m_2) \parallel m_3) \\ &= h^S(Mac_{\langle k, S \rangle}(m_1 \parallel m_2) \parallel m_3) \end{aligned}$$

**Why does this mean  $Mac_{\langle k, S \rangle}$  is broken?**

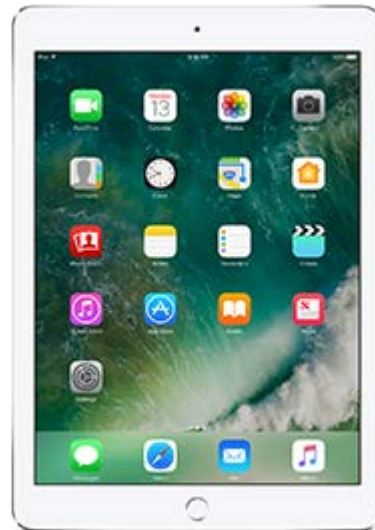




# HMAC

$$\text{Mac}_{\langle k, s \rangle}(m) = H^s \left( (k \oplus \text{opad}) \parallel H^s((k \oplus \text{ipad}) \parallel m) \right)$$

ipad?





# HMAC

$$\text{Mac}_{\langle k, S \rangle}(m) = H^s \left( (k \oplus \text{opad}) \parallel H^s((k \oplus \text{ipad}) \parallel m) \right)$$

ipad = inner pad

opad = outer pad

Both ipad and opad are fixed constants.

Why use key twice?

Allows us to prove security from *weak collision resistance* of  $H^s$

# HMAC Security

$$\text{Mac}_{\langle k, s \rangle}(m) = H^s \left( (k \oplus \text{opad}) \parallel H^s((k \oplus \text{ipad}) \parallel m) \right)$$

**Theorem (Informal):** Assuming that  $H^s$  is weakly collision resistant and that (certain other plausible assumptions hold) this is a secure MAC.

**Weak Collision Resistance:** Give attacker oracle access to  $f(m) = H^s(k \parallel m)$  (secret key  $k$  remains hidden).

**Attacker Goal:** Find distinct  $m, m'$  such that  $f(m) = f(m')$

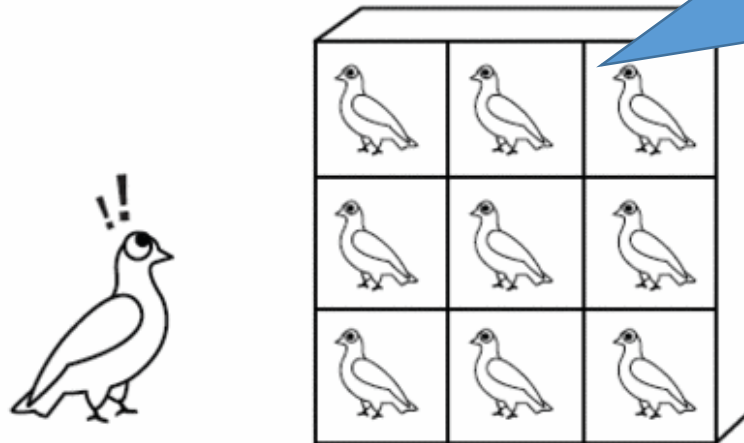
# HMAC in Practice

- MD5 can no longer be viewed as collision resistant
- However, HMAC-MD5 remained unbroken after MD5 was broken
  - Gave developers time to replace HMAC-MD5
  - Nevertheless, don't use HMAC-MD5!
- HMAC is efficient and unbroken
  - CBC-MAC was not widely deployed because it is “too slow”
  - Instead practitioners often used heuristic constructions (which were breakable)

# Finding Collisions

- Ideal Hashing Algorithm
  - Random function  $H$  from  $\{0,1\}^*$  to  $\{0,1\}^\ell$
  - Suppose attacker has oracle access to  $H(\cdot)$
- **Attack 1:** Evaluate  $H(\cdot)$  on  $2^\ell + 1$  distinct inputs.

THE PIGEONHOLE PRINCIPLE



Can we do  
better?

# Birthday Attack for Finding Collisions



- Ideal Hashing Algorithm
  - Random function  $H$  from  $\{0,1\}^*$  to  $\{0,1\}^\ell$
  - Suppose attacker has oracle access to  $H(\cdot)$
- **Attack 2:** Evaluate  $H(\cdot)$  on  $q = 2^{(\ell/2)+1} + 1$  distinct inputs  $x_1, \dots, x_q$ .

$$\Pr[\forall i < j. H(x_i) \neq H(x_j)] = 1 \left(1 - \frac{1}{2^\ell}\right) \left(1 - \frac{2}{2^\ell}\right) \left(1 - \frac{3}{2^\ell}\right) \dots \left(1 - \frac{2^{(\ell/2)+1}}{2^\ell}\right) < \frac{1}{2}$$

# Birthday Attack for Finding Collisions



- Ideal Hashing Algorithm
  - Random function  $H$  from  $\{0,1\}^*$  to  $\{0,1\}^\ell$
  - Suppose attacker has oracle access to  $H(\cdot)$
- **Attack 2:** Evaluate  $H(\cdot)$  on  $q = 2^{(\ell/2)+1} + 1$  distinct inputs  $x_1, \dots, x_q$ .
- Store values  $(x_i, H(x_i))$  in a hash table of size  $q$ 
  - Requires time/space  $O(q) = O(\sqrt{2^\ell})$
  - Can we do better?

# Small Space Birthday Attack

- **Attack 2:** Select random  $x_0$ , define  $x_i = H(x_{i-1})$

- Initialize:  $x=x_0$  and  $x'=x_0$
- Repeat for  $i=1,2,\dots$ 
  - $x:=H(x)$       now  $x = x_i$
  - $x':=H(H(x'))$       now  $x' = x_{2i}$
  - If  $x=x'$  then break
- Reset  $x=x_0$  and set  $x'=x$
- Repeat for  $j=1$  to  $i$ 
  - If  $H(x) = H(x')$  then output  $x,x'$
  - Else  $x:= H(x), x' = H(x)$

Now  $x=x_j$  AND  $x' = x_{i+j}$





# Small Space Birthday Attack



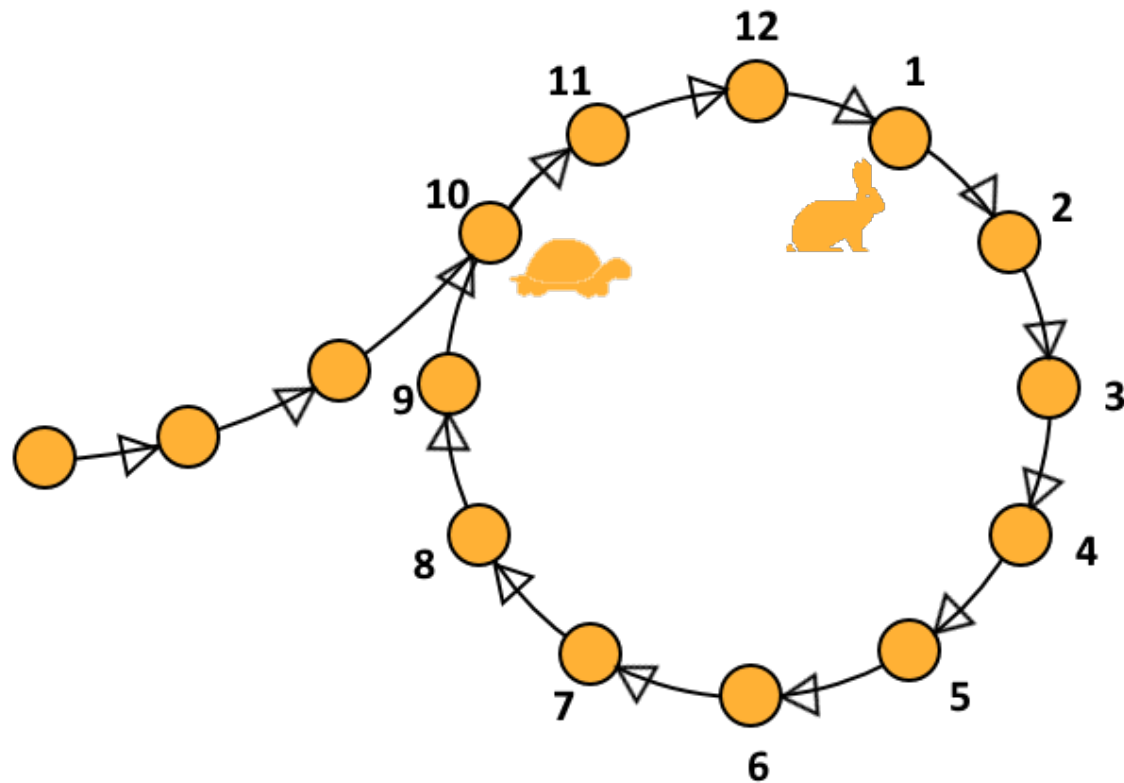
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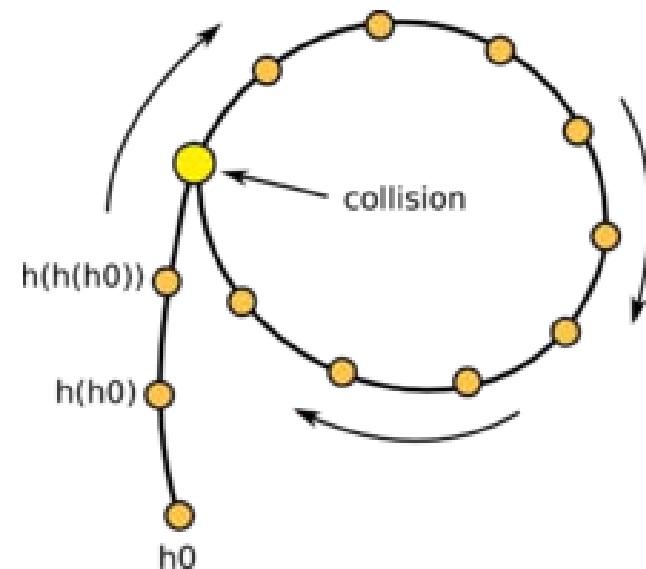
Finds collision after  
 $O(2^{\ell/2})$  steps in  
expectation

# Floyd's Cycle Finding Algorithm



- A cycle denotes a hash collision
- Occurs after  $O(2^{\ell/2})$  steps by birthday paradox
- First attack phase detects cycle
- Second phase identifies collision

- Analogy: Cycle detection in linked list
- Can traverse "linked list" by computing H



# Small Space Birthday Attack

- Can be adapted to find “meaningful collisions” if we have a large message space  $O(2^\ell)$
- **Example:**  $S = S_1 \cup S_2$  with  $|S_1| = |S_2| = 2^{\ell-1}$ 
  - $S_1$  = Set of positive recommendation letters
  - $S_2$  = Set of negative recommendation letters
- **Goal:** find  $z_1 \in S_1, z_2 \in S_2$ , such that  $H(z_1) = H(z_2)$
- Can adapt previous attack by assigning unique binary string  $b(x) \in \{0,1\}^\ell$  of length  $\ell$  to each  $x \in S$

$$x_i = H(b(x_{i-1}))$$



# Targeted Collision (e.g., Password Cracking)

- Attacker is given  $y=H(\text{pwd})$
- Goal find  $x'$  s.t.  $H(x') = y$
  
- There is an attack which requires
  - Precomputation Time:  $O(|PASSWORDS|)$
  - Space:  $|PASSWORDS|^{2/3}$
  - On input  $y$  finds  $\text{pwd}$  in Time:  $|PASSWORDS|^{2/3}$
- Cracking costs amortize over many users...
- Other time-memory tradeoffs are possible...
- **Defense 1:**  $y=H(\text{pwd}|\text{salt})$  [password salting]
- **Defense 2:** Make sure that  $H$  is moderately expensive to compute (MHFs)



# Targeted Collision (e.g., Password Cracking)

- Attacker is given  $y=H(x)$

- Goal find  $x'$  s.t.  $H(x') = y$

Space:  $2^{\ell/3}$   
 Precomputation Time:  $2^{2\ell/3}$

- Precomputation (sketch)

- Store  $s = 2^{\ell/3}$  pairs  $(SP_i, EP_i)$  where  $EP_i = Ht(SP_i)$  and  $t = 2^{\ell/3}$

- Let  $y=y_0$

- For  $i=1,2,\dots, 2^{\ell/3}$

- $y_i = H(y_{i-1})$

- For each  $j$  s.t.  $EP_j=y_i$

- Check if  $y$  is in the hash chain  $(SP_i, EP_i)$

- Yes  $\rightarrow$  Found desired  $x'$

Total #j's =  $\frac{st^2}{2^\ell} < O(1)$

Total Runtime =  $O(t) = O(2^{\ell/3})$

Success Rate  $\approx \frac{1}{4t}$



# Targeted Collision (e.g., Password Cracking)

- Attacker is given  $y=H(x)$
- Goal find  $x'$  s.t.  $H(x') = y$

Space:  $2^{2\ell/3}$   
 Precomputation Time:  $2^\ell = 2^{2\ell/3} 2^{\ell/3}$

- Precomputation (sketch)

- Store  $4st = 4 \times 2^{2\ell/3}$  pairs  $(SP_i^j, EP_i^j)$  where  $EP_i^j = Ht(c_j \oplus SP_i)$  and  $t = 2^{\ell/3}$

- Let  $y=y_0$
- For  $i=1,2,\dots, 2^{\ell/3}$

Repeat for each  $j < t$

- $y_i^j = H(c_j \oplus y_{i-1})$
- Foreach  $j$  s.t.  $EP_i^j = y_i^j$
- Check if  $y$  is in the hash chain  $(SP_i, EP_i)$ 
  - Yes  $\rightarrow$  Found desired  $x'$

Total Runtime =  $O(t \times t) = O(2^{2\ell/3})$

Success Rate  $> 0.63$

# Targeted Collisions (Other Applications)

- Define  $H(K) = F_k(x)$
- Suppose attacker obtains a pair  $x, F_k(x)$  (chosen plaintext attack)
- There is a key recovery attack with
  - Precomputation Time:  $|\mathcal{K}|$
  - Space:  $|\mathcal{K}|^{2/3}$
  - Cracking Time:  $|\mathcal{K}|^{2/3}$
- Precomputation costs amortize if we are attacking multiple different keys
  - As long as we have  $x, F_{k'}(x)$  we don't need to repeat precomputation phase

# Next Class

- Read Katz and Lindell 5.5-5.6
- Random Oracle Model + Applications of Hashing.