

# Homework 2 Released

- Due: Tuesday, October 2<sup>nd</sup> at 3PM (beginning of class)
- Please Typeset Your Solutions (LaTeX, Word etc...)
- You may collaborate, but must write up your own solutions in your own words

# Recap

- Message Authentication Codes

- Integrity vs Confidentiality

- **Example:**  $\text{Mac}_k(m) = F_K(m)$

- Extension to unbounded messages and pitfalls (block re-ordering, truncation)

- ~~CBC-MAC~~

- Authenticated Encryption + CCA-Security

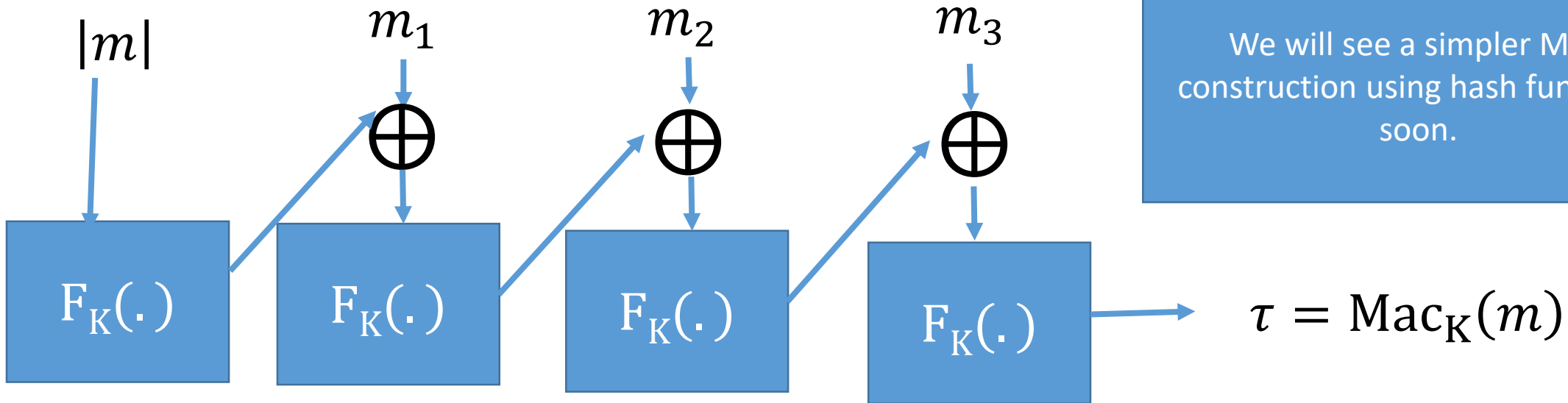
- ~~Encrypt and Authenticate [SSL]~~

- Authenticate then Encrypt [TLS] (Caution Required)

- Encrypt **then** Authenticate!

$$\text{Enc}_K(m) = \langle c, \text{Mac}'_{K_M}(c) \rangle \text{ where } c = \text{Enc}'_{K_E}(m)$$

# CBC-MAC



Caveat: Tricky Padding Issues arise if  $|m|$  is not a multiple of the block-length. See textbook.

We will see a simpler MAC construction using hash functions soon.

## Advantages over Previous Solution

- Both MACs are secure
- Works for unbounded length messages
- Canonical Verification
- Short Authentication tag
- ~~Parallelizable~~

for  $i=1, \dots, d$

$$t_i = \text{Mac}'_K(r \parallel \ell \parallel i \parallel m_i)$$

(encode  $i$  and  $\ell$  as  $n/4$  bit strings)

**Output**  $\langle r, t_1, \dots, t_d \rangle$

# Recap: Authenticated Encryption

- Authenticated Encryption  $\rightarrow$  CCA-Security (by definition)
- Conceptual Distinction
  - CCA-Security the goal is secrecy (hide message from active adversary)
  - Authenticated Encryption: the goal is integrity + secrecy
- CCA-Security does not necessarily imply Authenticate Encryption
  - But most natural CCA-Secure constructions are also Authenticated Encryption Schemes
  - Some constructions are CCA-Secure, but do not provide Authenticated Encryptions, but they are less efficient.

# Secure Communication Session

- Solution Protocol? Alice transmits  $c_1 = \text{Enc}_K(m_1)$  to Bob, who decrypts and sends Alice  $c_2 = \text{Enc}_K(m_2)$  etc...
- Authenticated Encryption scheme is
  - Stateless
  - For fixed length-messages
- We still need to worry about
  - Re-ordering attacks
    - Alice sends 2n-bit message to Bob as  $c_1 = \text{Enc}_K(m_1)$ ,  $c_2 = \text{Enc}_K(m_2)$
  - Replay Attacks
    - Attacker who intercepts message  $c_1 = \text{Enc}_K(m_1)$  can replay this message later in the conversation
  - Reflection Attack
    - Attacker intercepts message  $c_1 = \text{Enc}_K(m_1)$  sent from Alice to Bob and replays to  $c_1$  Alice only

# Secure Communication Session

- Defense
  - Counters ( $CTR_{A,B}, CTR_{B,A}$ )
    - Number of messages sent from Alice to Bob ( $CTR_{A,B}$ ) --- initially 0
    - Number of messages sent from Bob to Alice ( $CTR_{B,A}$ ) --- initially 0
    - Protects against Re-ordering and Replay attacks
  - Directionality Bit
    - $b_{A,B} = 0$  and  $b_{B,A} = 1$  (e.g., since  $A < B$ )
- Alice: To send  $m$  to Bob, set  $c = \text{Enc}_K(b_{A,B} \parallel CTR_{A,B} \parallel m)$ , send  $c$  and increment  $CTR_{A,B}$
- Bob: Decrypts  $c$ , (if  $\perp$  then reject), obtain  $b \parallel CTR \parallel m$ 
  - If  $CTR \neq CTR_{A,B}$  or  $b \neq b_{A,B}$  then reject
  - Otherwise, output  $m$  and increment  $CTR_{A,B}$



# Cryptography

## CS 555

### **Week 5:**

- Cryptographic Hash Functions
- HMACs
- Generic Attacks
- Random Oracle Model
- Applications of Hashing

**Readings:** Katz and Lindell Chapter 5, Appendix A.4



# Week 5: Topic 1: Cryptographic Hash Functions

# Hash Functions

$$H(x) = y$$

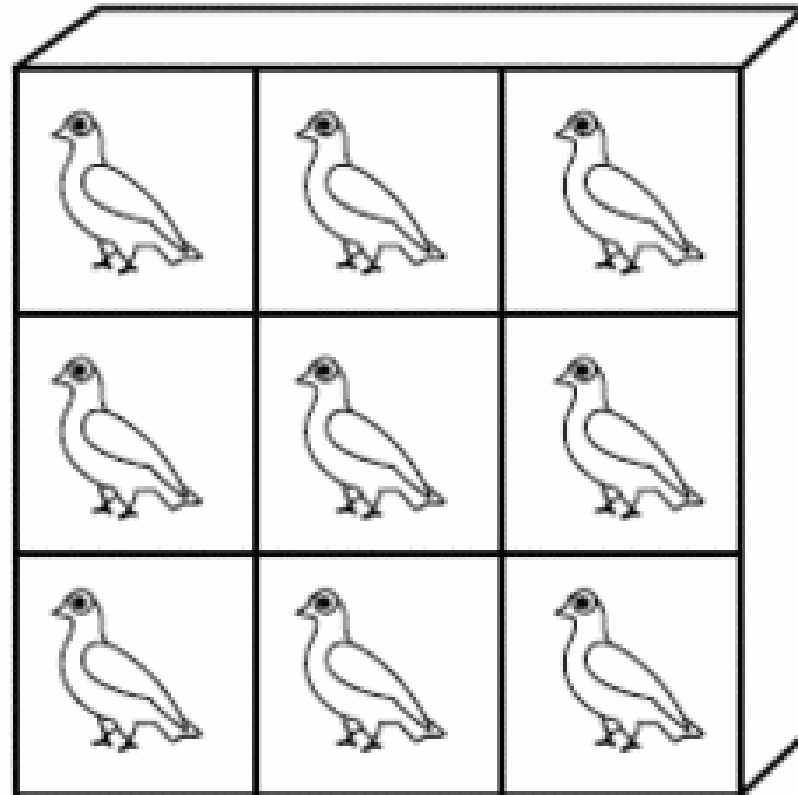
Long Input:  $x$

Short Output:  $y$  s.t.

$$|y| \ll |x|$$

# Pigeonhole Principle

**“You cannot fit 10 pigeons into 9 pigeonholes”**



# Hash Collisions

By Pigeonhole Principle there must exist  $x$  and  $y$  s.t.

$$H(x) = H(y)$$

# Classical Hash Function Applications

- Hash Tables
  - $O(1)$  lookup\*
- “Good hash function” should yield “few collisions”

\* Certain terms and conditions apply

# Collision-Resistant Hash Function

**Intuition:** Hard for computationally bounded attacker to find *any pair*  $x, x'$  s.t.

$$H(x) = H(x')$$

How to formalize this intuition?

- **Attempt 1:** For all PPT  $A$ ,

$$\Pr[A(1^n) = (x, x') \text{ s.t. } H(x) = H(x')] \leq \text{negl}(n)$$

- **The Problem:** Let  $x, x'$  be given s.t.  $H(x) = H(x')$

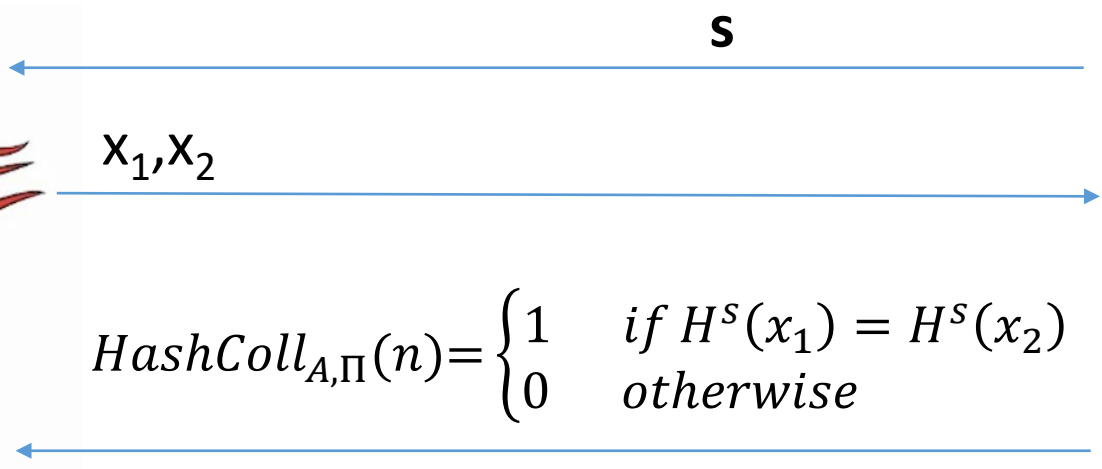
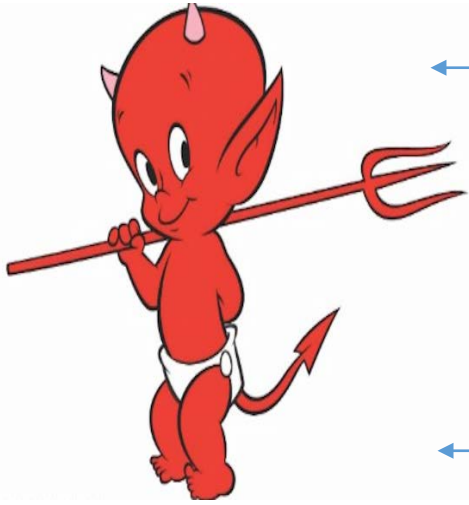
$$A_{x,x'}(1^n) = (x, x')$$

- We are assuming that  $|x| > |H(x)|$ . Why?
  - $H(x)=x$  is perfectly collision resistant! (but with no compression)

# Keyed Hash Function Syntax

- Two Algorithms
  - $\text{Gen}(1^n; R)$  (Key-generation algorithm)
    - **Input:** Random Bits  $R$
    - **Output:** Secret key  $s$
  - $H^s(m)$  (Hashing Algorithm)
    - **Input:** key  $s$  and message  $m \in \{0,1\}^*$  (unbounded length)
    - **Output:** hash value  $H^s(m) \in \{0,1\}^{\ell(n)}$
- Fixed length hash function
  - $m \in \{0,1\}^{\ell'(n)}$  with  $\ell'(n) > \ell(n)$

# Collision Experiment ( $HashColl_{A,\Pi}(n)$ )



$$s = \text{Gen}(1^n; R)$$

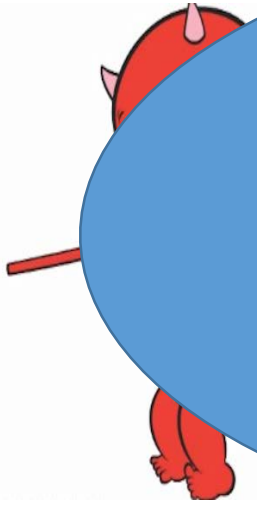


**Definition:**  $(\text{Gen}, H)$  is a collision resistant hash function if

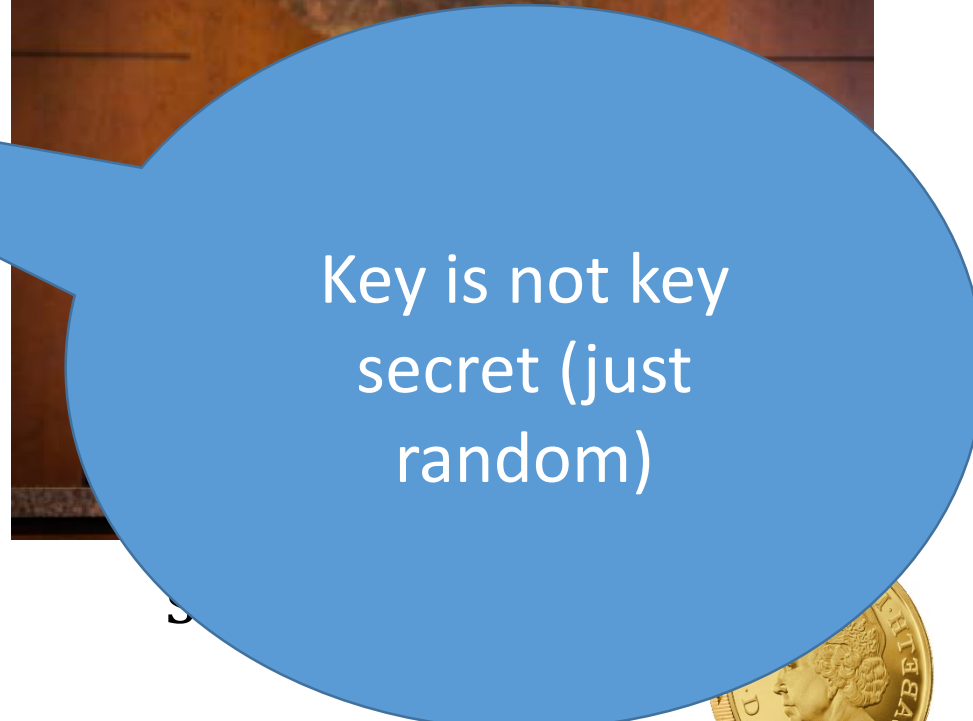
$$\forall PPT A \exists \mu \text{ (negligible) s.t.} \\ \Pr[HashColl_{A,\Pi}(n) = 1] \leq \mu(n)$$



# Collision Experiment ( $HashColl_{A,\Pi}(n)$ )



For simplicity we will sometimes just say that  $H$  (or  $H^s$ ) is a collision resistant hash function



Key is not key secret (just random)

**Definition:**  $(Gen, H)$  is a collision resistant hash function if

$$\forall PPT A \exists \mu \text{ (negligible) s. t. } \Pr[HashColl_{A,\Pi}(n)=1] \leq \mu(n)$$

# Theory vs Practice

- Most cryptographic hash functions used in practice are un-keyed
  - Examples: MD5, SHA1, SHA2, SHA3
- Tricky to formally define collision resistance for keyless hash function
  - There is a PPT algorithm to find collisions
  - We just usually can't find this algorithm 😊

Formalizing Human Ignorance:  
Collision-Resistant Hashing without the Keys

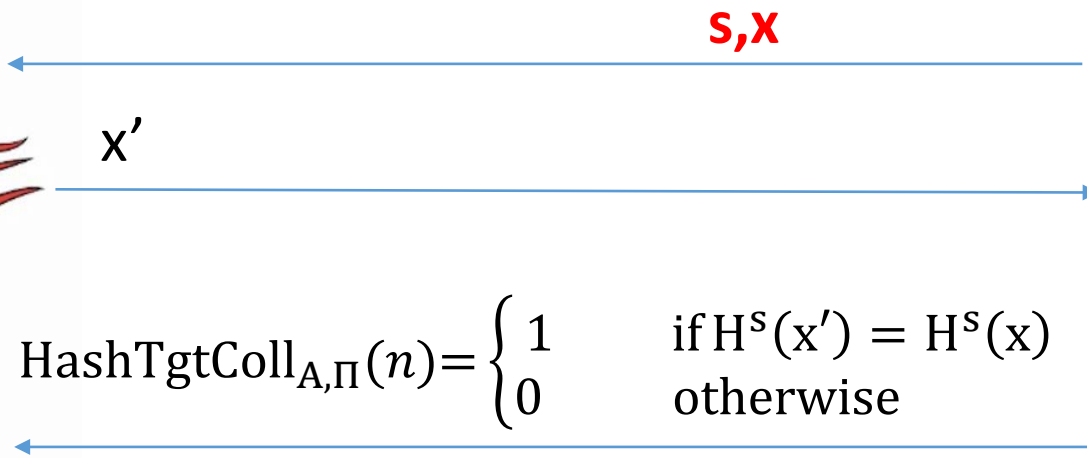
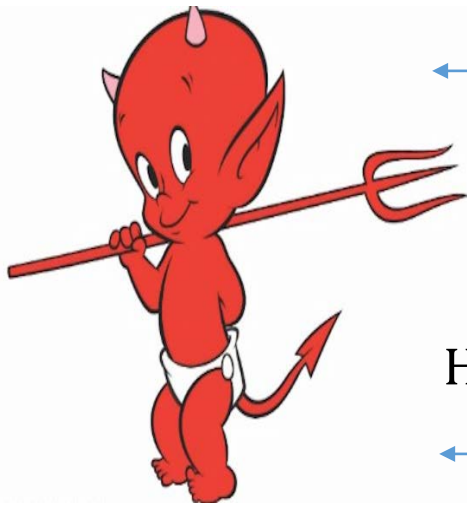
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31 January 2007

# Weaker Requirements for Cryptographic Hash

- Target-Collision Resistance



$$s = \text{Gen}(1^n; R)$$

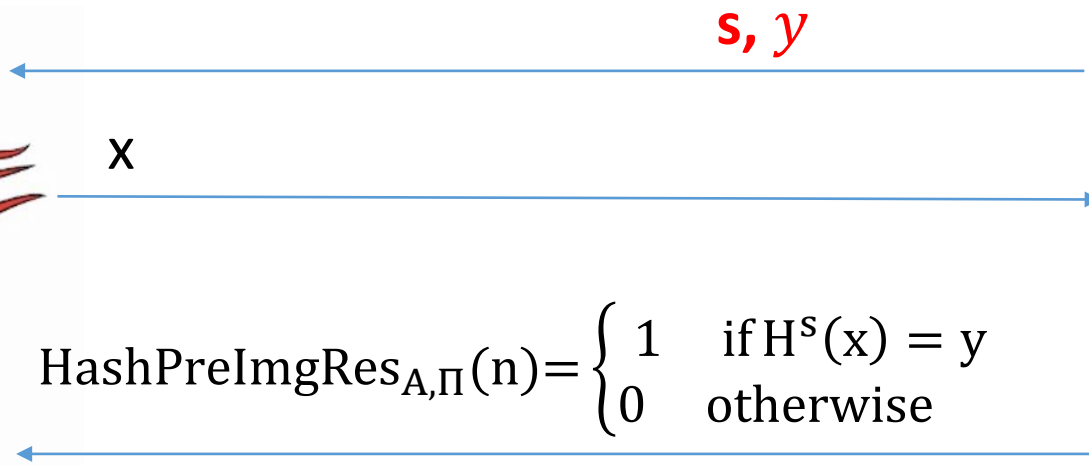
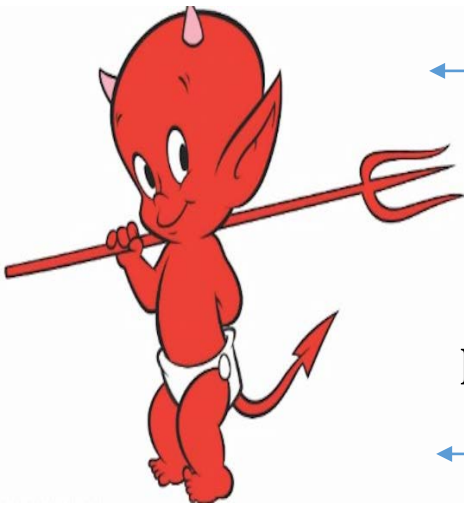
$$x \in \{0,1\}^n$$



**Question:** Why is collision resistance stronger?

# Weaker Requirements for Cryptographic Hash

- Preimage Resistance (One-Wayness)



$$s = \text{Gen}(1^n; R)$$

$$y \in \{0, 1\}^{\ell(n)}$$



**Question:** Why is collision resistance stronger?

# Merkle-Damgård Transform

- Most cryptographic hash functions accept fixed length inputs
- What if we want to hash arbitrary length strings?

**Construction:** (Gen,h) fixed length hash function from  $2n$  bits to  $n$  bits

$$H^s(x_1, \dots, x_d) = h^s(h^s(h^s(\dots h^s(0^n \parallel x_1)) \parallel x_{d-1}) \parallel x_d) \parallel |x|)$$

# Merkle-Damgård Transform

**Construction:** (Gen,h) fixed length hash function from  $2n$  bits to  $n$  bits

$H^S(x) =$

1. Break  $x$  into  $n$  bit segments  $x_1, \dots, x_d$  (pad last block by 0's)
2.  $z_0 = 0^n$  (initialization)
3. For  $i = 1$  to  $d$ 
  1.  $z_i = h^S(z_{i-1} \parallel x_i)$
4. Output  $z_{d+1} = h^S(z_d \parallel L)$  where  $L$  encodes  $|x|$  as an  $n$ -bit string

# Merkle-Damgård Transform

**Theorem:** If  $(\text{Gen}, h)$  is collision resistant then so is  $(\text{Gen}, H)$

**Proof:** Show that any collision in  $H^s$  yields a collision in  $h^s$ . Thus a PPT attacker for  $(\text{Gen}, H)$  can be transformed into PPT attacker for  $(\text{Gen}, h)$ .

Suppose that

$$H^s(x) = H^s(x')$$

(note  $x$  and  $x'$  may have different lengths)

# Merkle-Damgård Transform

**Theorem:** If  $(\text{Gen}, h)$  is collision resistant then so is  $(\text{Gen}, H)$

**Proof:** Suppose that

$$H^s(x) = H^s(x')$$

Case 1:  $|x| = |x'|$  (proof for case two is similar)

$$H^s(x) = z_d = h^s(z_{d-1} \parallel x_d) = H^s(x') = z'_d = h^s(z'_{d-1} \parallel x'_d)$$

$z_{d-1} \parallel x_d = ? z'_{d-1} \parallel x'_d$

No → Found collision      Yes?

$$z_{d-1} = h^s(z_{d-2} \parallel x_{d-1}) = h^s(z'_{d-2} \parallel x'_{d-1}) = z'_{d-1}$$



# Merkle-Damgård Transform

**Theorem:** If  $(\text{Gen}, h)$  is collision resistant then so is  $(\text{Gen}, H)$

**Proof:** Suppose that

$$H^s(x) = H^s(x')$$

Case 1:  $|x| = |x'|$  (proof for case two is similar)

If for some  $i$  we have  $z_{i-1} \parallel x_i \neq z'_{i-1} \parallel x'_i$  then we will find a collision

But  $x$  and  $x'$  are different!

# Week 5: Topic 2: HMACs and Generic Attacks

# Keyed Hash Function Syntax

- Two Algorithms
  - $\text{Gen}(1^n; R)$  (Key-generation algorithm)
    - **Input:** Random Bits  $R$
    - **Output:** ~~Secret~~ key  $s$
  - $H^s(m)$  (Hashing Algorithm)
    - **Input:** key  $s$  and message  $m \in \{0,1\}^*$
    - **Output:** hash value  $H^s(m) \in \{0,1\}^{\ell(n)}$

# MACs for Arbitrary Length Messages

$\text{Mac}_K(m)=$

- Select random  $n/4$  bit string  $r$
- Let  $t_i = \text{Mac}'_K(r \parallel \ell \parallel i \parallel m_i)$  for  $i=1,\dots,d$ 
  - (Note: encode  $i$  and  $\ell$  as  $n/4$  bit strings)
- **Output**  $\langle r, t_1, \dots, t_d \rangle$

**Theorem 4.8:** If  $\Pi'$  is a secure MAC for messages of fixed length  $n$ , above construction  $\Pi = (\text{Mac}, \text{Vrfy})$  is secure MAC for arbitrary length messages.

# MACs for Arbitrary Length

Disadvantage 1: Long output

Disadvantages: Lose Strong-MAC Guarantee (Multiple valid MACs of same message)

• **Output**  $\langle r, t_1, \dots, t_d \rangle$

**Theorem 4.8:** If  $\Pi'$  is a randomized construction above construction for messages.

Randomized Construction (no canonical verification). Disadvantage?

# Hash and MAC Construction

Start with  $\Pi = (\text{Mac}, \text{Vrfy})$ , a secure MAC for messages of fixed length, and  $(\text{Gen}_H, H)$  a collision resistant hash function and define  $\Pi'$

$$\text{Mac}'_{\langle K_M, S \rangle}(m) = \text{Mac}_{K_M}(H^S(m))$$

$$\text{Vrfy}'_{\langle K_M, S \rangle}(m, t) = \text{Vrfy}_{K_M}(H^S(m), t)$$

**Theorem 5.6:**  $\Pi'$  is a secure MAC for arbitrary length message assuming that  $\Pi$  is a secure MAC and  $(\text{Gen}_H, H)$  is collision resistant.

**Note:** If  $\text{Vrfy}_{K_M}(m, t)$  is canonical then  $\text{Vrfy}'_{\langle K_M, S \rangle}(m, t)$  is canonical.

# Hash and MAC Construction

Start with  $(\text{Mac}, \text{Vrfy})$  a MAC for messages of fixed length and  $(\text{Gen}_H, H)$  a collision resistant hash function

$$\text{Mac}'_{\langle K_M, S \rangle}(m) = \text{Mac}_{K_M}(H^S(m))$$

**Theorem 5.6:** Above construction is a secure MAC.

**Proof Intuition:** If attacker successfully forges a valid MAC tag  $t'$  for unseen message  $m'$  then either

- **Case 1:**  $H^S(m') = H^S(m_i)$  for some previously requested message  $m_i$
- **Case 2:**  $H^S(m') \neq H^S(m_i)$  for every previously requested message  $m_i$

# Hash and MAC Construction

**Theorem 5.6:** Above construction is a secure MAC.

**Proof Intuition:** If attacker successfully forges a valid MAC tag  $t'$  for unseen message  $m'$  then either

- **Case 1:**  $H^S(m') = H^S(m_i)$  for some previously requested message  $m_i$ 
  - **Attacker can find hash collisions!**
- **Case 2:**  $H^S(m') \neq H^S(m_i)$  for every previously requested message  $m_i$ 
  - **Attacker forged a valid new tag on the “new message”  $H^S(m')$**
  - **Violates security of the original fixed length MAC**



# Recap

- Definition of Collision Resistant Hash Functions (Gen,H)
  - Definitional challenges
  - $\text{Gen}(1^n)$  outputs a public seed.
- Merkle-Damgård construction to hash arbitrary length strings
  - Proof of correctness
- Hash and MAC construction
  - Proof of correctness

# MAC from Collision Resistant Hash

- Failed Attempt:

$$Mac_{\langle k, S \rangle}(m) = H^S(k \parallel m)$$

Broken if  $H^S$  uses Merkle-Damgård Transform. Let  $m_3$  encode length of  $m_1 \parallel m_2$

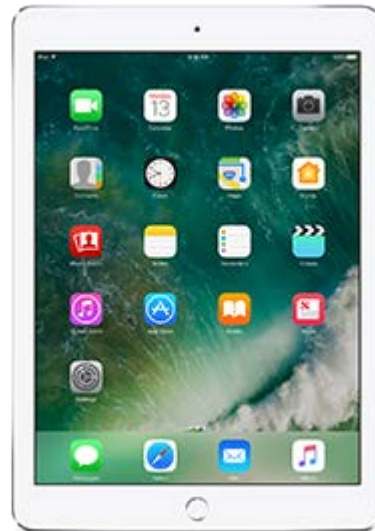
$$\begin{aligned} Mac_{\langle k, S \rangle}(m_1 \parallel m_2 \parallel m_3) &= h^S(h^S(h^S(h^S(0^n \parallel k) \parallel m_1) \parallel m_2) \parallel m_3) \parallel L_3) \\ &= h^S(Mac_{\langle k, S \rangle}(m_1 \parallel m_2) \parallel L_3) \end{aligned}$$

**Why does this mean  $Mac_{\langle k, S \rangle}$  is broken?**

# HMAC

$$\text{Mac}_{\langle k, s \rangle}(m) = H^s \left( (k \oplus \text{opad}) \parallel H^s((k \oplus \text{ipad}) \parallel m) \right)$$

ipad?



# HMAC

$$\text{Mac}_{\langle k, S \rangle}(m) = H^s \left( (k \oplus \text{opad}) \parallel H^s((k \oplus \text{ipad}) \parallel m) \right)$$

ipad = inner pad

opad = outer pad

Both ipad and opad are fixed constants.

Why use key twice?

Allows us to prove security from *weak collision resistance* of  $H^s$

# HMAC Security

$$\text{Mac}_{\langle k, s \rangle}(m) = H^s \left( (k \oplus \text{opad}) \parallel H^s((k \oplus \text{ipad}) \parallel m) \right)$$

**Theorem (Informal):** Assuming that  $H^s$  is weakly collision resistant and that (certain other plausible assumptions hold) this is a secure MAC.

**Weak Collision Resistance:** Give attacker oracle access to  $f(m) = H^s(k \parallel m)$  (secret key  $k$  remains hidden).

**Attacker Goal:** Find distinct  $m, m'$  such that  $f(m) = f(m')$

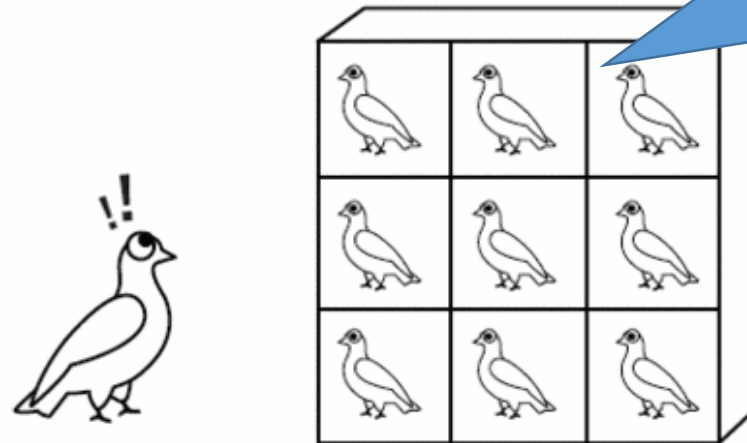
# HMAC in Practice

- MD5 can no longer be viewed as collision resistant
- However, HMAC-MD5 remained unbroken after MD5 was broken
  - Gave developers time to replace HMAC-MD5
  - Nevertheless, don't use HMAC-MD5!
- HMAC-SHA1 still seems to be okay (temporarily), despite collision
- HMAC is efficient and unbroken
  - CBC-MAC was not widely deployed because it is “too slow”
  - Instead practitioners often used heuristic constructions (which were breakable)

# Finding Collisions

- Ideal Hashing Algorithm
  - Random function  $H$  from  $\{0,1\}^*$  to  $\{0,1\}^\ell$
  - Suppose attacker has oracle access to  $H(\cdot)$
- **Attack 1:** Evaluate  $H(\cdot)$  on  $2^\ell + 1$  distinct inputs.

THE PIGEONHOLE PRINCIPLE



Can we do  
better?

# Birthday Attack for Finding Collisions



- Ideal Hashing Algorithm
  - Random function  $H$  from  $\{0,1\}^*$  to  $\{0,1\}^\ell$
  - Suppose attacker has oracle access to  $H(\cdot)$
- **Attack 2:** Evaluate  $H(\cdot)$  on  $q = 2^{(\ell/2)+1} + 1$  distinct inputs  $x_1, \dots, x_q$ .

$$\begin{aligned}\Pr[\text{No Collision}] &= \Pr[\forall i < j. H(x_i) \neq H(x_j)] \\ &= \Pr[\mathbf{D}_2] \prod_{i=3} \Pr[\mathbf{D}_i | \mathbf{D}_{i-1}, \dots, \mathbf{D}_2]\end{aligned}$$

$\mathbf{D}_i = \text{event that } H(x_i) \neq H(x_{i-1}), \dots, H(x_1)$



# Birthday Attack for Finding Collisions



- Ideal Hashing Algorithm
  - Random function  $H$  from  $\{0,1\}^*$  to  $\{0,1\}^\ell$
  - Suppose attacker has oracle access to  $H(\cdot)$
- **Attack 2:** Evaluate  $H(\cdot)$  on  $q = 2^{(\ell/2)+1} + 1$  distinct inputs  $x_1, \dots, x_q$ .

$$\Pr[\forall i < j. H(x_i) \neq H(x_j)] =$$
$$1 \times \overbrace{\Pr[H(x_2) \neq H(x_1)]}^{D_2} \times \overbrace{\Pr[D_3 | D_2]}^{D_3} \times \dots \times \overbrace{\Pr[D_q | D_{q-1}, \dots, D_2]}^{D_q}$$
$$\left(1 - \frac{1}{2^\ell}\right) \times \left(1 - \frac{2}{2^\ell}\right) \times \dots \times \left(1 - \frac{2^{(\ell/2)+1}}{2^\ell}\right)$$

# Birthday Attack for Finding Collisions



- Ideal Hashing Algorithm
  - Random function  $H$  from  $\{0,1\}^*$  to  $\{0,1\}^\ell$
  - Suppose attacker has oracle access to  $H(\cdot)$
- **Attack 2:** Evaluate  $H(\cdot)$  on  $q = 2^{(\ell/2)+1} + 1$  distinct inputs  $x_1, \dots, x_q$ .

$$\Pr[\forall i < j. H(x_i) \neq H(x_j)] = 1 \left(1 - \frac{1}{2^\ell}\right) \left(1 - \frac{2}{2^\ell}\right) \left(1 - \frac{3}{2^\ell}\right) \dots \left(1 - \frac{2^{(\ell/2)+1}}{2^\ell}\right)$$
$$\approx \exp\left(\frac{-q(q-1)}{2^{\ell+1}}\right)$$

# Birthday Attack for Finding Collisions



- Ideal Hashing Algorithm
  - Random function  $H$  from  $\{0,1\}^*$  to  $\{0,1\}^\ell$
  - Suppose attacker has oracle access to  $H(\cdot)$
- **Attack 2:** Evaluate  $H(\cdot)$  on  $q = 2^{(\ell/2)+1} + 1$  distinct inputs  $x_1, \dots, x_q$ .

$$\Pr[\forall i < j. H(x_i) \neq H(x_j)] = 1 \left(1 - \frac{1}{2^\ell}\right) \left(1 - \frac{2}{2^\ell}\right) \left(1 - \frac{3}{2^\ell}\right) \dots \left(1 - \frac{2^{(\ell/2)+1}}{2^\ell}\right)$$
$$\approx \exp\left(\frac{-q(q-1)}{2^{\ell+1}}\right) < \exp\left(\frac{-4 \cdot 2^\ell}{2^{\ell+1}}\right) = e^{-2} < \frac{1}{2}$$

# Birthday Attack for Finding Collisions

- Ideal Hashing Algorithm
  - Random function  $H$  from  $\mathcal{X}$  to  $\mathcal{Y}$
  - Suppose attacker has  $q$  samples

$$\exp\left(\frac{-q(q-1)}{2^{\ell+1}}\right) < \epsilon \text{ for } q > \sqrt{2^{\ell+1} \ln \epsilon} + 1$$

- **Attack 2:** Evaluate  $H(x_i)$  for  $i = 1, \dots, q$

$$\begin{aligned} \Pr[\forall i < j. H(x_i) \neq H(x_j)] &= \left(1 - \frac{1}{2^\ell}\right) \left(1 - \frac{2}{2^\ell}\right) \left(1 - \frac{3}{2^\ell}\right) \dots \left(1 - \frac{2^{(\ell/2)+1}}{2^\ell}\right) \\ &\approx \exp\left(\frac{-q(q-1)}{2^{\ell+1}}\right) < \exp\left(\frac{-4 \cdot 2^\ell}{2^{\ell+1}}\right) = e^{-2} < \frac{1}{2} \end{aligned}$$

# Birthday Attack for Finding Collisions

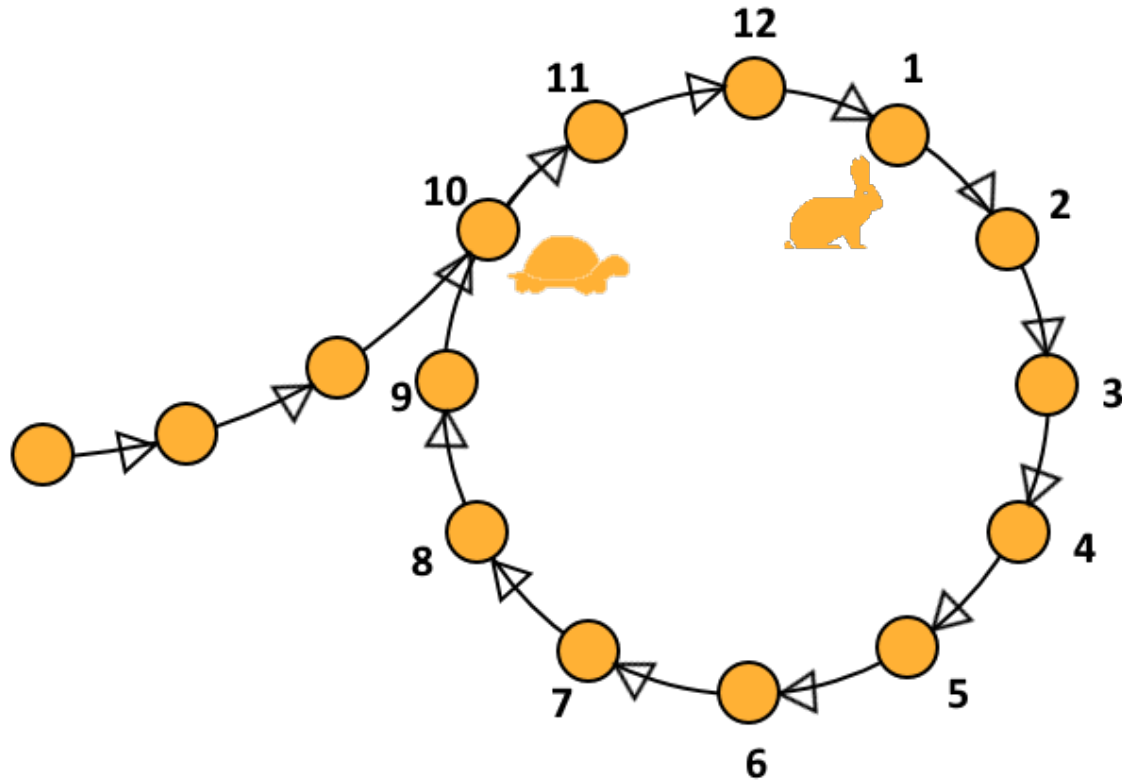
- Ideal Hashing Algorithm

- Random function  $H$  from  $\{0,1\}^*$  to  $\{0,1\}^\ell$
- Suppose attacker has oracle access to  $H(\cdot)$



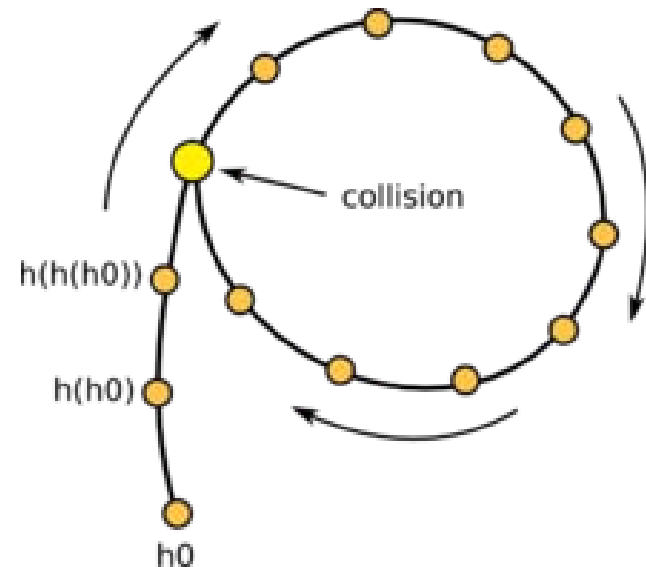
- **Attack 2:** Evaluate  $H(\cdot)$  on  $q = 2^{(\ell/2)+1} + 1$  distinct inputs  $x_1, \dots, x_q$ .
- Store values  $(x_i, H(x_i))$  in a hash table of size  $q$ 
  - Requires time/space  $O(q) = O(\sqrt{2^\ell})$
  - Can we do better?

# Floyd's Cycle Finding Algorithm



- A cycle denotes a hash collision
- Occurs after  $O(2^{\ell/2})$  steps by birthday paradox
- First attack phase detects cycle
- Second phase identifies collision

- Analogy: Cycle detection in linked list
- Can traverse "linked list" by computing H



# Small Space Birthday Attack

- **Attack 2:** Select random  $x_0$ , define  $x_i = H(x_{i-1})$

- Initialize:  $x=x_0$  and  $x'=x_0$
- Repeat for  $i=1,2,\dots$ 
  - $x:=H(x)$       now  $x = x_i$
  - $x':=H(H(x'))$       now  $x' = x_{2i}$
  - If  $x=x'$  then break
- Reset  $x=x_0$  and set  $x'=x$
- Repeat for  $j=1$  to  $i$ 
  - If  $H(x) = H(x')$  then output  $x,x'$
  - Else  $x:= H(x), x' = H(x)$

Now  $x=x_j$  AND  $x' = x_{i+j}$





# Small Space Birthday Attack



- **Attack 2:** Select random  $x_0$ , define  $x_i = H(x_{i-1})$

- Initialize:  $x=x_0$  and  $x'=x_0$
- Repeat for  $i=1,2,\dots$ 
  - $x:=H(x)$       now  $x = x_i$
  - $x':=H(H(x'))$       now  $x' = x_{2i}$
  - If  $x=x'$  then break
- Reset  $x=x_0$  and set  $x'=x$
- Repeat for  $j=1$  to  $i$ 
  - If  $H(x) = H(x')$  then output  $x,x'$
  - Else  $x:= H(x), x' = H(x)$

Now  $x=x_j$  AND  $x' = x_{i+j}$

Finds collision after  
 $O(2^{\ell/2})$  steps in  
expectation



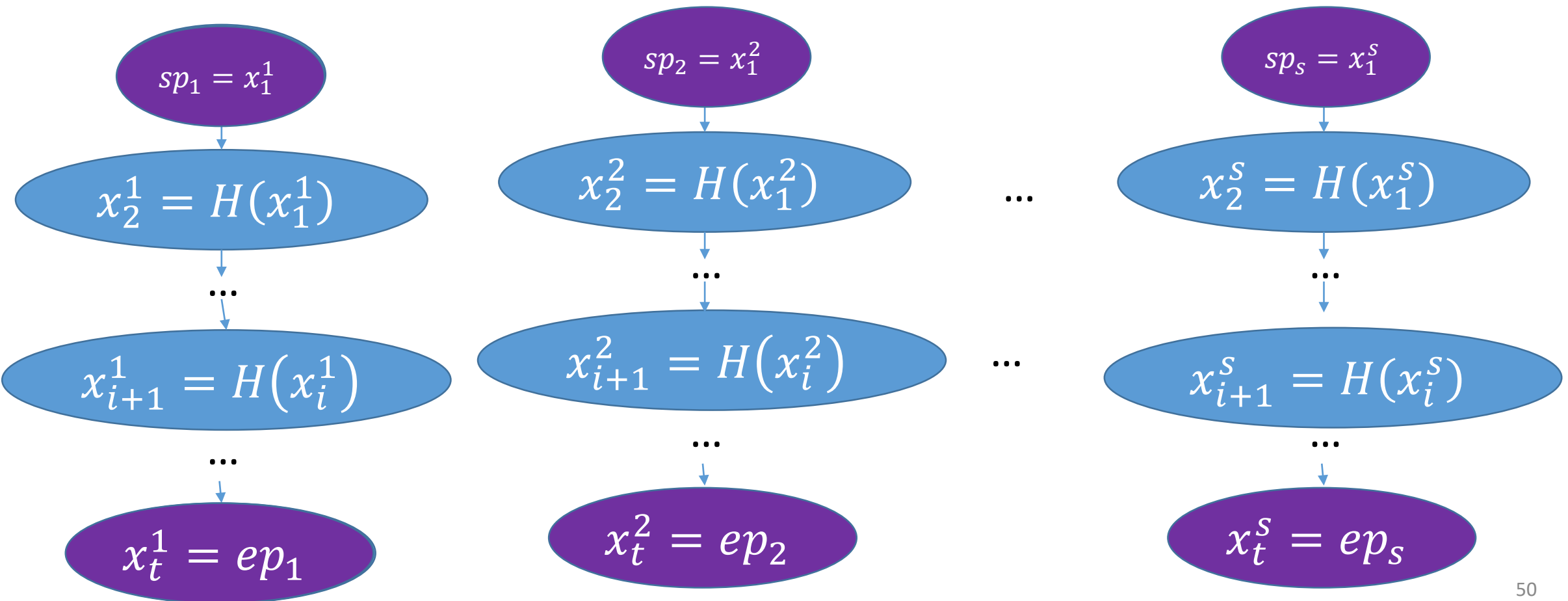
# Small Space Birthday Attack

- Can be adapted to find “meaningful collisions” if we have a large message space  $O(2^\ell)$
- **Example:**  $S = S_1 \cup S_2$  with  $|S_1| = |S_2| = 2^{\ell-1}$ 
  - $S_1$  = Set of positive recommendation letters
  - $S_2$  = Set of negative recommendation letters
- **Goal:** find  $z_1 \in S_1, z_2 \in S_2$ , such that  $H(z_1) = H(z_2)$
- Can adapt previous attack by assigning unique binary string  $b(x) \in \{0,1\}^\ell$  of length  $\ell$  to each  $x \in S$

$$x_i = H(b(x_{i-1}))$$

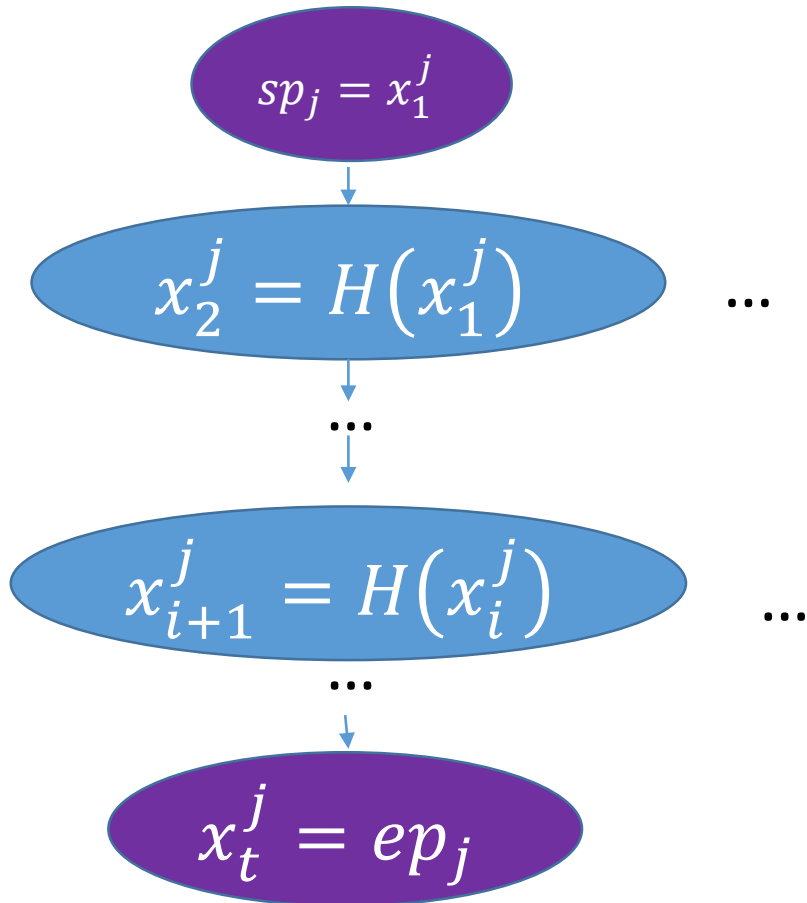
# Targeted Collision Attacks

- Precomputation ( $t \times s$  steps,  $2s$  memory)

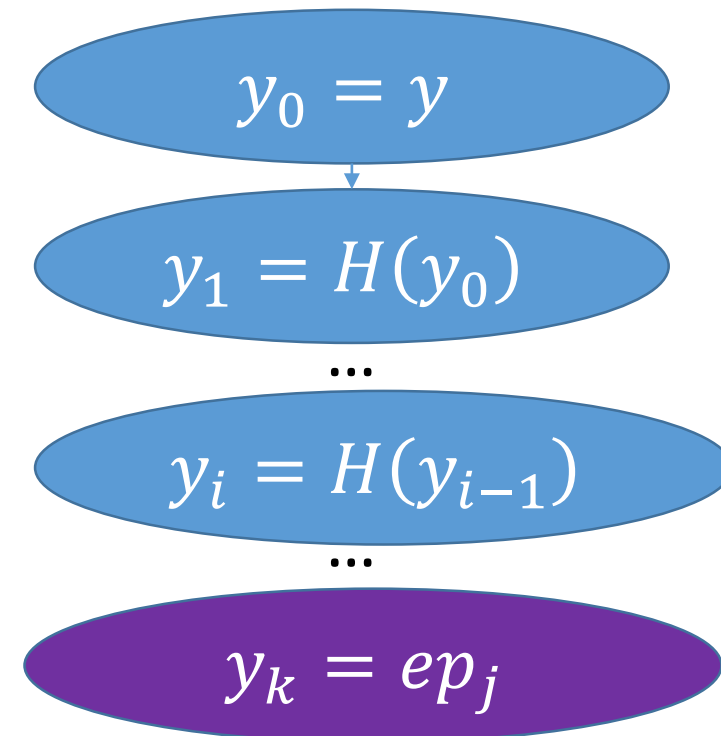


# Targeted Collision Attacks

- Precomputation ( $t \times s$  steps,  $2s \times \ell$  memory)



- **Goal:** Find collision for target  $y = H(x)$



# Targeted Collision Attacks

- Precomputation ( $t \times s$  steps,  $2s \times \ell$  memory)

Suppose  $y = x_i^j$  for some  $i \leq t, j \leq s$

$\rightarrow$

$$y = H(x_{i-1}^j) = H^{i-1}(sp_j)$$

(takes  $t$  steps to recover  $x_{i-1}^j$  from  $sp_j$ )

- **Goal:** Find collision for target  $y = H(x)$

$sp_j = x_1^j$

$t \times s > 2^{\ell+2} \rightarrow$  good chance that  
 $y = x_i^j$  for some  $i \leq t, j \leq s$

$x_2^j =$

$x_{i+1}^j =$

... Not quite true...chains can intersect and  
 may not represent  $t \times s$  *distinct* points

$x_{t+1}^j =$

$y_0 = y$

$y_1 = H(y_0)$

...

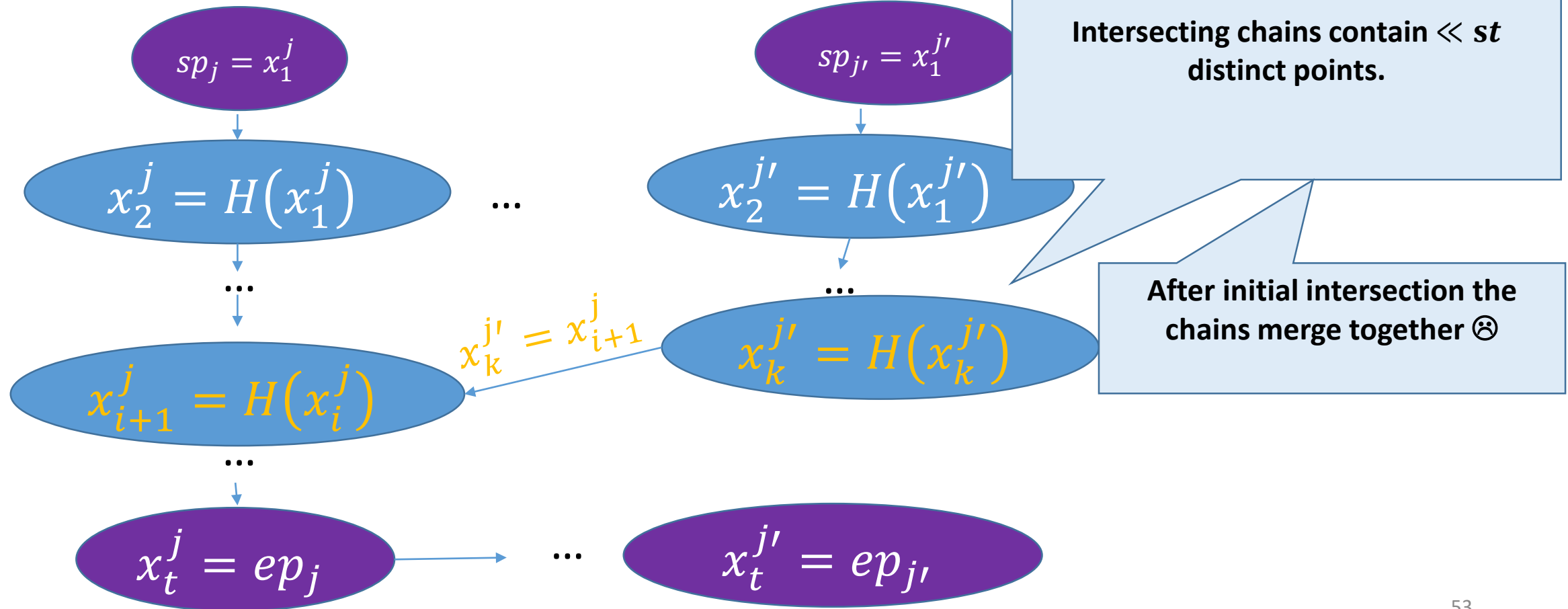
$y_i = H(y_{i-1})$

...

$y_k = ep_j$

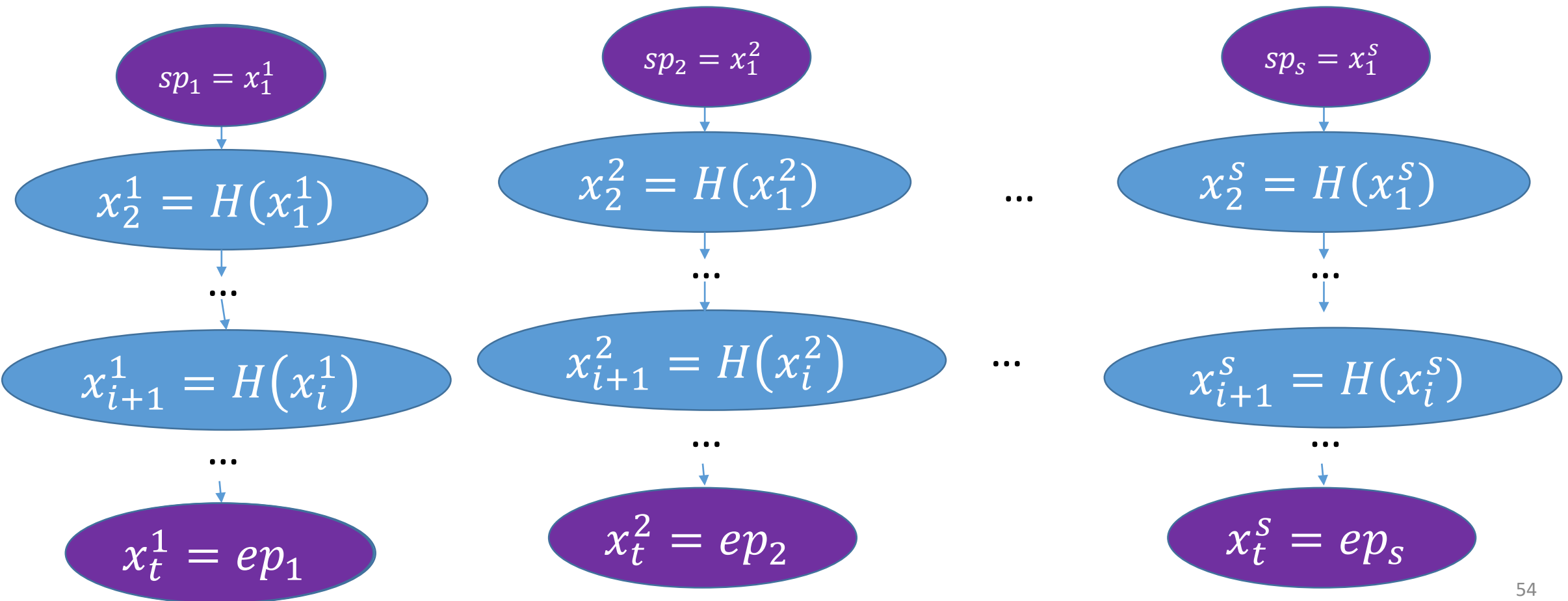
# Intersecting Chains

- Precomputation ( $t \times s$  steps,  $2s$  memory)



# Targeted Collision Attacks

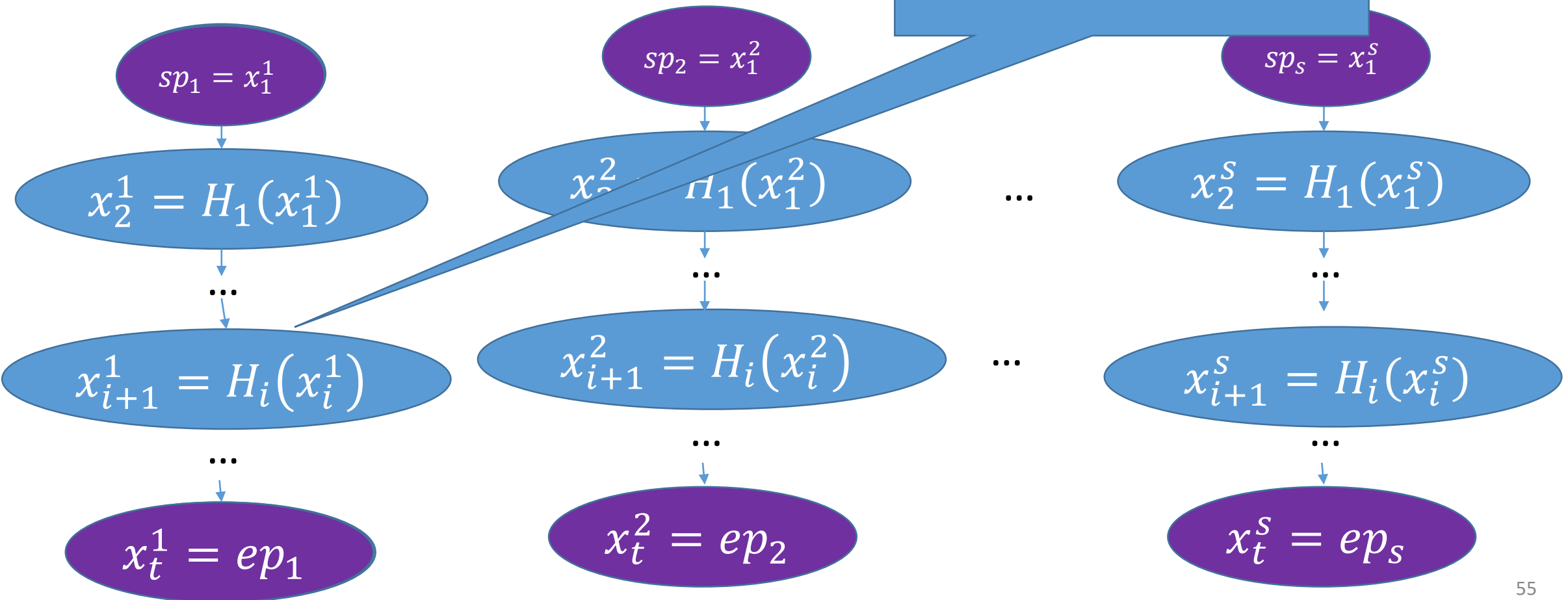
- Precomputation ( $t \times s$  steps,  $2s$  memory)



# Targeted Collision Attacks

- Precomputation ( $t \times s$  steps,  $2s$  mem)

$$H_i(x) = H(F_{K_i}(x))$$



# Targeted Collision Attacks

- Precomputation ( $t \times s$  steps,  $2s$  mem)

$$H_i(x) = H(F_{K_i}(x))$$

$$sp_1 = x_1^1$$

$$x_2^1 = H_1(x_1^1)$$

...

$$x_{i+1}^1 = H_i(x_i^1)$$

...

$$x_t^1 = ep_1$$

$$sp_2 = x_1^2$$

$$sp_s = x_1^s$$

Ensures Chains Contain:  $\Omega(st)$  distinct points  
*small overlap between chains*

$$x_{i+1}^2 = H_i(x_i^2)$$

...

$$x_{i+1}^s = H_i(x_i^s)$$

**Untangling Chains:** If  $x_i^1 = x_j^2$  with  $i \neq j$   
 then (whp)  $H_i(x_i^1) \neq H_j(x_j^2)$



# Targeted Collision Attacks

- Precomputation ( $t \times s$  steps,  $2s \times \ell$  memory)

Suppose  $y = x_i^j$  for some  $i \leq t, j \leq s$

$\rightarrow$

$$y = H_{i-1} \left( F_{K_{i-1}} \left( x_{i-1}^j \right) \right)$$

(takes  $t$  steps to recover  $x_{i-1}^j$  from  $sp_j$ )

- **Goal:** Find collision for target  $y = H(x)$

$sp_j = x_1^j$

$t \times s > 2^{\ell+2} \rightarrow$  good chance that  
 $y = x_i^j$  for some  $i \leq t, j \leq s$

$x_2^j =$

$y_0 = y$

$y_1 = H_1(y_0)$

...

$y_i = H_{i-1}(y_{i-1})$

...

$y_k = ep_j$

**False Positive:**  
 $y \neq x_i^j$  for any  $i \leq t, j \leq s$   
 (expect about  $O(st^2/2^\ell)$ )  
 $\rightarrow$   
 Running Time:  $O(st^3/2^\ell)$

$x_{i+1}^j =$

$x_t^j = ep_j$

# Targeted Collision Attacks

- Precomputation ( $t \times s$  steps,  $2s \times \ell$  memory)

Goal: Find collision for target  $y = H(x)$

... Set  $s = 2^{\frac{2\ell}{3}+1}$ ,  $t = 2^{\frac{\ell}{3}+1}$

**Precomputation:  $O(2^\ell)$**

... **Space:  $O(2^{\frac{2\ell}{3}} \times \ell)$**

**Collision Search:  $O(2^{\frac{2\ell}{3}})$**

$$y_0 = y$$

Amortized cost to find  
 $\frac{\ell}{2^{\frac{2}{3}}}$  targeted collisions

$$y_i = H_{i-1}(y_{i-1})$$

...

$$y_k = ep_j$$

# Applications

- Key-Recovery Attacks on Block Cipher  $E: \mathcal{K} \times \{0,1\}^n \rightarrow \{0,1\}^n$ 
  - Pre-Computation:  $O(|\mathcal{K}|)$
  - Crack  $2^{\frac{n}{3}}$  secret keys in total time  $O(|\mathcal{K}|)$  with space  $s = O(2^{\frac{2n}{3}})$
  - Run prior attack with “hash function”  $H: \{0,1\}^n \rightarrow \{0,1\}^n$ 
    - $H(K) = E_K(r)$  for some random (fixed)  $r \in \{0,1\}^n$
- Password Cracking
  - Attacker is given  $H'(x_1), \dots, H'(x_k)$  for passwords  $x_1, \dots, x_k \in \mathcal{PWD}_s$  with  $|\mathcal{PWD}_s| \ll |\mathcal{K}|$
  - **Goal:** Recover passwords  $x_1, \dots, x_k$
  - Can crack **all**  $k = |\mathcal{PWD}_s|^{1/3}$  passwords in total time  $O(|\mathcal{PWD}_s|)$  with space  $s = O(|\mathcal{PWD}_s|^{2/3})$
  - Domain Challenge:  $H': |\mathcal{PWD}_s| \rightarrow \{0,1\}^n$  with  $|\mathcal{PWD}_s| \ll 2^n$ 
    - Define (pseudo)random mapping  $\mu: \{0,1\}^n \rightarrow \mathcal{PWD}_s$
    - Run prior attack with “hash function”  $H: \mathcal{PWD}_s \rightarrow \mathcal{PWD}_s$  as  $H(x) = \mu(H'(x))$

Week 5: Topic 3:  
Random Oracle Model +  
Hashing Applications

# (Recap) Collision-Resistant Hash Function

**Intuition:** Hard for computationally bounded attacker to find  $x, y$  s.t.  $H(x) = H(y)$

How to formalize this intuition?

- **Attempt 1:** For all PPT  $A$ ,

$$\Pr[A_{x,y}(1^n) = (x, y) \text{ s.t. } H(x) = H(y)] \leq \text{negl}(n)$$

- **The Problem:** Let  $x, y$  be given s.t.  $H(x) = H(y)$

$$A_{x,y}(1^n) = (x, y)$$

- We are assuming that  $|x| > |H(x)|$ . Why?

- $H(x) = x$  is perfectly collision resistant! (but with no compression)

# (Recap) Keyed Hash Function Syntax

- Two Algorithms
  - $\text{Gen}(1^n; R)$  (Key-generation algorithm)
    - Input: Random Bits  $R$
    - Output: Secret key  $s$
  - $H^s(m)$  (Hashing Algorithm)
    - Input: key  $s$  and message  $m \in \{0,1\}^*$  (unbounded length)
    - Output: hash value  $H^s(m) \in \{0,1\}^{\ell(n)}$
- Fixed length hash function
  - $m \in \{0,1\}^{\ell'(n)}$  with  $\ell'(n) > \ell(n)$

# When Collision Resistance Isn't Enough

- **Example:** Message Commitment

- Alice sends Bob:  $H^s(r \parallel m)$  (e.g., predicted winner of NCAA Tournament)
- Alice can later reveal message (e.g., after the tournament is over)
  - Just send  $r$  and  $m$  (note:  $r$  has fixed length)
  - Why can Alice not change her message?
- In the meantime Bob shouldn't learn *anything* about  $m$



- **Problem:** Let  $(\text{Gen}, H')$  be collision resistant then so is  $(\text{Gen}, H)$

$$H^s(x_1, \dots, x_d) = H'^s(x_1, \dots, x_d) \parallel x_d$$

# When Collision Resistance Isn't Enough

- **Problem:** Let  $(\text{Gen}, H')$  be collision resistant then so is  $(\text{Gen}, H)$

$$H^s(x_1, \dots, x_d) = H'^s(x_1, \dots, x_d) \parallel x_d$$

- $(\text{Gen}, H)$  definitely does not hide all information about input  $(x_1, \dots, x_d)$
- **Conclusion:** Collision resistance is not sufficient for message commitment



# The Tension

- **Example:** Message Commitment

- Alice sends Bob:  $H^s(r \parallel m)$  (e.g., predicted winners of NCAA Final Four)
- Alice can later reveal message (e.g., after the Final Four is decided)
- In the meantime Bob shouldn't learn anything about  $m$

This is still a reasonable approach in practice!

- No attacks when instantiated with any reasonable candidate (e.g., SHA3)
- Cryptographic hash functions seem to provide “something” beyond collision resistance, but how do we model this capability?

# Random Oracle Model

- Model hash function  $H$  as a truly random function
- Algorithms can only interact with  $H$  as an oracle
  - **Query:**  $x$
  - **Response:**  $H(x)$
- If we submit the same query you see the same response
- If  $x$  has not been queried, then the value of  $H(x)$  is uniform
- **Real World:**  $H$  instantiated as cryptographic hash function (e.g., SHA3) of fixed length (no Merkle-Damgård)

# Back to Message Commitment

- **Example:** Message Commitment
  - Alice sends Bob:  $H(r \parallel m)$  (e.g., predicted winners of NCAA Final Four)
  - Alice can later reveal message (e.g., after the Final Four is decided)
    - Just send  $r$  and  $m$  (note:  $r$  has fixed length)
    - Why can Alice not change her message?
  - In the meantime Bob shouldn't learn *anything* about  $m$
- **Random Oracle Model:** Above message commitment scheme is secure (Alice cannot change  $m$  + Bob learns nothing about  $m$ )
- **Information Theoretic Guarantee** against any attacker with  $q$  queries to  $H$

# Random Oracle Model: Pros

- It is easier to prove security in Random Oracle Model
- Suppose we are simulating attacker  $A$  in a reduction
  - **Extractability**: When  $A$  queries  $H$  at  $x$  we **see this query** and learn  $x$  (and can easily find  $H(x)$ )
  - **Programmability**: We can set the value of  $H(x)$  to a value of our choice
    - As long as the value is correctly distribute i.e., close to uniform
- Both **Extractability** and **Programmability** are useful tools for a security reduction!

# Random Oracle Model: Pros

- It is easier to prove security in Random Oracle Model
- Provably secure constructions in random oracle model are often much more efficient (compared to provably secure construction is “standard model”)
- Sometimes we only know how to design provably secure protocol in random oracle model

# Random Oracle Model: Cons

- Lack of formal justification
- Why should security guarantees translate when we instantiate random oracle with a real cryptographic hash function?
- We can construct (contrived) examples of protocols which are
  - Secure in random oracle model...
  - But broken in the real world

# Random Oracle Model: Justification

“A proof of security in the random-oracle model is significantly better than no proof at all.”

- **Evidence of sound design** (any weakness involves the hash function used to instantiate the random oracle)
- **Empirical Evidence for Security**
  - “there have been no successful real-world attacks on schemes proven secure in the random oracle model”

# Hash Function Application: Fingerprinting

- The hash  $h(x)$  of a file  $x$  is a unique identifier for the file
  - Collision Resistance  $\rightarrow$  No need to worry about another file  $y$  with  $H(y)=H(x)$
- Application 1: Virus Fingerprinting
- Application 2: P2P File Sharing
- Application 3: Data deduplication



# Tamper Resistant Storage



$H(m_1)$



$m_1$



$m_1'$



# Tamper Resistant Storage

File Index	Hash
1	$H(m_1)$
2	$H(m_2)$
3	$H(m_3)$

Disadvantage: Too many hashes to store



$m_1, m_2, m_3$

Send file 1

$m_1'$



# Tamper Resistant Storage

Disadvantage: Need all files to compute hash  
 $m_1, m_2, m_3$

$H(m_1, m_2, m_3)$



$m_1, m_2, m_3$

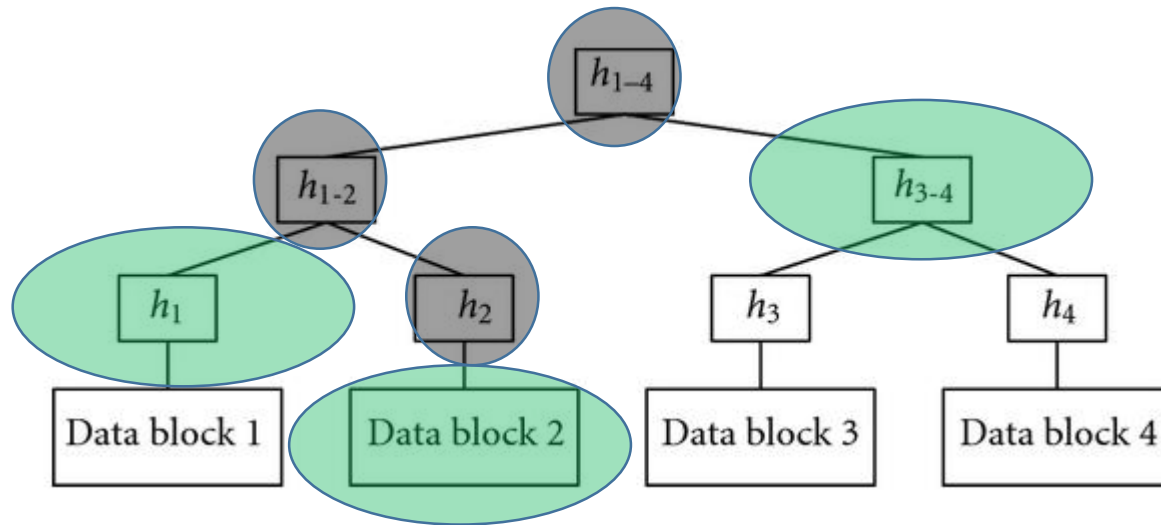
Send file 1

$m_1'$



# Merkle Trees

- **Proof of Correctness for data block 2**

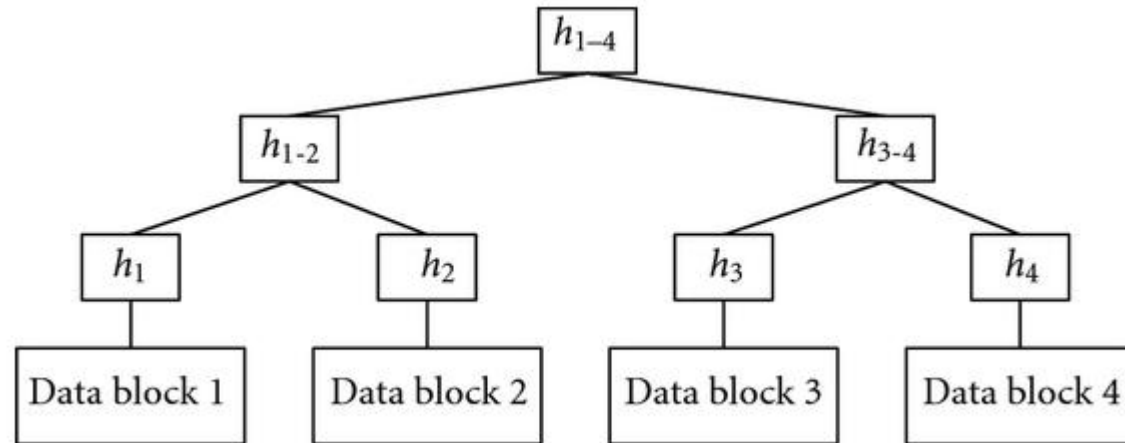


- **Verify that root matches**
- **Proof consists of just  $\log(n)$  hashes**
  - Verifier only needs to permanently store only one hash value





# Merkle Trees



**Theorem:** Let  $(\text{Gen}, h^s)$  be a collision resistant hash function and let  $H^s(m)$  return the root hash in a Merkle Tree. Then  $H^s$  is collision resistant.

# Tamper Resistant Storage

Root:  $H_{1-4}$



$m_1, m_2, m_3, m_4$

Send file 2

$m_2', h_1, h_{3-4}$

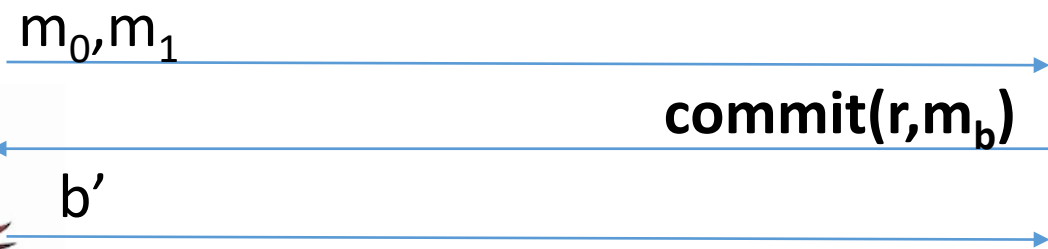


# Commitment Schemes

- Alice wants to commit a message  $m$  to Bob
  - And possibly reveal it later at a time of her choosing
- Properties
  - Hiding: commitment reveals nothing about  $m$  to Bob
  - Binding: it is infeasible for Alice to alter message



# Commitment Hiding ( $\text{Hiding}_{A,Com}(n)$ )



$$\text{Hiding}_{A,Com}(n) = \begin{cases} 1 & \text{if } b = b' \\ 0 & \text{otherwise} \end{cases}$$



$r = \text{Gen}(\cdot)$

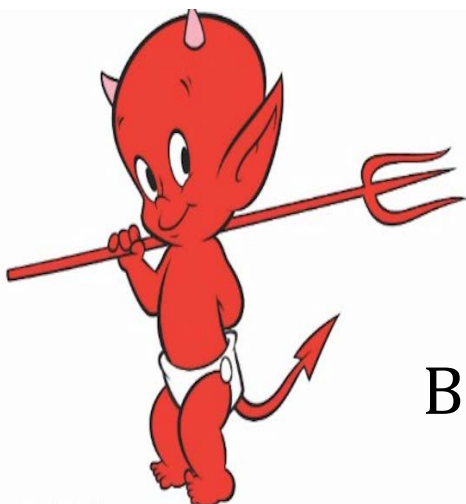
Bit  $b$



$$\forall PPT A \exists \mu \text{ (negligible) s.t.} \\ \Pr[\text{Hiding}_{A,Com}(n) = 1] \leq \frac{1}{2} + \mu(n)$$



# Commitment Binding ( $\text{Binding}_{A,Com}(n)$ )



$r_0, r_1, m_0, m_1$



$$\text{Binding}_{A,Com}(n) = \begin{cases} 1 & \text{if } \text{commit}(r_0, m_0) = \text{commit}(r_1, m_1) \\ 0 & \text{otherwise} \end{cases}$$

$\forall PPT A \exists \mu$  (negligible) s. t  
 $\Pr[\text{Binding}_{A,Com}(n) = 1] \leq \mu(n)$

# Secure Commitment Scheme

- **Definition:** A secure commitment scheme is **hiding** and **binding**

- **Hiding**

$$\forall PPT A \exists \mu \text{ (negligible) s. t.}$$
$$\Pr[\text{Hiding}_{A,Com}(n) = 1] \leq \frac{1}{2} + \mu(n)$$

- **Binding**

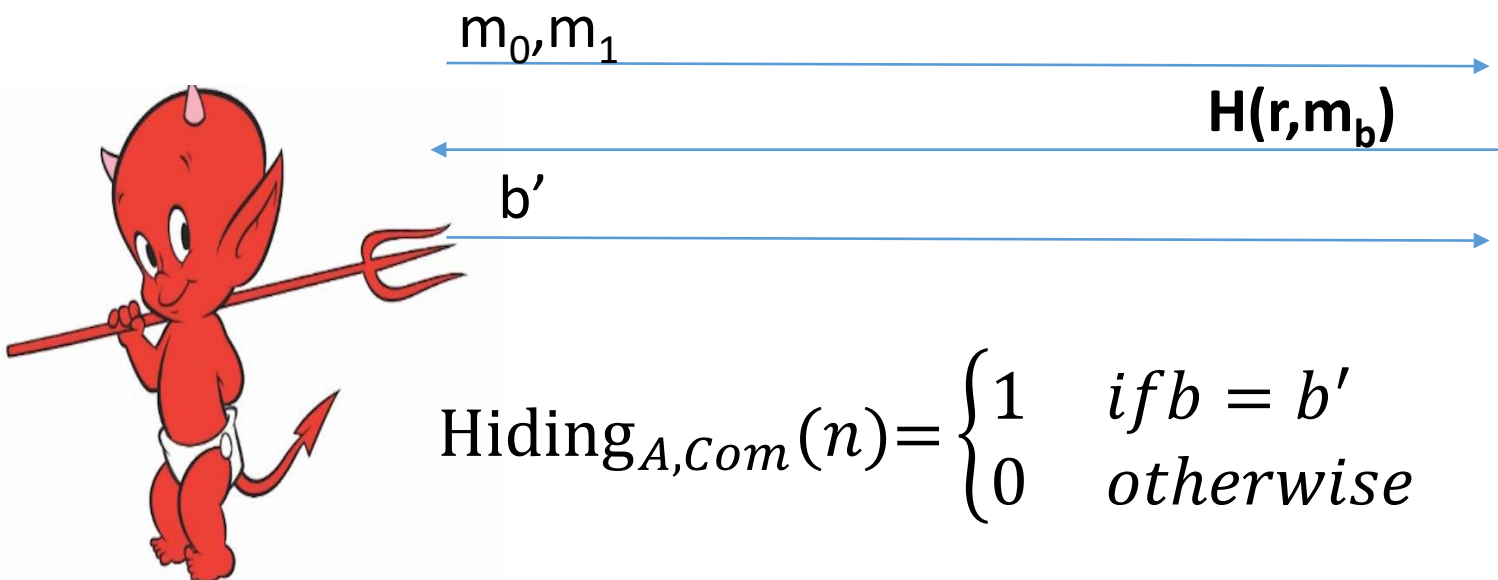
$$\forall PPT A \exists \mu \text{ (negligible) s. t.}$$
$$\Pr[\text{Binding}_{A,Com}(n) = 1] \leq \mu(n)$$

# Commitment Scheme in Random Oracle Model

- **Commit**( $r, m$ ):=  $H(m \parallel r)$
- **Reveal**( $c$ ):=  $(m, r)$

**Theorem:** In the random oracle model this is a secure commitment scheme.

# Commitment Hiding ( $\text{Hiding}_{A,Com}(n)$ )



$$\text{Hiding}_{A,Com}(n) = \begin{cases} 1 & \text{if } b = b' \\ 0 & \text{otherwise} \end{cases}$$



$r = \text{Gen}(\cdot)$

Bit  $b$



$\forall PPT A$  making at most  $q(n)$  queries

$$\Pr[\text{Hiding}_{A,Com}(n) = 1] \leq \frac{1}{2} + \frac{q(n)}{2^{|r|}}$$

# Other Applications

- Password Hashing
- Key Derivation

# Next Week

- Stream Ciphers
- Block Ciphers
- Feistel Networks
- DES, 3DES
- Read Katz and Lindell 6.1-6.2