## Homework 5 Statistics

Minimum Value 59.00
Maximum Value
Range
Average
Median
Standard Deviation
100.00
41.00
82.73
83.50
12.74

## Course Evaluation

- Please Complete Your Course Evaluations
- Your feedback is valuable!
- Homework 5 Solutions and Practice Final Available on Piazza


## Final Exam

- Time: Tuesday, December 11th at 8AM
- Location: LWSN B151
- Comprehensive
- ...but heavier coverage of material covered in second half of semester
- Format
- Multiple choice
- Fill in the blank (expect more of these questions)
- true/false/more information
- Practice Exam on Piazza
- Solutions to practice exam distributed on Thursday (Do not distribute!)


## Review: Attacker Models

- Passive Eavesdropping Attacker (Eve)
- Active Attacker
- Chosen Plaintext Attack: Attacker can control/influence messages that are encrypted
- Chosen Ciphertext Attack: Attacker can convince honest party to (partially) decrypt ciphertexts of his/her choosing.
- MPC: Semi-Honest vs Malicious
- Man-In-The-Middle Attacker


## Review: Key Concepts for Symmetric Key Crypto

- Building Blocks: OWFs, OWPs, PRGs, PRFs, CRHFs, PRPs (Block Cipher)
- Constructions: PRFs from PRGs, PRPs via Feistel Network etc...
- Should understand syntax (e.g., PRF uses a key, but a PRG doesn't) and security definitions (e.g., PRG vs PRF)
- MAC vs. Encryption
- Confidentiality vs Integrity
- Syntax
- Security Definition(s): Authenticated Encryption, CCA-Security, CPA-Security Perfect Secrecy, MAC-forgery game


## Review: Collision Resistant Hash Functions (CRHF)

- CRHFs are a unique object in cryptography
- No secret key (public seed) --- security definition (e.g., seeded) vs practice (e.g., SHA3)
- Davies-Meyer construction in Ideal Cipher Model
- Handling long inputs
- Merkle Tree
- Merkle-Damgård
- Collision/Inversion Attacks
- Birthday Attack
- Small Space Birthday Attack
- Pre-Computation Attacks (Time/Space Tradeoffs)
- Random Oracle Methodology


## Review: Key Principles

- Sufficient Key Space Principle
- Resist brute-force attacks
- Penguin Principle
- Issues with stateless/deterministic encryption schemes
- Importance of nonces
- Independent Key Principle


## Review: Asymmetric Key Crypto

- Key Assumptions:
- FACTORING
- RSA-Inversion Problem
- Discrete Logarithm Problem
- DDH vs CDH
- OWFs (for Certain Signature Schemes)
- Public Key Encryption
- Syntax
- Security Definition(s): CPA vs CCA-security
- Constructions: Plain RSA, El Gamal, RSA-OAEP
- Key Encapsulation Mechanism (and how to use them)


## Review: Signatures

- Goal: Message Integrity
- Signature Properties:
- Public Verification
- Transferrable: Bob receives signature from Alice and can forward to Joe
- Can identify sender
- Cannot identify intended recipient
- Example: Alice signs message "I promise to pay you $\$ 50$ " and sends to Bob
- Eve can copy signature and forward to Joe who believes that Alice will pay him \$50.
- Solution: Can bind signature to recipient, by indicating recipient inside the message
- E.g., "I promise to pay you (Bob) $\$ 50$ "
- Contrast with MAC
- Need secret key for verification
- Cannot identify sender (anyone who has secret key)


## Review: Signatures and MACs

- What are some secure constructions of signatures?
- RSA-FDH
- Schnorr-Signatures (Fiat-Shamir)
- DSA/ECDSA
- How to build a MAC?
- HMAC
- PRF: $\mathrm{t}=\mathrm{F}_{\mathrm{k}}(\mathrm{m})$
- Handling Long Messages: Hash and sign/mac
- How to build an (in)secure signature/MAC scheme?


## Review: Multi-Party Computation

- Malicious vs Semi-Honest Security Models
- Security Definition (Simulator)
- Captures intuition that Alice learns "nothing else" about Bob's input
- Yao’s Protocol (Garbled Circuits)
- What is security model?
- Building Blocks: Oblivious Transfer, CPA-Secure Encryption
- Use of Zero-Knowledge Proofs in MPC


## Review: Zero-Knowledge

- Decision Problem (e.g., DDH, SAT, CLIQUE)
- Properties
- Completeness
- Honest prover can always get verifier to accept a true statement
- Soundness
- A cheating prover can't consistently get honest verifier to accept
- Zero-Knowledge
- How to build a simulator?
- Interactive vs Non-Interactive Zero-Knowledge


## Practice Problem 1: NIZK

- Build a NIZK for the group membership problem
- Verifier: Knows h, wants to be sure that $h$ is in <g>
- Prover: Knows x such that $\mathrm{h}=\mathrm{g}^{\mathrm{x}}$
- Prover picks $r$ and sets $\mathrm{z}=g^{x+r}$
- Prover selects the challenge $b=\operatorname{LSB}(H(z))$, and sets the response $R=r+b x$.
- Prover outputs the proof $(z, R)$
- Verifier computes $\mathrm{b}=\mathrm{LSB}(\mathrm{H}(\mathrm{z}))$ and checks that $h^{1-b} z=g^{R}$
- Problem?


## Practice Problem 1: NIZK (FIX)

- Build a NIZK for the group membership problem
- Verifier: Knows $h$, wants to be sure that $h$ is in <g>
- Prover: Knows x such that $\mathrm{h}=\mathrm{g}^{\mathrm{x}}$
- Prover picks $r_{1}, \ldots, r_{k}$ and sets $z_{i}=g^{x+r_{i}}$ for each $i$.
- Prover selects the challenge $b_{1}, \ldots, b_{k}=H\left(z_{1}, \ldots, z_{k}\right)$ and sets the responses $R_{i}=r_{i}+b_{i} x$.
- Prover outputs the proof $\left(z_{1}, R_{1}\right), \ldots,\left(z_{k}, R_{k}\right)$
- Verifier computes $\mathrm{b}_{1}, \ldots, \mathrm{~b}_{\mathrm{k}}=\mathrm{H}(\mathrm{z})$ and checks that $h^{1-b_{i}} Z_{i}=g^{R_{i}}$ for each i .
- How to build the simulator?


## Practice Problem 2: Better Soundness

- Build an (interactive) Zero-Knowledge Proof for the group membership problem with soundness $2^{-k}$ instead of $k$.
- Verifier: Knows h, wants to be sure that h is in $<\mathrm{g}>$
- Prover: Knows x such that $h=g^{x}$


## Protocol:

1. Prover picks $r_{1}, \ldots, r_{k}$ and sets $z_{i}=g^{x+r_{i}}$ for each $i$.
2. Verifier selects the challenge $b_{1}, \ldots, b_{k}$
3. Prover computes the responses $\mathrm{R}_{\mathrm{i}}=\mathrm{r}_{\mathrm{i}}+\mathrm{b}_{\mathrm{i}} \mathrm{x}$.
4. Verifier checks that $h^{1-b_{i}} Z_{i}=g^{R_{i}}$ for each i .

- How to build the simulator?


## Practice Problem 2: Better Soundness in ZK

## Protocol:

1. Prover picks $r_{1}, \ldots, r_{k}$ and sets $z_{i}=g^{x+r_{i}}$ for each i .
2. Verifier selects the challenge $b_{1}, \ldots, b_{k}$
3. Prover computes the responses $\mathrm{R}_{\mathrm{i}}=\mathrm{r}_{\mathrm{i}}+\mathrm{b}_{\mathrm{i}} \mathrm{x}$.
4. Verifier checks that $h^{1-b_{i}} Z_{i}=g^{R_{i}}$ for each i .

- Trick Question!
- Simulator should not be able to output NIZK for claim (without tampering with random oracle)
- Dishonest verifier can set $\mathrm{b}_{1}, \ldots, \mathrm{~b}_{\mathrm{k}}=\mathrm{H}\left(\mathrm{z}_{1}, \ldots, \mathrm{z}_{\mathrm{k}}\right)$ to obtain NIZK proof $\pi$ !
- $\pi=\left(\mathrm{z}_{1}, \mathrm{R}_{1}\right), \ldots,\left(\mathrm{z}_{\mathrm{k}}, \mathrm{R}_{\mathrm{k}}\right)$


## Practice Problem 2: Better Soundness in ZK

## Protocol 2:

1. Verifier selects nonce $b$ and sends $\mathrm{y}=\mathrm{H}(\mathrm{b})$ to the prover.
2. Prover picks $\mathrm{r}_{1}, \ldots, \mathrm{r}_{\mathrm{k}}$ and sets $\mathrm{z}_{\mathrm{i}}=g^{x+r i}$ for each i .
3. Verifier reveals $b$ and sets challenges $b_{1}, \ldots, b_{k}=b$
4. Prover computes the responses $R_{i}=r_{i}+b_{i} x$.
5. Verifier checks that $h^{1-b_{i}} Z_{i}=g^{R_{i}}$ for each i.

## Practice Problem 3: Garbled Circuit Reuse

- Let $f(a 1, a 2, b 1, b 2)=(a 1$ AND $b 1)$ OR (a2 AND b2)
- Alice sends Bob a Garbled Circuit with keys
- Keys $K_{W, 0}$ and $K_{W, 1}$ for each input/output wire W.
- Suppose Alice first runs the protocol with input $(0,1)$ and Bob's input $(1,1)$
- Which keys can Bob recover during the protocol?
- $K_{a 1,0}, K_{a 2,1}, K_{b 1,1}, K_{b 2,1}$ (initial inputs),
- $K_{A N D_{1}, 0}, K_{A N D_{2}, 1}$ (AND gates),
- $K_{O R, 1}$ (output)
- Later suppose Alice runs the protocol with new input $(1,0)$ but does not regarble the circuit (Bob's input is the same)
- What keys can Bob recover after second iteration?
- Answer: Every key except for $K_{b 1,0}, K_{b 2,0}$


## Practice Problem 4: RSA Authentication

- RSA Based Authentication
- Verifier sends random nonce $r$ mod $N$ to Prover
- Prover authenticates with $R=r^{d} \bmod N$
- Verifier checks that $\mathrm{Re}^{\mathrm{e}}=\mathrm{r} \bmod \mathrm{N}$
- What would security definition look like for generic authentication protocol?
- Define the game
- Is this protocol secure?
- Yes (assuming RSA-Inversion assumption)


## Practice Problem 5: RSA Overuse

- RSA Based Authentication
- Verifier sends random nonce $r$ mod $N$ to Prover
- Prover authenticates with $R=r^{d} \bmod N$
- Verifier checks that $\mathrm{Re}^{\mathrm{e}}=\mathrm{r} \bmod \mathrm{N}$
- Suppose we use the same secret key e for Key Encapsulation and for RSA Authentication?
- KEM: outputs $(\mathrm{y}, \mathrm{K}=\mathrm{H}(\mathrm{x}))$ where $\mathrm{y}=\mathrm{x}^{\mathrm{e}} \bmod \mathrm{N}$
- What could go wrong?


## Cryptography CS 555

## Week 16:

- Zero-Knowledge Proofs,
- Hot Topics in Cryptography
- Review for Final Exam

Readings: Katz and Lindell Chapter 10 \& Chapter 11.1-11.2, 11.4

## CS 555:Week 15: ZeroKnowledge Proofs

## Zero-Knowledge Proof for all NP

## - CLIQUE

- Input: Graph G=(V,E) and integer k>0
- Question: Does $G$ have a clique of size $k$ ?
- CLIQUE is NP-Complete

- Any problem in NP reduces to CLIQUE
- A zero-knowledge proof for CLIQUE yields proof for all of NP via reduction
- Prover:
- Knows k vertices $\mathrm{v}_{1}, \ldots, \mathrm{v}_{\mathrm{k}}$ in $\mathrm{G}=(\mathrm{V}, \mathrm{E})$ that form a clique


## Zero-Knowledge Proof for all NP



## Zero-Knowledge Proof for all NP

- Prover:
- Knows $k$ vertices $\mathrm{v}_{1}, \ldots, \mathrm{v}_{\mathrm{k}}$ in $\mathrm{G}=(\mathrm{V}, \mathrm{E})$ that for a clique

1. Prover selects a permutation $\sigma$ over V
2. Prover commits to the adjacency matrix $A_{\sigma(G)}$ of $\sigma(\mathrm{G})$
3. Verifier sends challenge $c$ (either 1 or 0 )
4. If $\mathrm{c}=0$ then prover reveals $\sigma$ and adjacency matrix $A_{\sigma(G)}$
5. Verifier confirms that adjacency matrix is correct for $\sigma(\mathrm{G})$
6. If $\mathrm{c}=1$ then prover reveals the submatrix formed by first rows/columns of $A_{\sigma(G)}$ corresponding to $\sigma\left(v_{1}\right), \ldots, \sigma\left(v_{k}\right)$
7. Verifier confirms that the submatrix forms a clique.

## Soundness and Completeness

- Completeness: If the prover knows a clique he can always respond to the challenge.
- Soundness: If no clique exists then either

1. The prover commits to (permutation of) the original graph
$\rightarrow$ Cannot respond to challenge ( $c=1$ ) to reveal submatrix containing clique
2. The prover commits to a different (not-isomorphic) graph
$\rightarrow$ Cannot respond to challenge to reveal permutation $\sigma$

## Zero-Knowledge Proof Simulator



$$
\operatorname{Com}(A)=\left(\begin{array}{ccc}
\mathrm{H}\left(A_{1,1}, r_{1,1}\right) & \cdots & \mathrm{H}\left(A_{1, n}, r_{1, n}\right) \\
\vdots & \ddots & \vdots \\
\mathrm{H}\left(A_{n, 1}, r_{n, 1}\right) & \cdots & \mathrm{H}\left(A_{n, n}, r_{n, n}\right)
\end{array}\right) \text { if } \mathrm{b}=0
$$

$$
\text { challenge } \boldsymbol{c}=\boldsymbol{V}^{\prime}(\mathbf{G}, \operatorname{Com}(A)) \in\{\mathbf{0}, \mathbf{1}\}
$$

Dishonest (verifier);
$G=(V, E)$,
$\xrightarrow[\text { challenge } \boldsymbol{c}=\boldsymbol{V}^{\prime}(\boldsymbol{G}, \operatorname{Com}(A)) \in\{\mathbf{0}, \mathbf{1}\}]{ } \underset{\text { Response } \boldsymbol{r}=\left\{\begin{array}{ccc}r_{1,1} & \cdots & r_{1, n} \\ \vdots & \ddots & \vdots \\ r_{n, 1} & \cdots & r_{n, n} \\ \perp & & \text { otherwise }\end{array}\right.}{ }$

Decisiond $=\boldsymbol{V}^{\prime}(\boldsymbol{G}, \operatorname{Com}(A), \boldsymbol{c}, \boldsymbol{r})$
Simulator
Cheat bit b,
$G=(V, E)$,
$\mathrm{A}=\sigma(G)$
(random $\sigma$ )
Zero-Knowledge: For all PPT V' exists PPT Sim s.t View $\boldsymbol{V}_{\boldsymbol{V}} \equiv_{C} \operatorname{Sim}^{V^{\prime}(.)}(A)$

## Zero-Knowledge Proof Simulator



$$
\operatorname{Com}\left(K_{n}\right)=\left(\begin{array}{ccc}
H\left(0, r_{1,1}\right) & \cdots & H\left(1, r_{1, n}\right) \\
\vdots & \ddots & \vdots \\
H\left(1, r_{n, 1}\right) & \cdots & H\left(0, r_{n, n}\right)
\end{array}\right) \text { if } \mathrm{b}=0
$$



Zero-Knowledge: For all PPT V' exists PPT Sim s.t View $\boldsymbol{V}^{\prime} \equiv_{C} \operatorname{Sim}^{V^{\prime}(.)}(A)$

## Zero-Knowledge Proof for all NP

- Completeness: Honest prover can always make honest verifier accept
- Soundness: If prover commits to adjacency matrix $A_{\sigma(G)}$ of $\sigma(\mathrm{G})$ and can reveal a clique in submatrix of $A_{\sigma(G)}$ then G itself contains a kclique. Proof invokes binding property of commitment scheme.
- Zero-Knowledge: Simulator cheats and either commits to wrong adjacency matrix or cannot reveal clique. Repeat until we produce a successful transcript. Indistinguishability of transcripts follows from hiding property of commitment scheme.


## Secure Multiparty Computation (Adversary Models)

- Semi-Honest ("honest, but curious")
- All parties follow protocol instructions, but...
- dishonest parties may be curious to violate privacy of others when possible
- Fully Malicious Model
- Adversarial Parties may deviate from the protocol arbitrarily
- Quit unexpectedly
- Send different messages
- It is much harder to achieve security in the fully malicious model
- Convert Secure Semi-Honest Protocol into Secure Protocol in Fully Malicious Mode?
- Tool: Zero-Knowledge Proofs
- Prove: My behavior in the protocol is consistent with honest party

CS 555:Week 15: Hot Topics

## Shor's Algorithm



- Quantum Algorithm to Factor Integers
- Running Time

$$
\mathrm{O}\left((\log N)^{2}(\log \log N)(\log \log \log N)\right)
$$

- Building Quantum Circuits is challenging, but...
- RSA is broken if we build a quantum computer
- Current record: Factor 21=3x7 with Shor's Algorithm
- Source: Experimental Realisation of Shor's Quatum Factoring Algorithm Using Quibit Recycling (https://arxiv.org/pdf/1111.4147.pdf)


## Quantum Resistant Crypto

- Symmetric key primitives are believed to be safe
- ...but Grover's Algorithm does speed up brute-force attacks significantly ( $2^{n}$ vs $\sqrt{2^{n}}$ )
- Solution: Double Key Lengths
- Integer Factoring, Discrete Log and Elliptic Curve Discrete Log are not safe
- All public key encryption algorithms we have covered are unsafe $: \cdot$
- RSA, RSA-OAEP, EI-Gamal,....


## Post Quantum Cryptography

- Symmetric key primitives are believed to be safe
- ...but Grover's Algorithm does speed up brute-force attacks significantly ( $2^{n}$ vs $\sqrt{2^{n}}$ )
- Solution: Double Key Lengths
- Hashed Based Signatures are believed to be safe
- Lamport One-Time Signatures and extensions to many-time signatures
- Lattice Based Cryptography is a promising approach for Quantum Resistant Public Key Crypto
- Ring-LWE
- NTRU


## Fully Homomorphic Encryption (FHE)

- Idea: Alice sends Bob $E n c_{P K_{A}}\left(x_{1}\right), \ldots, E n c_{P K_{A}}\left(x_{n}\right)$

$$
E n c_{P K_{A}}\left(x_{i}\right)+E n c_{P K_{A}}\left(x_{j}\right)=E n c_{P K_{A}}\left(x_{i}+x_{j}\right)
$$

and

$$
E n c_{P K_{A}}\left(x_{i}\right) \times E n c_{P K_{A}}\left(x_{j}\right)=E n c_{P K_{A}}\left(x_{i} \times x_{j}\right)
$$

- Bob cannot decrypt messages, but given a circuit C can compute

$$
\operatorname{Enc}_{P K_{A}}\left(C\left(x_{1}, \ldots, x_{n}\right)\right)
$$

- Bob has $P K_{A}$ and can also include his own encrypted inputs $E n c_{P K_{A}}\left(y_{i}\right)$
- Many Applications:
- Export confidential computation to cloud
- Secure Multiparty Computation,...


## Fully Homomorphic Encryption (FHE)

- Idea: Alice sends Bob $E n c_{P K_{A}}\left(x_{1}\right), \ldots, E n c_{P K_{A}}\left(x_{n}\right)$
- Bob cannot decrypt messages, but given a circuit C can compute

$$
E n c_{P K_{A}}\left(C\left(x_{1}, \ldots, x_{n}\right)\right)
$$

- We now have candidate constructions!
- Encryption/Decryption are polynomial time
- ...but expensive in practice.
- Proved to be CPA-Secure under plausible assumptions
- Remark 1: Partially Homomorphic Encryption schemes cannot be CCA-Secure. Why not?


## Partially Homomorphic Encryption

- Plain RSA is multiplicatively homomorphic

$$
E n c_{P K_{A}}\left(x_{i}\right) \times E n c_{P K_{A}}\left(x_{j}\right)=E n c_{P K_{A}}\left(x_{i} \times x_{j}\right)
$$

- But not additively homomorphic
- Pallier Cryptosystem

$$
\begin{gathered}
E n c_{P K_{A}}\left(x_{i}\right) \times E n c_{P K_{A}}\left(x_{j}\right)=E n c_{P K_{A}}\left(x_{i}+x_{j}\right) \\
\left(E n c_{P K_{A}}\left(x_{i}\right)\right)^{k}=\operatorname{Enc}_{P K_{A}}\left(k \times x_{j}\right)
\end{gathered}
$$

- Not same as FHE, but still useful in multiparty computation


## Partially Homomorphic Encryption

- Secret Key: Large (prime) number p .
- Public Key: $\mathrm{N}=\mathrm{pq}$ and $x_{i}=p q_{i}+2 r_{i}+1$ for each $i \leq t$ where $r_{i} \ll p$
- Encrypting a Bit b:
- Select Random Subset: $S \subset[t]$ and random $r \ll p$
- Return $c=b+2 r+\sum_{i \in S} x_{i} \bmod N=p \sum_{i \in S} q_{i}+2\left(r+\sum_{i \in S} r_{i}\right)+b \bmod N$
- Decrypting a ciphertext:
- As long as $2\left(r+\sum_{i \in S} r_{i}\right)<p$
- $(c \bmod p) \bmod 2=\left(2\left(r+\sum_{i \in S} r_{i}\right)+b\right) \bmod 2=b$


## Partially Homomorphic Encryption

- Encrypting a Bit b:
- Select Random Subset: $S \subset[t]$ and random $r \ll p$
- Return $c=b+2 r+\sum_{i \in S} x_{i} \bmod N=p \sum_{i \in S} q_{i}+2\left(r+\sum_{i \in S} r_{i}\right)+b$
- Adding two ciphertexts

$$
c+c^{\prime}=p\left(\sum_{i \in S} q_{i}+\sum_{i \in S^{\prime}} q_{i}\right)+2\left(r+r^{\prime}+\sum_{i \in S} r_{i}+\sum_{i \in S^{\prime}} r_{i}\right)+b+b^{\prime}
$$

Noise increases a bit

## Partially Homomorphic Encryption

- Encrypting a Bit b:
- Select Random Subset: $S \subset[t]$ and random $r \ll p$
- Return $c=b+2 r+\sum_{i \in S} x_{i} \bmod N=p \sum_{i \in S} q_{i}+2\left(r+\sum_{i \in S} r_{i}\right)+b$
- Multiply two ciphertexts

$$
\begin{aligned}
& c c^{\prime}=p\left(\sum_{i \in S} q_{i} \sum_{i \in S^{\prime}} q_{i}+\sum_{i \in S} q_{i} \sum_{i \in S^{\prime}} r_{i}+\cdots\right)+
\end{aligned}
$$

## Bootstrapping (Gentry 2009)

- Transform Partially Homomorphic Encryption Scheme into Fully Homomorphic Encryption Scheme


## - Key Idea:

- Maintain two public keys $\mathrm{pk}_{1}$ and $\mathrm{pk}_{2}$ for partially homomorphic encryption
- Also, encrypt sk ${ }_{1}$ using $\mathrm{pk}_{2}$ and encrypt sk ${ }_{2}$ under $\mathrm{pk}_{1}$
- The ciphertexts are included in the public key
- Run homomorphic evaluation using $\mathrm{pk}_{1}$ until the noise gets to be too large
- Let $\mathrm{c}_{1}, \ldots, \mathrm{c}_{\mathrm{k}}$ be intermediate ciphertext(s) (under key $\mathrm{pk}_{1}$ )
- Encrypt $\mathrm{c}_{1}, \ldots, \mathrm{c}_{\mathrm{k}}$ bit by bit under (under key $\mathrm{pk}_{2}$ )
- Then evaluate the decryption circuit homorphically (under key $\mathrm{pk}_{2}$ )
- Challenge: Need to make sure that decryption circuit is shallow enough to evaluate...
- Expensive, but there are tricks to reduce the running time


## Fully Homomorphic Encryption Resources

- Implementation: https://github.com/shaih/HElib
- Tutorial: https://www.youtube.com/watch?v=jIWOR2bGC7c


## Program Obfuscation (Theoretical Cryptography)

- Program Obfuscation
- Idea: Alice obfuscates a circuit C and sends C to Bob
- Bob can run C , but cannot learn "anything else"
- Lots of applications...
- Indistinguishability Obfuscation
- "Best Possible Obfuscation" cannot distinguish O(C) from $O\left(C^{\prime}\right)$ when $|C|=\left|C^{\prime}\right|$ compute the same function

- Theoretically Possible
- In the sense that $f(n)=2^{100000000} n^{100000}$ is technically polynomial time
- Secure Hardware Module (e.g., SGX) can be viewed as a way to accomplish this in practice
- Must trust third party (e.g., Intel)

Differential Privacy



## Release Aggregate Statistics?

- Question 1: How many people in this room have cancer?
- Question 2: How many students in this room have cancer?
- The difference (A1-A2) exposes my answer!



## Differential Privacy: Definition

- n people
- Neighboring datasets:
- Replace X with X'
[DMNS06, DKMMN06]

$(\epsilon, \delta)$-differential privacy: $\forall\left(D, D^{\prime}\right), \forall S$
$\operatorname{Pr}[\operatorname{ALG}(D) \in S] \leq e^{\epsilon} \operatorname{Pr}\left[\operatorname{ALG}\left(D^{\prime}\right) \in S\right]+\delta$


## Differential Privacy vs Cryptography

- $\varepsilon$ is not negligibly small.
- We are not claiming that, when $D$ and $D^{\prime}$ are neighboring datasets,

$$
\operatorname{Alg}(D) \equiv_{C} \operatorname{Alg}\left(D^{\prime}\right)
$$

- Otherwise, we would have $\boldsymbol{A} \boldsymbol{\operatorname { l g }}(\boldsymbol{X}) \equiv_{C} \boldsymbol{\operatorname { A l g }}\left(\boldsymbol{Y}^{\prime}\right)$ for any two data-sets $X$ and $Y$.
- Why?
- Cryptography
- Insiders/Outsiders
- Only those with decryption key(s) can reveal secret
- Multiparty Computation: Alice and Bob learn nothing other than $f(x, y)$


## Traditional Differential Privacy Mechanism

$$
\begin{aligned}
& \text { Theorem: Let } \mathrm{D}=\left(x_{1}, \ldots, x_{n}\right) \in\{0,1\}^{n} \\
& \qquad \mathrm{~A}\left(x_{1}, \ldots, x_{n}\right)=\sum_{i=1}^{n} x_{i}+\operatorname{Lap}\left(\frac{1}{\varepsilon}\right) \\
& \text { satisfies }(\varepsilon, 0) \text {-differential privacy. (True Answer, Noise) }
\end{aligned}
$$



## Traditional Differential Privacy Mechanism

Theorem: Let $\mathrm{D}=\left(x_{1}, \ldots, x_{n_{2}}\right) \in\{0,1\}^{n}$

$$
\mathrm{A}\left(x_{1}, \ldots, x_{n}\right)=\sum_{i=1}^{n} x_{i}+\operatorname{Lap}\left(\frac{1}{\varepsilon}\right),
$$

satisfies ( $\varepsilon, 0$ )-differential privacy. (True Answer, Noise)

Observe:
$\frac{\operatorname{Pr}\left[\mathrm{A}\left(\mathrm{D}^{\prime}\right)=20\right]}{\operatorname{Pr}[\mathrm{A}(\mathrm{D})=20]}=\frac{e^{-|19-0| \varepsilon}}{e^{-|20-0| \varepsilon}}=e^{\varepsilon}$


## Articles

Case law
My library

Any time
Since 2016
Since 2015
Since 2012
Custom range.

## Differential privacy: A survey of results

C Dwork - International Conference on Theory and Applications of ..., 2008 - Springer
Abstract Over the past five years a new approach to privacy-preserving data analysis has born fruit [13, 18, 7, 19, 5, 37, 35, 8, 32]. This approach differs from much (but not all!) of the related literature in the statistics, databases, theory, and cryptography communities, in that ... Cited by 2557 Related articles All 32 versions Web of Science: 365 Cite Save More

Mechanism design via differential privacy
F McSherry, K Talwar - ... of Computer Science, 2007. FOCS'07. ..., 2007 - ieeexplore.ieee.org Abstract We study the role that privacy-preserving algorithms, which prevent the leakage of specific information about participants, can play in the design of mechanisms for strategic agents, which must encourage players to honestly report information. Specifically, we ... Cited by 708 Related articles All 25 versions Cite Save


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Free PDF:
https://www.cis.upenn.edu/~aaroth/Papers/privacybook.pdf

## Password Storage and Key Derivation Functions



SHA1(12345689d978034a3f6)=85e23cfe
0021f584e3db87aa72630a9a2345c062

## Offline Attacks: A Common Problem

- Password breaches at major companies have affected millions billions of user accounts.

LastPass \% \% \%
SONY
Adultifriendfinder

YAHOO! /4AAdobe venemene livingsocial.

## Offline Attacks: A Common Problem

- Password breaches at major companies have affected millions billions TECH


## Yahoo Triples Estimate of Breached Accounts to 3 Billion

Company disclosed late last year that 2013 hack exposed private information of over 1 billion users
By Robert McMillan and Ryan Knutson
Updated Oct. 3, 2017 9:23 p.m. ET
A massive data breach at Yahoo in 2013 was far more extensive than previously disclosed, affecting all of its 3 billion user accounts, new parent company Verizon Communications
Inc. said on Tuesday.
The figure, which Verizon said was based on new information, is three times the 1 billion accounts Yahoo said were affected when it first disclosed the breach in December 2016.
The new disclosure, four months after Verizon completed its acquisition of Yahoo, shows


## Goal: Moderately Expensive Hash Function



Fast on PC and
Expensive on ASIC?


## Attempt 1: Hash Iteration

- BCRYPT
- PBKDF2


## LastPass

100,000 SHA256 computations
(iterative)


Estimated Cost on ASIC: \$1 per billion password guesses [BS14]

## The Challenge




Disclaimer: This slide is entirely for humorous effect.

## Memory Hard Function (MHF)

- Intuition: computation costs dominated by memory costs


VS.

## sCrypt



## password

 hashing
(2013-2015)
https://password-hashing.net/

## password

We recommend that you use Argon2...
(2013-2015)
https://password-hashing.net/

## password



(2013-2015)

We recommend that you use Argon2...

There are two main versions of Argon2, Argon2i and Argon2d. Argon $2 \boldsymbol{i}$ is the safest against sidechannel attacks

## Depth-Robustness: The Key Property

Necessary [AB16] and sufficient [ABP16] for secure iMHFs

## Question

Are existing iMHF candidates based on depthrobust DAGs?


## Answer: $\mathrm{N} \cap$

## n2i and Balloon Hashing

On the Depth-Robustness and Cumulative Pebbling Cost of

## Argon2i <br> Jeremiah Blocki* Samson Zhou ${ }^{\dagger}$

August 4, 2017

## Abstract

Argon2i is a data-independent memory hard function that won the password hashing competition. The password hashing algorithm has already been incorporated into several open source crypto libraries such as libsodium. In this paper we analyze the cumulative memory cost of computing Argon2i. On the positive side we provide a lower bound for Argon2i. On the negative side we exhibit an improved attack against Argon2i which demonstrates that our lower bound is nearly tight. In particular, we show that
(1) An Argon2i DAG is $\left.\left(e, O\left(n^{3} / e^{3}\right)\right)\right)$-reducible.
(2) The cumulative pebbling cost for Argon 2 i is at most $O\left(n^{1.768}\right)$. This improves upon the previous best upper bound of $O\left(n^{1.8}\right)$ [AB17].
(3) Argon2i DAG is $\left(e, \bar{\Omega}\left(n^{3} / e^{3}\right)\right)$-depth robust. By contrast, analysis of [ABP17a] only established that $\operatorname{Argon} 2 \mathrm{i}$ was $\left(e, \bar{\Omega}\left(n^{2} / e^{2}\right)\right)$ )-depth robust.
(4) The cumulative pebbling complexity of Argon2i is at least $\Omega\left(n^{1.75}\right)$. This improves on the previous best bound of $\Omega\left(n^{1.66}\right)[A B P 17 \mathrm{a}]$ and demonstrates that Argon2i has higher cumulative memory cost than competing proposals such as Catena or Balloon Hashing.

## Jeremiah Blocki <br> Purdue University

For the Alwen-Blocki attack to fail against practical memory parameters, Argon 2 i-B must be instantiated with more than 10 passes on memory. The current IRTF proposal calls even just 6 passes as the recommended "paranoid" setting.
More generally, the parameter selection process in the proposal is flawed in that it tends towards producing parameters for which the attack is successful (even under realistic constraints on parallelism).
nalyzing iMHFs. First we deftne and motivate a new complexity (i.e. electricity) required to compute a function. We argue that, vortant as the more traditional AT-complexity. Next we describe
an iMHF based on an arbitrary DAG $G$. We upperbound both an MHF based on an arbitrary DAG $G$. We upperbound both nce evaluated in terms of a certain combinatorial property of $G$. everal general classes of DAGs which include those underlying meters $\sigma$ and $\tau$ (and thread-count) such that $n=\sigma * \tau$ FLW19) has AT and energy complevitim $O\left(r^{1 . a 7}\right)$.
FLW1S] has complexities is $O\left(n^{1.67}\right)$.
functions of [CGBS16] both have complexities in $O\left(n^{1.67}\right)$ plexities $O\left(n^{7 / 4} \log (n)\right)$.

## Can we build a secure iMHF?



# Practical Graphs for Optimal Side-Channel Resistant Memory-Hard Functions 

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ABSTRACT
A memory-hard function (MHF) $f_{n}$ with parameter $n$ can be computed in sequential time and space $n$. Simultaneously, a high amor tied parallel area-time complexity (aAT) is incurred per evaluation. In practice, MHFs are used to limit the rate at which an adversary (using a custom computational device) can evaluate a security sensitive function that still occasionally needs to be evaluated by honest users (using an off-the-shelf general purpose device). The most prevalent examples of such sensitive functions are Key Derivation prevalent examples of such sensitive functions are Key Derivation functions (KDFs) and password hashing algonthms where rat rmuts help mitigate off-line ductionary attacks. As the honest user inputs to these functions are often (low-entropy) passwords special attention is given to a class of side-channel resistant MHFs called MHFs.

Experimental benchmarks on a standard off-the-shelf CPU show that the new modifications do not adversely affect the impressive throughput of Argon2i (despite seemingly enjoying significantly higher aAT).

## CCS CONCEPTS

- Security and privacy $\rightarrow$ Hash functions and message authentication codes;

KEYWORDS
hash functions; key stretching: depth-robust graphs; memory hard functions

Github: https://github.com/Practical-Graphs/Argon2-Practical-Graph

