

Cryptography

CS 555

Week 14:

- Digital Signatures Continued
- Multiparty Computation
- Yao's Garbled Circuits

Readings: Katz and Lindell Chapter 10 & Chapter 11.1-11.2, 11.4

Recap: Identification Scheme

- Interactive protocol that allows one party to prove its identity (authenticate itself) to another
 - Two Parties: Prover and Verifier
 - Prover has secret key sk and Verifier has public key pk
1. Prover runs $P_1(sk)$ to obtain (I, st) ---- initial message I , state st
 - Sends I to Verifier
 2. Verifier picks random message r from distribution Ω_{pk} and sends r to Prover
 3. Prover runs $P_2(sk, st, r)$ to obtain s and sends s to verifier
 4. Verifier checks if $V(pk, r, s) = I$

Recap: Fiat-Shamir Transform

- Identification Schemes can be transformed into signatures
- $\text{Sign}_{sk}(m)$
 - First compute $(I, st) = P_1(sk)$ (as prover)
 - Next compute the challenge $r = H(I, m)$ (as verifier)
 - Compute the response $s = P_2(sk, st, r)$
 - Output signature (r, s)
- $\text{Vrfy}_{pk}(m, (r, s))$
 - Compute $I := V(pk, r, s)$
 - Check that $H(I, m) = r$

Theorem 12.10: If the identification scheme is secure and H is a random oracle then the above signature scheme is secure.

Schnorr Identification Scheme

- Verifier knows $h=g^x$
 - Prover knows x such that $h=g^x$
1. Prover runs $P_1(x)$ to obtain $(k \in \mathbb{Z}_q, I = g^k)$ and sends initial message I to verifier
 2. Verifier picks random $r \in \mathbb{Z}_q$ (q is order of the group) and sends r to prover
 3. Prover runs $P_2(x,k,r)$ to obtain $s := [rx + k \text{ mod } q]$ and sends s to Verifier
 4. Verifier checks if $g^s * (h^{-1})^r = I = g^k$

Schnorr Identification Scheme

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$$g^s * (h^{-1})^r = g^{rx+k \text{ mod } q} * g^{-xr} = g^k$$

Schnorr Identification Scheme

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- Verifier picks random $r \in \mathbb{Z}_q$ (q is order of the group) and sends r to prover
- Prover runs $P_1(x,k,r)$ to obtain $s := [rx + k \bmod q]$ and sends s to Verifier
- Verifier checks if $g^s * (h^{-1})^r = I = g^k$

Theorem 12.11: If the discrete-logarithm problem is hard (relative to group generator) then Schnorr identification scheme is secure.

Schnorr Signatures via Fiat-Shamir

- Public Key: $h=g^x$ in cyclic group $\langle g \rangle$ of order q .
- Secret Key: x
- $Sign_{sk}(m)$
 1. Select random $k \in \mathbb{Z}_q$ and set $I = g^k$.
 2. $r = H(I, m)$
 3. Return $\sigma = (r, s)$ where $s := [rx + k \text{ mod } q]$
- $Verify_{pk}(m, \sigma = (r, s))$
 - Compute $g^s * (h^{-1})^r = g^{s-rx}$ and check if $r = H(g^{s-rx}, m)$

Schnorr Signatures

- $Sign_{sk}(m)$

1. Select random $k \in \mathbb{Z}_q$ and set $I = g^k$.

2. $r = H(I, m)$

3. Return $\sigma = (r, s)$ where $s := [rx + k \text{ mod } q]$

- $Verify_{pk}(m, \sigma = (r, s))$

- Compute $g^s * (h^{-1})^r = g^{s-rx}$ and check if $r = H(g^{s-rx}, m)$

Corollary (of Thms 12.10 + 12.11): If the discrete-logarithm problem is hard (relative to group generator) then Schnorr Signatures are secure in the random oracle model.

- Independent of size of original group (r^{th} residue subgroup).
- Independent of #bits to represent group element (Elliptic Curve Pairs)

Depends only on order of the subgroup

$q!$

$$= g^k.$$

$$+ k \text{ mod } q$$

check if r =

DLOG 128 bit security:
 $\lceil \log_2 q \rceil \approx 256$

Advantages:

- **Short Signatures** $\|\sigma\| = \|r\| + \|s\| = 2\lceil \log_2 q \rceil$ bits
- Fast and Efficient
- Patent Expired: February 2008

Digital Signature Algorithm (DSA)

DSA: $\langle g \rangle$ is subgroup of \mathbb{Z}_p^* of order q

ECDSA: $\langle g \rangle$ is order q subgroup of elliptic curve

- Secret key is x , public key is $h=g^x$ along with generator g (of order q)

- $\text{Sign}_{sk}(m)$

- Pick random $(k \in \mathbb{Z}_q)$ and set $r = F(g^k) \in \mathbb{Z}_q$

- Compute $s := [k^{-1}(xr + H(m)) \bmod q]$

- Output signature (r,s)

- $\text{Vrfy}_{pk}(m,(r,s))$ check to make sure that

$$r = F(g^{H(m)s^{-1}} h^{rs^{-1}})$$

Digital Signature Algorithm (DSA)

- $\text{Sign}_{sk}(m)$

- Pick random ($k \in \mathbb{Z}_q$) and set $r = F(g^k) = [g^k \text{ mod } q]$
- Compute $s := [k^{-1}(xr + H(m)) \text{ mod } q]$
- Output signature (r,s)

- $\text{Vrfy}_{pk}(m,(r,s))$ check to make sure that

$$\begin{aligned} r &= F(g^{H(m)s^{-1}} h^{rs^{-1}}) \\ &= F(g^{H(m)k(xr+H(m))^{-1}} g^{xrk(xr+H(m))^{-1}}) \\ &= F(g^{(H(m)+xr)k(xr+H(m))^{-1}}) \\ &= F(g^k) := r \end{aligned}$$

Digital Signature Algorithm (DSA)

- Secret key is x , public key is $h=g^x$ along with generator g (of order q)
- $\text{Sign}_{sk}(m)$
 - Pick random ($k \in \mathbb{Z}_q$) and set $r = F(g^k) = [g^k \bmod q]$
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- $\text{Vrfy}_{pk}(m,(r,s))$ check to make sure that
$$r = F(g^{H(m)s^{-1}} h^{rs^{-1}})$$

Theorem: If H and F are modeled as random oracles then DSA is secure.

Weird Assumption for $F(\cdot)$?

- **Theory:** DSA Still lack compelling proof of security from standard crypto assumptions
- **Practice:** DSA has been used/studied for decades without attacks

Digital Signature Algorithm (DSA)

- Secret key is x , public key is $h=g^x$
- $\text{Sign}_{sk}(m)$
 - Pick random ($k \in \mathbb{Z}_q$) and set $r = F(g^k) = [g^k \bmod q]$
 - Compute $s := [k^{-1}(xr + H(m)) \bmod q]$
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- $\text{Vrfy}_{pk}(m,(r,s))$ check to make sure that
$$r = F(g^{H(m)s^{-1}} h^{rs^{-1}})$$

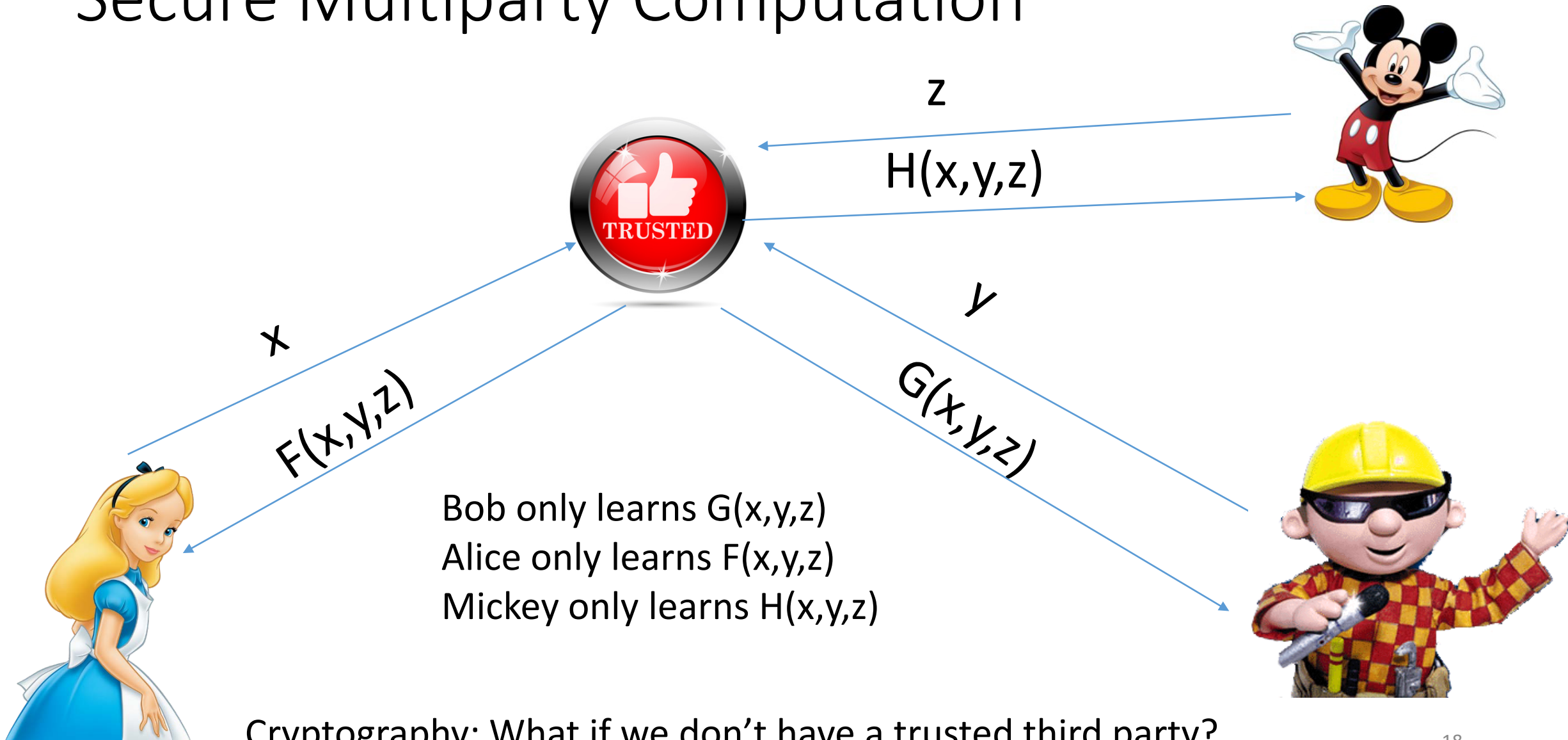
Remark: If signer signs two messages with same random $k \in \mathbb{Z}_q$ then attacker can find secret key sk !

- **Theory:** Negligible Probability this happens
- **Practice:** Will happen if a weak PRG is used
- Sony PlayStation (PS3) hack in 2010.

Certificate Authority

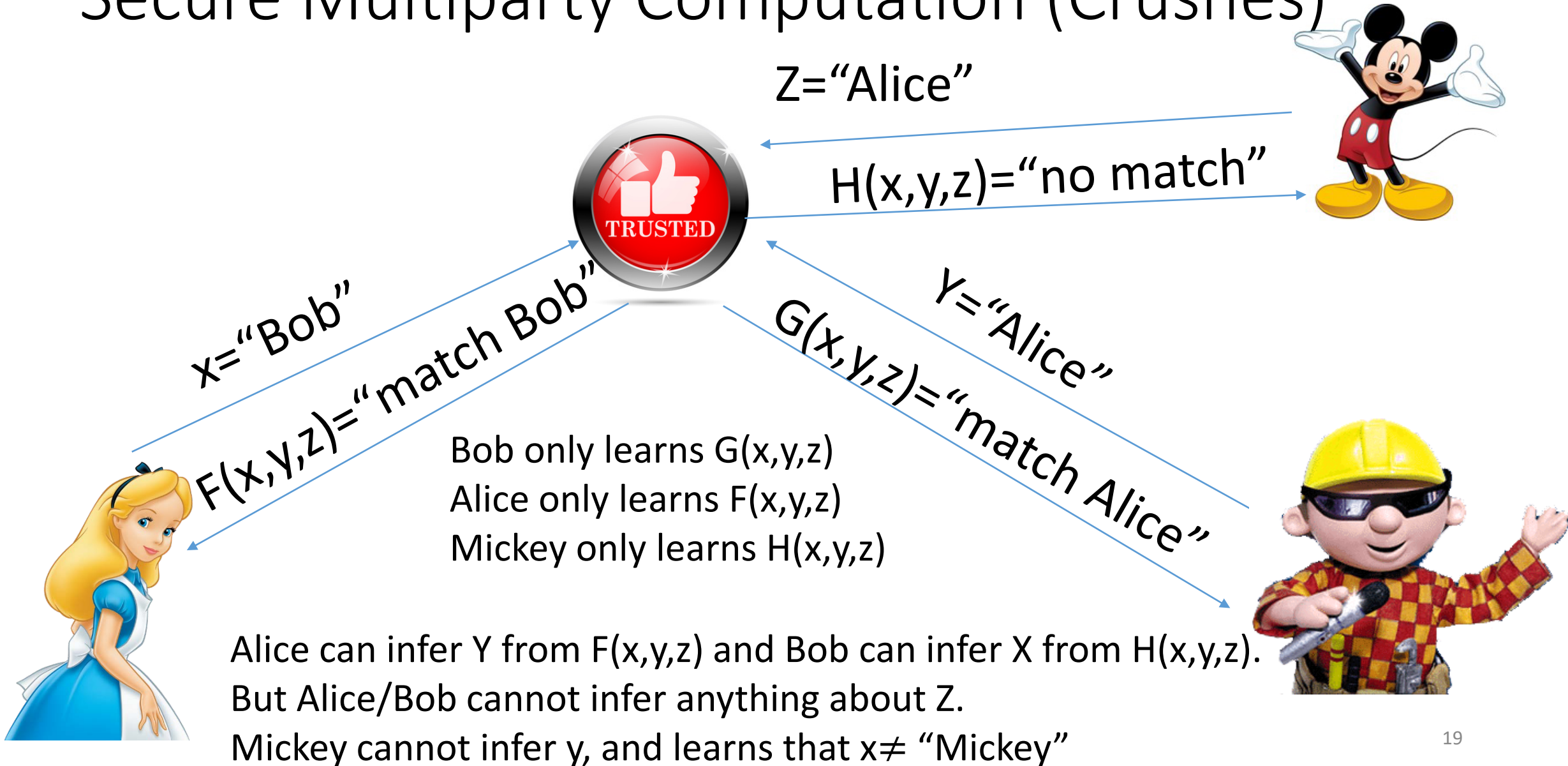
- Trusted Authority (CA)
 - $m_{CA \rightarrow Amazon} = \text{"Amazon's public key is } pk_{Amazon} \text{ (date, expiration, ###)"}\text{"}$
 - $cert_{CA \rightarrow Amazon} = Sign_{SK_{CA}}(m)$
- Delegate Authority to other CA_1
 - Root CA signs $m = \text{"CA}_1 \text{ public key is } pk_{CA_1} \text{ (date, expiration, ###) can issue certificates"}$
 - Verifier can check entire certification chain
- Revocation List Signed Daily
- Decentralized Web of Trust (PGP)

Secure Multiparty Computation



Cryptography: What if we don't have a trusted third party?

Secure Multiparty Computation (Crushes)



Secure Multiparty Computation (Crushee)

Key Point: The output $H(x,y,z)$ may leak info about inputs. Thus, we cannot prevent Mickey from learning anything about x,y but Mickey should not learn anything else besides $H(x,y,z)$!

$x = \text{"Bob"}$

$F(x,y,z) = \text{"match Bob"}$

Bob o
Alice o
Mickey

Thought Question: How can we formalize this property?

Mickey cannot infer y , and learns that $x \neq \text{"Mickey"}$

Adversary Models

- Semi-Honest (“honest, but curious”)
 - All parties follow protocol instructions, but...
 - dishonest parties may be curious to violate privacy of others when possible
- Fully Malicious Model
 - Adversarial Parties may deviate from the protocol arbitrarily
 - Quit unexpectedly
 - Send different messages
 - It is much harder to achieve security in the fully malicious model
- Convert Secure Semi-Honest Protocol into Secure Protocol in Fully Malicious Mode?
 - Tool: Zero-Knowledge Proofs

Computational Indistinguishability

Definition: We say that an ensemble of distributions $\{X_n\}_{n \in \mathbb{N}}$ and $\{Y_n\}_{n \in \mathbb{N}}$ are computationally indistinguishable if for all PPT distinguishers D , there is a negligible function $\text{negl}(n)$, such that we have

$$\text{Adv}_{D,n} = \left| \Pr_{s \leftarrow X_n} [D(s) = 1] - \Pr_{s \leftarrow Y_n} [D(s) = 1] \right| \leq \text{negl}(n)$$

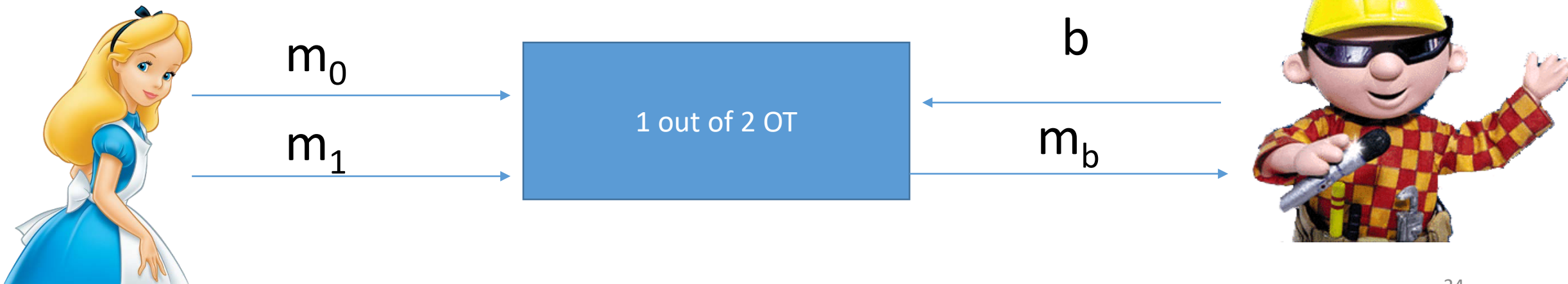
Notation: $\{X_n\}_{n \in \mathbb{N}} \equiv_C \{Y_n\}_{n \in \mathbb{N}}$ means that the ensembles are computationally indistinguishable.

Security (Semi-Honest Model)

- Let $B_n = \text{trans}_B(n, x, y)$ (resp. $A_n = \text{trans}_A(n, x, y)$) be the protocol transcript from Bob's perspective (resp. Alice's perspective) when his input is y and Alice's input is x (assuming that Alice follows the protocol).
- **Security:** Assuming that Alice and Bob are both semi-honest (follow the protocol) then there exist PPT simulators S_A and S_B s.t.
$$\{A_n\}_{n \in \mathbb{N}} \equiv_C \{S_A(n, x, f_A(x, y))\}_{n \in \mathbb{N}}$$
$$\{B_n\}_{n \in \mathbb{N}} \equiv_C \{S_B(n, y, f_B(x, y))\}_{n \in \mathbb{N}}$$
- **Remark:** Simulator S_A is only shown Alice's input y and Alice's output $f_A(x, y)$ (similarly, S_B is only shown Bob's input x and Bob's output $f_B(x, y)$)

Building Block: Oblivious Transfer (OT)

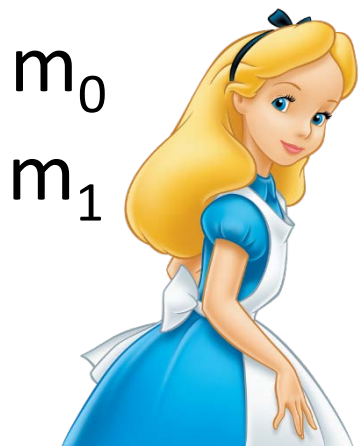
- 1 out of 2 OT
 - Alice has two messages m_0 and m_1
 - At the end of the protocol
 - Bob gets exactly one of m_0 and m_1
 - Alice does not know which one, and Bob learns nothing about other message
- Oblivious Transfer with a Trusted Third Party



Bellare-Micali 1-out-of-2-OT protocol

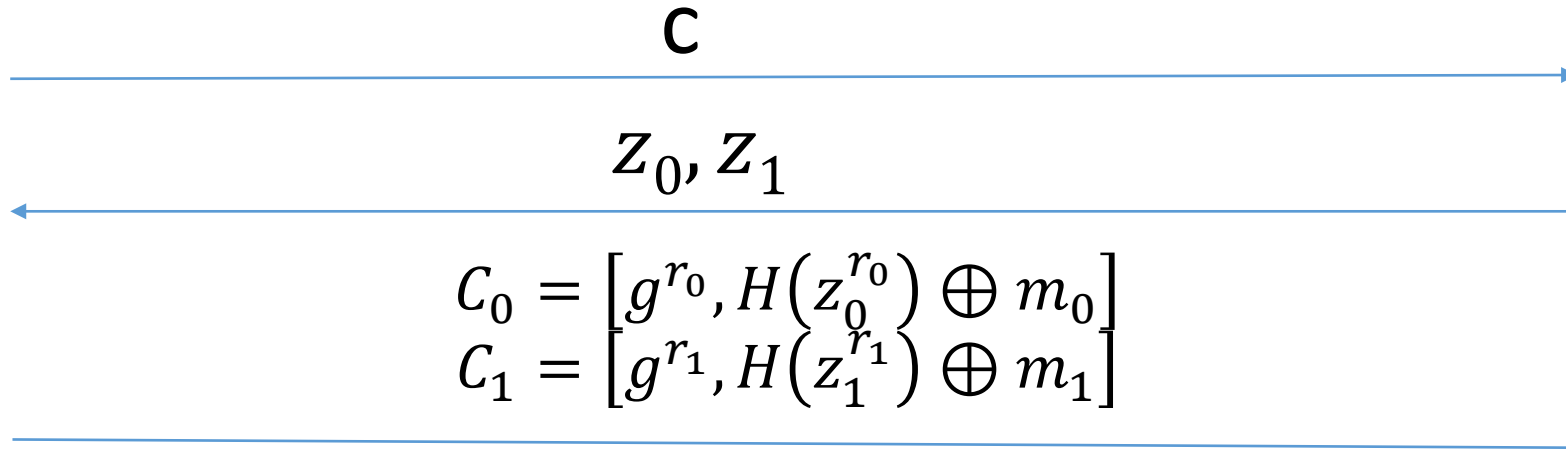
- Oblivious Transfer without a Trusted Third Party

- g is a generator for a prime order group G_q in which CDH problem is hard



m_0
 m_1

$$c \leftarrow_R G_q$$



b

$$k \leftarrow_R Z_q$$

$$z_b = g^k, z_{1-b} = cg^{-k}$$

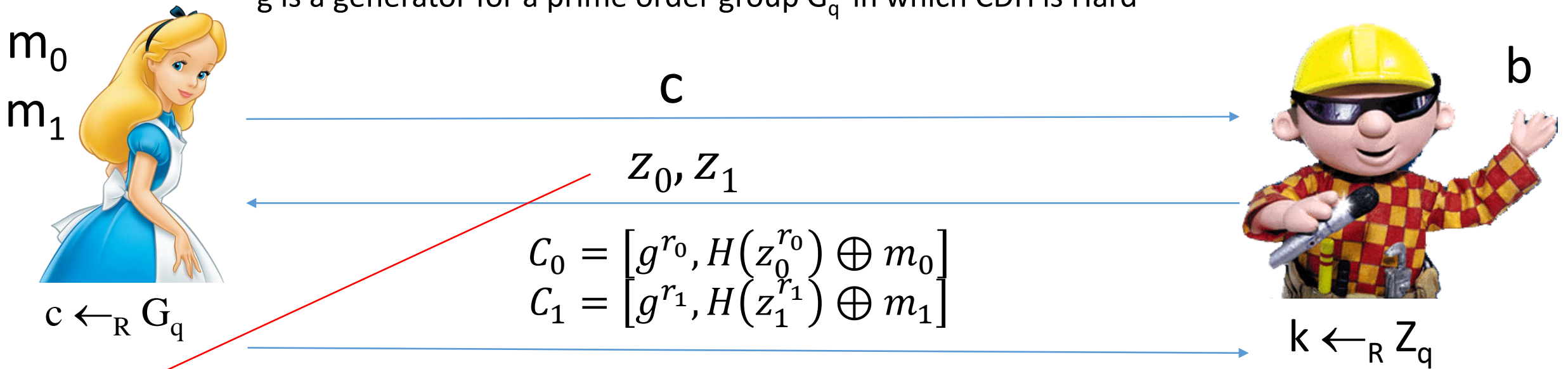
Bob can decrypt C_b

$$z_b^{r_b} = g^{kr_b}$$

Bellare-Micali 1-out-of-2-OT protocol

- Oblivious Transfer without a Trusted Third Party

- g is a generator for a prime order group G_q in which CDH is Hard



Alice must check that

$$z_1 = c(z_0)^{-1}$$

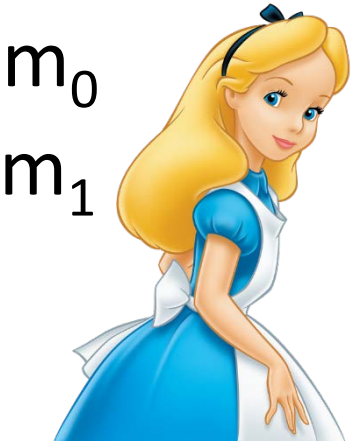
Bob can decrypt C_b

$$z_b^{r_b} = g^{kr_b}$$

$$z_b = g^k, z_{1-b} = cg^{-k} = c(z_b)^{-1}$$

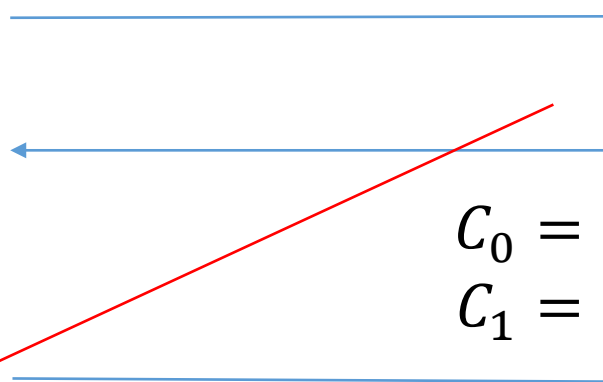
Bellare-Micali 1-out-of-2-OT protocol

- Oblivious Transfer without
 - g is a generator for a prime



m_0
 m_1

$$c \leftarrow_R G_q$$



Alice must check that $z_1 = c(z_0)^{-1}$

Bob can decrypt C_b
 $z_b^{r_b} = g^{kr_b}$

$$z_b = g^k, z_{1-b} = cg^{-k} = c(z_b)^{-1}$$

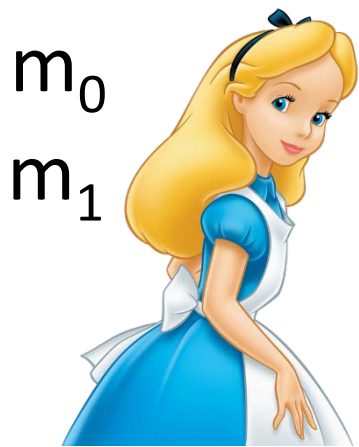
Alice does not learn b because

- $z_1 = c(z_0)^{-1}$ and
- $z_0 = c(z_1)^{-1}$ and
- z_1, z_0 are distributed uniformly at random subject to these condition.

This is an information theoretic guarantee!

Bellare-Micali 1-out-of-2-OT protocol

- Oblivious Transfer without
 - g is a generator for a prime



m_0
 m_1

$$c \leftarrow_R G_q$$

$$C_0 =$$

$$C_1 =$$

Bob cannot decrypt C_{1-b}
 Unless he queries random oracle at

- $c^{r_{1-b}} g^{-kr_{1-b}}$
- Given this value we can obtain $c^{r_{1-b}}$
- Thus, we can break CDH assumption

given random $c = g^m$ and $g^{r_{1-b}}$ it is hard to find $c^{r_{1-b}} = g^{mr_{1-b}}$

Alice must check that

$$z_1 = c(z_0)^{-1}$$

Bob can decrypt C_b

$$z_b^{r_b} = g^{kr_b}$$

$$z_b = g^k, z_{1-b} = c g^{-k}$$

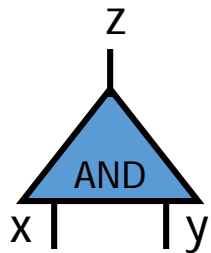
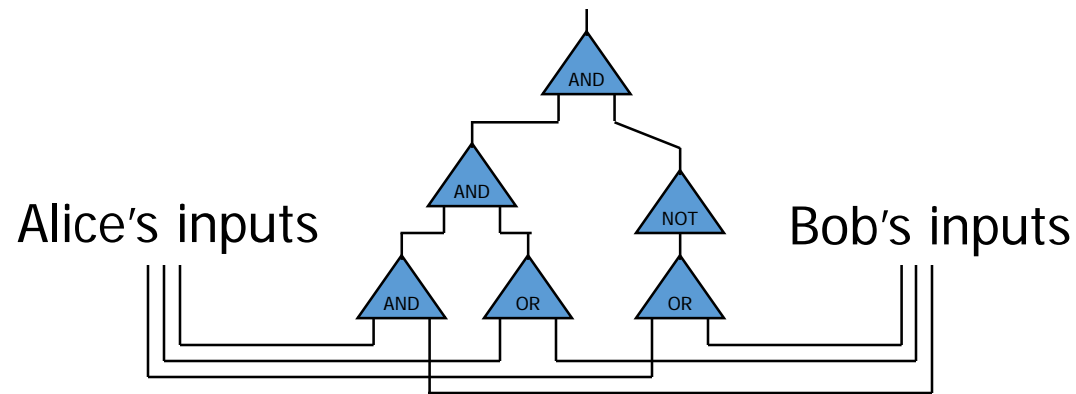
$$= c(z_b)^{-1}$$

Yao's Protocol

Vitaly Shmatikov

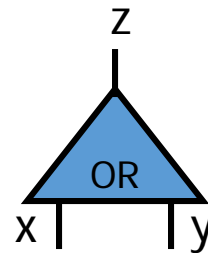
Yao's Protocol

- Compute **any** function securely
 - ... in the semi-honest model
- First, convert the function into a **boolean circuit**



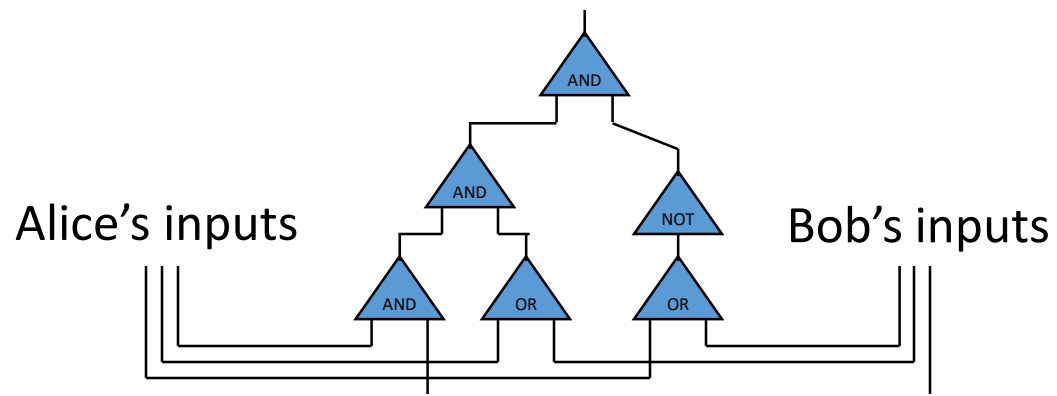
Truth table:

x	y	z
0	0	0
0	1	0
1	0	0
1	1	1



Truth table:

x	y	z
0	0	0
0	1	1
1	0	1
1	1	1



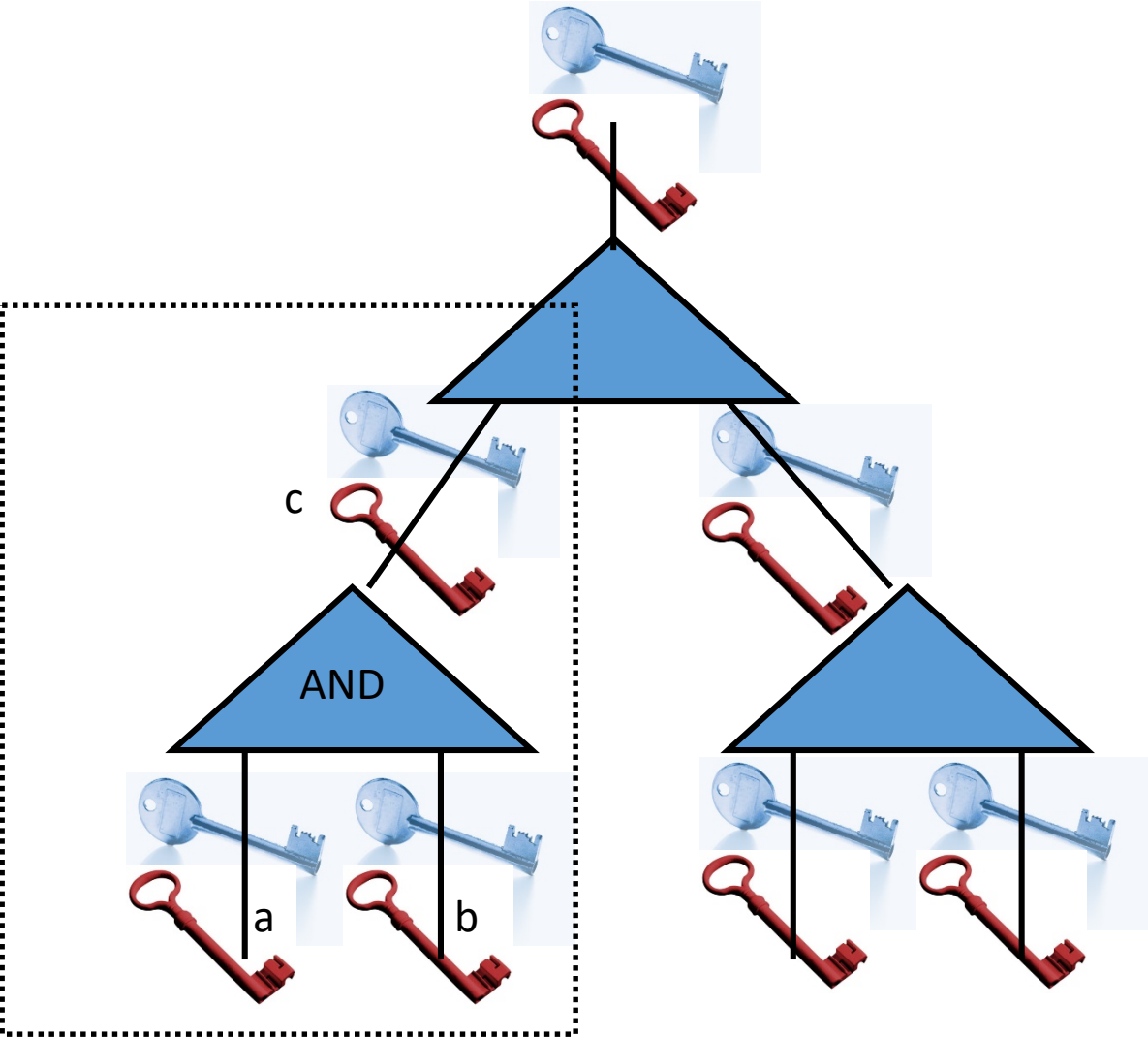
Overview:

1. Alice prepares “garbled” version C' of C
2. Sends “encrypted” form x' of her input x
3. Allows Bob to obtain “encrypted” form y' of his input y via OT
4. Bob can compute from C', x', y' the “encryption” z' of $z=C(x,y)$
5. Bob sends z' to Alice and she decrypts and reveals to him z

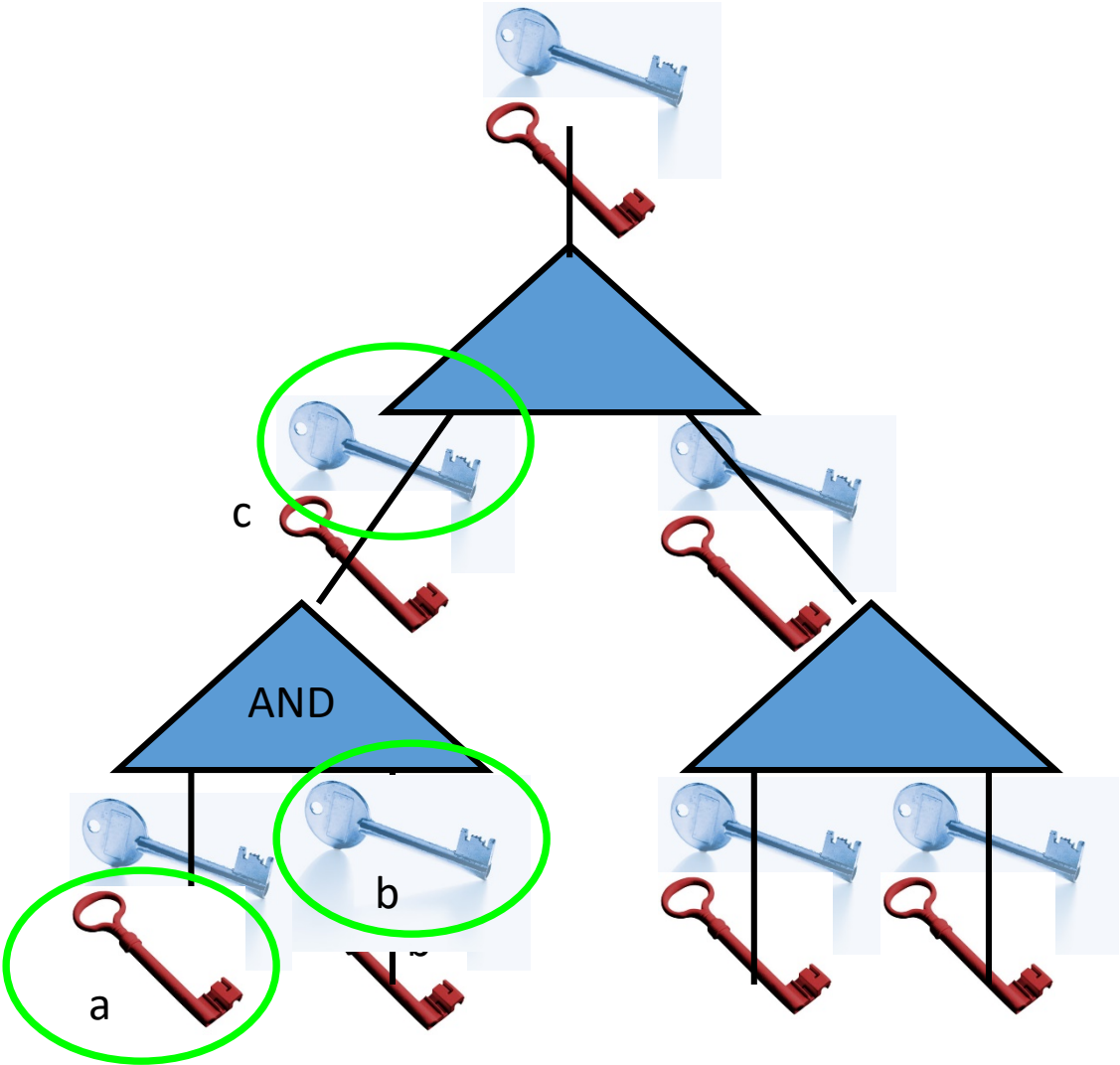
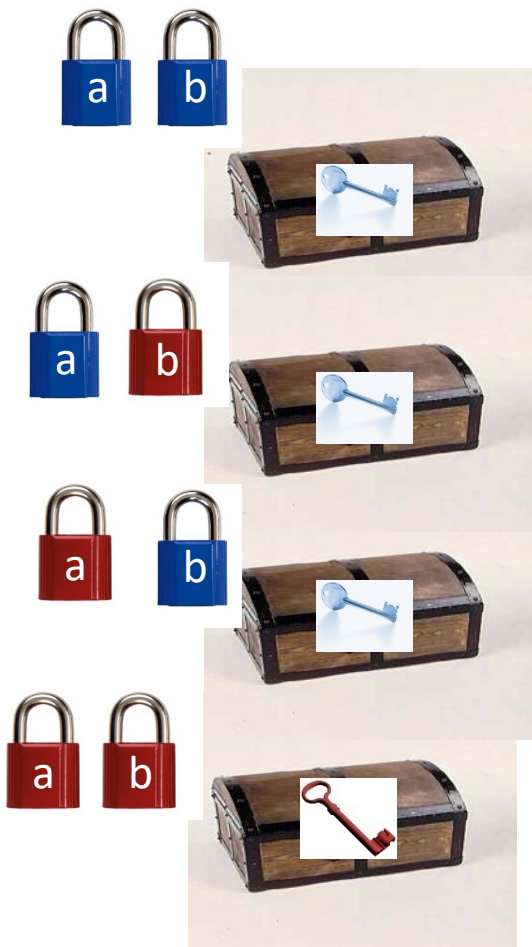
Crucial properties:

1. Bob never sees Alice's input x in unencrypted form.
2. Bob can obtain encryption of y without Alice learning y .
3. Neither party learns intermediate values.
4. Remains secure even if parties try to cheat.

Intuition

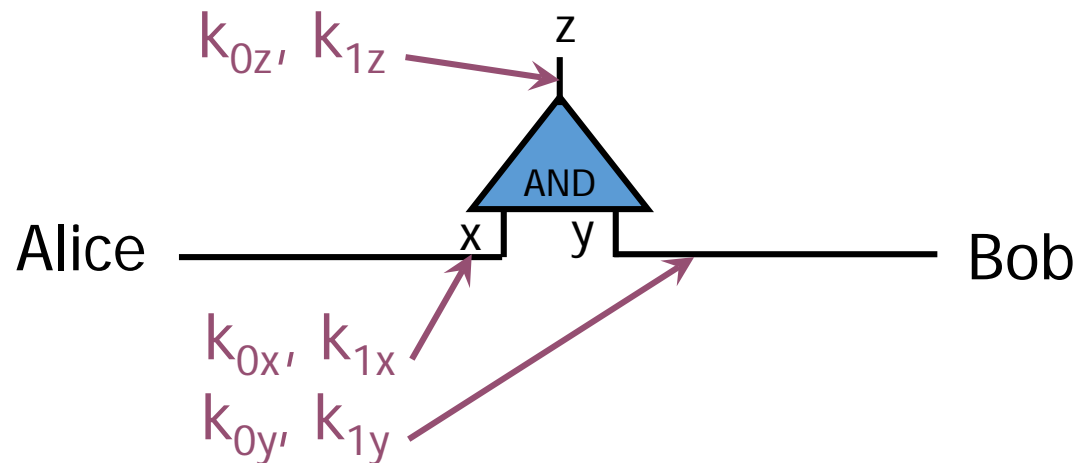


Intuition



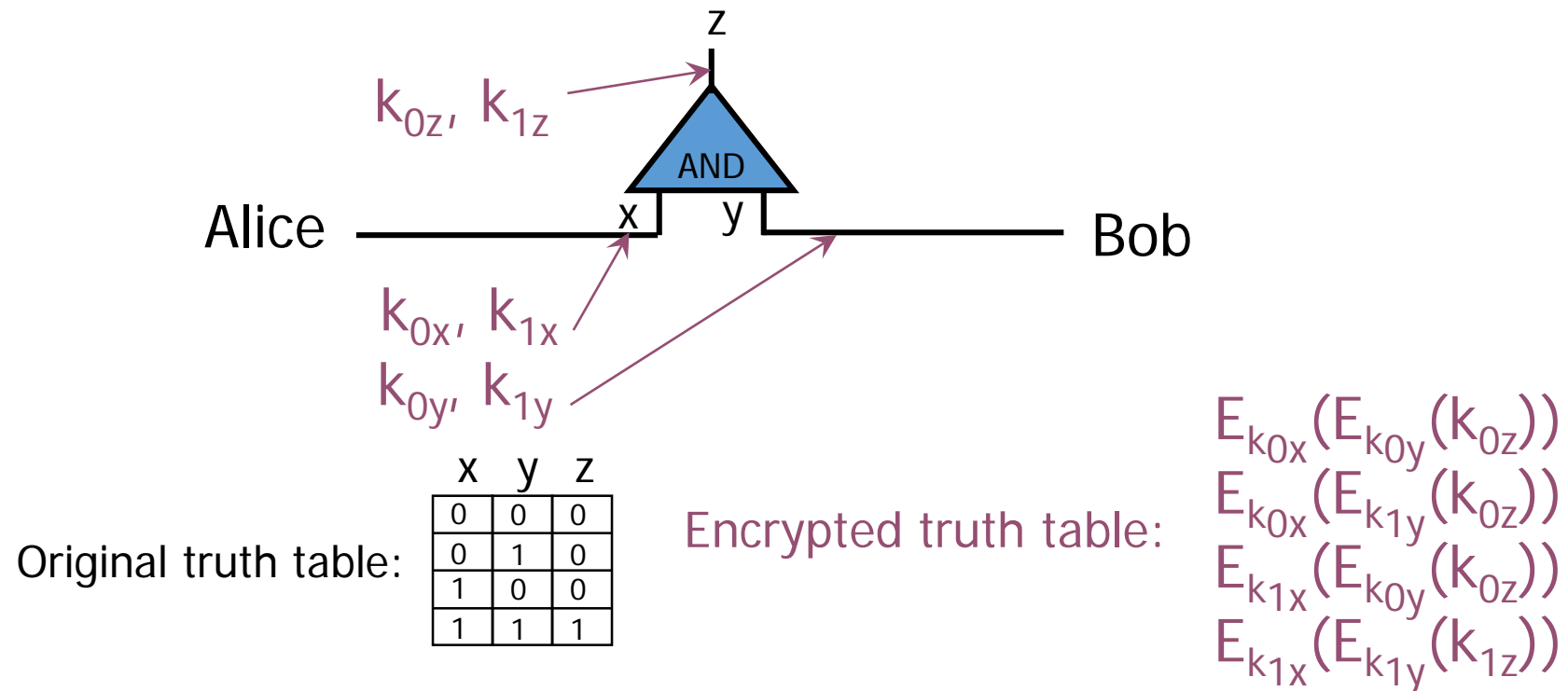
1: Pick Random Keys For Each Wire

- Next, evaluate one gate securely
 - Later, generalize to the entire circuit
- Alice picks two **random keys** for each wire
 - One key corresponds to “0”, the other to “1”
 - 6 keys in total for a gate with 2 input wires



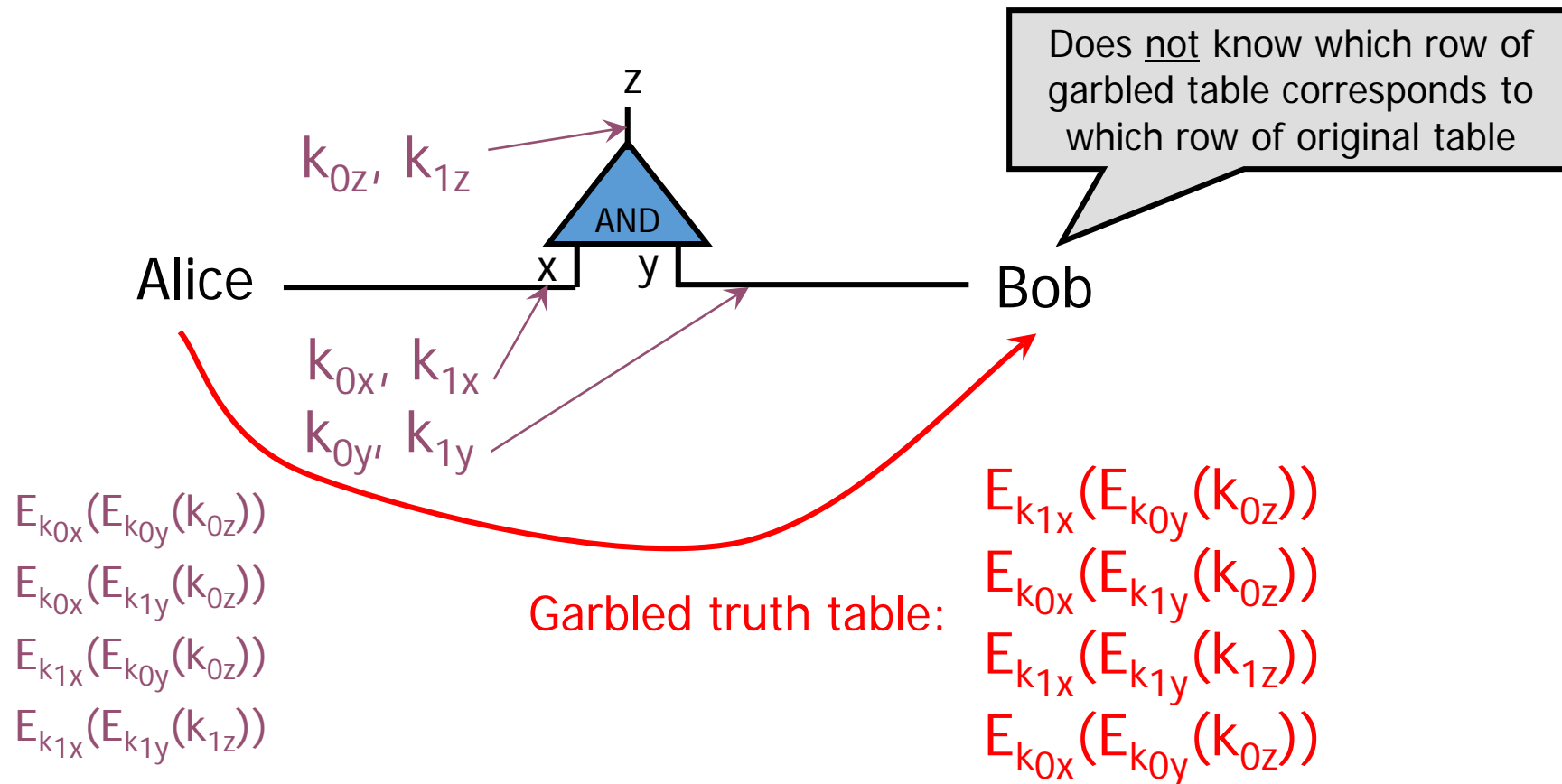
2: Encrypt Truth Table

- Alice encrypts each row of the truth table by encrypting the output-wire key with the corresponding pair of input-wire keys



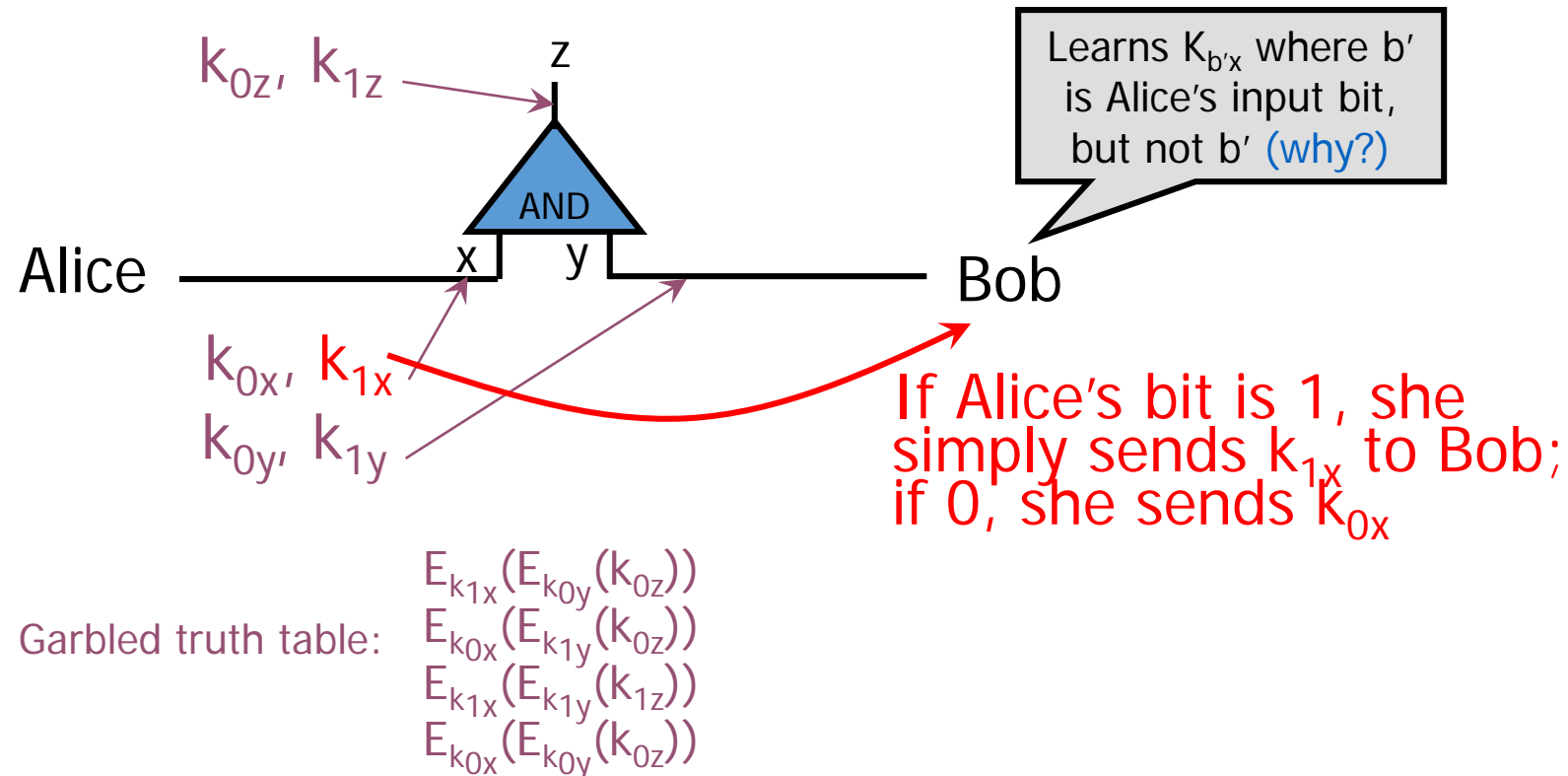
3: Send Garbled Truth Table

- Alice randomly permutes (“garbles”) encrypted truth table and sends it to Bob



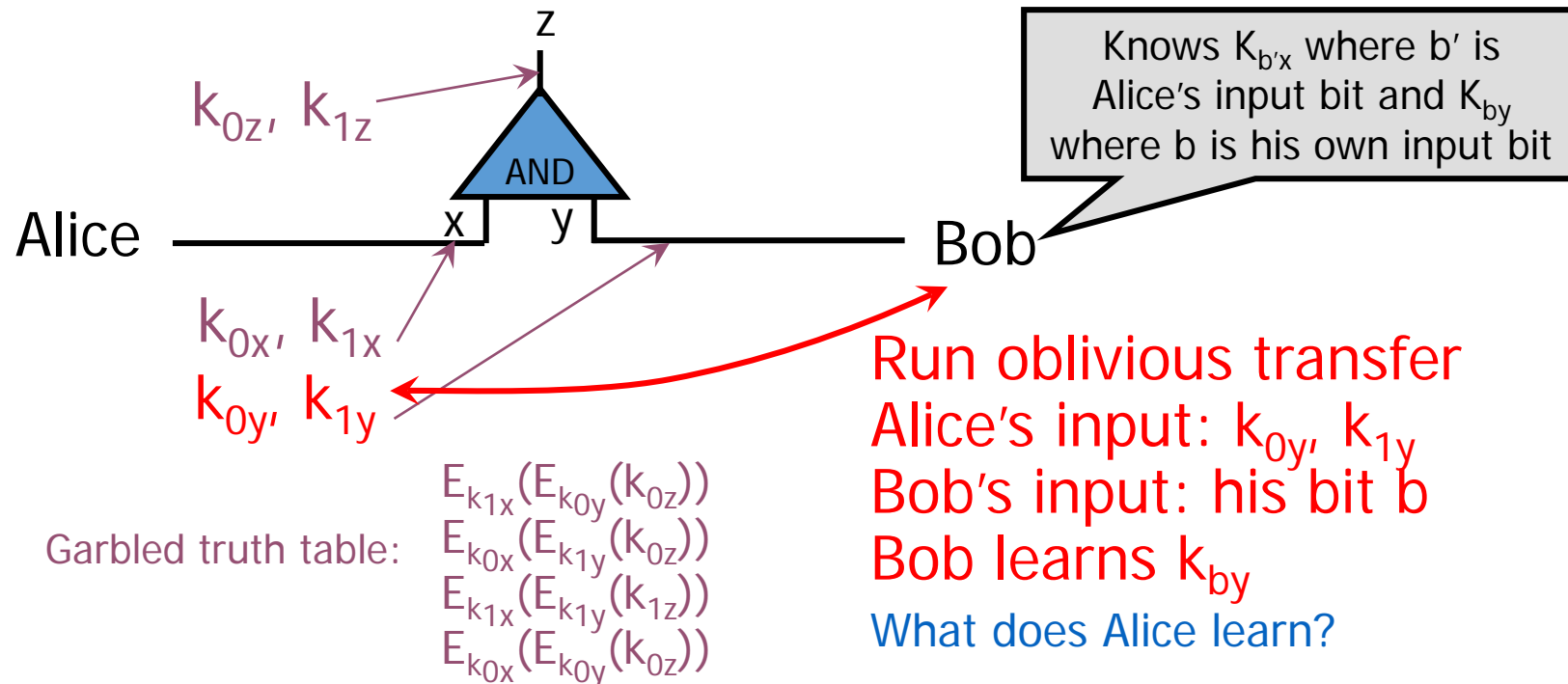
4: Send Keys For Alice's Inputs

- Alice sends the key corresponding to her input bit
 - Keys are random, so Bob does not learn what this bit is



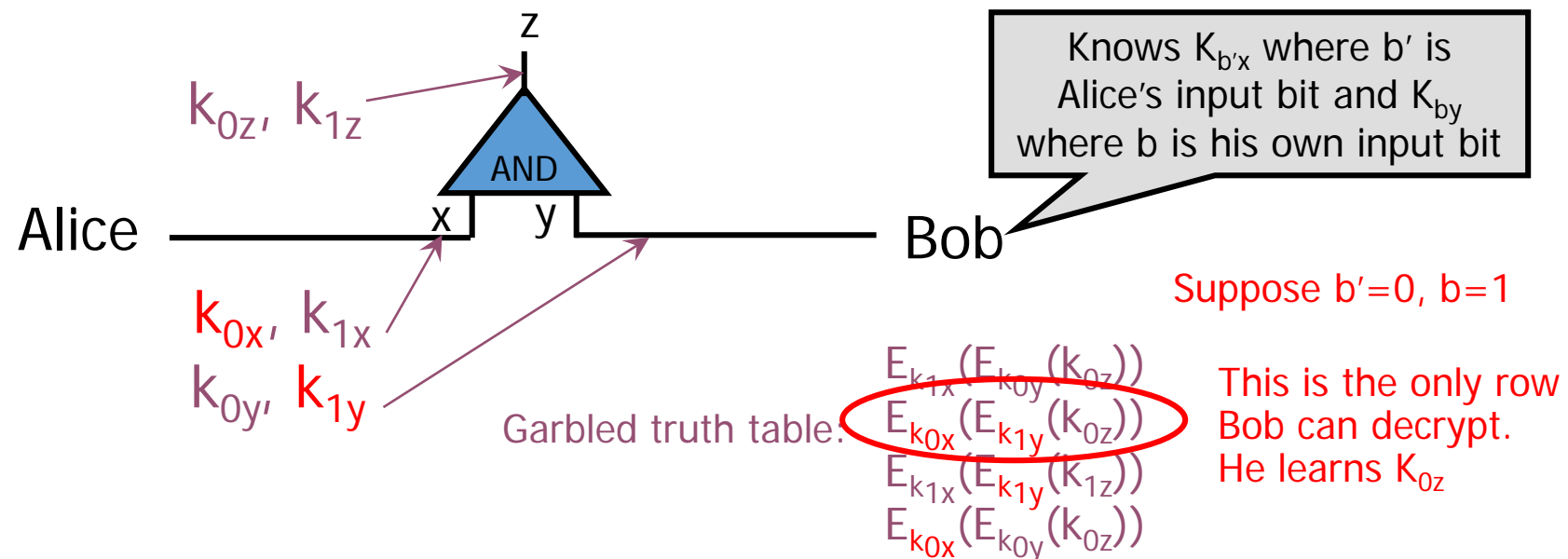
5: Use OT on Keys for Bob's Input

- Alice and Bob run oblivious transfer protocol
 - Alice's input is the two keys corresponding to Bob's wire
 - Bob's input into OT is simply his 1-bit input on that wire



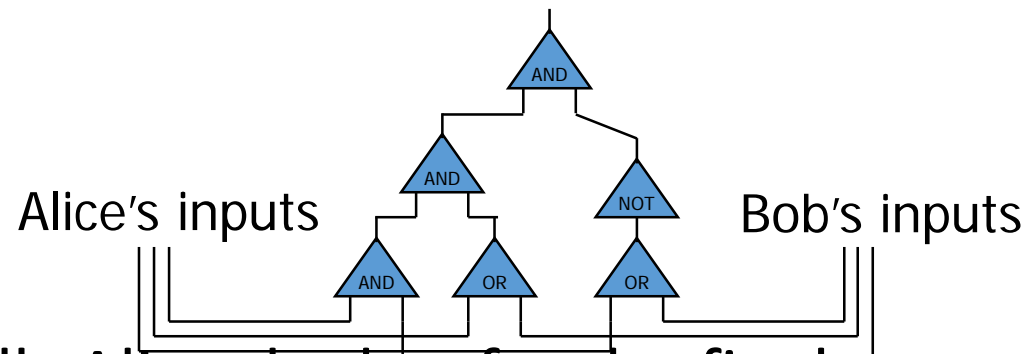
6: Evaluate Garbled Gate

- Using the two keys that he learned, Bob decrypts exactly one of the output-wire keys
 - Bob does not learn if this key corresponds to 0 or 1
 - Why is this important?



7: Evaluate Entire Circuit

- In this way, Bob evaluates entire garbled circuit
 - For each wire in the circuit, Bob learns only one key
 - It corresponds to 0 or 1 (Bob does not know which)
 - Therefore, Bob does not learn intermediate values (why?)



- Bob tells Alice the key for the final output wire and she tells him if it corresponds to 0 or 1
 - Bob does not tell her intermediate wire keys (why?)

Security (Semi-Honest Model)

- **Security:** Assuming that Alice and Bob are both semi-honest (follow the protocol) then there exist PPT simulators S_A and S_B s.t.

$$\begin{aligned} \{A_n\}_{n \in \mathbb{N}} &\equiv_C \{S_A(n, x, f_A(x, y))\}_{n \in \mathbb{N}} \\ \{B_n\}_{n \in \mathbb{N}} &\equiv_C \{S_B(n, y, f_B(x, y))\}_{n \in \mathbb{N}} \end{aligned}$$

- **Remark:** Simulator S_A is only shown Alice's output $f_A(x, y)$ (similarly, S_B is only shown Bob's output $f_B(x, y)$)

Theorem (informal): If the oblivious transfer protocol is secure, and the underlying encryption scheme is CPA-secure then Yao's protocol is secure in the semi-honest adversary model.

Brief Discussion of Yao's Protocol

- Function must be converted into a circuit
 - For many functions, circuit will be huge
- If m gates in the circuit and n inputs from Bob, then need $4m$ encryptions and n oblivious transfers
 - Oblivious transfers for all inputs can be done in parallel
- Yao's construction gives a constant-round protocol for secure computation of any function in the semi-honest model
 - Number of rounds does not depend on the number of inputs or the size of the circuit!

Fully Malicious Security?

1. Alice could initially garble the wrong circuit $C(x,y)=y$.
2. Given output of $C(x,y)$ Alice can still send Bob the output $f(x,y)$.
3. Can Bob detect/prevent this?

Fix: Assume Alice and Bob have both committed to their input: $c_A = \text{com}(x, r_A)$ and $c_B = \text{com}(y, r_B)$.

- Alice and Bob can use zero-knowledge proofs to convince other party that they are behaving honestly.
- **Example:** After sending a message A Alice proves that the message she just sent is the same message an honest party would have sent with input x s.t. $c_A = \text{com}(x, r_A)$
- Here we assume that Alice and Bob have both committed to correct inputs (Bob might use y which does not represent his real vote etc... but this is not a problem we can address with cryptography)

Fully Malicious Security

- Assume Alice and Bob have both committed to their input: $c_A = \text{com}(x, r_A)$ and $c_B = \text{com}(y, r_B)$.
 - Here we assume that Alice and Bob have both committed to correct inputs (Bob might use y which does not represent his real vote etc... but this is not a problem we can address with cryptography)
 - Alice has c_B and can unlock c_A
 - Bob has c_A and can unlock c_B
- 1. Alice sets $C_f = \text{GarbleCircuit}(f, r)$.
 1. Alice sends to Bob.
 2. Alice convinces Bob that $C_f = \text{GarbleCircuit}(f, r)$ for some r (using a zero-knowledge proof)
- 2. For each original oblivious transfer if Alice's inputs were originally x_0, x_1
 1. Alice and Bob run OT with y_0, y_1 where $y_i = \text{Enc}_K(x_i)$
 2. Bob uses a zero-knowledge proof to convince Alice that he received the correct y_i (e.g. matching his previous commitment c_B)
 3. Alice sends K to Bob who decrypts y_i to obtain x_i