

# Updated Office Hours

- Tuesday: 10:30 AM-11:30 AM
- ~~Thursday: 10:30 AM-11:30 AM~~
- Friday: 10:30 AM-11:30 AM

Office: Lawson 1165

- Plain RSA Public Key:  $(N=1165, e=11)$  😊
  - Challenge: Decrypt the ciphertext  $c=610$

# Cryptography

## CS 555

### **Week 3:**

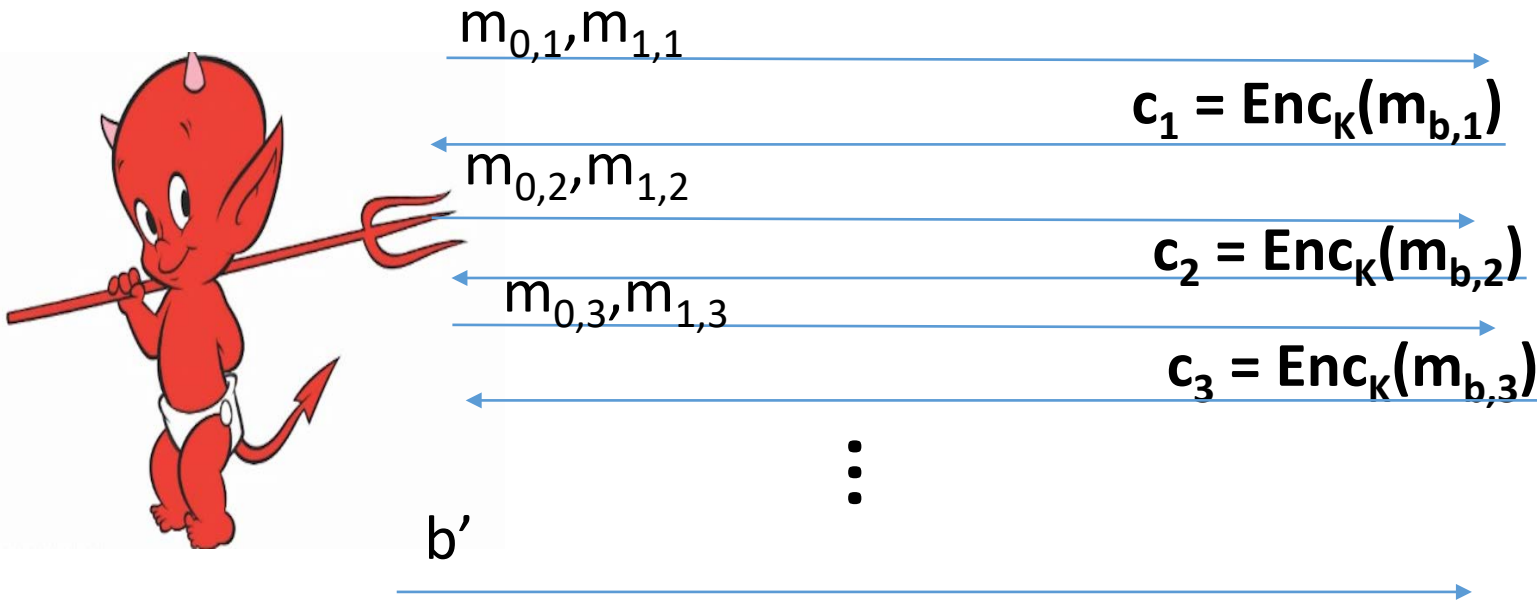
- Building CPA-Secure Encryption Schemes
- Pseudorandom Functions/Permutations
- Block Ciphers + Modes of Operation
- CCA-Security (definition)
- Message Authentication Codes [time permitting]

**Readings:** Katz and Lindell Chapter 3.5-3.7

# Recap CPA-Security

- Defend against attacker's ability to influence messages that honest party encrypts
- Practical Importance: Battle of Midway
- CPA-Security Equivalence
  - Multiple vs Single Encryption Game
- Limitations
  - Passive vs Active Attacker
  - What if attacker can get honest party to (partially) decrypt some messages?

# CPA-Security (Multiple Messages)



Random bit  $b$   
 $K \leftarrow \text{Gen}(1^n)$



$$\forall PPT A \exists \mu \text{ (negligible) s. t.}$$
$$\Pr[\text{PrivK}_{A,\Pi}^{cpa}] \leq \frac{1}{2} + \mu(n)$$

# CPA-Security and Message Length

**Observation:** Given a CPA-secure encryption scheme  $\Pi = (\text{Gen}, \text{Enc}, \text{Dec})$  that supports messages of a single bit ( $\mathcal{M} = \{0,1\}$ ) it is easy to build a CPA-secure scheme  $\Pi' = (\text{Gen}', \text{Enc}', \text{Dec}')$  that supports messages  $m = m_1, \dots, m_n \in \{0,1\}^n$  of length  $n$ .

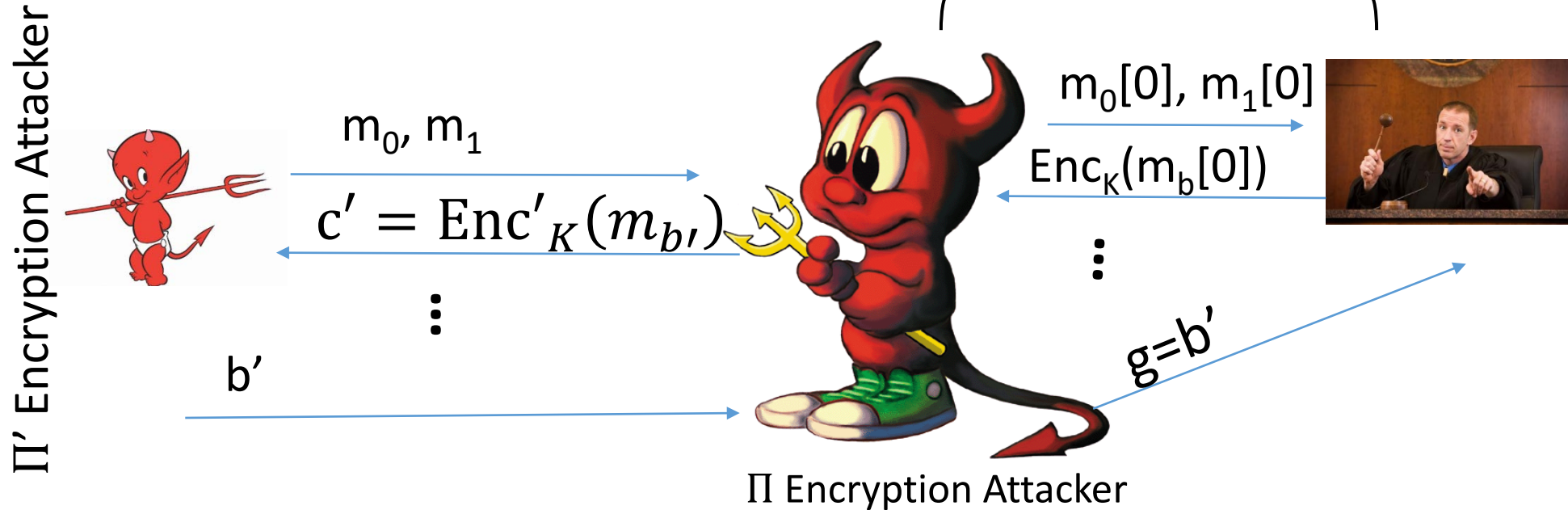
$$\text{Enc}'_k(m) = \langle \text{Enc}_k(m_1), \dots, \text{Enc}_k(m_n) \rangle$$

**Exercise:** How would you prove  $\Pi'$  is CPA-secure?

# Security Reduction

- **Step 1:** Assume for contradiction that we have a PPT attacker A that breaks CPA-Security.
- **Step 2:** Construct a PPT distinguisher D which breaks PRF security.

# The Reduction



Random bit  $b$   
 $K \leftarrow \text{Gen}(1^n)$

$$\text{Enc}'_K(m) = \langle \text{Enc}_K(m_1), \dots, \text{Enc}_K(m_n) \rangle$$

Week 3: Topic 1:  
Pseudorandom Functions and  
CPA-Security



# Pseudorandom Function (PRF)

A keyed function  $F: \{0,1\}^{\ell_{key}(n)} \times \{0,1\}^{\ell_{in}(n)} \rightarrow \{0,1\}^{\ell_{out}(n)}$ , which “looks random” without the secret key  $k$ .

- $\ell_{key}(n)$  - length of secret key  $k$
  - $\ell_{in}(n)$  - length of input
  - $\ell_{out}(n)$  - length of output
- 
- Typically,  $\ell_{key}(n) = \ell_{in}(n) = \ell_{out}(n) = n$  (unless otherwise specified)
  - Computing  $F_k(x)$  is efficient (polynomial-time)

# PRF vs. PRG

- Pseudorandom Generator  $G$  is not a keyed function
- PRG Security Model: Attacker sees only output  $G(r)$ 
  - Attacker who sees  $r$  can easily distinguish  $G(r)$  from random
- PRF Security Model: Attacker sees both inputs and outputs  $(r_i, F_k(r_i))$ 
  - In fact, attacker can select inputs  $r_i$
  - Attacker Goal: distinguish  $F$  from a truly random function

# Truly Random Function

- Let **Func<sub>n</sub>** denote the set of all functions  $f: \{0,1\}^n \rightarrow \{0,1\}^n$ .
- **Question:** How big is the set **Func<sub>n</sub>**?
- **Hint:** Consider the lookup table.
  - $2^n$  entries in lookup table
  - $n$  bits per entry
  - $n2^n$  bits to encode  $f \in \mathbf{Func}_n$
- **Answer:**  $|\mathbf{Func}_n| = 2^{n2^n}$  (by comparison only  $2^n$   $n$ -bit keys)

# Truly Random Function

- Let **Func<sub>n</sub>** denote the set of all functions  $f: \{0,1\}^n \rightarrow \{0,1\}^n$ .
- Can view entries in lookup table as populated in advance (uniformly)
  - **Space:**  $n2^n$  bits to encode  $f \in \text{Func}_n$
- Alternatively, can view entries as populated uniformly “on-the-fly”
  - **Space:**  $2n \times q(n)$  bits after  $q(n)$  queries
    - To store past responses

# Oracle Notation

- We use  $A^{f(.)}$  to denote an algorithm  $A$  with oracle access to a function  $f$ .
- $A$  may adaptively query  $f(.)$  on multiple different inputs  $x_1, x_2, \dots$  and  $A$  receives the answers  $f(x_1), f(x_2), \dots$
- However,  $A$  can only use  $f(.)$  as a blackbox (no peaking at the source code in the box)

# PRF Security

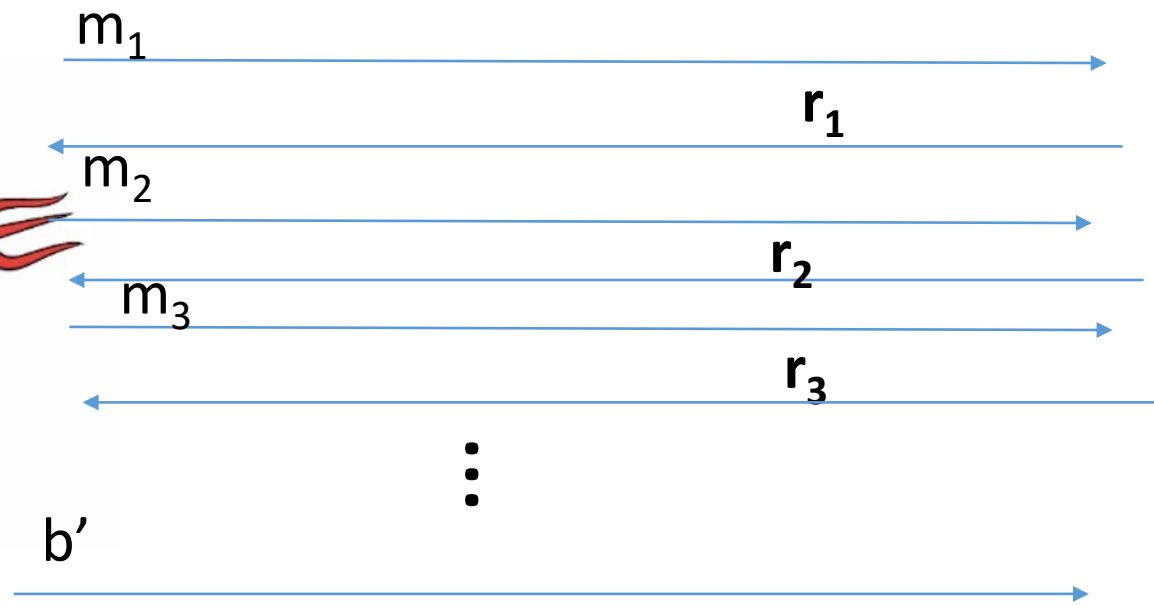
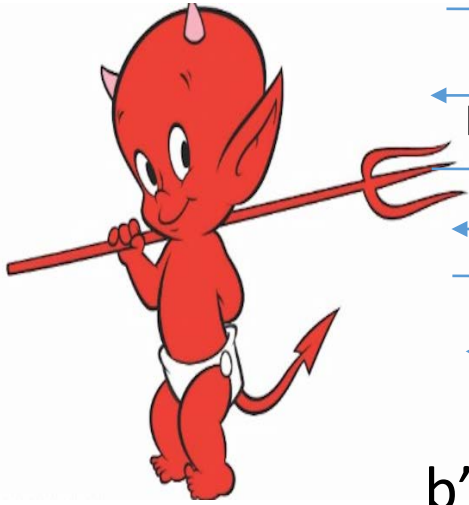
**Definition 3.25:** A keyed function  $F: \{0,1\}^n \times \{0,1\}^n \rightarrow \{0,1\}^n$  is a pseudorandom function if for all PPT distinguishers  $D$  there is a negligible function  $\mu$  s.t.

$$|Pr[D^{F_k(\cdot)}(1^n)] - Pr[D^{f(\cdot)}(1^n)]| \leq \mu(n)$$

Notes:

- the first probability is taken over the uniform choice of  $k \in \{0,1\}^n$  as well as the randomness of  $D$ .
- the second probability is taken over uniform choice of  $f \in \mathbf{Func}_n$  as well as the randomness of  $D$ .
- $D$  is *not* given the secret  $k$  in the first probability (otherwise easy to distinguish...how?)

# PRF-Security as a Game

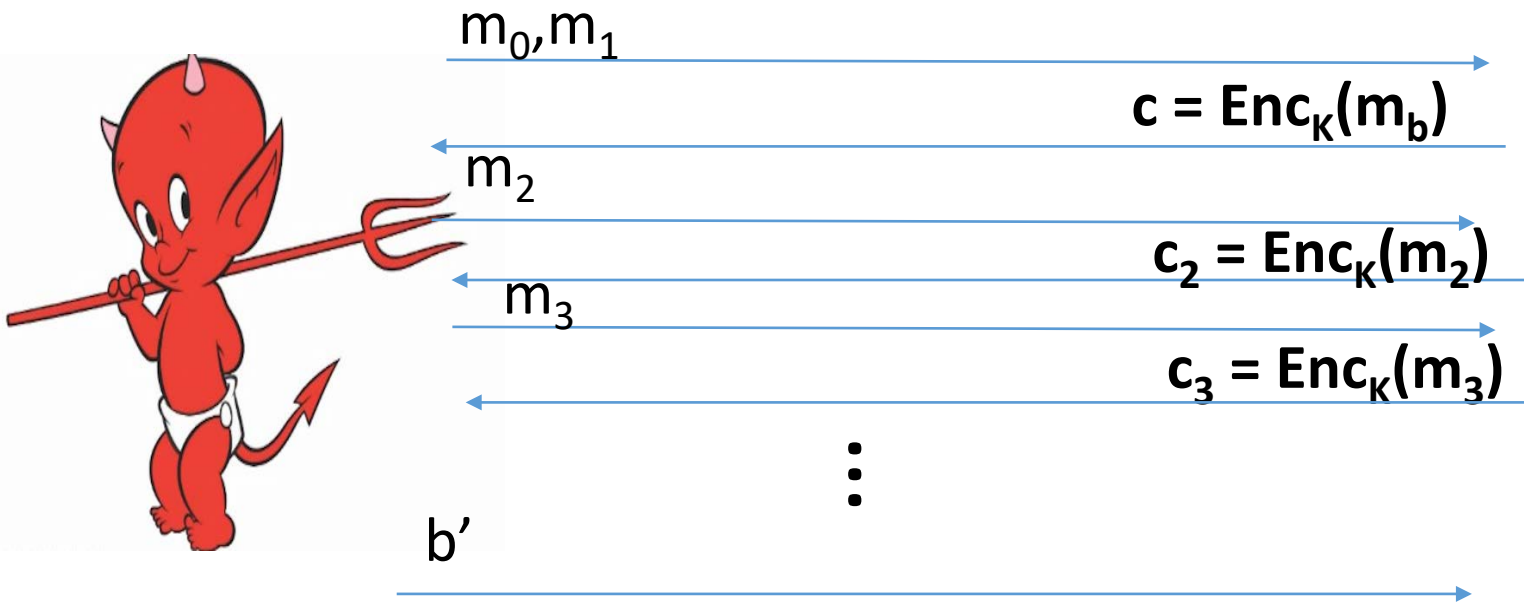


$$\forall PPT A \exists \mu \text{ (negligible) s. t.}$$

$$\Pr[A \text{ Guesses } b' = b] \leq \frac{1}{2} + \mu(n)$$

**Random bit  $b$**   
 **$K \leftarrow \text{Gen}(1^n)$**   
**Truly random func  $R$**   
 $r_i = F_K(m_i) \quad \text{if } b=1$   
 $R(m_i) \quad \text{o.w}$

# Reminder: CPA-Security (Single Message)



Random bit  $b$   
 $K \leftarrow \text{Gen}(1^n)$



$$\forall PPT A \exists \mu \text{ (negligible) s. t.}$$
$$\Pr[A \text{ Guesses } b' = b] \leq \frac{1}{2} + \mu(n)$$



# CPA-Secure Encryption

- Gen: on input  $1^n$  pick uniform  $k \in \{0,1\}^n$

- Enc: Input  $k \in \{0,1\}^n$  and  $m \in \{0,1\}^n$

Output  $c = \langle r, F_k(r) \oplus m \rangle$  for uniform  $r \in \{0,1\}^n$

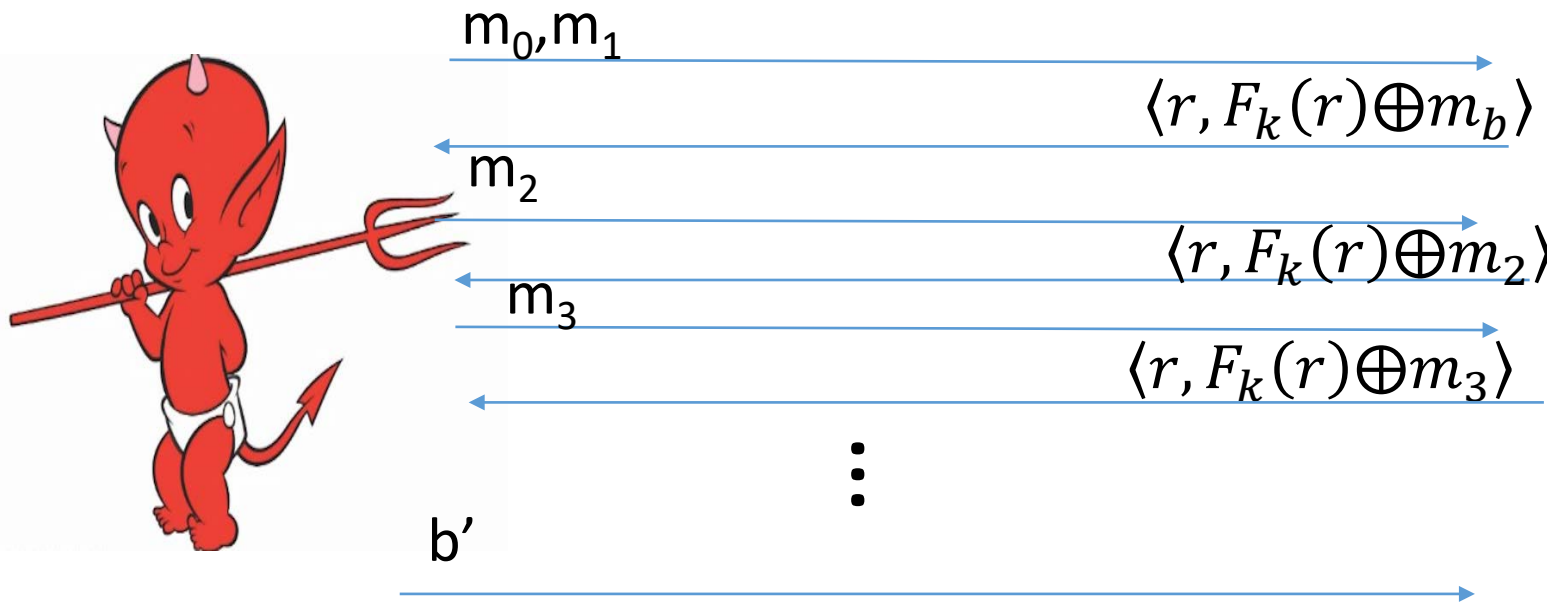
- Dec: Input  $k \in \{0,1\}^n$  and  $c = \langle r, s \rangle$

Output  $m = F_k(r) \oplus s$

How to begin proof?

**Theorem:** If  $F$  is a pseudorandom function, then  $(\text{Gen}, \text{Enc}, \text{Dec})$  is a CPA-secure encryption scheme for messages of length  $n$ .

# Breaking CPA-Security (Single Message)



Random bit  $b$   
 $K \leftarrow \text{Gen}(1^n)$

Assumption:  $\exists$  PPT  $A, P$  (non – negligible) s. t

$$\Pr[A \text{ Guesses } b' = b] \geq \frac{1}{2} + P(n)$$

# Security Reduction

- **Step 1:** Assume for contraction that we have a PPT attacker A that breaks CPA-Security.
- **Step 2:** Construct a PPT distinguisher D which breaks PRF security.
- Distinguisher  $D^O$  (oracle O --- either f or  $F_k$ )
  - Simulate A
  - Whenever A queries its encryption oracle on a message m
    - Select random r
    - Return  $c = \langle r, O(r) \oplus m \rangle$
  - Whenever A outputs messages  $m_0, m_1$ 
    - Select random r and bit b
    - Return  $c = \langle r, O(r) \oplus m_b \rangle$
  - Whenever A outputs  $b'$ 
    - Output 1 if  $b=b'$
    - Output 0 otherwise

**Analysis:** Suppose that  $O = f$  then

$$\Pr[D^{F_k} = 1] = \Pr[\text{PrivK}_{A,\Pi}^{cpa} = 1]$$

Suppose that  $O = f$  then

$$\Pr[D^f = 1] = \Pr[\text{PrivK}_{A,\tilde{\Pi}}^{cpa} = 1]$$

where  $\tilde{\Pi}$  denotes the encryption scheme in which  $F_k$  is replaced by truly random f.

# Security Reduction

- **Step 1:** Assume for contraction that we have a PPT attacker A that breaks CPA-Security.
- **Step 2:** Construct a PPT distinguisher D which breaks PRF security.
- Distinguisher  $D^O$  (oracle O --- either f or  $F_k$ )
  - Simulate A
  - Whenever A queries its encryption oracle on a message m
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    - Return  $c = \langle r, O(r) \oplus m_b \rangle$
  - Whenever A outputs  $b'$ 
    - Output 1 if  $b=b'$
    - Output 0 otherwise

**Analysis:** Suppose that  $O = F_k$  then by PRF security, for some negligible function  $\mu$ , we have

$$\begin{aligned} & \left| \Pr[\text{PrivK}_{A,\Pi}^{cpa} = 1] - \Pr[\text{PrivK}_{A,\tilde{\Pi}}^{cpa} = 1] \right| \\ &= \left| \Pr[D^{F_k} = 1] - \Pr[D^f = 1] \right| \leq \mu(n) \end{aligned}$$

**Implies:**  $\Pr[\text{PrivK}_{A,\tilde{\Pi}}^{cpa} = 1] \geq \Pr[\text{PrivK}_{A,\Pi}^{cpa} = 1] - \mu(n)$

# Security Reduction

- **Fact:**  $\Pr \left[ \text{PrivK}_{A, \tilde{\Pi}}^{cpa} = 1 \right] \geq \Pr \left[ \text{PrivK}_{A, \Pi}^{cpa} = 1 \right] - \mu(n)$

- **Claim:** For any attacker A making at most  $q(n)$  queries we have

$$\Pr \left[ \text{PrivK}_{A, \tilde{\Pi}}^{cpa} = 1 \right] \leq \frac{1}{2} + \frac{q(n)}{2^n}$$

**Conclusion:** For any attacker A making at most  $q(n)$  queries we have

$$\Pr \left[ \text{PrivK}_{A, \Pi}^{cpa} = 1 \right] \leq \frac{1}{2} + \frac{q(n)}{2^n} + \mu(n)$$

where  $\frac{q(n)}{2^n} + \mu(n)$  is negligible.

# Finishing Up

**Claim:** For any attacker  $A$  making at most  $q(n)$  queries we have

$$\Pr \left[ \text{PrivK}_{A, \tilde{\Pi}}^{cpa} = 1 \right] \leq \frac{1}{2} + \frac{q(n)}{2^n}$$

**Proof:** Let  $m_0, m_1$  denote the challenge messages and let  $r^*$  denote the random string used to produce the challenge ciphertext

$$c = \langle r^*, f(r^*) \oplus m_b \rangle$$

And let  $r_1, \dots, r_q$  denote the random strings used to produce the other ciphertexts  $c_i = \langle r_i, f(r_i) \oplus m_i \rangle$ .

If  $r^* \neq r_1, \dots, r_q$  then then  $c$  leaks no information about  $b$  (information theoretically).

# Finishing Up

**Claim:** For any attacker  $A$  making at most  $q(n)$  queries we have

$$\Pr \left[ \text{PrivK}_{A, \tilde{\Pi}}^{cpa} = 1 \right] \leq \frac{1}{2} + \frac{q(n)}{2^n}$$

**Proof:** If  $r^* \neq r_1, \dots, r_q$  then  $c$  leaks no information about  $b$  (information theoretically). We have

$$\begin{aligned} & \Pr \left[ \text{PrivK}_{A, \tilde{\Pi}}^{cpa} = 1 \right] \\ & \leq \Pr \left[ \text{PrivK}_{A, \tilde{\Pi}}^{cpa} = 1 \mid r^* \neq r_1, \dots, r_q \right] + \Pr \left[ r^* \in \{r_1, \dots, r_q\} \right] \\ & \leq \frac{1}{2} + \frac{q(n)}{2^n} \end{aligned}$$

# Conclusion

$$\text{Enc}_k(m) = \langle r, F_k(r) \oplus m \rangle$$

$$\text{Dec}_k(\langle r, s \rangle) = F_k(r) \oplus s$$

For any attacker A making at most  $q(n)$  queries we have

$$\Pr[\text{PrivK}_{A,\Pi}^{\text{cra}} = 1] \leq \frac{1}{2} + \frac{q(n)}{2^n} + \mu(n)$$

PRF Security





# Are PRFs or PRGs more Powerful?

- Easy to construct a secure PRG from a PRF

$$G(s) = F_s(1) \mid \dots \mid F_s(\ell)$$

- Construct a PRF from a PRG?
  - Tricky, but possible... (Katz and Lindell Section 7.5)

# Construct PRF from PRG

Define:  $G(s) = G_0(s) \parallel G_1(s)$

$$\mathbf{PRF: } F_k(x) = G_{x_1} \left( \dots G_{x_{n-1}} \left( G_{x_n}(k) \right) \right)$$

**Recursive Definition:**  $F_k(x) = H_k(x)$  where

$$H_k(1) := G_1(k)$$

$$H_k(0) := G_0(k)$$

$$H_k(1 \parallel x) := G_1(H_k(x))$$

$$H_k(0 \parallel x) := G_0(H_k(x))$$

**Theorem:** If  $G$  is a PRG then  $F_k$  is a PRF

# Candidate PRG

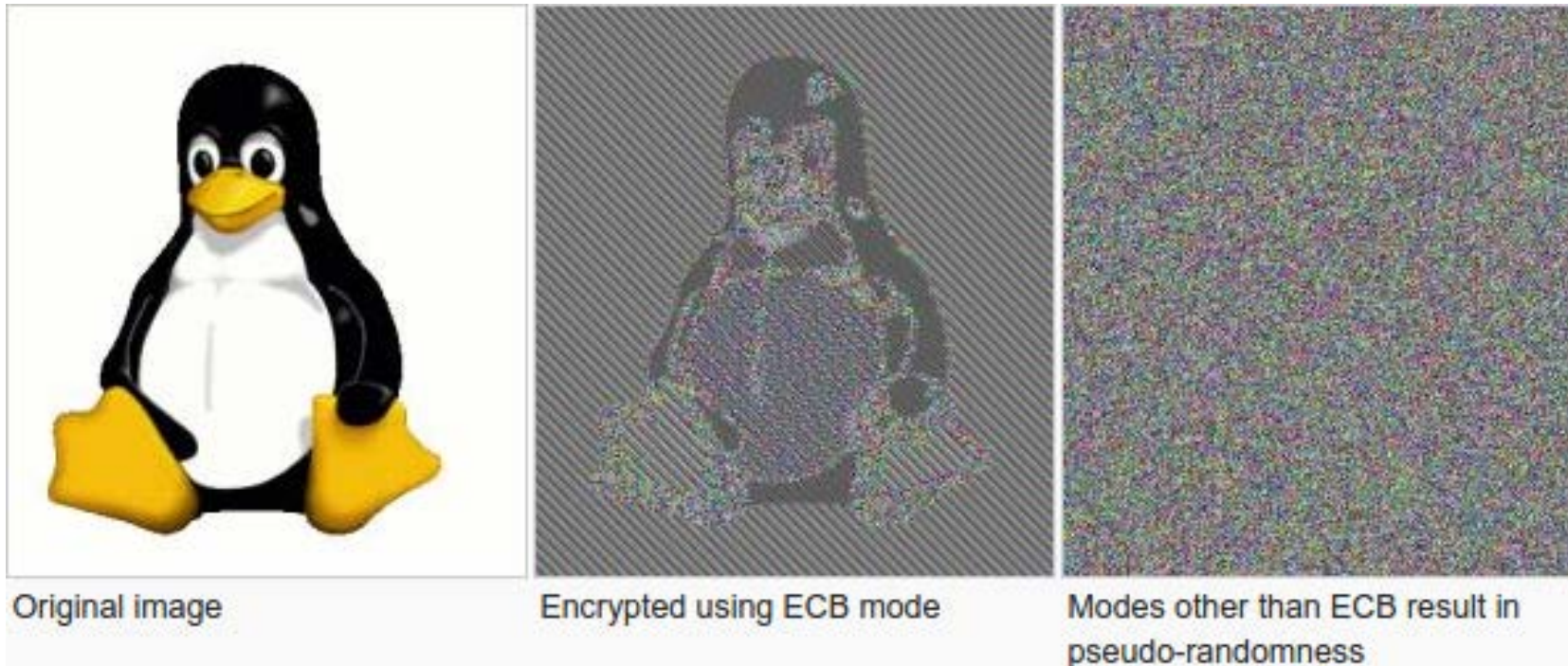
- **Notation:** Given string  $x \in \{0,1\}^n$  and a subset  $S \subset \{1, \dots, n\}$  let  $x_S \in \{0,1\}^{|S|}$  denote the substring formed by concatenating bits at the positions in  $S$ .
- **Example:**  $x=10110$  and  $S = \{1,4,5\}$        $x_S=110$

$$P(x_1, x_2, x_3, x_4, x_5) = x_1 + x_2 + x_3 + x_4x_5 \pmod{2}$$

- Select random subsets  $\mathbb{S} = S_1, \dots, S_{\ell(n)} \subset \{1, \dots, n\}$  of size  $|S_i|=5$  and with  $\ell(n) = n^{1.4}$

$$G_{\mathbb{S}}(x) = P(x_{S_1}) \mid \dots \mid P(x_{S_{\ell(n)}})$$

# Week 3: Topic 2: Modes of Encryption, The Penguin and CCA security



# Pseudorandom Permutation

A keyed function  $F: \{0,1\}^n \times \{0,1\}^n \rightarrow \{0,1\}^n$ , which **is invertible** and “looks random” without the secret key  $k$ .

- Similar to a PRF, but
- Computing  $F_k(x)$  and  $F_k^{-1}(x)$  is efficient (polynomial-time)

**Definition 3.28:** A keyed function  $F: \{0,1\}^n \times \{0,1\}^n \rightarrow \{0,1\}^n$  is a **strong pseudorandom permutation** if for all PPT distinguishers  $D$  there is a negligible function  $\mu$  s.t.

$$\left| \Pr \left[ D^{F_k(\cdot), F_k^{-1}(\cdot)}(1^n) \right] - \Pr \left[ D^{f(\cdot), f^{-1}(\cdot)}(1^n) \right] \right| \leq \mu(n)$$

# Pseudorandom Permutation

**Definition 3.28:** A keyed function  $F: \{0,1\}^n \times \{0,1\}^n \rightarrow \{0,1\}^n$  is a **strong pseudorandom permutation** if for all PPT distinguishers  $D$  there is a negligible function  $\mu$  s.t.

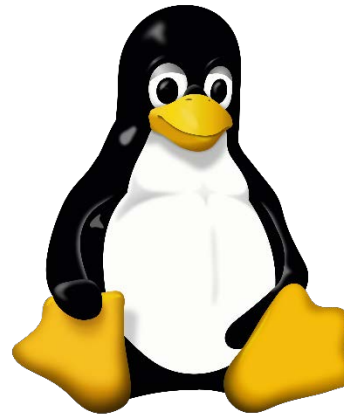
$$\left| \Pr \left[ D^{F_k(\cdot), F_k^{-1}(\cdot)}(1^n) \right] - \Pr \left[ D^{f(\cdot), f^{-1}(\cdot)}(1^n) \right] \right| \leq \mu(n)$$

Notes:

- the first probability is taken over the uniform choice of  $k \in \{0,1\}^n$  as well as the randomness of  $D$ .
- the second probability is taken over uniform choice of  $f \in \mathbf{Perm}_n$  as well as the randomness of  $D$ .
- $D$  is *never* given the secret  $k$
- However,  $D$  is given oracle access to (keyed) permutation and inverse

# Electronic Code Book (ECB) Mode

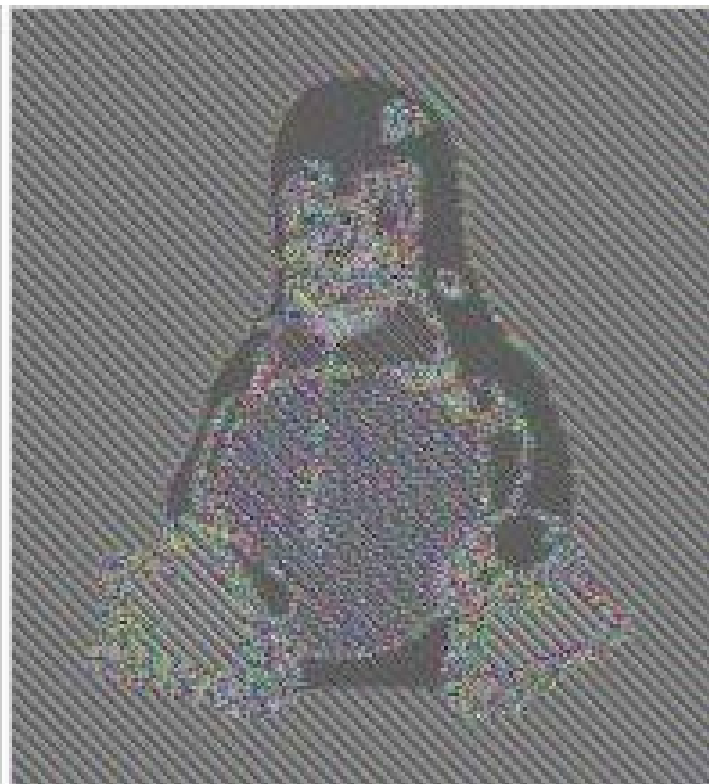
- Uses strong PRP  $F_k(x)$  and  $F_k^{-1}(x)$
- $\text{Enc}_k$ 
  - **Input:**  $m_1, \dots, m_\ell$
  - **Output:**  $\langle F_k(m_1), \dots, F_k(m_\ell) \rangle$
- How to decrypt?
- Is this secure?
- **Hint:** Encryption is deterministic.
  - **Implication:** Not CPA-Secure
  - But, it gets even worse



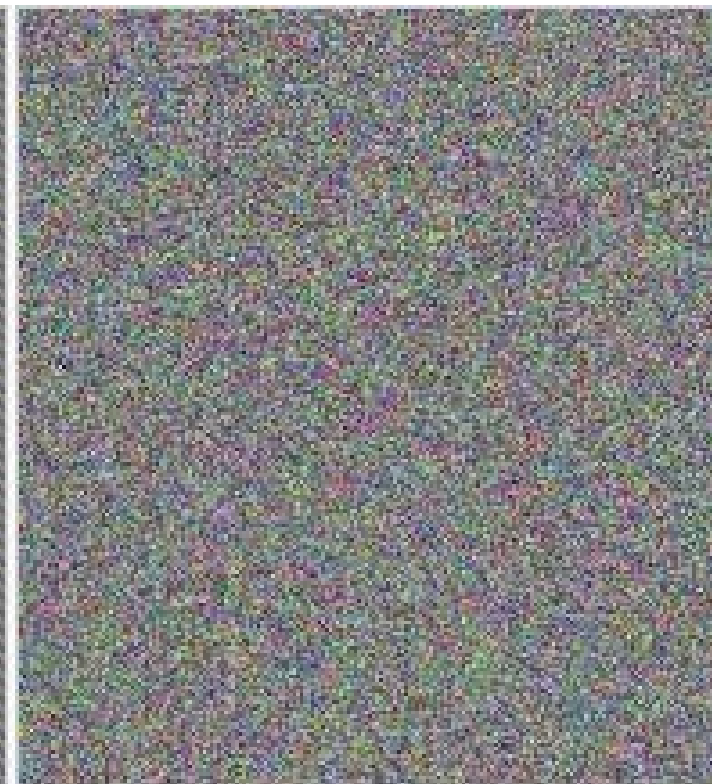
# ECB Mode (A Failed Approach)



Original image



Encrypted using ECB mode



Modes other than ECB result in pseudo-randomness



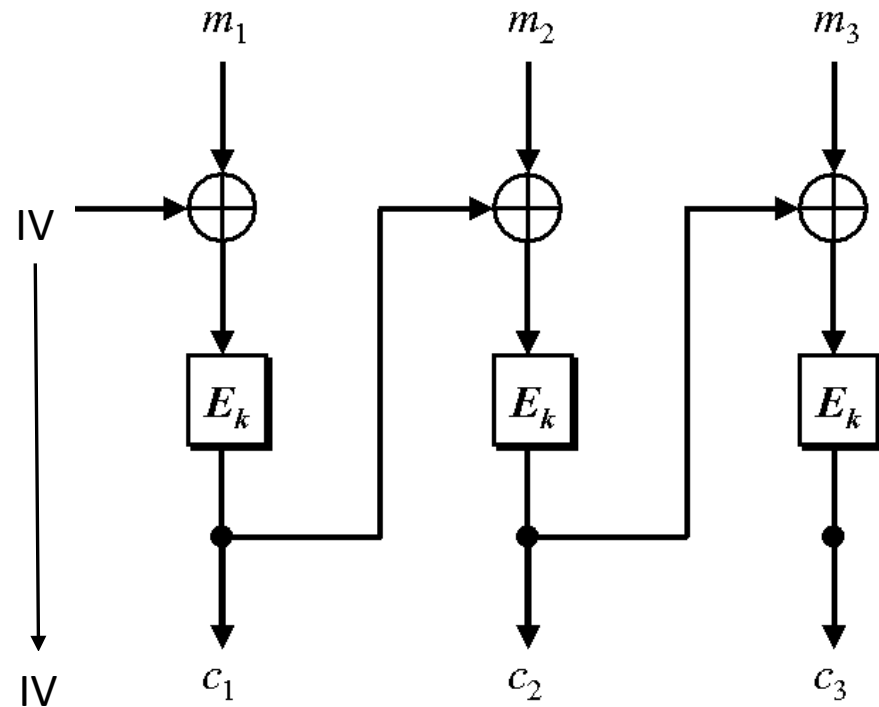
# The Penguin Principle

If you can still see the penguin after “encrypting” the image something is very very wrong with the encryption scheme.



# Cipher Block Chaining

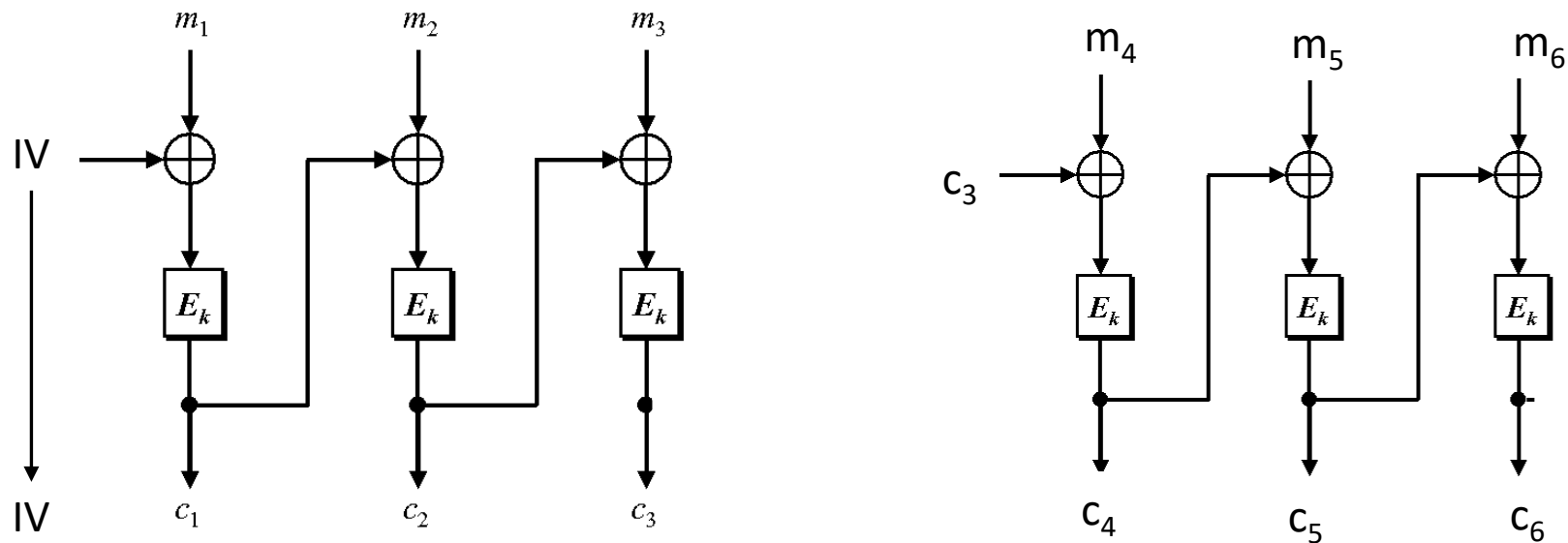
- CBC-Mode (below) is CPA-secure if  $E_k$  is a PRP



Reduces bandwidth!

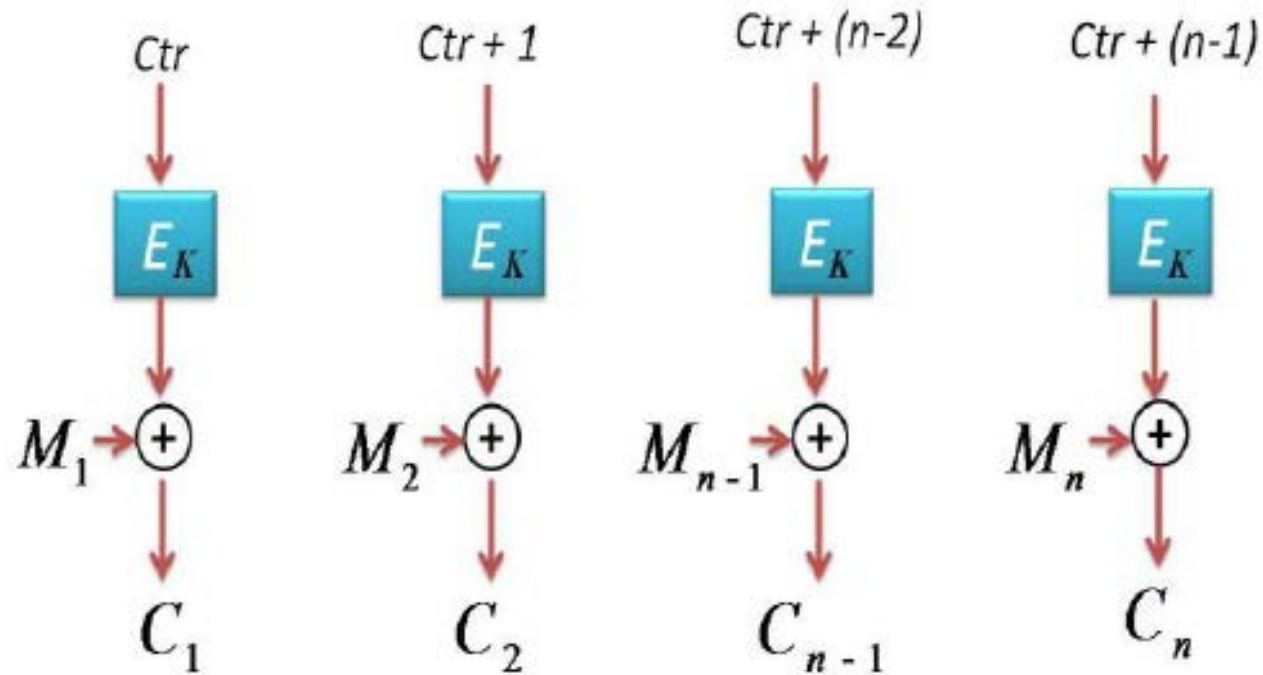
Message:  $3n$  bits  
Ciphertext:  $4n$  bits

# Chained CBC-Mode



- First glance: seems similar to CBC-Mode and reduces bandwidth
- Vulnerable to CPA-Attack! (Set  $m_4 = IV \oplus c_3 \oplus m_1'$  and  $c_4 = c_1$  iff  $m_1 = m_1'$ )
- **Moral:** Be careful when tweaking encryption scheme!

# Counter Mode



- Input:  $m_1, \dots, m_n$
- Output:  $c = (ctr, c_1, c_2, \dots, c_n)$  where  $ctr$  is chosen uniformly at random
- **Theorem:** If  $E_k$  is PRF then counter mode is CPA-Secure
- **Advantages:** Parallelizable encryption/decryption

# Week 3: Topic 3: CCA-Security

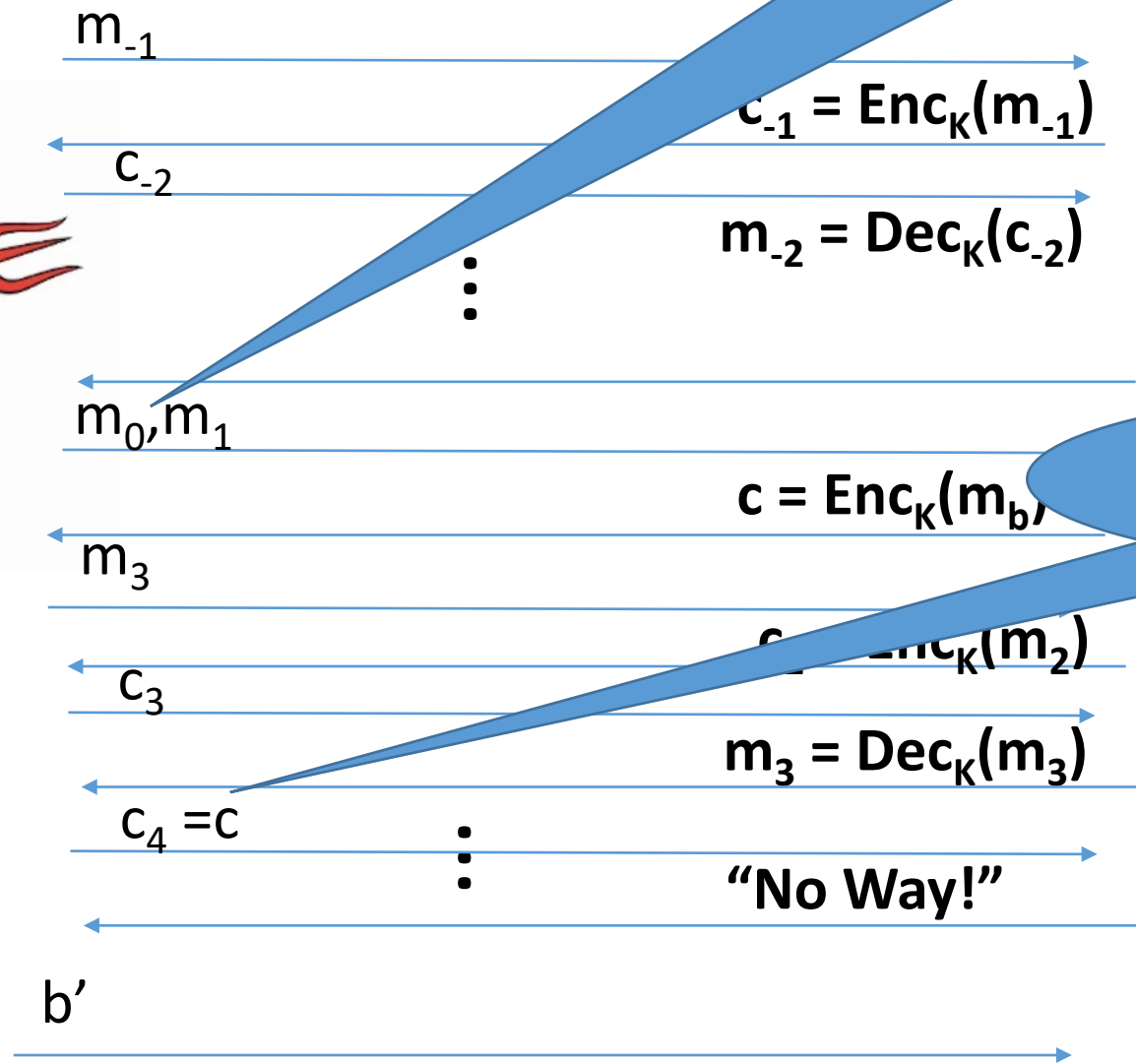
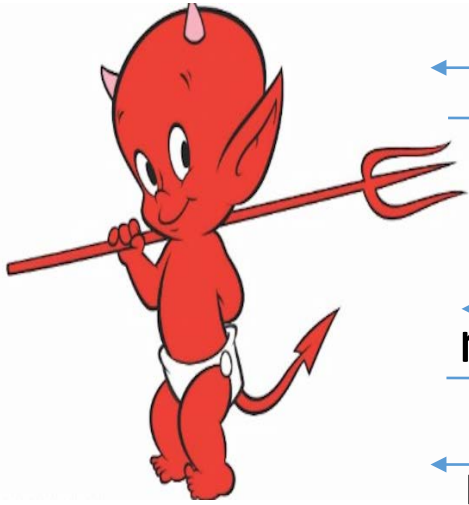
# Chosen Ciphertext Attacks

- Sometimes an attacker has ability to obtain (partial) decryptions of ciphertexts of its choice.
- CPA-Security does not model this ability.

## Examples:

- An attacker may learn that a ciphertext corresponds to an ill-formed plaintext based on the reaction (e.g., server replies with “invalid message”).
- Monitor enemy behavior after receiving and encrypted message.
- **Authentication Protocol:** Send  $\text{Enc}_k(r)$  to recipient who authenticates by responding with  $r$ .

# CCA-Security (Ind-CDF)



We could set  $m_0 = m_{-1}$  or  $m_1 = m_{-2}$



However, we could still flip 1 bit of  $c$  and ask challenger to decrypt

Random bit  $b$   
 $K = \text{Gen}(\cdot)$



# CCA-Security $\left( \text{PrivK}_{A,\Pi}^{cca}(n) \right)$

1. Challenger generates a secret key  $k$  and a bit  $b$
2. Adversary (A) is given oracle access to  $\text{Enc}_k$  and  $\text{Dec}_k$
3. Adversary outputs  $m_0, m_1$
4. Challenger sends the adversary  $c = \text{Enc}_k(m_b)$ .
5. Adversary maintains oracle access to  $\text{Enc}_k$  and  $\text{Dec}_k$ , however the adversary is not allowed to query  $\text{Dec}_k(c)$ .
6. Eventually, Adversary outputs  $b'$ .

$$\text{PrivK}_{A,\Pi}^{cca}(n) = 1 \text{ if } b = b'; \text{ otherwise } 0.$$

**CCA-Security:** For all PPT A exists a negligible function  $\text{negl}(n)$  s.t.

$$\Pr[\text{PrivK}_{A,\Pi}^{cca}(n) = 1] \leq \frac{1}{2} + \text{negl}(n)$$



# CCA-Security

**Definition 3.33:** An encryption scheme  $\Pi$  is CCA-secure if for all PPT  $A$  there is a negligible function  $\text{negl}(n)$  such that

$$\Pr[\text{PrivK}_{A,\Pi}^{\text{cca}}(n) = 1] \leq \frac{1}{2} + \text{negl}(n)$$

# CPA-Security doesn't imply CCA-Security

$$\text{Enc}_k(m) = \langle r, F_k(r) \oplus m \rangle$$

Attacker: Selects  $m_0 = 0^n$  and  $m_1 = 1^n$

Attacker Receives:  $c = \langle r, s \rangle$  where  $s = F_k(r) \oplus m_b$

Attacker Queries:  $\text{Dec}_k(c')$  for

$$c' = \langle r, s \oplus 10^{n-1} \rangle$$

Attacker Receives:  $10^{n-1}$  (if  $b=0$ ) or  $01^{n-1}$  (if  $b=1$ )

**Example Shows:** CPA-Security doesn't imply **CCA** Security (Why?)

# Attacks in the Wild

- Padding Oracle Attack
- Length of plaintext message must be multiple of block length
- Popular fix PKCS #5 padding
  - 4 bytes of padding (0x04040404)
  - 3 bytes of padding (0x030303)
- “Bad Padding Error”
  - Adversary submits ciphertext(s) and waits to if this error is produced
  - Attacker can repeatedly modify ciphertext to reveal original plaintext piece by piece!

# Example

M="hello...please keep this message secret"+0x030303

$$C = \langle r, s = F_k(r) \oplus m \rangle$$

- $C' = \langle r, F_k(r) \oplus m \oplus 0x0000 \dots 30000 \rangle$

Ask to decrypt  $C'$

- If we added  $< 3$  bits of padding  $C'$  can be decrypted.
- Otherwise, we will get a decryption error.

Once we know we have three bits of padding we can set

$$C'' = \langle r, s = F_k(r) \oplus 0x0000 \dots 30303 \oplus 0x0 \dots \mathbf{gg}040404 \rangle$$

If  $C''$  decrypts then we can infer the last byte "t" from  $\mathbf{gg} \oplus 0x04$ .

# CCA-Security

- **Gold Standard:** CCA-Security is strictly stronger than CPA-Security
- If a scheme has indistinguishable encryptions under one chosen-ciphertext attack then it has indistinguishable multiple encryptions under chosen-ciphertext attacks.
- None of the encryption schemes we have considered so far are CCA-Secure 😞
- CCA-Security implies non-malleability (message integrity)
  - An attacker who modifies a ciphertext  $c$  produces  $c'$  which is either
    - Invalid, or
    - Decrypted message is unrelated to original message



# CPA-Secure Encryption

$$\text{Enc}_k(m) = \langle r, F_k(r) \oplus m \rangle$$

$$\text{Dec}_k(\langle r, s \rangle) = F_k(r) \oplus s$$

## Drawbacks:

- Encryption is for fixed length messages only
- Length of ciphertext is twice as long as message
- Attacker can still tamper with ciphertexts to flip bits of plaintext

Stream Ciphers/Block Ciphers

# Stream Ciphers Modes

- What if we don't know the length of the message to be encrypted a priori?
  - Stream Cipher:  $G_\infty(s, 1^n)$  outputs  $n$  pseudorandom bits as follows
  - **Initial State:**  $st_0 = \text{Initialize}(s)$
  - **Repeat**
    - $(y_i, st_i) = \text{GetBits}(st_{i-1})$
    - Output  $y_i$
- **Synchronized Mode**
  - Message sequence:  $m_1, m_2, \dots$
  - Ciphertext sequence:  $c_i = m_i \oplus y_i$  (same length as ciphertext!)
  - “CPA-like” security follows from cipher security (must stop after  $n$ -bits)
  - Deterministic encryption, what gives???
  - Requires both parties to maintain state (not good for sporadic communication)

# Stream Ciphers Modes

- What if we don't want to keep state?
- **Unsynchronized Mode**
  - Message sequence:  $m_1, m_2, \dots$
  - Ciphertext sequence:  $c_i = \langle IV, m_i \oplus G_\infty(s, IV, 1^{|m_i|}) \rangle$
  - CPA-Secure if  $F_k(IV) = G_\infty(k, IV, 1^n)$  is a (weak) PRF.
  - No shared state, but longer ciphertexts....



# Next Class

- Read Katz and Lindell 4.1-4.2
- Message Authentication Codes (MACs) Part 1

# Week 3: Topic 4: Message Authentication Codes (Part 1)

# Recap

- CPA-Security vs. CCA-Security
- PRFs

## **Today's Goals:**

- Introduce Message Authentication Codes (MACs)
  - Key tool in Construction of CCA-Secure Encryption Schemes
- ~~Build Secure MACs~~

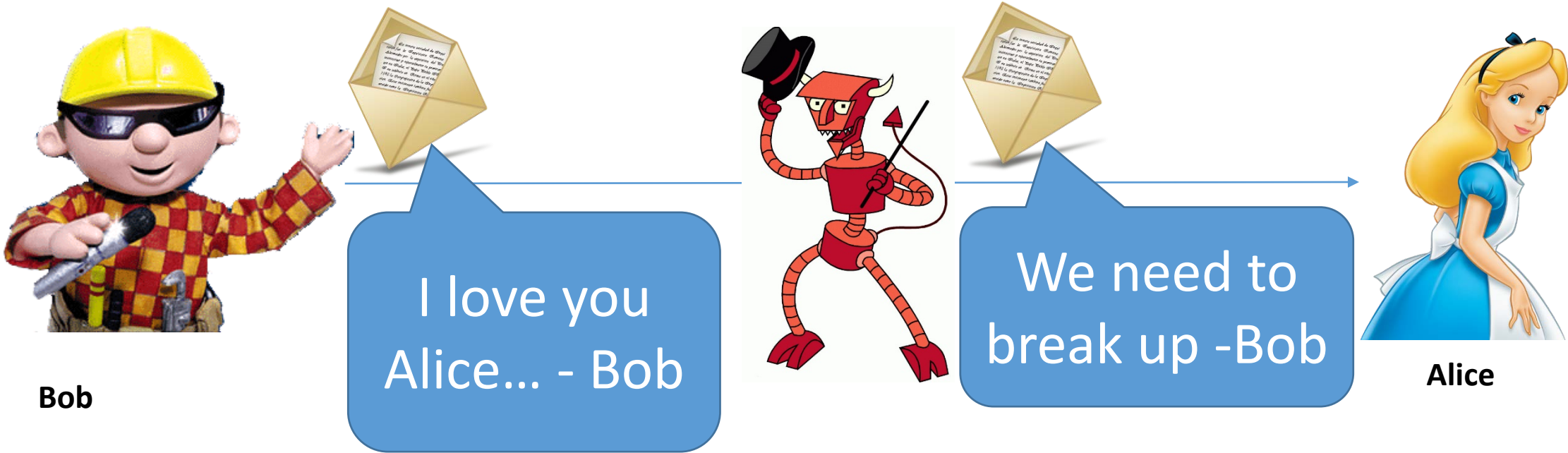
# What Does It Mean to “Secure Information”

- Confidentiality (Security/Privacy)
  - Only intended recipient can see the communication



# What Does It Mean to “Secure Information”

- Confidentiality (Security/Privacy)
  - Only intended recipient can see the communication
- Integrity (Authenticity)
  - The message was actually sent by the alleged sender

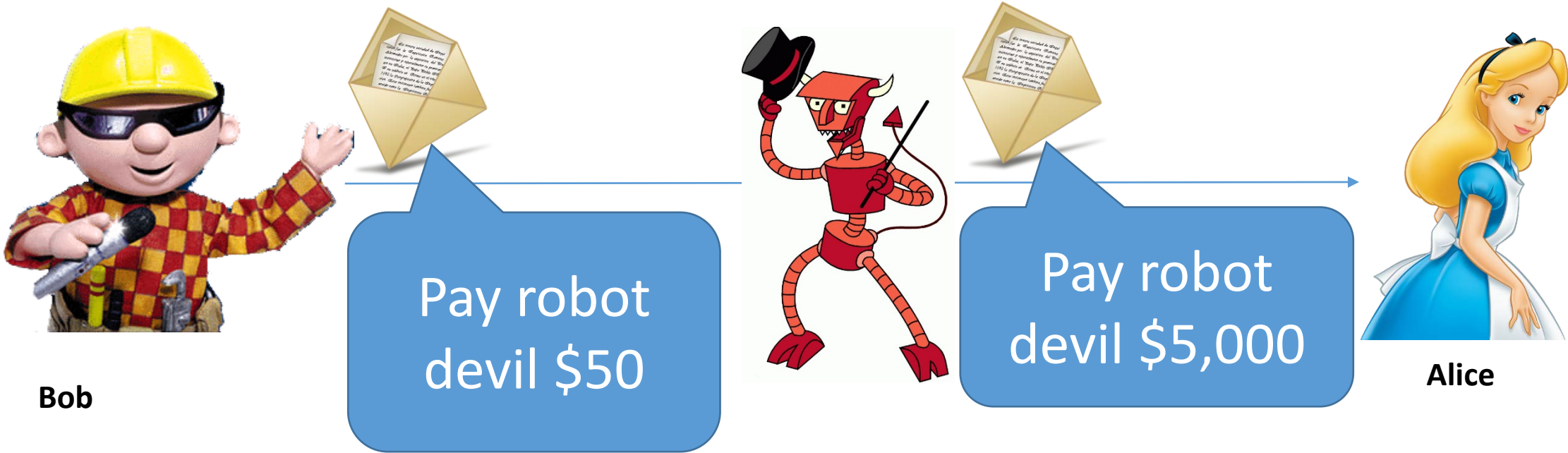


# Message Authentication Codes

- CPA-Secure Encryption: Focus on Secrecy
  - But does not promise integrity
- Message Authentication Codes: Focus on Integrity
  - But does not promise secrecy
- CCA-Secure Encryption: Requires Integrity and Secrecy

# What Does It Mean to “Secure Information”

- Integrity (Authenticity)
  - The message was actually sent by the alleged sender
  - And the received message matches the original



# Error Correcting Codes?

- Tool to detect/correct a *small* number of random errors in transmission
- **Examples:** Parity Check, Reed-Solomon Codes, LDPC, Hamming Codes ...
- Provides no protection against a malicious adversary who can introduce an arbitrary number of errors
- Still useful when implementing crypto in the real world (Why?)



# Modifying Ciphertexts

$$\text{Enc}_k(m) = c = \langle r, F_k(r) \oplus m \rangle$$

$$c' = \langle r, F_k(r) \oplus m \oplus y \rangle$$

$$\text{Dec}_k(c') = F_k(r) \oplus F_k(r) \oplus m \oplus y = m \oplus y$$

If attacker knows original message he can forge  $c'$  to decrypt to any message he wants.

Even if attacker doesn't know message he may find it advantageous to flip certain bits (e.g., decimal places)

# Message Authentication Code Syntax

**Definition 4.1:** A message authentication code (MAC) consists of three algorithms

- $\text{Gen}(1^n; R)$  (Key-generation algorithm)
  - Input: security parameter  $1^n$  (unary) and random bits  $R$
  - Output: Secret key  $k \in \mathcal{K}$
- $\text{Mac}_k(m; R)$  (Tag Generation algorithm)
  - Input: Secret key  $k \in \mathcal{K}$  and message  $m \in \mathcal{M}$  and random bits  $R$
  - Output: a tag  $t$
- $\text{Vrfy}_k(m, t)$  (Verification algorithm)
  - Input: Secret key  $k \in \mathcal{K}$ , a message  $m$  and a tag  $t$
  - Output: a bit  $b$  ( $b=1$  means “valid” and  $b=0$  means “invalid”)
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$$\text{Vrfy}_k(m, \text{Mac}_k(m; R)) = 1$$

# General vs Fixed Length MAC

$$\mathcal{M} = \{0,1\}^*$$

*versus*

$$\mathcal{M} = \{0,1\}^{\ell(n)}$$

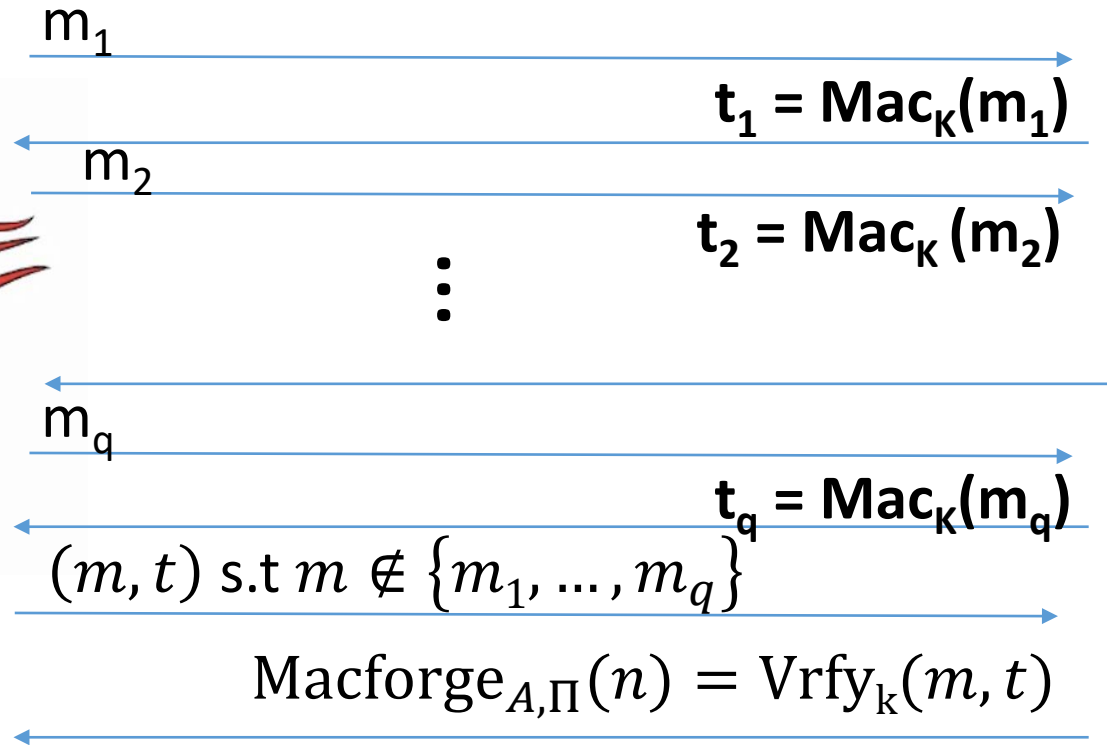
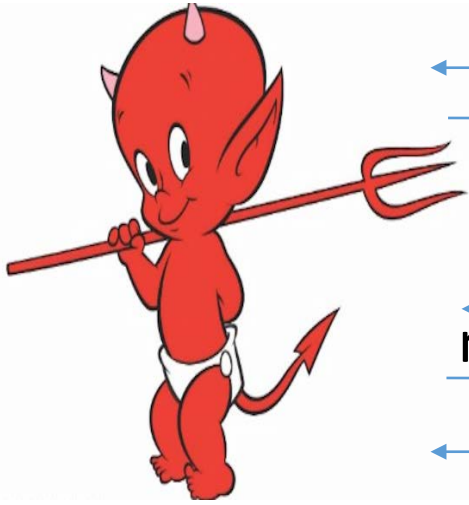
# Deterministic MACs

- **Canonical Verification Algorithm**

$$\text{Vrfy}_k(m, t) = \begin{cases} 1 & \text{if } t = \text{Mac}_k(m) \\ 0 & \text{otherwise} \end{cases}$$

- “All real-world MACs use canonical verification” – page 115

# MAC Authentication Game ( $\text{Macforge}_{A,\Pi}(n)$ )



**$K = \text{Gen}(\cdot)$**



$$\forall PPT A \exists \mu \text{ (negligible) s.t. } \Pr[\text{Macforge}_{A,\Pi}(n) = 1] \leq \mu(n)$$

# Discussion

- Is the definition too strong?
  - Attacker wins if he can forge any message
  - Does not necessarily attacker can forge a “meaningful message”
  - “Meaningful Message” is context dependent
  - Conservative Approach: Prove Security against more powerful attacker
  - Conservative security definition can be applied broadly
- Replay Attacks?
  - $t = \text{Mac}_k(\text{“Pay Bob \$1,000 from Alice’s bank account”})$
  - Alice cannot modify message to say \$10,000, but...
  - She may try to replay it 10 times



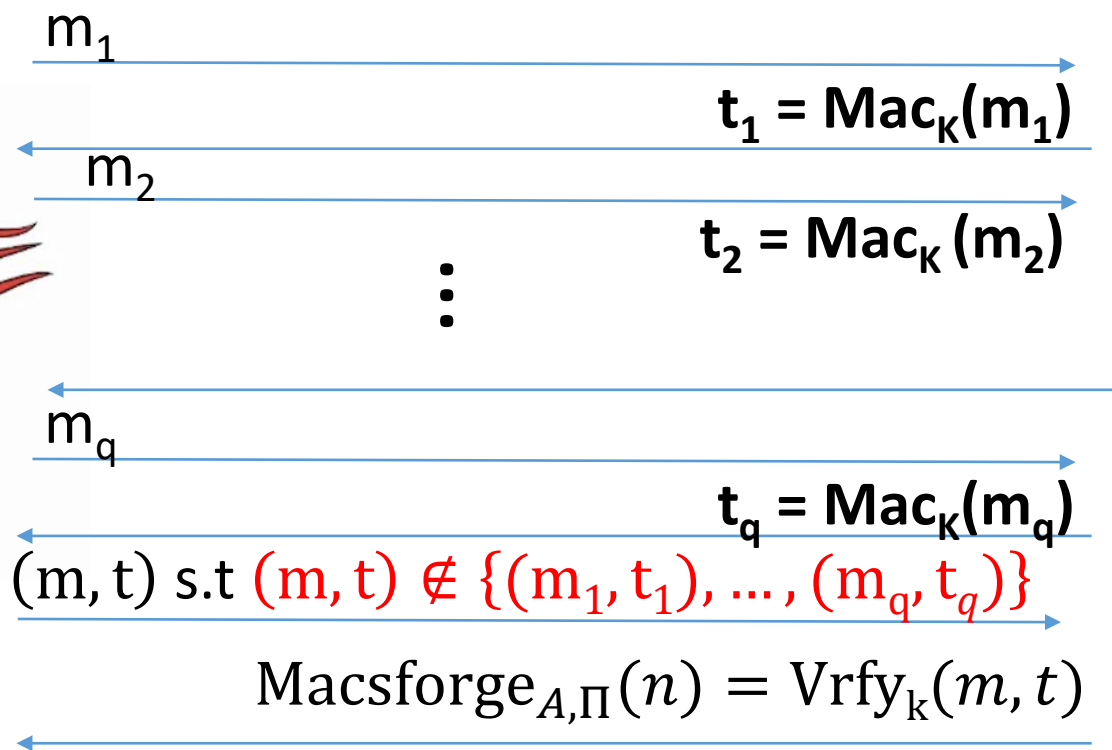
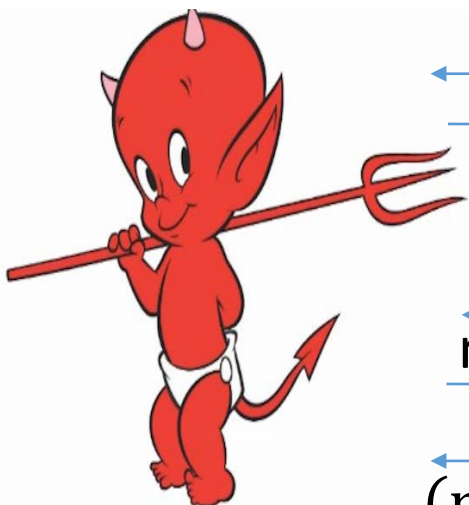
# Replay Attacks

- MACs alone do not protect against replay attacks (they are stateless)
- Common Defenses:
  - Include Sequence Numbers in Messages (requires synchronized state)
    - Can be tricky over a lossy channel
  - Timestamp Messages
    - Double check timestamp before taking action

# Strong MACs

- Previous game ensures attacker cannot generate a valid tag for a new message.
- However, attacker may be able to generate a second valid tag  $t'$  for a message  $m$  after observing  $(m,t)$
- Strong MAC: attacker cannot generate second valid tag, even for a known message

# Strong MAC Authentication ( $\text{Macforge}_{A,\Pi}(n)$ )



$K = \text{Gen}(\cdot)$



$$\forall PPT A \exists \mu \text{ (negligible) s.t. } \Pr[\text{Macforge}_{A,\Pi}(n) = 1] \leq \mu(n)$$

# Strong MAC vs Regular MAC

**Proposition 4.4:** Let  $\Pi = (\text{Gen}, \text{Mac}, \text{Vrfy})$  be a secure MAC that uses canonical verification. Then  $\Pi$  is a strong MAC.

“All real-world MACs use canonical verification” – page 115

**Should attacker have access to  $\text{Vrfy}_k(\cdot)$  oracle in games?**

(e.g., CPA vs CCA security for encryption)

Irrelevant if the MAC uses canonical verification!

# Timing Attacks (Side Channel)

Naïve Canonical Verification Algorithm

**Input:**  $m, t'$

$t = \text{Mac}_K(m)$

**for**  $i=1$  to tag-length

**if**  $t[i] \neq t'[i]$  **then**

**return 0**

**return 1**

Example

$t = 1\ 0\ 1\ 0\ 1\ 1\ 1\ 0$

$t' = 1\ 0\ 1\ 0\ 1\ 0\ 1\ \mathbf{1}$

Returns 0 after 8 steps

# Timing Attacks (Side Channel)

Naïve Canonical Verification Algorithm

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$t = \text{Mac}_K(m)$

**for**  $i=1$  to tag-length

**if**  $t[i] \neq t'[i]$  **then**

**return** 0

**return** 1

Example

$t = 1\ 0\ 1\ 0\ 1\ 1\ 1\ 0$

$t' = 0\ 0\ 1\ 0\ 1\ 0\ 1\ 0$

Returns 0 after 1 step

# Timing Attack

- MACs used to verify code updates for Xbox 360
- Implementation allowed different rejection times (side-channel)
- Attacks exploited vulnerability to load pirated games onto hardware
- **Moral:** Ensure verification is time-independent

# Improved Canonical Verification Algorithm

**Input:**  $m, t'$

$B=1$

$t = \text{Mac}_K(m)$

**for**  $i=1$  to tag-length

**if**  $t[i] \neq t'[i]$  **then**

$B=0$

**else** (dummy op)

**return**  $B$

Example

$t = 1\ 0\ 1\ 0\ 1\ 1\ 1\ 0$

$t' = 0\ 0\ 1\ 0\ 1\ 0\ 1\ 0$

Returns 0 after 8 steps



# Side-Channel Attacks

- Cryptographic Definition
  - Attacker only observes outputs of oracles (Enc, Dec, Mac) and nothing else
- When attacker gains additional information like timing (not captured by model) we call it a side channel attack.

## **Other Examples**

- Differential Power Analysis
- Cache Timing Attack
- Power Monitoring
- Acoustic Cryptanalysis
- ...many others

# Next Class

- Read Katz and Lindell 4.3
- Message Authentication Codes (MACs) Part 2
  - Constructing Secure MACs