

# CS 381 – FALL 2019

Week 13.3, Friday, Nov 15

Homework 6 Due Tonight at 11:59PM (Gradescope)  
Homework 7 Released Today

## Certifiers and Certificates: 3-Satisfiability

**SAT.** Given a CNF formula  $\Phi$ , is there a satisfying assignment?

**Certificate.** An assignment of truth values to the  $n$  boolean variables.

**Certifier.** Check that each clause in  $\Phi$  has at least one true literal.

**Ex.**

$$(\overline{x_1} \vee x_2 \vee x_3) \wedge (x_1 \vee \overline{x_2} \vee x_3) \wedge (x_1 \vee x_2 \vee x_4) \wedge (\overline{x_1} \vee \overline{x_3} \vee \overline{x_4})$$

instance  $s$

$$x_1 = 1, x_2 = 1, x_3 = 0, x_4 = 1$$

certificate  $t$

**Conclusion.** SAT is in NP.

**Note:** Even if  $\Phi$  is satisfiable we could still have invalid certificates  $t$  in which case  $C(\Phi, t) = \text{``NO''}$  (e.g.,  $t = \text{``}x_1=1, x_2=0, x_3=0, x_4=1\text{''}$ )

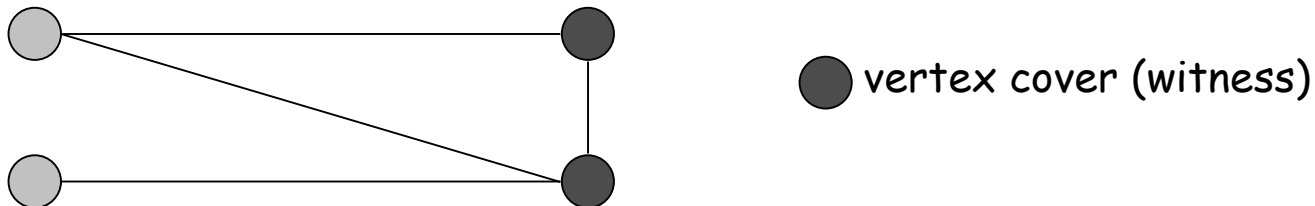
## Certifiers and Certificates: Vertex Cover

**VERTEX COVER.** Given a graph  $G=(V,E)$  and integer  $k$  is there a vertex cover of size at most  $k$ ?

**Certificate.** A subset  $S \subseteq V$ .

**Certifier.** Check that  $S$  and that for each edge  $e = \{u, v\} \in E$  at least one of the nodes  $u, v$  is in  $S$

**Ex.** Does  $G$  contain a vertex cover of size at most 2?



**Conclusion.** VERTEX-COVER is in NP.

**Note:** If  $G$  does not contain a vertex cover of size 2 then every ``certificate'' will be rejected by the certifier.

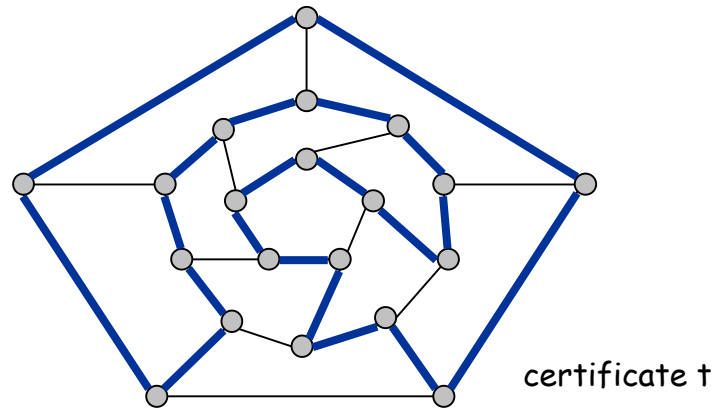
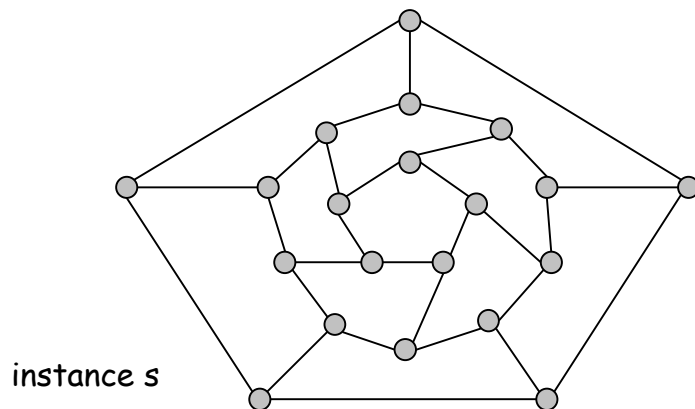
# Certifiers and Certificates: Hamiltonian Cycle

**HAM-CYCLE.** Given an undirected graph  $G = (V, E)$ , does there exist a simple cycle  $C$  that visits every node?

**Certificate.** A permutation of the  $n$  nodes.

**Certifier.** Check that the permutation contains each node in  $V$  exactly once, and that there is an edge between each pair of adjacent nodes in the permutation.

**Conclusion.** HAM-CYCLE is in NP.



# NP

## Certification algorithm intuition.

- Certifier views things from "managerial" viewpoint.
- Certifier doesn't determine whether  $s \in X$  on its own; rather, it checks a proposed proof  $t$  that  $s \in X$ .

**Def.** Algorithm  $C(s, t)$  is a **certifier** for problem  $X$  if for every string  $s$ ,  $s \in X$  iff there exists a string  $t$  such that  $C(s, t) = \text{yes}$ .

↑  
"certificate" or "witness"

**NP.** Decision problems for which there exists a **poly-time** certifier.

↑  
 $C(s, t)$  is a poly-time algorithm and  
 $|t| \leq p(|s|)$  for some polynomial  $p(\cdot)$ .

**Remark.** NP stands for **nondeterministic** polynomial-time.

# P, NP, EXP

**P.** Decision problems for which there is a **poly-time algorithm**.

**EXP.** Decision problems for which there is an **exponential-time algorithm**.

**NP.** Decision problems for which there is a **poly-time certifier**.

**Claim.**  $P \subseteq NP$ .

**Pf.** Consider any problem  $X$  in  $P$ .

- By definition, there exists a poly-time algorithm  $A(s)$  that solves  $X$ .
- Certificate:  $t = \varepsilon$ , certifier  $C(s, t) = A(s)$ . ▪

**Claim.**  $NP \subseteq EXP$ .

**Pf.** Consider any problem  $X$  in  $NP$ .

- By definition, there exists a poly-time certifier  $C(s, t)$  for  $X$ .
- To solve input  $s$ , run  $C(s, t)$  on all strings  $t$  with  $|t| \leq p(|s|)$ .
- Return **yes**, if  $C(s, t)$  returns **yes** for any of these “potential certificates”  $t$ .

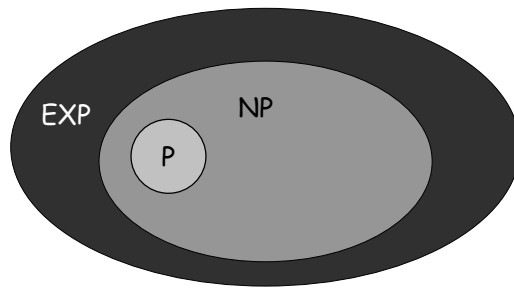
**(Recall:**  $s \in X$  iff there exists short certificate  $t$  such that  $C(s, t) = \text{yes}$

$|t| \leq p(|s|)$  for some polynomial  $p(\cdot)$ .

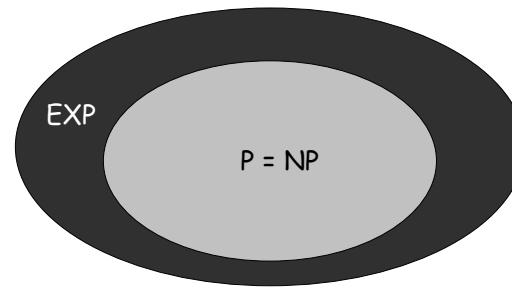
# The Main Question: P Versus NP

Does  $P = NP$ ? [Cook 1971, Edmonds, Levin, Yablonski, Gödel]

- Is the decision problem as easy as the certification problem?
- Clay \$1 million prize.



If  $P \neq NP$



If  $P = NP$

would break RSA cryptography  
(and potentially collapse economy)

If yes: Efficient algorithms for 3-COLOR, TSP, FACTOR, SAT, ...

If no: No efficient algorithms possible for 3-COLOR, TSP, SAT, ...

Consensus opinion on  $P = NP$ ? Probably not.





$P = NP ?$



## 8.4 NP-Completeness

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# Polynomial Transformation

**Def.** Problem X **polynomial reduces** (Cook) to problem Y if arbitrary instances of problem X can be solved using:

- Polynomial number of standard computational steps, plus
- Polynomial number of calls to oracle that solves problem Y.

**Def.** Problem X **polynomial transforms** (Karp) to problem Y if given any input  $x$  to X, we can construct an input  $y=f(x)$  such that  $x$  is a *yes* instance of X iff  $y$  is a *yes* instance of Y.

↑  
Reduction  $f(x)$  must be computable in polynomial time  $\rightarrow |y|$  has size polynomial in  $|x|$ ,

**Note.** Polynomial transformation is polynomial reduction with just one call to oracle for Y, exactly at the end of the algorithm for X. Almost all previous reductions were of this form.

**Open question.** Are these two concepts the same with respect to NP?

↑  
we abuse notation  $\leq_p$  and blur distinction

# NP-Complete

**NP-complete.** A problem  $Y$  in NP with the property that for every problem  $X$  in NP,  $X \leq_p Y$ .

**Theorem.** Suppose  $Y$  is an NP-complete problem. Then  $Y$  is solvable in poly-time iff  $P = NP$ .

**Pf.**  $\Leftarrow$  If  $P = NP$  then  $Y$  can be solved in poly-time since  $Y$  is in NP.

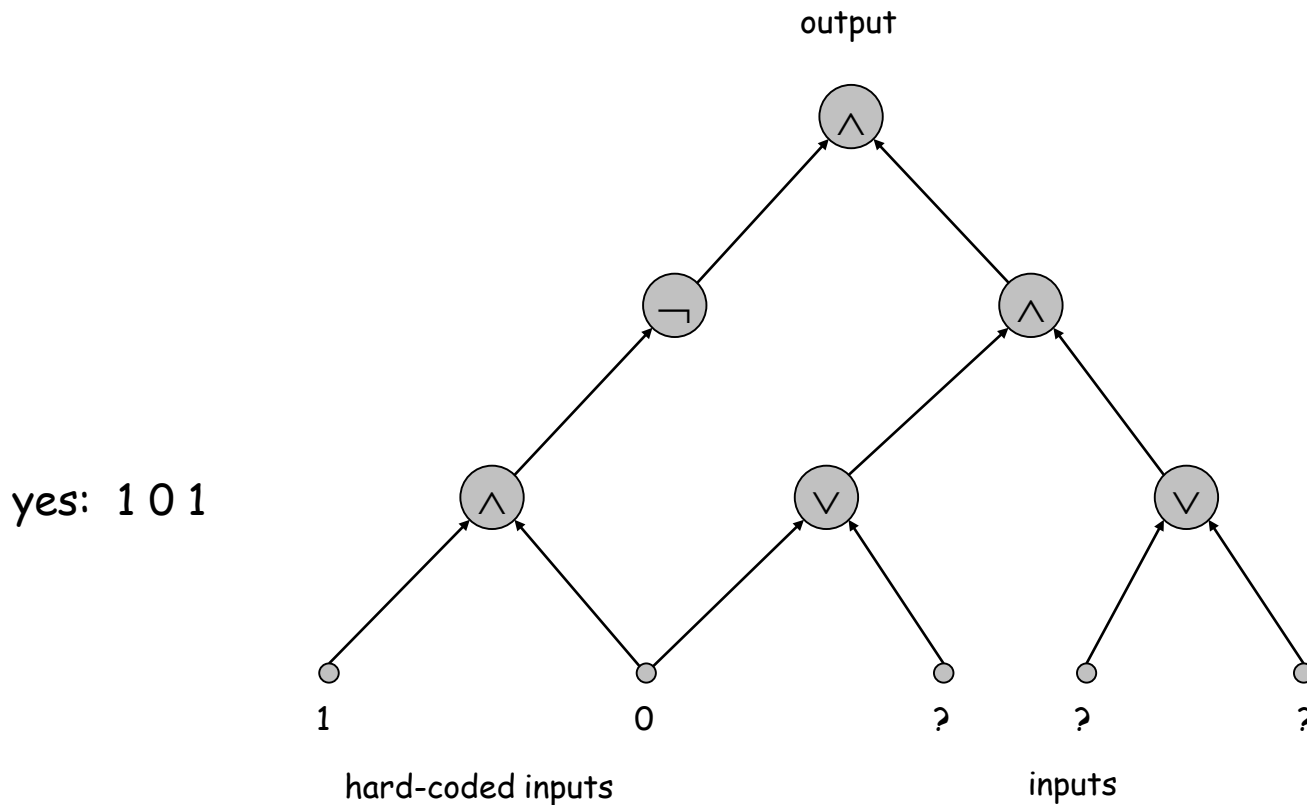
**Pf.**  $\Rightarrow$  Suppose  $Y$  can be solved in poly-time.

- Let  $X$  be any problem in NP. Since  $X \leq_p Y$ , we can solve  $X$  in poly-time. This implies  $NP \subseteq P$ .
- We already know  $P \subseteq NP$ . Thus  $P = NP$ . ▪

**Fundamental question.** Do there exist "natural" NP-complete problems?

# Circuit Satisfiability

**CIRCUIT-SAT.** Given a combinational circuit built out of AND, OR, and NOT gates, is there a way to set the circuit inputs so that the output is 1?





# The "First" NP-Complete Problem

**Theorem.** CIRCUIT-SAT is NP-complete. [Cook 1971, Levin 1973]

**Pf.** (sketch)

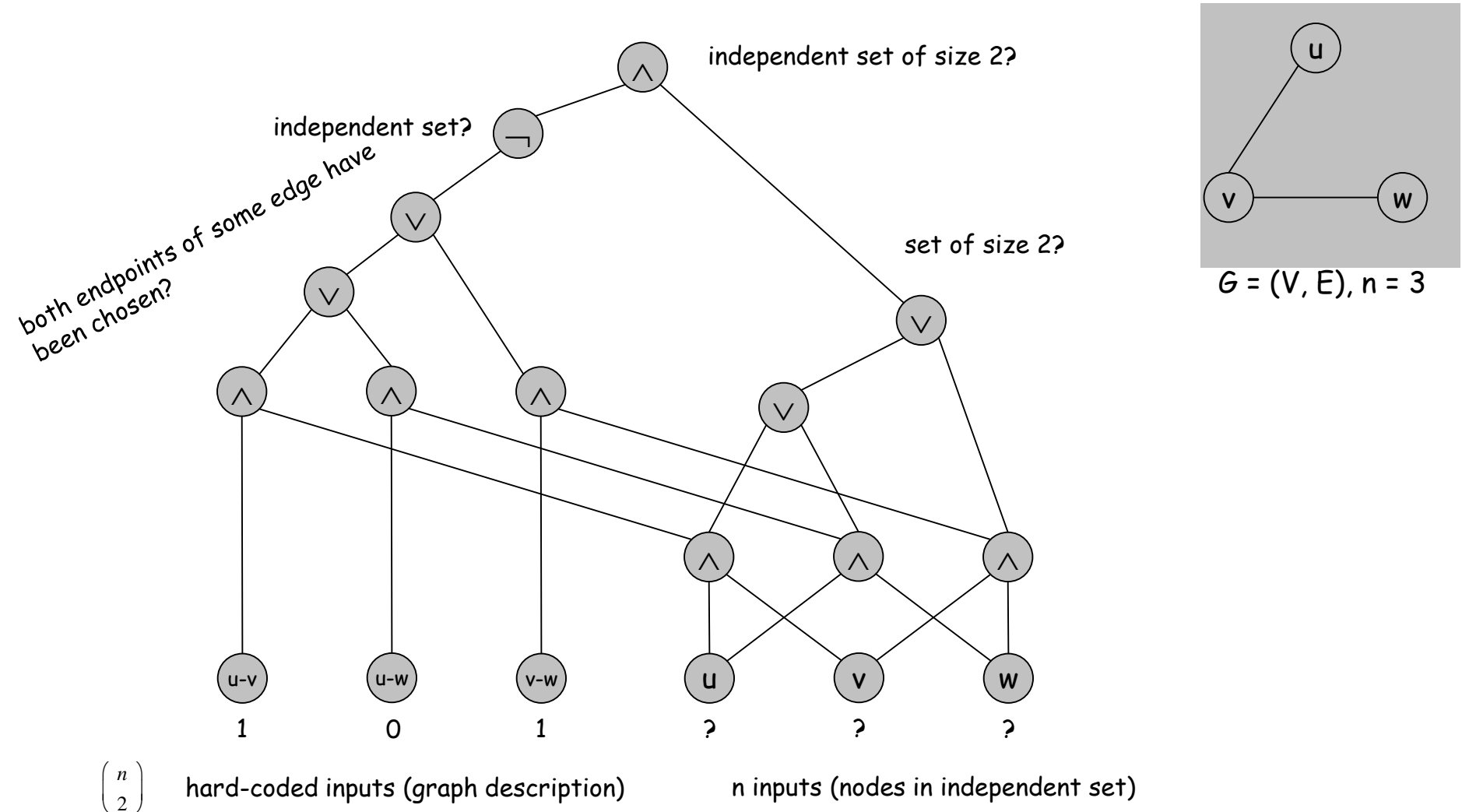
- Any algorithm that takes a fixed number of bits  $n$  as input and produces a yes/no answer can be represented by such a circuit. Moreover, if algorithm takes poly-time, then circuit is of poly-size.

sketchy part of proof; fixing the number of bits is important,  
and reflects basic distinction between algorithms and circuits

- Consider some problem  $X$  in NP. It has a poly-time certifier  $C(s, t)$ . To determine whether  $s$  is in  $X$ , need to know if there exists a certificate  $t$  of length  $p(|s|)$  such that  $C(s, t) = \text{yes}$ .
- View  $C(s, t)$  as an algorithm on  $|s| + p(|s|)$  bits (input  $s$ , certificate  $t$ ) and convert it into a poly-size circuit  $K$ .
  - first  $|s|$  bits are hard-coded with  $s$
  - remaining  $p(|s|)$  bits represent bits of  $t$
- Circuit  $K$  is satisfiable iff there exists a length  $p(|s|)$  bit input string  $t$  s.t.  $C(s, t) = \text{yes}$ .

# Example

Ex. Construction below creates a circuit  $K$  whose inputs can be set so that  $K$  outputs true iff graph  $G$  has an independent set of size 2.



# Establishing NP-Completeness

**Remark.** Once we establish first "natural" NP-complete problem, others fall like dominoes.

**Recipe to establish NP-completeness of problem  $Y$ .**

- Step 1. Show that  $Y$  is in NP.
- Step 2. Choose a known NP-complete problem  $X$ .
- Step 3. Prove that  $X \leq_p Y$ .

**Justification.** If  $X$  is an NP-complete problem, and  $Y$  is a problem in NP with the property that  $X \leq_p Y$  then  $Y$  is NP-complete.

**Pf.** Let  $W$  be any problem in NP. Then  $W \leq_p X \leq_p Y$ .

- By transitivity,  $W \leq_p Y$ .
- Hence  $Y$  is NP-complete. ▪

$\uparrow$   $\uparrow$   
by definition of  $\uparrow$   
NP-complete by assumption

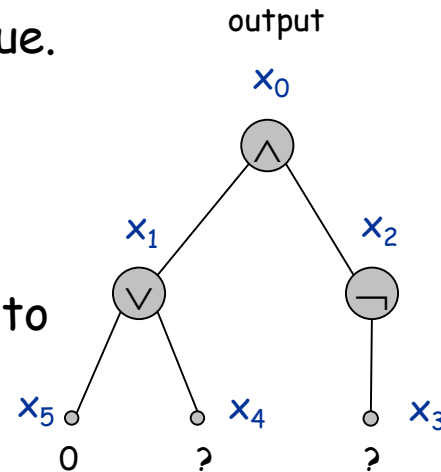


# 3-SAT is NP-Complete

**Theorem.** 3-SAT is NP-complete.

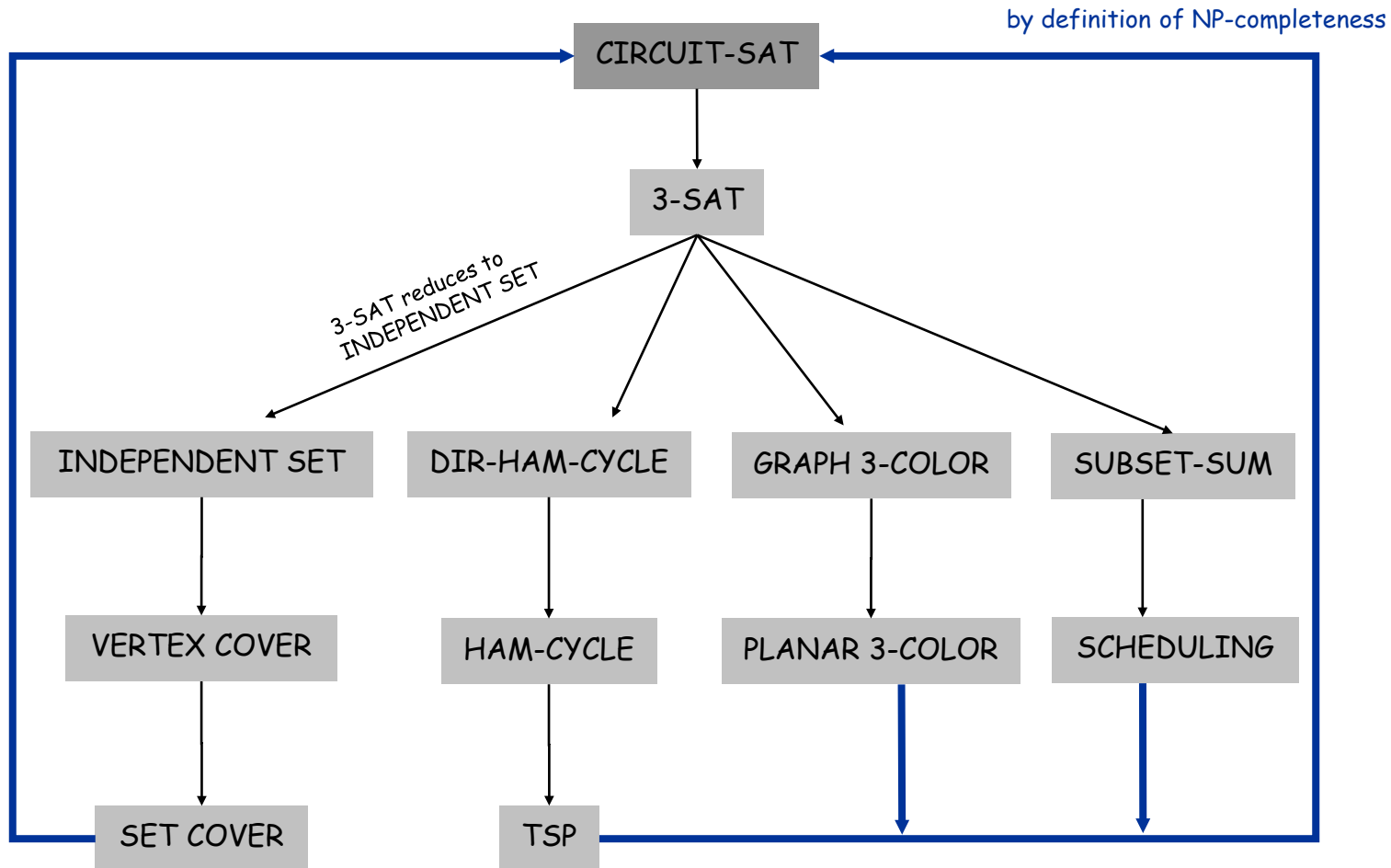
**Pf.** Suffices to show that  $\text{CIRCUIT-SAT} \leq_p \text{3-SAT}$  since 3-SAT is in NP.

- Let  $K$  be any circuit.
- Create a 3-SAT variable  $x_i$  for each circuit element  $i$ .
- Make circuit compute correct values at each node:
  - $x_2 = \neg x_3 \Rightarrow$  add 2 clauses:  $x_2 \vee x_3, \overline{x_2} \vee \overline{x_3}$
  - $x_1 = x_4 \vee x_5 \Rightarrow$  add 3 clauses:  $x_1 \vee \overline{x_4}, x_1 \vee \overline{x_5}, \overline{x_1} \vee x_4 \vee x_5$
  - $x_0 = x_1 \wedge x_2 \Rightarrow$  add 3 clauses:  $\overline{x_0} \vee x_1, \overline{x_0} \vee x_2, x_0 \vee \overline{x_1} \vee \overline{x_2}$
- Hard-coded input values and output value.
  - $x_5 = 0 \Rightarrow$  add 1 clause:  $\overline{x_5}$
  - $x_0 = 1 \Rightarrow$  add 1 clause:  $x_0$
- Final step: turn clauses of length  $< 3$  into clauses of length exactly 3. ▪



# NP-Completeness

**Observation.** All problems below are NP-complete and polynomial reduce to one another!



# Some NP-Complete Problems

Six basic genres of NP-complete problems and paradigmatic examples.

- Packing problems: SET-PACKING, INDEPENDENT SET.
- Covering problems: SET-COVER, VERTEX-COVER.
- Constraint satisfaction problems: SAT, 3-SAT.
- Sequencing problems: HAMILTONIAN-CYCLE, TSP.
- Partitioning problems: 3D-MATCHING 3-COLOR.
- Numerical problems: SUBSET-SUM, KNAPSACK.

**Practice.** Most NP problems are either known to be in P or NP-complete.

**Notable exceptions.** Factoring, graph isomorphism, Nash equilibrium.

# Extent and Impact of NP-Completeness

## Extent of NP-completeness. [Papadimitriou 1995]

- Prime intellectual export of CS to other disciplines.
- 6,000 citations per year (title, abstract, keywords).
  - more than "compiler", "operating system", "database"
- Broad applicability and classification power.
- "Captures vast domains of computational, scientific, mathematical endeavors, and seems to roughly delimit what mathematicians and scientists had been aspiring to compute feasibly."

## NP-completeness can guide scientific inquiry.

- 1926: Ising introduces simple model for phase transitions.
- 1944: Onsager solves 2D case in tour de force.
- 19xx: Feynman and other top minds seek 3D solution.
- 2000: Istrail proves 3D problem NP-complete.

# More Hard Computational Problems

- Aerospace engineering:** optimal mesh partitioning for finite elements.
- Biology:** protein folding.
- Chemical engineering:** heat exchanger network synthesis.
- Civil engineering:** equilibrium of urban traffic flow.
- Economics:** computation of arbitrage in financial markets with friction.
- Electrical engineering:** VLSI layout.
- Environmental engineering:** optimal placement of contaminant sensors.
- Financial engineering:** find minimum risk portfolio of given return.
- Game theory:** find Nash equilibrium that maximizes social welfare.
- Genomics:** phylogeny reconstruction.
- Mechanical engineering:** structure of turbulence in sheared flows.
- Medicine:** reconstructing 3-D shape from biplane angiocardigram.
- Operations research:** optimal resource allocation.
- Physics:** partition function of 3-D Ising model in statistical mechanics.
- Politics:** Shapley-Shubik voting power.
- Pop culture:** Minesweeper consistency.
- Statistics:** optimal experimental design.