

# Lecture 1: One-way Functions

# Introduction

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- Encouraged to *speak* this language

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- Encouraged to *speak* this language
- Encouraged to *conjecture*

## Definition (Algorithm)

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- Think: Why?

## Definition (Randomized (PPT) Algorithm)

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- Output is a distribution
- Think: Define using a coin-tossing oracle

# Function Computation

## Definition (Function Computation)

A *randomized algorithm*  $\mathcal{A}$  computes a function  $f: \{0, 1\}^* \rightarrow \{0, 1\}^*$ , if for all  $x \in \{0, 1\}^*$ ,  $\mathcal{A}$  on input  $x$ , outputs  $f(x)$  with probability 1. The probability is taken over the random tape of  $\mathcal{A}$ .

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- Think: Relax the definition to work with probability  $1 - 2^{-|x|}$
- Think: Amplify an algorithm which is correct only with probability  $\frac{1}{2} + \frac{1}{\text{poly}(|x|)}$  into one which is correct with probability  $1 - 2^{-|x|}$ .

## Definition (Non-Uniform PPT)

A *non-uniform probabilistic polynomial-time Turing machine* (abbreviated as n.u. p.p.t.)  $A$  is a sequence of probabilistic machines  $A = \{A_1, A_2, \dots\}$  for which there exists a polynomial  $d(\cdot)$  such that the description size of  $|A_i| < d(i)$  and the running time of  $A_i$  is also less than  $d(i)$ . We write  $A(x)$  to denote the distribution obtained by running  $A_{|x|}(x)$ .

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  - May be possible to *partially* recover  $x$

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Probability of Inversion is small

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- 2 That is,  $n^{-\omega(1)}$



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