

Introduction to matlab

Getting Started

- Log on to `mentor.cc.purdue.edu`
- Setting the PATH variable
- `> which matlab`
- `> export PATH=$PATH:/usr/opt/bin/matlab`
- Matlab prompt :`helpwin`, `helpdesk`, `demo` ?
- `help`
- `help [command-name] [language-construct]`

Basic arithmetic

- $+, -, *, /, ^$
- $\exp()$
- $\sin(), \cos()$... act on radians.
- \log, \log_{10}
- E.g $11 * (15 / 11) - 15$
- Complex numbers
 - $2 + 3i$,
 - $\text{angle}(x)$

plots

- ezplot
 - E.g `ezplot('x^2 + y^2 - 4',[-2.5,2.5],[-2.5,2.5]),ezplot('sin(t)', 'cos(t)')`
- fplot
 - E.g `fplot('[x,x^2,x^3]',[0,10])`
- Plot
 - E.g `plot(a,b)`
- 3D plots
- ezplot3()
 - `ezplot3('2*t', '3*t', 't',[0,4])`
- ezmesh
 - `ezmesh('x*y'); ezmesh('s*cos(t)', 's*sin(t)', 't');`
- ezsurf
 - `ezsurf('s*cos(t)', 's*sin(t)', 't');`

Plotting lines and data

- `plot(x)`
- `plot(x,y) ; plot(x,y,'x')`
- `plot(x1,y1,x2,y2)`
- You can print and save graphs.

Matrices and Vectors

- Solving systems of linear equations.
- +, -, *.
- $A \setminus b$. $\text{inv}(A) * b$
- $\text{Inv}()$, $\text{eig}()$, $\text{det}()$, A'
- Submatrix - $A(i:j, k:l)$
- Creating matrices :
 - $\text{Zeros}(m,n)$, $\text{ones}(m,n)$, $\text{diag}()$, $\text{randn}(m,n)$, $\text{eye}(m,n)$.
- Component wise operator – ‘.’

Writing your own functions

- .m file
- Matlab looks for the file in the current directory
- Can use *cd* at the matlab prompt
- If, for, while.
- Use *help* for details

Example function

Newton Raphson

```
function[x,k,y] = newton_raphson(fx,dfx,x0,epsilon,maxiters)
% Input - fx is the function inputted as a symbolic string 'fx'
%       - dfx is the derivation of fx also inputted as a string 'dfx'
%       - x0 is the initial approximation
%       - epsilon is the tolerance for the function
%Output - x is the newton raphson solution
%       - k is the number of iterations
%       - y = f(x)
% e.g [x,k,y] = newton_raphson('x^3 - 0.2589*x^2 + 0.02262*x
- 0.001122','3*x^2 - % 0.5178*x + 0.02262',0,0.0001,20)
%
```


Newton – Raphson (contd.)

```
for k=1:maxiters
    x = x0;
    xvals(k) = x;
    x1=x0-(eval(fx)/eval(dfx));
    x0=x1;
    x=x0;
    y=eval(fx);
    if (abs(y)<epsilon), break, end
    plot(xvals,'x')
end
```