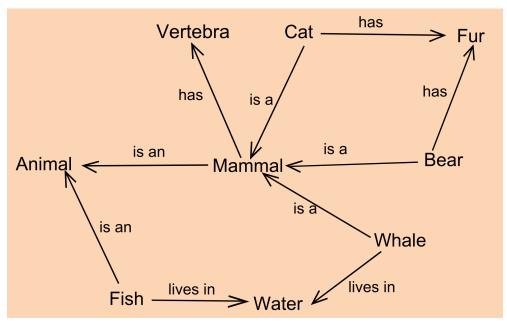
#### ML4NLP

## Introduction to Lexical Semantics and Distributed Representations



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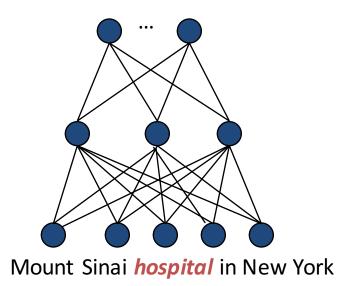


## Learning Hidden Layer Representation

- NN can be seen as a way to learn a feature representation
  - Weight-tuning sets weights that define hidden units representation most effective at minimizing the error
- Backpropagation can define new hidden layer features that are not explicit in the input representation, but which capture properties of the input instances that are most relevant to learning the target function.
- Trained hidden units can be seen as newly constructed features that re-represent the examples so that they are linearly separable

#### **DL** as Representation Learning

How did we account of representation learning so far?

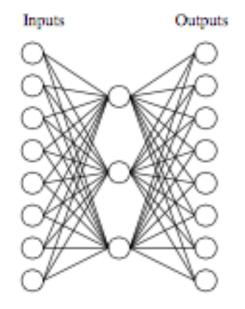


#### Auto-associative Network



| Input    |               | Output   |
|----------|---------------|----------|
| 10000000 | $\rightarrow$ | 10000000 |
| 01000000 | $\rightarrow$ | 01000000 |
| 00100000 | $\rightarrow$ | 00100000 |
| 00010000 | $\rightarrow$ | 00010000 |
| 00001000 | $\rightarrow$ | 00001000 |
| 00000100 | $\rightarrow$ | 00000100 |
| 00000010 | $\rightarrow$ | 00000010 |
| 00000001 | $\rightarrow$ | 00000001 |

#### Auto-associative Network

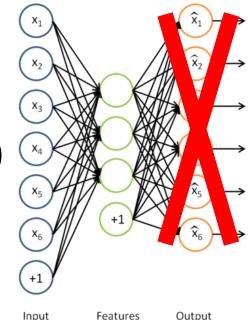


| Input    |               | Hidden |     |     | Output        |          |  |  |
|----------|---------------|--------|-----|-----|---------------|----------|--|--|
| Values   |               |        |     |     |               |          |  |  |
| 10000000 | $\rightarrow$ | .89    | .04 | .08 | $\rightarrow$ | 10000000 |  |  |
| 01000000 | $\rightarrow$ | .01    | .11 | .88 | $\rightarrow$ | 01000000 |  |  |
| 00100000 | $\rightarrow$ | .01    | .97 | .27 | $\rightarrow$ | 00100000 |  |  |
| 00010000 | $\rightarrow$ | .99    | .97 | .71 | $\rightarrow$ | 00010000 |  |  |
| 00001000 | $\rightarrow$ | .03    | .05 | .02 | $\rightarrow$ | 00001000 |  |  |
| 00000100 | $\rightarrow$ | .22    | .99 | .99 | $\rightarrow$ | 00000100 |  |  |
| 00000010 | $\rightarrow$ | .80    | .01 | .98 | $\rightarrow$ | 00000010 |  |  |
| 00000001 | $\rightarrow$ | .60    | .94 | .01 | $\rightarrow$ | 00000001 |  |  |

## Sparse Auto-Encoder

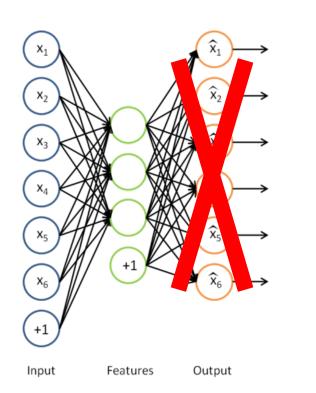
**Goal**: perfect reconstruction of the input vector x, by the output x'

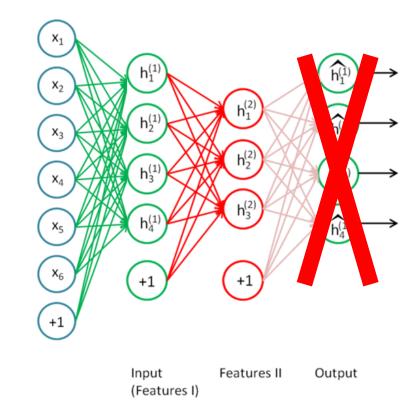
- Simple approach:
  - Minimize the error function I(h(x),x)
  - After optimization:
    - Drop the reconstruction layer



## Stacking Auto Encoder

- Add a new layer, and a reconstruction layer for it.
- Repeat.





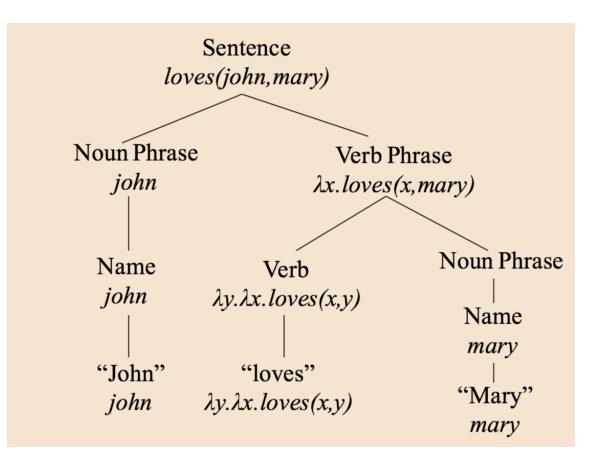
#### From Auto-Encoders to Word Embeddings

 So far the representations that we learned were compressed representation of the original inputs.

– Why is that better?

- Ideally we would like to "inject" some meaning into these representations.
  - What could be a simple requirement for this representation?

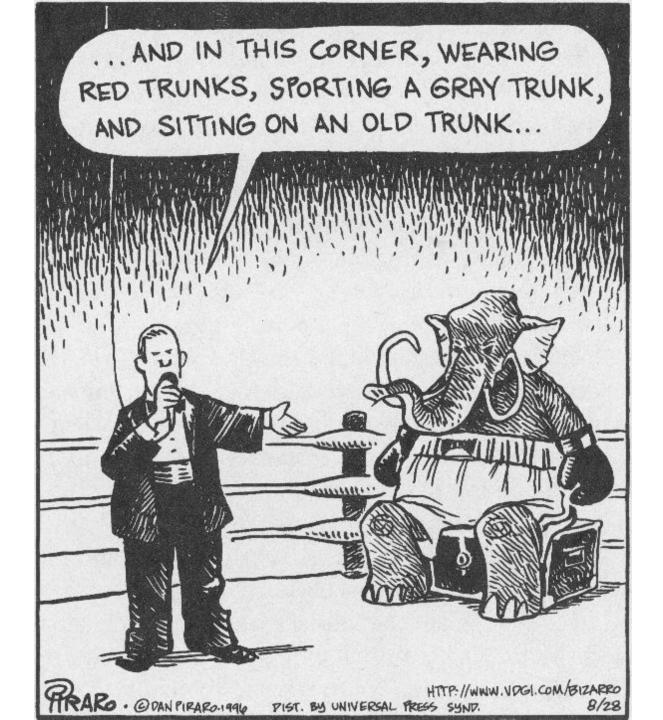
#### **Compositional Semantics**



- First some definitions –
- Word form : inflected word appearing in text
- Lemma: stem of the word
- Several word forms will have the same lemma

   Banking, Banked, Banks
- Do all of these have the same *meaning*?

- Lemmas can mean different things
  - John waited by the river bank.
  - John waited by the River bank.
- The word "bank" has different senses
- A sense is a discrete representation of the words meaning.
- Homonymy: words that share a form but have unrelated meanings



#### Ok, so what?

#### the spirit is willing but the flesh is weak



English



Disclaimer: "MT Myth", but still a nice example..

- "The bank is the oldest building in Lafayette. It opened in 1852"
- "The bank refused John's loan"

- Polysemy: word that has several related meanings
- Happens systematically:
  - Building-organization, Food-animal, author-book

- "I sat of the sofa, it was big"
- "I sat on the couch, it was large"

- Words that have similar meaning are synonyms
- There are often small differences:
  - "Garbage can" vs. "Rubbish bin"
  - "Water" vs. H2O
  - "Big" vs. "large" (My *big/large* brother)

- Words with opposite meanings are **antonyms**.
  - Short Long
  - Big Small
- Words are hyponyms if one word is a subclass of the other.
  - Car is a **hyponym** of vehicle.
- The other direction is called a **hypernym** 
  - Vehicle is a **hypernym** of a car.

- Hyponyms define a IS-A hierarchy
  - A cat is-a mammal is-an animal.
  - Hyponyms are transitive:
    If cat is a mammal AND mammals are animals
    Then a car is-an animal.
- A very useful resource: WordNet
  - A comprehensive hierarchy of concepts
  - New York is-a city

https://wordnet.princeton.edu/

## WordNet

- Lexical database organized hierarchically
- Defines the possible senses of each word
- WordNet provides a SynSet for each word

#### Noun

- <u>S:</u> (n) bank (sloping land (especially the slope beside a body of water)) "the pulled the canoe up on the bank"; "he sat on the bank of the river and watched the currents"
- S: (n) depository financial institution, bank, banking concern, banking company (a financial institution that accepts deposits and channels the money into lending activities) "he cashed a check at the bank"; "that bank holds the mortgage on my home"
- <u>S:</u> (n) bank (a long ridge or pile) "a huge bank of earth"

#### WordNet Noun Relations

| Relation       | Also called   | Definition                                | Example                             |
|----------------|---------------|---|-------------------------------------|
| Hypernym       | Superordinate | From concepts to superordinates           | $break fast^1 \rightarrow meal^1$   |
| Hyponym        | Subordinate   | From concepts to subtypes                 | $meal^1 \rightarrow lunch^1$        |
| Member Meronym | Has-Member    | From groups to their members              | $faculty^2 \rightarrow professor^1$ |
| Has-Instance   |               | From concepts to instances of the concept | $composer^1  ightarrow Bach^1$      |
| Instance       |               | From instances to their concepts          | $Austen^1 \rightarrow author^1$     |
| Member Holonym | Member-Of     | From members to their groups              | $copilot^1 \rightarrow crew^1$      |
| Part Meronym   | Has-Part      | From wholes to parts                      | $table^2 \rightarrow leg^3$         |
| Part Holonym   | Part-Of       | From parts to wholes                      | $course^7  ightarrow meal^1$        |
| Antonym        |               | Opposites                                 | $leader^1 \rightarrow follower^1$   |

## **Lexical Semantics**

- It's convenient to think about WordNet as "ground truth"
- We can define Lexical semantics tasks, with respect to WordNet:
- Given a sentence, can you:
  - Determine the right sense of each word?
  - Answer questions?
    - Identify synonyms, or other relations

## Word Similarity

- It's often more realistic to discuss word similarity instead of synonyms.
  - Synonym: binary relationship
  - Similarity: "soft" assignment
    - Sim(w1,w2) ~ 1 if words are synonyms
    - Sim(w1,w2) > 0, if words are related
- For example Information retrieval engines need to identify similarity between content and query terms.

## Word Similarity

Two broad approaches:

#### • Thesaurus-based algorithms.

- Assume a comprehensive knowledge base (e.g., wordnet)
- Do words appear nearby in the hypernym hierarchy? Similar definition?

#### • Distributional algorithms.

- Assume a large collection of text (*not annotated!*)
- Do the words appear in similar contexts?

## Hypernym path based Similarity

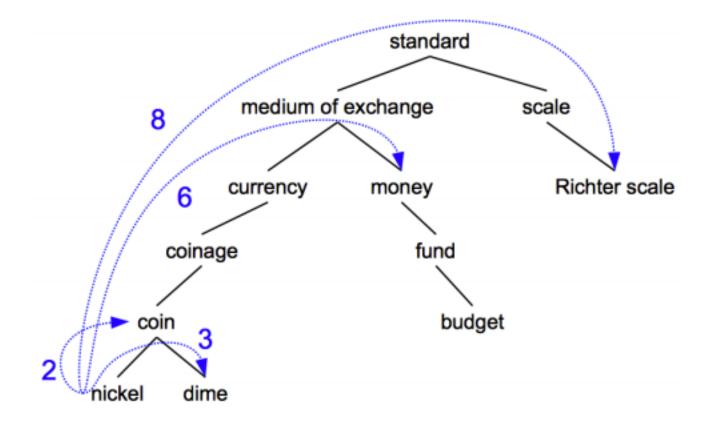


Image taken from D Jurafsky Slides on Lexical similarity

# Hypernym path based Similarity

- The simple heuristic assumes uniform cost for each hop.
  - Nodes higher in the hierarchy are more abstract.
  - Ignore content of word definition
- Several works looked into improving it :
  - Resnik'95, Lin'98, Lesk's algorithm.

# Hypernym path based Similarity

#### • Pros

- Simple, exploits existing knowledge
- Tends to have *high precision*.

#### • Cons

- Depends on language specific knowledge
- Does not evolve with language (*low recall*)

## **Distributional Similarity**

A bottle of tesgüino is on the table Everybody likes tesgüino Tesgüino makes you drunk We make tesgüino out of corn.

> **Question:** What is tesgüino?

**Firth** 1957: *"You shall know a word by the company it keeps"* 

Example from Jurafsky and Martin

## **Distributional Models**

- Key idea: word meaning is defined by it's context.
- This method, also known as the Vector Space model, maintain a vector of context words, for each word.
   w = (f<sub>1</sub>, f<sub>2</sub>, f<sub>3</sub>, f<sub>4</sub>, ..., f<sub>n</sub>)
- Given a large corpus, maintain the context words counts for each word.
  - Define context window size.

#### **Distributional Models**

w = ( $f_1, f_2, f_3, f_4, ..., f_n$ )

- Instead of the raw counts, we prefer to have a *normalized score*.
- Positive Point-wise Mutual Information

**PMI(x,y)** = Log P(x,y)/P(x)P(y)

- Intuition: are words x,y more likely to appear together than independently?
- **Positive PMI**: round all negative scores to 0.

## **Distributional Similarity**

A bottle of tesgüino is on the table Everybody likes tesgüino Tesgüino makes you drunk We make tesgüino out of corn.

**Question:** What is tesgüino?

> Tesgüino = (Bottle = 123, Table =54, drunk = 141, Corn = 91, ...) Bourbon = (Bottle = 231, Table =41, drunk =231, corn =121, ...) Vodka = (Bottle = 311, Table =82, drunk =321, corn =0, ...)

## **Distributional Similarity**

Given the vector based representation of words we can compute their similarity easily -

$$\cos(v, w) = \frac{v \cdot w}{|v| |w|} = \frac{\sum_{i=1}^{N} v_i w_i}{\sqrt{\sum_{i=1}^{N} v_i^2} \sqrt{\sum_{i=1}^{N} w_i^2}}$$

Using Positive PMI, ensure that Cosine similarity will have non-negative values

## A machine learning perspective

- So far we looked at words as discrete objects.
  - For example, when building a sentiment classifier, each word was represented as a different coordinate
- "Great" = [0,0,0,0,0,0,0,1,0,0,...0]
- "Awesome" = [0,0,0,1,0,0,...,0]
  - This is known as "one hot" representation.

## A machine learning perspective

- Using "one-hot" representation, the connections between words are lost.
- We typically designed complex feature functions to get over that:
  - Maintain a dictionary of related words according to
    - Meaning (identify synonyms)
    - Word group (slang, function words, positive, negative,..)

## A machine learning perspective

- Can we use vector based methods to represent words other decision tasks?
  - We can potentially overcome lexical sparseness problems!
  - We will try to answer this question in the coming lectures.

## Word Embedding

- Basic idea: represent words in a continuous vector space.
  - Similar idea as using PMI
- Key difference:
  - Find low dimensional **dense** representation
  - Instead of counting co-occurrence, use discriminative learning methods
    - Predict surrounding words

## Word2Vec

- "AI fields such as NLP, <u>machine learning</u>, vision, have increased in popularity in recent years"
- For each word, predict other words in window C
- **Training Objective**: maximize the probability of context word, given the current word.

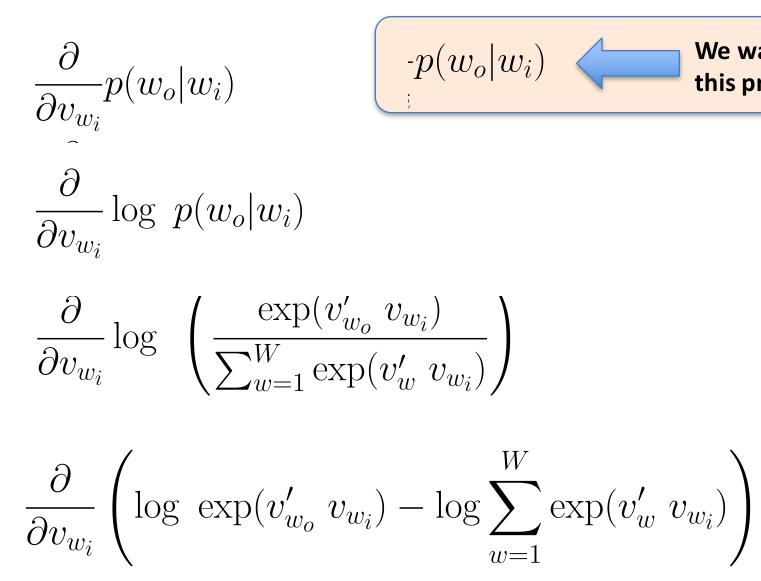
$$J(\theta) = \frac{1}{T} \sum_{t=1}^{T} \sum_{-c \le j < c} \log p(w_{t+j} | w_t)$$

## Word2Vec

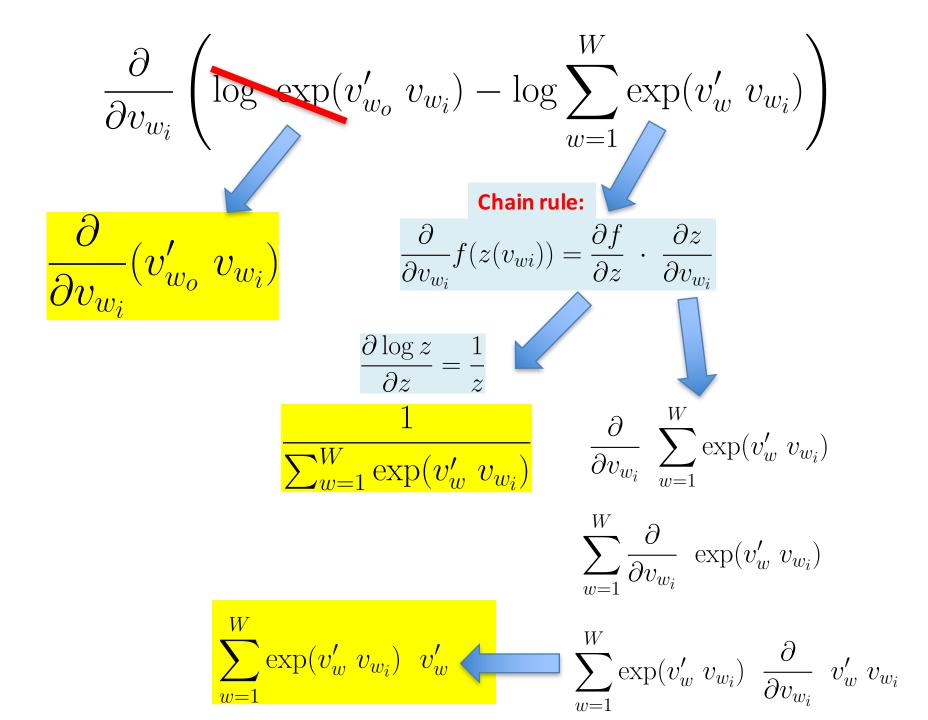
- We want to evaluate  $p(w_o|w_i)$
- For each word maintain two vectors
   Inside word and outside word (context)
  - V represent inside, V' outside.

$$p(w_o|w_i) = \frac{\exp(v'_{w_o}v_{w_i})}{\sum_{w=1}^{W} \exp(v'_{w}v_{w_i})}$$

### Word2Vec: Update rule



We want to maximize this probability



#### Putting it all together ..

$$v'_{w_o} - \sum_{x=1}^{W} \frac{\exp(v'_x v_{w_i})}{\sum_{w=1}^{W} \exp(v'_w v_{w_i})} v'_x$$

$$v'_{w_o} - \sum_{x=1}^W p(x|w_i) \; v'_x$$

Similarly, you have to derive the update rule for the outside vectors..

#### Gradient Descent for W2V

$$J(\theta) = \frac{1}{T} \sum_{t=1}^{T} \sum_{-c \le j < c} \log p(w_{t+j} | w_t)$$

$$\theta_{j}^{new} = \theta_{j}^{old} - \alpha \frac{\partial}{\partial \theta_{j}^{old}} J(\theta)$$

#### You can use stochastic gradient descent to speed up the process.

# **Efficient Implementation**

• For non-trivial vocabulary, the normalization factor is too costly to compute accurately.

$$p(w_o|w_i) = \frac{\exp(v'_{w_o}v_{w_i})}{\sum_{w=1}^{W} \exp(v'_{w}v_{w_i})}$$

- Skip-gram with negative sampling
  - Binary logistic regression for a small subset:
    - True pair, small subset of negative examples.

# Skip-gram with Negative Sampling

• New objective function:

$$\log \sigma(v'_{w_o} v_{w_I}) + \sum_{i=1}^k \mathbb{E}_{w_i \sim P_n(w)} \left[\log \sigma(-v'_{w_i} v_{w_I})\right]$$

Maximize the probability of center + context words Minimize the probability of random words

#### Note:

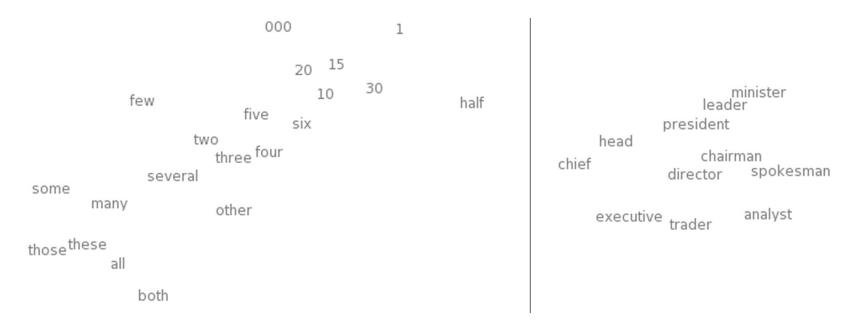
- Only pick a **small subset** of negative examples
- samples are drawn from a distribution:  $P_n(w)$
- P<sub>n</sub> (w) captures unigram statistics, modified to increase the probability of sampling low frequency words.

# Continuous Bag-of-Words

- Very similar idea:
  - Instead of predicting context words, based on center word,
  - Predict center word using context words
    - Sum up the surrounding words vectors
- Resulting word vectors capture similar information.

# Word Embedding

- Word embedding: move to a low dimensional, real valued dense representation of the input
  - Key idea: similar words should have similar vectors



Turian et-al 2010

### Word2Vec

| Enter word or sentence | (EXIT to break): Chinese river |
|------------------------|--------------------------------|
| Word                   | Cosine distance                |
| Yangtze_River          | 0.667376                       |
| Yangtze                | 0.644091                       |
| Qiantang_River         | 0.632979                       |
| Yangtze_tributary      | 0.623527                       |
| Xiangjiang_River       | 0.615482                       |
| Huangpu_River          | 0.604726                       |
| Hanjiang_River         | 0.598110                       |
| Yangtze_river          | 0.597621                       |
| Hongze_Lake            | 0.594108                       |
| Yangtse                | 0.593442                       |

# Word Representation Arithmetic

| Czech + currency | Vietnam + capital | German + airlines      | Russian + river | French + actress     |
|------------------|-------------------|------------------------|-----------------|----------------------|
| koruna           | Hanoi             | airline Lufthansa      | Moscow          | Juliette Binoche     |
| Check crown      | Ho Chi Minh City  | carrier Lufthansa      | Volga River     | Vanessa Paradis      |
| Polish zolty     | Viet Nam          | flag carrier Lufthansa | upriver         | Charlotte Gainsbourg |
| СТК              | Vietnamese        | Lufthansa              | Russia          | Cecile De            |

# Word Representation Arithmetic

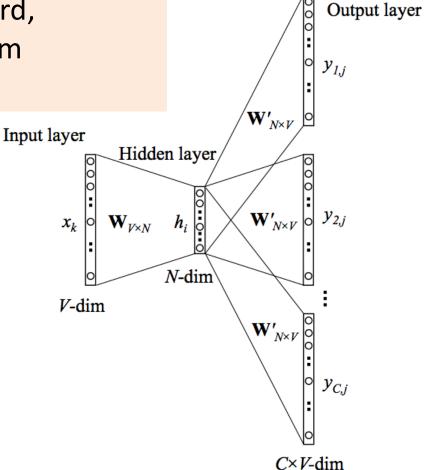
#### Paris - France + Italy = Rome

| Relationship         | Example 1           | Example 2         | Example 3            |
|----------------------|---------------------|-------------------|----------------------|
| France - Paris       | Italy: Rome         | Japan: Tokyo      | Florida: Tallahassee |
| big - bigger         | small: larger       | cold: colder      | quick: quicker       |
| Miami - Florida      | Baltimore: Maryland | Dallas: Texas     | Kona: Hawaii         |
| Einstein - scientist | Messi: midfielder   | Mozart: violinist | Picasso: painter     |
| Sarkozy - France     | Berlusconi: Italy   | Merkel: Germany   | Koizumi: Japan       |
| copper - Cu          | zinc: Zn            | gold: Au          | uranium: plutonium   |
| Berlusconi - Silvio  | Sarkozy: Nicolas    | Putin: Medvedev   | Obama: Barack        |
| Microsoft - Windows  | Google: Android     | IBM: Linux        | Apple: iPhone        |
| Microsoft - Ballmer  | Google: Yahoo       | IBM: McNealy      | Apple: Jobs          |
| Japan - sushi        | Germany: bratwurst  | France: tapas     | USA: pizza           |

### Words2Vec: Skip-gram model

#### We can tell the W2V story a little differently:

The vectors representing each word, correspond to weights coming from two layers in a NN



#### Words2Vec: CBOW model

