Other types of methods for largescale optimization

Computational Methods in Optimization CS 520, Purdue

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ALTERNATING OPTIMIZATION

Non-negative matrix factorization

$\begin{array}{ll} \text{minimize} & \|\mathbf{A} - \mathbf{X}\mathbf{Y}^{T}\| \\ \text{subject to} & \mathbf{X} \in \mathbb{R}^{m \times k} \geq \mathbf{0}, \mathbf{Y} \in \mathbb{R}^{n \times k} \\ & \mathbf{X} \geq \mathbf{0}, \mathbf{Y} \geq \mathbf{0} \end{array}$

Fix X, solve for Y Fix Y, solve for X

. . .

Does it converge?

Block coordinate descent

Gauss-Seidel Alternating direction

Lots of activity among machine learning, compressed sensing, sparse 1-norm folks, too.

Bertsekas, Nonlinear programming

Suppose f is continuous, differentiable

 $f = f(x_1, ..., x_N)$ where x_i is in a convex domain. "Think of each x_i as a block of variables."

lf

$\underset{\mathbf{y}\in X_{i}}{\text{minimize } f(\mathbf{x}_{1},\ldots,\mathbf{y},\ldots,\mathbf{x}_{N})}$

is uniquely attained, then the sequence of subproblems converges to a stationary point.

Suppose there are just two blocks

[Grippo & Sciandrone]

Then we don't need a unique minimizer any more and we can treat more general convex problems.

STOCHASTIC GRADIENT DESCENT

SGD

Given
$$f(\mathbf{x}) = \sum_{i=1}^{L} f_i(\mathbf{x})$$
.
Note that $\mathbf{g}(\mathbf{x}) = \sum_{i=1}^{L} \nabla f_i(\mathbf{x})$

Consider $\mathbf{x}^{(k+1)} = \mathbf{x}^{(k)} - \alpha \nabla f_{i \sim U}(\mathbf{x})$

Here, $\nabla f_{i \sim U}(\mathbf{x})$ is just a random term in the gradient ("i drawn from uniform U")

Stochastic Gradient Descent

minimize
$$\|\mathbf{A}\mathbf{x} - \mathbf{b}\|^2$$

minimize $\sum_i \left(\sum_j A_{ij} x_j - b_i\right)^2$
minimize $\sum_i \ell_i(\mathbf{x})$
 $\ell_i(\mathbf{x}) = \left(\sum_j A_{ij} x_j - b_i\right)^2$
 $\mathbf{x}^{(k+1)} = \mathbf{x}^{(k)} - \alpha \mathbf{g}_{\ell_i}(\mathbf{x}^{(k)})$
 $f = \mathbf{x}^{(k)} - \alpha 2(\sum_j A_{ij} x_j - b_i) \begin{bmatrix} A_{i,1} \\ \vdots \\ A_{i,n} \end{bmatrix}$

Repeatedly draw *i* at random.