

```

typtr->tyoheld = FALSE;          /* Any other char starts output */

if (typtr->tyimode == TY_IMCBREAK) {          /* Just cbreak mode */

    /* If input buffer is full, send bell to user */

    if (avail >= TY_IBUFLEN) {
        eputc(typtr->tyifullc, typtr, csrptr);
    } else {          /* Input buffer has space for this char */
        *typtr->tyitail++ = ch;

        /* Wrap around buffer */

        if (typtr->tyitail >= &typtr->tyibuff[TY_IBUFLEN]) {
            typtr->tyitail = typtr->tyibuff;
        }
        if (typtr->tyiecho) {          /* Are we echoing chars? */
            echoch(ch, typtr, csrptr);
        }
        signal(typtr->tyisem);
    }
    return;
} else {          /* Just cooked mode (see common code above) */

    /* Line kill character arrives - kill entire line */

    if (ch == typtr->tyikillc && typtr->tyikill) {
        typtr->tyitail -= typtr->tyicursor;
        if (typtr->tyitail < typtr->tyibuff) {
            typtr->tyitail += TY_IBUFLEN;
        }
        typtr->tyicursor = 0;
        eputc(TY_RETURN, typtr, csrptr);
        eputc(TY_NEWLINE, typtr, csrptr);
        return;
    }

    /* Erase (backspace) character */

    if ( ((ch==typtr->tyierasec) || (ch==typtr->tyierasec2))
          && typtr->tyierase) {
        if (typtr->tyicursor > 0) {
            typtr->tyicursor--;
            erasel(typtr, csrptr);
        }
        return;
    }
}

```