

# Ensuring Data Storage Security in Cloud Computing

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# Outline

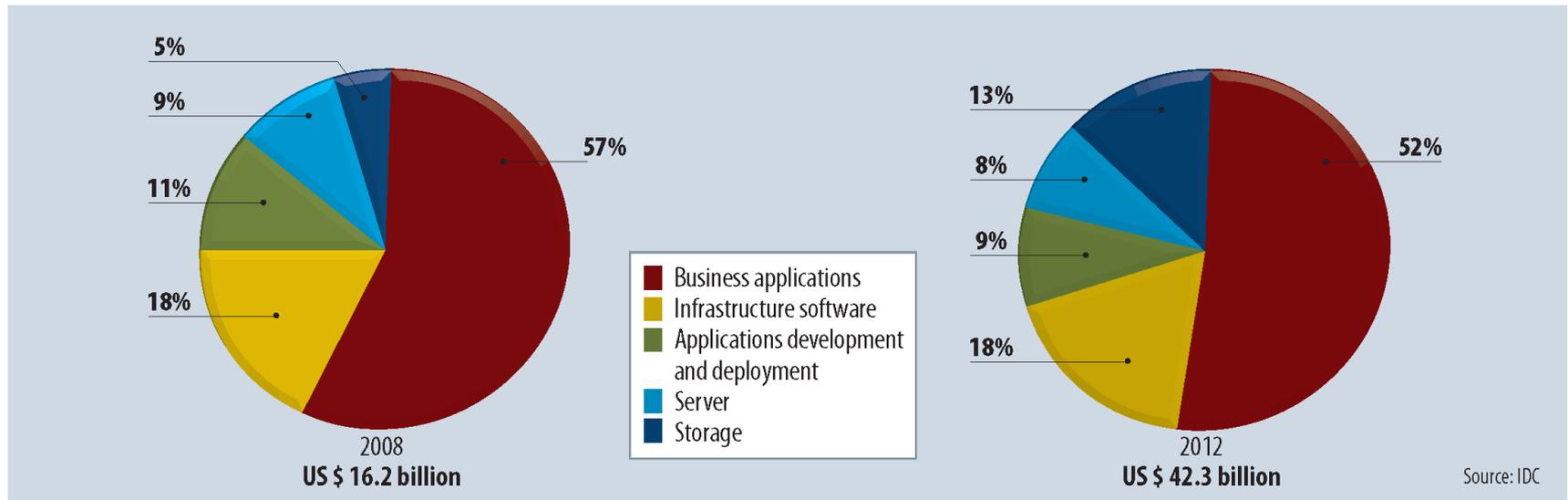
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- ❖ Cloud Computing and Its Security Challenges
- ❖ Data Storage Security in Cloud Computing
- ❖ Our Approach
- ❖ Evaluation
- ❖ Concluding Remarks

# Cloud Computing Background

❖ Cloud computing has been envisioned as the next-generation architecture of IT enterprise.

*on-demand self-service, ubiquitous network access, location independent resource pooling, rapid resource elasticity, usage-based pricing and transference of risk*



**Prediction from Market-research firm IDC, cloud-computing revenue will increase from US \$16.2 billion to 42.3 billion during the next few years.**

*Image from: Neal Leavitt, "Is Cloud Computing Really Ready for Prime Time?," Computer, vol. 42, no. 1, pp. 15-20, January, 2009.*

# Cloud Computing Background

❖ Along with the coming of Cloud Computing is its untested deployment, correlated adversarial models and vulnerabilities:

- Secure resource virtualization
- Practical integrity mechanisms for data outsourcing
- Secure computation outsourcing
- Business and security risk models and clouds
- Secure data management outsourcing
- and many.....

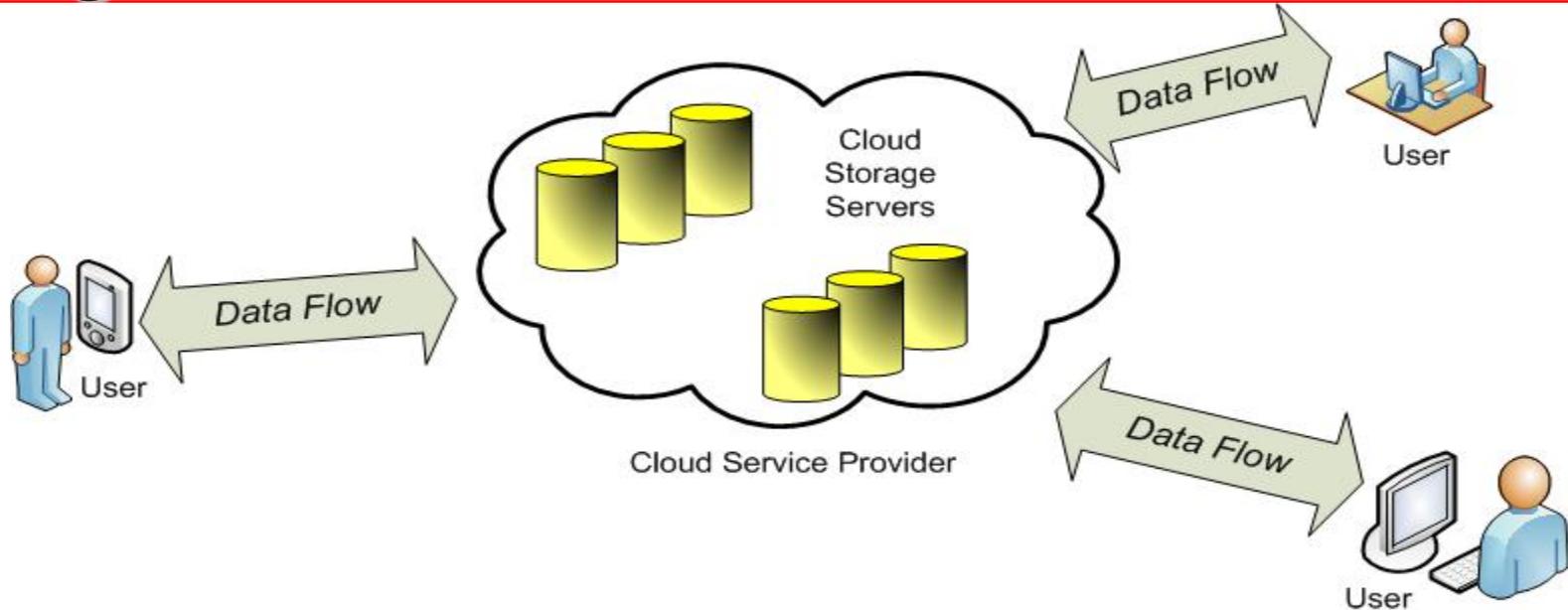
*It is imperative that our community gets involved at this early stage and do it right for the first time!*

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# Overview for Data Storage in Cloud



❖ From user's perspective, data outsourcing brings:

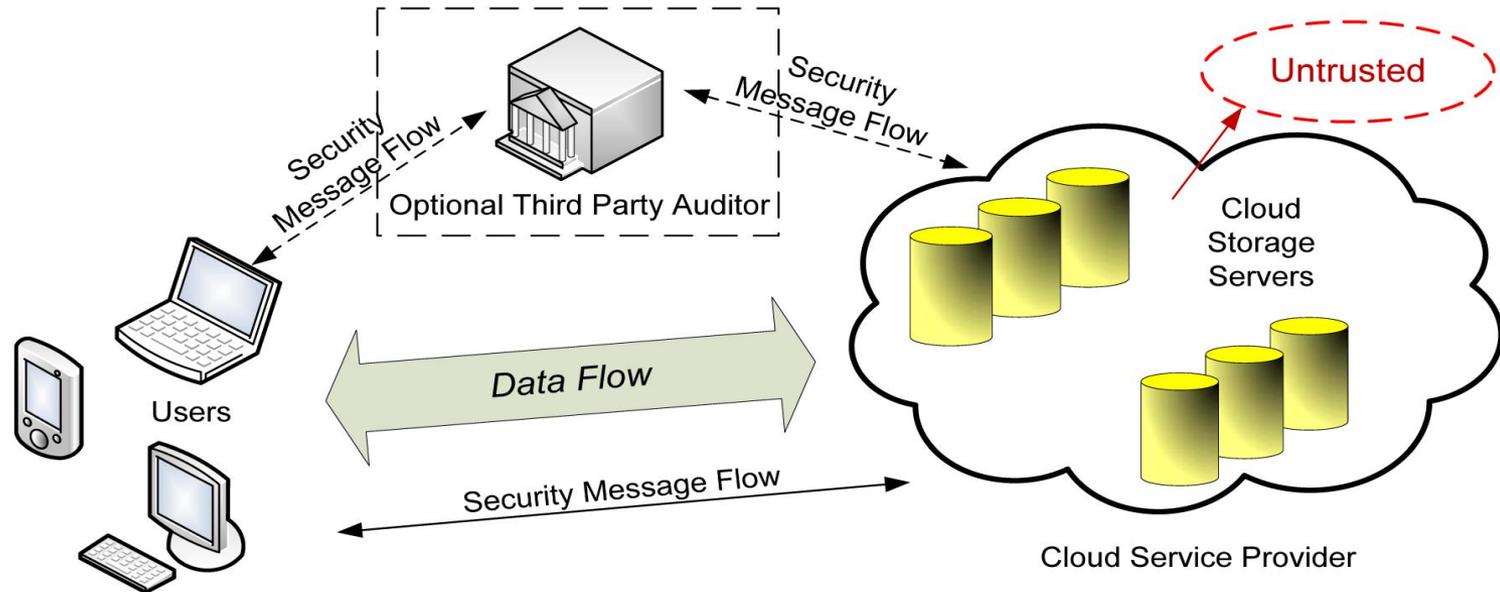
- ❑ Relief of the burden for storage management
- ❑ universal access to data, independent of location
- ❑ lower capital expenditure (CapEx) on hardware, software and services

❖ Data outsourcing *also eliminates users' ultimate control over the fate of their data.*

# Shall We Trust the Cloud for data integrity?

- ❖ Broad range of threats for data integrity still exist:
  - ❑ Internal: Byzantine failure, management errors, software bugs etc.
  - ❑ External: malicious malware, economically motivated attacks etc.
- ❖ Motivation for the Cloud service providers to cheat:
  - ❑ Discard rarely accessed data for monetary reason
  - ❑ Hide data loss incident for reputation.
- ❖ *While cloud data storage is economically attractive for the costs and complexity of long-term large-scale data storage, it doesn't offer guarantees on data integrity and availability.*

# Problem Description



- ❖ Users should be equipped with security means so that they can make continuous correctness assurance of their stored data.
- ❖ Data integrity auditing tasks, if necessary, can be delegated to an optional Third Party Auditor (TPA).

# Challenges for ensuring data integrity in Cloud

- ❖ Traditional crypto primitives can not be directly adopted.
  - ❑ No local copy of data at user side.
  - ❑ Retrieving large amount data for checking is unpractical.
    - *I/O burden on both servers and user, Huge network traffic, Expensive services charge, by byte of I/O and byte transferred*
- ❖ Data dynamics should be considered
  - ❑ Cloud is not just a data warehouse: data may be frequently updated.
    - *Most previous work on remote data integrity do not support data dynamics*
- ❖ Distributed protocols for storage correctness is demanded
  - ❑ Cloud is powered by data centers running in a simultaneous, cooperated and distributed manner
    - *Most previous work on distributed data storage only provide binary results for the storage correctness.*

# Design Goals

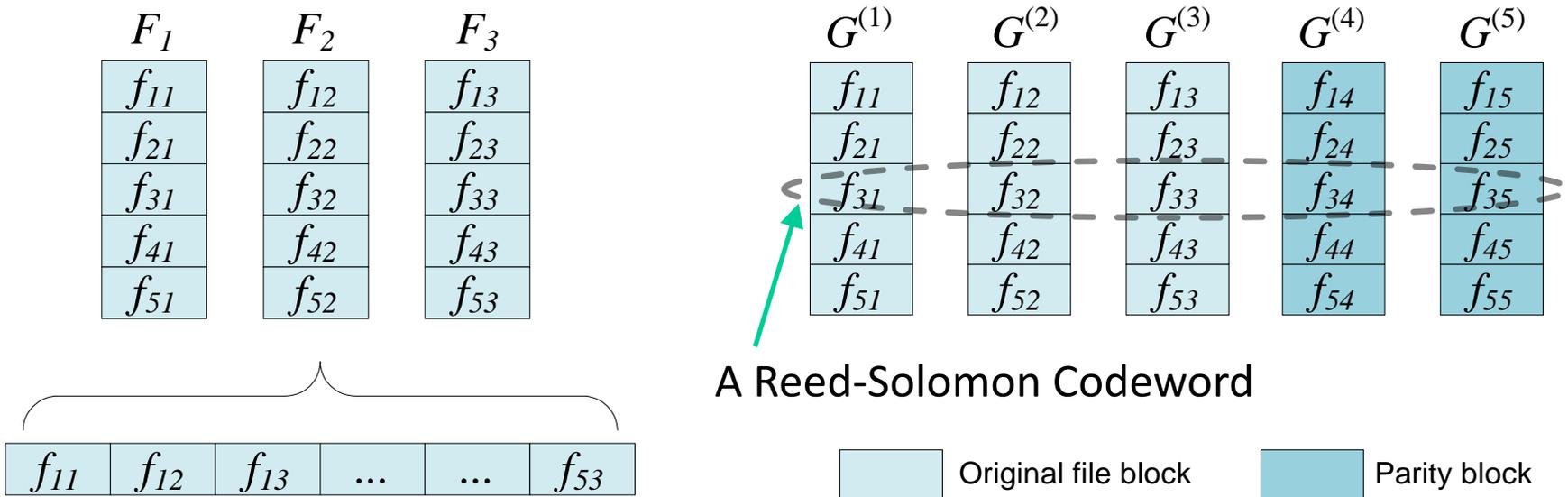
- ❖ Storage Correctness Verification
  - ❑ Distributed protocol for storage correctness assurance
- ❖ Fast Data Error Localization (outperform the binary result)
  - ❑ Identifying misbehaving server(s)
- ❖ Explicit Dynamic Data Operation Support
  - ❑ Data modification, deletion and append are considered
- ❖ Dependability
  - ❑ Minimize the effect brought by data errors or server failures
- ❖ Efficiency

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# Ensuring Cloud Data Storage



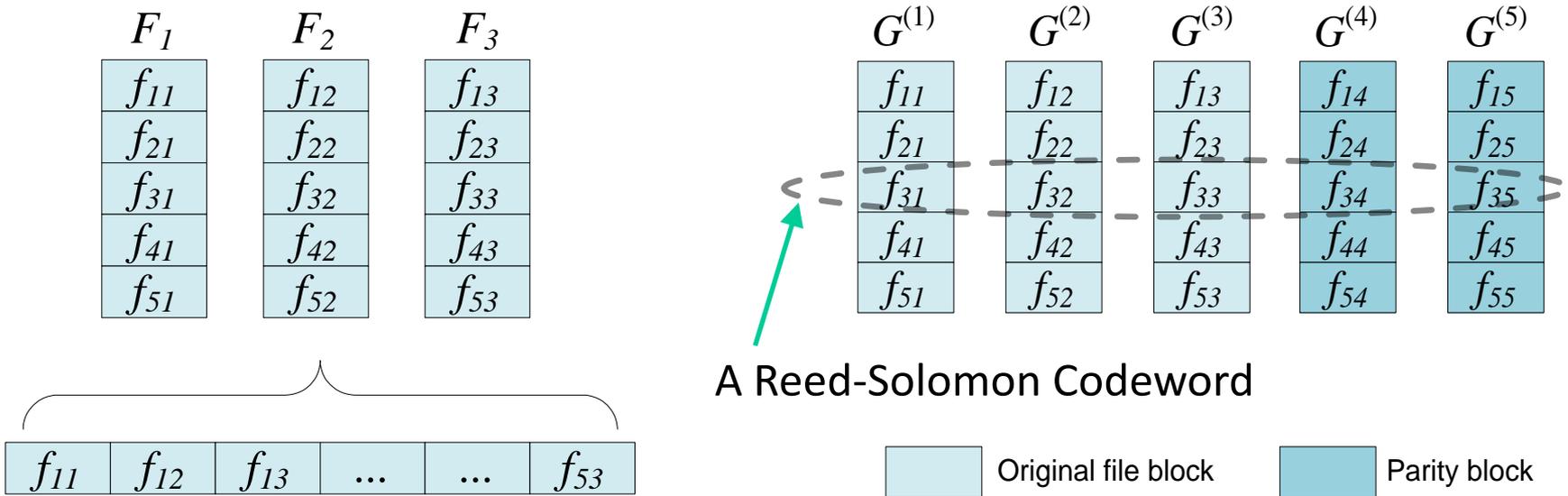
We rely on a  $(m + k, k)$  Reed-Solomon erasure-correcting code to disperse the data file  $F$  redundantly across a set of  $n = m + k$  distributed servers.

The systematic layout with parity vectors is achieved with the information dispersal matrix  $\mathbf{A}$ :

$$\mathbf{G} = \mathbf{F} \cdot \mathbf{A} = \mathbf{F} \cdot (\mathbf{I} \mid \mathbf{P}) = (F_1, F_2 \cdots F_m) \cdot (\mathbf{I} \mid \mathbf{P})$$

$$= (G^{(1)}, G^{(2)} \cdots G^{(m)}, G^{(m+1)}, \cdots G^{(m+k)})$$

# Ensuring Cloud Data Storage



A Reed-Solomon Codeword

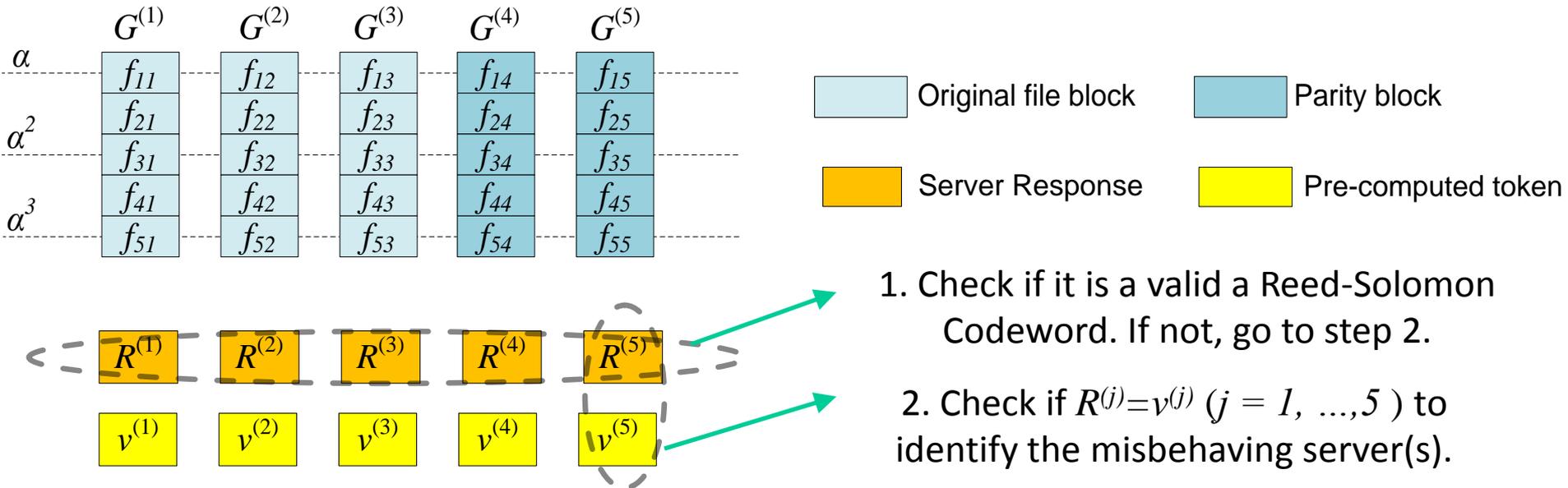
Based on the codeword relationship, we can verify the correctness of data block in each “row” via information dispersal matrix  $\mathbf{A}$  (or  $\mathbf{P}$ ).

$$(f_{31}, f_{32}, f_{33}) \square \mathbf{P} = (f_{34}, f_{35})$$

*Can we do better?*

- Drawbacks:
1. need block retrieval at first, which is proportional to vector length.
  2. large communication overhead.
  3. only binary result about the storage state.

# Ensuring Cloud Data Storage



Random sampling + homomorphic token pre-computation (linear combination)

$$R^{(j)} = v^{(j)} = \sum_{q=1}^3 \alpha^q * G^{(j)} [I_q], \{I_q = 1, 3, 5\} \text{ and } j = \{1, \dots, 5\}$$

$$(R^{(1)}, R^{(2)}, R^{(3)}) \square P = (R^{(4)}, R^{(5)})$$

- Advantages:
1. only small constant block retrieval is required
  2. Finding misbehaving server(s)
  3. Efficiency

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# Supporting Data Dynamics

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- ❖ Cloud data storage is not only for archive purpose
- ❖ General block-level operations: update, delete, append...
- ❖ Trivial way is to download all the data from the cloud servers and **re-compute** parity blocks and tokens
- ❖ Can we do better?

# Supporting Data Dynamics

Logical representation of data dynamics,  
including block update, append and delete

$F_{1*}$	$F_{2*}$	$F_{3*}$		$F_1$	$F_2$	$F_3$		$\Delta F_1$	$\Delta F_2$	$\Delta F_3$
$f_{11}$	$f_{12*}$	$f_{13}$		$f_{11}$	$f_{12}$	$f_{13}$		0	$\Delta f_{12}$	0
$f_{21*}$	$f_{22}$	$f_{23}$		$f_{21}$	$f_{22}$	$f_{23}$		$\Delta f_{21}$	0	0
$f_{31}$	$f_{32}$	$f_{33}$	=	$f_{31}$	$f_{32}$	$f_{33}$	+	0	0	0
$f_{41}$	$f_{42}$	$f_{43*}$		$f_{41}$	$f_{42}$	$f_{43}$		0	0	$\Delta f_{43}$
$f_{51}$	$f_{52*}$	$f_{53}$		$f_{51}$	$f_{52}$	$f_{53}$		0	$\Delta f_{52}$	0
$f_{61}$	$f_{62}$	$f_{63}$		0	0	0		$f_{61}$	$f_{62}$	$f_{63}$

Original file block
  Modified block
  Appended block

$$\mathbf{F}^* \square \mathbf{A} = (\mathbf{F} + \Delta \mathbf{F}) \square \mathbf{A} = \mathbf{F} \square \mathbf{A} + \Delta \mathbf{F} \square \mathbf{A}$$

Due to the linear property of Reed-Solomon code, we can “amend” the parity blocks, *without involving any of the unchanged blocks*.

# Supporting Data Dynamics

- ❖ Similarly: we can “amend” the tokens, *without retrieving any of the unchanged blocks*.

$$v^{(j)} = \sum_{q=1}^r \alpha^q * G^{(j)}[I_q], \{I_q \in [1, \dots, l] \mid 1 \leq q \leq r\}$$

- ❖ Suppose a block  $G^{(j)}[I_s]$ , which is covered by the specific token  $v^{(j)}$ , has been changed:

$$G^{(j)}[I_s] \rightarrow G^{(j)}[I_s] + \Delta G^{(j)}[I_s]$$

- ❖ The token  $v^{(j)}$  can be updated:

$$v^{(j)} \leftarrow v^{(j)} + \alpha^s * \Delta G^{(j)}[I_s], s \in \{q\}.$$

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# Security Analysis

❖ Detection Probability: Assume the adversary modifies or deletes the data blocks in  $z$  rows out of the total  $l$  rows in the encoded file matrix.

❖ Each time we sample  $r$  rows to check, the detection probability will be:

$$P_d = 1 - \prod_{i=0}^{r-1} (1 - \min\{\frac{z}{l-i}, 1\}) \geq 1 - (\frac{l-z}{l})^r$$

If  $z/l = 1\%$  and  $r = 460$ , the detection probability  $P_d$  is at least 99%.

# Security Analysis

- ❖ Colluding Attack Resistance: Can we hide the secret encoding matrix  $\mathbf{P}$  without affecting the validity of the checking results?
- ❖ Yes! *Make use of the linear property of Erasure Correcting Coding.*
- ❖ Adding random perturbations to the encoded file matrix and hence hide the secret matrix  $\mathbf{P}$ .
  - ❑ The linear property of RS-code makes random perturbations easily stripped away for verification purposes.

# Performance Evaluation

## ❖ File Pre-distribution Cost

Set I	m=4	m=6	m=8	m=10
k = 2	567.45s	484.55s	437.22s	414.22s
Set II	k=1	k=2	k=3	k=4
m=8	358.90s	437.22s	584.55s	733.34s

The cost of parity generation in seconds for an 8GB data file on Intel Core 2 processor running at 1.86GHz. For set I, the number of parity servers  $k$  is fixed; for Set II, the number of data servers  $m$  is constant.

## ❖ Token Pre-computation Cost

- ❑ To verify the data once per day for the next 5 years, the average token pre-computation cost according to our implementation is 51.97s per data vector, given  $r = 460$ .

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## Concluding Remarks

- ❖ 1) Instead of giving only binary results about the storage state across the distributed servers, our work further provides the *localization* of data error.
- ❖ 2) In addition to ensuring cloud data integrity, the new scheme supports secure and efficient *dynamic* operations on data blocks, including: update, delete and append.
- ❖ 3) Extensive security and performance analysis shows that the proposed scheme is highly efficient and resilient under various untrusted server scenarios.

**Thank You!**