

Outline

- Introduction
- Background
- Distributed DBMS Architecture
- Distributed Database Design
- Distributed Query Processing
- Transaction Management
 - Commit/Termination protocols – 3PC
- Building Distributed Database Systems (RAID)
- Mobile Database Systems
- Privacy, Trust, and Authentication
- Peer to Peer Systems

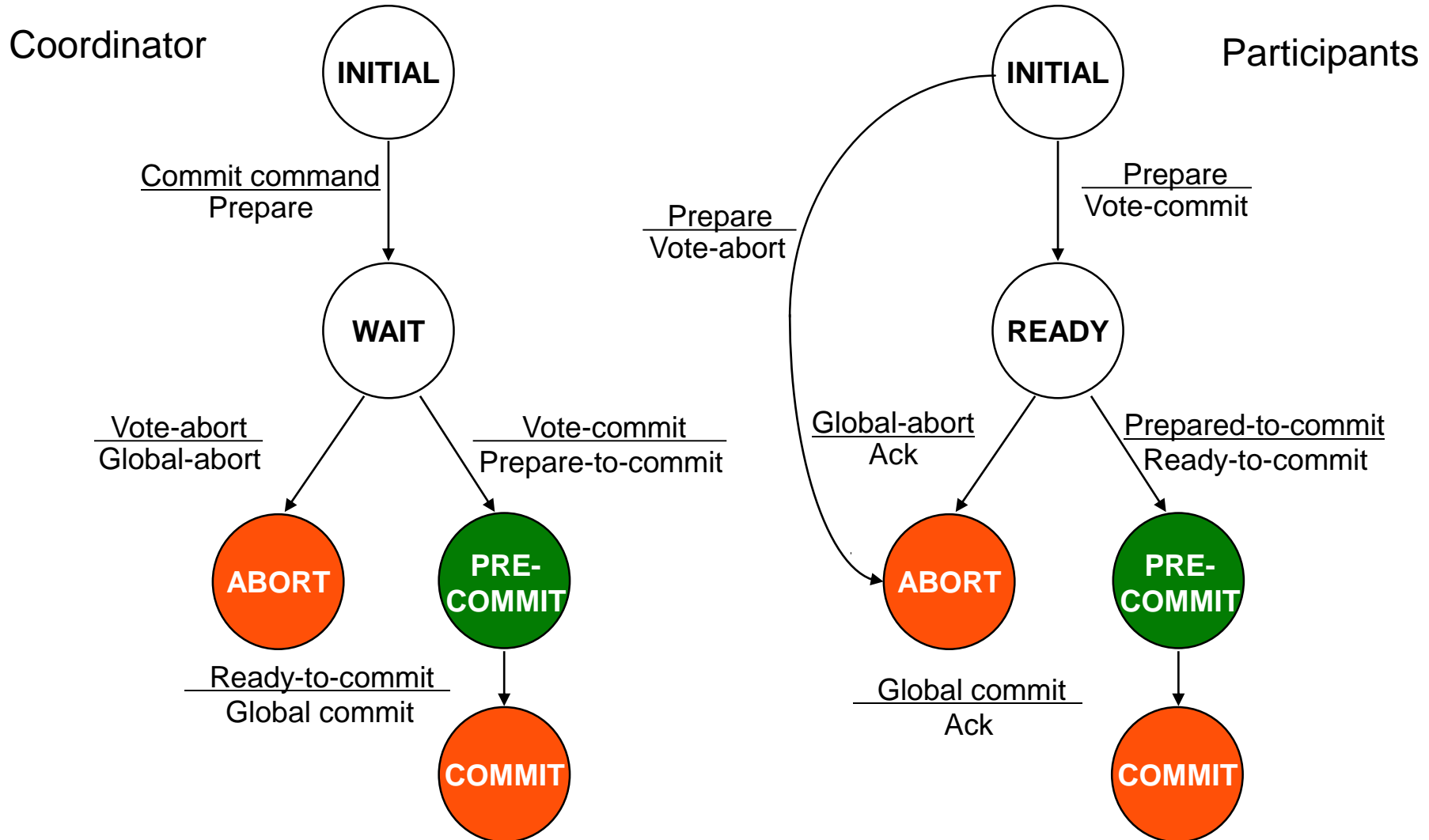
Useful References

- Textbook *Principles of Distributed Database Systems*,
Chapter 12.5

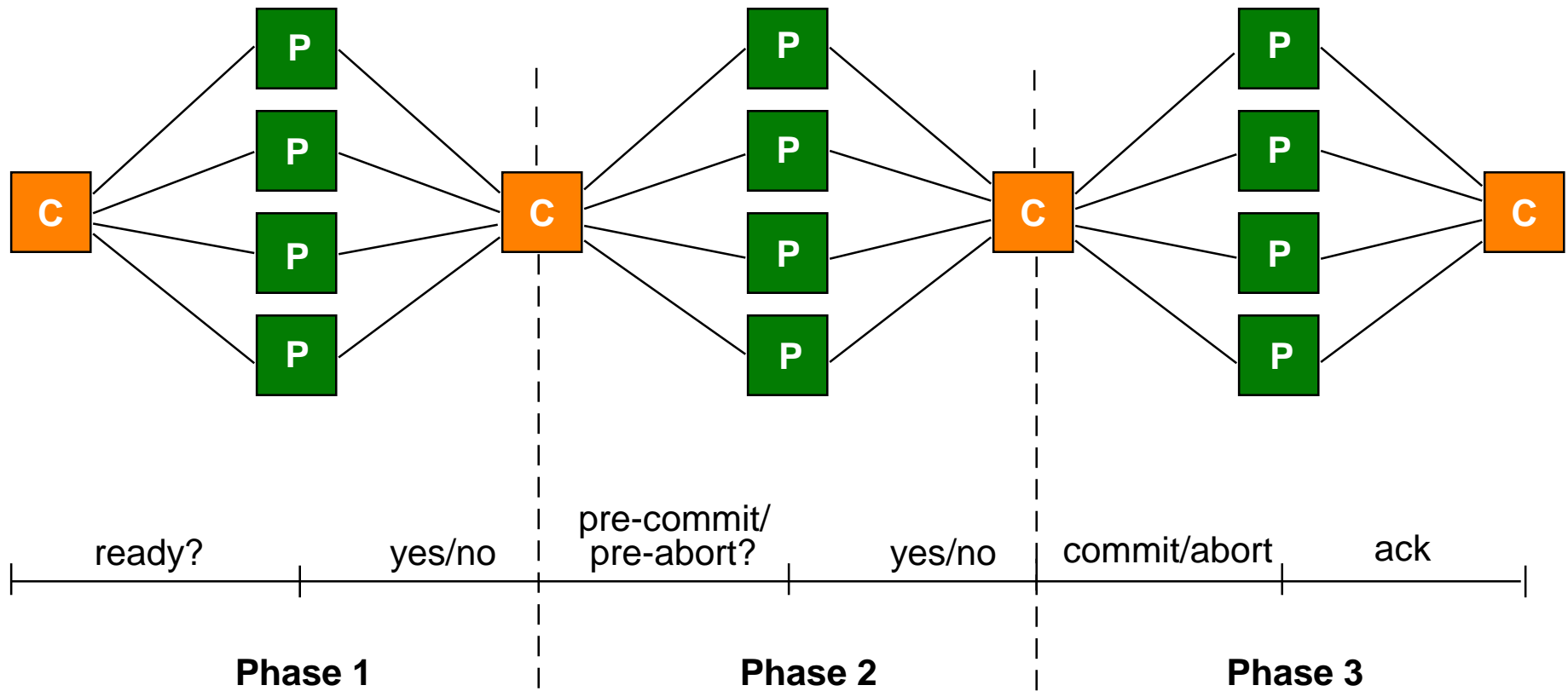
Three-Phase Commit

- 3PC is non-blocking.
- A commit protocols is non-blocking iff
 - it is synchronous within one state transition, and
 - its state transition diagram contains
 - no state which is “adjacent” to both a commit and an abort state, and
 - no non-committable state which is “adjacent” to a commit state
- Adjacent: possible to go from one state to another with a single state transition
- Committable: all sites have voted to commit a transaction
 - e.g.: COMMIT state

State Transitions in 3PC



Communication Structure (see book)



Formalism for Commit Protocols

$\langle \mathbf{Q}, \Sigma_I, \Sigma_0, \delta, V, A, C \rangle$

- \mathbf{Q} : Finite set of states
- Σ_I : Messages addressed to the site
- Σ_0 : Messages sent by the site
- δ : $(\mathbf{Q}, \Sigma_I^*) \rightarrow (\mathbf{Q}, \Sigma_0^*)$
- $V_i \in \mathbf{Q}$: Initial state
- $A \subset \mathbf{Q}$: Abort states
- $C \subset \mathbf{Q}$: Commit states

Formalism for Commit Protocols

Properties:

1. $A \cap C = \phi$
2. $V_i \notin A$ and $V_i \notin C$

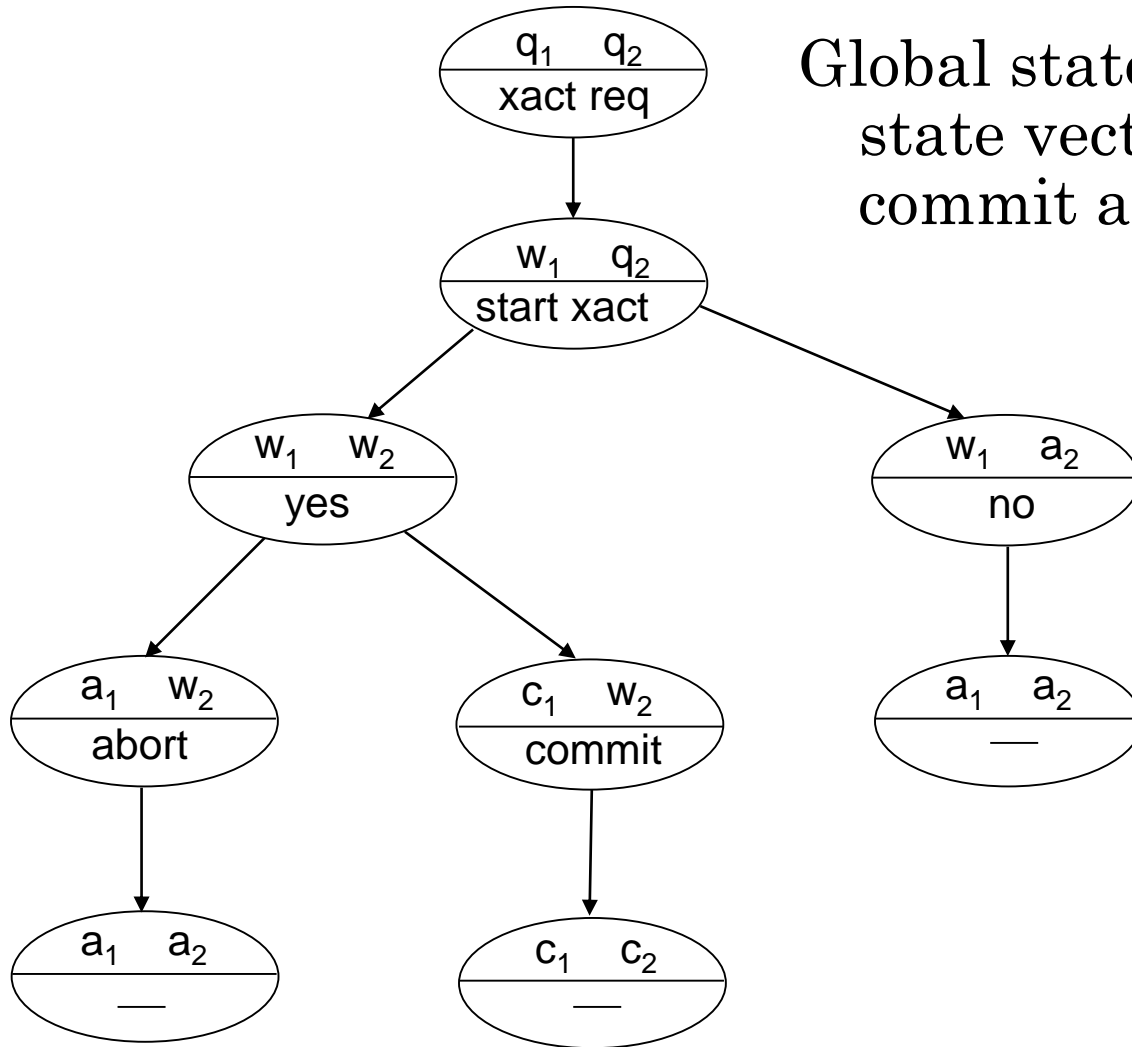
Protocols are non-deterministic:

- Sites make local decisions.
- Messages can arrive in any order.

Global State Definition

- Global state vector containing the states of the local protocols.
- Outstanding messages in the network
- A global state transition occurs whenever a local state transition occurs at a participating site.
- Exactly one global transition occurs for each local transition.

Global State Graph



Global state is inconsistent if its state vector contains both a commit and abort state.

Two states are potentially concurrent if there exists a reachable global state that contains both local states.

Concurrency set of s is set of all local states that are potentially concurrent with it. $C(s)$

$$C(w_1) = \{q_2, a_2, w_2\}$$

The sender set for s ,

$$S(s) = \{t/t \text{ sends message } m \ \& \ m \in M\}$$

where M be the set of messages that are received by s .

t is a local state.

States of Various States in the Commit Protocol

- Global state inconsistent if it contains both
 - local commit state
 - local abort state
- Final state if
 - All local states are final
- Terminal state if:
 - there exists an immediately reachable successor state
 - \Rightarrow deadlock
- Committable state (local) if:
 - all sites have voted yes on committing the transaction
- Otherwise, non-committable

An Example when Only a Single Site Remains Operational

- This site can safely abort the transaction if and only if the concurrency set for its local state does not contain a commit state
- This site can safely commit only if
 - Its local state must be “committable”
 - And the concurrency set for its state must not contain an abort state.
- A blocking situation arises when
 - The concurrency set for the local state contains both a commit and an abort state
 - Or the site is in a “noncommittable” state and the concurrency set for that state contains a commit state
 - The site can not commit because it can not infer that all sites have voted yes on committing
 - It can not abort because another site may have committed the transaction before crashing.
- These observations imply the simple but powerful result in the next slide

Fundamental Non-blocking Theorem

- **Definition:** protocol is synchronous within one state transition if one site never leads another site by more than one state transition.
- **Theorem Fundamental non-blocking:** A protocol is non-blocking iff
 - There exists no local state s
 $C(s) = A$ (abort) and C (commit)
 - And there exists no non-committable state s
 $C(s) = C$ (commit)
- **Lemma:** A protocol that is synchronous within one state transition is non-blocking if:
 - No local state is adjacent to both a commit & an abort state
 - No non-committable state is adjacent to a commit state

Three-Phase Commit Protocol

