

# CS44800 Project 2 (Feedback)

## Buffer Manager

### Fall 2019

#### Grading

The total number of points for this project is 7 points, the breakdown is as follows:

- 1 point for submitting a **BufMgr.java** file that compiles without errors.
- 6 for passing automated testcases:
  - Each test case was assigned an equal weight.
  - We were understanding as much as possible when handling submissions with minor errors. We also did not take off points for some corner cases.

#### Coding Feedback (Common Observations)

It was nice to see that most of you had done a perfectly fine job on the coding passed the grading scripts successfully. Here are some of the minor coding mistakes that we observed but they did not penalize your scores:

- Unnecessary info in the Output. Adding extra info in the output (especially in the test cases),
- We also have observed some of you modifying the signature of some of the methods. While it is fine for you to do this for making helper methods, it should be done with any other file besides the submission. Which leads us to the next point.
- Modifying or adding instance variable in files apart from **BufMgr.java**. You should have seen that we only expected you to submit the **BufMgr.java** file and we used the rest of the code as-is from the skeleton. Some of you have edited the `FramdeDescriptor.java` file, for which your project did not compile.
- Modifying the java version in the **pom.xml**. As stated in the feedback for Project 1, you were not allowed to modify the **pom.xml**.