## EXPLAINABLE AI(XAI) - AN OVERVIEW

CS59000-BB

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## What will we cover today?

- What do we mean by interpretability?
- Motivation
- Interpretable Models
- Model Agnostic Methods
- Explainable Reinforcement Learning



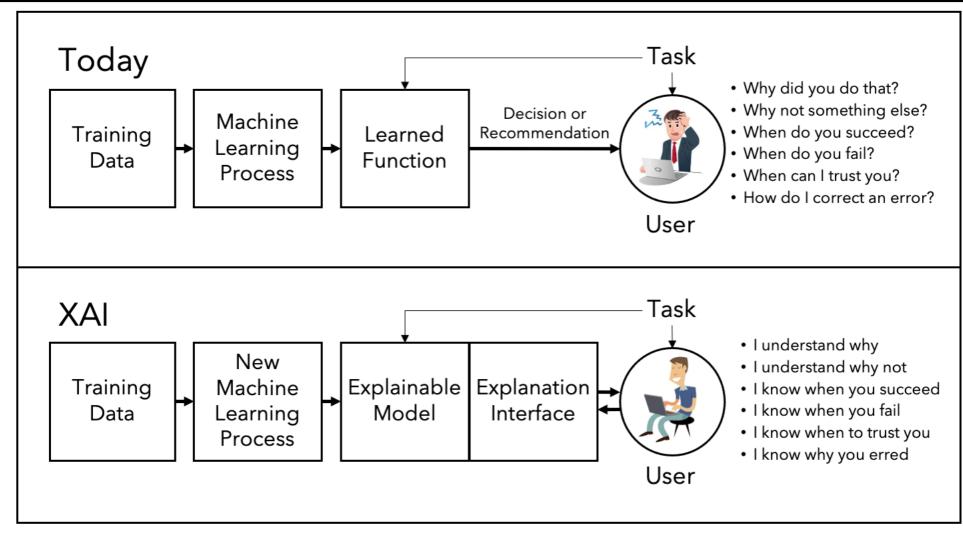
## What

#### IS INTERPRETABILITY?

Interpretability is the degree to which a human can understand the cause of a decision.



#### CONCEPT





# Why

#### INTERPRETABILITY?

Decisions are critical in high-risk environments. Often machine learning algorithms are opaque.

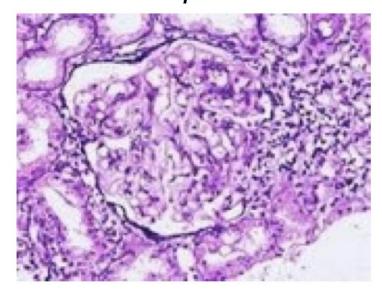


- Verify the model works as expected
  - Wrong decisions can be costly and dangerous

"Autonomous car crashes, because it wrongly recognizes ..."



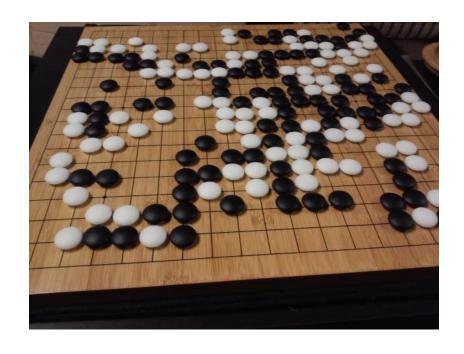
"Al medical diagnosis system misclassifies patient's disease ..."





Learn new insights

It was also so unusual that one of the commentators thought it was a mistake. Fan Hui explained, "It's not a human move. I've never seen a human play this move."





- Ensure Fairness
  - Unbiased predictions, no discrimination against protected groups

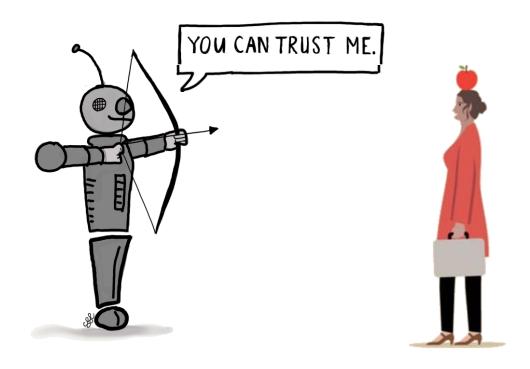
For every iteration, Twitter's algorithm cropped out Obama's face, instead focusing on McConnell





#### Trust

• Easier to trust a system that explains its decisions compared to a black box.





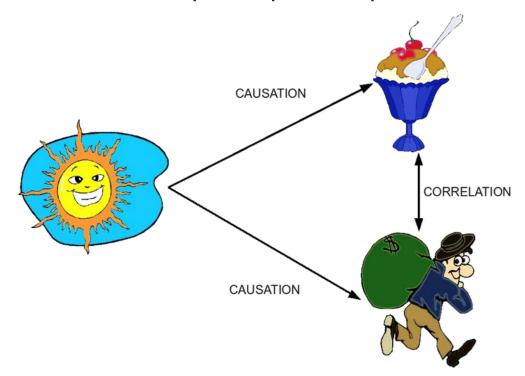
- Ensure Reliability
  - Small changes in the input do not lead to large changes in the prediction.





#### Causality

• Check that only causal relationships are picked up.



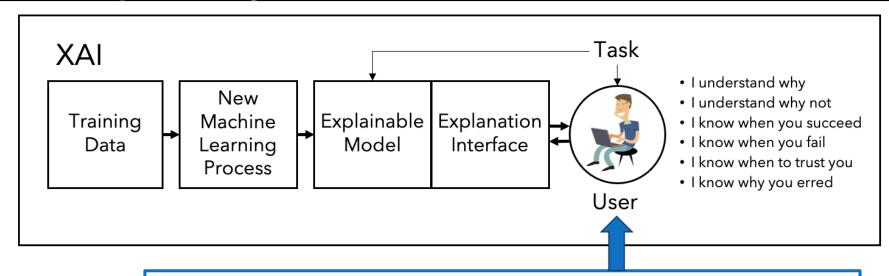


- Debug (Mis-)Predictions
  - Why did the model (mis-)classify this as joy?





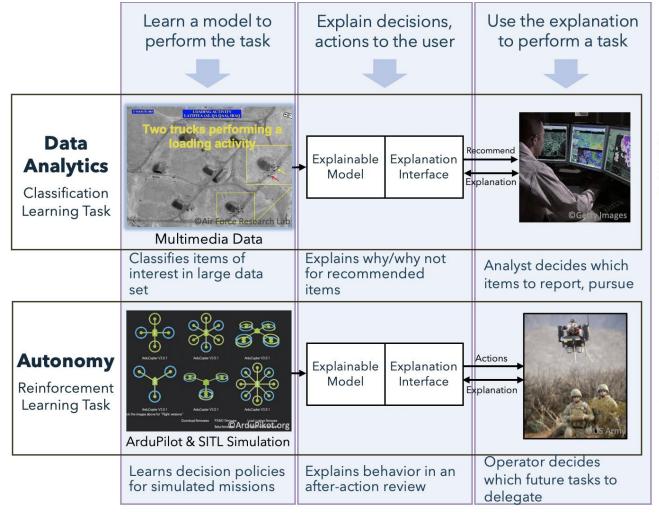
#### Need for Interpretability



- The target of XAI is an end user who:
  - o depends on decisions, recommendations, or actions of the system
  - needs to understand the rationale for the system's decisions to understand, appropriately trust, and effectively manage the system
- The XAI concept is to:
  - o provide an explanation of individual decisions
  - enable understanding of overall strengths & weaknesses
  - convey an understanding of how the system will behave in the future
  - convey how to correct the system's mistakes (perhaps)



#### Problem Areas



An analyst is looking for items of interest in massive multimedia data sets

An operator is directing autonomous systems to accomplish a series of missions



# Interpretability

in Classification Tasks



## Interpretable Models

- Linear/Logistic Regression
- Decision Trees



#### Advantages/Disadvantages

- Linear/Logistic Regression
  - → Predicts the target as a weighted sum of the feature inputs making the mechanism somewhat transparent.
- ➡ Widely used high level of collective experience and expertise
- Can only represent linear relationships (non-linearity must be hand-crafted)
- Often not that good regarding predictive performance
- Interpretation of weight unintuitive



#### Advantages/Disadvantages

#### Decision Trees

- + Has a natural visualization
- Creates good explanations
- Does not deal with linear relationships
- Slight changes in the input feature can have a big impact on the predicted outcome
- Unstable few changes in the training dataset can create a completely different tree
- Decision trees are very interpretable -- as long as they are short



#### Model Agnostic Methods

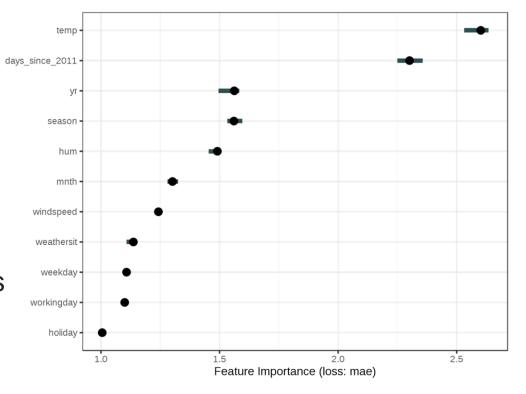
- Permutation Feature Importance
- Global Surrogate
- Local Surrogate(LIME)
- Shapley Values



#### Permutation Feature Importance

Measure the importance of a feature by calculating the increase in the model's prediction error after permuting the feature.

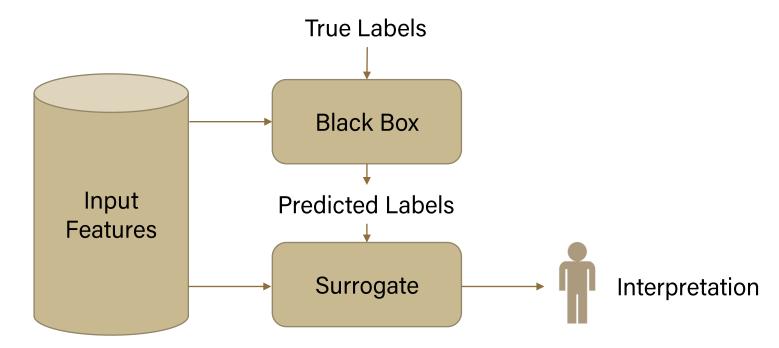
- Introduced for Random Forests by Breiman (2001)
- Model agnostic method proposed by Fisher,
  Rudin, and Dominici (2018)
- Important Feature: If shuffling the values increases the error
- Unimportant Feature: If shuffling the values leaves the model error unchanged





#### Global Surrogate

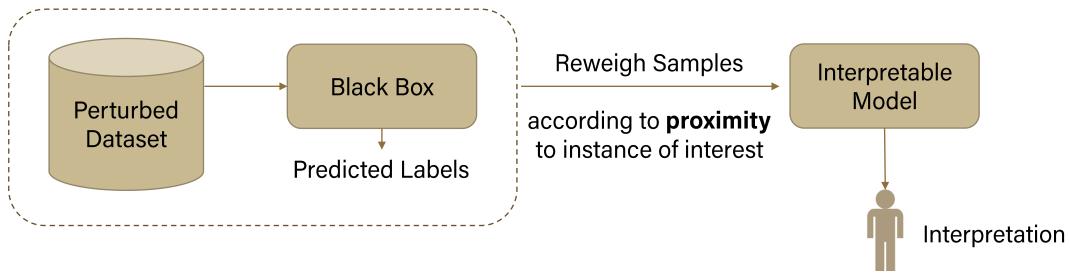
An interpretable model that is trained to approximate the predictions of a black box model.



#### Local Surrogate

Train local surrogate models to explain individual predictions.

Concrete Implementation: Local interpretable model-agnostic explanations (LIME) by Ribeiro et al.(2016)



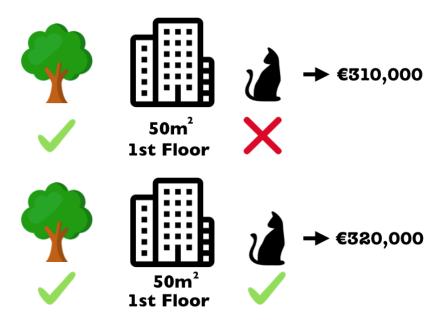
- LIME uses exponential smoothing kernel for calculating proximity
- Good approximation of predictions locally, not globally



#### Shapley Values

Explain the prediction of an instance by computing the contribution of each feature to the prediction.

- A method from coalitional game theory (Shapley, 1953)
- Assign payouts to players(features) depending on their contribution to the total payout (prediction)
- SHAP (SHapley Additive exPlanations) by Lundberg and Lee (2017) connects it to LIME





# Interpretability

in Reinforcement Learning Tasks



## Explainable Reinforcement Learning

- PIRL
- Hierarchical Policies
- Linear Model U-Trees



#### **PIRL**

Programmatically Interpretable Reinforcement Learning framework by Verma et al. (2018)

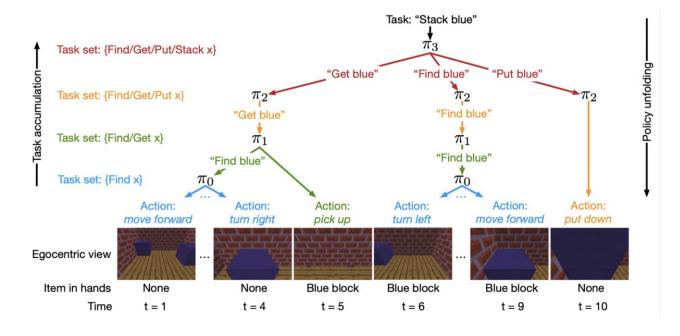
- A policy is represented using a high-level, domain-specific, human-readable programming language.
- Mimics Deep Reinforcement Learning model (DRL)
- Neurally Directed Program Search(NDPS): Uses DRL to compute a policy which is used as a neural 'oracle' to direct the policy search for a policy that is as close as possible to the neural oracle.



#### Hierarchical Policies

Hierarchical and Interpretable Skill Acquisition in Multi-task Reinforcement Learning by Shu et al.(2017)

- Complex task decomposed into several simpler subtasks.
- Each task is described by a human instruction (e.g. 'stack blue')
- Agents can only access learnt skills through these descriptions

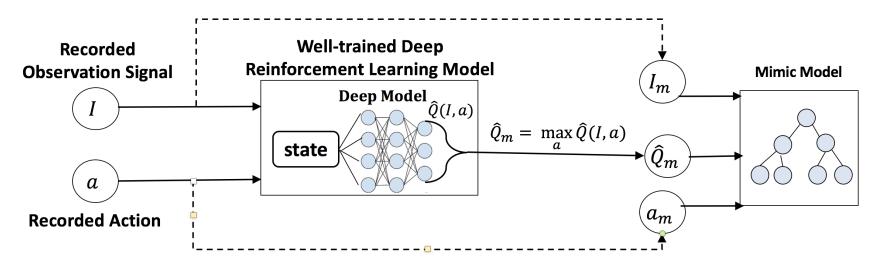




#### Linear Model U-Trees

Toward Interpretable Deep Reinforcement Learning with Linear Model U-Trees by Liu et al.(2019)

- Approximates the predictions of an accurate, but complex model by mimicking the model's Q-function
- Records the state-action pairs and the resulting Q-values as 'soft supervision labels'





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## THANK YOU

As AI becomes more entangled into our daily lives, explainable AI becomes even more important.

