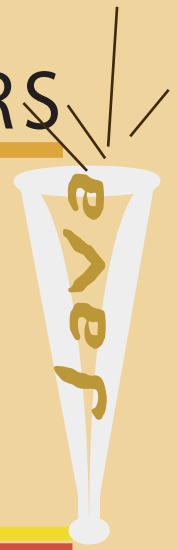


# CALLING ALL SCIENCE MAJORS

Computing is now at the heart of scientific research. It is widely considered as the third paradigm of science - added to theoretical and experimental science.

New discoveries will require that scientists of the future be trained in the basics of computation and be able to collaborate with scientists and engineers from other disciplines.

Come and join



## CS 178 Programming with Multimedia Objects

Offered: Fall and Spring  
Credits: 4

Fall 2004

Lecture: MW 12:30-12:20  
Recitation: F 12:30-1:20  
Laboratory: See course web site.

Corequisites: College calculus

Questions? Contact:  
[undergrad-info@cs.purdue.edu](mailto:undergrad-info@cs.purdue.edu)

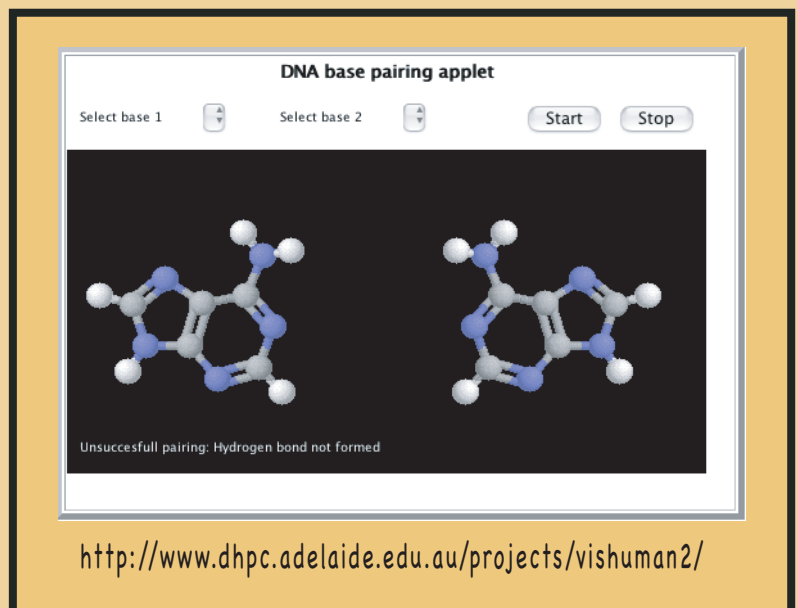
*Learn:*

*To write applets that can be viewed from almost anywhere in the world.*

*To write programs to collect and process data from joint experiments conducted in collaboration with scientists from all over the world.*

*To write programs, with nice Graphical User Interfaces, that process images, sound, and other forms of data.*

*and more...*



May 28, 2004

<http://www.cs.purdue.edu/homes/apm/courses/cs178-fall04>