

```

'Hello world!'
printNl. for n in {1..100}; do ((( n % 15 == 0
)) && echo 'FizzBuzz') || ((( n % 5 == 0 )) && echo 'Buzz') ||
((( n % 3 == 0 )) && echo 'Fizz') || echo $n; done #include<stdio.h> int
main(){printf("\nHello world!");return 0;} import
Data.List ( nub, permutations) check f =
length . nub . zipWith f [0..] generate n = filter
(\x -> check (+) x == n && check (-) x == n)
$ permutations var s = "Hello, world!"; var
byteCount = s.length * 2 [0..n-1] function
powerset{T}(x::Vector{T}) result = Vector{T}
in x, j in eachindex(result)push!(result, [result
error 'Goodbye, World!' lists:foldl(fun(X,Y) ->
(Int $n) { squish sort ($_, $n div $_ if $n % %
((1..100).map{i->mapOf(0 to i,i%3 to "Fizz",i%
(x): N = len(x) if N <= 1: return x even = fft(x
[k] + T[k] for k in range(N/2)] + [even[k] - T[k]
world!'object FizzBuzz extends App {1 to 100
"Fizz" case (_, 0) => "Buzz"case _ => n}}) def
for solution in solve(n, i+1, a+[j], b+[i+j], c+[i-
struct Factorial { enum { value = N * Factorial<N
return vec if vec.size <= 1 evens_odds =
(even_odd)*2} evens.zip(odds).map.with_index
(eprintf "Goodbye, World!\n") function( factorial
endforeach(i) set($var) ${product}
EmptyStack val empty : 'a stack val isEmpty : 'a
stack val pop : 'a stack -> 'a stack val top : 'a
* 'a val map : ('a -> 'b) -> 'a stack -> 'b stack val
using System; class Program{static void Main(string
double>(x => Math.Pow(x, 3.0));var croot = new
3.0)); var functionTuples = new[] {(forward:
Math.Cos, backward: Math.Acos),(forward:
functionTuples){Console.WriteLine(ft.backward
public static ArrayList<String> getpowerset(int a[],int
(n==0) {if(ps==null) ps=new ArrayList<String>();
ArrayList<String> tmp=new ArrayList<String>(); for
s=[[io.write('s=[',['s,'],';',s)]];io.write('s=
return ps;} fn main() {println!("Hello world!");}
factorial = 1 ELSE factorial = n * factorial(n-1) END IF
{ a := "package main\n\nimport \"fmt\"\n\nfunc main
function rk4(f::Function, x0::Float64, y0::Float64,
{Float64}(n + 1) vx[1] = x = x0 vy[1] = y = y0 h =
y + 0.5k1) k3 = h * f(x + 0.5h, y + 0.5k2) k4 = h * f
+ (k1 + 2k2 + 2k3 + k4) / 6 end return vx, vy end
"FizzBuzz\n"; else if (!( $i % 3)) echo "Fizz\n"; else if
"Hello world!")(newline) (q.tex \output {\message
'Hello world!' text FROM dual let longest xs ys = if
List.length xs > List.length ys then xs else ys let rec
lcs a b = match a, b with [], _ | _, [] -> [] | x::xs,
-> if x = y then x :: lcs xs ys else longest (lcs a ys)
b);(printf "str has ~a characters" (string-length str))
[]) = raise Fail "empty" | qs (k, cmp, x :: xs) = let
List.partition (fn y => cmp (y, x) = LESS) xs val l =
l then qs (k, cmp, ys) else if k > l then qs (k-l-1, cmp,
main() {let x = "fn main() {\n let x = "; let y =
let y = {::?};\n }\", x, x, y, y)\n\n"; print!("{
x, y, y)} defmodule LCS do def lcs(a, b) do lcs
(b, []) |> to_string end defp lcs([h|at], [h|bt], res), do:
at]=a, [_|bt]=b, res) do Enum.max_by([lcs(a, bt, res), lcs
lcs(_, _, res), do: res |> Enum.reverse end
I. 0 = (l~ i.@>:) 1 1 100 {/c false def dup
true def } if c {pop}{( ) cvs print}
(y) { f( (function(a) {y(y)})(a) ) } } }
then gcd_recursive :=
{my @x = @_; return @x if @x
my @b = ms(@x[$m ..
@a : $a[0] <= $b[0] ?
Project1; {$APPTYPE
(ErrOutput,
'Goodbye,
World!');
end. println
("Hello
world!") LenB
(string)
[ [] ] for elem
[j] ; elem) ) end result end
X*Y end, 1, lists:seq(1,N)). sub factors
$_ for 1 .. sqrt $n} fun fizzBuzz() { println
"FizzBuzz"[0]} from cmath import exp, pi def fft
(-2j*pi*k/N)*odd[k] for k in range(N/2)] return [even
world!" | awk '{ print length($0) } Write-Host 'Hello
5) match {case (0, 0) => "FizzBuzz" case (0, _) =>
range(n): if j not in a and i+j not in b and i-j not in c:
("Goodbye, World!", file=stderr()) template <int N>
Factorial<0> {enum { value = 1 };;}; def fft(vec)
evens, odds = evens_odds.map{|even_odd| fft
Complex(0, -2 * Math::PI * i / vec.size) end end
${n}) math(EXPR product "${product} * ${i}")
signature STACK = sig type 'a stack exception
5 to "Buzz",i%15 to
[0::2]) odd = fft(x[1::2]) T= [exp
for k in range(N/2) ] echo "Hello,
foreach { n => println((n % 3, n %
solve(n, i, a, b, c): if i < n: for j in
j)): yield solution else: yield a cat
- 1>::value };;}; template <> struct
vec.partition.with_index{[_i] i.even?}
do |(even, odd),i| even + odd * Math::E **
var n) set( product 1) foreach( i RANGE 2
PARENT_SCOPE)endfunction(factorial)
stack -> bool val push : ('a * 'a stack) -> 'a
stack -> 'a val popTop : 'a stack -> 'a stack
app : ('a -> unit) -> 'a stack -> unit end
[] args){var cube = new Func<double,
Func<double, double>(x => Math.Pow(x, 1 /
Math.Sin, backward: Math.Asin), (forward:
cube,backward: croot});foreach (var ft in
(ft.forward(0.5)));};} :- write("Hello world!"), nl.
n,ArrayList<String> ps) {if(n<0) { return null; } if
ps.add(" ");return ps;}ps=getpowerset(a, n-1, ps);
(String s:ps) {if(s.equals(" ")) tmp.add(""+a[n-1]); else
['',s,',';',';s) tmp.add(s+a[n-1]);} ps.addAll(tmp);
FUNCTION factorial (n AS Integer) AS Integer IF n < 2 THEN
END FUNCTION package main import "fmt" func main()
() {\n\ta := %q\n\tfmt.Printf(a, a)\n\n" fmt.Printf(a, a)}
x1::Float64, n) vx = Vector{Float64}(n + 1) vy = Vector
(x1 - x0) / n for i in 1:n k1 = h * f(x, y) k2 = h * f(x + 0.5h,
(x + h, y + k3) vx[i + 1] = x = x0 + i * h vy[i + 1] = y = y
<?php for ($i = 1; $i <= 100; $i++) {if (!( $i % 15)) echo
!( $i % 5)) echo "Buzz\n"; else echo "$i\n";}?> (display
{\output \the \output \end }\batchmode }\end SELECT
y::ys
( lcs xs
fun qs (_, _,
val (ys, zs) =
length ys in if k <
zs) else x end fn
"print! (\\"{::?};\n
{::?}; let y = {::?}; {", x,
(to_charlist(a), to_charlist
lcs(at, bt, [h|res]) defp lcs([_
(at, b, res)], &length/1) end defp
(5X,A,"!") print 100,"Hello world!" foi = [:
3 mod 0 eq { (Fizz) print /c true def } if dup 5 mod 0 eq { (Buzz) print /c
ifelse (\n) print} for Y <- function(f) {(function(x) { (x)(x) })( function
function gcd_recursive(u, v: longint): longint; begin if u mod v <> 0
gcd_recursive(v, u mod v) else gcd_recursive := v; end; sub ms
< 2; my $m = int @x / 2; my @a = ms(@x[0 .. $m - 1]);
$#x}); for (@x) {$ _ = !@a ? shift @b : !@b ? shift
shift @a : shift @b;}@x;} program
CONSOLE} begin WriteLn

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