

# CS510 Final 2010 Fall

December 16, 2010

Name: \_\_\_\_\_

**Qual Exam: (Yes/No)**

# 1 Proof and Verification (20p)

(a) Prove the following

$$\vdash (p \rightarrow q) \vee (q \rightarrow r)$$

(b) Use Hoare Logic to prove

$$\{n = n_0 \wedge sum = 0\} \textit{Sum} \{sum = (n_0 + 1)n_0/2\}$$

,in which *Sum* is defined is as follows.

```
while (n!=0) {  
    sum=sum+n;  
    n=n-1;  
}
```

## 2 Validity, 10 points

Decide validity of the following theorem USING SAT SOLVING.

$$(p \rightarrow q) \rightarrow ((\neg p \rightarrow q) \rightarrow q)$$

### 3 Slicing (10p)

```
1. input(a);
2. c=10;
3. d=2;
4. if (a<0) /* should be a<=0 */
5.     x=c+d;
6. else
7.     x=c-d;
8. print (x);
```

Given input  $a=0$ , a wrong output is observed. The dynamic backward slice of the failure contains statements 1 and 2 that are not relevant with the failure. The observation that the failure only occurs under certain input implies that it is input relevant. Devise an algorithm to preclude statements 1 and 2 in the slice, you can leverage other analysis you have learned in the class and use them as primitives.

## 4 Abstraction (10p)

Assume we perform abstraction on the statement “ $x=x+1$ ” regarding predicates “ $p$ :  $x$  is an odd number” and “ $q$ :  $x==5$ ”.

Please identify if the following abstractions are over-approximation, under-approximation, both, or neither.

- (a)  $p=*$
- (b) if ( $q$ )  $p=false$
- (c)  $p=\neg p$
- (d)  $p=\neg q$
- (e)  $p=q?$  false: \*

## 5 Model Checking and Test Generation (15p)

```
1. input(a,b,c);
2. z=0;
3. while (a>0) {
4.     if (a%b==0) {
5.         c=c-1;
6.         if (c>a)
7.             z=z+2;
8.     }
9.     a--;
10.    z++;
11.}
```

- (a) Consider the above program. Unroll the loop once and translate it to SSA form.
- (b) Design a test generation algorithm that generates test cases to cover each possible path of the transformed program. The algorithm should not rely on concrete execution.

## 6 Testing (10p)

Assume a program has 4 factors A, B, C and D. Each has two levels. How many test cases do you need to achieve pair-wise full coverage. Writing down those test cases is encouraged but not required.

## 7 Project (5p)

Consider the following simplified IR, present your instrumentation to detect data dependence.

t1 = GET(6)

t2 = LOAD (t1)

t2 = t2+1

ST(0x35086) = t2



## 8 Concurrency (20p)

Thread T1	Thread T2	Thread T3
1 x=0;	10 acquire (L);	20 x=x+15;
2 spawn(T2);	11 x=x+1;	
3 acquire (L);	12 release (L)	
4 x=input();	13 spawn (T3)	
5 release (L)	14 join (T3)	
6 join (T2);		
7 y=x+1;		

Design a STATIC hybrid data race detection algorithm that analyses the CFGs of the threads and determines if there are data races about variable  $x$ . Assume the program is loop free and there is only one lock  $L$ . You are provided with the following primitive functions. **path**( $l_1, l_2$ ) returns the set of statements in between  $l_1$  and  $l_2$  (in the same thread). For example, **path**(1,3)={1,2,3}. You can use “foreach  $n$  in **path**( $l_1, l_2$ )” to traverse the nodes in a path. **isAcq**( $l$ ), **isRel**( $l$ ), **isSpawn**( $l$ ), **isJoin**( $l$ ) decide if  $l$  is an acquisition, release, spawn or join, respectively. **currentThread**( $l$ ) decides the current thread of a statement. **spawnedThread**( $l$ ) decides the thread that is spawned at  $l$ . **joinedThread**( $l$ ) decides the thread that gets joined at  $l$ , e.g. **joinedThread** (6)=T2. If you assume additional primitives, please state them.

- define a function that decides if  $x$  is protected by lock  $L$  (5p).
- define a function that determines if a statement can happen before another statement (5p).
- present your algorithm. You can make use of the functions defined in first two steps (5p).
- present the result of applying it to the above program (5p).

The basic rules of natural deduction:

	<i>introduction</i>	<i>elimination</i>
$\wedge$	$\frac{\phi \quad \psi}{\phi \wedge \psi} \wedge_i$	$\frac{\phi \wedge \psi}{\phi} \wedge_{e1} \quad \frac{\phi \wedge \psi}{\psi} \wedge_{e2}$
$\vee$	$\frac{\phi}{\phi \vee \psi} \vee_{i1} \quad \frac{\psi}{\phi \vee \psi} \vee_{i2}$	$\frac{\phi \vee \psi \quad \boxed{\begin{smallmatrix} \phi \\ \vdots \\ \chi \end{smallmatrix}} \quad \boxed{\begin{smallmatrix} \psi \\ \vdots \\ \chi \end{smallmatrix}}}{\chi} \vee_e$
$\rightarrow$	$\frac{\boxed{\begin{smallmatrix} \phi \\ \vdots \\ \psi \end{smallmatrix}}}{\phi \rightarrow \psi} \rightarrow_i$	$\frac{\phi \quad \phi \rightarrow \psi}{\psi} \rightarrow_e$
$\neg$	$\frac{\boxed{\begin{smallmatrix} \phi \\ \vdots \\ \perp \end{smallmatrix}}}{\neg \phi} \neg_i$	$\frac{\phi \quad \neg \phi}{\perp} \neg_e$
$\perp$	(no introduction rule for $\perp$ )	$\frac{\perp}{\phi} \perp_e$
$\neg\neg$		$\frac{\neg\neg\phi}{\phi} \neg\neg_e$

Some useful derived rules:

$$\frac{\phi \rightarrow \psi \quad \neg\psi}{\neg\phi} \text{ MT}$$

$$\frac{\phi}{\neg\neg\phi} \neg\neg_i$$

$$\frac{\boxed{\begin{smallmatrix} \neg\phi \\ \vdots \\ \perp \end{smallmatrix}}}{\phi} \text{ PBC}$$

$$\frac{}{\phi \vee \neg\phi} \text{ LEM}$$

**Figure 1.2.** Natural deduction rules for propositional logic.

$$\frac{(\phi) C_1 (\eta) \quad (\eta) C_2 (\psi)}{(\phi) C_1; C_2 (\psi)} \text{Composition}$$

$$\frac{}{(\psi[E/x]) x = E (\psi)} \text{Assignment}$$

$$\frac{(\phi \wedge B) C_1 (\psi) \quad (\phi \wedge \neg B) C_2 (\psi)}{(\phi) \text{if } B \{C_1\} \text{ else } \{C_2\} (\psi)} \text{If-statement}$$

$$\frac{(\psi \wedge B) C (\psi)}{(\psi) \text{while } B \{C\} (\psi \wedge \neg B)} \text{Partial-while}$$

$$\frac{\vdash_{\text{AR}} \phi' \rightarrow \phi \quad (\phi) C (\psi) \quad \vdash_{\text{AR}} \psi \rightarrow \psi'}{(\phi') C (\psi')} \text{Implied}$$

**Figure 4.1.** Proof rules for partial correctness of Hoare triples.