John Wineman CS 390C Concurrency & Parrallelism Scribe notes for 2/16/2012

#### Announcements:

No class next Tuesday (2/21/2012)

### Amdal's Law

- Used in parallel computing to predict the theoretical maximum speed up of a program using multiple processors.
- Speedup<sub>enhanced(f,S)</sub> = 1/((1-f) + (f/S))
  - o f -fraction of the computation that can be sped up
  - S Increased speed of computation f
- Speedup<sub>parallel(f,N)</sub> = 1/((1-f) + (f/N))
  - o f fraction of computation that can be parallelized
  - N number of cores

## **Examples:**

- A program runs in 100 seconds and a multiply operation consumes 80% of this time, how much do we need to increase the speed of the multiply operator to make the program run 4x faster?
  - $\circ$  1/((1-.80)+(.80/S)) = 4
  - $\circ$  1/(.2+(.8/S)) = 4
  - $\circ$  1 = 4(.2 + (.8/S))
  - $\circ$  1 = .8 + 4(.8/S)
  - $\circ$  .2 = 4(.8/S)
  - $\circ$  .05 = .8/S
  - $\circ$  .05S = .8
  - $\circ$  S = 16
  - The multiplication operation must be 16x faster for the entire program to run 4x faster.
- A new processor is 20x faster on search queries than an existing one. Queries account for 70% of the time spent on a computation, what speedup is gained by the new processor?
  - $\circ$  1/((1-.7)+(.7/20))
  - $\circ$  1/(.3+.035)
  - 0 1/.335
  - 0 2.985
  - o The new processor is 2.985x faster than the old one.
- 90% of a calculation can be parallelized. What is the maximum speedup on 5 processors? 10 processors? 1000 processors?
  - 0 1/((1-.9) + (.9/5))
  - $\circ$  1/(.1+.18)
  - 0 1/.28
  - o 3.571x faster on 5 cores
  - o 5.263x faster on 10 cores

- 9.910x faster on 1000 cores
- What if 99% of the calculation can be parallelized?
  - o 1/((1-.99)+(.99/5))
  - 0 1/(.01+.198)
  - 0 1/.208
  - 4.807x faster on 5
  - o 9.174x faster on 10
  - o 90.991x faster on 1000

Amdahl's law illustrates that the maximum speedup of any program is dependent on the slowest part of the program. You'll notice that even if 99% of a program can be parallelized, you only see the speed up your expecting at 1000 cores. This is because even though 1% of the program isn't parallelized it still slows down the 99% down dramatically when ran in parallel.

Trade off **SHOULD NOT** be more parallelism at the expense of sequential optimization.

Reading - Amdahl's Law and Multicores

- Assume performance of multicores to be sqrt(n) performance
  - o 16 multicore = 4 cores in parallel.
- Symmetric work

$$\circ \quad \text{Speedup}_{\text{symmetric(f,n,r)}} = \frac{1}{\left(\frac{1-f}{perf(r)} + \frac{f * r}{perf(r) * n}\right)}$$

- Results
  - Amdahl's law applies to multicores because the best speedups require f near 1.
  - Using more BCEs per core, r >1, CAN be optimal. Even when performance only grows by sqrt(r).
  - Moving to denser chips increases likelihood that cores will be nonminimal. Even f = .99 achieves optimal speedup at chip size n = 16.
- Implications
  - Researchers should target increasing f architectural support, compiler optimization, and programming model improvements
  - Researchers should look to increase core performance even at high cost
  - As Moore's law leads to larger multicore chips, researchers should look for ways to design more powerful cores
- Asymmetric Work

$$\circ \text{Speedup}_{\text{asymmetric}}(f,n,r) = \frac{1}{\left(\frac{1-f}{perf(r)} + \frac{f}{perf(r) + n - r}\right)}$$

## Results

- Asymmetric multicores can offer potential speedups that are much greater than symmetric multicores
- Denser multicore chips improve both speedup benefit of going asymmetric and optimal performance for overall single large core

# Implications

- Researchers should continue to investigate asymmetric multicore scheduling and the overhead that Amdahl's law fails to capture.
- Conclusion Asymmetric work on multicore processors is more beneficial than symmetric work. See Slide 32 on Lecture-6.pdf for graph examples.