



**PURDUE**  
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CS 54100  
Procedures, Authorization,  
Transactions  
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## PL/SQL

- Oracle's version of PSM (Persistent, Stored Modules).
  - Use via `sqlplus`.
- A compromise between completely procedural programming and SQL's very high-level, but limited statements.
- Allows local variables, loops, procedures, examination of relations one tuple at a time.
- Rough form:

```
DECLARE
    declarations
BEGIN
    executable statements
END;
.
run;
```
- `DECLARE` portion is optional.
- Dot and `run` (or a slash in place of `run;`) are needed to end the statement and execute it.

## Simplest Form: Sequence of \_\_\_\_\_ Modifications

```
Likes(drinker, beer)

BEGIN
  INSERT INTO Likes
    VALUES('Sally', 'Bud');
  DELETE FROM Likes
    WHERE drinker = 'Fred' AND
           beer = 'Miller';
END;
.
run;
```

## Procedures

Stored database objects that use a PL/SQL statement in their body.

### Procedure Declarations

```
CREATE OR REPLACE PROCEDURE
  <name> (<arglist>) AS
  <declarations>
  BEGIN
    <PL/SQL statements>
  END;
.
run;
```

- Argument list has name-mode-type triples.
  - Mode: IN, OUT, or IN OUT for read-only, write-only, read/write, respectively.
  - Types: standard SQL + generic types like NUMBER = any integer or real type.
  - Since types in procedures *must* match their types in the DB schema, you should generally use an expression of the form  
relation.attribute %TYPE  
to capture the type correctly.

## Example

A procedure to take a beer and price and add it to Joe's menu.

```
Sells(bar, beer, price)

CREATE PROCEDURE joeMenu(
  b IN Sells.beer %TYPE,
  p IN Sells.price %TYPE
) AS
BEGIN
  INSERT INTO Sells
  VALUES('Joe''s Bar', b, p);
END;

.
```

- Note “run” only stores the procedure; it doesn't execute the procedure.

## Invoking Procedures

A procedure call may appear in the body of a PL/SQL statement.

- Example:

```
BEGIN
    joeMenu('Bud', 2.50);
    joeMenu('MooseDrool', 5.00);
END;

.
run;
```

## Assignment

Assign expressions to declared variables with  
:=.

### Branches

```
IF <condition> THEN
    <statement(s)>
ELSE
    <statement(s)>
END IF;
```

- But in nests, use ELSIF in place of ELSE IF.

### Loops

```
LOOP
    . . .
    EXIT WHEN <condition>
    . . .
END LOOP;
```

## Queries in PL/SQL

1. *Single-row selects* allow retrieval into a variable of the result of a query that is guaranteed to produce one tuple.
2. *Cursors* allow the retrieval of many tuples, with the cursor and a loop used to process each in turn.

## Single-Row Select

- Select-from-where in PL/SQL *must* have an `INTO` clause listing variables into which a tuple can be placed.
- It is an *error* if the select-from-where returns more than one tuple; you should have used a cursor.

### Example

- Find the price Joe charges for Bud (and drop it on the floor). `_____`

```
Sells(bar, beer, price)
DECLARE
  p Sells.price %TYPE;
BEGIN
  SELECT price
  INTO p
  FROM Sells
  WHERE bar = 'Joe''s Bar' AND beer = 'Bud';
END;
.
```

run

## Cursors

Declare by:

```
CURSOR <name> IS  
  select-from-where statement
```

- Cursor gets each tuple from the relation produced by the select-from-where, in turn, using a *fetch statement* in a loop.
  - Fetch statement:

```
FETCH <cursor name> INTO  
  variable list;
```
- Break the loop by a statement of the form:

```
EXIT WHEN <cursor name> %NOTFOUND;
```

  - True when there are no more tuples to get.
- Open and close the cursor with `OPEN` and `CLOSE`.

## Example

A procedure that examines the menu for Joe's Bar and raises by \$1.00 all prices that are less than \$3.00.

```
Sells(bar, beer, price)
```

- This simple price-change algorithm can be implemented by a single `UPDATE` statement, but more complicated price changes could not.

```
CREATE PROCEDURE joeGouge() AS
  theBeer Sells.beer%TYPE;
  thePrice Sells.price%TYPE;
  CURSOR c IS
    SELECT beer, price
    FROM Sells
    WHERE bar = 'Joe''s bar';
BEGIN
  OPEN c;
  LOOP
    FETCH c INTO theBeer, thePrice;
    EXIT WHEN c%NOTFOUND;
    IF thePrice < 3.00 THEN
      UPDATE Sells
        SET price = thePrice + 1.00
        WHERE bar = 'Joe''s Bar'
        AND beer = theBeer;
    END IF;
  END LOOP;
  CLOSE c;
END;
.
run
```

## Row Types

Anything (e.g., cursors, table names) that has a tuple type can have its type captured with %ROWTYPE.

- We can create temporary variables that have tuple types and access their components with dot.
- Handy when we deal with tuples with many attributes.

## Example

The same procedure with a tuple variable bp.

```
CREATE PROCEDURE joeGouge() AS
  CURSOR c IS
    SELECT beer, price
    FROM Sells
    WHERE bar = 'Joe''s bar';
  bp c%ROWTYPE;
BEGIN
  OPEN c;
  LOOP
    FETCH c INTO bp;
    EXIT WHEN c%NOTFOUND;
    IF bp.price < 3.00 THEN
      UPDATE Sells
      SET price = bp.price + 1.00
      WHERE bar = 'Joe''s Bar'
      AND beer = bp.beer;
    END IF;
  END LOOP;
  CLOSE c;
END;
.
```

run

## SQL in Application Code



- ❖ SQL commands can be called from within a host language (e.g., C++ or Java) program.
  - SQL statements can refer to **host variables** (including special variables used to return status).
  - Must include a statement to **connect** to the right database.
- ❖ Two main integration approaches:
  - Embed SQL in the host language (Embedded SQL, SQLJ)
  - Create special API to call SQL commands (JDBC)



## SQL in Application Code (Contd.)



### Impedance mismatch:

- ❖ SQL relations are (multi-) sets of records, with no *a priori* bound on the number of records. No such data structure exist traditionally in procedural programming languages such as C++. (Though now: STL)
  - SQL supports a mechanism called a *cursor* to handle this.

## Embedded SQL



- ❖ Approach: Embed SQL in the host language.
  - A preprocessor converts the SQL statements into special API calls.
  - Then a regular compiler is used to compile the code.
- ❖ Language constructs:
  - Connecting to a database:  
EXEC SQL CONNECT
  - Declaring variables:  
EXEC SQL BEGIN (END) DECLARE SECTION
  - Statements:  
EXEC SQL Statement;

## *Embedded SQL: Variables*



```
EXEC SQL BEGIN DECLARE SECTION
char c_sname[20];
long c_sid;
short c_rating;
float c_age;
EXEC SQL END DECLARE SECTION
```

- ❖ Two special “error” variables:
  - SQLCODE (long, is negative if an error has occurred)
  - SQLSTATE (char[6], predefined codes for common errors)

## *Cursor that gets names of sailors who've reserved a red boat, in alphabetical order*



```
EXEC SQL DECLARE sinfo CURSOR FOR
  SELECT S.sname
  FROM Sailors S, Boats B, Reserves R
  WHERE S.sid=R.sid AND R.bid=B.bid AND B.color='red'
  ORDER BY S.sname
```

- ❖ Note that it is illegal to replace *S.sname* by, say, *S.sid* in the ORDER BY clause! (Why?)
- ❖ Can we add *S.sid* to the SELECT clause and replace *S.sname* by *S.sid* in the ORDER BY clause?

## Dynamic SQL



- ❖ SQL query strings are now always known at compile time (e.g., spreadsheet, graphical DBMS frontend):  
Allow construction of SQL statements on-the-fly

- ❖ Example:

```
char c_sqlstring[]=
    {"DELETE FROM Sailors WHERE rating>5"};
EXEC SQL PREPARE readytogo FROM :c_sqlstring;
EXEC SQL EXECUTE readytogo;
```

## Database APIs: Alternative to embedding



Rather than modify compiler, add library with database calls (API)

- ❖ Special standardized interface: procedures/objects
- ❖ Pass SQL strings from language, presents result sets in a language-friendly way
- ❖ Sun's *JDBC*: Java API
- ❖ Supposedly DBMS-neutral
  - a "driver" traps the calls and translates them into DBMS-specific code
  - database can be across a network

## JDBC: Architecture



### ❖ Four architectural components:

- Application (initiates and terminates connections, submits SQL statements)
- Driver manager (load JDBC driver)
- Driver (connects to data source, transmits requests and returns/translates results and error codes)
- Data source (processes SQL statements)

## JDBC Architecture (Contd.)



### Four types of drivers:

#### Bridge:

- Translates SQL commands into non-native API.  
Example: JDBC-ODBC bridge. Code for ODBC and JDBC driver needs to be available on each client.

#### Direct translation to native API, non-Java driver:

- Translates SQL commands to native API of data source.  
Need OS-specific binary on each client.

#### Network bridge:

- Send commands over the network to a middleware server that talks to the data source. Needs only small JDBC driver at each client.

#### Direction translation to native API via Java driver:

- Converts JDBC calls directly to network protocol used by DBMS. Needs DBMS-specific Java driver at each client.

## *JDBC Classes and Interfaces*



Steps to submit a database query:

- ❖ Load the JDBC driver
- ❖ Connect to the data source
- ❖ Execute SQL statements

## *JDBC Driver Management*



- ❖ All drivers are managed by the DriverManager class
- ❖ Loading a JDBC driver:
  - In the Java code:  
`Class.forName("oracle/jdbc.driver.OracleDriver");`
  - When starting the Java application:  
`-Djdbc.drivers=oracle/jdbc.driver`

## Connections in JDBC



We interact with a data source through sessions. Each connection identifies a logical session.

- ❖ JDBC URL:  
jdbc:<subprotocol>:<otherParameters>

### Example:

```
String url="jdbc:oracle:www.bookstore.com:3083";
Connection con;
try{
    con = DriverManager.getConnection(url,userId,password);
} catch SQLException except { ...}
```

## Connection Class Interface



- ❖ public int getTransactionIsolation() and void setTransactionIsolation(int level)  
Sets isolation level for the current connection.
- ❖ public boolean getReadOnly() and void setReadOnly(boolean b)  
Specifies whether transactions in this connection are read-only
- ❖ public boolean getAutoCommit() and void setAutoCommit(boolean b)  
If autocommit is set, then each SQL statement is considered its own transaction. Otherwise, a transaction is committed using commit(), or aborted using rollback().
- ❖ public boolean isClosed()  
Checks whether connection is still open.

## Executing SQL Statements



- ❖ Three different ways of executing SQL statements:
  - Statement (both static and dynamic SQL statements)
  - PreparedStatement (semi-static SQL statements)
  - CallableStatement (stored procedures)
  
- ❖ PreparedStatement class:
  - Precompiled, parametrized SQL statements:
    - Structure is fixed
    - Values of parameters are determined at run-time

## Executing SQL Statements (Contd.)



```
String sql="INSERT INTO Sailors VALUES(?,?,?,?)";
PreparedStatement pstmt=con.prepareStatement(sql);
pstmt.clearParameters();
pstmt.setInt(1,sid);
pstmt.setString(2,sname);
pstmt.setInt(3, rating);
pstmt.setFloat(4,age);

// we know that no rows are returned, thus we use
executeUpdate()
int numRows = pstmt.executeUpdate();
```

## ResultSet



- ❖ `PreparedStatement.executeUpdate` only returns the number of affected records
- ❖ `PreparedStatement.executeQuery` returns data, encapsulated in a `ResultSet` object (a cursor)

```
ResultSet rs=pstmt.executeQuery(sql);
// rs is now a cursor
While (rs.next()) {
    // process the data
}
```

## ResultSet (Contd.)



A `ResultSet` is a very powerful cursor:

- ❖ `previous()`: moves one row back
- ❖ `absolute(int num)`: moves to the row with the specified number
- ❖ `relative (int num)`: moves forward or backward
- ❖ `first()` and `last()`



## Examining Database Metadata



DatabaseMetaData object gives information about the database system and the catalog.

```
DatabaseMetaData md = con.getMetaData();
// print information about the driver:
System.out.println(
    "Name:" + md.getDriverName() +
    "version: " + md.getDriverVersion());
```

## Database Metadata (Contd.)



```
DatabaseMetaData md=con.getMetaData();
ResultSet trs=md.getTables(null,null,null,null);
String tableName;
While(trs.next()) {
    tableName = trs.getString("TABLE_NAME");
    System.out.println("Table: " + tableName);
    //print all attributes
    ResultSet crs = md.getColumns(null,null,tableName, null);
    while (crs.next()) {
        System.out.println(crs.getString("COLUMN_NAME" + ", ");
    }
}
```

## A (Semi-)Complete Example



```
Connection con = // connect
    DriverManager.getConnection(url, "login", "pass");
Statement stmt = con.createStatement(); // set up stmt
String query = "SELECT name, rating FROM Sailors";
ResultSet rs = stmt.executeQuery(query);
try { // handle exceptions
    // loop through result tuples
    while (rs.next()) {
        String s = rs.getString("name");
        Int n = rs.getFloat("rating");
        System.out.println(s + " " + n);
    }
} catch(SQLException ex) {
    System.out.println(ex.getMessage ()
        + ex.getSQLState () + ex.getErrorCode ());
}
```