

## **Research and Collaboration Opportunities**

Presented by Bedrich Benes

Bedrich Benes is a new faculty at the department of Computer Graphics Technology. His areas of interest include real-time rendering, procedural modeling, artificial life, and simulation of natural phenomena. In his presentation he will show his previous work and ongoing projects and interests. We will try to identify together areas of future collaboration and research.

<http://www2.tech.purdue.edu/cgt/facstaff/bbenes/>