

Congestion control methods: A, B, C and D

Method A:

- if $Q(t) = Q^*$ then $\lambda(t + 1) \leftarrow \lambda(t)$
- if $Q(t) < Q^*$ then $\lambda(t + 1) \leftarrow \lambda(t) + a$
- if $Q(t) > Q^*$ then $\lambda(t + 1) \leftarrow \lambda(t) - a$

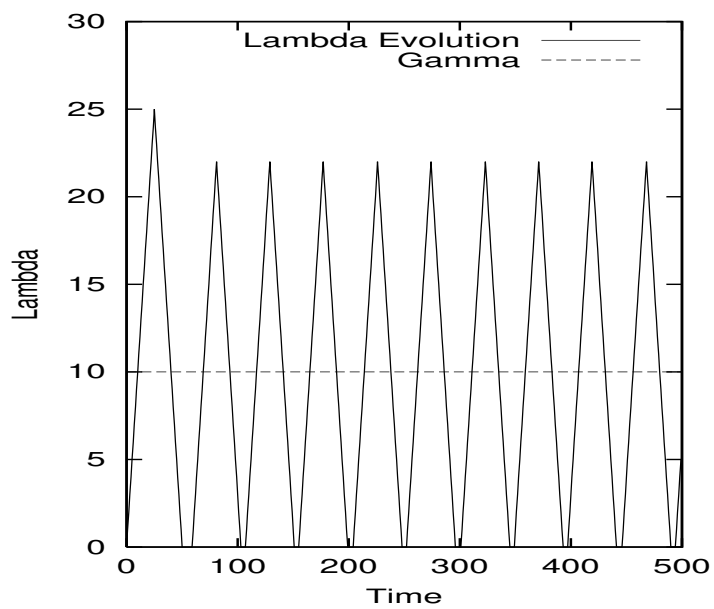
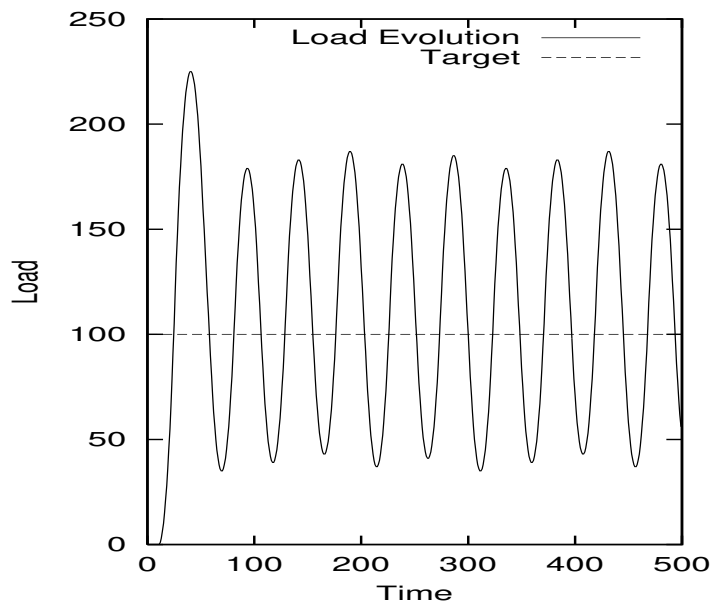
where $a > 0$ is a fixed parameter

→ called linear increase/linear decrease

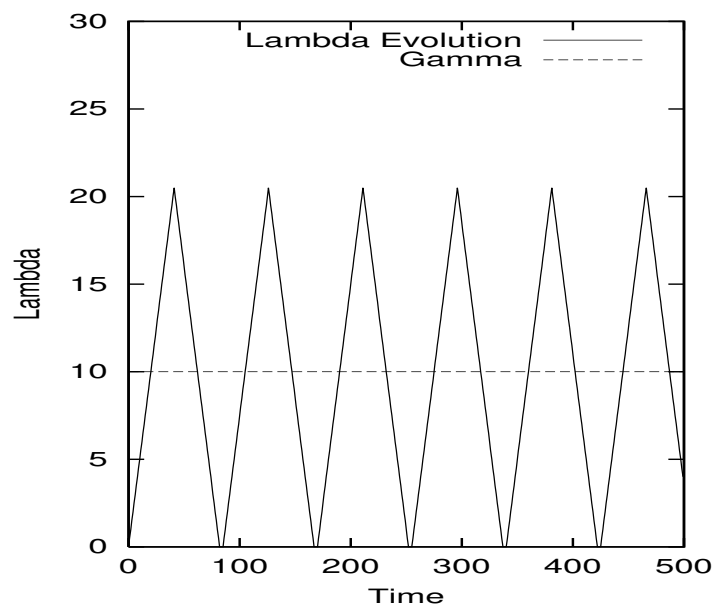
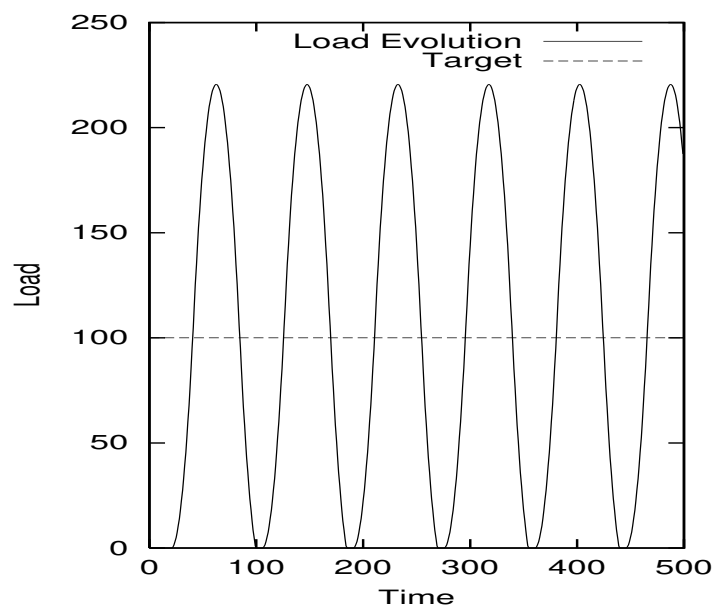
Question: how well does it work?

Example:

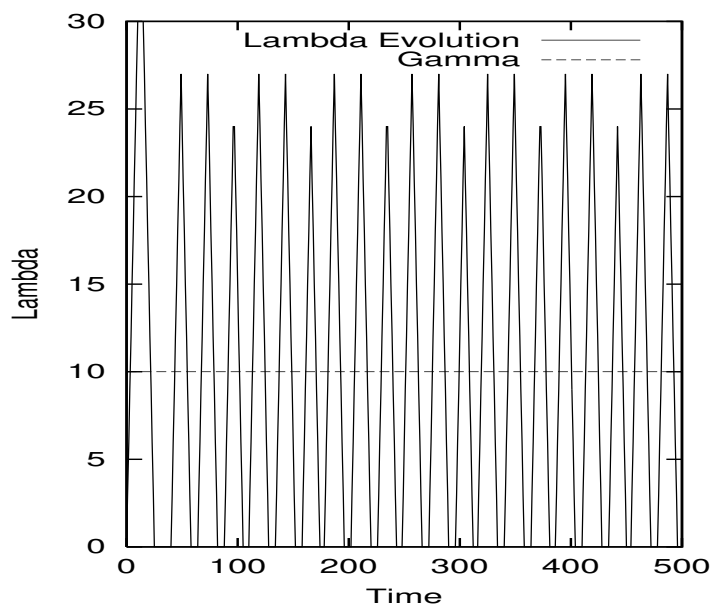
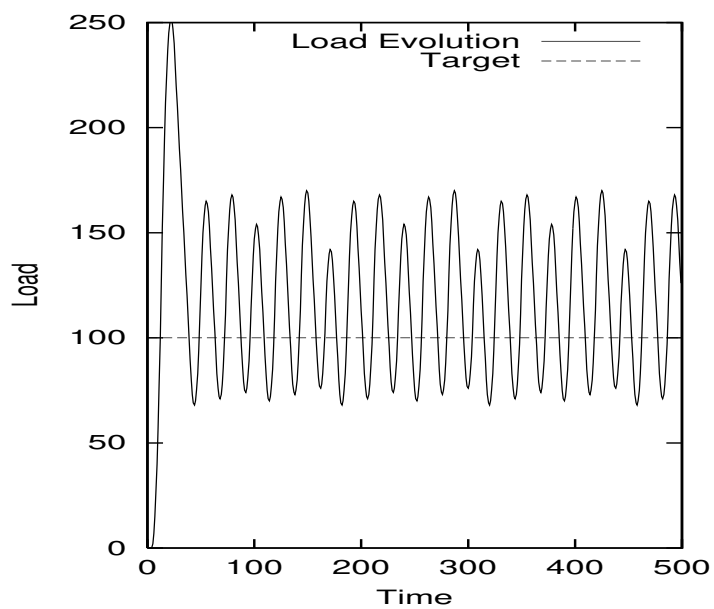
- $Q(0) = 0$
- $\lambda(0) = 0$
- $Q^* = 100$
- $\gamma = 10$
- $a = 1$



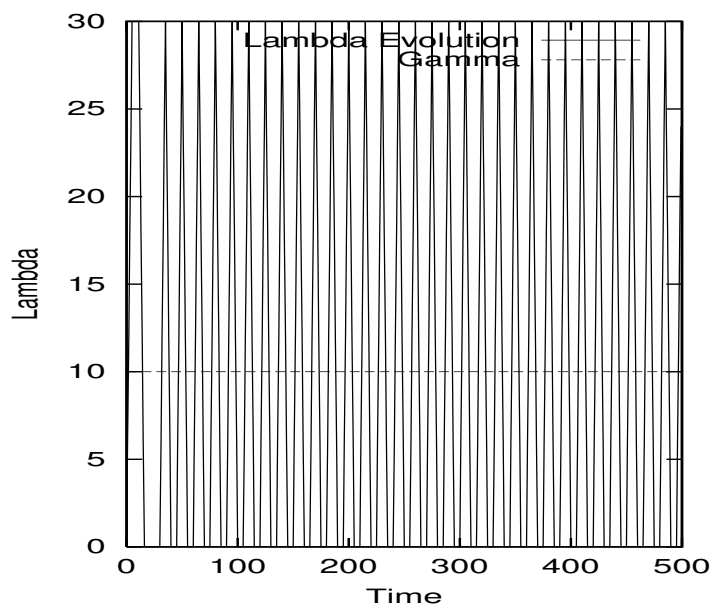
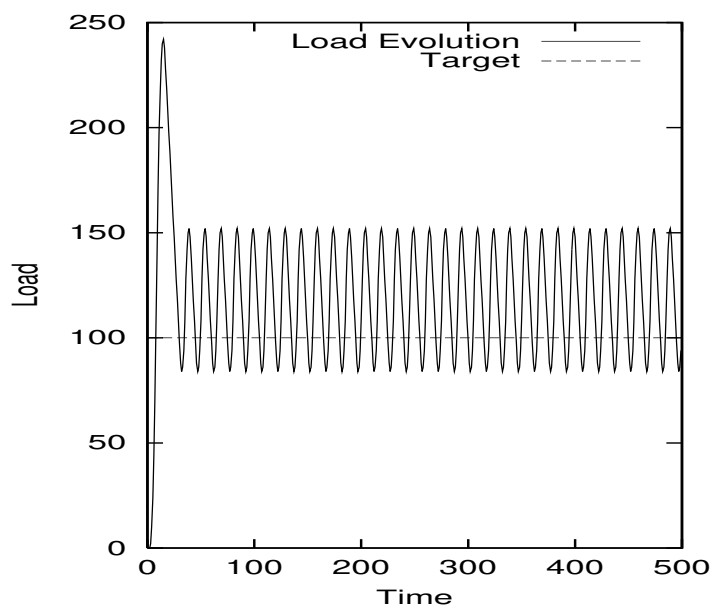
With $a = 0.5$:



With $a = 3$:



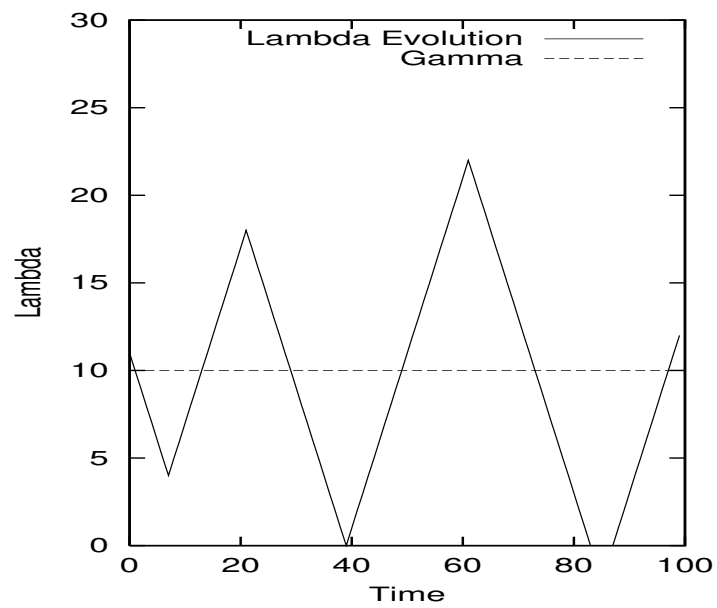
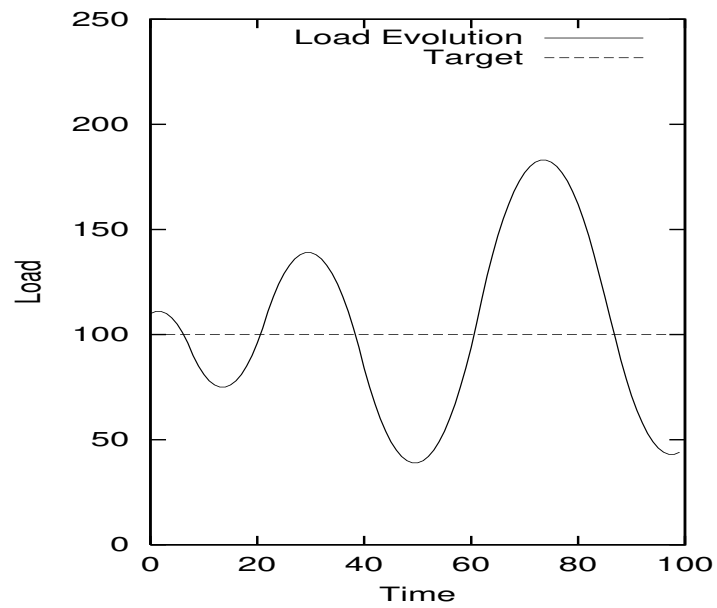
With $a = 6$:



Remarks:

- Method A isn't that great no matter what a value is used
 - keeps oscillating
- Actually: would lead to unbounded oscillation if not for physical restriction $\lambda(t) \geq 0$ and $Q(t) \geq 0$
 - i.e., bottoms out
 - easily seen: start from non-zero buffer
 - e.g., $Q(0) = 110$

With $a = 1$, $Q(0) = 110$, $\lambda(0) = 11$:



Method B:

- if $Q(t) = Q^*$ then $\lambda(t + 1) \leftarrow \lambda(t)$
- if $Q(t) < Q^*$ then $\lambda(t + 1) \leftarrow \lambda(t) + a$
- if $Q(t) > Q^*$ then $\lambda(t + 1) \leftarrow \delta \lambda(t)$

where $a > 0$ and $0 < \delta < 1$ are fixed parameters

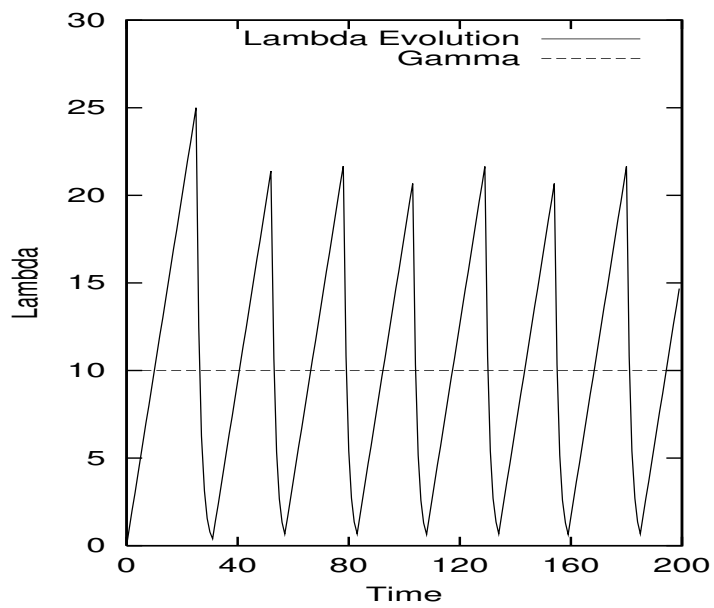
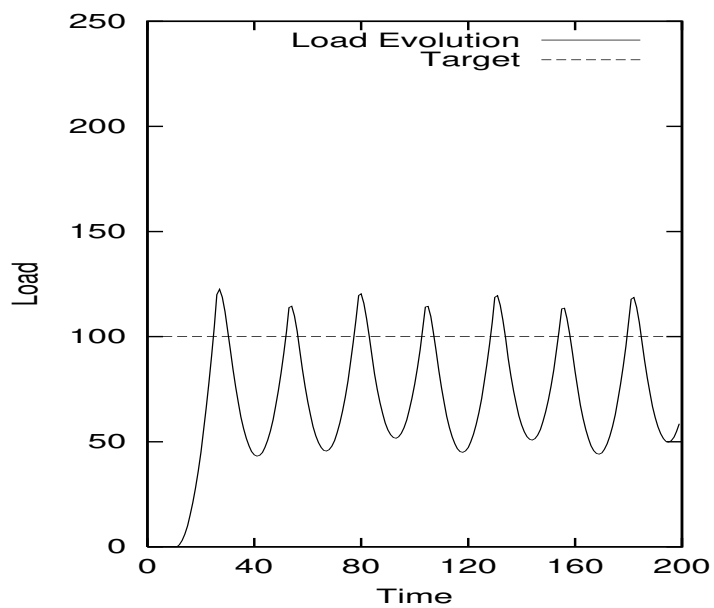
Note: only decrease part differs from **Method A**.

- linear increase with slope a
- exponential decrease with backoff factor δ
- e.g., binary backoff in case $\delta = 1/2$

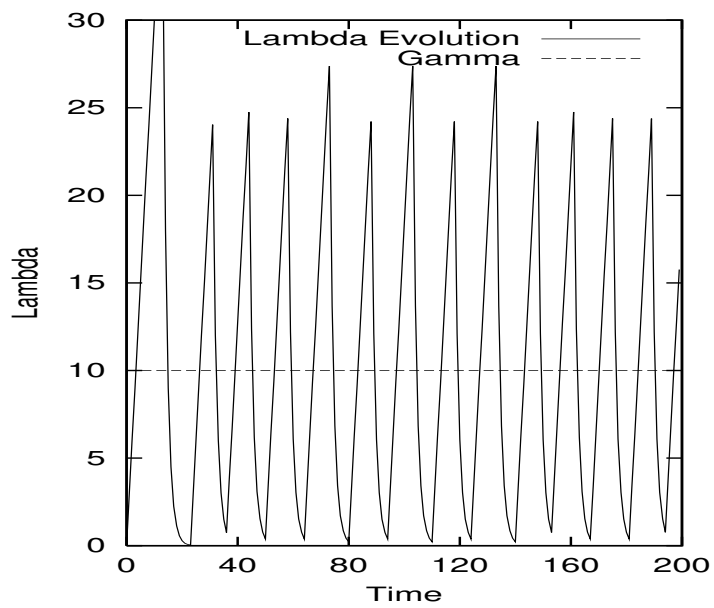
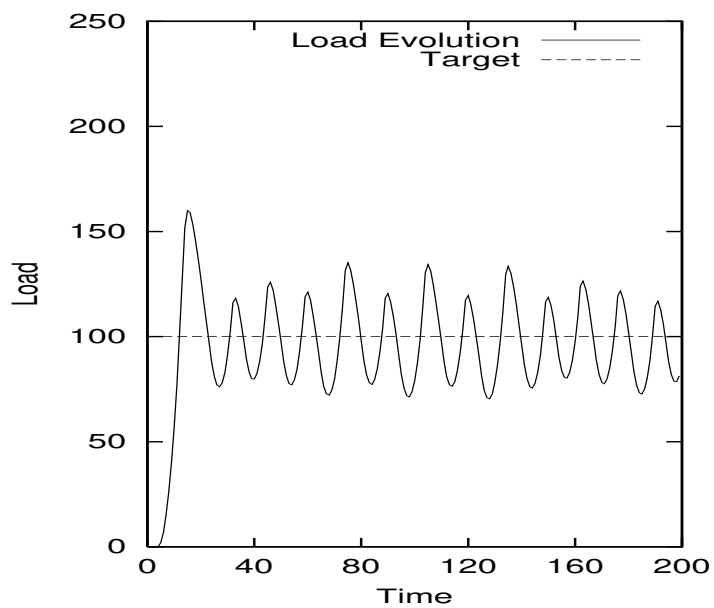
Similar to Ethernet and WLAN backoff

- question: does it work?

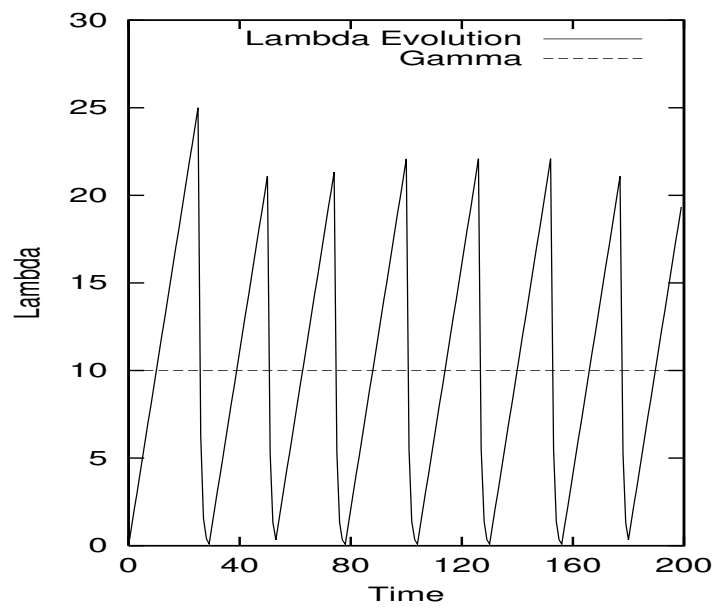
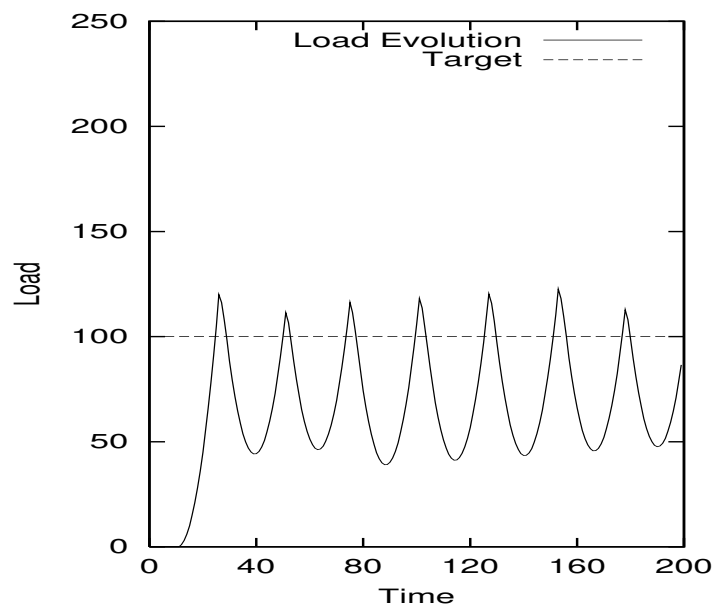
With $a = 1$, $\delta = 1/2$:



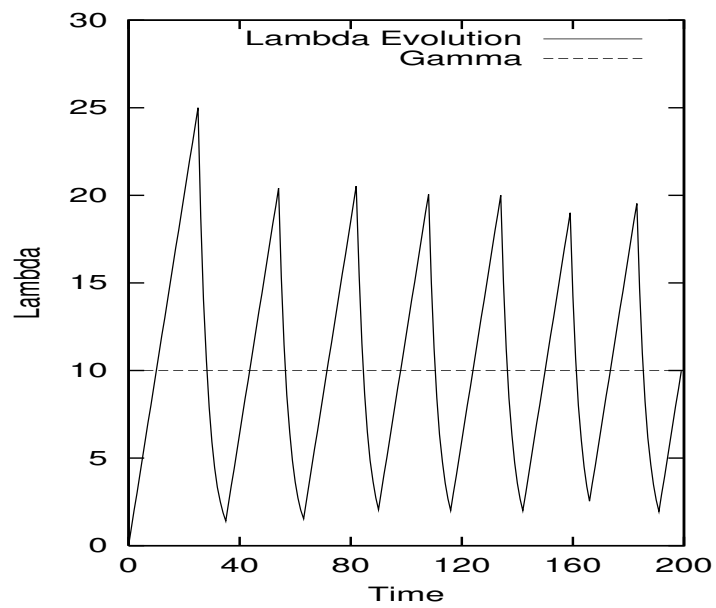
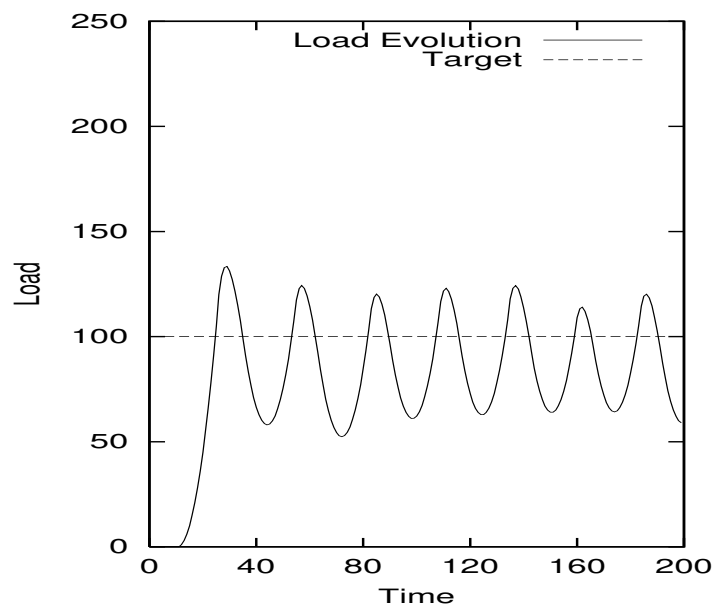
With $a = 3$, $\delta = 1/2$:



With $a = 1$, $\delta = 1/4$:



With $a = 1$, $\delta = 3/4$:



Note:

- Method B oscillates around target
 - does not converge
- Superior to Method A: unbounded oscillation
 - doesn't hit “rock bottom”
 - due to asymmetry in increase vs. decrease policy
 - we observe “sawtooth” pattern
- Method B is used by TCP
 - linear increase/exponential decrease
 - additive increase/multiplicative decrease (AIMD)
 - will discuss specifics separately

Question: can we do better?

→ what information have we not made use of?

Method C:

$$\lambda(t + 1) \leftarrow \lambda(t) + \varepsilon(Q^* - Q(t))$$

where $\varepsilon > 0$ is a fixed parameter

Tries to adjust magnitude of change as a function of the gap $Q^* - Q(t)$

→ if gap is big, change by a lot

→ if gap is small, change by a little

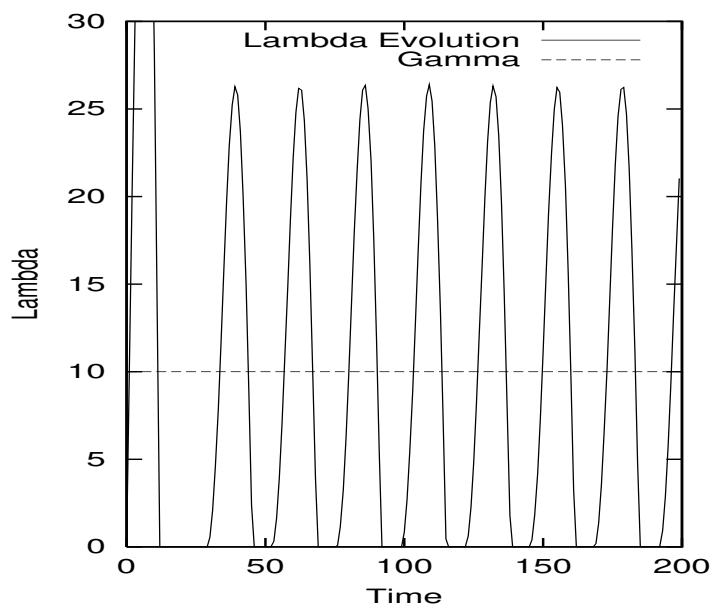
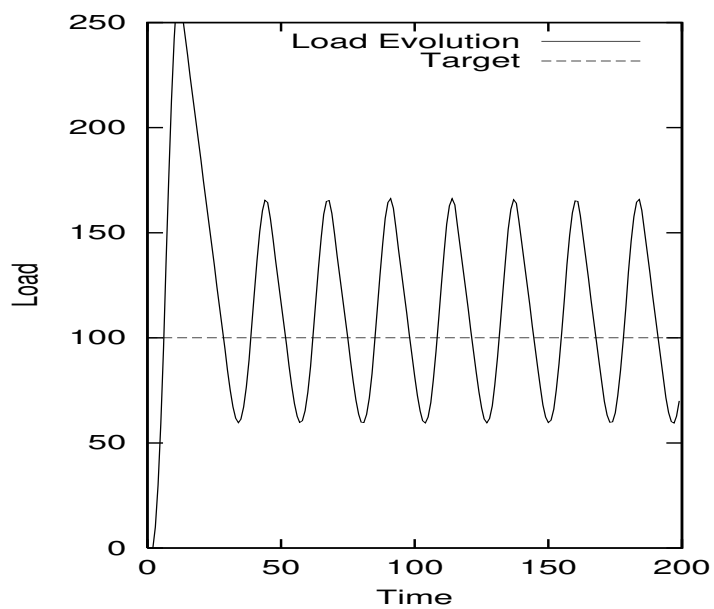
Thus:

- if $Q^* - Q(t) > 0$, increase $\lambda(t)$ proportional to gap
- if $Q^* - Q(t) < 0$, decrease $\lambda(t)$ proportional to gap

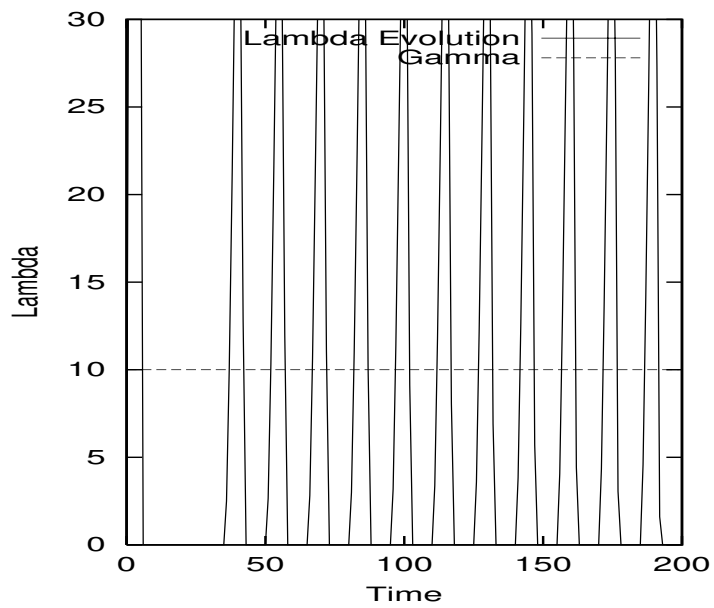
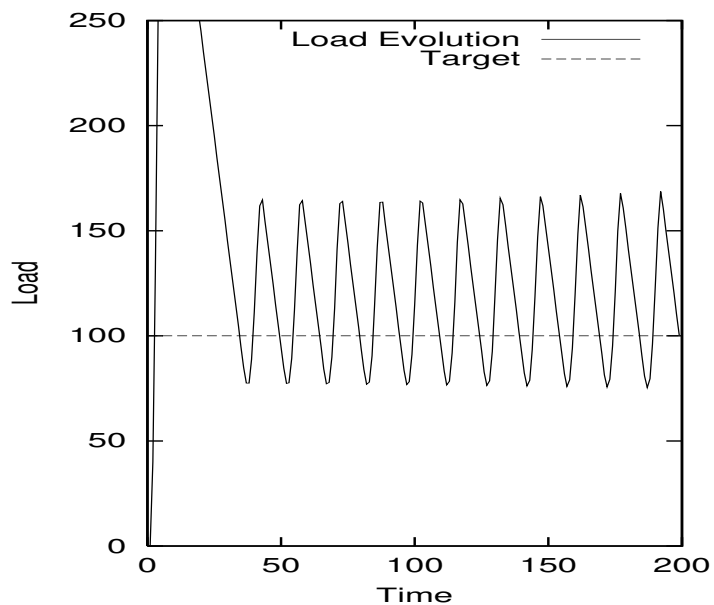
Trying to be more clever...

→ bottom line: is it any good?

With $\varepsilon = 0.1$:



With $\epsilon = 0.5$:



Answer: no

→ control law looks good on the surface

→ but looks can be deceiving

Time to try something new

→ any (crazy) ideas?

Method D:

$$\lambda(t + 1) \leftarrow \lambda(t) + \varepsilon(Q^* - Q(t)) + \beta(\gamma - \lambda(t))$$

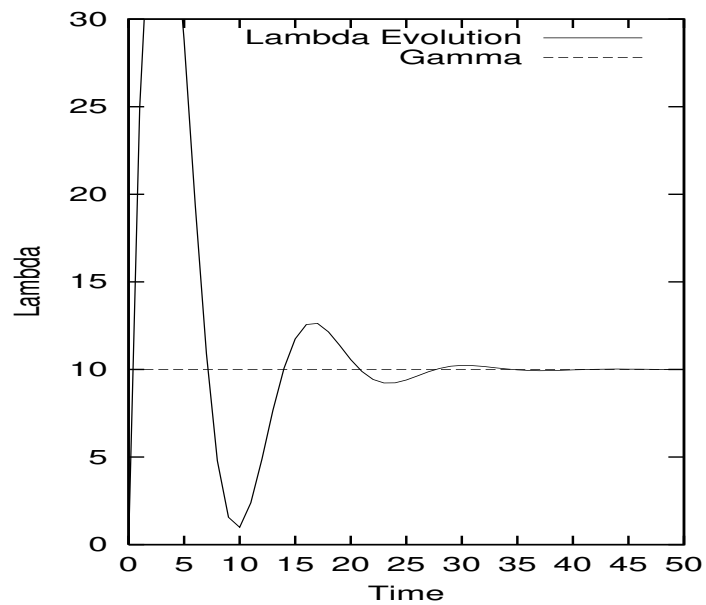
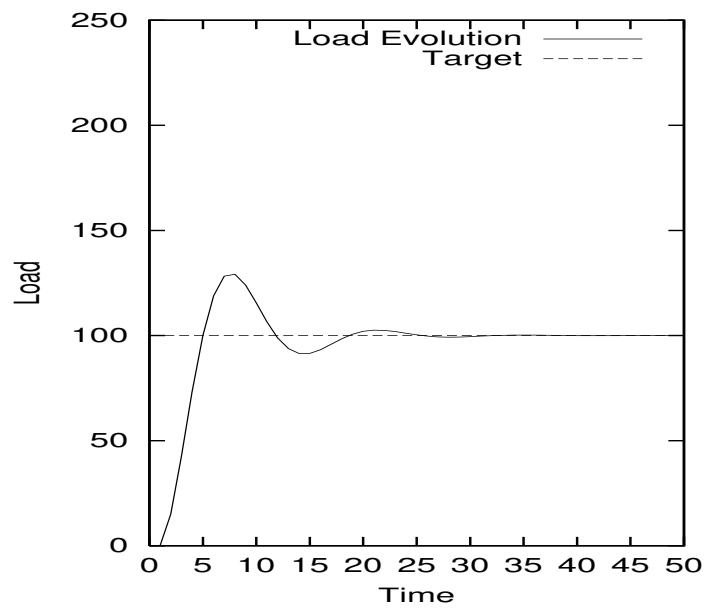
where $\varepsilon > 0$ and $\beta > 0$ are fixed parameters

→ additional term $\beta(\gamma - \lambda(t))$

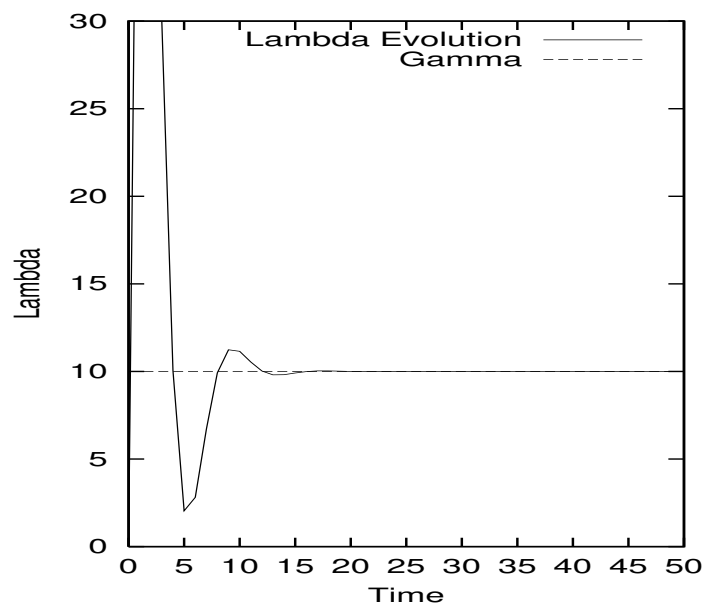
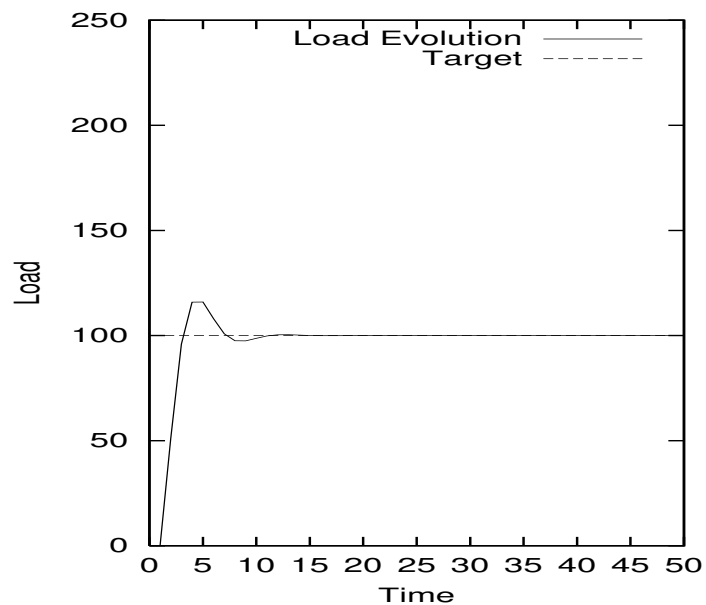
→ what's going on?

→ does it work?

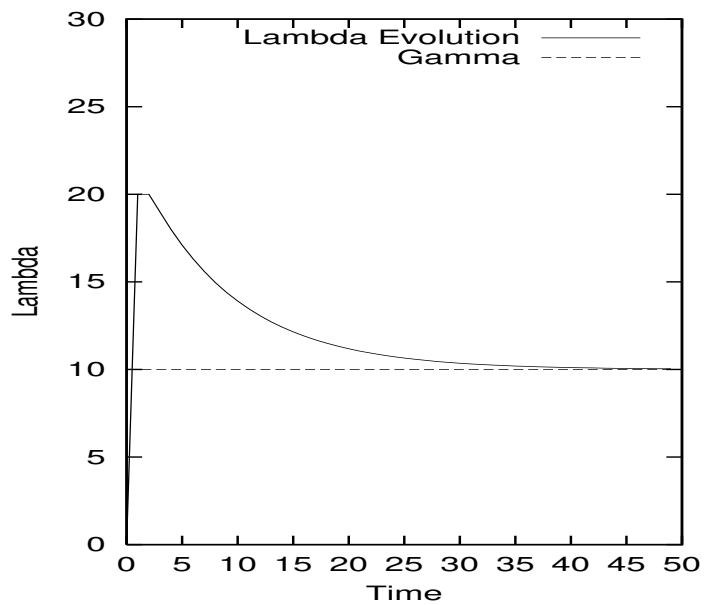
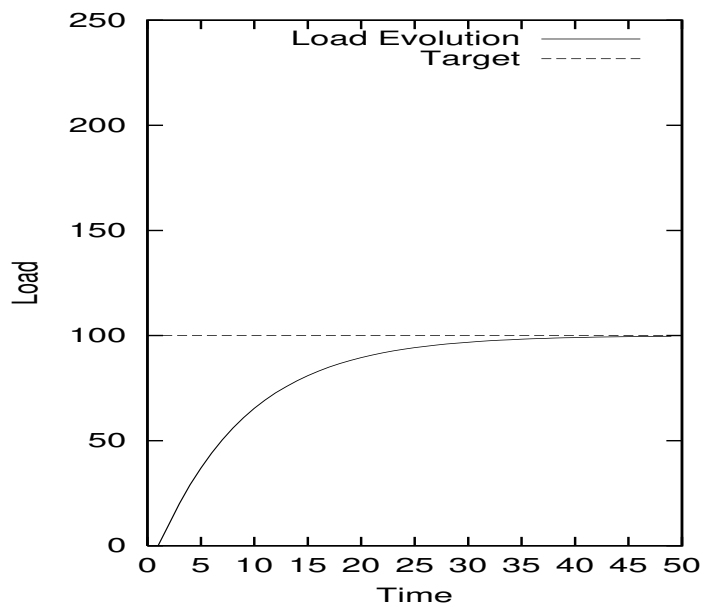
With $\varepsilon = 0.2$ and $\beta = 0.5$:



With $\varepsilon = 0.5$ and $\beta = 1.1$:



With $\varepsilon = 0.1$ and $\beta = 1.0$:



Remarks:

- Method D has desired behavior
- Superior to Methods A, B, and C,
- No unbounded oscillation
- Convergence to desired state
 - target operating point (Q^*, γ)
 - asymptotically stable