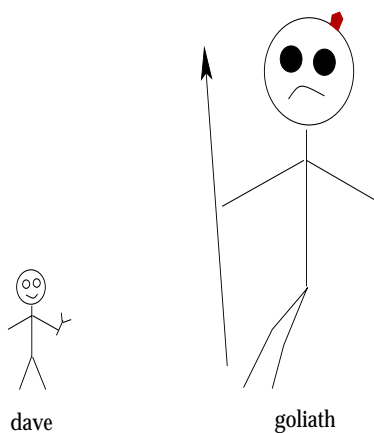


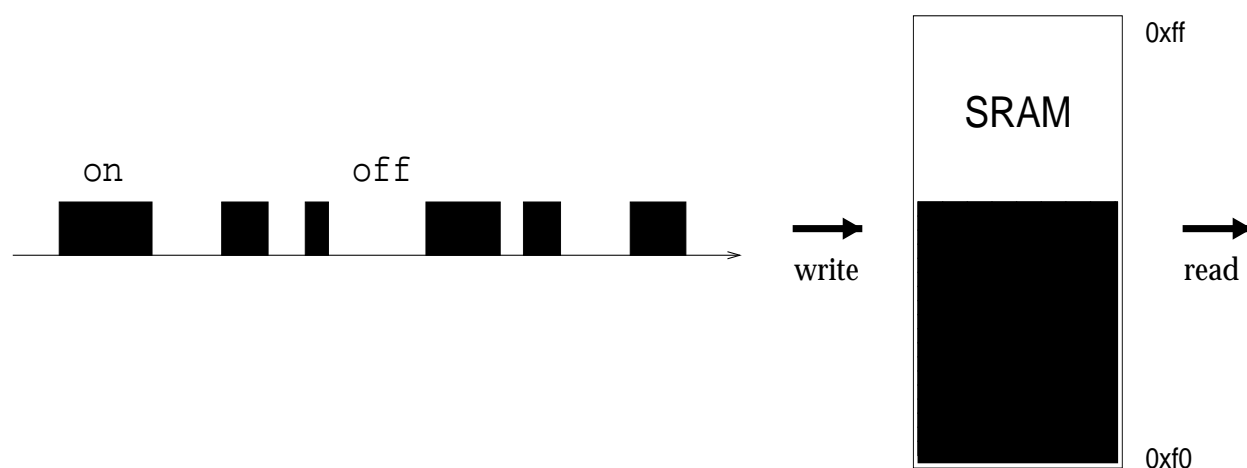
Before proceeding to bad news:

- connection between heavy-tailedness and **google**?
- saga of two lucky kids (aka “grad students”)
- lesson to be drawn?



Now, to the bad news!

Bad news #1: queueing



- influx rate (**write**) < outflux rate (**read**)
→ else buffer will grow out of bound
- during on-time: if **write** rate < **read** rate
→ then what?
→ economy dictates opposite (suppose 1/2)
→ hence: during on-time buffer grows (McDonald's)

Since on/off input is random, so is the buffer/memory occupancy

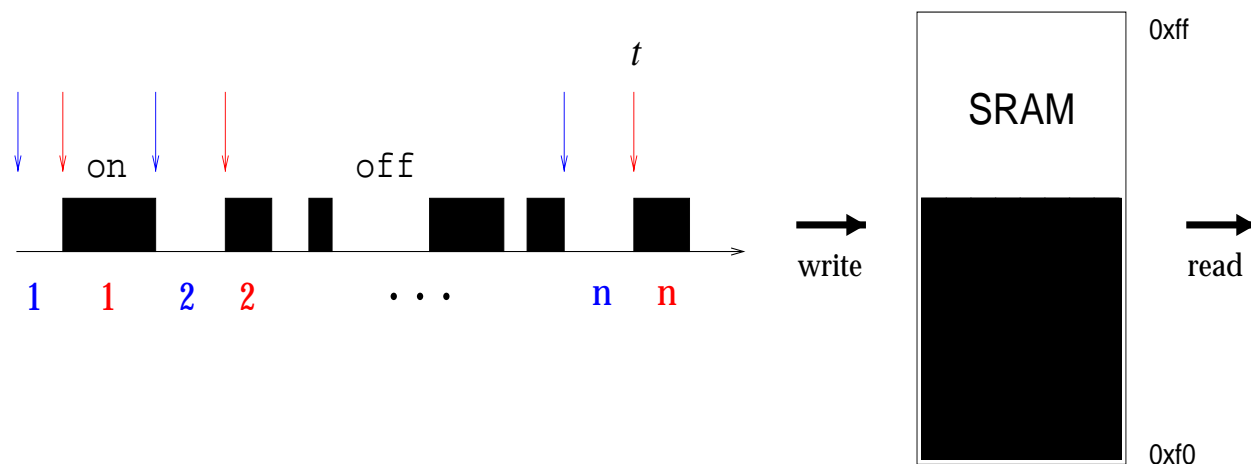
- at time t , could be 10 KB, 120 KB, etc.
- i.e., $\Pr\{Q(t) = 10000\} = \text{some value}, \dots$

Want to know: in the long-run ($t \rightarrow \infty$) what is $Q(t)$?

- write as $Q(\infty)$
- practical interest: $\Pr\{Q(\infty) > x\}$?
- corresponds to excessive delay, buffer loss, etc.

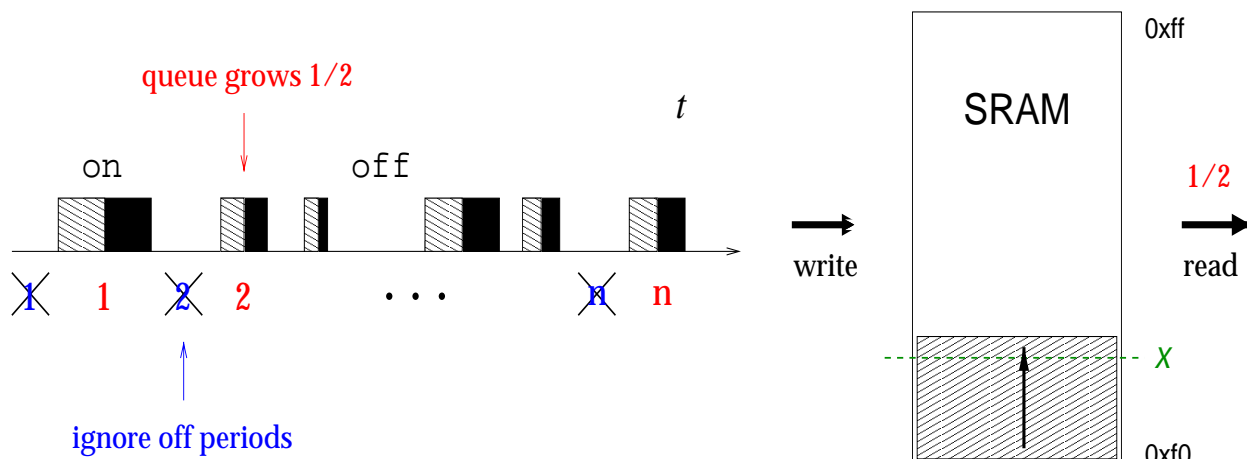
Case I: what shape does $\Pr\{Q(\infty) > x\}$ take when both on and off periods are exponential?

- assume i.i.d. (with be^{-bt})
- first, switch from time unit to count unit



- alternating on/off periods: mutually independent
- how many on and off periods (n) at time t ?
 - $n \approx t / (E[\text{on}] + E[\text{off}]) = t / (\frac{1}{b} + \frac{1}{b}) = bt/2$
 - for large t
- sum of n on-periods: S_n
 - let's upper-bound $\Pr\{Q(t) > x\}$
 - i.e., $\Pr\{Q(t) > x\} < \boxed{?}$

Upper-bounding idea:



- worst-case viewpoint
 - ignore the beneficial effect of off periods
 - McDonald's: groups of people arrive without pause
- thus, to have $Q(t) > x$:
 - $S_n/2 > x$
 - i.e., at the very least
 - hence: $\Pr\{Q(t) > x\} < \Pr\{S_n > 2x\}$

- need to upper bound $\Pr\{S_n > 2x\}$

→ for large x (i.e., $2x > nE[\text{on}]$)

$$\begin{aligned}\Pr\{S_n > 2x\} &= \Pr\{S_n - nE[\text{on}] > 2x - nE[\text{on}]\} \\ &= \Pr\{S_n/n - E[\text{on}] > 2x/n - E[\text{on}]\}\end{aligned}$$

→ by LLN S_n is concentrated around its mean!

- we can apply large deviation bound

$$\rightarrow \Pr\left\{\left|\frac{S_n(t)}{n} - p\right| > \varepsilon\right\} < e^{-an}$$

→ here: $\varepsilon = 2x/n - E[\text{on}]$

→ recall: a depends on ε

- facts: shape of $a(\varepsilon)$

→ binary case: $a = \varepsilon \log \frac{\varepsilon}{p} + (1 - \varepsilon) \log \frac{1 - \varepsilon}{1 - p}$

→ exponential case: $a = b\varepsilon - 1 - \log b\varepsilon$

→ for large ε (same as large x): $a \approx b\varepsilon$

- apply large deviation bound to S_n

$$\begin{aligned}
 \Pr\{S_n > 2x\} &= \Pr\{S_n/n - E[\text{on}] > 2x/n - E[\text{on}]\} \\
 &< e^{-an} \\
 &\approx e^{-b\epsilon n} \\
 &= e^{-b(2x/n - E[\text{on}])n} \\
 &= e^{-2bx + bE[\text{on}]n} \\
 &= e^{-2bx + n} \\
 &< e^{-bx}
 \end{aligned}$$

→ for sufficiently large x (used several times)

Thus: $\Pr\{Q(t) > x\} < e^{-bx}$ for large x and t

→ $\Pr\{Q(\infty) > x\} < e^{-bx}$ for large x

→ prob. of queue growing large: exponentially small

→ for exponential traffic: buffering is effective

→ extra buffer/memory y buys a lot:

$$\Pr\{Q(\infty) > x + y\} < e^{-b(x+y)} = e^{-bx} e^{-by}$$

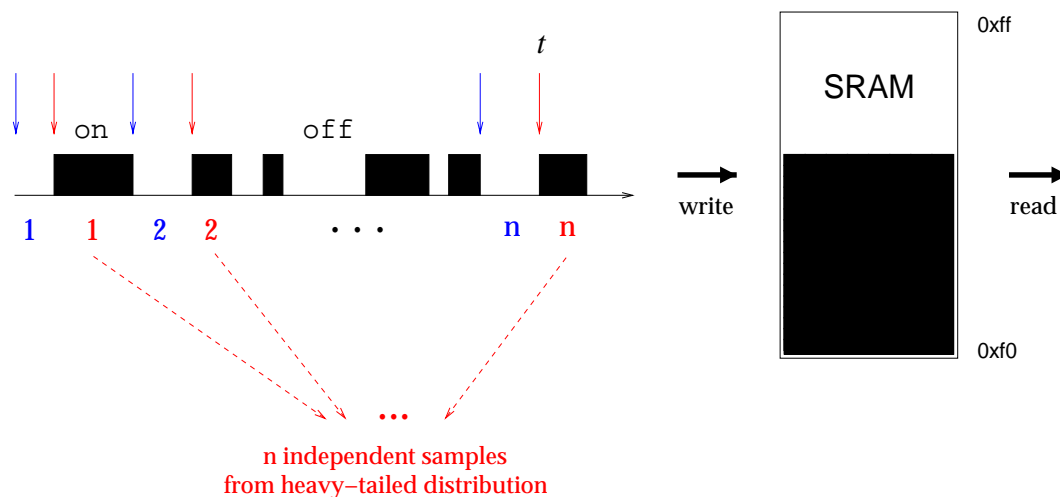
Remarks: analysis method

- con: only holds for large x
- pro: very general/powerful
- for exponential case: “excessive force”
- somewhat like “catching fly with a cannon”
- can use more elementary methods
- a course in queueing theory (Markovian input)
- problem: doesn’t extend to heavy-tailed input
- but the Internet is heavy-tailed!

Case II: shape of $\Pr\{Q(\infty) > x\}$ when off-period is exponential but on-period is heavy-tailed?

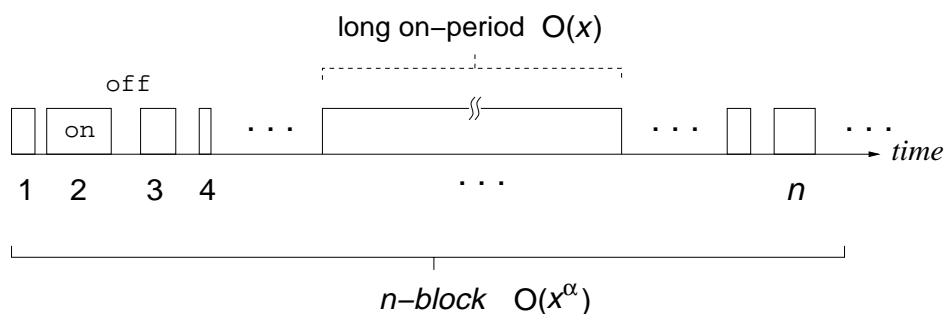
- want to show: $\Pr\{Q(\infty) > x\}$ is heavier as well
- want to contrast with exponential case
- let's lower-bound: $\Pr\{Q(t) > x\} > \boxed{?}$
- why upper-bounding not enough?

Lower-bounding idea:



- sampling viewpoint: ok since i.i.d.
- wait till first long ($> 2x$) on-period

- how long must one wait?
 - on the order of $1/\Pr\{Z > x\} = 1/cx^{-\alpha} \propto x^\alpha$
 - so, time scale of interest: $t = O(x^\alpha)$
- number on and off periods at time t
 - $n \approx t/(E[\text{on}] + E[\text{off}]) = \delta t = O(x^\alpha)$
 - for large t (hence large x)
- now: $\Pr\{Q(t) > x\} \approx$ fraction of time during $O(x^\alpha)$ where queue is bigger than x
 - $O(x/x^\alpha) = O(x^{1-\alpha})$
 - where did we apply similar reasoning?



- note: we ignored the contribution of other on periods
 - hence: lower-bound
- thus: for large x and t
 - $\Pr\{Q(t) > x\} > O(x^{1-\alpha})$
 - tail $\Pr\{Q(\infty) > x\}$ is at least polynomially heavy
 - can also show polynomially upper-bounded
 - much more likely to overcrowd
 - buffering is not as effective: marginal gain small
 - modern view: bandwidth-centric resource provisioning

Remarks:

- heavy-tailed on-times and resultant heavy-tailed queueing was a big surprise

→ grabbed CS, EE, statistics/probability, OR, some physicists, etc. by surprise!

→ huge scientific impact

- one technical aside: for heavy-tailed i.i.d. variables

$$\Pr\{Z_1 + \dots + Z_n > x\} = \Pr\{\max\{Z_1, \dots, Z_n\} > x\}$$

→ for large x

→ when the sum is large, one guy is to blame!

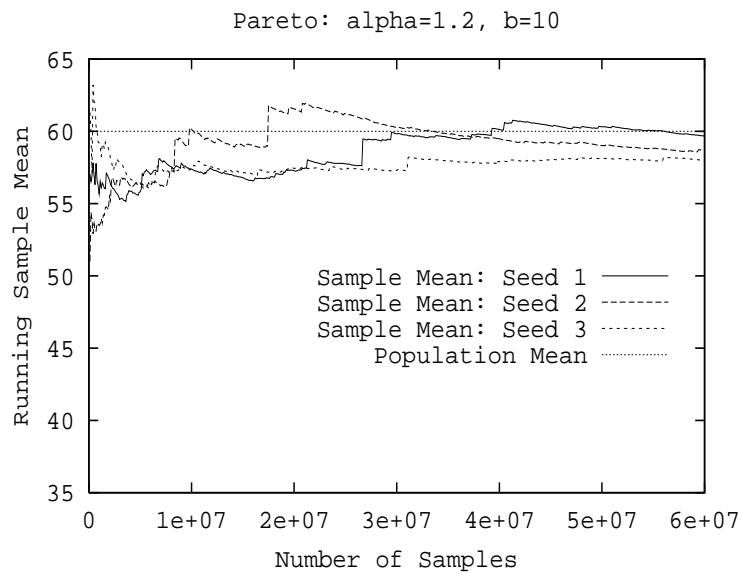
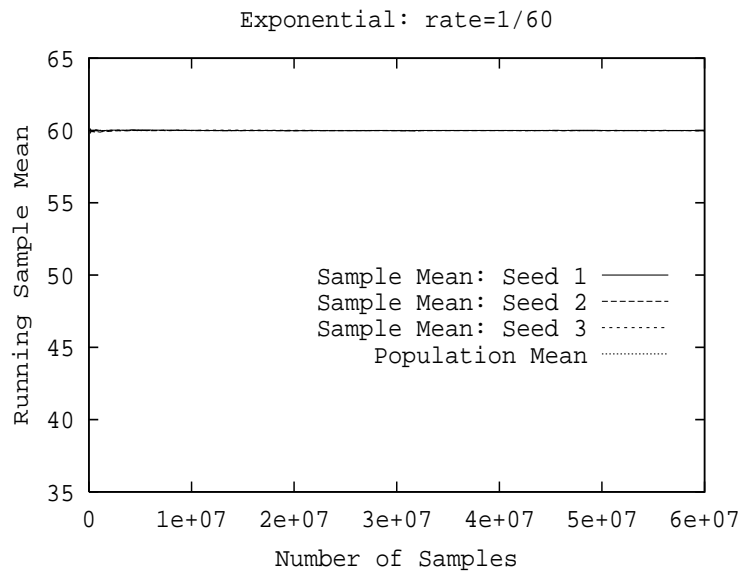
→ single long on-period picture: accurate

→ yields upper bound

→ starkly different from exponential: equal blame

→ implication to sampling and simulation: slow convergence

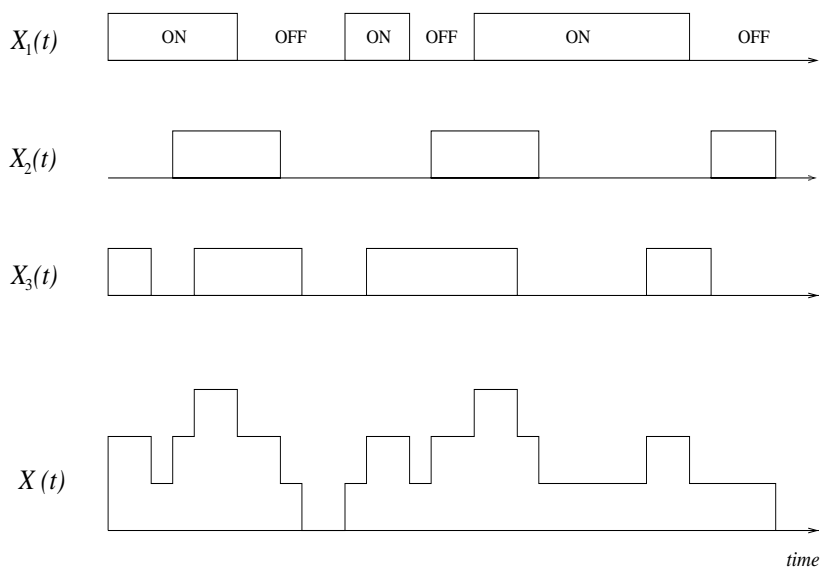
Sample mean convergence rate: exponential vs. Pareto



Lastly: characteristic of aggregate traffic

→ multiple on/off sources

Recall:

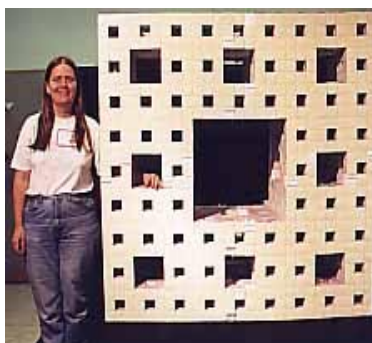


→ with many on/off sessions, what does $X(t)$ look like?

→ it's fractal, i.e., self-similar!

Some fractal objects:

Menger sponge (picture from www.ics.uci.edu/~eppstein):

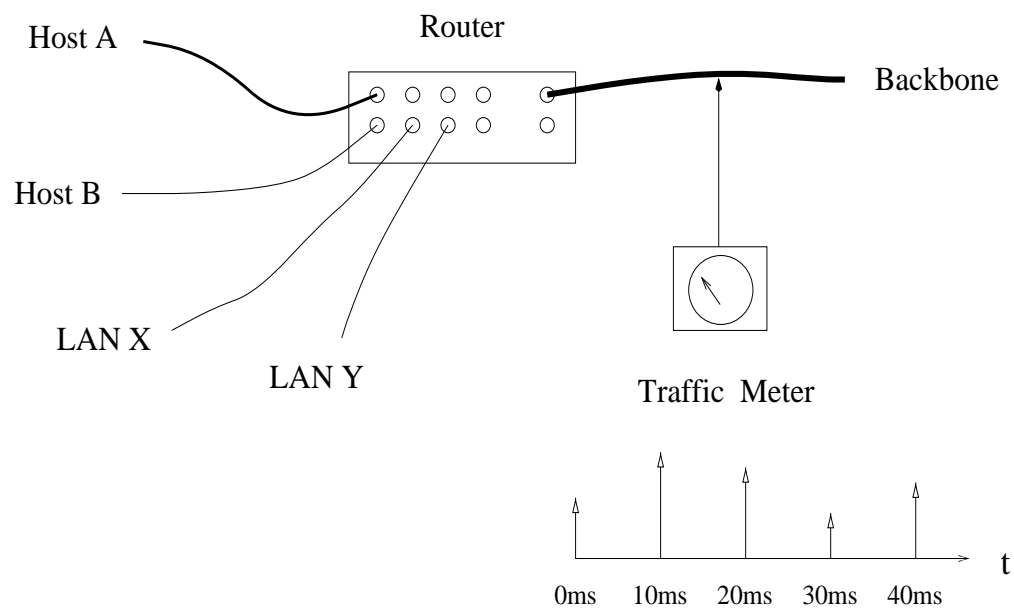


Fractal fern:



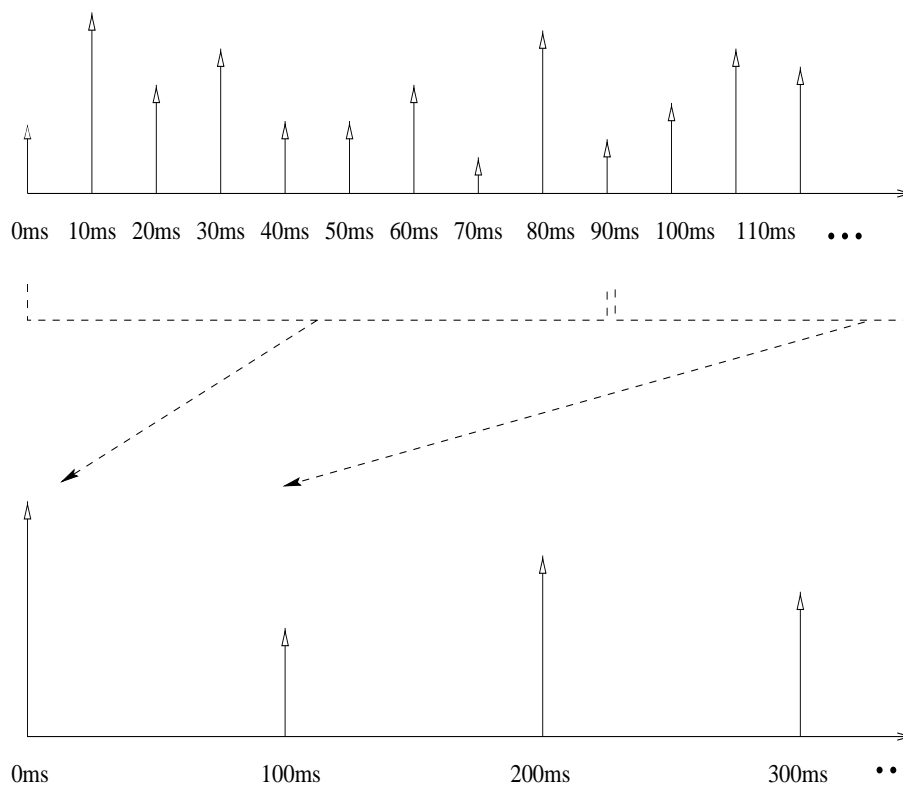
→ are fractal objects random?

Internet traffic: measurement



→ traffic time series (at 10ms granularity)

Aggregation (time):

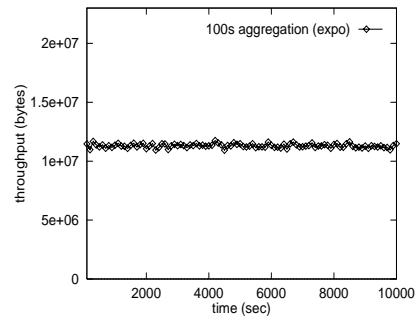
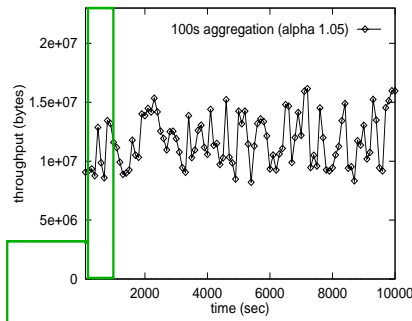


- analogous to computing sample mean
- aggregation over multiple time scales
- what to expect?

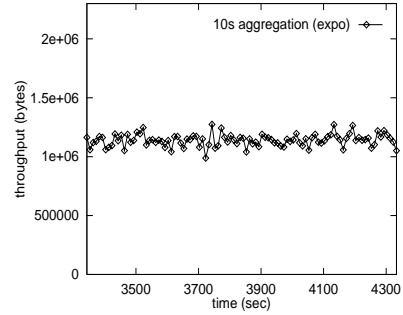
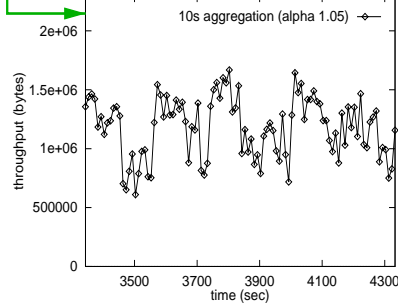
Internet: self-similar

Telephony: Poisson-like

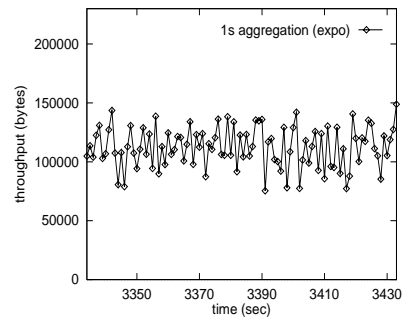
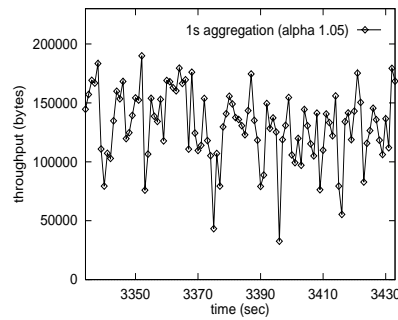
100s



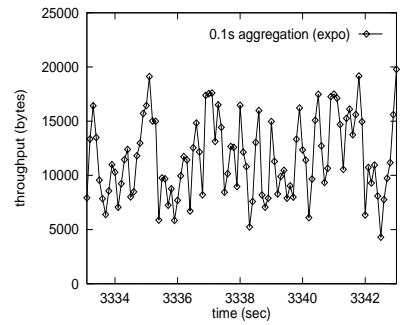
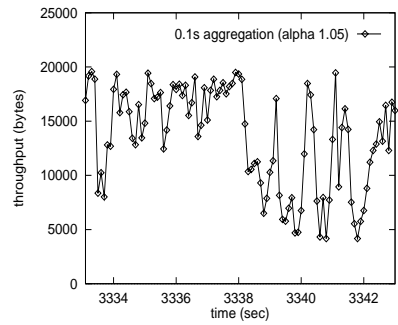
10s



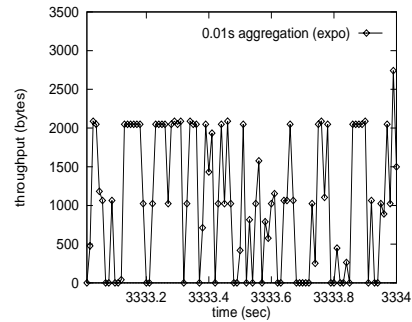
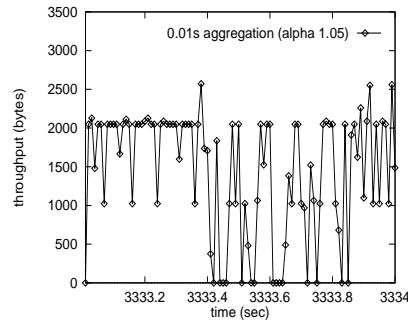
1s



100ms



10ms



We observe:

- for Internet traffic burstiness preserved across time scales five orders of magnitude apart
 - Poisson traffic: smoothes out quickly
- if traffic were uncorrelated in time, by LLN should smooth out
 - how fast should it smooth out?

Self-similar burstiness viewpoint:

Time aggregation of $X(t)$ at level m means

$$X^{(m)}(i) = \frac{1}{m} \sum_{t=m(i-1)+1}^{mi} X(t).$$

Since $X(t)$ are random variables, $X^{(m)}(i)$ in time series is analogous to computing the sample mean.

The visual phenomenon of “burstiness preservation” corresponds to

$$\text{var}(X^{(m)}(i)) \approx \text{var}(X(t))$$

for a range of time scales m .

If the $X(t)$'s were independent, then

$$\text{var}(X^{(m)}(i)) = \sigma^2 m^{-1}$$

where σ^2 is the variance of the $X(t)$'s.

→ elementary fact

Consider rewriting expression with parameter H as

$$\sigma^2 m^{-2(1-H)}$$

where $1/2 \leq H < 1$.

If $H = 1/2$, then we have previous expression σ^2/m .

→ σ^2 decays at rate m^{-1}

If $1/2 < H < 1$, then rate of decay is slower.

$$\longrightarrow m^{-\beta} \text{ where } 0 < \beta < 1$$

Thus, if $H \approx 1$, then can expect

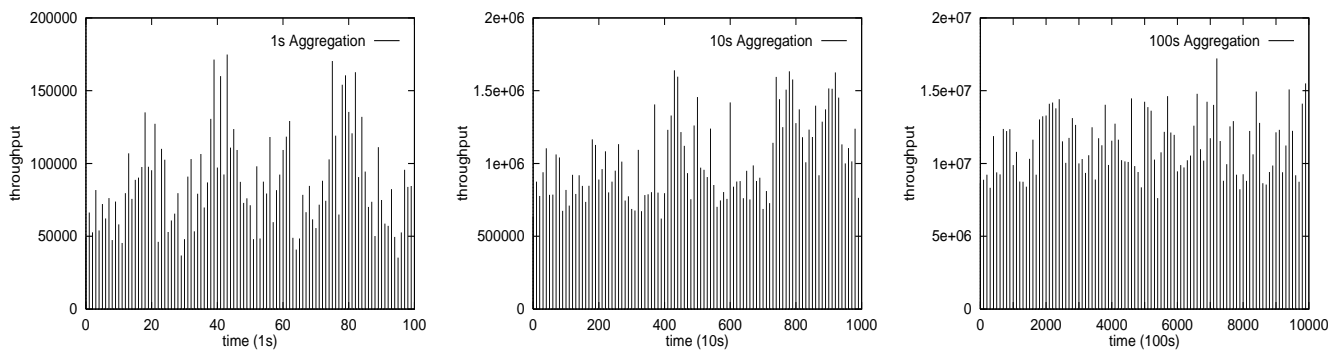
$$\text{var}(X^{(m)}(i)) \approx \text{var}(X(t))$$

→ burstiness dies out very slowly w.r.t. scaling

→ empirically: H is 0.8–0.9 range

→ $X(t)$ must be strongly correlated in time

→ what causes it?



The principal cause: heavy-tailed file sizes!

→ present impacts distant future

→ recall predictability discussion

$$\Pr\{Z > x + y \mid Z > y\} = \left(\frac{y}{y + x}\right)^\alpha$$

→ predictability also leads to long-term correlation

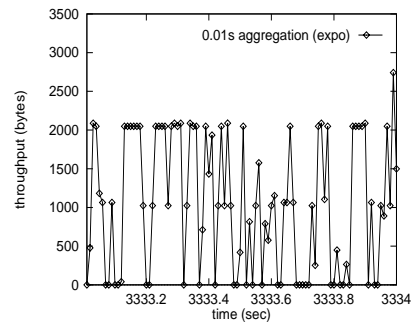
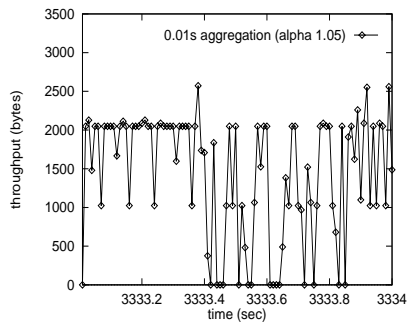
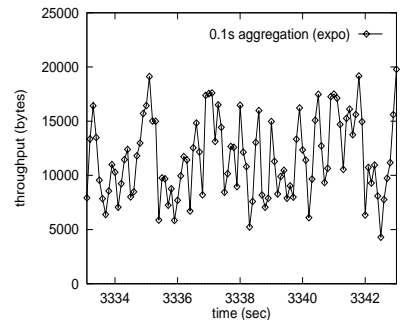
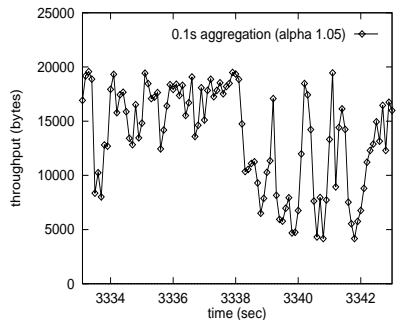
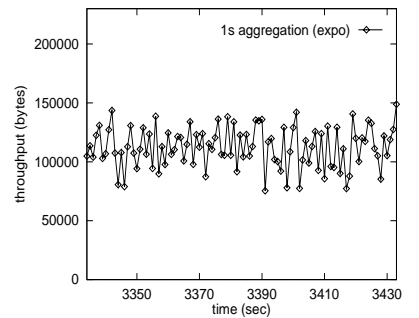
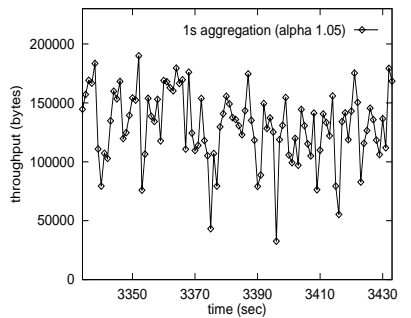
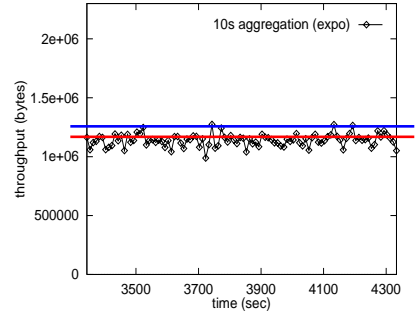
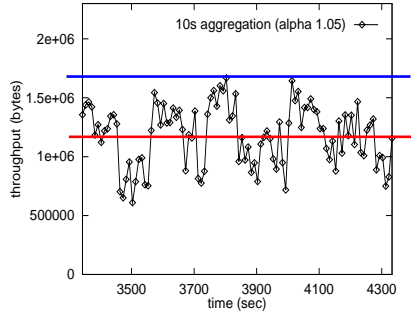
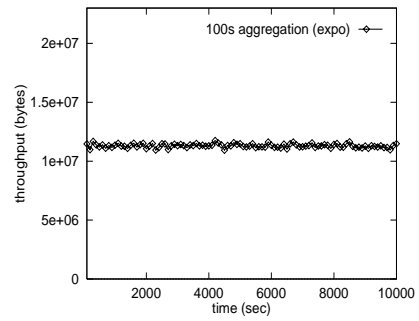
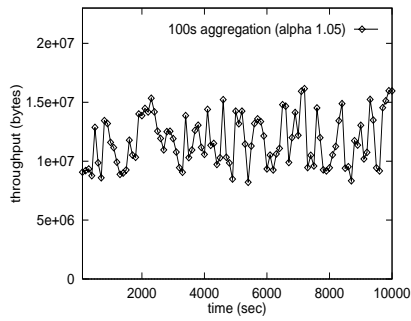
→ consequences: heavy-tailed queueing

→ periods of over- and under-utilization

→ bad for resource provisioning

Internet: self-similar

Telephony: Poisson-like



peak
avrg